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Web 302/Web 502

Board Game Scheduler

## I. Introduction

- a. As a person who has passions in board games and enjoys company and friends, I want to create a web application for users to schedule a get-together board game night or join an existing scheduled board game night.

## II. Goals and objectives

- a. The goals are for registered users to schedule appointments with other users to enjoy a specific board game at a specific date and time.

## III. Target Audience

- a. My target audience is people who loves and wants to play game with others but unable to meet due to schedule conflict, pandemic, and personal issue.

## IV. Key Features

- a. Registered user using email or social media account (optional) such as Facebook, Instagram, Twitter.
- b. Show game schedule on Calendar format or List format.
- c. Schedule a board game night appointment.
- d. Join an existing board game night.

## V. Technology Requirements

- a. Visual Studio
- b. MongoDB
- c. Bootstrap
- d. Javascript ES6