

Everyone should use a
generics library!

Writing HLint with Uniplate

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Code

Dull

Interesting

HLint

- Tool to make your code better
- Suggest improvements

Uniplate

- Library for short, concise, flexible code
- A “generics” library



Uses

cabal install hlint

HLint

```
Main.hs:1:1: Error: Unused LANGUAGE pragma  
Found: {-# LANGUAGE ViewPatterns #-}  
Why not remove it.
```

```
Main.hs:4:1: Warning: Use foldr  
Found:  
    loopers (x : xs) = x <!!> loopers xs  
    loopers [] = []  
Why not:  
    loopers xs = foldr (<!!>) [] xs
```

```
Main.hs:11:21: Error: Use minimumBy  
Found:    head $ sortBy f xs  
Why not: minimumBy f xs
```

A new hint


“GHC used to support the flag `-XRecursiveDo`, which enabled the keyword `mdo`, but this is now deprecated.

Instead of `mdo { Q; e },` write `do { rec Q; e }.`”

From GHC 7.0 manual

(by GHC 7.6 `mdo` was undeprecated again)

The Plan

Find
mdo  Replace with
do

mdo

```
x <- foo y  
y <- bar x  
return (x+y)
```

do

```
rec x <- foo y  
      y <- bar x  
return (x+y)
```

The Code

```
mdo {} ==> do {}  
mdo {x1; x2; x3} ==> do {rec {x1; x2}; x3}
```

```
removeMDo :: Exp -> Exp  
removeMDo (MDo []) = Do []  
removeMDo (MDo xs) = Do [RecStmt (init xs), last xs]
```

- Clear and concise 😊

The Pieces

```
removeMDo :: Exp -> Exp
```

```
parseFile :: FilePath -> IO (ParseResult Module)
```

```
onModule :: Module -> Module  
onModule = ... removeMDo ...
```

- How do we join the pieces?

Putting the pieces together

```
data Module
```

A complete Haskell source module.

Constructors

```
Module SrcLoc ModuleName [ModulePragma] (Maybe WarningText)  
      (Maybe [ExportSpec]) [ImportDecl] [Decl]
```

```
onModule :: Module -> Module
```

```
onModule (Module x1 x2 x3 x4 x5 x6 x7) =  
  Module x1 x2 x3 x4 x5 x6 (map onDecl x7)
```

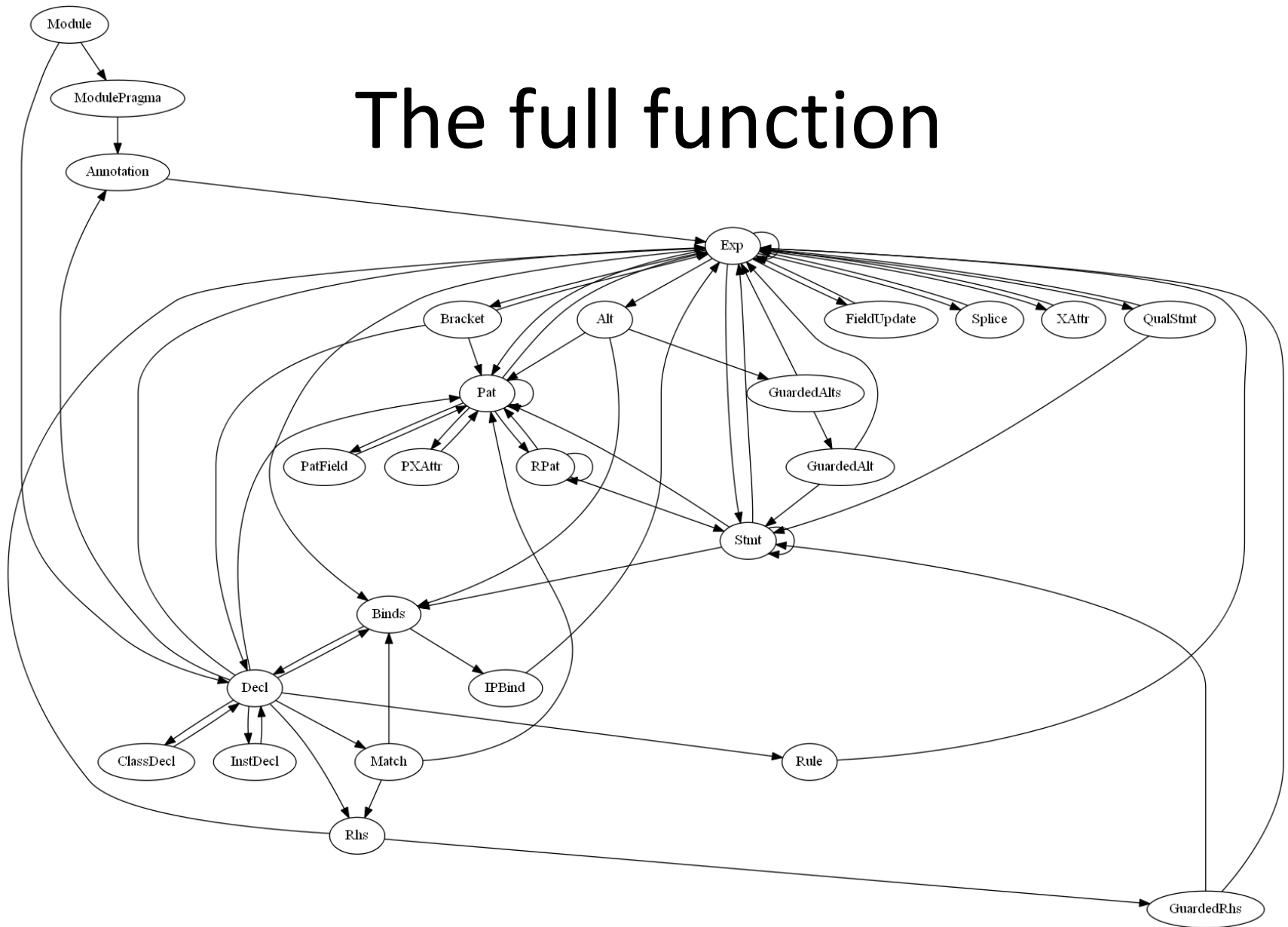
Putting the pieces together

```
DataFamDecl SrcLoc Context Name [TyVarBind] (Maybe Kind)
TypeInsDecl SrcLoc Type Type
DataInsDecl SrcLoc DataOrNew Type [QualConDecl] [Deriving]
```

```
onDecl :: Decl -> Decl
onDecl (ClassDecl x1 x2 x3 x4 x5 x6) =
  ClassDecl x1 x2 x3 x4 x5 (map onClassDecl x6)
onDecl (InstDecl x1 x2 x3 x4 x5) =
  InstDecl x1 x2 x3 x4 (map onInstDecl x6)
onDecl (SpliceDecl x1 x2) = SpliceDecl x1 (onExp x2)
onDecl (FunBind x1) = FunBind (map onMatch x1)
onDecl (PatBind x1 x2 x3 x4 x5) =
  PatBind x1 x2 x3 (onRhs x4) (onBinds x5)
onDecl (RulePragmaDecl x1 x2) = RulePragmaDecl x1 (map onRule x2)
onDecl (AnnPragma x1 x2) = AnnPragma x1 (onAnnotation x2)
onDecl x = x
```

```
data Decl
  A top-level declaration.
  Constructors
    TypeDecl SrcLoc Name [TyVarBind] Type
    TypeFamDecl SrcLoc Name [TyVarBind] (Maybe Kind)
    DataDecl SrcLoc DataOrNew Context Name [TyVarBind] [QualConDecl] [Deriving]
    QDataDecl SrcLoc DataOrNew Context Name [TyVarBind] (Maybe Kind) [QualConDecl] [Deriving]
    DataFamDecl SrcLoc Context Name [TyVarBind] (Maybe Kind)
    TypeInsDecl SrcLoc Type Type
    DataInsDecl SrcLoc DataOrNew Type [QualConDecl] [Deriving]
    QDataInsDecl SrcLoc DataOrNew Type (Maybe Kind) [QualConDecl] [Deriving]
    ClassDecl SrcLoc Context Name [TyVarBind] [FunDep] [ClassDecl]
    InstDecl SrcLoc Context QName [Type] [InstDecl]
    DerivDecl SrcLoc Context QName [Type]
    InfixDecl SrcLoc Assoc Int [Op]
    DefaultDecl SrcLoc [Type]
    SpliceDecl SrcLoc Exp
    TypeSig SrcLoc [Name] Type
    FunBind [Match]
    PatBind SrcLoc Pat (Maybe Type) Rhs Binds
    ForLam SrcLoc CallConv Safety String Name Type
    ForExp SrcLoc CallConv String Name Type
    RulePragmaDecl SrcLoc [Rule]
    RulePragmaDecl SrcLoc [Name], String[]
    AnnPragmaDecl SrcLoc [Name], String[]
    InlineSig SrcLoc Bool Activation QName
    InlineConlikeSig SrcLoc Activation QName
    SpecSig SrcLoc Activation QName [Type]
    SpecInlineSig SrcLoc Bool Activation QName [Type]
    InstSig SrcLoc Context QName [Type]
    AnnPragma SrcLoc Annotation
```

The full function



Did you spot the mistake on the previous slides?

26 types, 107 constructors = 159 lines

cabal install uniplate

The good news!

```
import Data.Generics.Uniplate.Data

removeMDo :: Exp -> Exp
removeMDo (MDo []) = Do []
removeMDo (MDo xs) = Do [RecStmt (init xs)] (last xs)
removeMDo x = x

onModule :: Module -> Module
onModule = transformBi removeMDo
```

Generics express pattern + exceptions

- Concise
- Fewer errors
- Reusable
- Robust to library changes

Uniplate Generic Patterns

	Query	Transform
Deep	universe (find all)	transform (global replacement)
Shallow	children (reduce to a value)	descend (top-down with control)

```
transform :: (on -> on) -> on -> on
```

Bottom-up traversal – transform workhorse (15 in hlint)

```
lessParen :: Exp -> Exp
lessParen = transform f
  where f (Paren (Paren x)) = Paren x
        f (Paren (List x))  = List x
        f x                  = x
```

```
transformBi  :: (to -> to) -> from -> from
transformM   :: (on -> m on) -> on -> m on
transformBiM :: (to -> m to) -> from -> m from
```

Assuming: (Biplate from to, Uniplate on, Monad m) => ...

```
universe :: on -> [on]
```

Find all elements – querying workhorse (24 in hlint)

```
redundantExtension :: Module -> Bool
redundantExtension m =
    viewPats == 0 && "ViewPatterns" `elem` exts
  where
    viewPats = length [() | PViewPat{} <- universeBi m]
    exts = [prettyPrint x
            | LanguagePragma _ xs <- universeBi m, x <- xs]
```

```
universeBi :: from -> [to]
```


`descend :: (on -> on) -> on -> on`

One-level traversal – used for top-down with control/context
(11 in hlint)

```
eval :: Exp -> Exp
eval x = case x of
  Lambda{} -> x
  If c t f | prettyPrint c == "True" -> eval t
           | prettyPrint c == "False" -> eval f
  x -> descend eval x
```

```
descendBi  :: (to -> to) -> from -> from
descendM   :: (on -> m on) -> on -> m on
descendBiM :: (to -> m to) -> from -> m from
```

```
children :: on -> [on]
```

One-level children – reduction defaults (20 in hlint)

```
freeVars :: Exp -> [String]
freeVars (Var x) = [prettyPrint x]
freeVars (Lambda _ x bod) = freeVars bod \\ boundVars x
...
freeVars x = nub $ concatMap freeVars $ children x
```

```
childrenBi :: from -> [to]
```

Pick the pattern!

transform

(global replacement)

Update the copyright year

Do I use any “magic” constants?

universe

(find all)

Migrate to a new version of GHC

Cyclometric complexity

descend

(top-down with control)

What language pragma do I use most?

Fix spelling mistakes in code

children

(reduce to a value)

CSE long strings

Inline id

Recursive type + > 3 ctors

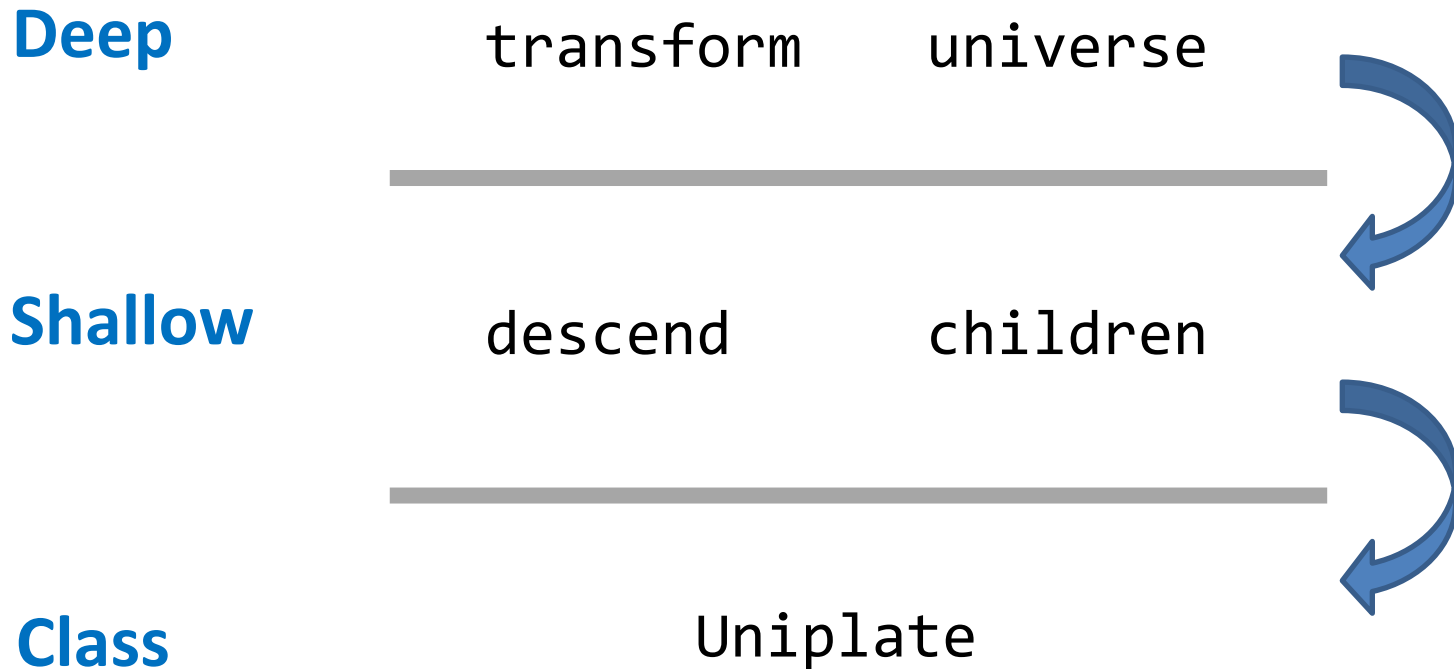
- Any abstract syntax tree
- Any compiler
- ...

Boilerplate (per type)

```
{-# LANGUAGE DeriveDataTypeable #-}  
  
import Data.Data  
import Data.Generics.Uniplate.Data  
  
data MyType = MyType ... deriving (Data,Typeable)
```

- Now `MyType` is Uniplate ready

Implementing Uniplate (in 2 slides)



Note: This is the original uniplate implementation, which is simpler, and 90% as good as the real one

Deep in terms of Shallow

```
universe x = x : concatMap universe (children x)  
transform f = f . descend (transform f)
```

Shallow in terms of class

```
class Uniplate on where
  uniplate :: on -> ([on], [on] -> on)
```

```
instance Uniplate Exp where
  uniplate (App x y) = ([x,y], \[x,y] -> App x y)
  uniplate (List xs) = (xs, \xs -> List xs)
  ...
```

```
children = fst . uniplate
```

```
descend f x = gen $ map f cs
  where (cs, gen) = uniplate x
```


Uniplate in HLint

- I *never* have cases for each constructor
 - Decl has 27, Exp has 45, Pat has 23 ...
- A generics library is essential
- Why Uniplate?
 - Simple
 - Concise
 - Performant
 - Author colocation

Why not more Uniplate?

- HLint has > 400 hints, but < 100 Uniplate uses
- Two reasons:
 - Defining new reusable patterns
 - HLint “hint” language

New Views

```
fromApps :: Exp -> [Exp]
fromApps (App x y) = fromApps x ++ [y]
fromApps x = [x]
```

```
toApps :: [Exp] -> Exp
toApps = foldl1 App
```

```
descendApps :: (Exp -> Exp) -> Exp -> Exp
descendApps f (App x y) = App (descendApps f x) (f y)
descendApps f x = descend f x
```

```
transformApps :: (Exp -> Exp) -> Exp -> Exp
transformApps = f . descendApps (transformApps f)
```

Hint language

Functions

Replacement

```
error = head (sortBy f x) ==> minimumBy f x
```

Severity
error/warn

Single letter
is free var

332 hints at last count

Care-free matching

```
error = head (sortBy f x) ==> minimumBy f x  
error = head . sortBy f ==> minimumBy f
```

```
a          ==> b  
(a)        ==> a  
a $ b      ==> a (b)  
a . b c    ==> a (b c)
```

- Heuristic based module name resolution
- Special treatment of “_” patterns

Implementing Matches

```
unify :: Exp -> Exp -> Maybe [(String,Exp)]
unify (Var x) y = Just [(x,y)]
unify x y | ctor x /= ctor y = Nothing
unify x y = fmap concat $ sequence $
    zipWith unify (children x) (children y)

ctor :: Exp -> String
ctor = takeWhile (not . isSpace) . show
```

- Missing lots of ugly details (brackets, name resolution, \$, Pat...)
- Unroll a few common cases (App)
- zipWith/ctor implemented using Data.Data for performance and to hit both Exp and Pat

Real(er) Implementation

```
unify :: Data a => a -> a -> Maybe [(String,Exp_)]
unify x y
  | Just x <- cast x = unifyExp x $ unsafeCoerce y
  | Just x <- cast x = unifyPat x $ unsafeCoerce y
  | otherwise = fmap concat . sequence =<< gzip unify x y
```

```
data Box = forall a . Data a => Box a
gzip :: Data a => (forall b . Data b => b -> b -> c)
      -> a -> a -> Maybe [c]
gzip f x y = if toConstr x /= toConstr y then Nothing else
  Just $ zipWith op (gmapQ Box x) (gmapQ Box y)
  where op (Box x) (Box y) = f x (unsafeCoerce y)
```


Correctness

```
warn = reverse (reverse x) = x
  where note = IncreasesLaziness
```

```
lemma “reverse·(reverse·xs)  $\sqsubseteq$  xs”
proof (induction xs)
  case (Cons x xs)
  have “reverse·(reverse·(x:xs)) = reverse·(reverse·xs ++ [x])” by simp
  also have “...  $\sqsubseteq$  reverse·[x] ++ reverse·(reverse·xs)” by (rule rev_append)
  also have “... = x : reverse·(reverse·xs)” by simp
  also have “...  $\sqsubseteq$  x : xs” by (simp add: Cons.IH)
  finally show ?case .
qed simp_all
```

143 hints have been proven correct

“Cerified HLints with Isabelle/HOLCF-Prelude”

Haskell and Rewriting Techniques 2013

Uniplate in NSIS

- NSIS = Windows installer
- Goto with fixed number of string registers
- Haskell EDSL to restore sanity

```
data NSIS
  = Labelled Label
  | Goto Label
  | StrNull Var Label
  | Fun Name [NSIS]
  | ...
```

```
strnull $1 is_null
goto not_null
```



```
strnull $1 is_empty
goto not_empty
```

```
:is_null
goto is_empty
```

```
:not_null
:not_empty
...
```

Elimination

```
elimLabeledGoto :: [NSIS] -> [NSIS]
```

```
elimLabeledGoto o = transformBi f o
```

```
  where
```

```
    f (Labelled x) = Labelled x
```

```
    f x | not $ null $ children x = x
```

```
    f x = descendBi moveBounce x
```

```
    moveBounce l = fromMaybe l $ lookup l bounce
```

```
    bounce = flip concatMap (universe o) $ \x ->
```

```
      case x of
```

```
        Labelled l:Goto l2:_ -> [(l,l2)]
```

```
        Labelled l:Labelled l2:_ -> [(l,l2)]
```

```
        _ -> []
```

```
data NSIS
```

```
  = Labelled Label
```

```
  | Goto Label
```

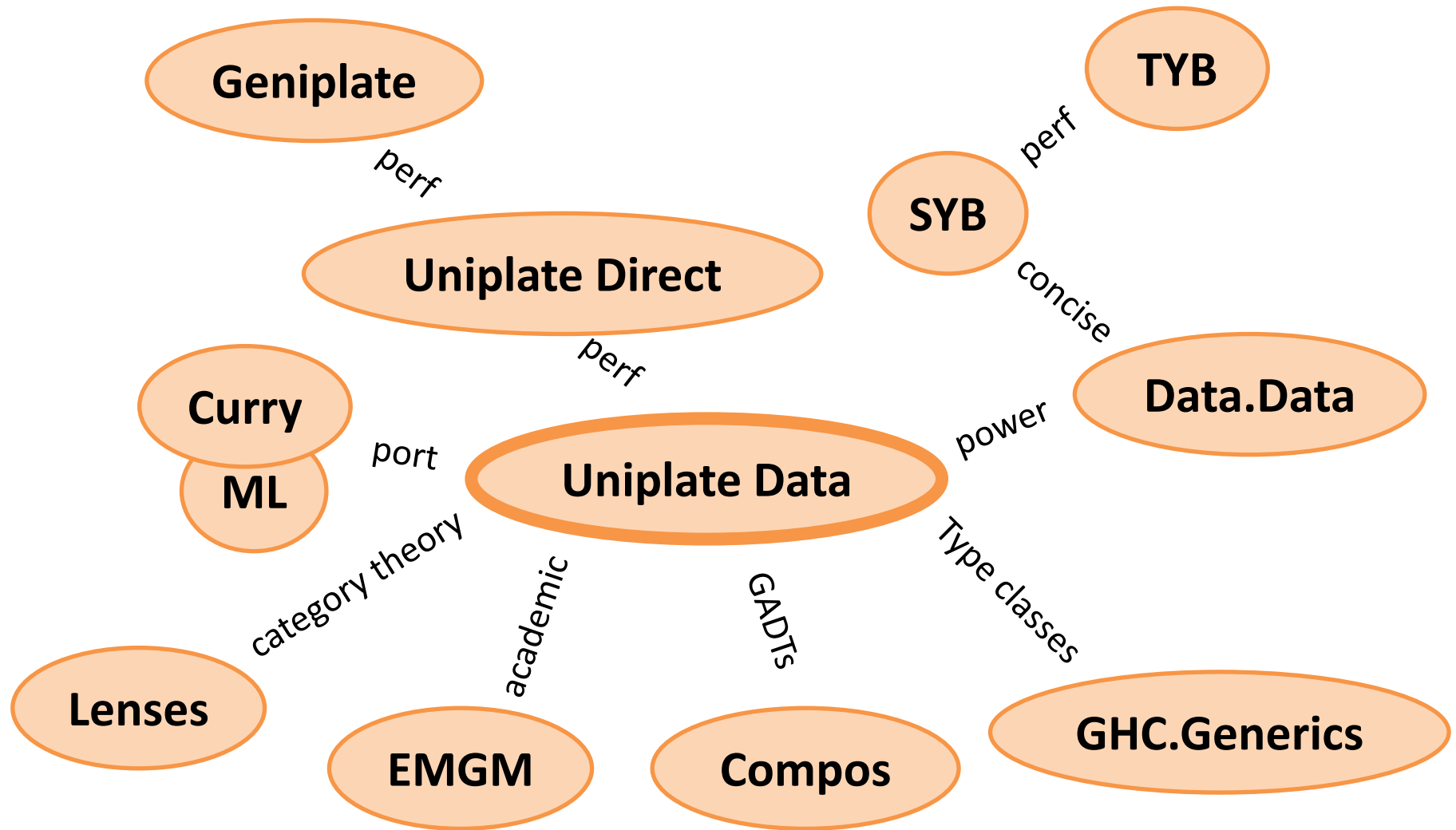
```
  | StrNull Var Label
```

```
  | Fun Name [NSIS]
```

```
  | ...
```

cabal install geniplate syb TYB Lenses emgm

Beyond Uniplate



cabal install uniplate

Summary

```
import Data.Generics.Uniplate.Data
```

Query

Transform

Deep

universe
(find all)

transform
(global replacement)

Shallow

children
(reduce to a value)

descend
(top-down with control)

I compilrd

but haz no genriez