Mask Class Documentation

Source File: Mask.h

Class Header: class Mask: public Object

Overview

The Mask class is a comparable container class for an inaccessible digit between 1 and 9 inclusively that can be voided.

Constructors

- Mask() (default constructor)
 - Purpose: Randomly assigns the mask a digit between 1 and 9 inclusively.
- Mask(const Mask& obj) (copy constructor)
 - Purpose: Constructs a deep copy of obj.
 - Parameter(s):
 - obj: Constant Mask reference object.

Destructor

- ~Mask()
 - Purpose: Does nothing.

Assignment Operators

- operator=(const Mask& rhs)
 - Purpose: Constructs a deep copy of *rhs*.
 - Parameter(s):
 - rhs: Constant Mask reference object.
 - Return: *this.

Methods

- Void()
 - Purpose: Voids the mask value.
- IsVoid() const
 - Purpose: Checks if the mask value is voided.
 - Return: It returns true if the mask value is voided; otherwise, it returns false.
- ToString() const override
 - Purpose: Provides a string representation of the *Mask* object.
 - \bullet Return: A string "0" if the mask value is not voided; otherwise, a string "X".

Non-Member Functions

- operator==(const Mask& lhs,const Mask& rhs)
 - $\bullet\,$ Purpose: Checks if the mask values of lhs and rhs are equal.
 - Parameters:
 - lhs: Constant reference of an Mask object.
 - *rhs*: Constant reference of an *Mask* object.
 - Return: It returns true if the mask values of the parameters are equal; otherwise, it returns false.

- operator!=(const Mask& lhs, const Mask& rhs)
 - Purpose: Checks if the mask values of *lhs* and *rhs* are different.
 - Parameters:
 - lhs: Constant reference of an Mask object.
 - rhs: Constant reference of an Mask object.
 - Return: It returns true if the mask values of the parameters are different; otherwise, it returns false.

Example:

```
#include <iostream>
#include "Mask.h"

int main()
{
    srand(time(nullptr));
    Mask a, b;

    if(a == b)
    {
        std::cout << "They match\n";
    }
    else
    {
        std::cout << "They do not match\n";
    }
    b.Void();
    std::cout << a << b << "\n"; // Will display OX return 0;
}</pre>
```