TOWARDS A COMPOSITIONAL SESSION LOGIC FOR COMMUNICATION PROTOCOLS

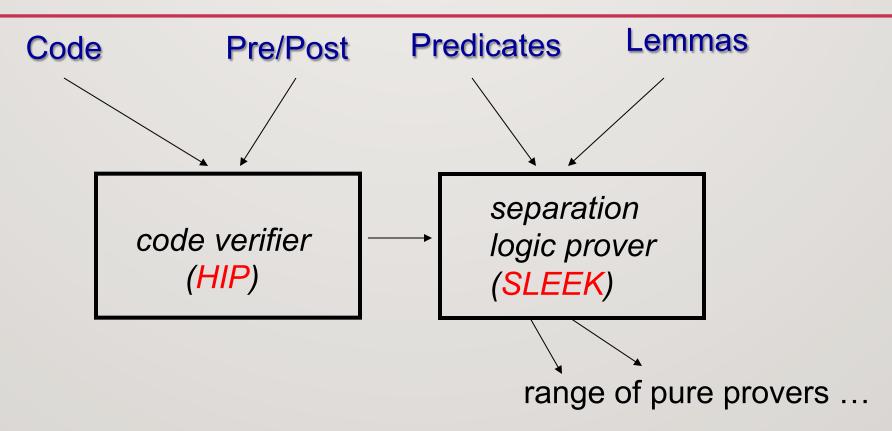
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PROJECT

Under development since 2006 (200K lines of OCaml) Currently: 3 current PhD students; 7 graduated PhD



Omega, MONA, Isabelle, Coq, SMT, Redlog, MiniSAT, Mathematica

- FEATURES OF HIP/SLEEK

 Can specify complex data structures
 to support symbolic verification.
 - (i) expressive (shapes+size, term, //ism)
 - (ii) automation (with lemma, inference)
 - (iii) modular (per method)
 - (iv) more scalable (proof slicing)

http://loris-5.d2.comp.nus.edu.sg/Tut1/

TOWARDS A COMPOSITIONAL SESSION LOGIC FOR COMMUNICATION PROTOCOLS

COMMUNICATION PROTOCOLS

Are everywhere: OS, parallel computation, transportation system, etc.

But, writing such software is error-prone!

Therefore, need support to formally specify and verify their correctness.

COMMUNICATION PROTOCOLS

Session type theory 1,2,3

- intensively studied: maturity (multiparty, delegation, hybrid solutions)
- correct message type sequencing
- deadlock freedom, progress and liveness

But, it should also be important to:

- go beyond types and reason about the content of the message (value, resource)
- support specialized protocols in a general context
- add fewer constraints over the input language
- I. K. Honda, N. Yoshida, M. Carbone. Multiparty Asynchronous Session Types. In POPL 2008
- 2. D. Orchard No. Yoshida. Effects as Sessions, Sessions as Effects. In POPL 2016
- 3. M. Carbone, S. Lindley, F. Montesi, C. Shürmann, and P. Wadler. Coherence generalises duality: a logical explanation of multiparty session types. In CONCUR 2016.

TOWARDS A SESSION LOGIC FOR COMMUNICATION PROTOCOLS

KEY ISSUES

Type safety → Logic which treats communication as resource

Variance or Flow-Awareness

Higher-Order Predicates

Multiparty & Synchronization

COMMUNICATION ASSUMPTIONS

Bidirectional channels / Mailbox channel per party

Asynchronous send and blocking receive

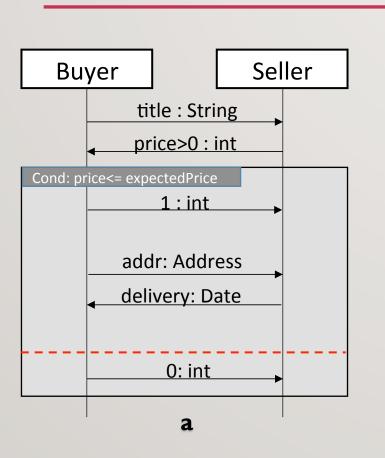
Explicit Synchronization

SESSION LOGIC – BINARY PROTOCOLS – Operators (extension of Separation Logic)

```
P =
```

```
: inþut
                                                                        Shape pred.
                                                                                                                  spred
                                                                                                                                  :=c\langle \mathtt{v}^* \rangle \equiv \phi \; \mathtt{inv} \; \pi
                                                                        Formula
                                                                                                                                   := \bigvee (\exists \mathtt{v}^* \cdot \kappa \wedge \pi)^*
!r \cdot \phi : output
                                                                        Pure formula
                                                                                                                                   := \gamma \wedge \varphi
P_1; P_2
                     : sequence
                                                                        Ptr. eq./diseq.
                                                                                                                                    := v = v \mid v = \text{null} \mid v \neq v \mid v \neq \text{null} \mid \gamma_1 \land \gamma_2
                                                                                                                                   := \mathtt{emp} \mid \mathtt{v} {\mapsto} \mathtt{c}(\mathtt{v}^*) \mid \mathtt{p} \langle \mathtt{v}^* \rangle \mid \mathcal{C} \langle \mathtt{v}, \mathtt{P} \rangle \mid \kappa * \kappa
                                                                        Heap formula
P_1 \vee P_2
                     : choice
                                                                                                                                    ::= \Phi \mid \Delta \lor \Delta \mid \Delta \land \pi \mid \Delta * \Delta \mid \exists v \cdot \Delta
                                                                                                                                     ::= \varphi \mid b \mid c \mid \varphi \land \varphi \mid \varphi \lor \varphi \mid \neg \varphi \mid \exists v \cdot \varphi \mid \forall v \cdot \varphi
P_1 * P_2
                     : non-determistic
                                                                                                                                     :=true | false | v | b=b
                                                                                                                                    := a = a \mid a \le a
                                                                                                                                     := k^{int} | v | k^{int} \times a | a+a | -a
                                                                        Presburger arith.
```

SESSION LOGIC – BINARY PROTOCOLS – Example



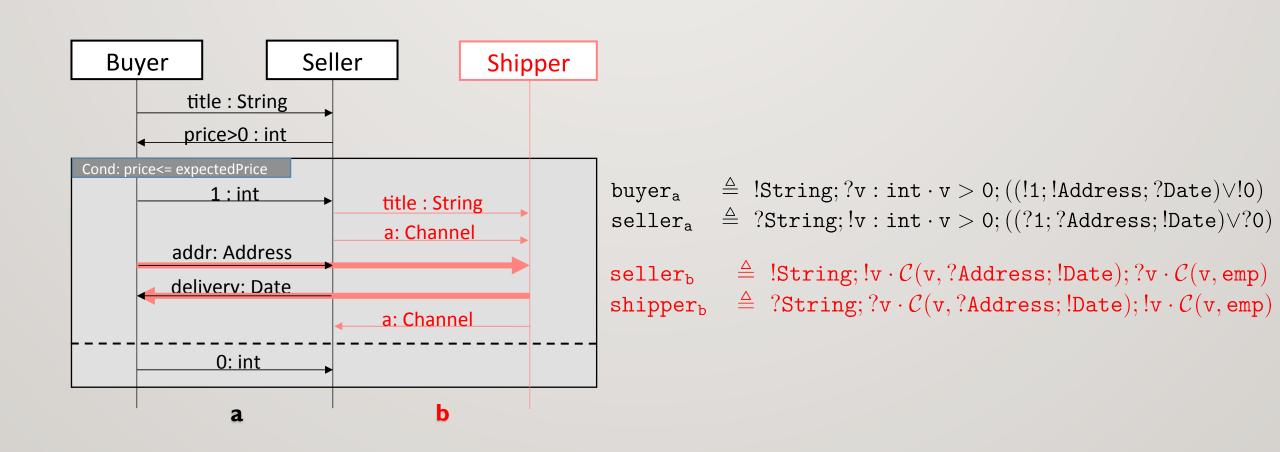
 $!r \cdot emp \land r:String \land true$

 $r \cdot emp \land r:int \land r>0$

```
\begin{array}{ll} \text{buyer}_{\text{a}} & \triangleq \text{ !String; ?v:int} \cdot \text{v} > 0; ((!1; !Address; ?Date) \lor !0) \\ \text{seller}_{\text{a}} & \triangleq \text{ ?String; !v:int} \cdot \text{v} > 0; ((?1; ?Address; !Date) \lor ?0) \end{array}
```

 $!r \cdot emp \land r:int \land r=1$

SESSION LOGIC - BINARY PROTOCOLS - delegation



PLUGGING THE LOGIC INTO A SOFTWARE VERIFIER⁴

4. W. N. Chin, C. David, H.H. Nguyen, S. Qin. Automated verification of shape, size and bag properties via user-defined predicates in separation logic. *Science of Computer Programming*, Volume 77, Number 9, August 2012

SESSION LOGIC – Selected Entailment Rules

$$\frac{P_a \vdash P_c \iff S' \qquad S = \{\pi_i^e | \pi_i^e \in S'\}}{C(v, P_a) \vdash C(v, P_c) \iff S}$$

$$\frac{[\texttt{ENT-SEQ}]}{[\texttt{ENT-SEQ}]}$$

$$\frac{\square_a \vdash \square_c \iff S_1 \qquad P_a \vdash P_c \iff S_2 \qquad \text{where } \square := ?v \cdot \Delta \mid !v \cdot \Delta \mid \zeta}{[\square_a; P_a \vdash \square_c; P_c \iff \{\texttt{emp} \land \pi_1 \land \pi_2 \mid \pi_1 \in S_1 \land \pi_2 \in S_2\}}$$

$$\frac{[\texttt{ENT-LHS-OR}]}{P_i; P_a \vdash P_c \iff S_i \qquad S = \{\bigvee_i \Delta_i \mid \Delta_i \in S_i\}}$$

$$\frac{P_i; P_a \vdash P_c \iff S_i \qquad S = \{\bigvee_i \Delta_i \mid \Delta_i \in S_i\}}{(\bigvee_i P_i); P_a \vdash P_c \iff S}$$

$$\frac{[\texttt{ENT-RECV}]}{?v \cdot \Delta_a \vdash ?v \cdot \Delta_c \iff S}$$

$$\frac{\Delta_c \vdash \Delta_a \iff S' \qquad S = \{\pi_i^e \mid \pi_i^e \in S'\}}{!v \cdot \Delta_a \vdash !v \cdot \Delta_c \iff S}$$

SESSION LOGIC - BINARY PROTOCOLS - Variance

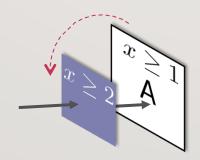
Example:

A:

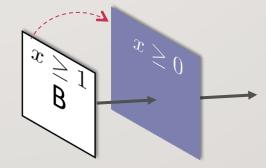
$$C(v, !x \cdot x \ge 1)$$
 || $C(v, ?x \cdot x \ge 1)$

B:

$$C(v, ?x \cdot x \ge 1)$$



$$!x \cdot x \ge 1 \vdash !x \cdot x \ge 2 \qquad ?x \cdot x \ge 1 \vdash ?x \cdot x \ge 0$$



$$?x \cdot x \ge 1 \vdash ?x \cdot x \ge 0$$

contravariant

covariant

COMMUNICATION PRIMITIVES

$$\begin{split} & \vdash \{\mathsf{emp}\} \; \mathsf{open}(\mathsf{c}) \; \mathsf{with} \; \mathsf{P} \; \{\mathcal{C}(\mathsf{c}, \mathsf{S}_1) * \mathcal{C}(\mathsf{c}, \mathsf{S}_2)\} \\ & \vdash \; \{ \mathcal{C}(\mathsf{c}, \mathsf{emp}) * \mathcal{C}(\mathsf{c}, \mathsf{emp}) \} \; \mathsf{close}(\mathsf{c}) \; \{ \mathsf{emp} \} \\ & \vdash \; \{ \mathcal{C}(\mathsf{c}, \mathsf{emp}) * \mathcal{C}(\mathsf{c}, \mathsf{emp}) \} \; \mathsf{close}(\mathsf{c}) \; \{ \mathsf{emp} \} \\ & \vdash \; \{ \mathcal{C}(\mathsf{c}, ! \mathsf{v} \cdot \mathsf{L}(\mathsf{v}); \mathsf{P}) * \mathsf{L}(\mathsf{x}) \} \; \mathsf{send}(\mathsf{c}, \mathsf{x}) \; \{ \mathcal{C}(\mathsf{c}, \mathsf{P}) \} \\ & \vdash \; \{ \mathcal{C}(\mathsf{c}, ? \mathsf{v} \cdot \mathsf{L}(\mathsf{v}); \mathsf{P}) \} \; \mathsf{x} = \mathsf{receive}(\mathsf{c}) \; \{ \mathsf{L}(\mathsf{x}) * \mathcal{C}(\mathsf{c}, \mathsf{P}) \} \end{split}$$

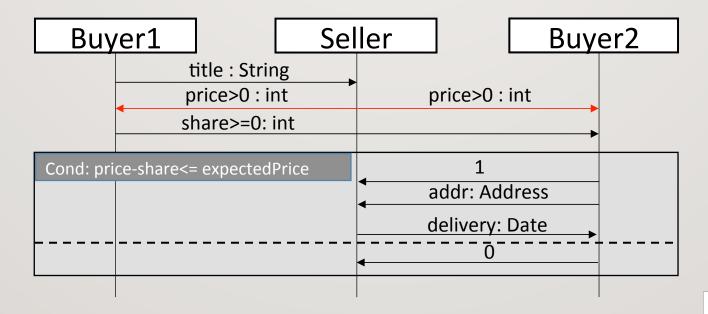
MULTI-PARTY SPECIFICATION

SESSION LOGIC - MULTIPARTY PROTOCOLS



$$G ::= A \rightarrow B : \Phi \mid A \xrightarrow{d} B : G \mid p(v^*) \mid \zeta_{id} \mid G \otimes G \mid G \vee G \mid G; G$$

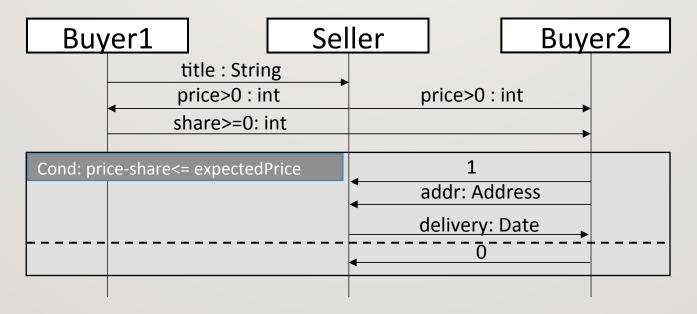
SESSION LOGIC – MULTIPARTY PROTOCOLS – Specs



arbitrary order

$$\begin{aligned} \mathtt{G}_{\mathtt{BBS}}(\mathtt{B}_1,\mathtt{B}_2,\mathtt{S}) &\triangleq \mathtt{B}_1 {\rightarrow} \mathtt{S} : \mathtt{String}; \\ & ((\mathtt{S} {\rightarrow} \mathtt{B}_1 : \mathtt{v} \cdot \mathtt{v} > \mathtt{0}) \ \circledast \ (\mathtt{S} {\rightarrow} \mathtt{B}_2 : \mathtt{v} \cdot \mathtt{v} > \mathtt{0})); \\ & \mathtt{B}_2 {\rightarrow} \mathtt{B}_1 : \mathtt{v} \cdot \mathtt{v} \geq \mathtt{0}; \\ & ((\mathtt{B}_2 {\rightarrow} \mathtt{S} : \mathtt{1}; \mathtt{B}_2 {\rightarrow} \mathtt{S} : \mathtt{Addr}; \mathtt{S} {\rightarrow} \mathtt{B}_2 : \mathtt{Date}) \vee (\mathtt{B}_2 {\rightarrow} \mathtt{S} : \mathtt{0})) \end{aligned}$$

SESSION LOGIC – MULTIPARTY PROTOCOLS – Specs (enforcing sequentiality between different channels)



```
\begin{split} G_{BBS}(B_1,B_2,S) &\triangleq B_1 \rightarrow S : String; \boldsymbol{\zeta_1}; \\ &(S \rightarrow B_1 : v \cdot v > 0) \circledast (S \rightarrow B_2 : v \cdot v > 0)); \boldsymbol{\zeta_2}; \\ &B_2 \rightarrow B_1 : v \cdot v \geq 0; \boldsymbol{\zeta_3}; \\ &(B_2 \rightarrow S : 1; B_2 \rightarrow S : Addr; S \rightarrow B_2 : Date) \lor (B_2 \rightarrow S : 0)) \end{split}
```

 $\zeta_{\rm id}$ - local or global sync instrument

SYNCHRONIZATION

IMPLICIT (NO) SYNCHRONIZATION

Consider:

 $A \rightarrow B:t_1 ; C \rightarrow D:t_2$

What are expected ordering?

 $A \rightarrow before \rightarrow B$

 $C \rightarrow before \rightarrow D$

EXPLICIT SYNCHRONIZATION

Consider:

$$A \rightarrow B:t_1 ; C \rightarrow D:t_2$$

How about the other sequencing?

SS: $A \rightarrow$ before $C \rightarrow$

 $SR: A \rightarrow before \rightarrow D$

RS: \rightarrow B before C \rightarrow RR: \rightarrow B before \rightarrow D

Which is the strongest? cf sequential consistency..

EXPLICIT SYNCHRONIZATION

Consider:

$$A \rightarrow B: t_1 ;_{RS} C \rightarrow D: t_2$$

Strict Sequencing RS: →B

RS: \rightarrow B before C \rightarrow

Explicit enforcement:

$$A \rightarrow :t_1 \rightarrow B:t_1$$

DEC(c)

AWAIT(c)

$$C \rightarrow : t_2$$

 \rightarrow D: t_2

STRICT SEQUENCING

Advantage: simpler to understand

Disadvantage: less concurrency;

need for explicit synchronization

MAILBOX COMMUNICATION

Consider:

$$A \rightarrow B: t_1 ; C \rightarrow B: t_2$$

Assume mailbox communication + no synchronization

$$A \rightarrow : t_1$$

$$C \rightarrow : t_2$$

$$\rightarrow$$
 B:t₁
 \rightarrow B:t₂

What if C sends before A to mailbox of B? Type error in communication!

SEND-SEND SYNCHRONIZATION

Consider:

Enforce SS synchronization for mailbox communication

SS: A \rightarrow before C \rightarrow

Explicit synchronization:

 $A \rightarrow : t_1$

DEC(c)

AWAIT(c)

 $C \rightarrow : t_2$

 \rightarrow B:t₁

 \rightarrow B:t₂

WITHOUT SYNCHRONIZATION

Consider:

$$A \rightarrow B:t_1 ; A \rightarrow C:t_2$$

Decomposition without synchronization

 $A \rightarrow :t_1 \rightarrow B:t_1$

 $A \rightarrow : t_2$

 \rightarrow C:t₂

What if B is our privileged customer whom we wish to notify ahead of our regular customer C?

RECEIVE-RECEIVE SYNCHRONIZATION

Consider:

$$A \rightarrow B:t_1;_{RR} A \rightarrow C:t_2$$

Enforce RR synchronization for priority receive.

 $RR: \rightarrow B$ before $C\rightarrow$

Explicit synchronization:

 $\begin{array}{ccc}
AWAIT(c) \\
A \rightarrow : t_1 & \rightarrow B : t_1 & \rightarrow C : t_2 \\
A \rightarrow : t_2 & DEC(c)
\end{array}$

SYNCHRONIZATION

Both explicit and implicit synchronization can be used.

Priority (i) safety (ii) correctness (iii) user requirement (iv) performance.

Expressive logic + spec synthesis provide flexibility

TAKE AWAY

Type safety → Logic which treats communication as resource: concurrency, sequence, nondeterminism

Variance or Flow-Awareness: support for precise specification and verification

Higher-Order Predicates: expressive protocols

Multiparty → Locality: synchronization

Work in Progress

Synthesize local projections → Multiparty view

Explore more abstractions (e.g. specify security protocols)