JAVA DEBUGGING

"When debugging, novices insert corrective code; experts remove defective code."

Description

Participants have to answer 30 java based objective questions in 30 minutes (i.e Phase 1). Qualifying participants of Phase1 have to debug 5 java programs(i.e Phase 2). Top two participants leaving behind the rest of the participants of Phase 2 will be entertained as winners.

Rules

- Participants found responsible for damage or theft of lab resources will have to bear legal consequences .
- Participants involved in cheating will be immediately disqualified. We have the right to disqualify anyone for any reason we fit.

Phase 1

- Each right answer carries +4 and wrong answer carries -1 marks.
- Participants can modify their choices before the final submit.
- Participants can't leave the questions unattempted if they have attempted it for once.
- Timer will be of 30 minutes.

Phase 2

- Programs will have some errors(Run Time Errors/Compile Time Errors/Syntax Errors).
- Participants have to analyze the program and debug it.
- Participant are given **five** chances to debug one program and upload the file(one final upload for each file).
- Participants are not allowed to change the main() Class name of the programs.

Coordinators

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