**Steps to build the library :**
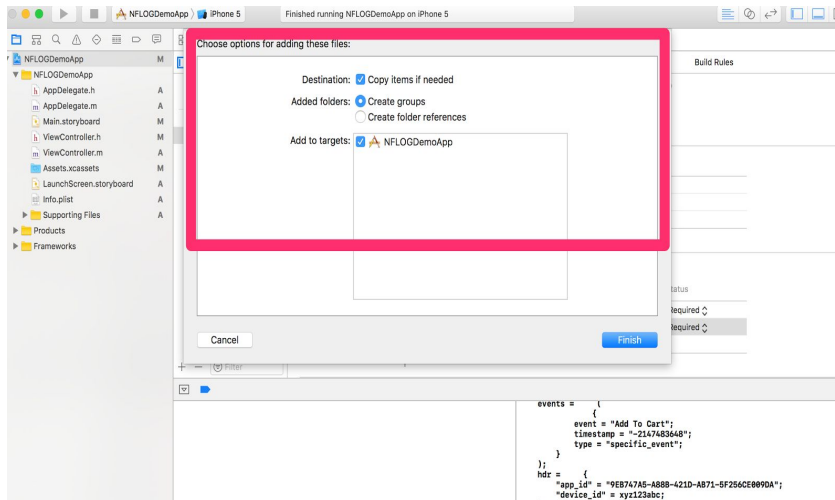
1. Select the target scheme as "NFLoggerLib" and device as "General Device"
2. Click Run (Build and Run). This will create NFLogger.framework



**Steps to integrate the library with your application :**

1. Drag and drop the NFLogger.framework in the frameworks folder and select Following options.

- ○ Check : Copy Items if needed
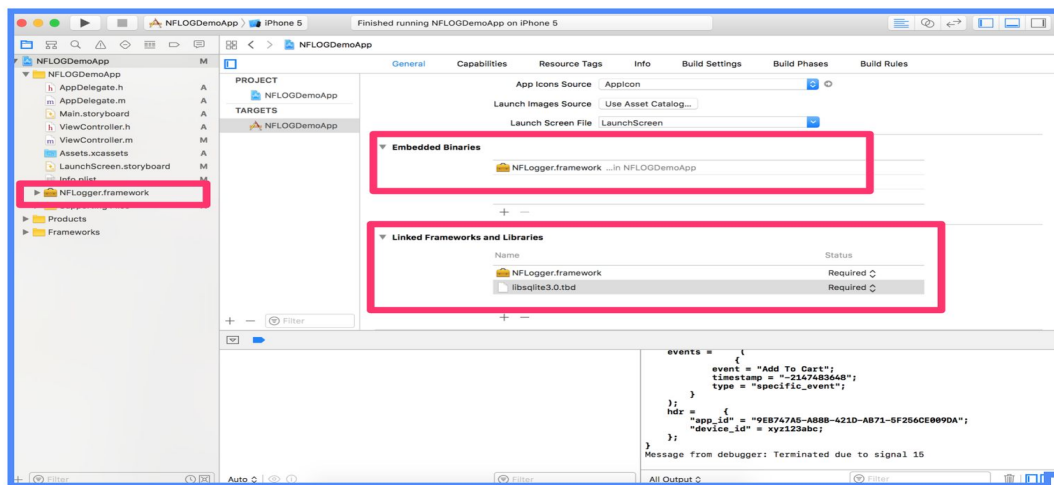- ○ Create Groups
- ○ Select Target



**2.** Add "libsqlite3.0.tbd"

- ● Navigate to Build Phases
- ● Navigate to Link to Binaries
- ● Add "libsqlite3.0.tbd

4. Navigate to Target - Select General

Add NFLogger.framework in "Embedded Binaries"



5. Refer  [Header File Documentation]

(https://github.com/ndagrawal/NFLogger/blob/master/NFLogger/NFLogger.h) to initilizeSDK.

6. Navigate to App Delegate and import header file and following lines of code to initializeSDK.
#import <NFLogger/NFLogger.h>

- (BOOL)application:(UIApplication *)application didFinishLaunchingWithOptions:(NSDictionary *)launchOptions {
// Override point for customization after application launch.
    [NFLogger initializeSDKWithMode:NFLOGManualCapture];
    [NFLogger setLogLevelOfNFLog:NFLOG_LEVEL_VERBOSE|NFLOG_LEVEL_DEBUG|NFLOG_LEVEL_ERROR];
    return YES;
}