

Nicholas (Nick) DeFelice

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EDUCATION

Virginia Tech, Blacksburg, VA

BS Computer Science

Minor in Human-Computer Interaction (HCI)

Expected Graduation - May 2024

GPA: 3.5/4.00

(In-major GPA: 3.63/4.00)

Relevant Coursework: Software Design, Computer Organization, Data Structures and Algorithms, Python Programming, Problem Solving in CS, Foundations of Security Environments, Human-Computer Interaction

COMPUTER AND PROGRAMMING SKILLS

Programming:

Proficient in: Java, Python, C

Experience with: HTML, CSS, SQL, R, JavaScript

Software: Linux, Windows

Tools/APIs: Eclipse, JUnit, Git, VS Code, MS Word, MS Excel, MS PowerPoint, MySQL, PopSQL, Jupyter, GDB Testing, Overleaf, Figma

EXPERIENCE

Teaching Assistant - Intro to Programming in Java, Virginia Tech

September 2022 - December 2022

- Assisted students with projects and homework related to Java, object-oriented programming, and other fundamental programming concepts
- Held office hours 4-5 days a week, which were available for up to 70 students
- Helped the instructor grade students' projects to evaluate their understanding of course content

PROJECTS

UX/UI Design - Virginia Tech and Cook Counseling Services, Figma, InVision

January 2023 - April 2023

- Used Figma to design a web application prototype which helps Virginia Tech students relieve stress and connect with Cook Counseling Center
- Created unique features which reduces the complexity of appointment scheduling and allows students to choose advisors that meet their needs
- Collaborated on a team of four to conduct research, observations, and interviews related to college students and mental health

"Spaceship Titanic" Machine Learning Competition, Python, Seaborn, Jupyter

December 2022 - January 2023

- "Spaceship Titanic" is a Kaggle machine learning competition where contestants must predict which passengers of a fictional interstellar liner were transported in a spaceship collision
- Used Python to train a support vector machine model that predicted transported passengers with 77.577% accuracy
- Created various heat-maps and distribution plots using the Seaborn package to analyze data provided by Kaggle

Song and Artist Memory Management, Java, Eclipse, JUnit

November 2022 - December 2022

- Developed a memory management system using Java which interacts with command prompts provided by a user to insert and delete songs and their corresponding artists
- Terminal generates feedback to a user about the memory contents and the results of prompted tasks

ACHIEVEMENTS AND AWARDS

3x Dean's List: Spring 2021, Fall 2021, Spring 2022