Problem Set 11 - Static Set

A set is a collection of distinct objects. The typical set data structure methods are listed in the *Collection* interface. Given this information, complete each of the tasks below.

Tasks:

1.	Create a header file named "StaticSet.h" that defines a generic class <i>StaticSet</i> that publicly inherits the interfaces <i>Collection</i> and <i>Object</i> from the accompanying header files "Collection.h" and "Util.h", respectively.
2.	Within the body of <i>StaticSet</i> , include
	□ A private generic $Array$ field named $data$. $□$ A private long field named $size$.
3.	Within the body of <i>StaticSet</i> , define
	 □ A public default constructor that assigns 0 to size and a generic Array object of size 30 to data. □ A public overloaded constructor that takes a long parameter. It assigns a generic Array object that is the size of the parameter to data and 0 to size if the parameter is positive; otherwise, it assigns 0 to size and a generic Array object of size 30 to data.
	 □ a public copy constructor. □ a public assignment overloaded.
	□ a public empty destructor.
4.	Within the body of <i>StaticSet</i> , define a public overridden ToString() method from <i>Object</i> that returns a string of the elements of the dataset as a list enclosed in curly braces.
5.	Within the body of <i>StaticSet</i> , define
	\square A public overridden Size() method from <i>Collection</i> that returns <i>size</i> .
	\square A public overridden Empty() method from <i>Collection</i> that returns true if <i>size</i> is zero; otherwise, it returns false.
	\square A public bool constant method named Full() that takes no parameters. It returns true if the dataset is full; otherwise, it returns false.
6.	Within the body of <i>StaticSet</i> , define
	\square A public overridden Contains() method from <i>Collection</i> that returns true if the parameter is a dataset member; otherwise, it returns false.
7.	Within the body of <i>StaticSet</i> , define
	□ A public overridden Insert() method from <i>Collection</i> that adds the parameter to the dataset if the parameter is not in the dataset and the dataset is not at capacity.
8.	Within the body of <i>StaticSet</i> , define
	\square A public overridden Remove() method from <i>Collection</i> that removes the parameter from the dataset if the dataset is not empty and the parameter is in the dataset.
9.	Create a cpp file named "main.cpp" that
	a. Declares an char <i>StaticSet</i> object with a size of 128.

b. Opens a file and reads the character of the file into the object.

c. Displays the size and content of the object.