## HW 13 Report Part B Minh Nguyen

```
In [4]: import argparse
        import os
        import numpy as np
        import cv2
        from keras.models import load model
In [5]: from src.labels import labels
        from src.bound box import BoundBox
        from src.yolov3 model import make yolov3 model
        from src.weight_reader import WeightReader
        from src.utils import (
            decode_netout,
            draw boxes,
            get boxes,
            load_image_pixels,
            do nms,
            correct_yolo_boxes,
In [6]: # make the yolov3 model to predict 80 classes on COCO
        yolov3 = make_yolov3_model()
       /Users/ndminh/miniconda3/lib/python3.12/site-packages/keras/src/layers/activ
       ations/leaky_relu.py:41: UserWarning: Argument `alpha` is deprecated. Use `n
       egative_slope` instead.
         warnings.warn(
In [7]: # load the weights trained on COCO into the model
        weights_path = 'yolov3.weights'
        weight_reader = WeightReader(weights_path)
        weight reader.load weights(yolov3)
```

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```

```
In [8]: # save the model to file
yolov3.save('model.h5')
```

WARNING:absl:You are saving your model as an HDF5 file via `model.save()` or `keras.saving.save\_model(model)`. This file format is considered legacy. We recommend using instead the native Keras format, e.g. `model.save('my\_model.keras')` or `keras.saving.save\_model(model, 'my\_model.keras')`.

```
In [9]: # load yolov3 model and perform object detection
# based on https://github.com/experiencor/keras-yolo3

# load yolov3 model
model = load_model('model.h5')
# define the expected input shape for the model
input_w, input_h = 416, 416

# inputs folder that contains the image
inputs_folder = 'inputs'
```

WARNING:absl:No training configuration found in the save file, so the model was \*not\* compiled. Compile it manually.

```
In [10]: # pipeline
         def pipeline(filename, nms thresh=0.5):
             print("Processing image:", filename)
             # define our new photo
             photo filename = os.path.join(inputs folder, filename)
             # load and prepare image
             image, image w, image h = load image pixels(photo filename, (input w, in
             # make prediction
             yhat = model.predict(image)
             # summarize the shape of the list of arrays
             print([a.shape for a in yhat])
             # define the anchors
             anchors = [
                 [116, 90, 156, 198, 373, 326],
                 [30, 61, 62, 45, 59, 119],
                 [10, 13, 16, 30, 33, 23],
             # define the probability threshold for detected objects
             class threshold = 0.6
             boxes = list()
             for i in range(len(yhat)):
                 # decode the output of the network
                 boxes += decode netout(
                     yhat[i][0], anchors[i], class_threshold, input_h, input_w
             # correct the sizes of the bounding boxes for the shape of the image
             correct_yolo_boxes(boxes, image_h, image_w, input_h, input_w)
             # suppress non-maximal boxes
             do nms(boxes, nms thresh)
             # get the details of the detected objects
             v boxes, v labels, v scores = get boxes(boxes, labels, class threshold)
             # summarize what we found
             for i in range(len(v boxes)):
                 print(v_labels[i], v_scores[i])
```

```
# draw what we found
draw_boxes(photo_filename, v_boxes, v_labels, v_scores)
```

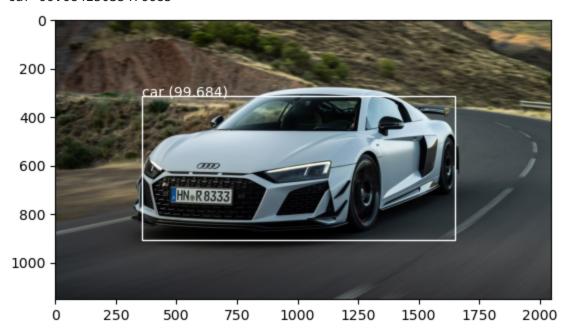
```
In [11]: # Non-max suppressing = 0.5
for filename in os.listdir(inputs_folder):
    if filename.endswith('.jpg') or filename.endswith('.png'):
        pipeline(filename, nms_thresh=0.5)
```

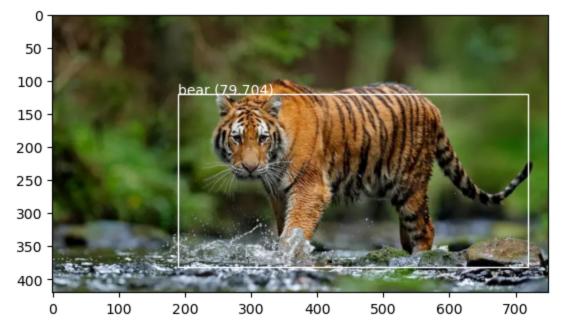
```
Processing image: car.jpg

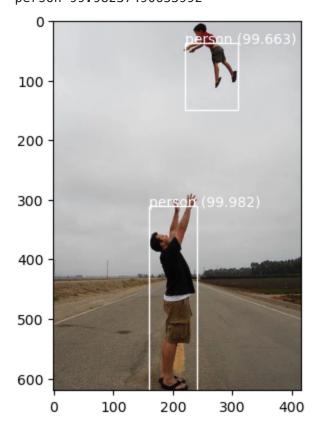
1/1 ______ 1s 1s/step

[(1, 13, 13, 255), (1, 26, 26, 255), (1, 52, 52, 255)]

car 99.68425035476685
```

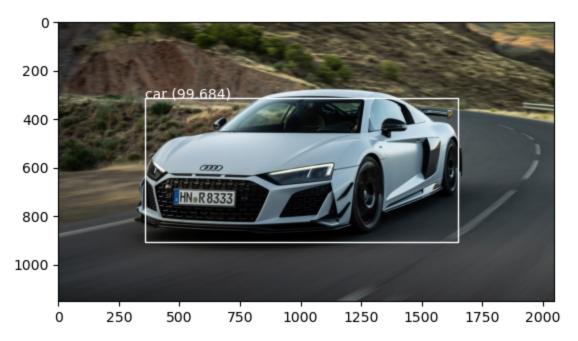






- 3. What is the purpose of the non-max suppression?
- The purpose of non-max suppression is to eliminate redundant bounding boxes that overlap significantly with the highest scoring box. It helps in retaining only the most relevant bounding boxes for each detected object, therefore improving the accuracy of object detection.

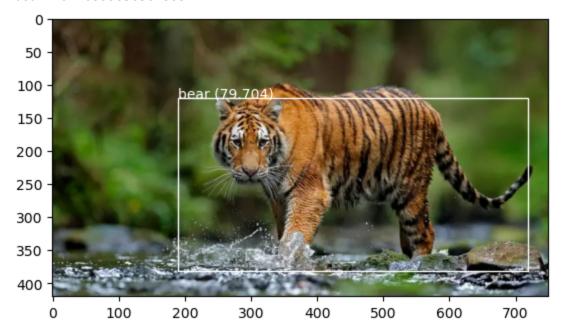
## NMS = 0.3



Processing image: animal.jpg

1/1 \_\_\_\_\_\_ 0s 256ms/step

[(1, 13, 13, 255), (1, 26, 26, 255), (1, 52, 52, 255)]
bear 79.70399856567383



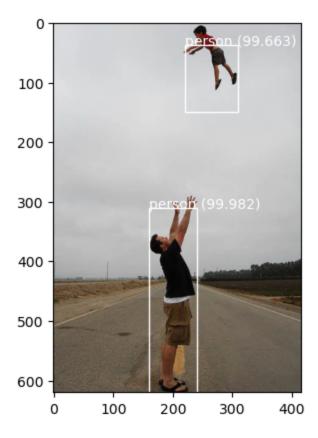
Processing image: people.jpg

1/1 \_\_\_\_\_\_ 0s 265ms/step

[(1, 13, 13, 255), (1, 26, 26, 255), (1, 52, 52, 255)]

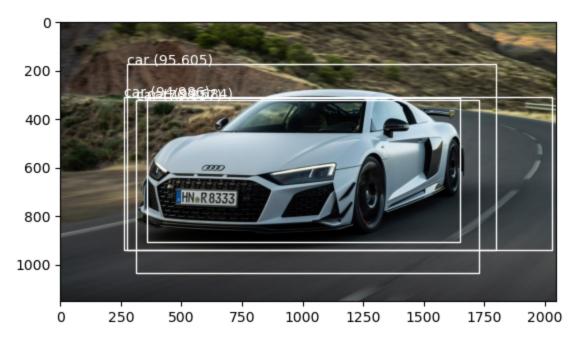
person 99.66295957565308

person 99.98237490653992



With NMS set to 0.3, the model is still be able to detect the objects in the images
pretty well. That probably because the images don't have too many objects in the
same area. Therefore, even it retains a lot of bounding boxes, it doesn't affect the
accuracy of the model by much.

## NMS = 0.8

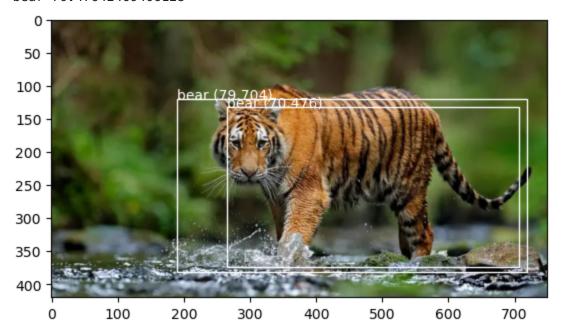


Processing image: animal.jpg

1/1 — **0s** 263ms/step

[(1, 13, 13, 255), (1, 26, 26, 255), (1, 52, 52, 255)]

bear 79.70399856567383 bear 70.47642469406128



Processing image: people.jpg

1/1 — 0s 275ms/step

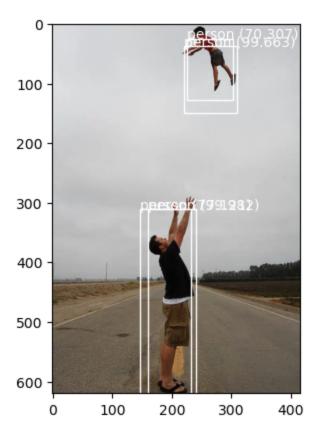
[(1, 13, 13, 255), (1, 26, 26, 255), (1, 52, 52, 255)]

person 99.66295957565308

person 77.12105512619019

person 99.98237490653992

person 70.307457447052



With NMS set to 0.8, the model starts to leave more bounding boxes around the
objects in the images. This is because the model is more strict about the overlap
between bounding boxes. Even though it still detects the objects in the images
clearly in this case, it is not as accurate as the NMS = 0.5. If the images have more
objects in the same area, the model will probably miss some objects in the images,
or can cause confusion between the objects.