Week 7
Neha Parmar – 010812971
XP Value – FeedBack

Following my XP value "feedback", we have resolved many integration issues in our effort to design the project. Software systems are bound to get exceptions and error when communicating with other modules. And in the integration phase, proper interface declaration and comprehensive documentation is the key to resolving all such issues.

In these final weeks we are collaborating more among the teams to help each other integrate well and refine the product based on the expected and actual interfaces. Using feedback value we are doing peer reviews also helping other with their solutions. Each one has their share in the entire development of the product.

As it is concerned with the core design, I have picked Singleton Pattern to implement for common instance to update the user high scores. This will avoid inconsistencies in the system related to which user can see which values. Now I will be implementing the observer pattern to be used in the receiving of events when any new level is available and tables for all the users.

Also, the jeopardy level in our game is going to be very great indicator of the usefulness of project. As we are aiming a common user with not much background in the field can learn from it.

Through feedback we have been able to do all the team sessions, this is our current progress. The progress is as expected as of now according to the planned milestones.