

HOW TO PROMOTE YOUR *open* source PROJECT

Disclaimer: I'm not an expert.

**These are things I learned
based on my own experience.**

**Every project is different and
there's no right or wrong.**



**OPEN
YOUR CODE**

The coming push for open source everything

www.infoworld.com/article/2611456/data-center/the-coming-push-for-open-source-everything.html

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THE DEEP END

By Paul Venezia | Senior Contributing Editor | Follow

The coming push for open source everything

When we can no longer trust proprietary hardware or software, open source becomes the only option

InfoWorld | JUL 22, 2013

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Frankly, I can't say I was surprised when I read that [RIM's BlackBerry 10 transmits user email account credentials to RIM servers](#), which then log into the account. Obviously someone at RIM thought this would be a good idea, but anyone who does anything that requires keeping email private -- say, an executive discussing sensitive negotiation strategies with colleagues, or a doctor or other health care worker, or, well, just about everyone -- should be appalled that RIM covertly collects their username and password, *then logs into the account*.

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The Open-Source Everything Manifesto Transparency Truth

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The Open-Source Everything Manifesto: Transparency, Truth... and over one million other books are available for Amazon Kindle. Learn more

Look inside

The Open-Source Everything Manifesto: Transparency, Truth, and Trust (Manifesto Series) Paperback – June 5, 2012

by Robert David Steele (Author), Howard Bloom (Foreword)

★★★★★ 42 customer reviews

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What the world lacks right now—especially the United States, where every form of organization from government to banks to labor unions has betrayed the public trust—is integrity. Also lacking is public intelligence in the sense of decision-support: knowing what one needs to know in order to make honest decisions for the good of all, rather than corrupt decisions for the good of the few.

The Open-Source Everything Manifesto is a distillation of author, strategist, [Read more](#)

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GITHUB
IS YOUR RESUME



John Resig

@jeresig

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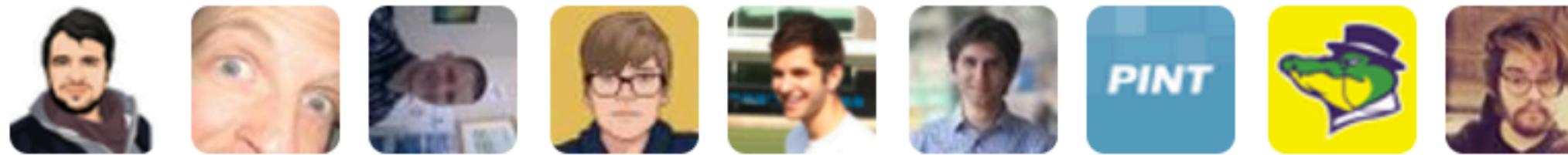
When it comes to hiring, I'll take a Github commit log over a resume any day.

RETWEETS

699

LIKES

301



11:22 AM - 5 Feb 2011

4

699

301

The screenshot shows a web browser window with the title bar "GitHub Is Your Resume Now". The address bar contains the URL "anti-pattern.com/github-is-your-resume-now". The main content area features a large, bold, black sans-serif font header: "GitHub Is Your Resume Now". Below the header is a smaller, grayed-out date: "June 17th, 2012". The main text is divided into three sections. The first section discusses the shift from CVs to GitHub profiles. The second section addresses the lack of effort put into optimizing GitHub profiles. The third section emphasizes GitHub as a public portfolio.

GitHub Is Your Resume Now

June 17th, 2012

If you're a programmer, the days of sending a [CV](#) when you apply for a job are quickly coming to an end, if they haven't already. No one really wants to see your poorly formatted, badly designed Microsoft Word template filled with irrelevant information you've carefully curated to make you look like the best programmer ever, least of all me. I just want to see what you've built and how you built it, and the best way to see that is by looking at your GitHub account.

The problem is that while most programmers seem to understand and even embrace GitHub as the new resume, few if any seem to have actually put any thought or time into making their GitHub accounts look and work well as such.

GitHub is more than just your social backup storage, it's your *portfolio* and it's *public*. You can't just dump everything there willy-nilly or your account is going to look like shit, which it probably does.

GitHub Résumé

Secure | https://resume.github.io

MY GITHUB RÉSUMÉ

As a software startup owner I really enjoy when people send us their résumés and they include their github account so we can see tangible work they have done.

After a [tweet by John Resig](#) I imagined that it may be nice for people to be able to generate their [GitHub](#) résumés.

Generate

See some popular users

[Chris Wanstrath](#) [Max Howell](#)

Notes, Information and Future features

This is the first version. I am planning on adding things as such as your most committed forks, most committed repositories and make the "My Popular Repositories" be built from your complete list of repositories. Feel free to [fork the page](#) if you want to help :-)

and what

happens?

1. Create a new repo

The screenshot shows the GitHub interface for creating a new repository. At the top, there's a navigation bar with tabs for 'Pull requests', 'Issues', and 'Gist'. Below the navigation bar, the main title 'Create a new repository' is displayed, followed by a subtitle explaining what a repository is: 'A repository contains all the files for your project, including the revision history.' The 'Owner' field is populated with the user 'zenorocha'. The 'Repository name' field is empty and contains the placeholder '????'. A green checkmark icon is positioned next to the repository name input field. Below the form, a note suggests using a memorable repository name like 'bug-free-adventure'. There's also a section for an optional 'Description' with a text input field. At the bottom, a radio button is selected for 'Public' repository visibility, with the explanatory text: 'Anyone can see this repository. You choose who can commit.'

Create a new repository

A repository contains all the files for your project, including the revision history.

Owner

zenorocha / ?????

Repository name

Great repository names are short and memorable. Need inspiration? How about [bug-free-adventure](#).

Description (optional)

Public

Anyone can see this repository. You choose who can commit.

2. Have a brilliant idea



3. Work like there's no tomorrow



4. Launch the project



Expectation



Everybody loves it and admires you

Reality



Star

0



Fork

0

Nobody cares and you feel miserable

"Build it and
they will come"
is a lie

? why promote ? ?

? your open ? ?

? source projects ?

? in the first place?

! # @ I know, @ # & ! "promotion" ! & is like a curse ! # word for developers

more promotion



more exposure

more exposure



more users

more users



more contributors

more contributors



more insights

more insights



more quality

more quality



more opportunities

If your code is popular
enough to attract outside
contributions, you will have
created a **force multiplier**
that helps you get more work
done **faster and cheaper**.

- Tom Preston-Werner

know your
AUDIENCE

GitHub - zenorocha/clipboard.js

Watch 300 Star 15,751 Fork 1,152

Code Issues 13 Pull requests 6 Projects 0 Wiki Pulse Graphs

Modern copy to clipboard. No Flash. Just 3kb gzipped <https://clipboardjs.com>

232 commits 2 branches 26 releases 35 contributors

Branch: master New pull request Find file Clone or download

zenorocha Release v1.5.16 Latest commit 402c9ee on Dec 12, 2016

File	Description	Time Ago
.github	Adds basic JSFiddle to help people reproduce their bugs	9 months ago
demo	Adds meta viewport for all demos	3 months ago
dist	Release v1.5.16	a month ago
src	Fixes #320	3 months ago
test	Removes error message when target/text attributes are null, undefined...	10 months ago
.babelrc	Removes babel loose mode	3 months ago
.banner	Adds banner - Fixes #88	a year ago
.editorconfig	Add .npmignore	a year ago
.gitignore	Provides a transpiled version to npm so browserify and webpack users ...	a year ago
.npmignore	Ignores unnecessary files on bower and npm	a year ago



Top open source launches on GitHub



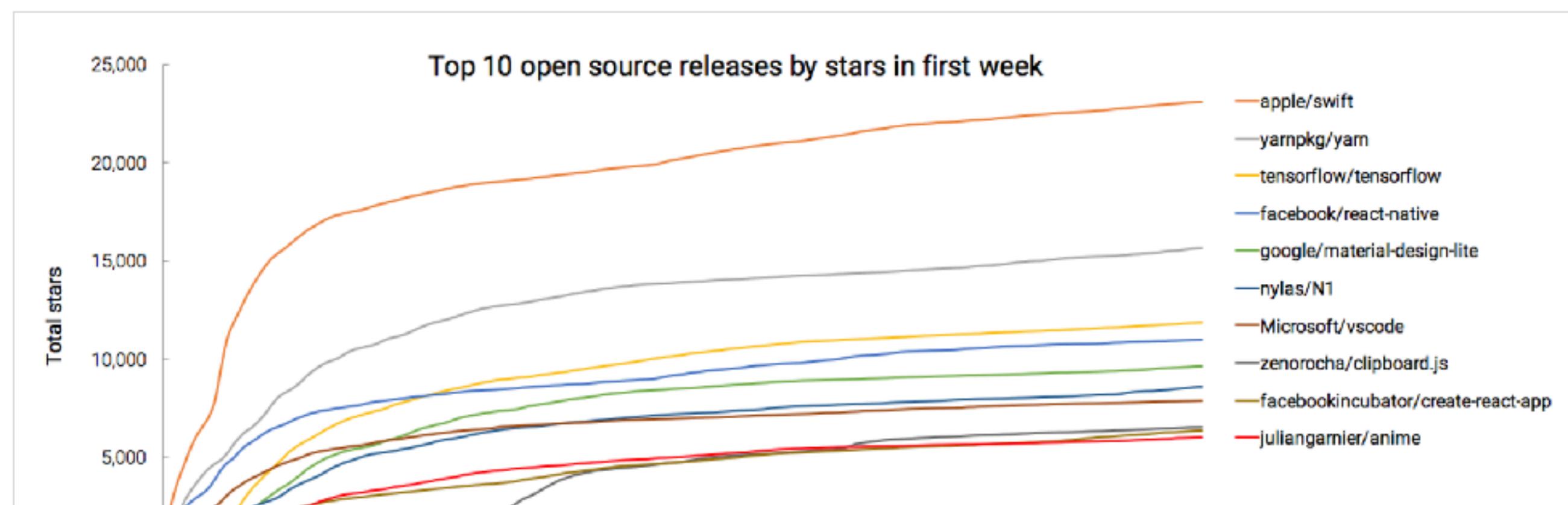
October 24, 2016

bkeepers

General

The open source community on GitHub has released some of the world's most influential technologies. Earlier this month, a new dependency manager for JavaScript called [Yarn](#) was launched and hit 10,000 stars by its second day on GitHub. Stars are an important measure of the community's interest and just one of the many ways to determine a project's success.

Based on the number of stars in a project's first week, here are the top open source releases on GitHub since 2015.



Featured

All Posts

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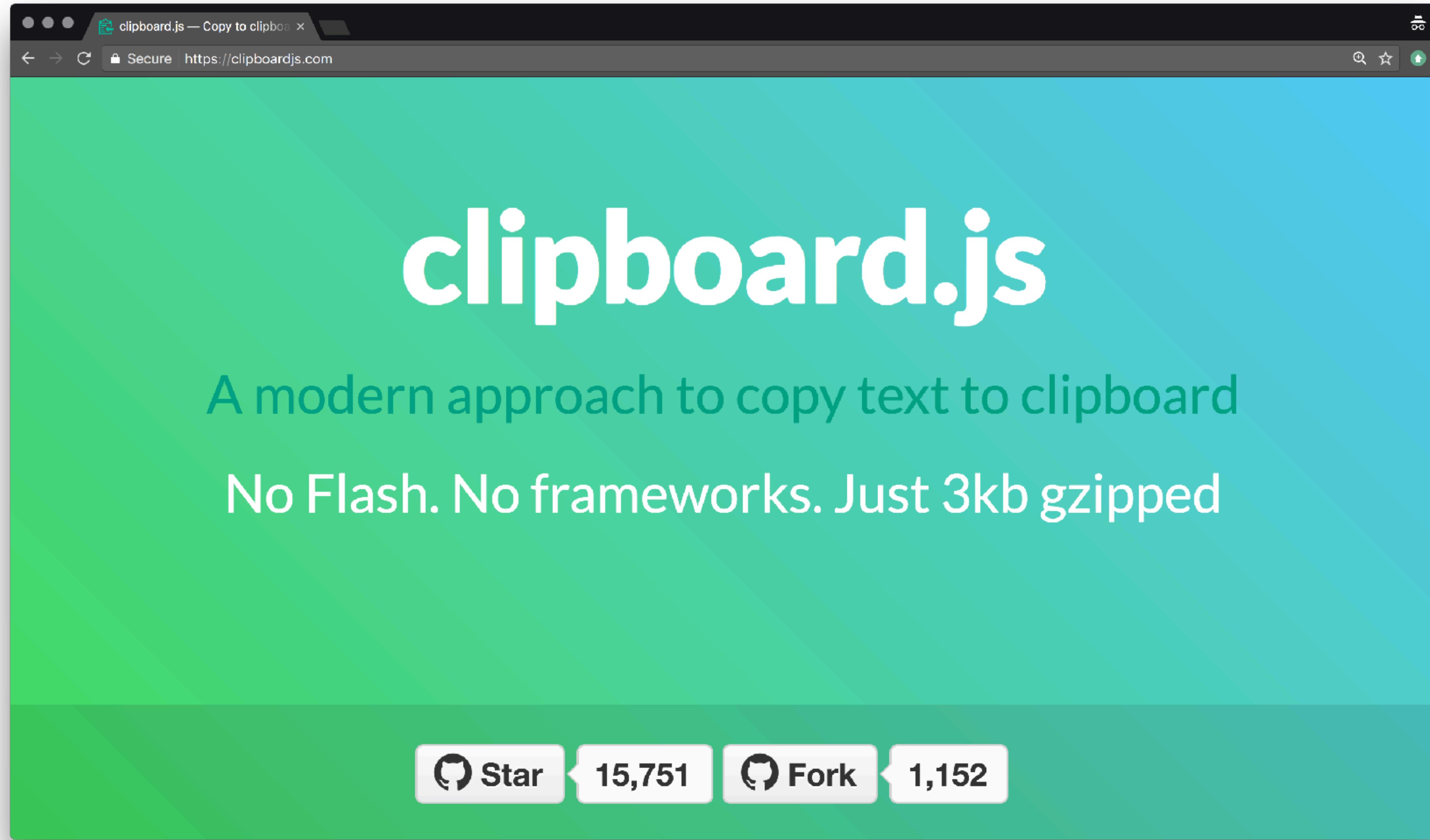
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New Hires

Watercooler

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P.S.: there are 35 million repos

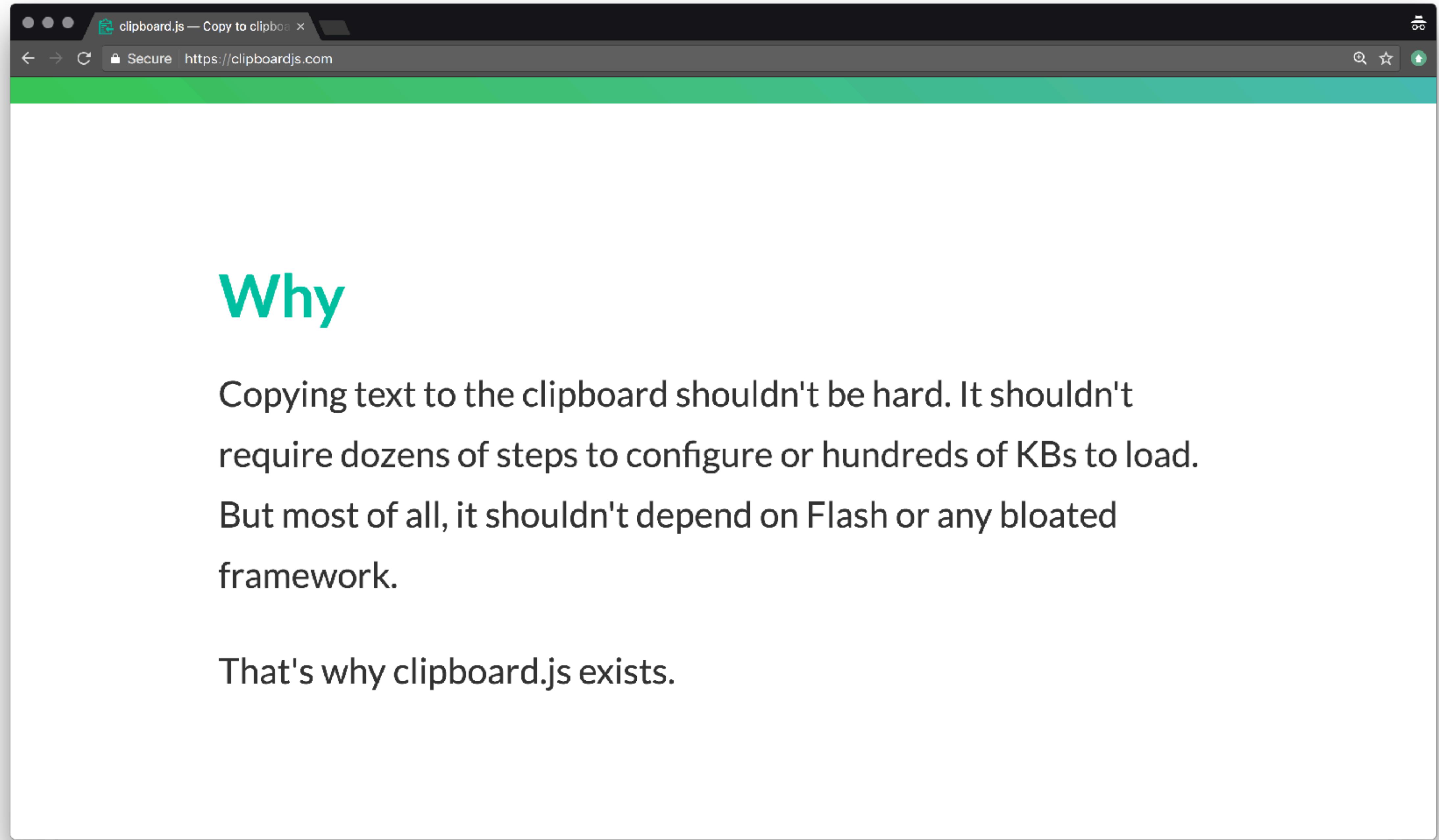


 Star

15,751

 Fork

1,152



Why

Copying text to the clipboard shouldn't be hard. It shouldn't require dozens of steps to configure or hundreds of KBs to load.

But most of all, it shouldn't depend on Flash or any bloated framework.

That's why clipboard.js exists.

**if you don't know your
audience, you won't be
able to create something
they'll like or even use.**

good
docs

1. README

**One of the simplest form
of documentation. If you
don't have nothing, at least
write a README.**

GitHub - ReactiveX/RxJava: Rx

← → C GitHub, Inc. [US] https://github.com/ReactiveX/RxJava

README.md

RxJava: Reactive Extensions for the JVM

build passing codecov 95% maven central 2.0.4

RxJava is a Java VM implementation of [Reactive Extensions](#): a library for composing asynchronous and event-based programs by using observable sequences.

It extends the [observer pattern](#) to support sequences of data/events and adds operators that allow you to compose sequences together declaratively while abstracting away concerns about things like low-level threading, synchronization, thread-safety and concurrent data structures.

Getting started

The first step is to include RxJava 2 into your project, for example, as a Gradle compile dependency:

```
compile "io.reactivex.rxjava2:rxjava:2.x.y"
```

The second is to write the [Hello World](#) program:

```
package rxjava.examples;

import io.reactivex.*;

public class HelloWorld {
    public static void main(String[] args) {
        Flowable.just("Hello world").subscribe(System.out::println);
    }
}
```

WHAT MAKES A GOOD README?

1. Explain what your project does
2. How to install it
3. Example usage
4. How to set up dev environment
5. How to ship a change
6. License and author info

A template for Github README x

Secure | https://gist.github.com/zenorocha/4526327

zenorocha / README.md

Last active 2 days ago

Code Revisions 4 Stars 342 Forks 132 Embed <script src="https://gi: Raw

A template for Github READMEs (Markdown) + Sublime Snippet

README.md

Project Name

TODO: Write a project description

Installation

TODO: Describe the installation process

Usage

TODO: Write usage instructions

Contributing

2. API REFERENCE

**Gives detailed information
from API annotations in
your source code.**

Liferay 6.2-ce-ga5 Overview (Liferay 6.2-ce-ga5) https://docs.liferay.com/portal/6.2/javadocs/ Liferay 6.2-ce-ga5

All Classes Packages com.liferay.counter com.liferay.counter.model com.liferay.counter.service com.liferay.counter.service.persistence com.liferay.mail.model com.liferay.mail.service com.liferay.mail.util com.liferay.portal

All Classes

Packages

See: [Description](#)

Portal Services

com.liferay.counter	This package defines the portal counter exceptions.
com.liferay.counter.model	This package defines the portal counter model interfaces, classes, and wrappers.
com.liferay.counter.service	This package defines the portal counter service local interfaces, utilities, and wrappers.
com.liferay.counter.service.persistence	This package defines the portal counter service persistence interfaces and utilities.
com.liferay.mail.model	This package defines the portal mail model classes.
com.liferay.mail.service	This package defines the portal mail service interfaces and utilities.
com.liferay.mail.util	This package defines the portal mail utility interfaces.
com.liferay.portal	This package defines the common portal exceptions.
com.liferay.portal.jar	This package defines the portal archiving interfaces, classes, and exceptions.
com.liferay.portal.layoutconfiguration.util	
com.liferay.portal.layoutconfiguration.util.xml	
com.liferay.portal.license	This package defines the portal license classes.
com.liferay.portal.license.util	This package defines the portal license utility interfaces and classes.
com.liferay.portal.model	This package defines the portal model interfaces, classes, utilities, wrappers, and annotated types.
com.liferay.portal.model.impl	This package defines the portal model implementation base classes.
com.liferay.portal.portletfilerepository	
com.liferay.portal.repository.proxy	This package defines the portal repository proxy beans.
com.liferay.portal.security.ac	
com.liferay.portal.security.auth	This package defines the portal security authentication interfaces, classes, utilities, wrappers, and exceptions.
com.liferay.portal.security.ldap	This package defines the portal security LDAP interfaces and classes.

AccessControl (Liferay 7.0-ga3)

Liferay 7.0-ga3 portal-kernel

All Classes

Packages

com.liferay.admin.kernel.util
com.liferay.announcements.kernel.constants
com.liferay.announcements.kernel.exception
com.liferay.announcements.kernel.model
com.liferay.announcements.kernel.service
com.liferay.announcements.kernel.service.persistence
com.liferay.announcements.kernel.util
com.liferay.asset.kernel
com.liferay.asset.kernel.exception

All Classes

AbortPolicy
AbstractDevice
AbstractMessagingConfigurator
AbstractPortletRequestWhitelist
AbstractSearchEngineConfigurator
AcceptorServlet
AccessControl
AccessControlContext
AccessControlContext.Settings
AccessControlled
AccessControlPolicy
AccessControlThreadLocal
AccessControlUtil
Accessor
Account
Account
AccountConstants
AccountLocalService
AccountLocalServiceUtil
AccountLocalServiceWrapper
AccountModel
AccountNameException
AccountPermission
AccountPermissionUtil
AccountPersistence
AccountService
AccountServiceUtil
AccountServiceWrapper
AccountSoap
AccountUtil
AccountWrapper
Action
ActionableDynamicQuery

OVERVIEW PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

com.liferay.portal.kernel.security.access.control

Interface AccessControl

```
public interface AccessControl
```

Author:
Raymond Augé

Field Summary

Fields	Modifier and Type	Field and Description
	static AccessControlled	NULL_ACCESS_CONTROLLED

Method Summary

All Methods	Instance Methods	Abstract Methods
Modifier and Type	Method and Description	
void	<code>initAccessControlContext(javax.servlet.http.HttpServletRequest request, javax.servlet.http.HttpServletResponse response, Map<String, Object> settings)</code>	
void	<code>initContextUser(long userId)</code>	
AuthVerifierResult.State	<code>verifyRequest()</code>	

Field Detail

NULL_ACCESS_CONTROLLED

API Reference - ts - API

Secure https://angular.io/docs/ts/latest/api/ GET STARTED

Angular

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CORE DOCUMENTATION

QUICKSTART

GUIDE

API REFERENCE

ADDITIONAL DOCUMENTATION

TUTORIAL

ADVANCED

COOKBOOK

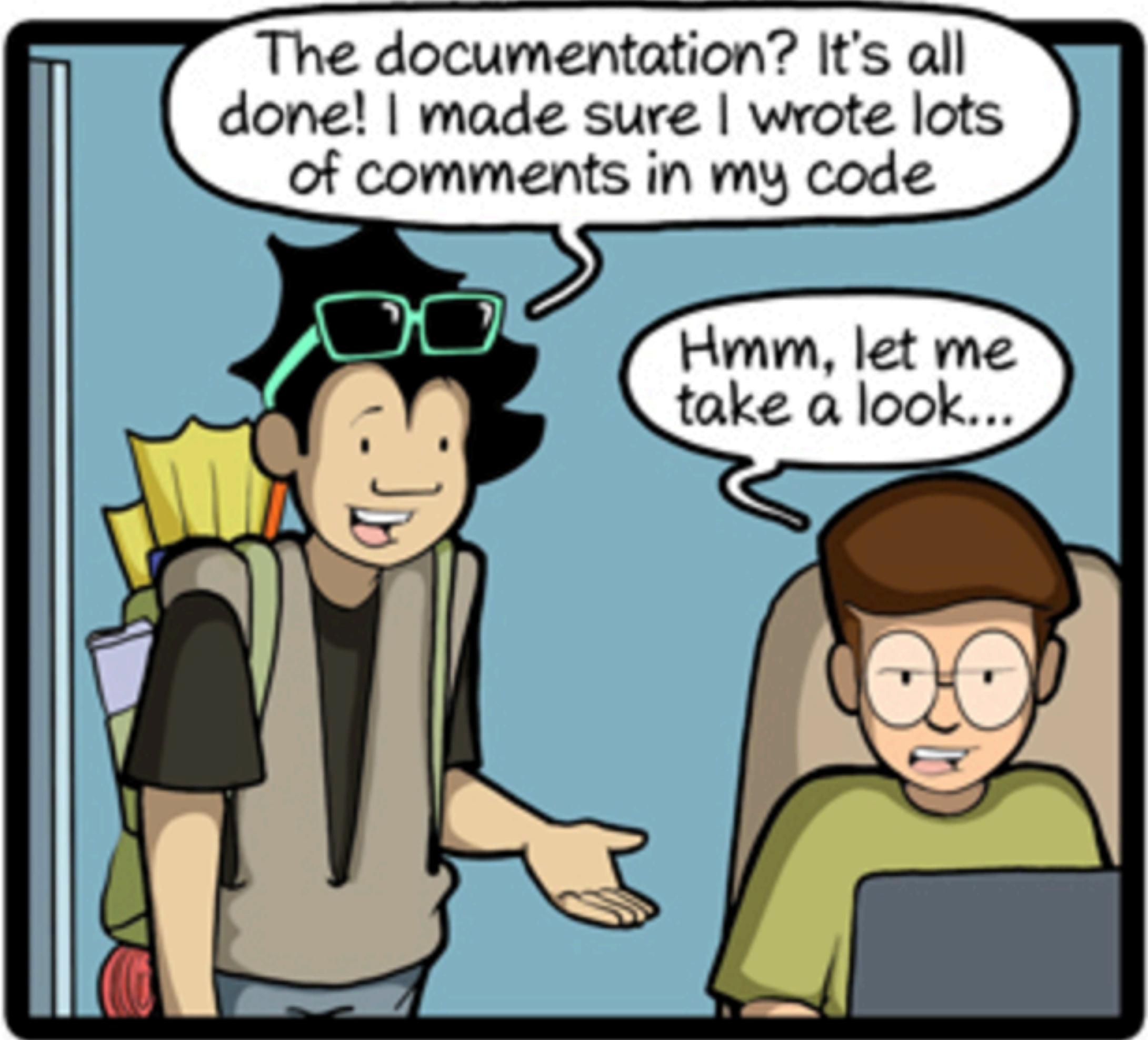
Angular for TypeScript

API Reference (v2.4.1)

TYPE: ALL STATUS: ALL Filter

@angular/common

K APP_BASE_HREF	P AsyncPipe	c CommonModule
P CurrencyPipe	P DatePipe	P DecimalPipe
c HashLocationStrategy	P I18nPluralPipe	P I18nSelectPipe
P JsonPipe	c Location	I LocationChangeEvent
I LocationChangeListener	c LocationStrategy	P LowerCasePipe
D NgClass	D NgFor	D Nglf
c NgLocalization	D NgPlural	D NgPluralCase
D NgStyle	D NgSwitch	D NgSwitchCase
D NgSwitchDefault	D NgTemplateOutlet	c PathLocationStrategy
P PercentPipe	c PlatformLocation	P SlicePipe
P UpperCasePipe	K VERSION	



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3. DEVELOPER GUIDES

**Teaches you what to do
when you generally
know what you're doing.**

The Groovy programming language

www.groovy-lang.org/databases.html

★ Groovy Learn Documentation Download Community Ecosystem Socialize Q Fork me on GitHub

Table of contents

- 1. Connecting to the database
 - 1.1. Connecting with a DataSource
 - 1.2. Connecting using @Grab
- 2. Executing SQL
 - 2.1. Creating tables
- 3. Basic CRUD operations
 - 3.1. Creating/Inserting data
 - 3.2. Reading rows
 - 3.3. Updating rows
 - 3.4. Deleting rows
- 4. Advanced SQL operations
 - 4.1. Working with transactions
 - 4.2. Using batches
 - 4.3. Performing pagination
 - 4.4. Fetching metadata
 - 4.5. Named and named-ordinal

Working with a relational database

Groovy's `groovy-sql` module provides a higher-level abstraction over Java's JDBC technology. JDBC itself provides a lower-level but fairly comprehensive API which provides uniform access to a whole variety of supported relational database systems. We'll use HSQLDB in our examples here but you can alternatively use Oracle, SQL Server, MySQL and a host of others. The most frequently used class within the `groovy-sql` module is the `groovy.sql.Sql` class which raises the JDBC abstractions up one level. We'll cover that first.

1. Connecting to the database

Connecting to a database with Groovy's `Sql` class requires four pieces of information:

- The database uniform resource locator (URL)
- Username
- Password
- The driver class name (which can be derived automatically in some situations)

For our HSQLDB database, the values will be something like that shown in the following table:

Property	Value
url	<code>jdbc:hsqldb:mem:yourdb</code>
user	<code>sa</code> (or your <code>username</code>)
password	<code>yourPassword</code>

Ajax | jQuery Learning Center

Secure https://learn.jquery.com/ajax/ Plugins Contribute Events Support jQuery Foundation

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- Using jQuery Core
- Frequently Asked Questions
- Events
- Effects
- Ajax**
- Plugins
- Performance
- Code Organization
- Deferreds
- jQuery UI
- Widget Factory
- Using jQuery UI
- jQuery Mobile

Ajax

Traditionally webpages required reloading to update their content. For web-based email this meant that users had to manually reload their inbox to check and see if they had new mail. This had huge drawbacks: it was slow and it required user input. When the user reloaded their inbox, the server had to reconstruct the entire web page and resend all of the HTML, CSS, JavaScript, as well as the user's email. This was hugely inefficient. Ideally, the server should only have to send the user's new messages, not the entire page. By 2003, all the major browsers solved this issue by adopting the XMLHttpRequest (XHR) object, allowing browsers to communicate with the server without requiring a page reload.

The XMLHttpRequest object is part of a technology called Ajax (Asynchronous JavaScript and XML). Using Ajax, data could then be passed between the browser and the server, using the XMLHttpRequest API, without having to reload the web page. With the widespread adoption of the XMLHttpRequest object it quickly became possible to build web applications like Google Maps, and Gmail that used XMLHttpRequest to get new map tiles, or new email without having to reload the entire page.

Ajax requests are triggered by JavaScript code; your code sends a request to a URL, and when it receives a response, a callback function can be triggered to handle the response. Because the request is asynchronous, the rest of your code continues to execute while the request is being processed, so it's imperative that a callback be used to handle the response.

Unfortunately, different browsers implement the Ajax API differently. Typically this meant that developers would have to account for all the different browsers to ensure that Ajax would work universally. Fortunately, jQuery provides Ajax support that abstracts away painful browser differences. It offers both a full-featured `$.ajax()` method, and simple convenience methods such as `$.get()`, `$.getScript()`, `$.getJSON()`, `$.post()`, and `$(()).load()`.

Most jQuery applications don't in fact use XML, despite the name "Ajax"; instead, they transport data as plain HTML or JSON (JavaScript Object Notation).

Collections - Maps - Scala Doc X

← → C i docs.scala-lang.org/overviews/collections/maps.html

Scala Documentation API ▾ Learn ▾ Quickref ▾ Contribute SIPS/SLIPs Search in documentation...

COLLECTIONS

Maps

A [Map](#) is an [Iterable](#) consisting of pairs of keys and values (also named *mappings* or *associations*). Scala's [Predef](#) class offers an implicit conversion that lets you write `key -> value` as an alternate syntax for the pair `(key, value)`. For instance `Map("x" -> 24, "y" -> 25, "z" -> 26)` means exactly the same as `Map(("x", 24), ("y", 25), ("z", 26))`, but reads better.

The fundamental operations on maps are similar to those on sets. They are summarized in the following table and fall into the following categories:

- **Lookup operations** `apply`, `get`, `getOrElse`, `contains`, and `isDefinedAt`. These turn maps into partial functions from keys to values. The fundamental lookup method for a map is:
`def get(key): Option[Value]`. The operation “`m get key`” tests whether the map contains an association for the given `key`. If so, it returns the associated value in a `Some`. If no key is defined in the map, `get` returns `None`. Maps also define an `apply` method that returns the value associated with a given key directly, without wrapping it in an `Option`. If the key is not defined in the map, an exception is raised.
- **Additions and updates** `+`, `++`, `updated`, which let you add new bindings to a map or change existing bindings.
- **Removals** `-`, `--`, which remove bindings from a map.
- **Subcollection producers** `keys`, `keySet`, `keysIterator`, `values`, `valuesIterator`, which return a map's keys and values separately in various forms.
- **Transformations** `filterKeys` and `mapValues`, which produce a new map by filtering and transforming bindings of an existing map.

Operations in Class Map

WHAT IT IS	WHAT IT DOES
—	—

Contents

- [Introduction](#)
- [Mutable and Immutable Collections](#)
- [Trait Traversable](#)
- [Trait Iterable](#)
- [The sequence traits Seq, IndexedSeq, and LinearSeq](#)
- [Sets](#)
- [Maps](#)
 - [Operations in Class Map](#)
 - [Operations in Class mutable.Map](#)
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- [Iterators](#)
- [Creating Collections From Scratch](#)
- [Conversions Between Java and Scala Collections](#)
- [Migrating from Scala 2.7](#)

And, last but not least, our very own 432 volume documentation

Good reading!



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4. LEARNING PATHS

The idea is simply to teach a series of concepts from zero to done in a sequence.

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Secure https://www.codecademy.com/learn/web

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Overview Syllabus

1 Introduction to HTML

>  HTML Basics Interactive Lesson

 Build Your Own Webpage Interactive Lesson

 Introduction to HTML Multiple Choice Quiz

 **External Resources**

How the Internet Works 5 mins read

Intro to HTML 10 mins read

2 HTML Structure: Using Lists

Learn iOS | Code School

Secure https://www.codeschool.com/learn/ios

Paths > iOS

iOS Development With Objective-C 0/6 Complete

Prior to Swift, most iOS apps were developed with a programming language called Objective-C. Many existing apps in the App Store are built with it, and it's still possible to build apps with just Objective-C. These courses are a great choice for anyone who has experience programming with it and wants to learn more or has inherited an Objective-C project at work and needs to dig into the language.

FREE COURSE FREE Try Objective-C
Learn the language that powers iOS and Mac apps.

COURSE Try iOS
Learn iOS from the ground up.

COURSE iOS Operation: Models
Learn to use Models to organize and manage iOS app data.

COURSE Core iOS 7
Quickly get up to speed on the core updates of iOS 7.

COURSE iOS Operation: MapKit

Courses Complete 0/7 (0%)

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Getting Started on Heroku with Scala and Play

Introduction

Set up

Prepare the app

Deploy the app

View logs

Define a Procfile

Scale the app

Declare app dependencies

Run the app locally

Push local changes

Provision add-ons

Start a one-off dyno

Define config vars

Use a database

Next steps

View logs

Heroku treats logs as streams of time-ordered events aggregated from the output streams of all your app and Heroku components, providing a single channel for all of the events.

View information about your running app using one of the [logging commands](#), `heroku logs --tail`:

```
$ heroku logs --tail
2015-04-15T19:43:23.035646+00:00 app[web.1]: Picked up JAVA_TOOL_OPTIONS: -Xmx384m -Xss512k -Djava.awt.headless=true
2015-04-15T19:43:23.453052+00:00 app[web.1]: Play server process ID is 3
2015-04-15T19:43:25.088586+00:00 app[web.1]: [info] application - Application has started
2015-04-15T19:43:25.113442+00:00 app[web.1]: [info] play - Application started (Prod)
2015-04-15T19:43:25.532132+00:00 app[web.1]: [info] play - Listening for HTTP on /0:0:0:0:0:0:0:0
2015-04-15T19:43:25.957858+00:00 heroku[web.1]: State changed from starting to up
2015-04-15T19:48:46.841884+00:00 heroku[router]: at=info method=GET path="/" host=nameless-lake...
```

Visit your application in the browser again, and you'll see another log message generated.

Press `Control+C` to stop streaming the logs.

[Report a problem](#) [I've learned how to see my logs](#)

[Feedback](#)

a good
documentation
needs to be
searchable

DevDocs - DOM / Canvas API: x

← → C i devdocs.io/dom/canvas_api/drawing_dom_objects_into_a_canvas

Search canvas

DevDocs / DOM

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DOM / Canvas

CanvasCaptureMediaStream.canvas

CanvasRenderingContext2D.canvas

WebGLRenderingContext.canvas

Canvas API: Optimizing canvas

Canvas API: Manipulating video usi...

Canvas API: Pixel manipulation wit...

Canvas API: Drawing DOM objects i...

CanvasPattern

CanvasGradient

Canvas API

CanvasImageSource

CanvasCaptureMediaStream

CanvasRenderingContext2D

OffscreenCanvas

Canvas API: Finale

Canvas API: Tutorial

HTMLCanvasElement

CanvasPattern.setTransform

Canvas API: Compositing

CanvasGradient.addColorStop

CanvasRenderingContext2D.arc

CanvasRenderingContext2D.clip

CanvasRenderingContext2D.fill

Canvas API: Drawing DOM objects into a canvas

Before you start

To understand this article, it is recommended to be comfortable with [JavaScript](#), the [Canvas API](#) and the [DOM API](#). It's even better if you are also familiar with [SVG](#).

Although it's not trivial (for security reasons), it's possible to draw [DOM](#) content—such as [HTML](#)—into a [canvas](#). This article, derived from [this blog post](#) by Robert O'Callahan, covers how you can do it securely, safely, and in accordance with the specification.

An overview

You can't just draw HTML into a canvas. Instead, you need to use an [SVG](#) image containing the content you want to render. To draw HTML content, you'd use a [`<foreignObject>`](#) element containing the HTML, then draw that SVG image into your canvas.

Step-by-step

The only really tricky thing here—and that's probably an overstatement—is creating the SVG for your image. All you need to do is create a string containing the [XML](#) for the SVG and construct a [Blob](#) with the following parts.

1. The MIME media type of the blob should be "image/svg+xml".
2. The [`<svg>`](#) element.
3. Inside that, the [`<foreignObject>`](#) element.
4. The (well-formed) HTML itself, nested inside the [`<foreignObject>`](#).

By using an object [URL](#) as described above, we can inline our HTML instead of having to load it from an external source. You can, of course, use an external source if you prefer, as long as the origin is the same as the originating document.

You're browsing the DOM documentation. To browse all docs, go to [devdocs.io](#) (or press esc).

The YUI Library x

← → C ⓘ yuilibrary.com



Home Quick Start Documentation Community Other Projects

IMPORTANT: The YUI library is no longer actively maintained. Please see this [announcement](#) for more information.

YUI is a free, open source JavaScript and CSS library for building richly interactive web applications

Get Started
Start using YUI 3.18.1 in two easy steps.

event

EventHandle class
Return value from all subscribe operations

EventFacade class
Wraps and protects a custom event for use when emitFacade is set ...

eventHandler method
SWF

EventTarget class
EventTarget provides the implementation for any object to publish ...

on method
Subscribe a callback function to a custom event fired by this obj ...

EventTarget

after method
Subscribe to a custom event hosted by this object. The supplied ...

Why YUI?

Fast
YUI's lightweight core and **modular architecture** make it scalable, fast, and robust. Built by frontend engineers at Yahoo!, YUI powers the most popular web properties.

Complete
YUI's **intuitive and well-documented API** takes you from basic DOM handling to building performant and maintainable applications on desktop browsers, mobile devices, and the server.

Industrial Strength
A **thriving community**, a carefully architected infrastructure, and a comprehensive suite of tools help you code like a pro, from simple web pages to complex enterprise systems.

Free & Open
YUI is **free for all uses** and is **developed in the open** on GitHub. Core team members can always be found in the **forums** and the **#yui** IRC channel on **Freenode**. Pull requests are welcome!

a good
documentation
must provide
code examples

How to dynamically change min date of DateP... X

← → C 🔒 Secure https://web.liferay.com/community/forums/-/message_boards/view_message/84683223

LIFERAY. From DatePicker: minimum date should be today date
To DatePicker: minimum date should be From DatePicker value

Platform Resources Services Company

I tried Something like this:

HTML

```
2 | <div id="#<portlet:namespace />startDatePicker">
3 |   <aui:input name="startDate" maxlength="10" title='Est. Start Date'
4 |     id="startDate" required="true" inlineLabel="true" label="Est. Sta
5 |     style="margin-left: -1px;"/>
6 | </div>
7 | <div style="padding-left:3px;" id="#<portlet:namespace />endDatePicker">
8 |   <aui:input name="endDate" maxlength="10" title='Est. End Date'
9 | </div>
```

AUI Script

```
57 | var dateItems=_date.split(_delimiter);
58 | var monthIndex=formatItems.indexOf("mm");
59 | var dayIndex=formatItems.indexOf("dd");
60 | var yearIndex=formatItems.indexOf("yyyy");
61 | var month=parseInt(dateItems[monthIndex]);
62 | month-=1;
63 | var formatedDate = new Date(dateItems[yearIndex],month,dateItems[dayIndex])
64 | return formatedDate;
```

Any suggestion ?

How to dynamically change min date of DateP... X

← → C 🔒 Secure https://web.liferay.com/community/forums/-/message_boards/view_message/84683223

LIFERAY. From DatePicker: minimum date should be today date To DatePicker: minimum date should be From DatePicker value Platform Resources Services Company

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62 | month-=1;
63 | var formatedDate = new Date(dateItems[yearIndex],month,dateItems[dayIndex]
64 | return formatedDate;
```

Any suggestion ?



Copy

```
1 'use strict';
2
3 import Component from 'metal-component';
4 import Soy from 'metal-soy';
5
6 import templates from './MyComponent.soy';
7
8 class MyComponent extends Component {
9     attached() {
10         console.log('MyComponent attached!');
11     }
12 }
13
14 Soy.register(MyComponent, templates);
15
16 export default MyComponent;
```

**if you don't care
about your own
open source project,
why should I care?**

**THAT'S
IMPOSSIBLE**



meet
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Electric by Liferay

Docs



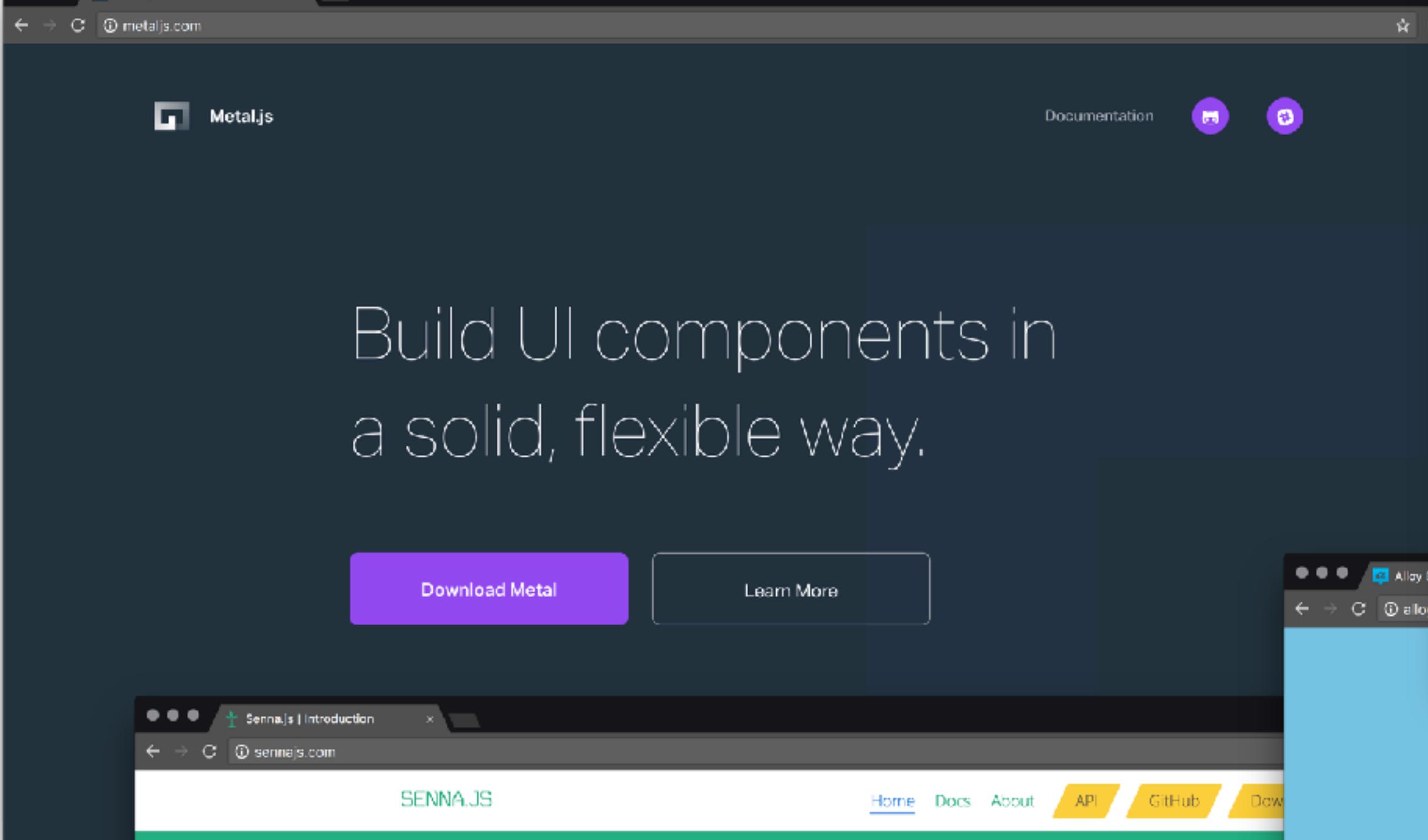
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solve all your problems
magically, but it can
help with some things.**

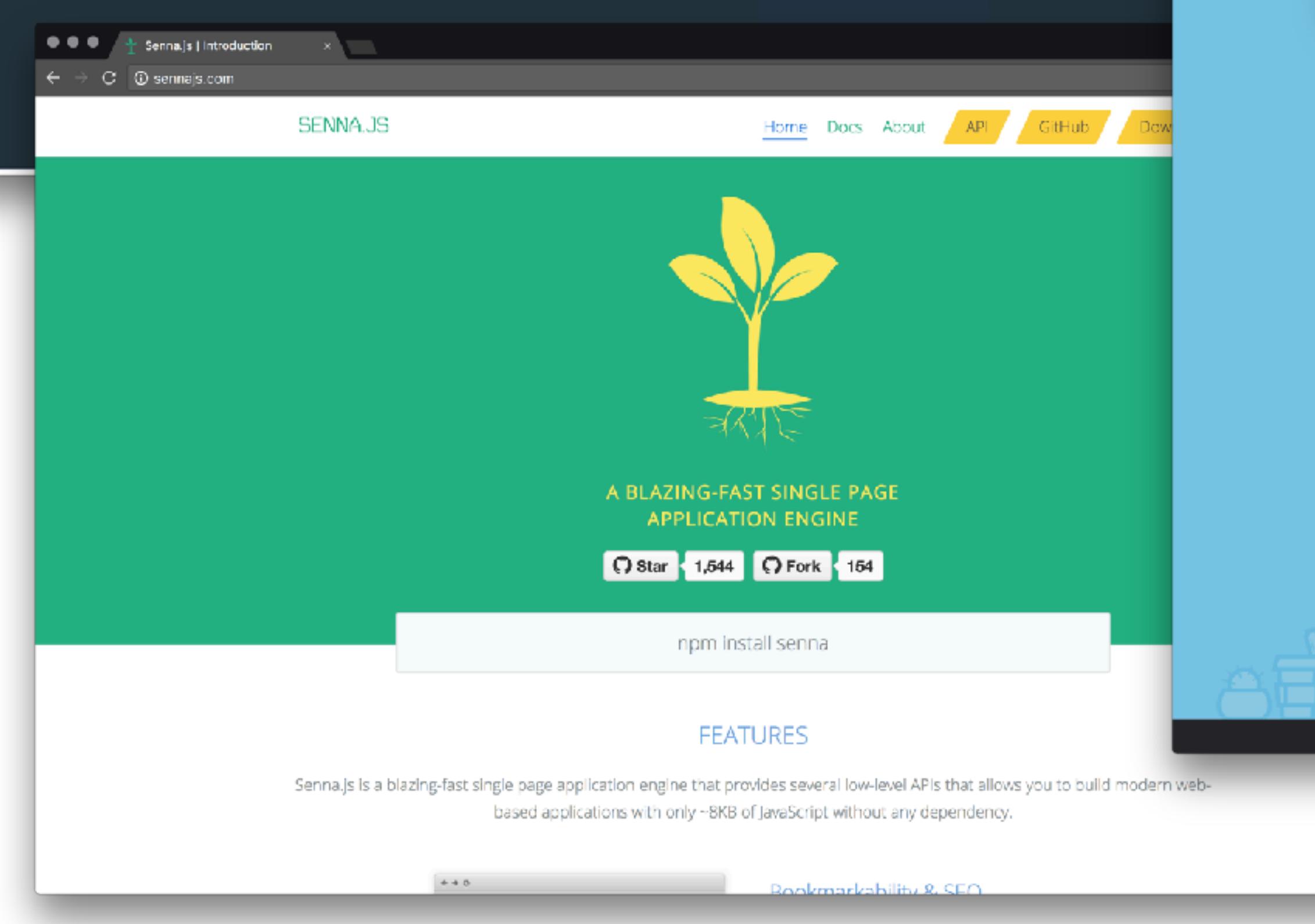


The Metal.js homepage features a dark background with large white text: "Build UI components in a solid, flexible way." Below this is a purple button labeled "Download Metal" and a white button labeled "Learn More".

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The Senja.js homepage has a green header with the title "SENNAJ.SJS". Below it is a yellow plant icon. The main text reads: "A BLAZING-FAST SINGLE PAGE APPLICATION ENGINE". It includes GitHub stats ("Star 1,544" and "Fork 164") and a "GET STARTED" button. A note says "npm install senna".

AlloyEditor

a modern WYSIWYG editor built on top of CKEDITOR, designed to create modern and gorgeous web content

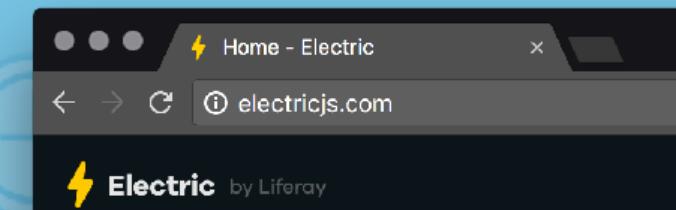
Supported browsers: IE9+ - Edge - Chrome - Firefox - Safari

[GET STARTED](#)

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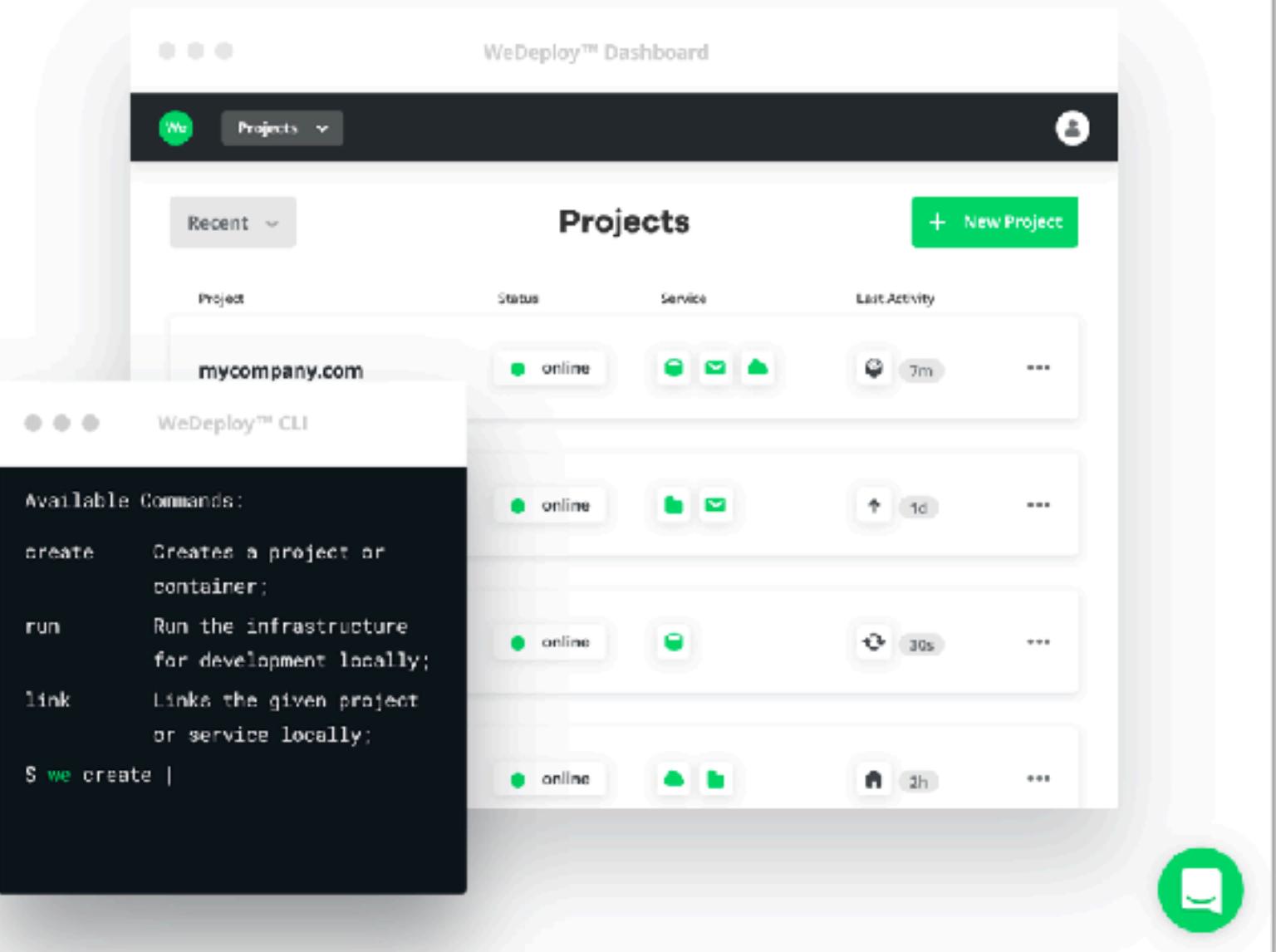
Fork 133



The Electric.js homepage features a large yellow lightning bolt icon. The text "Electric by Liferay" is displayed below it.

Electric

Create beautiful documentation for your projects



The WeDeploy dashboard shows a list of projects: "mycompany.com" (online), "WeDeploy™ CLI" (online), and three other projects listed below them, each with status indicators and activity logs.

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JavaScript Weekly Issue 318: x

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Some interesting analysis of the JavaScript ecosystem based on GitHub star count growth in the past year for areas like frameworks, build tools, and testing frameworks.
MICHAEL RAMBEAU

[webpack 2.2 Released: The Popular Module Bundler](#)
Now refactored to ES2015. There's a [v1 to v2 migration guide](#) if you need it.
SEAN T. LARKIN

[Module Bundling and Webpack in Simple Terms](#)
An extensive tour of why and what webpack does and what module bundling is all about, if you're new to it. (Note: Do keep scrolling, it has an unusual effect.)
ARIAN ALLENSON M. VALDEZ

[New Course: ⚡ ES6 The Right Parts with Kyle Simpson](#)

Uncover how to think deeply about new ES6 JavaScript features like arrow functions, promises, and classes. 

Smashing Newsletter: Issue #1 X

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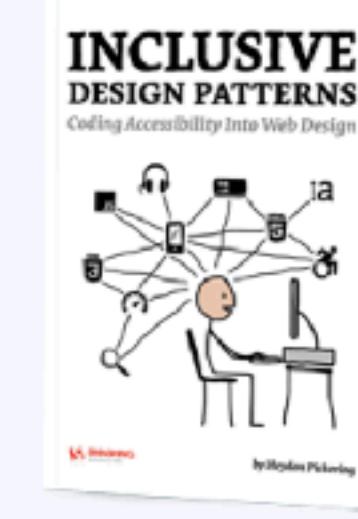
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By [Smashing Editorial](#)

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Programming Newsletter

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"I feel like I'm part of the back channel of an awesome source of quality

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Data Newsletter

8 data trends on our radar for 2017

2017 promises to offer the data community plenty of opportunities—as well as a few gnarly challenges. Ben Lorica takes a look at what lies ahead.

1. More data scientists will begin using deep learning.

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“...a perfect blend of most up to date information and sources on what's hot

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Twitter, Inc. [US] https://twitter.com/Liferaydocs

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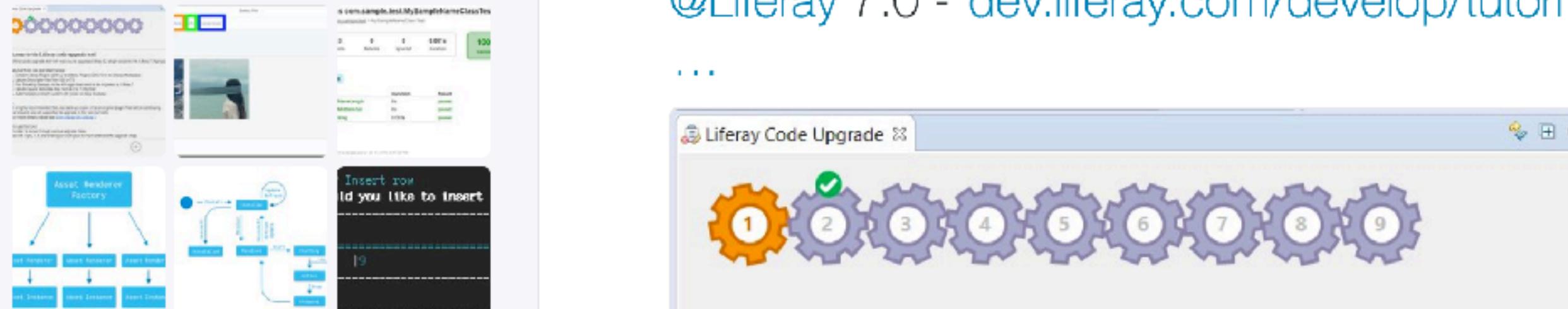
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Welcome to the Liferay code upgrade tool
The Liferay code upgrade tool will help you to upgrade Liferay 6.2 plugin projects into Liferay 7.0 projects.

The key functions are described below:

1. Convert Liferay Plugins SDK 6.2 to Liferay Plugins SDK 7.0 or to Liferay Workspace
2. Update Descriptor files from 6.2 to 7.0
3. Find Breaking Changes in the API sages that need to be migrated to Liferay 7
4. Update Layout Template files from 6.2 to 7.0 format
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Note:

Liferay (@Liferay) | Twitter

Twitter, Inc. [US] https://twitter.com/liferay

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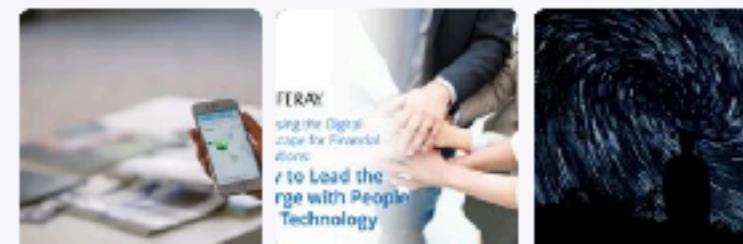
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liferay.com

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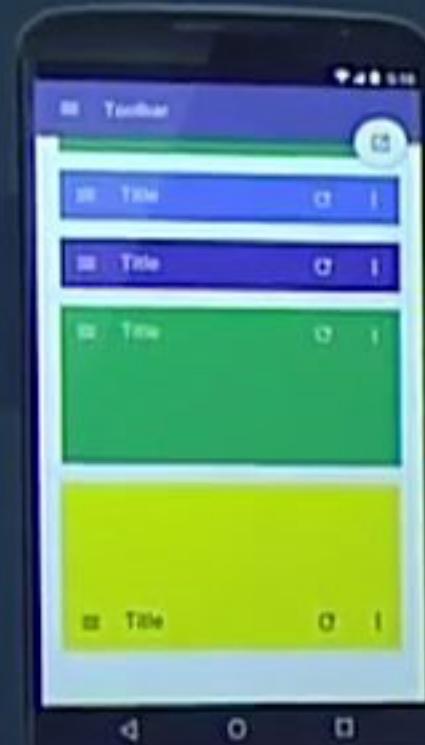
Jorge Ferrer 

**if you don't ask,
the answer is
always no.**

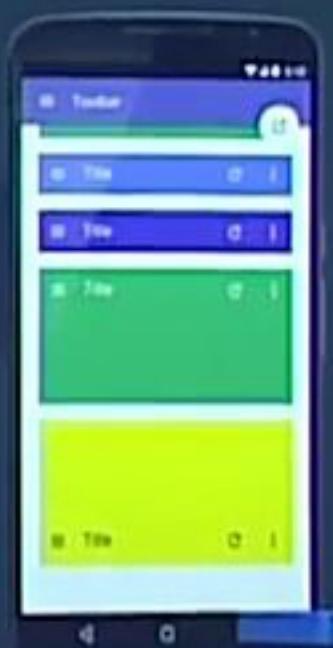
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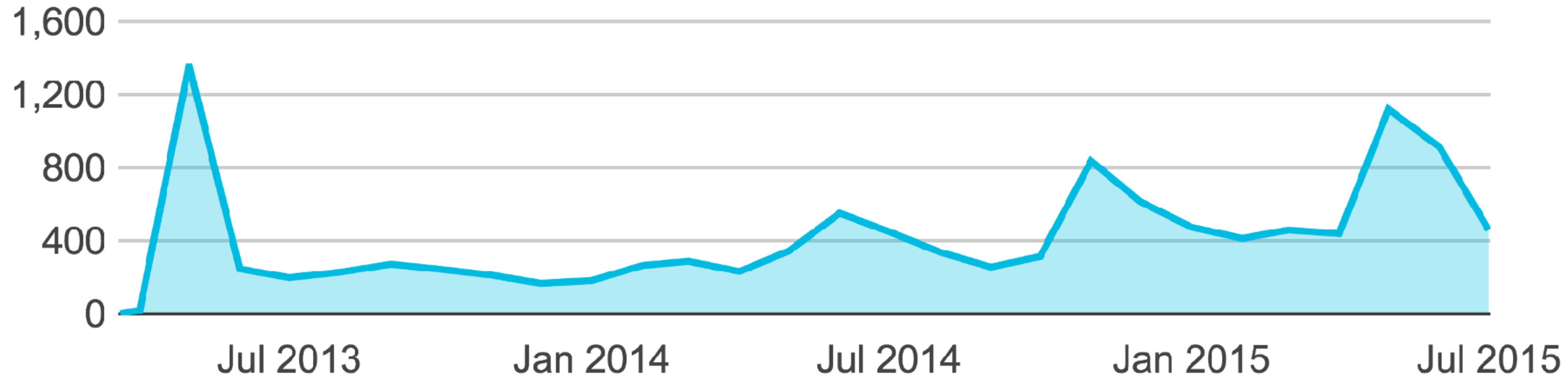
Polymer 1.0



Polymer 1.0

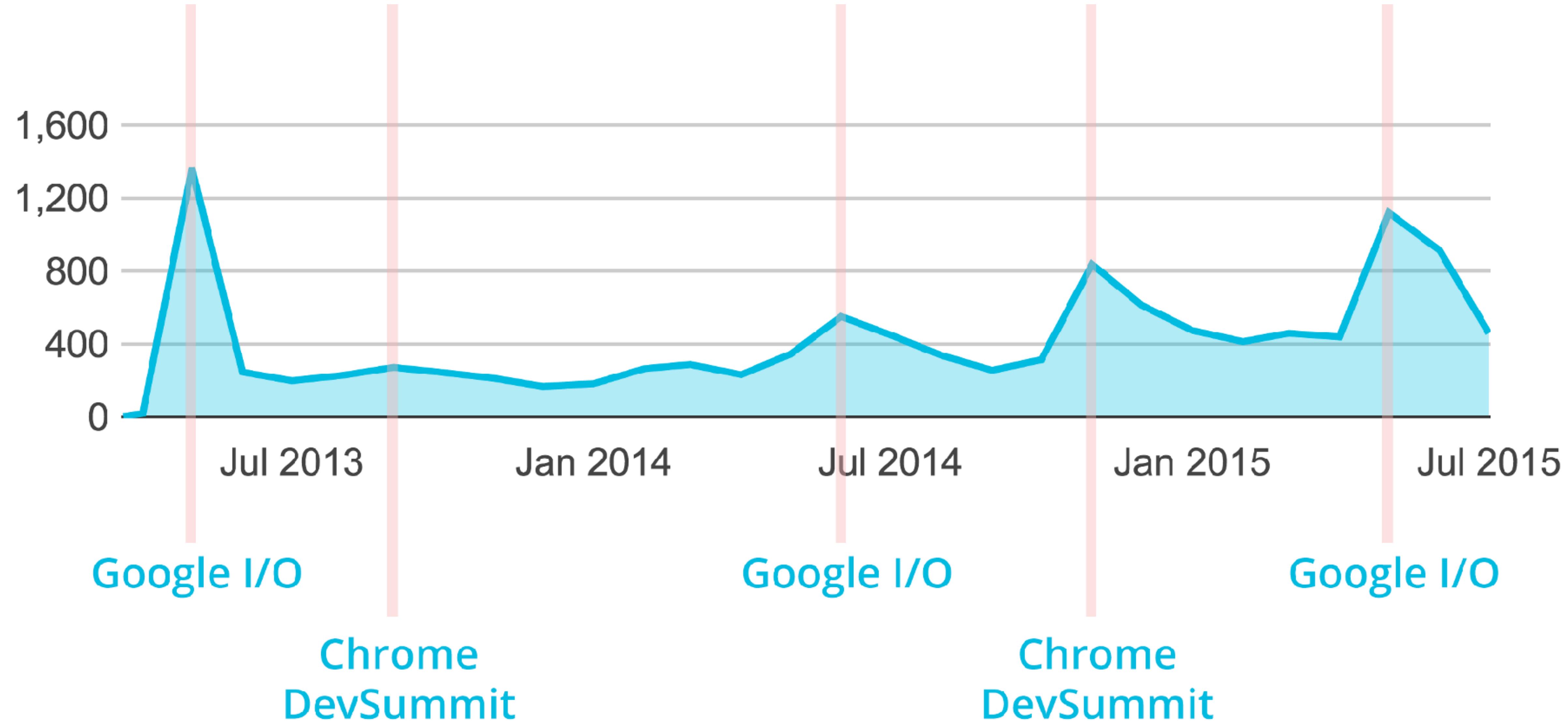


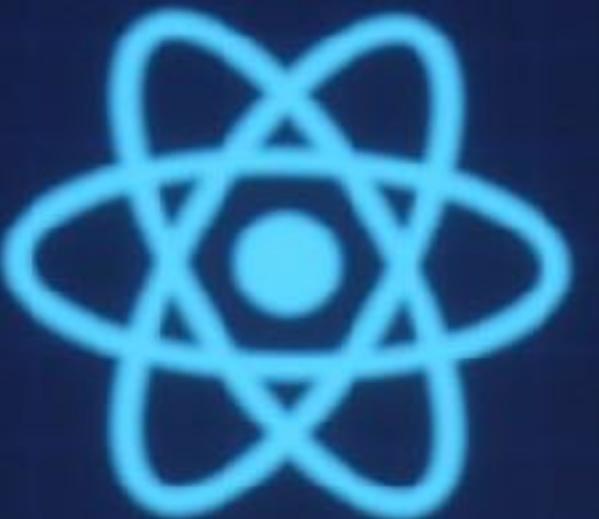
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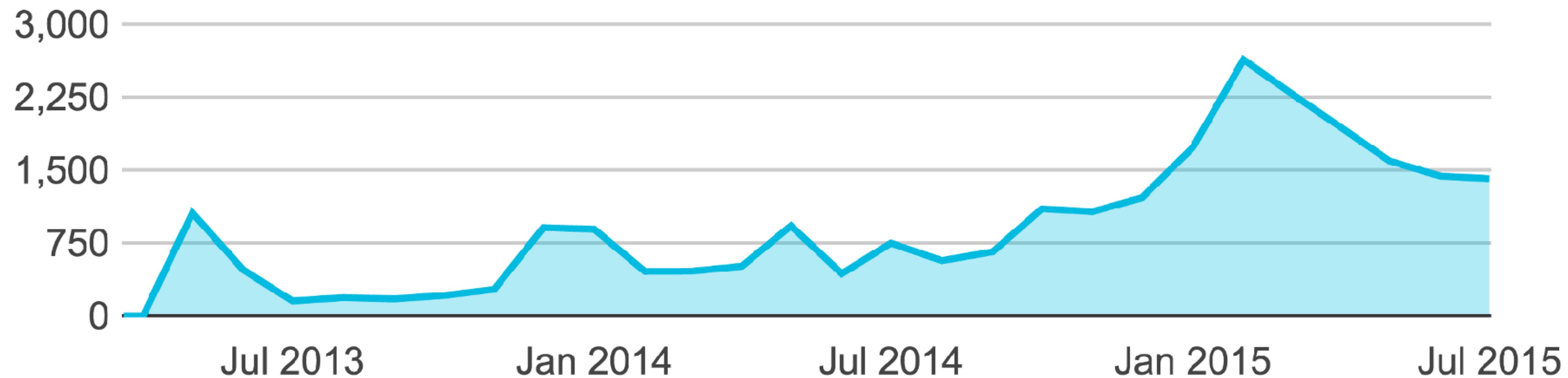
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Pinteres

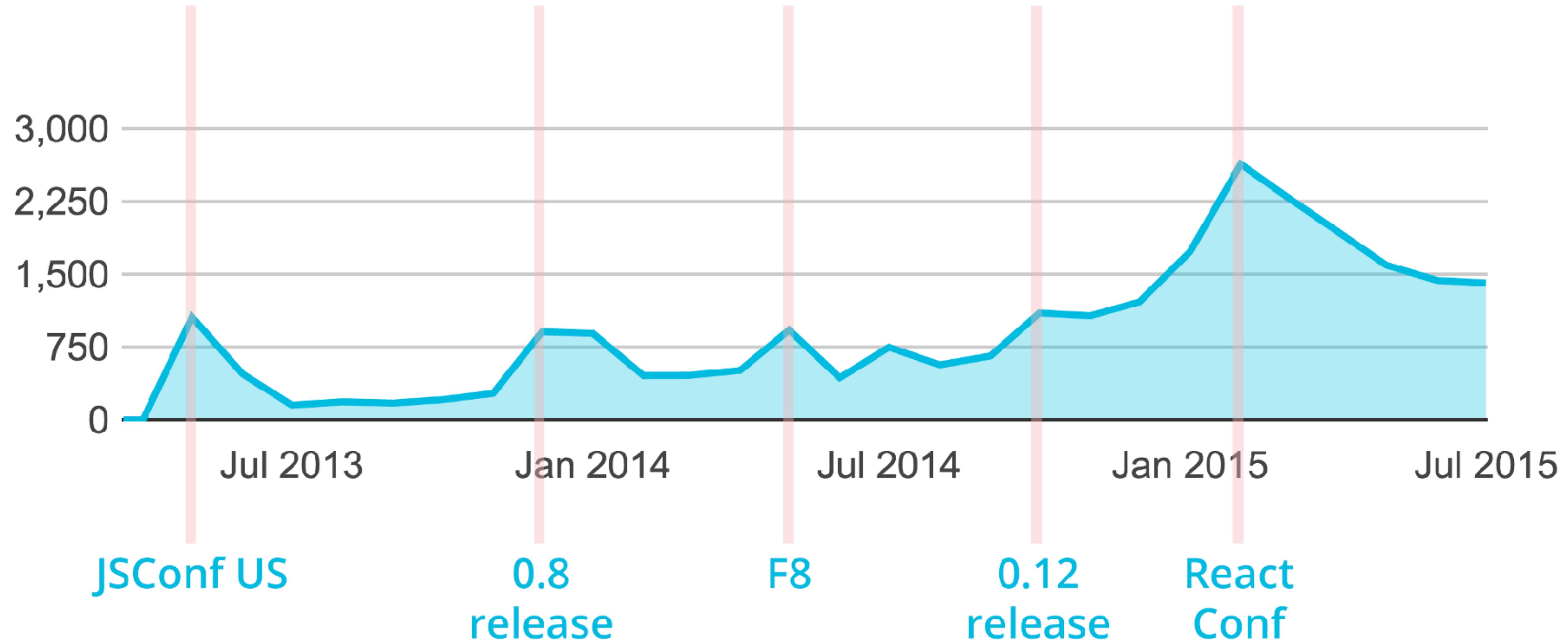
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REACT



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REACT



public speaking is the
number one fear
in america.

death is number two.

start small.

meetups,
user groups &
community events.

06/2011

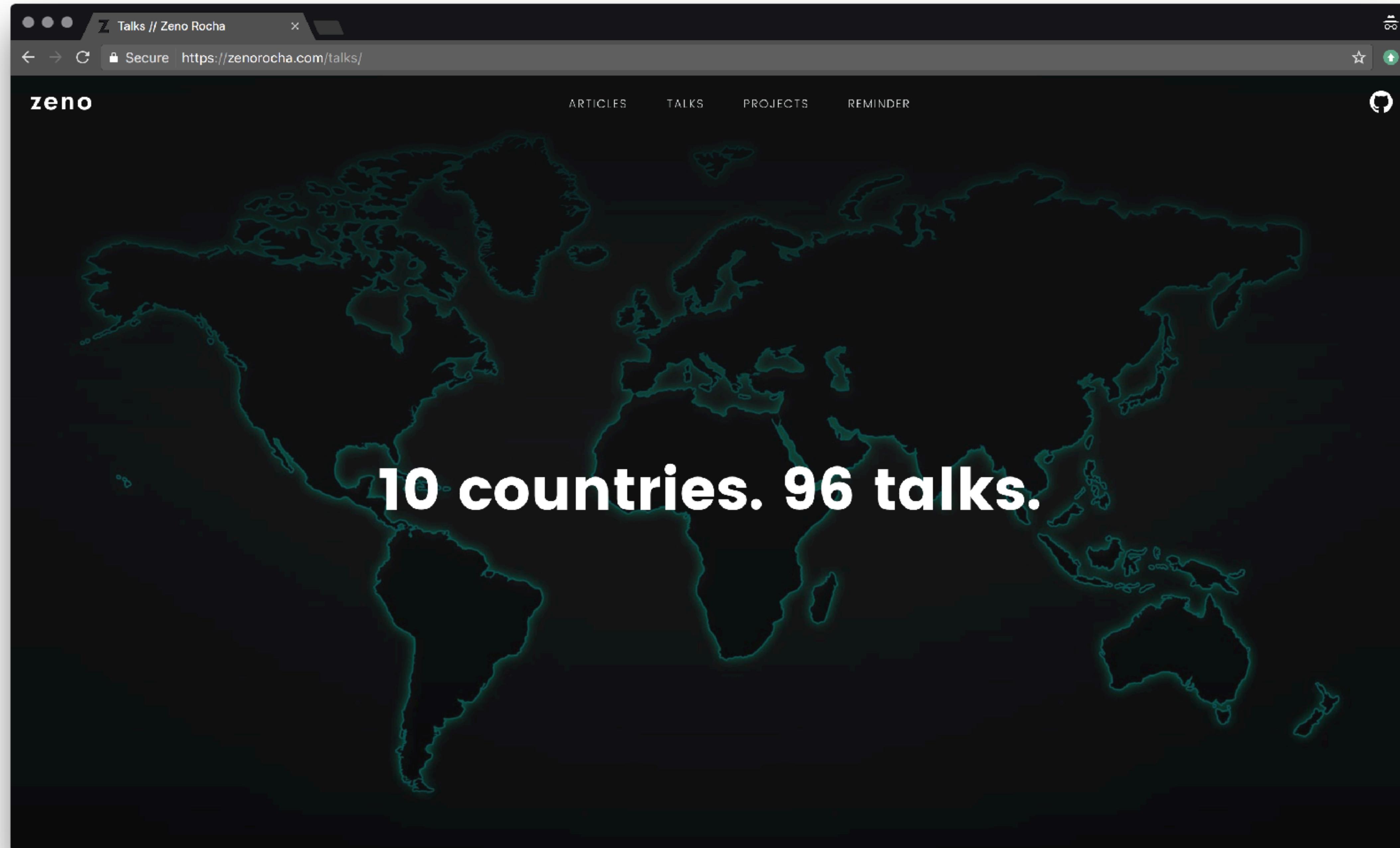


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Nobody ever
changed anything
by remaining quiet.

Jeff Atwood

DON'T
give up



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jQuery Boilerplate: a template for jQuery plugin development - <http://bit.ly/qT5U2m>

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8:33 AM - 25 Jul 2011

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Everything is wrong, so deleted all of it, this way you can start over and do it right. #10

Closed rwaldron wants to merge 1 commit into `jquery-boilerplate:master` from `rwaldron:reset-this-crap`

Conversation 2 Commits 1 Files changed 4 +0 -146

 rwaldron commented on Aug 9, 2011
No description provided.

 Everything is wrong, so deleted all of it, this way you can start ove... [...](#) [...](#) fb6b431

  rwaldron closed this on Aug 9, 2011

  zenorocha added a commit that referenced this pull request on Aug 10, 2011 bf0e63b

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comfort zone



Where
the magic
happens

THANK YOU
so much