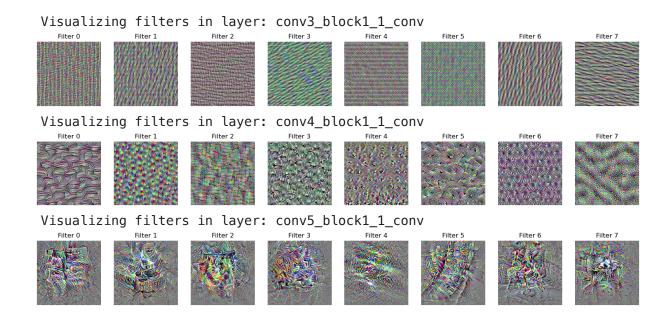
COSC 6373 - HW6-ICA - Minh Nguyen #2069407

```
In [ ]: import keras
         import numpy as np
         import tensorflow as tf
         import matplotlib.pyplot as plt
         # The dimensions of our input image
         img width = 180
         img height = 180
         # See `model.summary()` for list of layer names, if you want to change this.
         # Target layers to visualize the filters
         layers = ["conv1_conv", "conv2_block1_1_conv", "conv3_block1_1_conv", "conv4
In [25]: # Build a ResNet50V2 model loaded with pre-trained ImageNet weights
         model = keras.applications.ResNet50V2(weights="imagenet", include top=False)
         # model.summary()
In [26]: # Build a feature extraction model
         def build feature extractor(layer name):
             return keras.Model(inputs=model.inputs, outputs=model.get_layer(layer_na
In [27]: # Function to compute loss (activation of a specific filter in a layer)
         def compute_loss(input_image, feature_extractor, filter_index):
             activation = feature extractor(input image)
             # We avoid border artifacts by only involving non-border pixels in the l
             filter_activation = activation[:, 2:-2, 2:-2, filter_index]
             return tf.reduce_mean(filter_activation)
         # Gradient ascent step to maximize filter activation
         @tf.function
         def gradient_ascent_step(img, feature_extractor, filter_index, learning_rate
             with tf.GradientTape() as tape:
                 tape.watch(img)
                 loss = compute_loss(img, feature_extractor, filter_index)
             grads = tape.gradient(loss, img)
             grads = tf.math.l2 normalize(grads)
             img += learning_rate * grads
             return loss, img
In [28]: # Function to initialize a random gray image
         def initialize_image():
             # We start from a gray image with some random noise
             img = tf.random.uniform((1, img_width, img_height, 3))
             # ResNet50V2 expects inputs in the range [-1, +1].
             # Here we scale our random inputs to [-0.125, +0.125]
```

```
return (img - 0.5) * 0.25
          # Function to preprocess image for display
          def deprocess image(img):
              # Normalize array: center on 0., ensure variance is 0.15
              img -= img.mean()
              img /= (img.std() + 1e-5)
              img *= 0.15
              # Center crop
              img = img[25:-25, 25:-25, :]
              # Clip to [0, 1]
              imq += 0.5
              imq = np.clip(imq, 0, 1)
              # Convert to RGB array
              img *= 255
              img = np.clip(img, 0, 255).astype("uint8")
              return ima
         # Function to visualize the first 8 filters of a layer
         def visualize_filters(layer_name, num_filters=8):
              feature_extractor = build_feature_extractor(layer_name)
              fig, axes = plt.subplots(1, num_filters, figsize=(20, 5))
              for i in range(num filters):
                  img = initialize_image()
                  for in range(30): # 30 iterations of gradient ascent
                      _, img = gradient_ascent_step(img, feature_extractor, i)
                  img = deprocess_image(img[0].numpy())
                  axes[i].imshow(img)
                  axes[i].axis("off")
                  axes[i].set_title(f"Filter {i}")
              plt.show()
In [29]: # Visualizing the first 8 filters in each specified layer
         for layer in layers:
              print(f"Visualizing filters in layer: {layer}")
              visualize filters(layer)
        Visualizing filters in layer: conv1 conv
        /Users/ndminh/miniconda3/lib/python3.12/site-packages/keras/src/models/funct
        ional.py:225: UserWarning: The structure of `inputs` doesn't match the expec
        ted structure: ['keras_tensor_760']. Received: the structure of inputs=*
          warnings.warn(
          Filter 0
                                Filter 2
                                          Filter 3
                                                     Filter 4
                                                               Filter 5
                                                                          Filter 6
                                                                                    Filter 7
        Visualizing filters in layer: conv2_block1_1_conv
                                                               Filter 5
                     Filter 1
                                Filter 2
                                          Filter 3
                                                     Filter 4
                                                                          Filter 6
                                                                                    Filter 7
```



Observations from Filter Visualizations

- 1. Layer conv1_covn can capture the simple horizontal and vertical edges of the image.
- 2. Layer conv2_block1_1_conv can capture the basic shapes and textures of the image.
- 3. Layer conv3_block1_1_conv starts to capture more complex shapes and textures of the image such as curves, corners, and textures.
- 4. Layer conv4_block1_1_conv captures even more complex shapes and textures of the image such as patterns, curves, textures, and more complex shapes. It also starts recognizing object parts in the image.
- 5. Layer conv5_block1_1_conv captures abstract features of the image such as object parts, textures, and patterns. It starts resembling complex structures of the image.

Information that each filter learns

- Early layers like conv1_conv and conv2_block1_1_conv learn simple, basic features like edges, corners, and textures. They are able to detect simple patterns and details like brightness and contrast.
- Middle layers like conv3_block1_1_conv and conv_4_block1_1_conv learn more complex features and start recognizing patterns in textures like repeated stripes, grids, curves, etc.
- Deeper layers like conv5_block1_1_conv learns high-level, abstract features like object parts, textures, and patterns. It less focuses on pixel-level details and more on the semantic meaning of the image.