PSP Process Improvement Proposal (PIP)

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| Student | Nick Leslie | Date | 01/05/2019 |
| Program | Guessing Game | Program # | 5 |
| Instructor | Amit / Luofeng | Language | JavaScript |

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| Problem Description |
| Briefly describe the problems that you encountered. |
| Advanced testing became too complicated when trying to interact with child components |
| Old iteration code could do with a reformat |
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| Proposal Description |
| Briefly describe the process improvements that you propose. |
| 1. Learn how to test child components |
| 1. Refactor all code |
| 1. Improve random number generation (like I have done for iteration 5) to reduce the generation of repeated numbers |
| 1. Improved TDD |
| 1. Reduce coding time by have more pseudocode plans |
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| Other Notes and Comments |
| Note any other comments or observations that describe your experiences or improvement ideas. |
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