Niles Debnam

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University of North Carolina at Charlotte, Charlotte, NC   May 2025
Major: Computer Science | **Minor:** Computer Engineering   GPA: 3.83
Awards: Chancellor's List   Fall 2023

Technical Skills:
- **Languages:** Java, C++ , HTML/CSS/JS, Python, Git, Shell Scripting(BASH/Zsh)

- **Operating Systems:** Ubuntu Linux, Windows, MacOS

Work Experience:

Instructional Assistant - UNC Charlotte   Jan. 2023 - Present
- Assisting the professor with grading students coursework.
- Hosting office hours for students that are in need of tutoring or further instruction.
- Gained more verbal and written communication skills while conversing with the professor or students.

Wrestling Coach - Providence Day School   Oct. 2021 - Present
- Orchestrating and supervising practice for the middle school, high school, and lower school programs.
- Assisting wrestlers while they compete in order to ensure the most positive outcome irrespective of winning or losing.
- Teaching and Demonstrating core life and academic skills in addition to wrestling fundamentals.

Projects:
- **Landing Page** (https://ndebnam1.github.io/landing-page/) – A website I created using HTML, CSS, and Javascript that is hosted on a live domain from github pages that serves as a personal landing page as well as my portfolio for current and future projects.

- **Rock Paper Scissors** (https://ndebnam1.github.io/rock-paper-scissors/) - Simple web based rock paper scissors game played against a computer. I created this project using HTML, CSS, and Javascript in order to practice manipulating the DOM tree as well as learning CSS.

- **My-Neovim Configuration (**https://github.com/ndebnam1/neovim-config**)** - This project is how I configured Neovim to boost my workflow and productivity. To accomplish this configuration I used Lua, JSON, and vim scripts. The purpose of this project was to create a top level workstation for myself as well as learning how different scripting languages interact with each other to accomplish one task.