LAN GAMING

(Counter Strike – Source)

Team Stats:

Each team with 5 members each will be participating and competing amongst themselves ultimately leading to the victory of one superior team.

Event Description:

Counter strike has been the best LAN GAME ever known to exist in the gaming world. For the FIRST TIME in the history of JSS, CS - SOURCE is being introduced to catch up with the advancing gaming world environment. So what it's going to be – evil terrorists or the savior Counter terrorists. Bring your team and compete with others to prove your dominance.

Compulsory Rules:

Round 1

<1> Team has to be of 5 members.

<2> Map selection will be done by toss of a coin.

<3> Map time – 3 minutes per round up to 11 rounds max.

<4> Starting fund - $5000

<5> Allowed maps to be played – Dust, Dust 2, Italy, Office, Cbble. [you can choose any one of them]

<6> Each side will play as terrorist and counter terrorist in order to decide the outcome of the match.

<7> In case of a draw – a death match will decide the outcome of the match.

<8> No external equipments such as mouse or keyboard are allowed though headsets are permitted.

Round 2

No round limit and each round time will be of 3 minutes each. Rest similar to round 1.

General Rules:

<1> Team has to abide by the instructions given by coordinators and their team and in no case create nuisance or chaos.

<2> No cheating allowed and immediate disqualification will be done if found so.

<3> Team of strictly 5 members only.

<4> The stage has been set…. Let the carnage begin ….!!!!!!!!

Note : Above rules are subject to change

(Tekken - 3)

Team Stats:

Each team with 1 or 2 members each will be participating and competing amongst themselves ultimately leading to the victory of one superior team.

Event Description:

For the FIRST TIME in the history of JSS, TEKKEN-3 is being introduced. **Will it be bike rider – Paul Phoenix or Ultimate fighter King.** Bring your team and compete with others to prove your dominance.

Rules:

Round 1

<1> Team can be of 1 or 2 members.

<2> Mode of game will be "team battle"

<3> Team has to pick 4 fighters from classical players

<4> Team that defeats all the 4 players of the other team will be the winner

<5> No time per round and no damage on blocking/lock

<6> No external equipments such as joysticks are allowed.

<7> Key combination will not be changed under any condition.

Note : Above rules are subject to change