```
#include <iostream>
#include <cstdlib>
#include <ctime>
using namespace std;
const int N = 20;
void inputData(int a[], int b[], int n) {
    int i;
    for (i = 0; i < n; i++)
        a[i] = b[i] = rand() % 20;
}
void outputData(int a[], int n) {
    int i;
    for (i = 0; i < n; i++)
        cout << a[i] << " ";
    cout << endl;</pre>
}
void partitionEvenOdd(int a[], int n) {
    int i, j;
    for (i = 0; i < n - 1; i++)
        for (j = i + 1; j < n; j++)
             if (a[i] \% 2 == 1 \& \& a[j] \% 2 == 0)
                 swap(a[i], a[j]);
}
void sortEvenOdd(int a[], int n) {
    int i, j;
    for (i = 0; i < n - 1; i++)
        for (j = i + 1; j < n; j++)
             if ((a[i] \% 2 == 0 \&\& a[j] \% 2 == 0 \&\& a[i] >
a[j])
              || (a[i] \% 2 \&\& a[j] \% 2 \&\& a[i] < a[j]))
                 swap(a[i], a[j]);
}
int main(int argc, char** argv) {
    int a[N], b[N], n = 10;
    srand(time(0));
```

```
inputData(a, b, n);
cout << "Before: " << endl;
outputData(a, n);

sortEvenOdd(b, n);
cout << "After sorting: " << endl;
outputData(b, n);

partitionEvenOdd(a, n);
cout << "After patitioning: " << endl;
outputData(a, n);

return 0;
}</pre>
```