

Programming with C and C++

CSC-101 (Lecture 26)

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Structures in C



```
1  #include<stdio.h>
2  #include <string.h>
3
4  struct employee
5  {   int id;
6      char name[50];
7      float salary;
8  } e1,e2;  //declaring e1 and e2 variables for structure
9
10 int main( )
11 {
12     //store first employee information
13     e1.id=1;
14     strcpy(e1.name, "KL Rahul");//copying string into char array
15     e1.salary=5000000;
16
```

<https://ideone.com/GHD7Jr>

Structures in C



```
17 //store second employee information
18 e2.id=18;
19 strcpy(e2.name, "Virat");
20 e2.salary=10000000;
21
22 //printing first employee information
23 printf( "employee 1 id : %d\n", e1.id);
24 printf( "employee 1 name : %s\n", e1.name);
25 printf( "employee 1 salary : %.2f\n\n", e1.salary);
26
27 //printing second employee information
28 printf( "employee 2 id : %d\n", e2.id);
29 printf( "employee 2 name : %s\n", e2.name);
30 printf( "employee 2 salary : %.2f\n", e2.salary);
31 return 0;
32 }
33
```

Structures in C



Success #stdin #stdout 0s 5512KB

employee 1 id : 1

employee 1 name : KL Rahul

employee 1 salary : 5000000.00

employee 2 id : 18

employee 2 name : Virat

employee 2 salary : 10000000.00

Array of Structures



```
1  #include<stdio.h>
2  #include <string.h>
3
4  struct student{
5      int rollno;
6      char name[10];
7  };
8
9  int main(){
10     int i;
11     struct student st[3];
12     printf("Enter Records of 3 students");
13
```

<https://ideone.com/qhBhmi>

Array of Structures



```
14  for(i=0;i<3;i++){
15      printf("\nEnter Rollno:");
16      scanf("%d",&st[i].rollno);
17      printf("\nEnter Name:");
18      scanf("%s",&st[i].name);
19  }
20
21  printf("\nStudent Information List:");
22
23  for(i=0;i<3;i++){
24      printf("\nRollno:%d, Name:%s",st[i].rollno,st[i].name);
25  }
26  return 0;
27  }
28
```

stdin

1
Ravi
2
Rahul
3
Rohit

Student Information List:
Rollno:1, Name:Ravi
Rollno:2, Name:Rahul
Rollno:3, Name:Rohit

Pointers to Structures

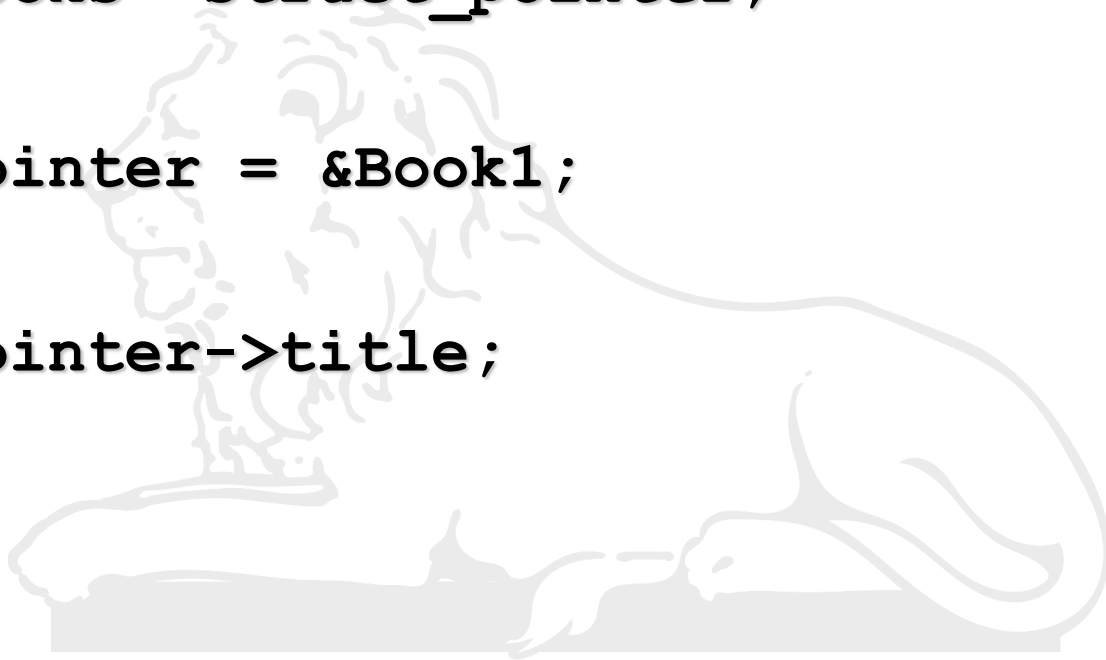


```
struct Books Book1;
```

```
struct Books *struct_pointer;
```

```
struct_pointer = &Book1;
```

```
struct_pointer->title;
```



Structure Pointer in C



<https://ideone.com/A3cVTj>


```
1  #include <stdio.h>
2  #include <string.h>
3
4  struct Course
5  {
6      char cou_name[40];
7      int cou_id;
8      char cou_duration[30];
9      char cou_type[30];
10 };
11
12 int main()
13 {
14     struct Course cou;
15     struct Course *ptr;
16     ptr = &cou; // Assign the address of 'cou' to the pointer
17
```


Structure Pointer in C



```
18 strcpy(cou.cou_name, "Computer Science and Engineering");
19 cou.cou_id = 101;
20 strcpy(cou.cou_duration, "4 Months");
21 strcpy(cou.cou_type, "Theory and Practical");
22
23 printf("Course Name: %s\n", (*ptr).cou_name);
24 printf("Course ID: %d\n", (*ptr).cou_id);
25 printf("Duration of the Course: %s\n", (*ptr).cou_duration);
26 printf("Type of the Course: %s\n", (*ptr).cou_type);
27
28 return 0;
29 }
30
```

⚙️ stdout



```
Course Name: Computer Science and Engineering
Course ID: 101
Duration of the Course: 4 Months
Type of the Course: Theory and Practical
```

Structure Pointer in C




<https://ideone.com/XoZ8H4>

```
1  #include <stdio.h>
2  #include <string.h>
3
4  struct Course
5  {
6      char cou_name[40];
7      int cou_id;
8      char cou_duration[30];
9      char cou_type[30];
10 };
11
12 int main()
13 {
14     struct Course cou;
15     struct Course *ptr;
16     ptr = &cou; // Assign the address of 'cou' to the pointer
17
```

Structure Pointer in C



```
18 strcpy(cou.cou_name, "Computer Science and Engineering");
19 cou.cou_id = 1201;
20 strcpy(cou.cou_duration, "6 Months");
21 strcpy(cou.cou_type, "Multiple Choice Question");
22
23 //Print the details of the Course
24 printf("Course Name: %s\n", ptr->cou_name);
25 printf("Course ID: %d\n", ptr->cou_id);
26 printf("Duration of the Course: %s\n", ptr->cou_duration);
27 printf("Type of the Course: %s\n", ptr->cou_type);
28
29 return 0;           stdout
```

```
30 }
31
```

Course Name: Computer Science and Engineering
Course ID: 101
Duration of the Course: 4 Months
Type of the Course: Theory and Practical

Addition of 2 Distances



<https://ideone.com/3Bz7fU>

```
1  #include <stdio.h>
2  // Structure to represent distance
3  typedef struct {
4      int feet;
5      int inches;
6  } Distance;
7  // Function to add two distances
8  Distance addDistances(Distance d1, Distance d2) {
9      Distance result;
10     result.feet = d1.feet + d2.feet;
11     result.inches = d1.inches + d2.inches;
12
13     // Adjust inches to be less than 12
14     if (result.inches >= 12) {
15         result.inches -= 12;
16         result.feet++;
17     }
18
19     return result;
20 }
21
```



```
22 int main() {
23     Distance distance1, distance2, sum;
24
25     // Input first distance
26     printf("Enter first distance (feet inches): ");
27     scanf("%d %d", &distance1.feet, &distance1.inches);
28
29     // Input second distance
30     printf("Enter second distance (feet inches): ");
31     scanf("%d %d", &distance2.feet, &distance2.inches);
32
33     // Add the distances
34     sum = addDistances(distance1, distance2);
35
36     // Display the sum
37     printf("Sum of distances: %d feet %d inches\n", sum.feet, sum.inches);
38
39     return 0;
40 }
41
```

 stdin

7 8

6 7

 stdout

Enter first distance (feet inches): 7 8

Enter second distance (feet inches): 6 7

Sum of distances: 14 feet 3 inches

Pointers to Structures



<https://ideone.com/61hGzX>

```
1  #include <stdio.h>
2  #include <string.h>
3
4  struct Books {
5      char  title[60];
6      char  author[50];
7      char  subject[100];
8      int   book_id;
9  };
10
11  /* function declaration */
12  void printBook( struct Books *book );
13
14  int main( ) {
15
16      struct Books Book1;          /* Declare Book1 of type Book */
17      struct Books Book2;          /* Declare Book2 of type Book */
18
```

```
19  /* book 1 specification */
20  strcpy( Book1.title, "The C Programming Language");
21  strcpy( Book1.author, "Brian Kernighan");
22  strcpy( Book1.subject, "Computer Science");
23  Book1.book_id = 1234567;
24
25  /* book 2 specification */
26  strcpy( Book2.title, "Data Structures Algorithms and Applications in C++");
27  strcpy( Book2.author, "Sartaj Sahni");
28  strcpy( Book2.subject, "Computer Science");
29  Book2.book_id = 7654321;
30
```





```
31      /* print Book1 info by passing address of Book1 */
32      printBook( &Book1 );
33
34      /* print Book2 info by passing address of Book2 */
35      printBook( &Book2 );
36
37      return 0;
38  }
39
40  void printBook( struct Books *book ) {
41
42      printf( "Book title : %s\n", book->title);
43      printf( "Book author : %s\n", book->author);
44      printf( "Book subject : %s\n", book->subject);
45      printf( "Book book_id : %d\n\n", book->book_id);
46  }
47
```



Success #stdin #stdout 0.01s 5436KB

Book title : The C Programming Language

Book author : Brian Kernighan

Book subject : Computer Science

Book book_id : 1234567

Book title : Data Structures Algorithms and Applications in C++

Book author : Sartaj Sahnì

Book subject : Computer Science

Book book_id : 7654321

Nested Structure in C



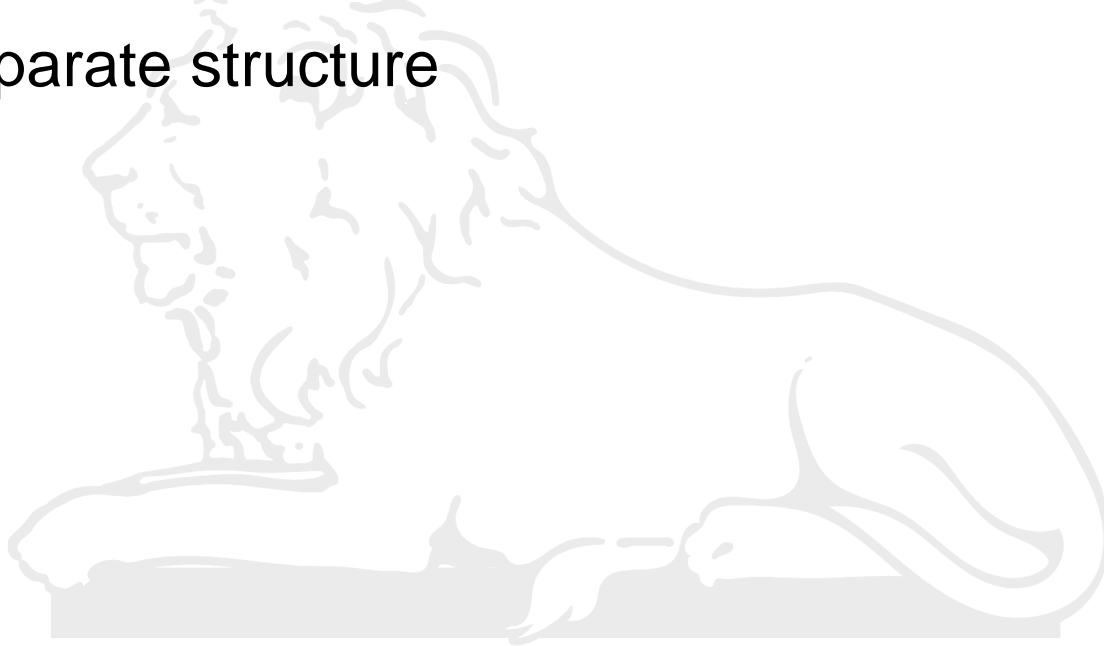
- ▶ C provides us the feature of nesting one structure within another structure by using which, complex data types are created.

```
struct address
{
    char city[20];
    int pin;
    char phone[14];
};
struct employee
{
    char name[20];
    struct address add;
};
```

Nested Structure in C



- ▶ The structure can be nested in the following ways.
 - By Embedded structure
 - By Separate structure



Embedded structure



```
struct Employee
{
    int id;
    char name[20];
    struct Date
    {
        int dd;
        int mm;
        int yyyy;
    }doj;
}emp1;
```



Embedded structure



```
1  #include <stdio.h>
2  #include <string.h>
3
4  struct Employee
5  {
6      int id;
7      char name[20];
8      struct Date
9      {
10         int dd;
11         int mm;
12         int yyyy;
13     }doj;
14 }e1;
15
```

<https://ideone.com/vi7Oi8>



Embedded structure



```
16.  int main( )
17.  {
18.      //storing employee information
19.      e1.id=18;
20.      strcpy(e1.name, "Virat");//copying string into char array
21.      e1.doj.dd=11;
22.      e1.doj.mm=10;
23.      e1.doj.yyyy=2023;
24.
25.      //printing first employee information
26.      printf( "employee id : %d\n", e1.id);
27.      printf( "employee name : %s\n", e1.name);
28.      printf( "employee date of joining (dd/mm/yyyy) : %d/%d/%d\n", e1.doj.dd,e1.doj.mm,
e1.doj.yyyy);
29.      return 0;
30.  }
```

⚙️ stdout

employee id : 18

employee name : Virat

employee date of joining (dd/mm/yyyy) : 11/10/2023

Separate structure Example



```
struct Date
{
    int dd;
    int mm;
    int yyyy;
};
struct Employee
{
    int id;
    char name[20];
    struct Date doj;
}emp1;
```



Separate structure



<https://ideone.com/fxcwMt>

```
1  #include<stdio.h>
2
3  struct address
4  {
5      char city[20];
6      int pin;
7      char phone[14];
8  };
9
10 struct employee
11 {
12     char name[20];
13     struct address add;
14 };
15
```



Separate structure



```
16. void main ()
17. {
18.     struct employee emp;
19.     printf("Enter employee information?\n");
20.     scanf("%s %s %d %s",emp.name,emp.add.city, &emp.add.pin, emp.add.phone);
21.     printf("Printing the employee information....\n");
22.     printf("name: %s\nCity: %s\nPincode: %d\nPhone: %s",emp.name,emp.add.city,emp.ad
d.pin,emp.add.phone);
23. }
```



stdin

Rohit

Nagpur

440001

9876543210



stdout

Enter employee information?

Printing the employee information....

name: Rohit

City: Nagpur

Pincode: 440001

Phone: 9876543210

```
struct employee emp;  
printf("Enter employee information?\n");  
scanf("%s %s %d %s", emp.name, emp.add.city, &emp.add.pin, emp.add.phone);  
printf("Printing the employee information....\n");  
  
printf("name: %s\nCity: %s\nPincode: %d\nPhone: %s", emp.name, emp.add.city,  
emp.add.pin, emp.add.phone);
```



Self Referential Structure



<https://ideone.com/8vguyR>

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  struct Node {
5      int data;
6      struct Node* next;
7  };
8
9  void display(struct Node* temp)
10 {
11     while (temp) {
12         printf(" %d ", temp->data);
13         temp= temp->next;
14     }
15 }
16
```



Self Referential Structure



```
17 void main()
18 {
19     // assign each node a null value to avoid any reference error
20     struct Node* head = NULL;
21     struct Node* second_node = NULL;
22     struct Node* third_node = NULL;
23
24     // defining three nodes
25     head = (struct Node*)malloc(sizeof(struct Node));
26     second_node = (struct Node*)malloc(sizeof(struct Node));
27     third_node = (struct Node*)malloc(sizeof(struct Node));
28
29     head->data = 1000; // assign data in first node
30     head->next = second_node; // Link first node with second
31
32     second_node->data = 2000; // assign data to second node
33     second_node->next = third_node;
```

Self Referential Structure



```
34
35     third_node->data = 3000; // assign data to third node
36     third_node->next = NULL;
37
38     // calling the function to display value
39     display(head);
40
41     free(head);
42     free(second_node);
43     free(third_node);
44 }
45
```



stdout

1000

2000

3000

