```c
#include <stdio.h>
#include <unistd.h>
#include <string.h>
void syserr(char str[])
{
        perror(str);
        exit(1);
} /* sys_arr */
int main(int argc, char *argv[])
{
        int pfd[2],space=0;
    char* argv2[5];
    char msg[80];
        int status;
    char delims[] = " ";
        char *result = NULL;
    if (pipe(pfd) == -1)
        syserr("pipe");
        switch(fork())
        {
                case -1:
                syserr("fork");

                case 0:
                if (dup2(pfd[1], 1) == -1)
                syserr("dup2");
                if (close(pfd[0]) == -1 || close(pfd[1]) == -1)
                syserr("close");
                argv[0]="a.out";
                execv(argv[0], argv);
        syserr("execlp");
        exit(1);
        } /* switch */
    switch(fork())
        {
                case -1:
                syserr("fork");

        case 0:
            if(read(pfd[0], msg, 80) == -1)
                    syserr("read");
               // printf("Received = %s\n", msg);
            result = strtok( msg,delims );
            while( result != NULL ) {
                    space++;
                    if(space ==3)
                    {
                     argv2[3]=result;
                     break;
                }
                result = strtok( NULL, delims );
        }
        if (dup2(pfd[0], 0) == -1)
```

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                        syserr("dup2");
                if (close(pfd[1]) == -1 )
                        syserr("close");
        argv2[0]="moti2";
        argv2[1]=argv[3];
        argv2[2]=argv[6];
        argv2[4]=NULL;
                execv(argv2[0],argv2);
                syserr("execlp2");
        exit(1);
        } /* switch */
        if (close(pfd[0]) == -1 || close(pfd[1]) == -1)
        syserr("close");
        while (wait(&status) != -1);
}
```