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REACT
Interview
Questions

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Let's get Started

Introduction to React

React is an efficient, flexible, and open-source **JavaScript framework** library that allows developers to the creation of simple, fast, and scalable web applications. Jordan Walke, a so ware engineer who was working for Facebook created React. It was first deployed on the news feed of Facebook in 2011 and on Instagram in 2012. Developers from the Javascript background can easily develop web applications with the help of React.

React Hooks will allow you to use the state and other features of React in which requires a class to be written by you. In simple words, we can say that, React Hooks are the functions that will connect React state with the lifecycle features from the function components. React Hooks is among the features that are implemented latest in the version React 16.8.

Scope of React: The selection of the right technology for application or web development is becoming more challenging. React has been considered to be the fastest-growing Javascript framework among all. The tools of Javascript are firming their roots slowly and steadily in the marketplace and the React certification demand is exponentially increasing. React is a clear win for front-end developers as it has a quick learning curve, clean abstraction, and reusable components. Currently, there is no end in sight for React as it keeps evolving.

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1. What is React?

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React is a front-end and open-source JavaScript library which is useful in developing user interfaces specifically for applications with a single page. It is helpful in building complex and reusable user interface(UI) components of mobile and web applications as it follows the component-based approach.

The important features of React are:

- It supports server-side rendering.
- It will make use of the virtual DOM rather than real DOM (Data Object Model) as RealDOM manipulations are expensive.
- It follows unidirectional data binding or data flow.
- It uses reusable or composable UI components for developing the view.

2. What are the advantages of using React?

MVC is generally abbreviated as Model View Controller.

- **Use of Virtual DOM to improve efficiency:** React uses virtual DOM to render the view. As the name suggests, virtual DOM is a virtual representation of the real DOM. Each time the data changes in a react app, a new virtual DOM gets created. Creating a virtual DOM is much faster than rendering the UI inside the browser. Therefore, with the use of virtual DOM, the efficiency of the app improves.
- **Gentle learning curve:** React has a gentle learning curve when compared to frameworks like Angular. Anyone with little knowledge of javascript can start building web applications using React.
- **SEO friendly:** React allows developers to develop engaging user interfaces that can be easily navigated in various search engines. It also allows server-side rendering, which boosts the SEO of an app.
- **Reusable components:** React uses component-based architecture for developing applications. Components are independent and reusable bits of code. These components can be shared across various applications having similar functionality. The re-use of components increases the pace of development.
- **Huge ecosystem of libraries to choose from:** React provides you with the freedom to choose the tools, libraries, and architecture for developing an application based on your requirement.

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3. What are the limitations of React?

The few limitations of React are as given below:

- React is not a full-blown framework as it is only a library.
- The components of React are numerous and will take time to fully grasp the benefits of all.
- It might be difficult for beginner programmers to understand React.
- Coding might become complex as it will make use of inline templating and JSX.

4. What is useState() in React?

The useState() is a built-in React Hook that allows you for having state variables in functional components. It should be used when the DOM has something that is dynamically manipulating/controlling.

In the below-given example code, The useState(0) will return a tuple where the count is the first parameter that represents the counter's current state and the second parameter setCounter method will allow us to update the state of the counter.

```
...
const [count, setCounter] = useState(0);
const [otherStuffs, setOtherStuffs] = useState(...);
...
const setCount = () => {
    setCounter(count + 1);
    setOtherStuffs(...);
    ...
};
```

We can make use of setCounter() method for updating the state of count anywhere. In this example, we are using setCounter() inside the setCount function where various other things can also be done. The idea with the usage of hooks is that we will be able to keep our code more functional and avoid class-based components if they are not required.

5. What are keys in React?

A key is a special string attribute that needs to be included when using lists of elem ent s.

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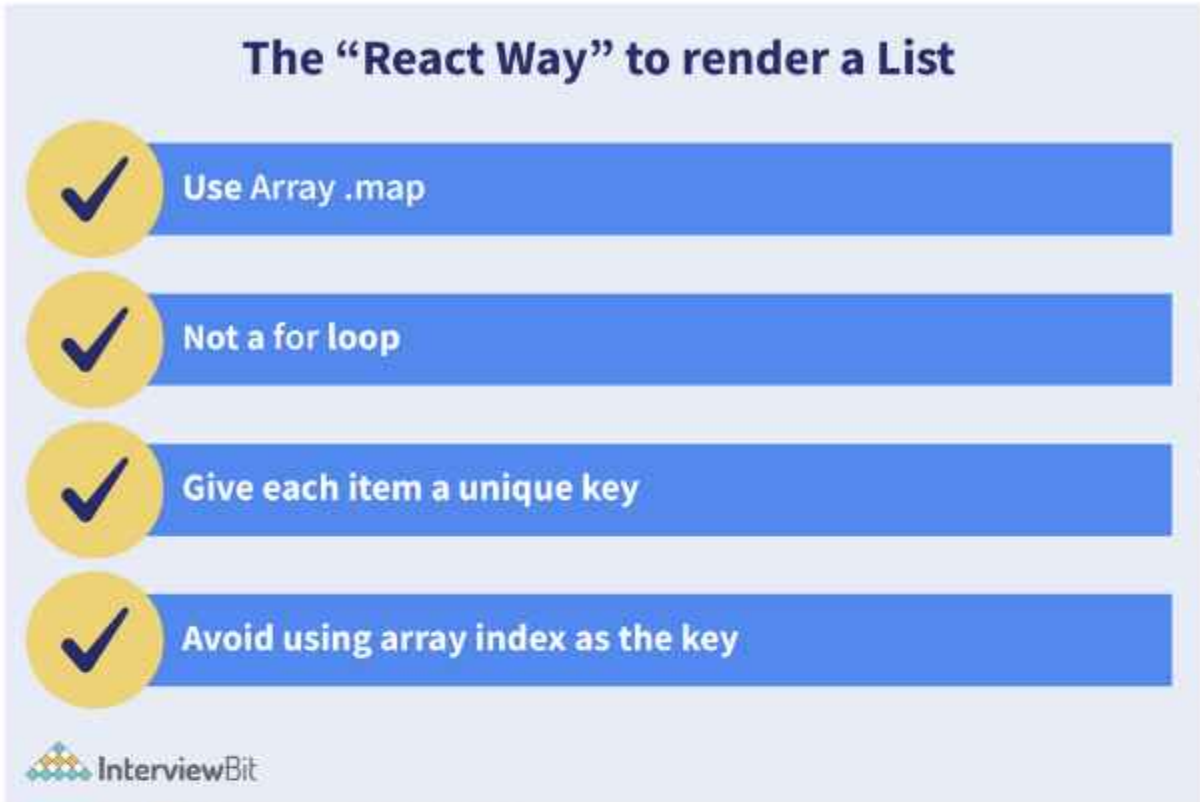

Example of a list using key -

```
const ids = [1,2,3,4,5];
const listElements = ids.map((id)=>{
return(
<li key={id.toString()}>
   {id}
</li>   )
})
```

Importance of keys -

- Keys help react identify which elements were added, changed or removed.
- Keys should be given to array elements for providing a unique identity for each element.
- Without keys, React does not understand the order or uniqueness of each element.
- With keys, React has an idea of which particular element was deleted, edited, and added.
- Keys are generally used for displaying a list of data coming from an API.

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> ***Note- Keys used within arrays should be unique among siblings. They need not be globally unique.

6. What is JSX?

JSX stands for JavaScript XML. It allows us to write HTML inside JavaScript and place them in the DOM without using functions like appendChild( ) or createElement( ).

As stated in the official docs of React, JSX provides syntactic sugar for React.createElement( ) function.

> Note- We can create react applications without using JSX as well.

Let's understand **how JSX works**:

Without using JSX, we would have to create an element by the following process:

```
const text = React.createElement('p', {}, 'This is a text');
const container = React.createElement('div','{}',text );
ReactDOM.render(container,rootElement);
```

Using JSX, the above code can be simplified:

```
const container = (
<div>
   <p>This is a text</p>
</div>
);
ReactDOM.render(container,rootElement);
```

As one can see in the code above, we are directly using HTML inside JavaScript.

7. What are the differences between functional and class components?

Before the introduction of Hooks in React, functional components were called stateless components and were behind class components on a feature basis. A er the introduction of Hooks, functional components are equivalent to class co m po nent s.

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Although functional components are the new trend, the react team insists on keeping class components in React. Therefore, it is important to know how these components differ.

On the following basis let's compare functional and class components:

- **Declaration**

Functional components are nothing but JavaScript functions and therefore can be declared using an arrow function or the function keyword:

```
function card(props){
  return(
      <div className="main-container">
         <h2>Title of the card</h2>
      </div>
   )
  }
  const card = (props) =>{
   return(
      <div className="main-container">
         <h2>Title of the card</h2>
      </div>
   )
  }
```

Class components, on the other hand, are declared using the ES6 class:

```
class Card extends React.Component{
   constructor(props){
      super(props);
   }
      render(){
       return(
          <div className="main-container">
             <h2>Title of the card</h2>
          </div>
       )
    }
  }
```

- **Handling props**

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Let's render the following component with props and analyse how functional and class components handle props:

```
<Student Info name="Vivek" rollNumber="23" />
```

In functional components, the handling of props is pretty straightforward. Any prop provided as an argument to a functional component can be directly used inside HTML elements:

```
function StudentInfo(props){
   return(
      <div className="main">
         <h2>{props.name}</h2>
         <h4>{props.rollNumber}</h4>
      </div>
   )
}
```

In the case of class components, props are handled in a different way:

```
class StudentInfo extends React.Component{
   constructor(props){
      super(props);
    } render(){
    return(

         <div className="main">
            <h2>{this.props.name}</h2>
            <h4>{this.props.rollNumber}</h4>
         </div>
      )
   }
```

As we can see in the code above, **this** keyword is used in the case of class co m po nent s.

- **Handling state**

Functional components use React hooks to handle state. It uses the useState hook to set the state of a variable inside the component:

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```
function ClassRoom(props){
   let [studentsCount,setStudentsCount] = useState(0);
    const addStudent = () => {
       setStudentsCount(++studentsCount);
   }
      return(
        <div>
          <p>Number of students in class room: {studentsCount}</p>
          <button onClick={addStudent}>Add Student</button>
       </div>
    )
   }
```

Since useState hook returns an array of two items, the first item contains the current state, and the second item is a function used to update the state.

In the code above, using array destructuring we have set the variable name to studentsCount with a current value of “0” and setStudentsCount is the function that is used to update the state.

For reading the state, we can see from the code above, the variable name can be directly used to read the current state of the variable.

We cannot use React Hooks inside class components, therefore state handling is done very differently in a class component:

Let’s take the same above example and convert it into a class component:

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```
class ClassRoom extends React.Component{
        constructor(props){
            super(props);
            this.state = {studentsCount : 0};
            this.addStudent = this.addStudent.bind(this);

        }

            addStudent(){
            this.setState((prevState)=>{
                return {studentsCount: prevState.studentsCount++}
            });
        }

            render(){
            return(
            <div>
                <p>Number of students in class room: {this.state.studentsCount}</p>
                <button onClick={this.addStudent}>Add Student</button>
              </div>
            )
          }
        }
```

In the code above, we see we are using **this.state** to add the variable studentsCount and setting the value to "0".

For reading the state, we are using **this.state.studentsCount**.

For updating the state, we need to first bind the addStudent function to **this**. Only then, we will be able to use the **setState** function which is used to update the state.

8. What is the virtual DOM? How does react use the virtual DOM to render the UI?

As stated by the react team, virtual DOM is a concept where a virtual representation of the real DOM is kept inside the memory and is synced with the real DOM by a library such as ReactDOM.

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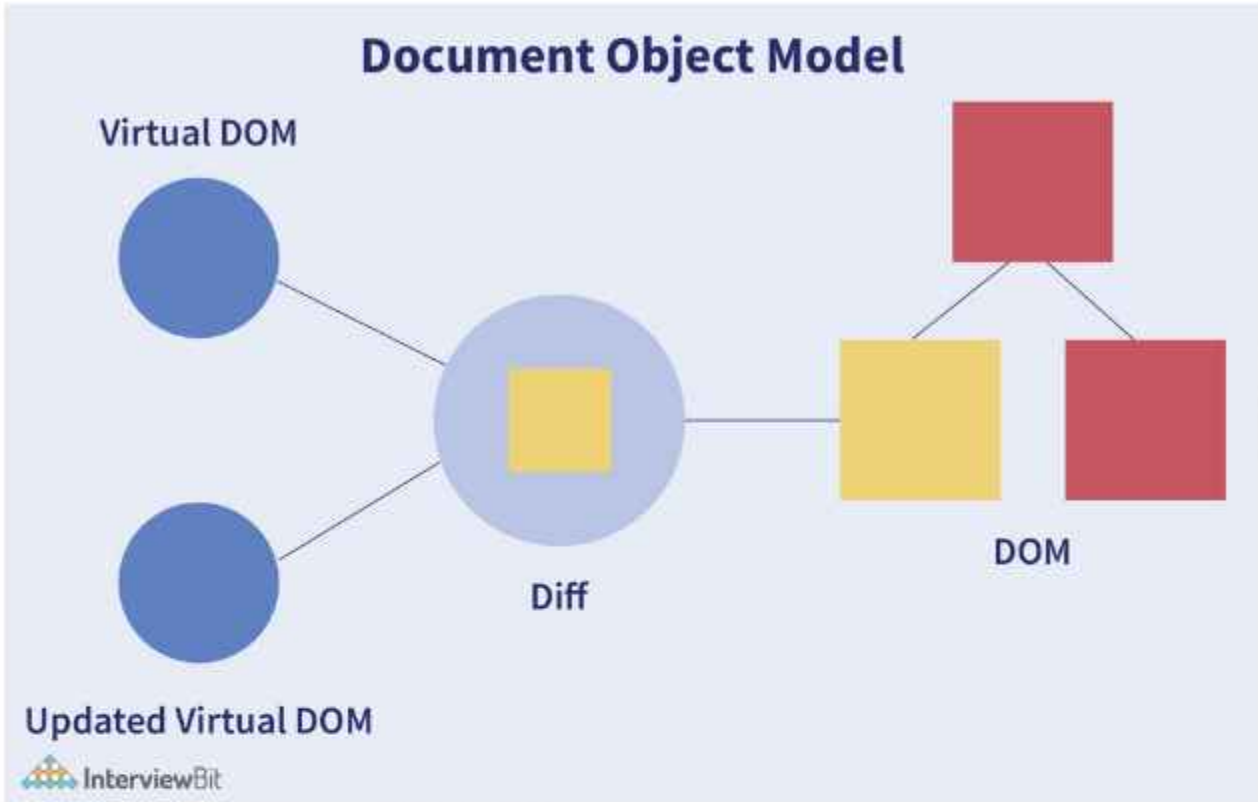

Why was virtual DOM introduced? DOM manipulation is an integral part of any web application, but DOM manipulation
is quite slow when compared to other operations in JavaScript. The efficiency of the application gets affected when several DOM manipulations are being done. Most JavaScript frameworks update the entire DOM even when a small part of the DOM changes. For example, consider a list that is being rendered inside the DOM. If one of the items
in the list changes, the entire list gets rendered again instead of just rendering the item that was changed/updated. This is called inefficient updating. To address the problem of inefficient updating, the react team introduced the
concept of virtual DOM.

How does it work?

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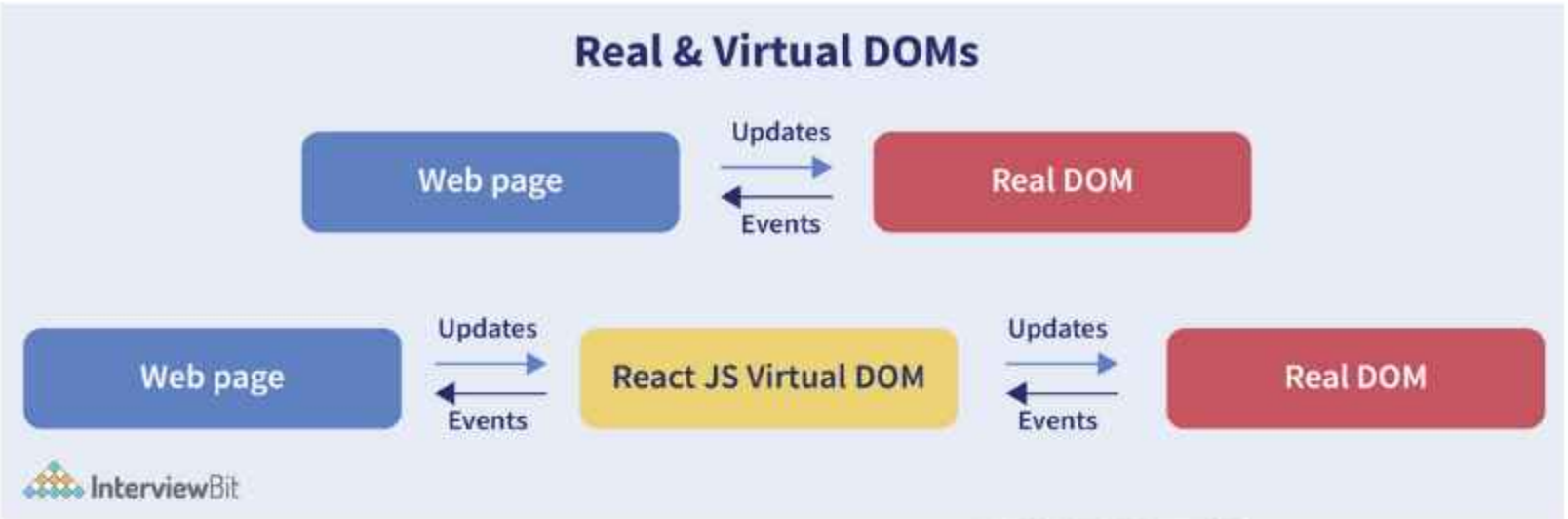

For every DOM object, there is a corresponding virtual DOM object(copy), which has the same properties. The main difference between the real DOM object and the virtual DOM object is that any changes in the virtual DOM object will not reflect on the screen directly. Consider a virtual DOM object as a blueprint of the real DOM object. Whenever a JSX element gets rendered, every virtual DOM object gets updated.

> **Note- One may think updating every virtual DOM object might be inefficient, but that's not the case. Updating the virtual DOM is much faster than updating the real DOM since we are just updating the blueprint of the real DOM.

React uses two virtual DOMs to render the user interface. One of them is used to store the current state of the objects and the other to store the previous state of the objects. Whenever the virtual DOM gets updated, react compares the two virtual DOMs and gets to know about which virtual DOM objects were updated. A er knowing which objects were updated, react renders only those objects inside the real DOM instead of rendering the complete real DOM. This way, with the use of virtual DOM, react solves the problem of inefficient updating.

9. What are the differences between controlled and uncontrolled components?

Controlled and uncontrolled components are just different approaches to handling input from elements in react.

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Feature	Uncontrolled	Controlled	Name attrs
One-time value retrieval (e.g. on submit)	✔	✔	✔
Validating on submit	✔	✔	✔
Field-level Validation	✕	✔	✔
Conditionally disabling submit button	✕	✔	✔
Enforcing input format	✕	✔	✔
several inputs for one piece of data	✕	✔	✔
dynamic inputs	✕	✔	

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- **Controlled component:** In a controlled component, the value of the input element is controlled by React. We store the state of the input element inside the code, and by using event-based callbacks, any changes made to the input element will be reflected in the code as well.

When a user enters data inside the input element of a controlled component, onChange function gets triggered and inside the code, we check whether the value entered is valid or invalid. If the value is valid, we change the state and re-render the input element with the new value.

Example of a controlled component:

```
function FormValidation(props) {
let [inputValue, setInputValue] = useState("");
let updateInput = e => {
  setInputValue(e.target.value);
};
return (
  <div>
    <form>
      <input type="text" value={inputValue} onChange={updateInput} />
    </form>
  </div>
);
}
```

As one can see in the code above, the value of the input element is determined by the state of the **inputValue** variable. Any changes made to the input element is handled by the **updateInput** function.

- **Uncontrolled component:** In an uncontrolled component, the value of the input element is handled by the DOM itself. Input elements inside uncontrolled components work just like normal HTML input form elements.

The state of the input element is handled by the DOM. Whenever the value of the input element is changed, event-based callbacks are not called. Basically, react does not perform any action when there are changes made to the input element.

Whenever use enters data inside the input field, the updated data is shown directly.

To access the value of the input element, we can use **ref**.

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Example of an uncontrolled component:

```
function FormValidation(props) {
let inputValue = React.createRef();
let handleSubmit = e => {
  alert(`Input value: ${inputValue.current.value}`);
  e.preventDefault();
};
return (
  <div>
    <form onSubmit={handleSubmit}>
      <input type="text" ref={inputValue} />
      <button type="submit">Submit</button>
    </form>
  </div>
);
}
```

As one can see in the code above, we are **not** using **onChange** function to govern the changes made to the input element. Instead, we are using **ref** to access the value of the input element.

10. What are props in React?

The props in React are the inputs to a component of React. They can be single-valued or objects having a set of values that will be passed to components of React during creation by using a naming convention that almost looks similar to HTML-tag attributes. We can say that props are the data passed from a parent component into a child component.

The main purpose of props is to provide different component functionalities such as:

- Passing custom data to the React component.
- Using through this.props.reactProp inside render() method of the component.
- Triggering state changes.

For example, consider we are creating an element with reactProp property as given below: `<Element reactProp = "1" />`
This reactProp name will be considered as a property attached to the native props object of React which already exists on each component created with the help of React library: `props.reactProp;` .

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11. Explain React state and props.

Props	State
Im m ut able	Owned by its component
Has better performance	Locally scoped
Can be passed to child components	W rit eable/M ut able
	has setState() method to modify properties
	Changes to state can be asynchronous
	can only be passed as props

- **React State**
  Every component in react has a built-in state object, which contains all the property values that belong to that component.
  In other words, the state object controls the behaviour of a component. Any change in the property values of the state object leads to the re-rendering of the component.

> Note- State object is not available in functional components but, we can use React Hooks to add state to a functional component.

How to declare a state object?

Example:

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```
class Car extends React.Component{
constructor(props){
   super(props);
   this.state = {
      brand: "BMW",
      color: "black"
   }
}
}
```

How to use and update the state object?

```
class Car extends React.Component {
   constructor(props) {
      super(props);
      this.state = {
         brand: "BMW",
         color: "Black"
      };
   }
   changeColor() {
         this.setState(prevState => {
            return { color: "Red" };
      });
   } render() {
   return (

         <div>
            <button onClick={() => this.changeColor()}>Change Color</button>
            <p>{this.state.color}</p>
         </div>
      );
   }
   }
```

As one can see in the code above, we can use the state by calling **this.state.propertyName** and we can change the state object property using **setState** method.

- **React Props**

Every React component accepts a single object argument called props (which stands for "properties"). These props can be passed to a component using HTML attributes and the component accepts these props as an argument.

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Using props, we can pass data from one component to another.

Passing props to a component:

While rendering a component, we can pass the props as an HTML attribute:

```
<Car brand="Mercedes"/>
```

The component receives the props:

In Class component:

```
class Car extends React.Component {
constructor(props) {
   super(props);
   this.state = {
      brand: this.props.brand,
      color: "Black"
   };
}
}
```

In Functional component:

```
function Car(props) {
let [brand, setBrand] = useState(props.brand);
}
```

> Note- Props are read-only. They cannot be manipulated or changed inside a component.

12. Explain about types of side effects in React component.

There are two types of side effects in React component. They are:

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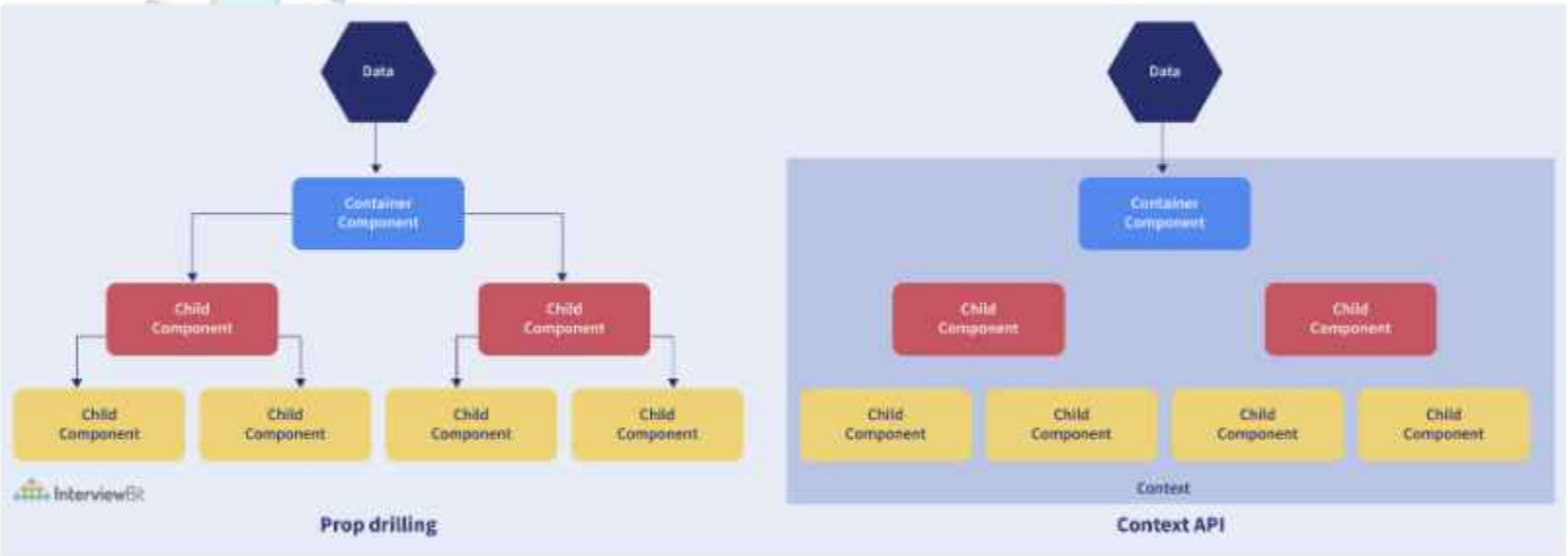
- **Effects without Cleanup:** This side effect will be used in useEffect which does not restrict the browser from screen update. It also improves the responsiveness of an application. A few common examples are network requests, Logging, manual DOM mutations, etc. **Effects with Cleanup:** Some of the Hook effects will require
- the cleanup a er updating of DOM is done. For example, if you want to set up an external data source subscription, it requires cleaning up the memory else there might be a problem of memory leak. It is a known fact that React will carry out the cleanup of memory when the unmounting of components happens. But the effects will run for each render() method rather than for any specific method. Thus we can say that, before execution of the effects succeeding time the React will also cleanup effects from the preceding render.

13. What is prop drilling in React?



Sometimes while developing React applications, there is a need to pass data from a component that is higher in the hierarchy to a component that is deeply nested. To pass data between such components, we pass props from a source component and keep passing the prop to the next component in the hierarchy till we reach the deeply nested component.

The **disadvantage** of using prop drilling is that the components that should otherwise be not aware of the data have access to the data.

14. What are error boundaries?

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Introduced in version 16 of React, Error boundaries provide a way for us to catch errors that occur in the render phase.

- **What is an error boundary?**

Any component which uses one of the following lifecycle methods is considered an error boundary.
In what places can an error boundary detect an error?

1. Render phase
2. Inside a lifecycle method
3. Inside the constructor

Without using error boundaries:

```
class CounterComponent extends React.Component{
constructor(props){
   super(props);
   this.state = {
      counterValue: 0
   }
   this.incrementCounter = this.incrementCounter.bind(this);
}
incrementCounter(){
   this.setState(prevState => counterValue = prevState+1);
}
render(){
         if(this.state.counter === 2){
        throw new Error('Crashed');
   } return(
   <div>

         <button onClick={this.incrementCounter}>Increment Value</button>
         <p>Value of counter: {this.state.counterValue}</p>
      </div>
   )
}
}
```

In the code above, when the counterValue equals 2, we throw an error inside the render method.

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When we are not using the error boundary, instead of seeing an error, we see a blank page. Since any error inside the render method leads to unmounting of the component. To display an error that occurs inside the render method, we use error boundaries.

With error boundaries: As mentioned above, error boundary is a component using one or both of the following methods: **static getDerivedStateFromError and componentDidCatch.**

Let's create an error boundary to handle errors in the render phase:

```
class ErrorBoundary extends React.Component {
constructor(props) {
   super(props);
   this.state = { hasError: false };
}
static getDerivedStateFromError(error) {
   return { hasError: true };
}
 componentDidCatch(error, errorInfo) {
   logErrorToMyService(error, errorInfo);
}
render() {
   if (this.state.hasError) {
      return <h4>Something went wrong</h4>
   }
   return this.props.children;
}
}
```

In the code above, **getDerivedStateFromError** function renders the fallback UI interface when the render method has an error.

componentDidCatch logs the error information to an error tracking service.

Now with the error boundary, we can render the CounterComponent in the following way:

```
<ErrorBoundary>
 <CounterComponent/>
</ErrorBoundary>
```


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15. What is React Hooks?

React Hooks are the built-in functions that permit developers for using the state and lifecycle methods within React components. These are newly added features made available in React 16.8 version. Each lifecycle of a component is having 3 phases which include mount, unmount, and update. Along with that, components have properties and states. Hooks will allow using these methods by developers for improving the reuse of code with higher flexibility navigating the component tree.

Using Hook, all features of React can be used without writing class components. ***For example***, before React version 16.8, it required a class component for managing the state of a component. But now using the useState hook, we can keep the state in a functional component.

16. Explain React Hooks.

What are Hooks? Hooks are functions that let us "hook into" React state and lifecycle features from a **functional component.**

React Hooks **cannot** be used in class components. They let us write components without class.

Why were Hooks introduced in React?

React hooks were introduced in the 16.8 version of React. Previously, functional components were called stateless components. Only class components were used for state management and lifecycle methods. The need to change a functional component to a class component, whenever state management or lifecycle methods were to be used, led to the development of Hooks.

Example of a hook: **useState hook:**

In functional components, the useState hook lets us define a state for a component:

```
function Person(props) {
// We are declaring a state variable called name.
// setName is a function to update/change the value of name
let [name, setName] = useState('');
}
```


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The state variable "name" can be directly used inside the HTML.

17. What are the rules that must be followed while using React Hooks?

There are 2 rules which must be followed while you code with Hooks:

- React Hooks must be called only at the top level. It is not allowed to call them inside the nested functions, loops, or conditions.
- It is allowed to call the Hooks only from the React Function Components.

18. What is the use of useEffect React Hooks?

The useEffect React Hook is used for performing the side effects in functional components. With the help of useEffect, you will inform React that your component requires something to be done a er rendering the component or a er a state change. The function you have passed(can be referred to as "effect") will be remembered by React and call a erwards the performance of DOM updates is over. Using this, we can perform various calculations such as data fetching, setting up document title, manipulating DOM directly, etc, that don't target the output value. The useEffect hook will run by default a er the first render and also a er each update of the component. React will guarantee that the DOM will be updated by the time when the effect has run by it.

The useEffect React Hook will accept 2 arguments: useEffect(callback[,

dependencies]);

Where the first argument callback represents the function having the logic of side-effect and it will be immediately executed a er changes were being pushed to DOM. The second argument dependencies represent an optional array of dependencies. The useEffect() will execute the callback only if there is a change in dependencies in between renderings.

Example:

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```
import { useEffect } from 'react';
function WelcomeGreetings({ name }) {
  const msg = `Hi, ${name}!`;        // Calculates output
  useEffect(() => {
     document.title = `Welcome to you ${name}`;   // Side-effect!
  }, [name]);
  return <div>{msg}</div>;              // Calculates output
}
```

The above code will update the document title which is considered to be a side-effect as it will not calculate the component output directly. That is why updating of document title has been placed in a callback and provided to useEffect().

Consider you don't want to execute document title update each time on rendering of WelcomeGreetings component and you want it to be executed only when the name prop changes then you need to supply name as a dependency to useEffect(callback, [name]) .

19. Why do React Hooks make use of refs?

Earlier, refs were only limited to class components but now it can also be accessible in function components through the useRef Hook in React.

The refs are used for:

- Managing focus, media playback, or text selection.
- Integrating with DOM libraries by third-party.
- Triggering the imperative animations.

20. What are Custom Hooks?

A Custom Hook is a function in Javascript whose name begins with 'use' and which calls other hooks. It is a part of React v16.8 hook update and permits you for reusing the stateful logic without any need for component hierarchy restructuring.

In almost all of the cases, custom hooks are considered to be sufficient for replacing render props and HoCs (Higher-Order components) and reducing the amount of nesting required. Custom Hooks will allow you for avoiding multiple layers of abstraction or wrapper hell that might come along with Render Props and HoCs.

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The **disadvantage** of Custom Hooks is it cannot be used inside of the classes.

React Interview Questions for Experienced

21. Explain Strict Mode in React.

StrictMode is a tool added in **version 16.3** of React to highlight potential problems in an application. It performs additional checks on the application.

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```
function App() {
  return (
    <React.StrictMode>
      <div classname="App">
        <Header/>
        <div>
          Page Content
        </div>
        <Footer/>
      </div>
    </React.StrictMode>
  );
}
```

To enable StrictMode, `<React.StrictMode>` tags need to be added inside the application:

```
import React from "react";
import ReactDOM from "react-dom";
import App from "./App";
const rootElement = document.getElementById("root");
ReactDOM.render(
<React.StrictMode>
  <App />
</React.StrictMode>,
rootElement
);
```

StrictMode currently helps with the following issues:

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- **Identifying components with unsafe lifecycle methods:**
  - Certain lifecycle methods are unsafe to use in asynchronous react applications. With the use of third-party libraries, it becomes difficult to ensure that certain lifecycle methods are not used.
  - StrictMode helps in providing us with a warning if any of the class components use an unsafe lifecycle method.
- **Warning about the usage of legacy string API:**
  - If one is using an older version of React, **callback ref** is the recommended way to manage **refs** instead of using the **string refs**. StrictMode gives a warning if we are using **string refs** to manage refs.
- **Warning about the usage of findDOMNode:**
  - Previously, findDOMNode( ) method was used to search the tree of a DOM node. This method is deprecated in React. Hence, the StrictMode gives us a warning about the usage of this method.
- **Warning about the usage of legacy context API (because the API is error-prone).**

22. How to prevent re-renders in React?

- **Reason for re-renders in React:**
  - Re-rendering of a component and its child components occur when props or the state of the component has been changed.
  - Re-rendering components that are not updated, affects the performance of an application.
- **How to prevent re-rendering:**

Consider the following components:

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```
class Parent extends React.Component {
state = { messageDisplayed: false };
componentDidMount() {
   this.setState({ messageDisplayed: true });
}
render() {
   console.log("Parent is getting rendered");
   return (
      <div className="App">
         <Message />
      </div>
   );
}      }      class      Message      extends
React.Component { constructor(props) {


   super(props);
   this.state = { message: "Hello, this is vivek" };
}
render() {
   console.log("Message is getting rendered");
   return (
      <div>
         <p>{this.state.message}</p>
      </div>
   );
}
}
```

- The **Parent** component is the parent component and the **Message** is the child component. Any change in the parent component will lead to re-rendering of the child component as well. To prevent the re-rendering of child components, we use the shouldComponentUpdate( ) method:

> **Note- Use shouldComponentUpdate( ) method only when you are sure that it's a static component.

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```
class Message extends React.Component {
constructor(props) {
   super(props);
   this.state = { message: "Hello, this is vivek" };
}
shouldComponentUpdate() {
   console.log("Does not get rendered");
   return false;
}
render() {
   console.log("Message is getting rendered");
   return (
      <div>
         <p>{this.state.message}</p>
      </div>
   );
}
}
```

As one can see in the code above, we have returned **false** from the shouldComponentUpdate( ) method, which prevents the child component from re-rendering.

23. What are the different ways to style a React component?

There are many different ways through which one can style a React component. Some of the ways are :

- **Inline Styling:** We can directly style an element using inline style attributes. Make sure the value of style is a JavaScript object:

```
class RandomComponent extends React.Component {
    render() {
      return (
       <div>
          <h3 style={{ color: "Yellow" }}>This is a heading</h3>
          <p style={{ fontSize: "32px" }}>This is a paragraph</p>
       </div>
    );
  }
}
```


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- **Using JavaScript object:** We can create a separate JavaScript object and set the desired style properties. This object can be used as the value of the inline style attribute.

```
class RandomComponent extends React.Component {
 paragraphStyles = {
    color: "Red",
    fontSize: "32px"
 };
 headingStyles = {

    color: "blue",
    fontSize: "48px"
 }; render() {
 return (


       <div>
          <h3 style={this.headingStyles}>This is a heading</h3>
          <p style={this.paragraphStyles}>This is a paragraph</p>
       </div>
    );
 }
}
```

- **CSS Stylesheet:** We can create a separate CSS file and write all the styles for the component inside that file. This file needs to be imported inside the component file.

```
import './RandomComponent.css';
class RandomComponent extends React.Component {

    render() {
      return (
       <div>
          <h3 className="heading">This is a heading</h3>
          <p className="paragraph">This is a paragraph</p>
       </div>
    );
  }
}
```


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- **CSS Modules:** We can create a separate CSS module and import this module inside our component. Create a file with ".module.css"' extension, styles.module.css:

```
.paragraph{
  color:"red";
  border:1px solid black;
}
```

We can import this file inside the component and use it:

```
import styles from './styles.module.css';
class RandomComponent extends React.Component {

    render() {
      return (
       <div>
          <h3 className="heading">This is a heading</h3>
          <p className={styles.paragraph} >This is a paragraph</p>
       </div>
    );
  }
}
```

24. Name a few techniques to optimize React app performance.

There are many ways through which one can optimize the performance of a React app, let's have a look at some of them:

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- **Using useMemo( ) -**
  - It is a React hook that is used for caching CPU-Expensive functions.
  - Sometimes in a React app, a CPU-Expensive function gets called repeatedly due to re-renders of a component, which can lead to slow rendering. useMemo( ) hook can be used to cache such functions. By using useMemo( ), the CPU-Expensive function gets called only when it is needed.
- **Using React.PureComponent -**
  - It is a base component class that checks the state and props of a component to know whether the component should be updated.
  - Instead of using the simple React.Component, we can use React.PureComponent to reduce the re-renders of a component unnecessarily.
- **Maintaining State Colocation -**
  - This is a process of moving the state as close to where you need it as possible.
  - Sometimes in React app, we have a lot of unnecessary states inside the parent component which makes the code less readable and harder to maintain. Not to forget, having many states inside a single component leads to unnecessary re-renders for the component.
  - It is better to shi states which are less valuable to the parent component, to a separate component.
- **Lazy Loading -**
  - It is a technique used to reduce the load time of a React app. Lazy loading helps reduce the risk of web app performances to a minimum.

25. How to pass data between react components?

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Parent Component to Child Component (using props)

With the help of props, we can send data from a parent to a child component.

How do we do this?

Consider the following Parent Component:

```
import ChildComponent from "./Child";
    function ParentComponent(props) {
      let [counter, setCounter] = useState(0);
      let increment = () => setCounter(++counter);
      return (


        <div>
          <button onClick={increment}>Increment Counter</button>
          <ChildComponent counterValue={counter} />
        </div>
      );
    }
```

As one can see in the code above, we are rendering the child component inside the parent component, by providing a prop called counterValue. The value of the counter is being passed from the parent to the child component.

We can use the data passed by the parent component in the following way:

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```
function ChildComponent(props) {
return (
   <div>
      <p>Value of counter: {props.counterValue}</p>
   </div>
);
}
```

We use the **props.counterValue** to display the data passed on by the parent component.

Child Component to Parent Component (using callbacks)

This one is a bit tricky. We follow the steps below:

- Create a callback in the parent component which takes in the data needed as a param et er.
- Pass this callback as a prop to the child component.
- Send data from the child component using the callback.

We are considering the same example above but in this case, we are going to pass the updated counterValue from child to parent.

Step1 and Step2: Create a callback in the parent component, pass this callback as a prop.

```
function ParentComponent(props) {
let [counter, setCounter] = useState(0);
let callback = valueFromChild => setCounter(valueFromChild);
return (
   <div>
      <p>Value of counter: {counter}</p>
      <ChildComponent callbackFunc={callback} counterValue={counter} />
   </div>
);
}
```

As one can see in the code above, we created a function called callback which takes in the data received from the child component as a parameter.

Next, we passed the function callback as a prop to the child component.

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Step3: Pass data from the child to the parent component.

```
function ChildComponent(props) {
let childCounterValue = props.counterValue;
return (
  <div>
    <button onClick={() => props.callbackFunc(++childCounterValue)}>
      Increment Counter
    </button>
  </div>
);
}
```

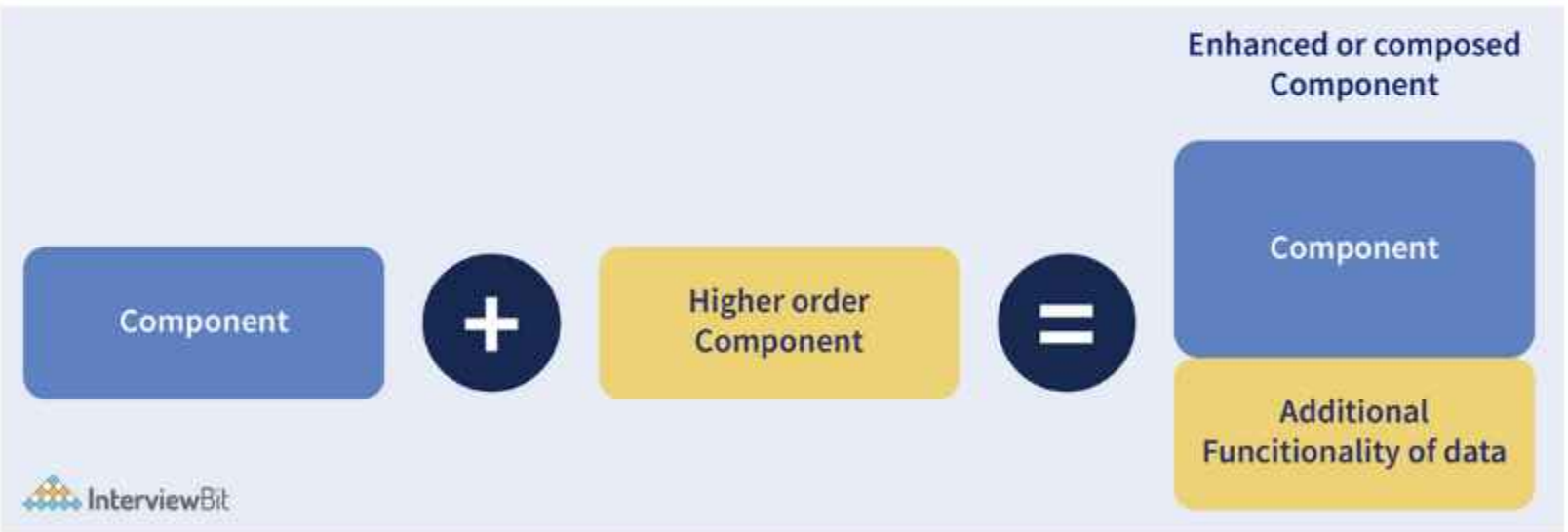
In the code above, we have used the props.counterValue and set it to a variable called childCounterValue.

Next, on button click, we pass the incremented childCounterValue to the **props.callbackFunc**.

This way, we can pass data from the child to the parent component.

26. What are Higher Order Components?

Simply put, Higher-Order Component(HOC) is a function that takes in a component and returns a new component.



When do we need a Higher Order Component?

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While developing React applications, we might develop components that are quite similar to each other with minute differences. In most cases, developing similar components might not be an issue but, while developing larger applications we need to keep our code **DRY**, therefore, we want an **abstraction** that allows us to define this logic in a single place and share it across components. HOC allows us to create that abstraction.

Example of a HOC:

Consider the following components having similar functionality. The following component displays the list of articles:

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```
// "GlobalDataSource" is some global data source
class ArticlesList extends React.Component {
 constructor(props) {
    super(props);
    this.handleChange = this.handleChange.bind(this);
    this.state = {
       articles: GlobalDataSource.getArticles(),
    };
 }
 componentDidMount() {
    // Listens to the changes added
    GlobalDataSource.addChangeListener(this.handleChange);
 }
 componentWillUnmount() {
    // Listens to the changes removed
    GlobalDataSource.removeChangeListener(this.handleChange);
 }
 handleChange() {
    // States gets Update whenver data source changes
    this.setState({
       articles: GlobalDataSource.getArticles(),
    });
 } render()  {
 return (

       <div>
          {this.state.articles.map((article) => (
             <ArticleData article={article} key={article.id} />
          ))}
       </div>
    );
 }
}
```

The following component displays the list of users:

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```
// "GlobalDataSource" is some global data source
class UsersList extends React.Component {
 constructor(props) {
    super(props);
    this.handleChange = this.handleChange.bind(this);
    this.state = {
       users: GlobalDataSource.getUsers(),
    };
 }
 componentDidMount() {
    // Listens to the changes added
    GlobalDataSource.addChangeListener(this.handleChange);
 }
 componentWillUnmount() {
    // Listens to the changes removed
    GlobalDataSource.removeChangeListener(this.handleChange);
 }
 handleChange() {
    // States gets Update whenver data source changes
    this.setState({
       users: GlobalDataSource.getUsers(),
    });
 } render() {
 return (

       <div>
          {this.state.users.map((user) => (
             <UserData user={user} key={user.id} />
          ))}
       </div>
    );
 }
}
```

Notice the above components, both have similar functionality but, they are calling different methods to an API endpoint.

Let's create a Higher Order Component to create an abstraction:

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```
// Higher Order Component which takes a component
// as input and returns another component
// "GlobalDataSource" is some global data source
function HOC(WrappedComponent, selectData) {
  return class extends React.Component {
    constructor(props) {
      super(props);
      this.handleChange = this.handleChange.bind(this);
      this.state = {
        data: selectData(GlobalDataSource, props),
      };
    }
    componentDidMount() {
      // Listens to the changes added
      GlobalDataSource.addChangeListener(this.handleChange);
    }
    componentWillUnmount() {
      // Listens to the changes removed
      GlobalDataSource.removeChangeListener(this.handleChange);
    }
    handleChange() {
      this.setState({
        data: selectData(GlobalDataSource, this.props),
      });
    }
    render() {
      // Rendering the wrapped component with the latest data data
      return <WrappedComponent data={this.state.data} {...this.props} />;
    }
  };
}
```

We know HOC is a function that takes in a component and returns a component.

In the code above, we have created a function called HOC which returns a component and performs functionality that can be shared across both the **ArticlesList** component and **UsersList** Component.

The second parameter in the HOC function is the function that calls the method on the API endpoint.

We have reduced the duplicated code of the **componentDidUpdate** and **componentDidMount** functions.

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Using the concept of Higher-Order Components, we can now render the **ArticlesList** and **UsersList** components in the following way:

```
const ArticlesListWithHOC = HOC(ArticlesList, (GlobalDataSource) => GlobalDataSource.ge
const UsersListWithHOC = HOC(UsersList, (GlobalDataSource) =>
GlobalDataSource.getUsers
```

Remember, we are not trying to change the functionality of each component, we are trying to share a single functionality across multiple components using HOC.

27. What are the different phases of the component lifecycle?

There are four different phases in the lifecycle of React component. They are:

- **Initialization:** During this phase, React component will prepare by setting up the default props and initial state for the upcoming tough journey.
- **Mounting:** Mounting refers to putting the elements into the browser DOM. Since React uses VirtualDOM, the entire browser DOM which has been currently rendered would not be refreshed. This phase includes the lifecycle methods `componentWillMount` and `componentDidMount`.
- **Updating:** In this phase, a component will be updated when there is a change in the state or props of a component. This phase will have lifecycle methods like `componentWillUpdate`, `shouldComponentUpdate`, `render`, and `componentDidUpdate`.
- **Unmounting:** In this last phase of the component lifecycle, the component will be removed from the DOM or will be unmounted from the browser DOM. This phase will have the lifecycle method named componentWillUnmount.

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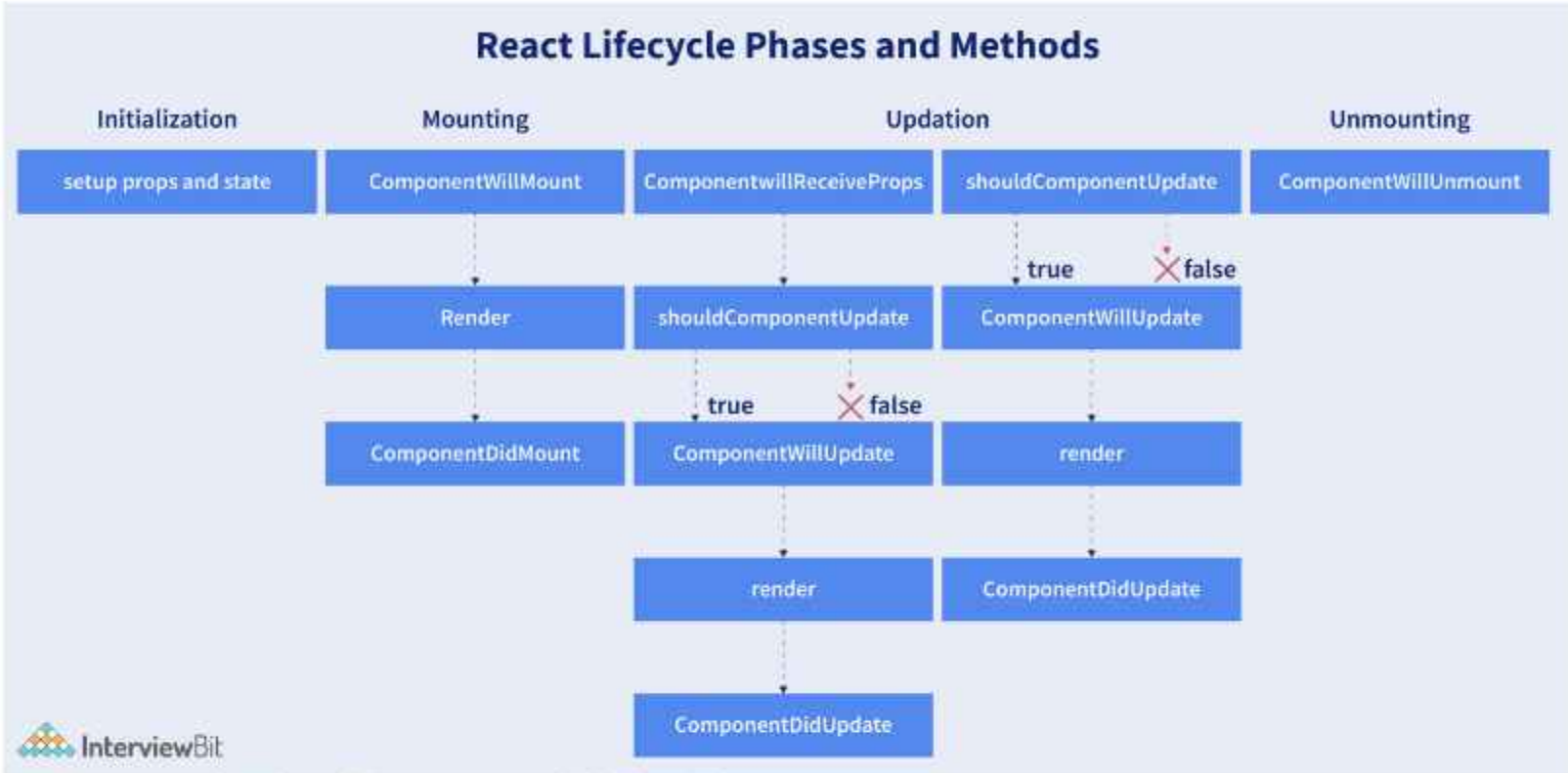

28. What are the lifecycle methods of React?

React lifecycle hooks will have the methods that will be automatically called at different phases in the component lifecycle and thus it provides good control over what happens at the invoked point. It provides the power to effectively control and manipulate what goes on throughout the component lifecycle.

For example, if you are developing the YouTube application, then the application will make use of a network for buffering the videos and it consumes the power of the battery (assume only these two). A er playing the video if the user switches to any other application, then you should make sure that the resources like network and battery are being used most efficiently. You can stop or pause the video buffering which in turn stops the battery and network usage when the user switches to another application a er video play.

So we can say that the developer will be able to produce a quality application with the help of lifecycle methods and it also helps developers to make sure to plan what and how to do it at different points of birth, growth, or death of user interfaces.

The various lifecycle methods are:

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- constructor(): This method will be called when the component is initiated before anything has been done. It helps to set up the initial state and initial values.
- getDerivedStateFromProps(): This method will be called just before element(s) rendering in the DOM. It helps to set up the state object depending on the initial props. The getDerivedStateFromProps() method will have a state as an argument and it returns an object that made changes to the state. This will be the first method to be called on an updating of a component.
- render(): This method will output or re-render the HTML to the DOM with new changes. The render() method is an essential method and will be called always while the remaining methods are optional and will be called only if they are defined.
- componentDidMount(): This method will be called a er the rendering of the component. Using this method, you can run statements that need the component to be already kept in the DOM.
- shouldComponentUpdate(): The Boolean value will be returned by this method which will specify whether React should proceed further with the rendering or not. The default value for this method will be True.
- getSnapshotBeforeUpdate(): This method will provide access for the props as well as for the state before the update. It is possible to check the previously present value before the update, even a er the update.
- componentDidUpdate(): This method will be called a er the component has been updated in the DOM.
- componentWillUnmount(): This method will be called when the component removal from the DOM is about to happen.

29. Does React Hook work with static typing?

Static typing refers to the process of code check during the time of compilation for ensuring all variables will be statically typed. React Hooks are functions that are designed to make sure about all attributes must be statically typed. For enforcing stricter static typing within our code, we can make use of the React API with custom Hooks.

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30. Explain about types of Hooks in React.

There are two types of Hooks in React. They are:

1. Built-in Hooks: The built-in Hooks are divided into 2 parts as given below:

- **Basic Hooks:**
  - useState(): This functional component is used to set and retrieve the state.
  - useEffect(): It enables for performing the side effects in the functional co m po nent s.
  - useContext(): It is used for creating common data that is to be accessed by the components hierarchy without having to pass the props down to each level.
- **Additional Hooks:**
  - useReducer() : It is used when there is a complex state logic that is having several sub-values or when the upcoming state is dependent on the previous state. It will also enable you to optimization of component performance that will trigger deeper updates as it is permitted to pass the dispatch down instead of callbacks.
  - useMemo() : This will be used for recomputing the memoized value when there is a change in one of the dependencies. This optimization will help for avoiding expensive calculations on each render.
  - useCallback() : This is useful while passing callbacks into the optimized child components and depends on the equality of reference for the prevention of unneeded renders.
  - useImperativeHandle(): It will enable modifying the instance that will be passed with the ref object.
  - useDebugValue(): It is used for displaying a label for custom hooks in React DevTools.
  - useRef() : It will permit creating a reference to the DOM element directly within the functional component.
  - useLayoutEffect(): It is used for the reading layout from the DOM and re-rendering synchronously.

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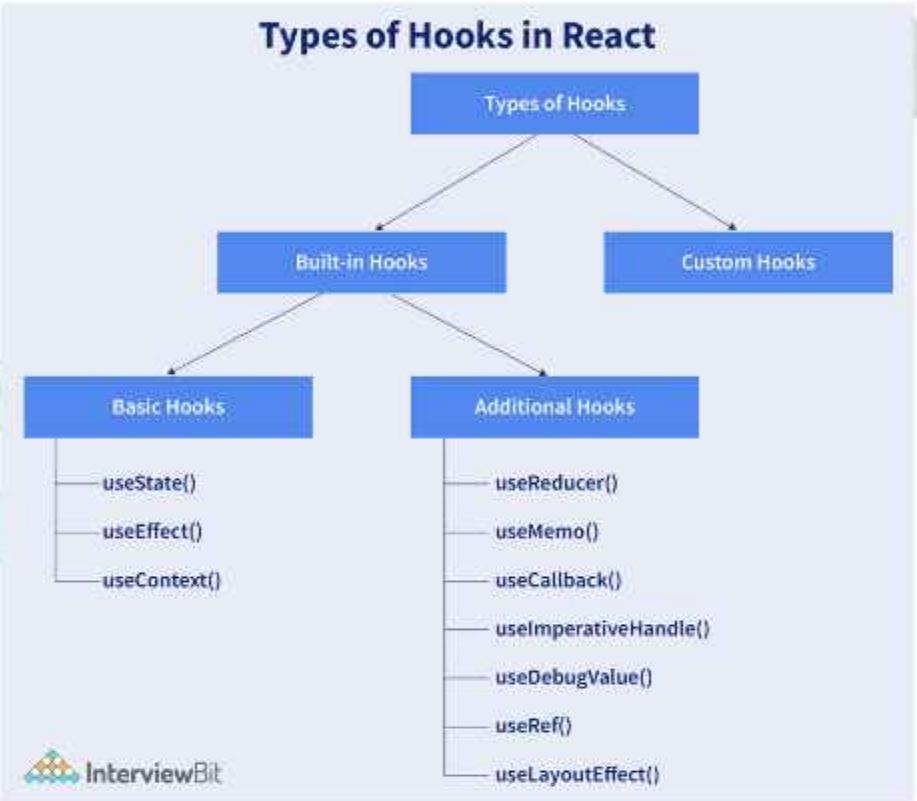
2. Custom Hooks: A custom Hook is basically a function of JavaScript. The Custom Hook working is similar to a regular function. The "use" at the beginning of the Custom Hook Name is required for React to understand that this is a custom Hook and also it will describe that this specific function follows the rules of Hooks. Moreover, developing custom Hooks will enable you for extracting component logic from within reusable functions.



31. Differentiate React Hooks vs Classes.

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React Hooks It is used	Classes
in functional components of React.	It is used in class-based components of React.
It will not require a declaration of any kind of constructor.	It is necessary to declare the constructor inside the class component.
It does not require the use of `this` keyword in state declaration or modification.	Keyword `this` will be used in state declaration (`this.state`) and in modification (`this.setState()`).
It is easier to use because of the `useState` functionality.	No specific function is available for helping us to access the state and its corresponding setState variable.
React Hooks can be helpful in implementing Redux and context API.	Because of the long setup of state declarations, class states are generally not preferred.

32. How does the performance of using Hooks will differ in comparison with the classes?

- React Hooks will avoid a lot of overheads such as the instance creation, binding of events, etc., that are present with classes.
- Hooks in React will result in smaller component trees since they will be avoiding the nesting that exists in HOCs (Higher Order Components) and will render props which result in less amount of work to be done by React.

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33. Do Hooks cover all the functionalities provided by the classes?

Our goal is for Hooks to cover all the functionalities for classes at its earliest. There are no Hook equivalents for the following methods that are not introduced in Hooks yet:

- getSnapshotBeforeUpdate()
- getDerivedStateFromError()
- componentDidCatch()

Since it is an early time for Hooks, few third-party libraries may not be compatible with Hooks at present, but they will be added soon.

34. What is React Router?

React Router refers to the standard library used for routing in React. It permits us for building a single-page web application in React with navigation without even refreshing the page when the user navigates. It also allows to change the browser URL and will keep the user interface in sync with the URL. React Router will make use of the component structure for calling the components, using which appropriate information can be shown. Since React is a component-based framework, it's not necessary to include and use this package. Any other compatible routing library would also work with React.

The major components of React Router are given below:

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- **BrowserRouter:** It is a router implementation that will make use of the HTML5 history API (pushState, popstate, and event replaceState) for keeping your UI to be in sync with the URL. It is the parent component useful in storing all other co m po nent s.
- **Routes:** It is a newer component that has been introduced in the React v6 and an upgrade of the component.
- **Route:** It is considered to be a conditionally shown component and some UI will be rendered by this whenever there is a match between its path and the current URL.
- **Link:** It is useful in creating links to various routes and implementing navigation all over the application. It works similarly to the anchor tag in HTML.

35. Can React Hook replaces Redux?

The React Hook cannot be considered as a replacement for Redux (It is an open-source, JavaScript library useful in managing the application state) when it comes to the management of the global application state tree in large complex applications, even though the React will provide a useReducer hook that manages state transitions similar to Redux. Redux is very useful at a lower level of component hierarchy to handle the pieces of a state which are dependent on each other, instead of a declaration of multiple useState hooks.

In commercial web applications which is larger, the complexity will be high, so using only React Hook may not be sufficient. Few developers will try to tackle the challenge with the help of React Hooks and others will combine React Hooks with the Redux.

36. Explain conditional rendering in React.

Conditional rendering refers to the dynamic output of user interface markups based on a condition state. It works in the same way as JavaScript conditions. Using conditional rendering, it is possible to toggle specific application functions, API data rendering, hide or show elements, decide permission levels, authentication handling, and so on.

There are different approaches for implementing conditional rendering in React. Some of them are:

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- Using if-else conditional logic which is suitable for smaller as well as for medium-sized applications
- Using ternary operators, which takes away some amount of complication from if-else statements
- Using element variables, which will enable us to write cleaner code.

37. Explain how to create a simple React Hooks example program.

I will assume that you are having some coding knowledge about JavaScript and have installed Node on your system for creating a below given React Hook program. An installation of Node comes along with the command-line tools: npm and npx, where npm is useful to install the packages into a project and npx is useful in running commands of Node from the command line. The npx looks in the current project folder for checking whether a command has been installed there. When the command is not available on your computer, the npx will look in the npmjs.com repository, then the latest version of the command script will be loaded and will run without locally installing it. This feature is useful in creating a skeleton React application within a few key presses.

Open the Terminal inside the folder of your choice, and run the following command:

```
npx create-react-app react-items-with-hooks
```

Here, the `create-react-app` is an app initializer created by Facebook, to help with the easy and quick creation of React application, providing options to customize it while creating the application? The above command will create a new folder named react-items-with-hooks and it will be initialized with a basic React application. Now, you will be able to open the project in your favourite IDE. You can see an src folder inside the project along with the main application component App.js. This file is having a single function App() which will return an element and it will make use of an extended JavaScript syntax(JSX) for defining the component.

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JSX will permit you for writing HTML-style template syntax directly into the JavaScript file. This mixture of JavaScript and HTML will be converted by React toolchain into pure JavaScript that will render the HTML element.

It is possible to define your own React components by writing a function that will return a JSX element. You can try this by creating a new file src/SearchItem.jsand put the following code into it.

```
import React from 'react';
export function SearchItem() {
 return (
    <div>
      <div className="search-input">
        <input type="text" placeholder="SearchItem"/>
      </div>
      <h1 className="h1">Search Results</h1>
      <div className="items">
        <table>
          <thead>
            <tr>
              <th className="itemname-col">Item Name</th>
              <th className="price-col">Price</th>
              <th className="quantity-col">Quantity</th>
            </tr>
          </thead>
          <tbody></tbody>
        </table>
      </div>
    </div>
 );
}
```

This is all about how you can create a component. It will only display the empty table and doesn't do anything. But you will be able to use the Search component in the application. Open the file src/App.js and add the import statement given below to the top of the file.

```
import { SearchItem } from './SearchItem';
```

Now, from the logo.svg, import will be removed and then contents of returned value in the function `App()` will be replaced with the following code:

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```
<div className="App">
 <header>
   Items with Hooks
 </header>
 <SearchItem/>
</div>
```

You can notice that the element <SearchItem/> has been used just similar to an HTML element. The JSX syntax will enable for including the components in this approach directly within the JavaScript code. Your application can be tested by running the below-given command in your terminal.

```
npm start
```

This command will compile your application and open your default browser into http://localhost:4000. This command can be kept on running when code development is in progress to make sure that the application is up-to-date, and also this browser page will be reloaded each time you modify and save the code.

This application will work finely, but it doesn't look nice as it doesn't react to any input from the user. You can make it more interactive by adding a state with React Hooks, adding authentication, etc.

38. How to create a switching component for displaying different pages?

A switching component refers to a component that will render one of the multiple components. We should use an object for mapping prop values to components. A below-given example will show you how to display different pages based on page prop using switching component:

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```
import HomePage from './HomePage'
import AboutPage from './AboutPage'
import FacilitiesPage from './FacilitiesPage'
import ContactPage from './ContactPage'
import HelpPage from './HelpPage'
const PAGES = {
  home: HomePage,
  about: AboutPage,
  facilitiess: FacilitiesPage,
  contact: ContactPage
  help: HelpPage
}
const Page = (props) => {
  const Handler = PAGES[props.page] || HelpPage
  return <Handler {...props} />
}
// The PAGES object keys can be used in the prop types for catching errors during dev-t
Page.propTypes = {
  page: PropTypes.oneOf(Object.keys(PAGES)).isRequired
}
```

39. How to re-render the view when the browser is resized?

It is possible to listen to the resize event in **componentDidMount()** and then update the width and height dimensions. It requires the removal of the event listener in the **componentWillUnmount()** method.

Using the below-given code, we can render the view when the browser is resized.

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```
class WindowSizeDimensions extends React.Component {
 constructor(props){
    super(props);
    this.updateDimension = this.updateDimension.bind(this);
 }
 componentWillMount() {

    this.updateDimension()
 }
 componentDidMount() {
    window.addEventListener('resize', this.updateDimension)
 }
 componentWillUnmount() {
    window.removeEventListener('resize', this.updateDimension)
 }
 updateDimension() {
    this.setState({width: window.innerWidth, height: window.innerHeight})
 }
 render() {
    return <span>{this.state.width} x {this.state.height}</span>
 }
}
```

40. How to pass data between sibling components using React router?

Passing data between sibling components of React is possible using React Router with the help of `history.push` and `match.params`.

In the code given below, we have a Parent component AppDemo.js and have two Child Components HomePage and AboutPage. Everything is kept inside a Router by using React-Router Route. It is also having a route for `/about/{params}` where we will pass the data.

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```
import React, { Component } from 'react';
class AppDemo extends Component {
render() {
return (
      <Router>
         <div className="AppDemo">
         <ul>
            <li>
               <NavLink to="/" activeStyle={{ color:'blue' }}>Home</NavLink>
            </li>
            <li>
               <NavLink to="/about" activeStyle={{ color:'blue' }}>About
 </NavLink>
            </li>
 </ul>
                  <Route path="/about/:aboutId" component={AboutPage} />
                  <Route path="/about" component={AboutPage} />
                  <Route path="/" component={HomePage} />
         </div>
      </Router>
   );
}    }    export    default
AppDemo;
```

The HomePage is a functional component with a button. On button click, we are using props.history.push('/about/' + data) to programmatically navigate into `/about/data` .

```
export default function HomePage(props) {
 const handleClick = (data) => {
  props.history.push('/about/' + data);
 }
return (
   <div>
      <button onClick={() => handleClick('DemoButton')}>To About</button>
   </div>
)
}
```

Also, the functional component AboutPage will obtain the data passed by `props.match.params.aboutId` .

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```
export default function AboutPage(props) {
if(!props.match.params.aboutId)    {    return
<div>No Data Yet</div>
}
return (
   <div>
      {`Data obtained from HomePage is ${props.match.params.aboutId}`}
   </div>
)
}
```

A er button click in the HomePage the page will look like below:

41. How to perform automatic redirect a er login?

The react-router package will provide the component <Redirect> in React Router. Rendering of a <Redirect> component will navigate to a newer location. In the history stack, the current location will be overridden by the new location just like the server-side redirects.

```
import React, { Component } from 'react'
import { Redirect } from 'react-router'
export default class LoginDemoComponent extends Component {
  render() {
     if (this.state.isLoggedIn === true) {
        return <Redirect to="/your/redirect/page" />
     } else {
        return <div>{'Please complete login'}</div>
     }
  }
}
```


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Co ncl usio n

React has got more popularity among the top IT companies like Facebook, PayPal, Instagram, Uber, etc., around the world especially in India. Hooks is becoming a trend in the React community as it removes the state management complexities.

This article includes the most frequently asked ReactJS and React Hooks interview questions and answers that will help you in interview preparations. Also, remember that your success during the interview is not all about your technical skills, it will also be based on your state of mind and the good impression that you will make at first. All the best!!

Useful References and Resources:

- "Beginning React with Hooks " book by Greg Lim
- “Learn React Hooks” book by Daniel Bugl
- Node.js vs React.js
- React Native Interview Questions

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