

# Programming with C and C++

*CSC-101 (Lectures 19 and 20)*

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</> source code

```
1  #include<stdio.h>
2
3  long factorial(int n)
4  {
5      if (n == 0)
6          return 1;
7      else
8          return(n * factorial(n-1));
9  }
10
```

# Stacks



</> source code

```
1  #include <stdio.h>
2  void easy(int n)
3  {if (n<1) return;
4    easy(n-2);
5    printf("%d",n);
6    easy(n-3);
7    printf("%d",n);
8  }
9  int main(void) {
10     // your code goes here
11     easy(5);
12     return 0;
13 }
14
```

<https://ideone.com/SPmToe>

Success #stdin #stdout 0s 5520KB  
11335225

# Recursion example



```
1  #include <stdio.h>
2  int counter = 0;
3  int calc (int a, int b) {
4  int c;
5  counter++;
6  if (b==3) return (a*a*a);
7  else {
8      c = calc(a, b/3);
9      return (c*c*c);
10 }
11 }
12 int main (){
13     calc(4, 81);
14     printf ("%d", counter);
15 }
16
```

<https://ideone.com/II7cOC>



# Recursion example



<https://ideone.com/t7HDTm>

```
1  #include <stdio.h>
2
3  int f(int n)
4  {
5      static int r = 0;
6      if(n <= 0) return 1;
7      if(n>3)
8      {
9          r = n;
10         return f(n-2)+2;
11     }
12     return f(n-1)+r;
13 }
14
```



```
15 ▼ int main(void) {  
16     // your code goes here  
17     int k=f(5);  
18     printf("%d",k);  
19     return 0;  
20 }  
21
```

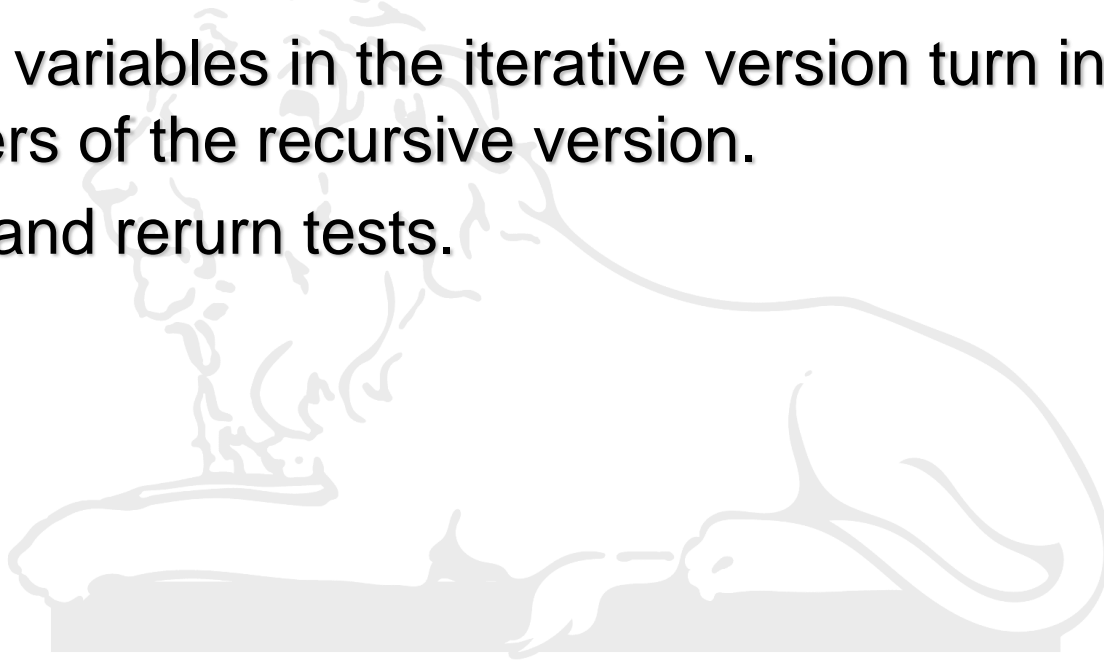
 stdout

18

# Steps for Converting Iterative Code to Recursive



- ▶ Identify the main loop.
- ▶ Use the loop condition as the base case and the body of the loop as the recursive case.
- ▶ The local variables in the iterative version turn into the parameters of the recursive version.
- ▶ Compile and rerun tests.



# Iteration to Recursion



```
int sum=0;  
for(int i=1;i<=100;++i){sum+=i;}
```

```
int GetTotal(int number)  
{  
    if (number==1) return 1;    //The end number  
    return number+GetTotal(number-1); //The inner  
// recursive  
}
```

```
sum=1;  
int GetTotal (int number, int sum)  
{  
    if(number==1) return sum;  
    return GetTotal(number-1,sum+number);  
}
```



# Iteration



```
1  #include <stdio.h>
2  int main() {
3      int num1, num2;
4
5      printf("Enter two numbers: ");
6      scanf("%d %d", &num1, &num2);
7      printf("GCD of %d and %d is:\n", num1, num2);
8
9      int temp;
10     while (num2 != 0) {
11         temp = num2;
12         num2 = num1 % num2;
13         num1 = temp;
14     }
15     printf("%d\n", num1);
16
17     return 0;
18 }
19
```

<https://ideone.com/3NtrSa>

```
Enter two numbers: GCD of 24 and 36 is:
12
```

# Recursion



```
1  #include <stdio.h>
2
3  int gcd(int a, int b) {
4      if (b == 0)
5          return a;
6      else
7          return gcd(b, a % b);
8  }
9
```

<https://ideone.com/sAnTHB>



```
9
10 ▾ int main() {
11     int num1, num2;
12
13     printf("Enter two numbers: ");
14     scanf("%d %d", &num1, &num2);
15
16     int result = gcd(num1, num2);
17
18     printf("GCD of %d and %d is: %d\n", num1, num2, result);
19
20     return 0;
21 }
22
```

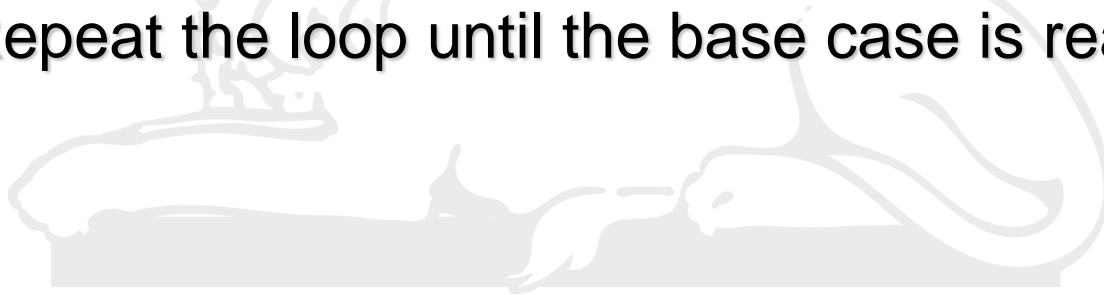
⚙️ stdout

Enter two numbers: GCD of 24 and 36 is: 12

# Recursion to Iteration



- ▶ Step 1: Identify the tail-recursive function in the algorithm.
- ▶ Step 2: Transform the function to use an iterative loop instead of recursive calls.
- ▶ Step 3: Replace the function arguments with variables that hold the intermediate state of the computation.
- ▶ Step 4: Update the variables in each iteration of the loop based on the problem's logic.
- ▶ Step 5: Repeat the loop until the base case is reached.



# Dereference Operator (\*) in C



- ▶ A pointer is a variable that points to an address of an another variable.

<https://ideone.com/zjS0fC>

```
1  #include<stdio.h>
2  int main(){
3  int u=50;
4  int v;
5  int *pu, *pv;
6  pu=&u; //stores the address of number variable
7  v=*pu;
8  pv=&v;
9  printf("%d,%x,%x,%d\n",u,&u,pu,*pu);
10 printf("%d,%x,%x,%d",v,&v,pv,*pv);
11 return 0;
12 }
```

stdout

50,cffa0cf0,cffa0cf0,50

50,cffa0cf4,cffa0cf4,50

# Pointers



```
1  #include<stdio.h>
2  int main(){
3  int v=5;
4  int *pv;
5  pv=&v; //stores the address of number variable
6  printf("%d,%d\n",*pv,v);
7  *pv=50;
8  printf("%d,%d\n",*pv,v);
9  return 0;
10 }
11
```

<https://ideone.com/JNOVLJ>

⚙️ stdout

5, 5

50, 50

# Pointers



```
1  #include<stdio.h>
2  int main(){
3  int v=5;
4  int* pv;
5  pv=&v; //stores the address of number variable
6  printf("%d,%d\n",*pv,v);
7  *pv=50;
8  printf("%d,%d\n",*pv,v);
9  return 0;
10 }
11
```

⚙️ stdout

5,5

50,50

<https://ideone.com/SzzM0D>

# Null Pointer



</> Source Code ...



NullPointer.c

```
1 ▾ #include<stdio.h>
2 ▾ int main(){
3   int *pv;
4   pv=0; //pv=NULL
5   printf("%d\n",*pv);
6   return 0;
7 }
```

```
~$ gcc NullPointer.c
~$ ./a.out
Segmentation fault (core dumped)
~$ █
```

Runtime error #stdin #stdout 0s 5472KB

<https://ideone.com/YCDKGg>



# Dangling Pointer



```
1  #include<stdio.h>
2  int main(){
3  int u1,u2;
4  int v=3;
5  int *pv;
6  u1=2*(v+5);
7  u2=2*(*pv+5);
8  printf("%d,%d\n",u1,u2);
9  return 0;
10 }
11
```

<https://ideone.com/r7jKpj>

```
~$ gcc DanglingPointer.c
~$ ./a.out
Segmentation fault (core dumped)
~$
```

Runtime error #stdin #stdout 0s 5532KB

# Arrays and Pointers in C++



```
1  #include <stdio.h>
2  int main(void) {
3      int a[5]={10,20,30,40,50};
4      for (int i=0; i<5; i++)
5      {
6          printf("%d\n",a[i]);
7          printf("%x\n",a+i);
8          printf("%d\n",*(a+i));
9          printf("%d\n\n",i[a]);
10     }
11     return 0;
12 }
```

<https://ideone.com/FNG35q>

