

# DESIGN AND IMPLEMENTATION OF A LORA MESH NETWORK WITH AN OPTIMIZED ROUTING PROTOCOL

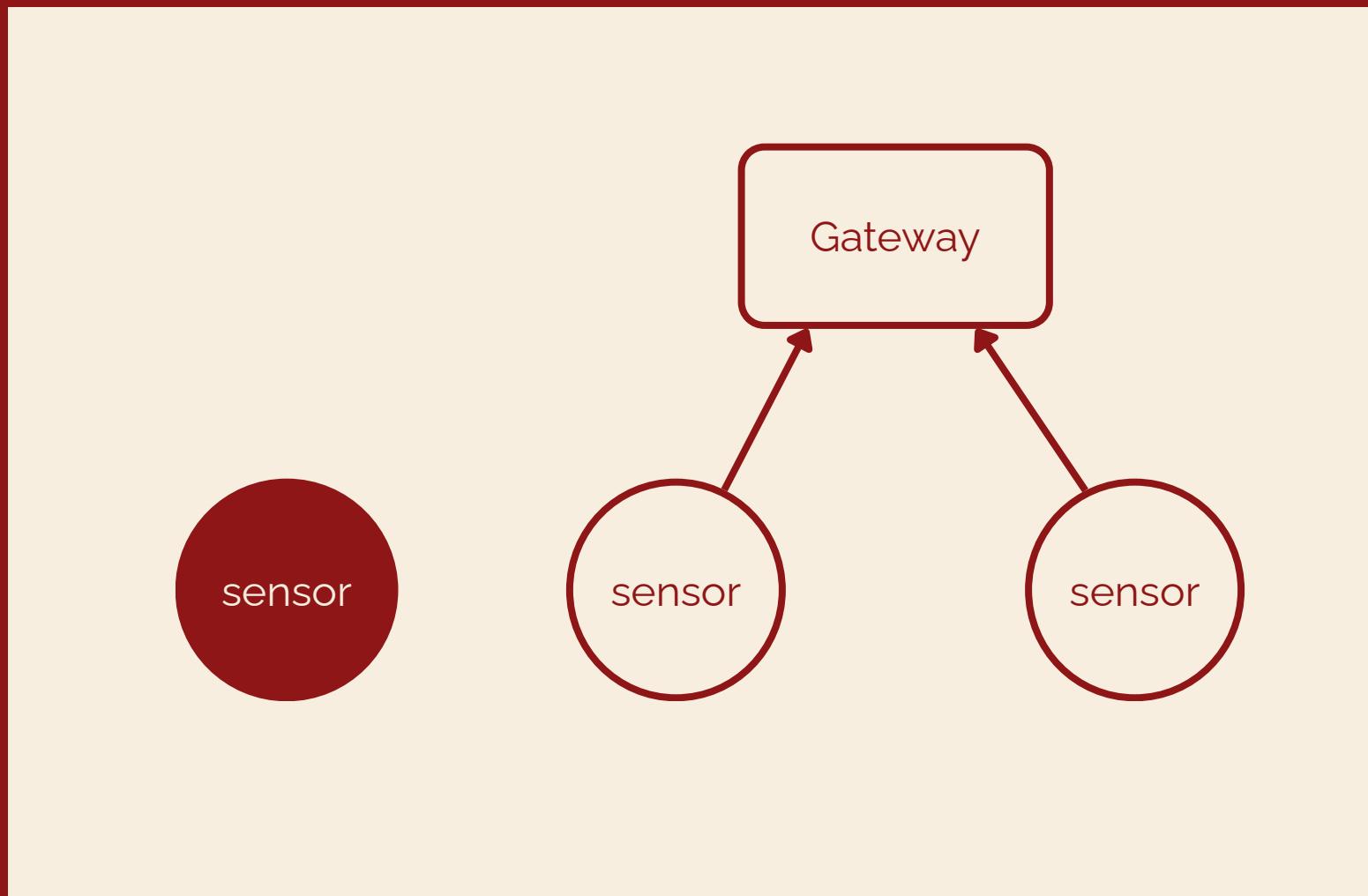
Internship Research

*GitHub*  
[ncwn/xMESH](https://github.com/ncwn/xMESH)

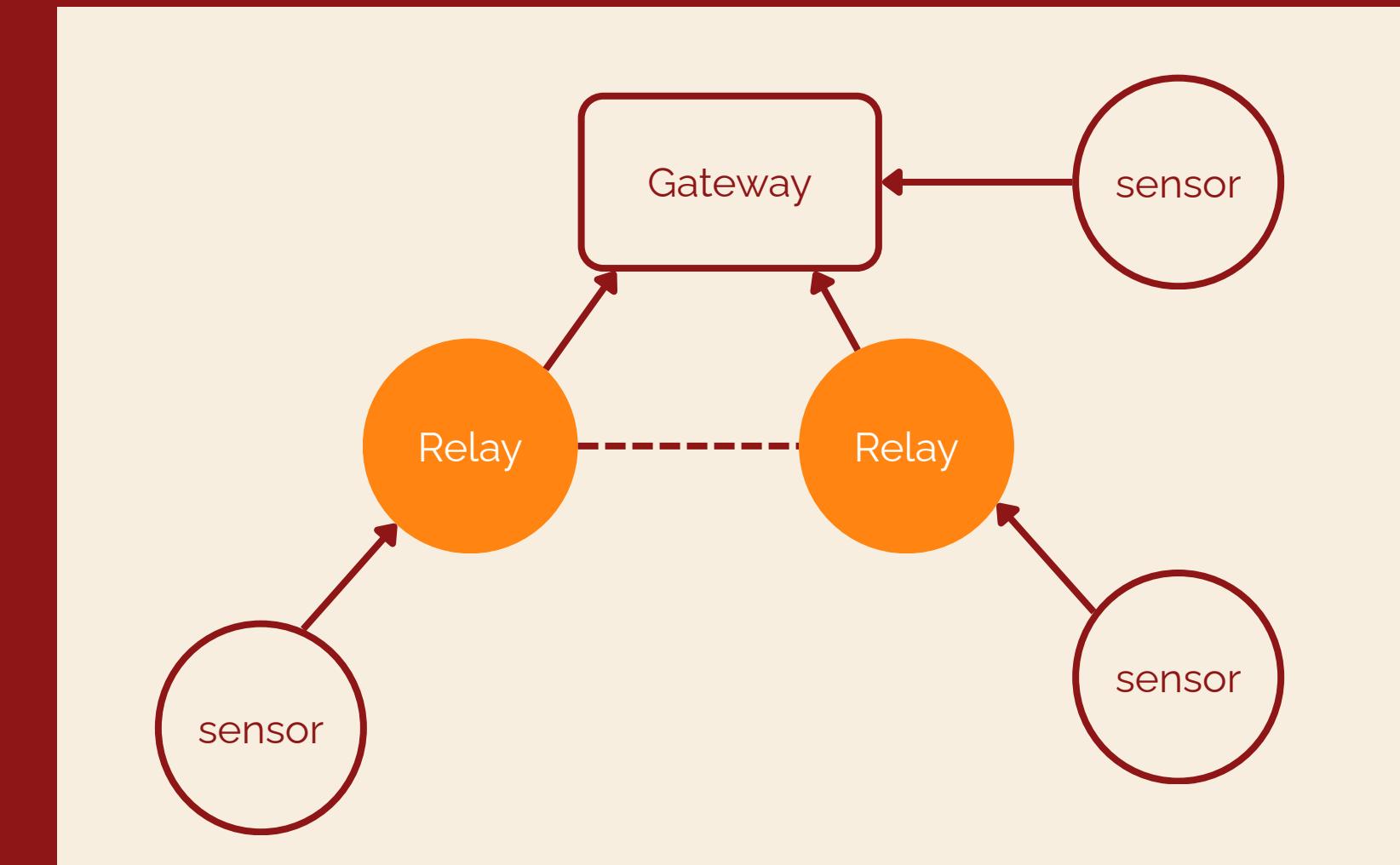
*Presented by*  
**Nyein Chan Win Naing (st123843)**

# WHAT IS LORA MESH?

## LoRaWAN



## LoRa Mesh

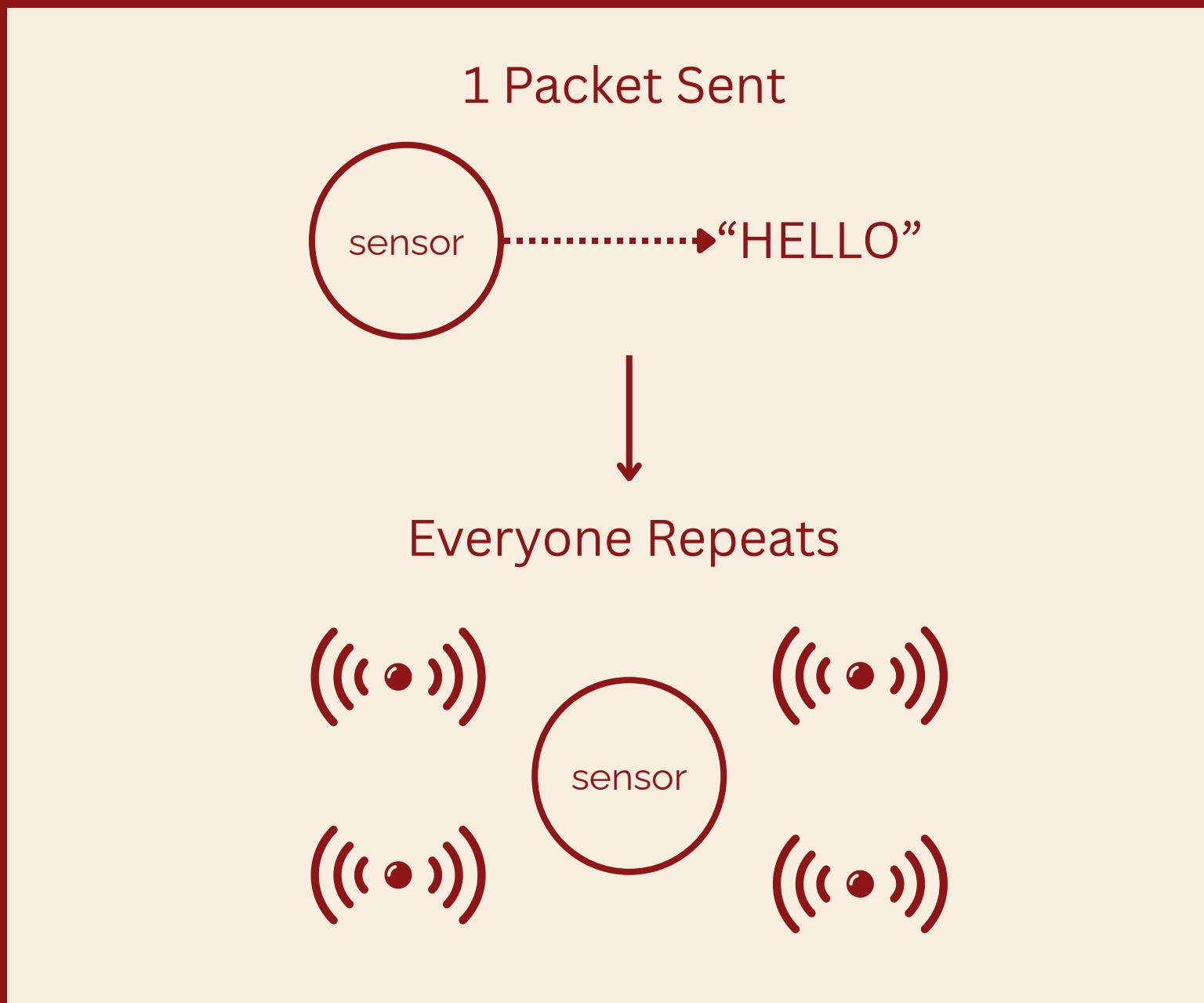


- Single hop only
- No relay capability
- Coverage limited.

- Multi-hop relay
- Extended coverage
- Self-healing paths

# THE PROBLEM: BROADCAST STORM

Flooding = Chaos



Nodes	Transmissions per Packet	Problem
3	3-5	OK
5	10-25	Heavy
10	100+	Fail

THIS VIOLATES 1% DUTY CYCLE REGULATION!

# SOLUTION: PROTOCOL COMPARISON

## Protocol 1: Flooding

Baseline (Worst)

- Broadcast
- No Routing
- High Waste

## Protocol 2: Hop-Count

Standard

- Unicast
- Fixed HELLO
- Hop Count Metric

## Protocol 3: Gateway-Aware Cost

Contribution

- Smart
- Adaptive
- Quality-aware

Compare

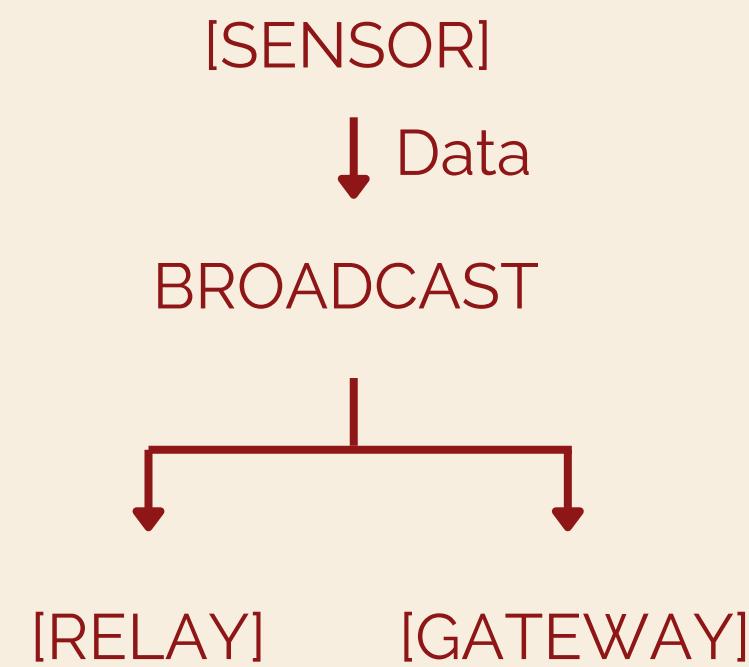
Compare

Validate

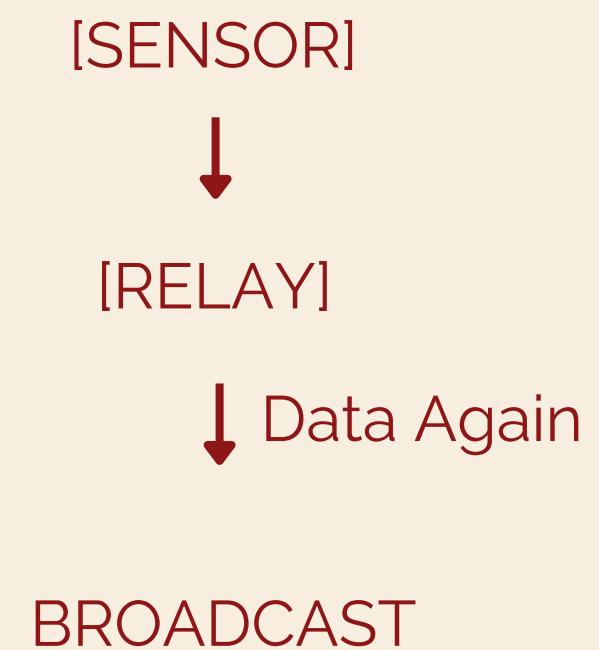


# PROTOCOL 1: FLOODING

## Step 1: Sensor broadcasts



## Step 2: Relay rebroadcasts



## Step 3: Gateway Terminates flood (Does not rebroadcast)

- Simple implementation
- High reliability
- High overhead - Does Not Scale

# PROTOCOL 1: DUPLICATE DETECTION

Every packet has: Source Address + Sequence Number

Packet ID = (Source: 0xBB94, Sequence: 42)

DUPLICATE CACHE (Ring Buffer)

Slot 1: (0xBB94, 41) ✓

Slot 2: (0xBB94, 42) ← NEW! Add here

Slot 3: (0x1234, 15) ✓

...

Slot 20: (oldest gets replaced)

IF already in cache → DROP

IF not in cache → PROCESS

# PROTOCOL 2: HOP-COUNT ROUTING

Each node maintains a "phone book" (routing table)

[SENSOR]

↓ 1 Hop

[RELAY]

↓ 1 Hop

[GATEWAY]

**SENSOR's Routing Table:**

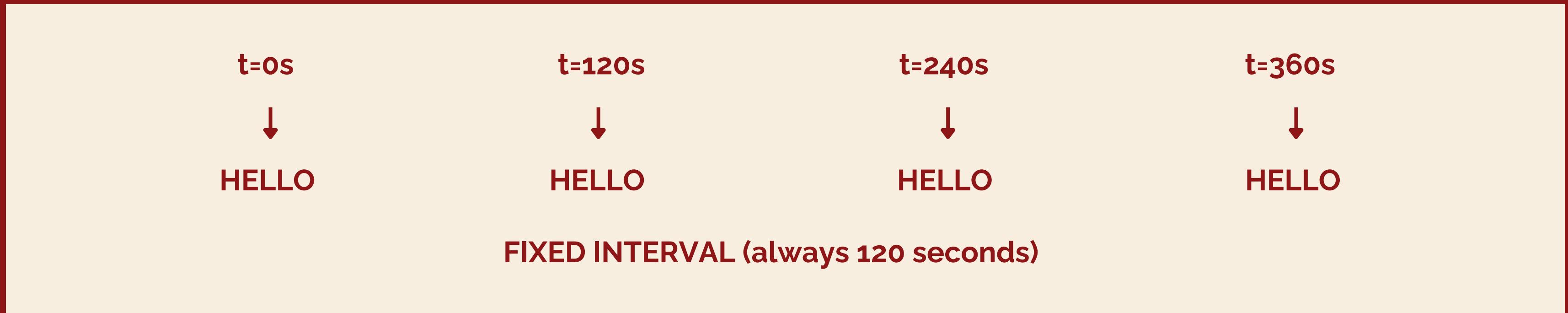
Dest	Via	Hops
GATEWAY	RELAY	2
RELAY	DIRECT	1

**RELAY's Routing Table:**

Dest	Via	Hops
GATEWAY	DIRECT	1
SENSOR	DIRECT	1

# PROTOCOL 2 - HELLO PACKETS

Every **120** seconds, each node broadcasts: "I'm here!"



HELLO Packet Contains:

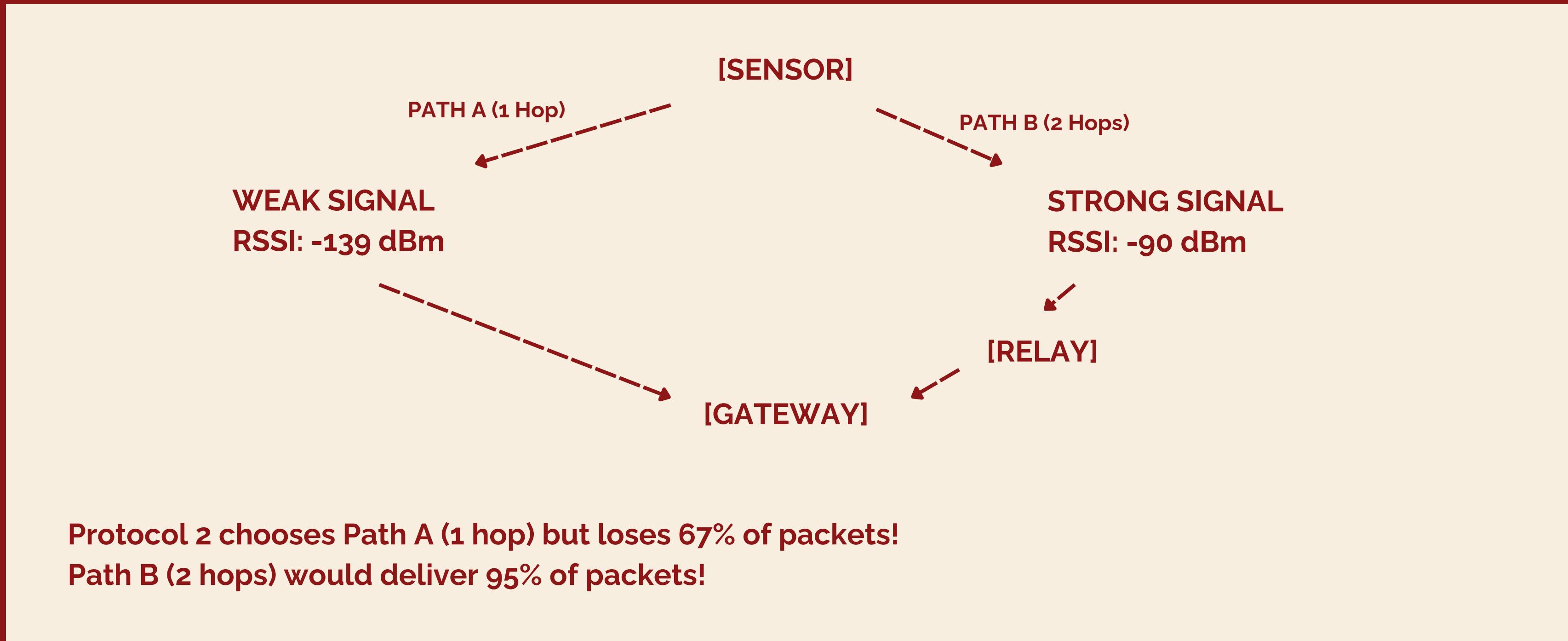
"I am: Node 0x8154"

"I can reach: Gateway (1 hop), Sensor (1 hop)"

PROBLEM: Sends HELLOs even when nothing changes!

# PROTOCOL 2 - THE LIMITATION

## THE PROBLEM WITH COUNTING HOPS ONLY



# PROTOCOL 3 - OVERVIEW

## TWO MAJOR IMPLEMENTATIONS

### Multi-Metric Cost Function

Consider:

- Hop Count
- Signal (RSSI)
- Noise (SNR)
- Reliability
- Gateway Load

### Trickle Adaptive Scheduling

Reduce HELLO packets when network is stable

60s → 600s

# PROTOCOL 3 - COST FUNCTION

$$\text{COST} = W_1 \times \text{Hops} + W_2 \times \text{Signal} + W_3 \times \text{Noise} + W_4 \times \text{ETX} + W_5 \times \text{Load}$$

↓                    ↓                    ↓                    ↓                    ↓

1.0                0.3                0.2                0.4                1.0  
HOPS              RSSI              SNR              ETX              LOAD

**LOWER COST = BETTER ROUTE**

**Example:**

- Direct path (weak signal): Cost = 2.95
- Via relay (good signal): Cost = 2.36 ← WINNER!

# PROTOCOL 3 - COST FACTORS

## W1: HOP COUNT (1.0)

- More hops = Higher cost

"How far?"

## W2: SIGNAL STRENGTH (0.3)

- Strong (-70 dBm) = Low cost
- Weak (-130 dBm) = High cost

"How strong?"

## W3: SIGNAL QUALITY (0.2)

- Clean signal (+10 dB SNR) = Low cost
- Noisy signal (-15 dB SNR) = High cost

"How noisy?"

## W4: RELIABILITY (0.4)

- ETX= 1.0: All packets arrive
- ETX= 2.0: Half the packets lost

"Do packets arrive?"

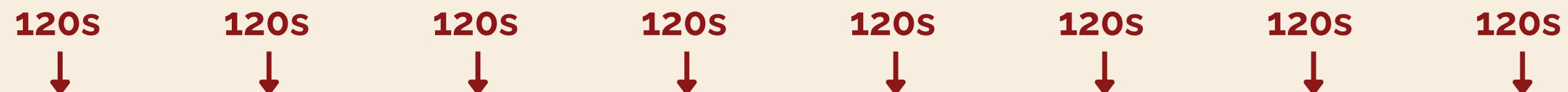
## W5: GATEWAY LOAD (1.0)

- Busy gateway = Penalty → Use another

"Is gateway busy?"

# PROTOCOL 3 - TRICKLE TIMER

## PROTOCOL 2 (Fixed):



ALWAYS the same - even when nothing changes!

## PROTOCOL 3 (Trickle):



EXPONENTIAL BACKOFF (doubles each time)

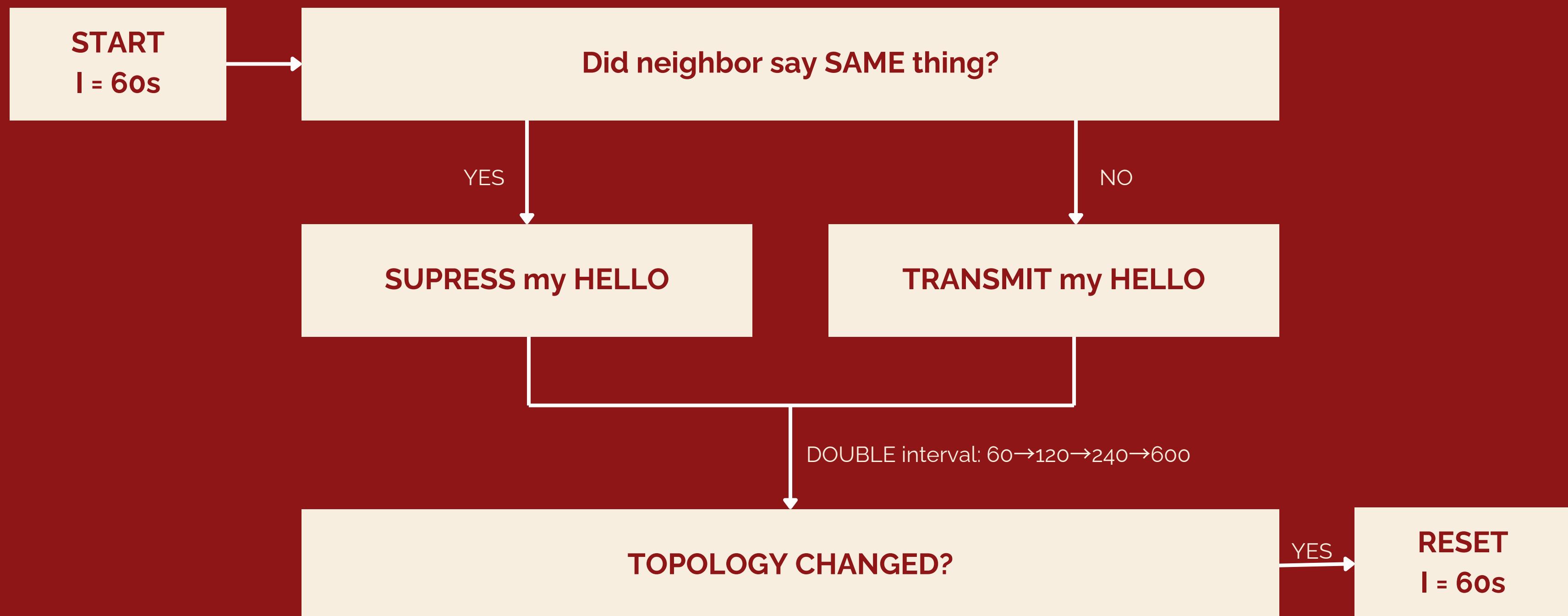
Stable? → Longer intervals (fewer HELLOs)

Changed? → Reset to 60s (fast recovery)

RESULT: 31-33% FEWER HELLO PACKETS!

# PROTOCOL 3 - TRICKLE STATE

## TRICKLE DECISION FLOWCHART



# PROTOCOL 3 - ZERO-OVERHEAD ETX

Traditional ETX:

[SEND] → [RECV] → [ACK]



My Approach:

[SEND with seq#] → [RECV sees seq#]



[DETECT GAPS]

Received:      1      2      3      -      5      6      7

↑  
Gap! Packet 4 was lost!

$$\text{ETX} = \text{Total} / \text{Successes} = 7 / 6 = 1.17$$

NO EXTRA PACKETS - Uses existing sequence numbers

# PROTOCOL 3 - GATEWAY LOAD BALANCING

WITHOUT Load Balancing:



WITH Load Balancing:



## HOW IT WORKS:

- Gateways report their load in HELLO packets
- Sensors add penalty to busy gateways
- Traffic naturally shifts to less busy gateways

VALIDATED: 45% / 55% TRAFFIC SPLIT

# PROTOCOL 3 - FAST FAULT DETECTION

Protocol 2 (Library Default):

[NODE FAILS]

maximum 600 seconds to detect, Routing table only update every 600s

-----> [DETECTED]

Protocol 3 (My Safety HELLO):

[NODE FAILS]

180s  
(1st miss)      180s  
(2nd miss)

maximum 360 seconds to detect, Immediate Routing table update

-----> [DETECTED]

40-50% FASTER THAN LIBRARY DEFAULT

# HARDWARE SETUP

## HARDWARE ARCHITECTURE

### Heltec WiFi LoRa 32 V3:

- **ESP32-S3** dual-core 240MHz
- **SX1262** LoRa transceiver
- **OLED display 128x64**

### Sensors (Protocol 3):

- **PMS7003**: PM2.5 air quality
- **NEO-M8M**: GPS location

### Node Roles:

- [S] SENSOR - Collect and send data
- [R] RELAY - Forward traffic
- [G] GATEWAY - Receive and upload

Total Hardware 5 Boards

# NETWORK TOPOLOGY TESTED

3-Node Linear:

[S] → [R] → [G]

4-Node Diamond:

[S] → [R]  
[S] → [R] → [G]

5-Node Mesh:

[S] → [R] → [G]  
[S] → [S] → [G]

## TEST ENVIRONMENTS:

INDOOR:

Lab, 5-10m spacing, 14 dBm, SF7  
Direct connectivity, 96.7-100% PDR

OUTDOOR:

Two tests conducted:

- AIT Campus: 105-383m, SF7, 14dBm (21-32% PDR)
- Long-range: 935m, SF9, 20dBm (75% PDR)

TOTAL: 20 hardware tests

# MULTI-HOP VALIDATION (935M TEST)

## Test Configuration:

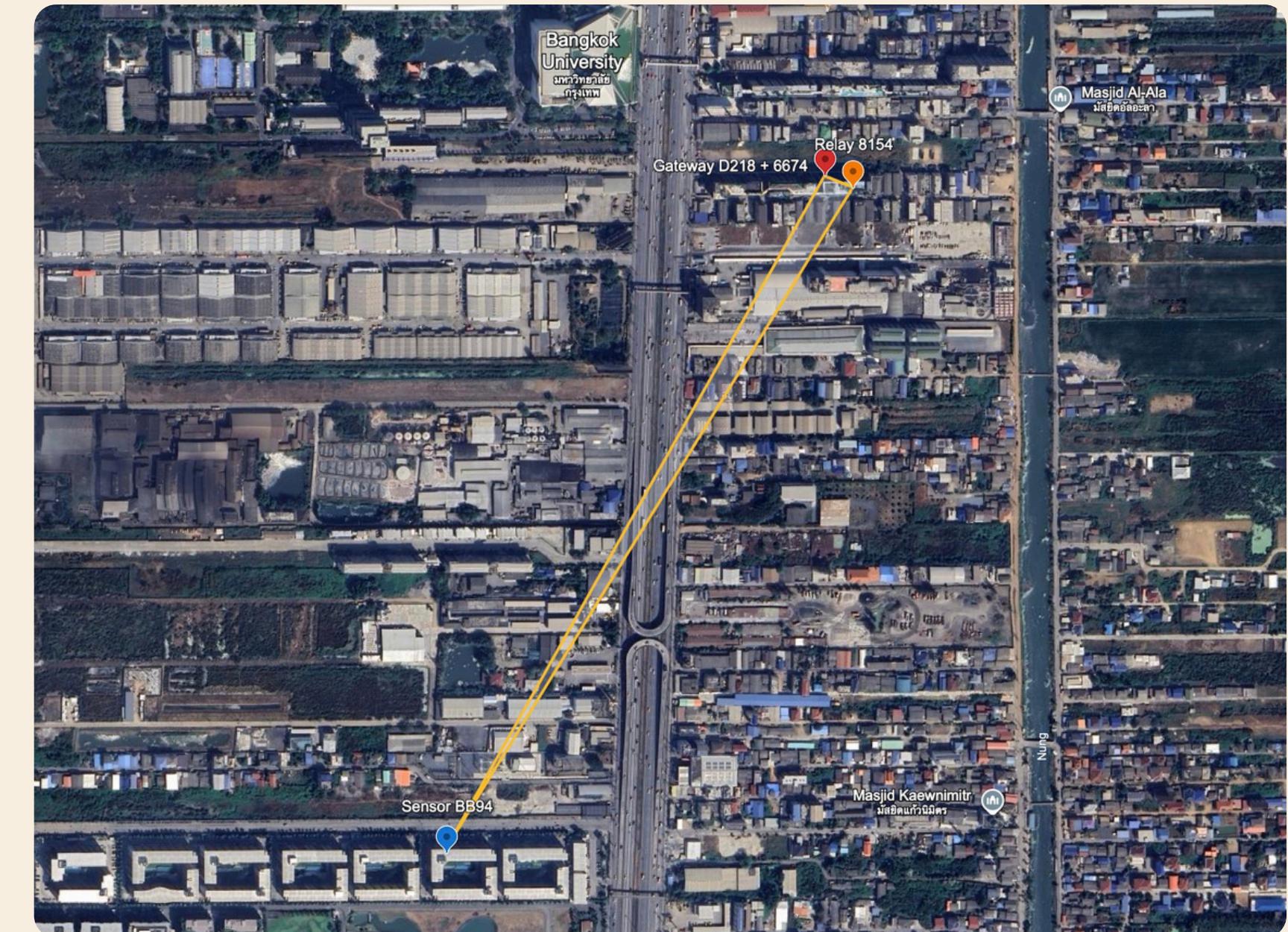
- Distance: 935 meters
- SF: 9 (higher range)
- TX Power: 20 dBm
- Duration: 60 minutes

## KEY RESULTS:

- Relay forwarded 70% of traffic
- 3-hop path chosen over weak 2-hop (cost 3.28 vs 3.95)

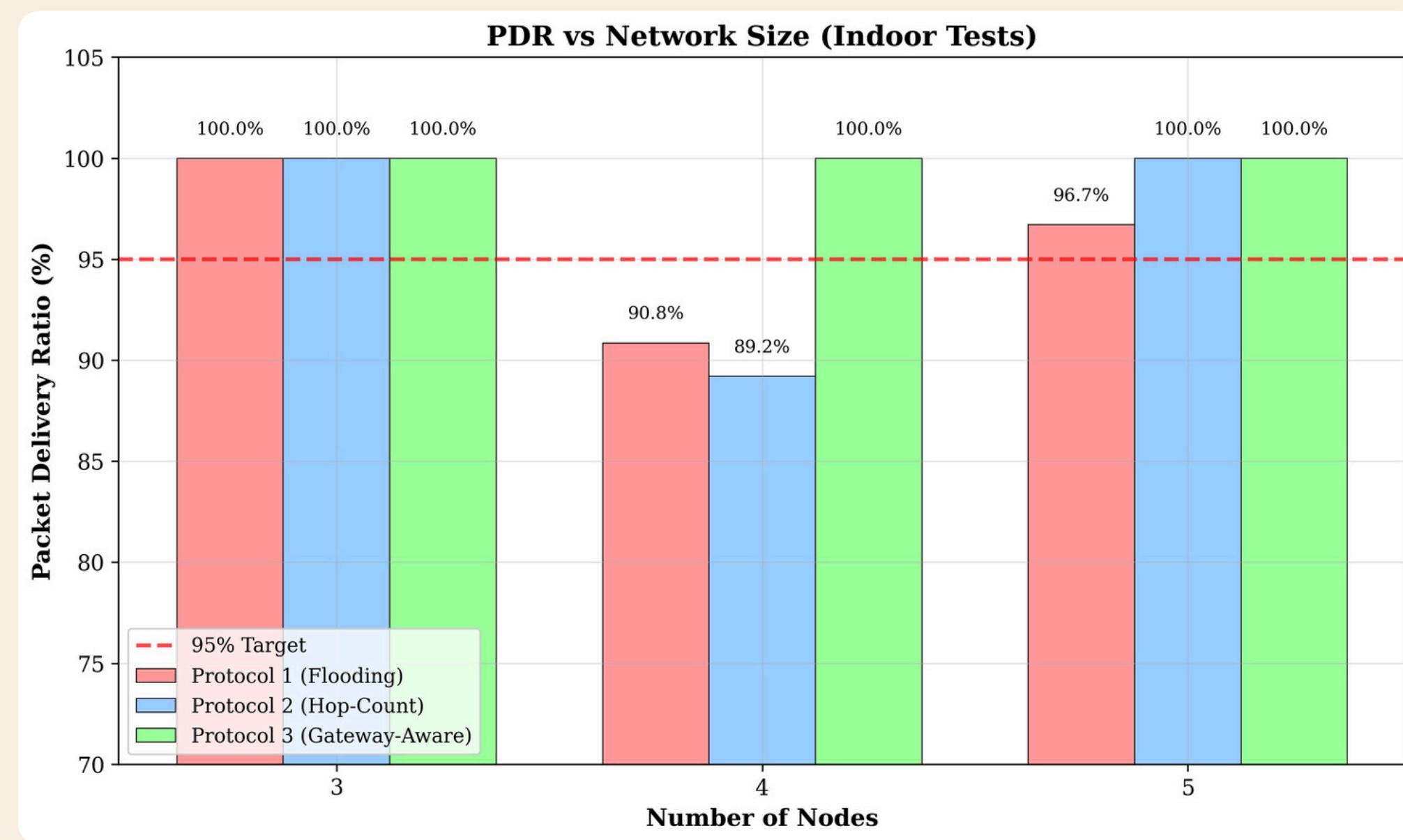
Direct Path Only: 33% PDR (very poor)

Via Relay (2-3 hops): 75% PDR (2.27× better!)



PROTOCOL 3 CORRECTLY CHOOSES THE BETTER PATH

# RESULTS - PDR COMPARISON



**ALL PROTOCOLS MEET  
>95% TARGET INDOORS**

**Protocol 3 achieves this  
with LESS overhead**

**PACKET DELIVERY RATIO (INDOOR)**

# RESULTS - HELLO OVERHEAD

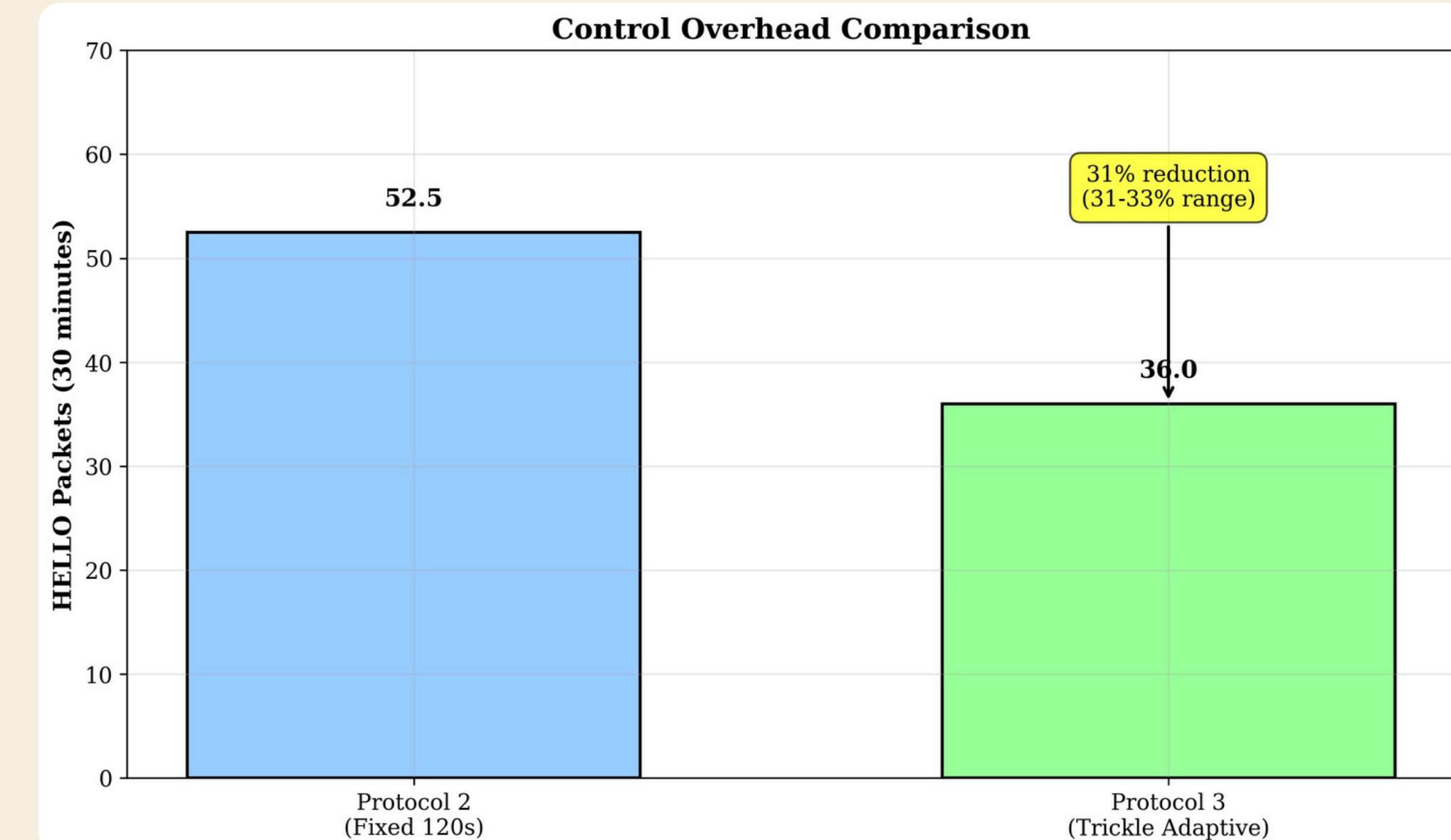
**Protocol 2 (Fixed 120s): 52 HELLOs**

**Protocol 3 (Trickle): 36 HELLOs**

**REDUCTION:**  $52 \rightarrow 36 = 16$  fewer packets

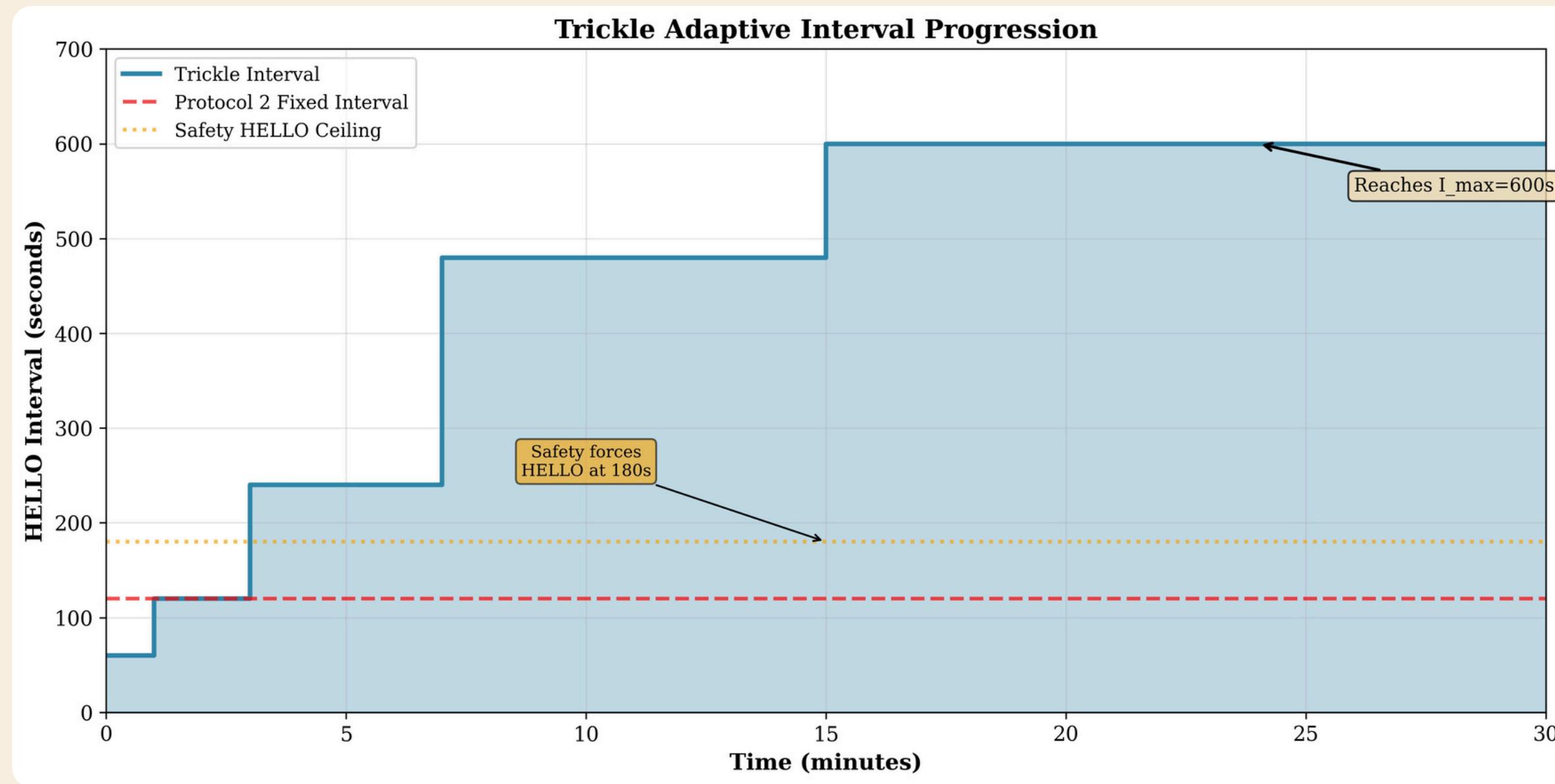
**IMPROVEMENT:** 31% reduction

Trickle internal suppression: 85-90%  
(Limited by 180s safety ceiling)



**HELLO PACKET OVERHEAD (30 minutes)**

# RESULTS - TRICKLE PROGRESSION



## STABLE NETWORK:

- Starts at 60 seconds
- Doubles:  $60 \rightarrow \dots \rightarrow 600$
- Reaches max

## TOPOLOGY CHANGE:

- Resets immediately to 60 seconds
- Fast rediscovery of new routes

## SAFETY CEILING:

- every 180s
- Ensures fault detection

TRICKLE INTERVAL PROGRESSION

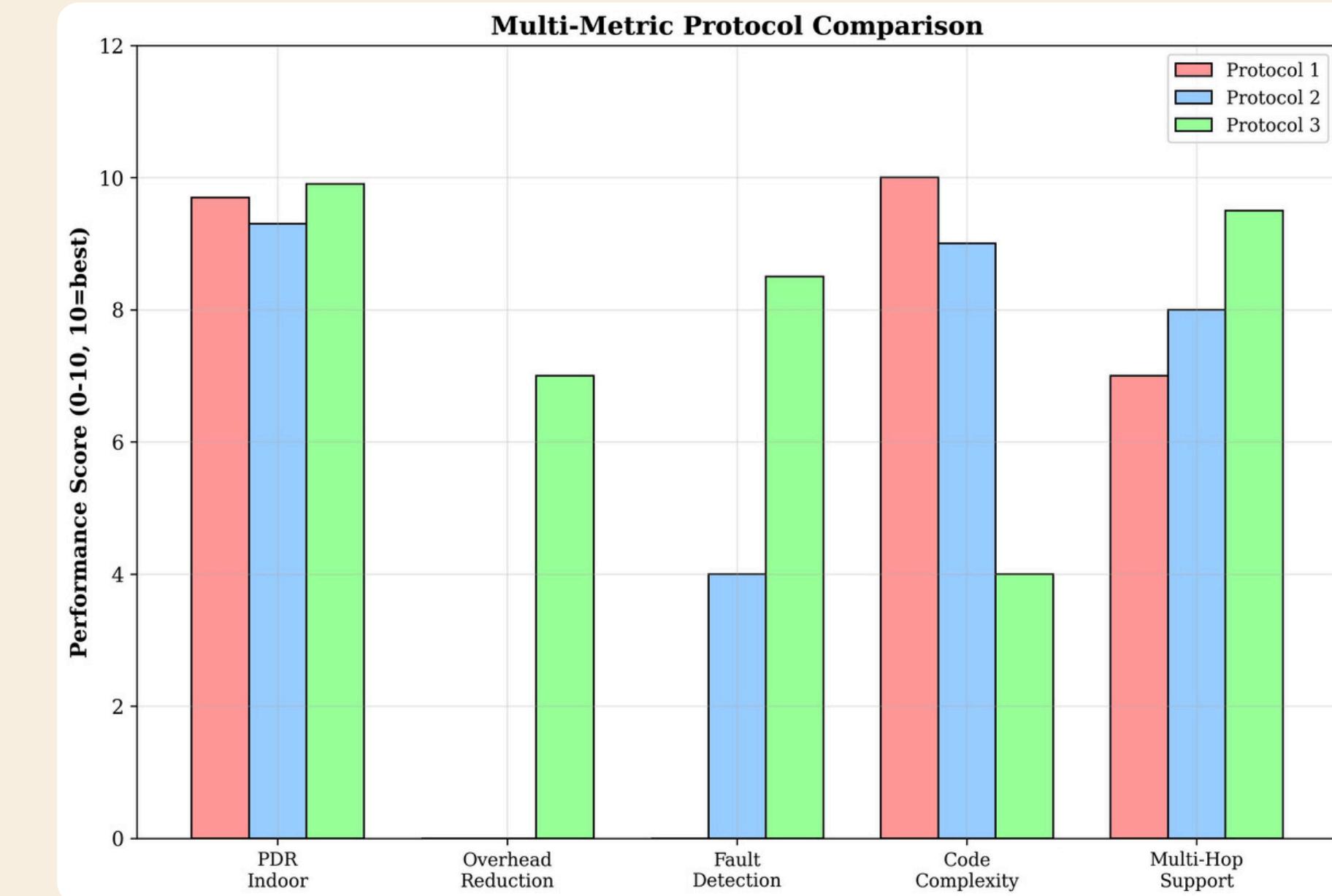
# RESULTS - PROTOCOL COMPARISON

## Protocol 3 WINS on:

- Overhead reduction (31-33%)
- Multi-hop support (cost-aware path selection)
- Fault detection (40-50% faster)
- PDR (maintains 96.7-100%)

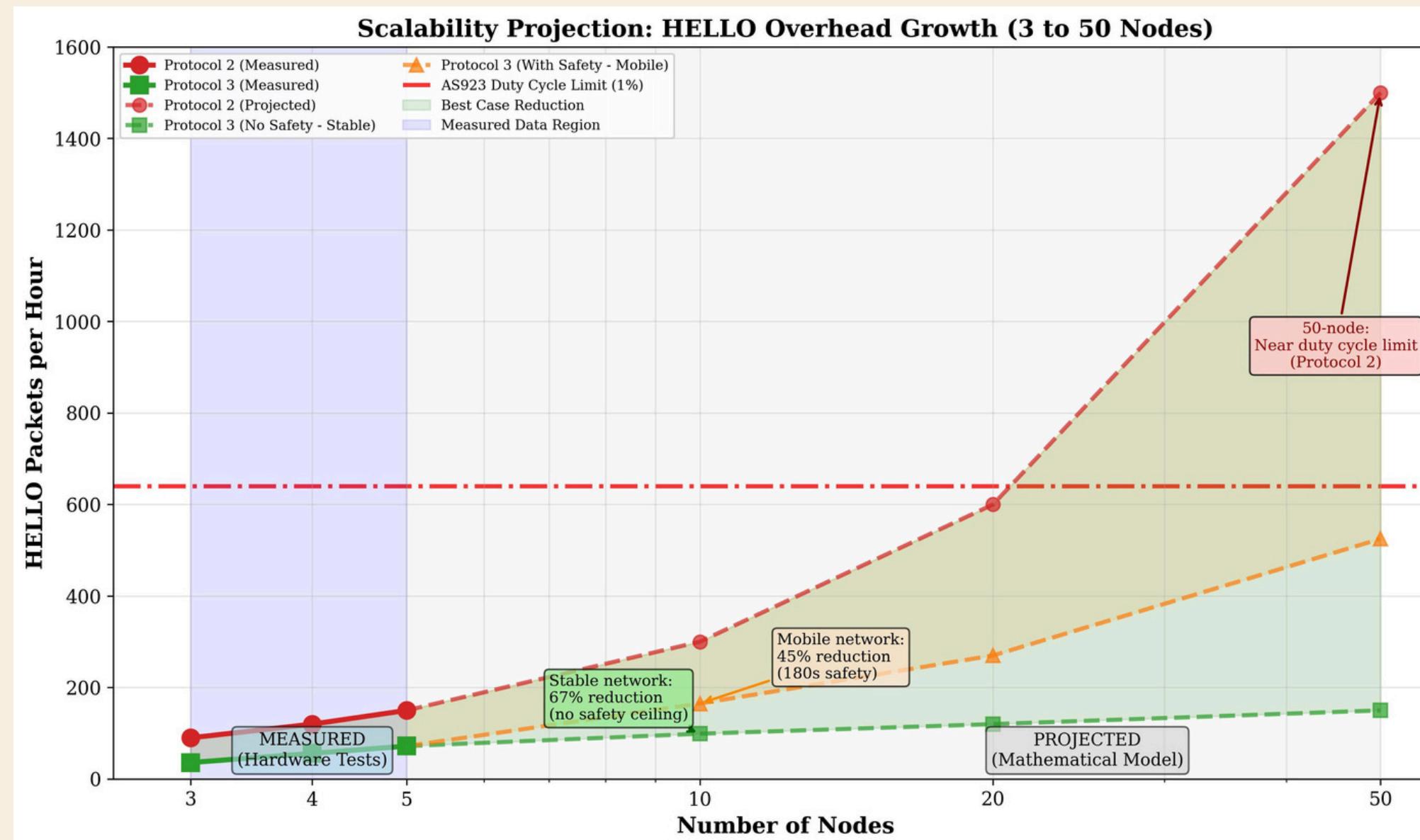
## Trade-off:

- Higher code complexity
- More sophisticated debugging required



MULTI-METRIC PROTOCOL COMPARISON

# RESULTS - SCALABILITY PROJECTION



## MEASURED (3-5 nodes):

- Solid data points
- Protocol 3 achieves 31-33% reduction

## PROJECTED (10-50 nodes):

- Protocol 2: Linear growth → hits duty cycle limit
- Protocol 3 (Green): 67-90% reduction (stable)
- Protocol 3 (Orange): 45-65% reduction (mobile)

SCALABILITY PROJECTION

# INTEGRATED SENSOR DATA

## PM SENSOR (PMS7003)

**2.5=8  $\mu\text{g}/\text{m}^3$**

**10=10  $\mu\text{g}/\text{m}^3$**

**AQI: "Good"**

## GPS MODULE (NEO-M8M)

**Location: 14.0775°N, 100.6130°E**

**Satellites: 8 (good fix)**

**(AIT Campus confirmed)**

```
[15:55:13.722] [TOPOLOGY] Routing table size changed: 0 → 3
[15:55:13.726] [COST] New route to 8154 via 8154: cost=2.98 hops=1
[15:55:13.731] [COST] New route to BB94 via 8154: cost=3.98 hops=2
[15:55:13.735] [COST] New route to 6674 via 8154: cost=3.98 hops=2
[15:55:13.742] [TRICKLE] Topology change detected - resetting to I_min for fast convergence
[15:55:13.746] [Trickle] RESET - I=60.0s, next TX in 37.7s
[15:55:31.748] Link BB94: First packet (seq=40), initializing ETX tracking
[15:55:31.753] Link BB94: RSSI=-120 dBm, SNR=-14 dB, ETX=1.00, Seq=40
[15:55:31.756] Link quality: SNR=0 dB, Est.RSSI=-120 dBm
[15:55:31.758] RX: Seq=40 From=BB94
[15:55:31.762] PM: 1.0=6 2.5=8 10=10  $\mu\text{g}/\text{m}^3$  (AQI: Good)
[15:55:31.767] GPS: 14.0775°N, 100.6130°E, alt=23.0m, 8 sats (Good)
[15:55:31.771] [GATEWAY] Packet 40 from BB94 received
[15:55:31.774] ✓ Packet validation passed
[15:55:31.779] [HEALTH] Neighbor BB94: Heartbeat (silence: 57s, status: HEALTHY)
[15:55:43.497] [90] Heartbeat - Node D218 (GATEWAY) - Uptime: 90 sec
[15:55:43.501] TX: 0 | RX: 2 | FWD: 0 | Routes: 3
[15:55:43.504] === Routing Table (with Cost Metrics) ===
[15:55:43.506] Routing table size: 3
[15:55:43.509] Addr Via Hops Role Cost
[15:55:43.512] -----|-----|-----|-----|-----
[15:55:43.515] 8154 | 8154 | 1 | 00 | 2.98
[15:55:43.518] BB94 | 8154 | 2 | 00 | 3.98
[15:55:43.520] 6674 | 8154 | 2 | 01 | 3.98
[15:55:43.523] === Link Quality Metrics ===
[15:55:43.525] Addr RSSI SNR ETX
[15:55:43.528] -----|-----|-----|-----
[15:55:43.530] 8154 | -129 | -17 | 1.00
[15:55:43.532] BB94 | -120 | -14 | 1.00
[15:55:43.535] =====
[15:55:43.539] === Network Monitoring Stats ===
[15:55:43.543] Channel: 0.000% duty-cycle, 0 TX, 0 violations
[15:55:43.547] Memory: 317/381 KB free, Min: 317 KB, Peak: 64 KB
[15:55:43.551] Queue: 0 enqueued, 0 dropped (0.00%), max depth: 0
[15:55:43.556] [Trickle] TX=1, Suppressed=0, Efficiency=0.0%, I=60.0s
[15:55:43.560] Routing table: 3 entries ✘ ~32 bytes = ~0 KB
[15:55:43.563] =====
```

DEMONSTRATES REAL-WORLD IoT APPLICATION

# CONTRIBUTIONS SUMMARY

## 1. FIRST TRICKLE + LoRaMesher INTEGRATION

**Result:** 31-33% overhead reduction

## 2. ZERO-OVERHEAD ETX TRACKING

**Result:** Quality tracking with no extra traffic

## 3. LOCAL FAULT ISOLATION DISCOVERY

**Result:** Faults affect 10-30% of network, not 100%

## 4. HARDWARE-VALIDATED FRAMEWORK

**Result:** 20+ tests on real ESP32 hardware

## 5. OPEN-SOURCE IMPLEMENTATION

**Result:** Available for community use

# LIMITATIONS

## SCALE

- Tested: 3-5 nodes
- Larger networks (10-50) need validation

## RSSI ESTIMATION

- Currently estimated from SNR
- True RSSI requires RadioLib modification

## OUTDOOR PDR

- 75% at 935m (below 95% target)
- Physical layer limitation, not protocol

## MOBILITY

- Static scenarios tested
- Mobile scenarios need future work

# FUTURE WORK

## Next Step:

- Integrate with AIT Hazemon sensor platform
- 10-50 node scalability testing
- Mobile scenario validation

## RESEARCH EXTENSIONS:

- True RSSI extraction from RadioLib
- Energy profiling and optimization
- Security layer implementation
- Machine learning for adaptive weights

## APPLICATIONS:

- Smart agriculture monitoring
- Environmental sensing networks
- Building automation systems

# CONCLUSION

## THE PROBLEM:

Traditional LoRa mesh doesn't scale (broadcast overhead, fixed control traffic)

## MY SOLUTION:

Gateway-Aware Cost Routing with Trickle (smart routing + adaptive scheduling)

## KEY RESULTS:

- 31-33% overhead reduction
- 96.7-100% packet delivery
- 2.27× PDR improvement via relay
- 40-50% faster fault detection
- Validated on real hardware

SCALABLE LoRa MESH NETWORKS ARE ACHIEVABLE!

# ACKNOWLEDGMENTS

**Prof. Attaphongse Taparugssanagorn (Chairperson) and Dr. Adisorn Lertsinsrubtavee (Co-chairperson)**  
**For guidance and support throughout**

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**For hardware resources and facilities**

**Committee Members**  
**For your time and valuable feedback**

**LoRaMesher Community**  
**For the open-source foundation**

**THANK  
YOU**