

Lab 05 - Count Sort & Hashing

Instructions:

- **Hashing** is the process of applying a hash function to data to generate an integer value—called a **hash**—that enables fast storage, lookup, and retrieval in hash-based structures such as a **hash table**. Because a hash function maps elements from a potentially large data domain into a fixed range of integer values $[0, \dots, n]$, it can be used to generalize the CountSort() algorithm to work with arbitrary data types by supplying the hash function as a parameter. In this sense, the algorithm also functions as a partitioning algorithm, as the hash function effectively assigns each element to a distinct bucket within the fixed range.

In C++, a function may be passed as an argument to another function either through a function pointer parameter or through a generic type parameter. The latter approach is typically preferred because it supports all possible callable types (including function pointers, functors, and lambda expressions) and provides greater flexibility and type safety.

- The objective is to define a CountSort() function that can operate on arbitrary data types by incorporating a user-provided hash function. The function should accept a generic container (such as a vector), a hash function, and a hash size (the number of possible hash values). After implementing the algorithm, the goal is to simulate its execution and validate its correctness using several test examples.
- Your source code must compile successfully and may only include the following libraries: ‘iostream’, ‘sstream’, ‘iomanip’, ‘vector’, ‘ctype’, and ‘string’. No credit will be given if additional libraries are used.
- A cumulative task will not receive credit if the required previous tasks are not completed.
- Your submissions must be submitted to the GitHub repository in the Lab05 directory.
- Cheating of any kind is prohibited and will not be tolerated.
- Violating or failing to follow any of the rules above will result in an automatic zero (0) for the lab.

Grading

Task	Maximum Points	Points Earned
1	1	
2	1	
3	1	
4	1	
5	1	
Total	5	

Note: solutions will be provided for tasks colored blue only.

Task 1

- Create a header file named ‘Algorithm.h’ that defines a C++ function named `toString()` that takes a constant generic vector reference parameter and returns a string representation of its elements enclosed in square brackets.

Task 2

- Within the header file ‘Algorithm.h’ created in Question 1, define a C++ function `HashCountSort()` that accepts a generic vector reference, a hash function, and a hash size as parameters. The function should implement the `CountSort()` algorithm using the provided hash function with the hash size as k.

Task 3

- Create a text file named ‘simulateA.txt’ that simulates the execution of your algorithm from Question 2 for the function call `HashCountSort(A, hash, 27)` where `A = ['R', 'e', 'I', 'N', 'V', 'O', 'K', 'E', 'S']` and the hash function is defined as:

$$\text{hash}(\text{key}) = \begin{cases} \text{key} - 'A' & \text{if key is uppercase} \\ \text{key} - 'a' & \text{if key is lowercase} \\ 26 & \text{otherwise} \end{cases}$$

In the file, simulate and record the changes to the array during each iteration of the final loop of the `HashCourtSort()` algorithm.

Example:

For the invocation `HashCountSort(A, hash, 27)` where `A = ['P', 'a', 'c', 'E']` and `hash()` has the above definition, the simulations would be

1. `['P', 'a', 'c', 'E']`
2. `['P', 'a', 'E', 'E']`
3. `['P', 'c', 'E', 'E']`
4. `['a', 'c', 'E', 'E']`
5. `['a', 'c', 'E', 'P']`

Task 4

- Create a text file named ‘simulateB.txt’ that simulates the execution of your algorithm from Question 2 for the function call `HashCountSort(A, hash, 10)` where `A = [28, 52, 99, 53, 41, 71, 84, 83, 32]` and the hash function is defined as:

$$\text{hash}(\text{key}) = \text{key \% 4}$$

in the same manner as Question 3.

Task 5

- Create a C++ file named ‘test.cpp’ that includes ‘Algorithm.h’ and verifies the outputs produced in Questions 3 and 4. For each test array, display the array both before and after invoking `HashCountSort()`.