

Programming with C and C++

CSC-101 (Lecture 17)

Dr. R. Balasubramanian
Professor

Department of Computer Science and Engineering
Mehta Family School of Data Science and Artificial Intelligence
Indian Institute of Technology Roorkee
Roorkee 247 667

bala@cs.iitr.ac.in
<https://faculty.iitr.ac.in/cs/bala/>



2-D character Array



</> source code

```
1  #include <stdio.h>
2
3  int main(void) {
4      const int ROWS = 3;
5      const int COLS = 30;
6
7  char grid[3][30] = {
8      {"Hello"},
9      {"I am in the Dept. of CSE"},
10     {"IIT Roorkee"}
11 };
12
13 char searchChar = 'I';
14 int count = 0;
15
```



```
15
16 // Searching for the character and counting its occurrences
17 for (int i = 0; i < ROWS; i++) {
18     for (int j = 0; j < COLS; j++) {
19         if (grid[i][j] == searchChar) {
20             count++;
21         }
22     }
23 }
24 printf("Occurrences of '%c ': %d", searchChar, count);
25     return 0;
26 }
27
```

Success #stdin #stdout 0s 5516KB

Occurrences of 'I ': 3

<https://ideone.com/vRXDgv>

C Functions



- ▶ In C, we can divide a large program into the basic building blocks known as ***function***.
- ▶ The function contains the set of programming statements enclosed by { }.
- ▶ A function **can be called multiple times** to provide reusability and modularity to the C program.
- ▶ In other words, we can say that the collection of functions creates a program.
- ▶ The function is also known as procedure or subroutine or method in other programming languages.

Types of Functions



Function Aspects



SN	C function aspects	Syntax
1	Function declaration/function prototype	<code>return_type function_name (argument list);</code>
2	Function call	<code>function_name (argument_list)</code>
3	Function definition	<code>return_type function_name (argument list) {function body; }</code>

Function Prototype



</> source code

```
1  // C program to illustrate the function prototye
2  #include <stdio.h>
3
4  // Function prototype
5  float calculateRectangleArea(float length, float width);
6
7  int main()
8  {
9      float length = 15.0;
10     float width = 3.0;
11
12     // Function call
13     float area = calculateRectangleArea(length, width);
14
15     printf("The area of the rectangle is: %.2f\n", area);
16
17     return 0;
18 }
19
```

```
19
20 // Function definition
21 float calculateRectangleArea(float length, float width)
22 {
23     return length * width;
24 }
25
```

<https://ideone.com/qPmD2c>

input Output

Success #stdin #stdout 0s 5564KB

The area of the rectangle is: 45.00

return_type function_name(parameter_list) ;

```
4 // Function prototype
5 float calculateRectangleArea(float length, float width);
```

Arguments



```
// Function call
```

```
float area = calculateRectangleArea(length, width);
```



Function Definition



```
1  // C program to illustrate the function definition
2  #include <stdio.h>
3
4  // Function definition
5  float calculateRectangleArea(float length, float width)
6  {
7      return length * width;
8  }
9
10 int main()
11 {
12     float length = 5.0;
13     float width = 3.0;
14
```

```
15 // Function call
16 float area = calculateRectangleArea(length, width);
17
18 printf("The area of the rectangle is: %.2f\n", area);
19
20 return 0;
21 }
22
```



<https://ideone.com/2AlaPi>

 input

 Output

Success #stdin #stdout 0.01s 5436KB

The area of the rectangle is: 15.00

Function Declaration



```
1  // C program to illustrate the function declaration
2  #include <stdio.h>
3
4  // Function declartion
5  float calculateRectangleArea(float, float);
6
7  int main()
8  {
9      float length = 20.0;
10     float width = 3.0;
11
12     // Function call
13     float area = calculateRectangleArea(length, width);
14
15     printf("The area of the rectangle is: %.2f\n", area);
16
17     return 0;
18 }
```

```
19
20 // Function definition
21 float calculateRectangleArea(float length, float width)
22 {
23     return length * width;
24 }
25
```

<https://ideone.com/TwJtef>

 stdout

The area of the rectangle is: 60.00

Function without return type and without arguments



```
1  #include<stdio.h>
2  void printName(); //prototype
3  void main ()
4  {
5      printf("Hello ");
6      printName();
7  }
8  void printName()
9  {
10     printf("Welcome to CSC-101 at IITR");
11 }
12
```

⚙️ stdout

Hello Welcome to CSC-101 at IITR

<https://ideone.com/m1jkcp>

- Write a c program to calculate nc_r using functions.

```
1  #include <stdio.h>
2
3  // Function to calculate the factorial of a number
4  unsigned long long factorial(int num) {
5      unsigned long long fact = 1;
6
7      for (int i = 1; i <= num; i++) {
8          fact *= i;
9      }
10
11     return fact;
12 }
13
```

<https://ideone.com/aS8KyR>


```
14 // Function to calculate n choose r (nCr)
15 unsigned long long nCr(int n, int r) {
16     if (n < 0 || r < 0 || r > n) {
17         return 0; // Invalid input
18     }
19
20     unsigned long long numerator = factorial(n);
21     unsigned long long denominator = factorial(r) * factorial(n - r);
22
23     return numerator / denominator;
24 }
25
```



```
26 ▼ int main() {  
27     int n, r;  
28  
29     printf("Enter the value of n: ");  
30     scanf("%d", &n);  
31  
32     printf("Enter the value of r: ");  
33     scanf("%d", &r);  
34  
35     unsigned long long result = nCr(n, r);  
36  
37     printf("%dC%d = %llu\n", n, r, result);  
38  
39     return 0;  
40 }
```



 stdin

10 3

 stdout

Enter the value of n: Enter the value of r: ${}^{10}C_3 = 120$



Maximum of two numbers



</> source code

```
1  #include <stdio.h>
2
3  // Function to find the maximum of two numbers
4  int findMaximum(int num1, int num2) {
5      if (num1 > num2) {
6          return num1;
7      } else {
8          return num2;
9      }
10 }
11
```

<https://ideone.com/STvwQQ>

```
12 int main() {  
13     int num1, num2;  
14  
15     // Input the two numbers  
16     printf("Enter the first number: ");  
17     scanf("%d", &num1);  
18  
19     printf("Enter the second number: ");  
20     scanf("%d", &num2);  
21  
22     // Call the function to find the maximum and print the result  
23     int max = findMaximum(num1, num2);  
24  
25     printf("Maximum number is: %d\n", max);  
26  
27     return 0;  
28 }
```

Enter the first number: 20

Enter the second number: 40

Maximum number is: 40

Call by or Pass by Value



```
1  #include <stdio.h>
2
3  // Function to swap two integers using call by value
4  void swapByValue(int num1, int num2) {
5      int temp = num1;
6      num2 = num1;
7      num2 = temp;
8  }
9
10 int main() {
11     int num1, num2;
12
13     printf("Enter the first integer: ");
14     scanf("%d", &num1);
15
```

```
16 printf("Enter the second integer: ");
17 scanf("%d", &num2);
18
19 printf("Before swapping: num1 = %d, num2 = %d\n", num1, num2);
20
21 // Call the swapByValue function to swap num1 and num2 (but it won't work)
22 swapByValue(num1, num2);
23
24 printf("After swapping (call by value): num1 = %d, num2 = %d\n", num1, num2);
25
26 return 0;
27 }
28
```

Enter the first integer: 100

Enter the second integer: 50

Before swapping: num1 = 100, num2 = 50

After swapping (call by value): num1 = 100,
num2 = 50

<https://ideone.com/BAr1zQ>

