PSP Process Improvement Proposal (PIP)

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| Student | Nick Leslie | Date | 29/04/2019 |
| Program | Guessing Game | Program # | 4 |
| Instructor | Amit / Luofeng | Language | JavaScript |

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| Problem Description |
| Briefly describe the problems that you encountered. |
| Lack of organization and prioritization |
| Code duplications |
| Code needs refactoring |
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| Proposal Description |
| Briefly describe the process improvements that you propose. |
| 1. Proper prioritizing (Trello, Kandan) |
| 1. Check off list of completed tasks |
| 1. Split files up, so Game related logic is in its own file |
| 1. Refactor final iterations code to remove repetition and redundancy |
| 1. Use a final, unused, design technique for a program feature (Question 3) |
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| Other Notes and Comments |
| Note any other comments or observations that describe your experiences or improvement ideas. |
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