

Logging and Monitoring

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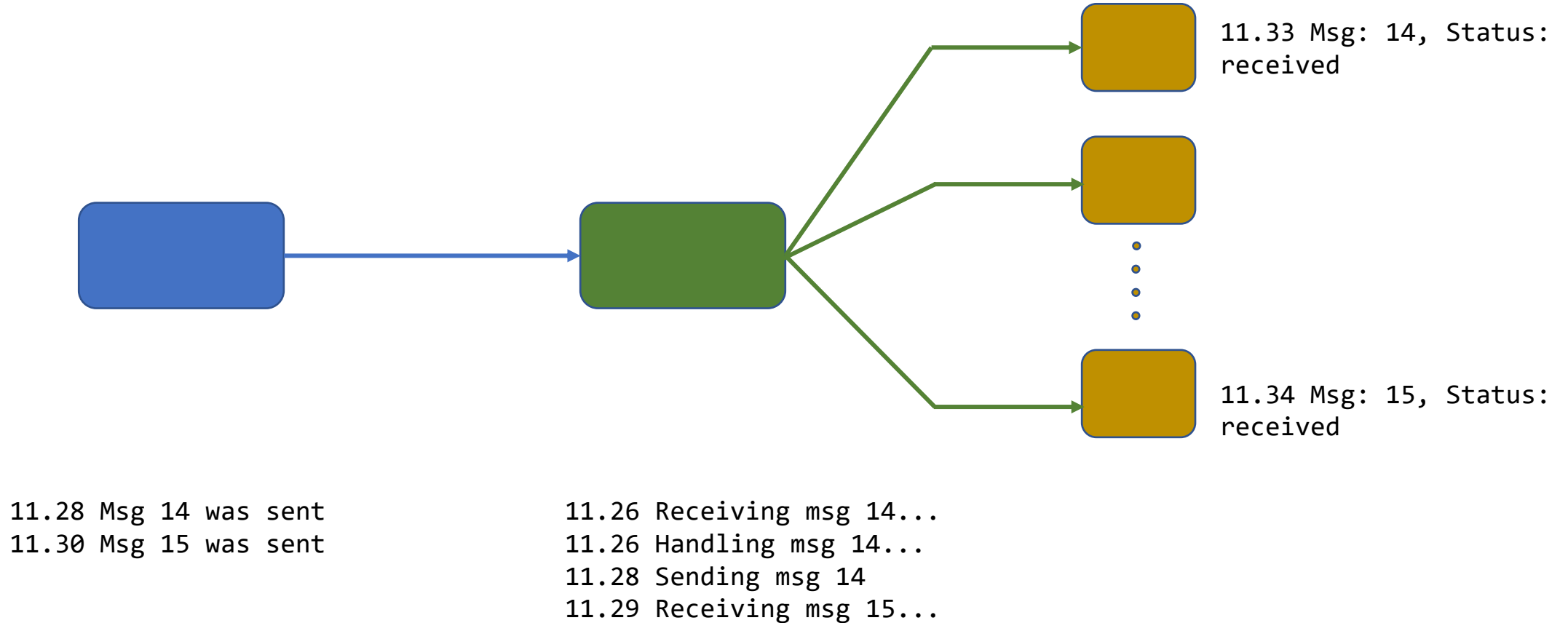
Logging and Monitoring

- Crucial for getting wholistic view of what's going on in the system
- Extremely important in every distributed system
- Especially challenging in Event Driven Architecture

Logging Challenges in EDA

- In EDA there are distributed, non-coupled components
- Getting unified, chronologically ordered log is difficult
 - Each component writes log to different destination
 - Log formats are different
 - Timestamps are not synchronized

Logging in EDA



Different formats

Timestamps not
synced

Different
destinations

Many records,
hard to trace

Correlation Id

- Handles the following problems:

Timestamps not
synced

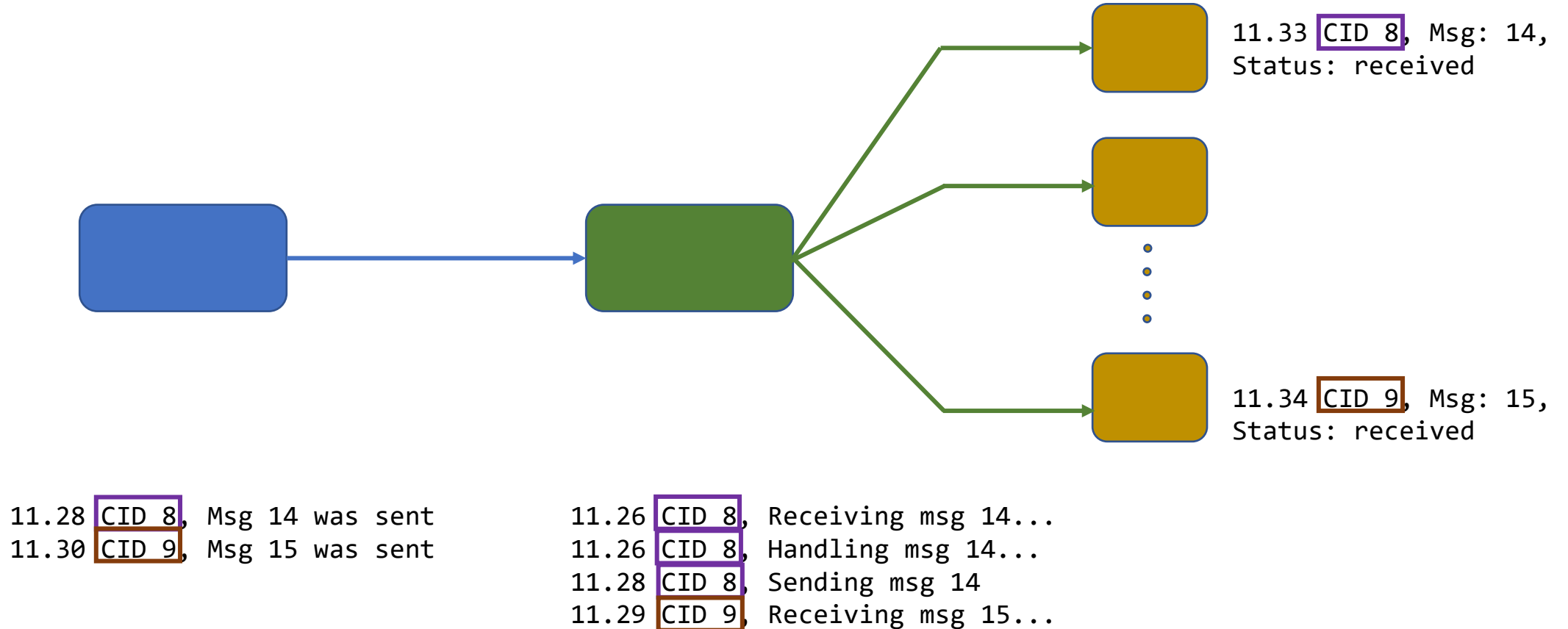
Different
destinations

Many records,
hard to trace

Correlation Id

- At the beginning of each transaction, a unique identifier is attached to the message
- This identifier is logged as part of the log record
- Allows tracing across components

Using Correlation Id in Logging



Central Logging Engine

- Handles the following problems:

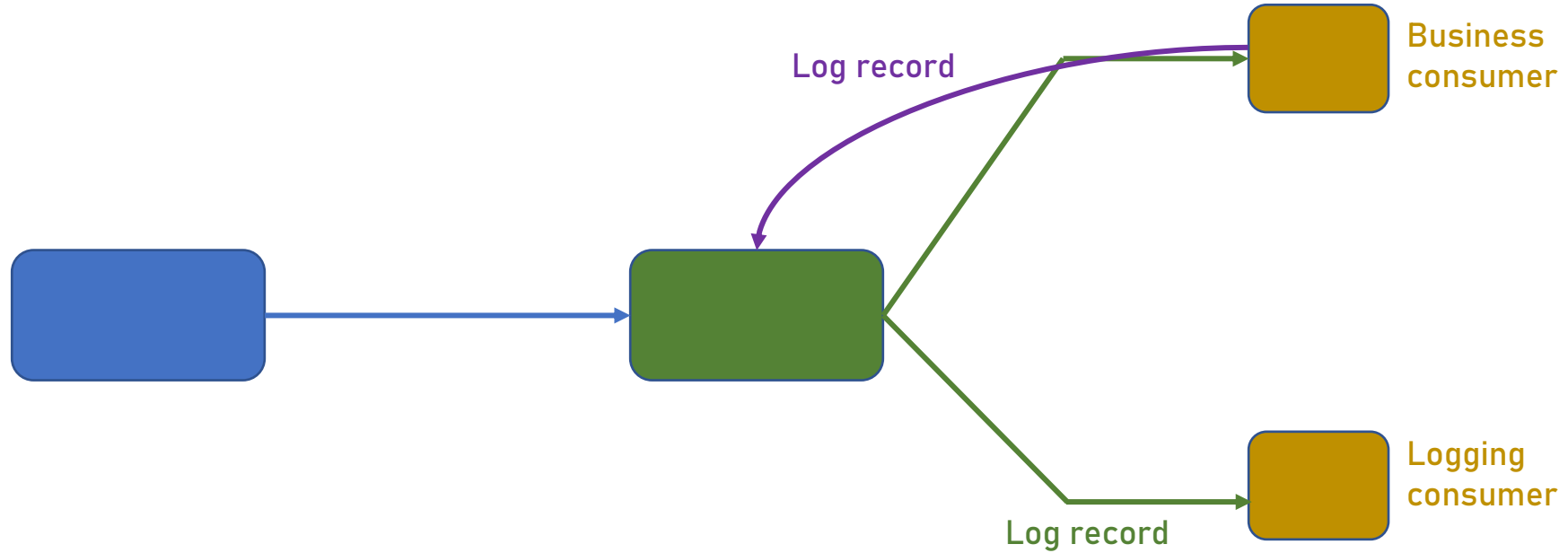
Different formats

Different
destinations

Central Logging Engine

- Central engine used for aggregating all the log records
- Has converters that convert between log formats
- Great analytics and visualizations capabilities
- Can utilize the existing channel for log transport

Central Logging Engine



Implementing Central Logging Engine

- Do not develop your own
- There are a lot of great logging engines
- Most are free
- The most popular:



The Elastic Stack

What Should be Logged

- Logs should reflect the behavior of the system
- Not just errors!
- Should be able to replay a transaction using logs

What Should be Logged

- Log:
 - Event trigger
 - Event contents (incl. correlation Id)
 - Event receive
 - Event handling complete
 - Any errors...