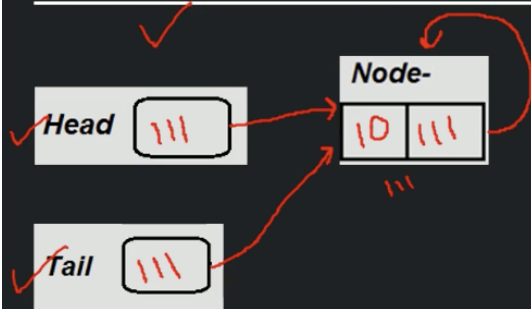


Creation of Circular Single Linked List:



CreateSingleLinkedList (nodeValue):

create a blank node

node.value = nodeValue;

node.next = node

head = node;

tail = node;

Time Complexity - Creation of Circular Single Linked List:

CreateSingleLinkedList (nodeValue):

create a blank node -----	O(1)	✓
node.value = nodeValue -----	O(1)	✓
node.next = node -----	O(1)	} ✓
head = node -----	O(1)	
tail = node -----	O(1)	

Time Complexity – O(1) ✓

Space Complexity – O(1) ✓ +

Insertion in Circular Single Linked List:

InsertInLinkedList(head, nodeValue, location):

create a blank node ✓

node.value = nodeValue; ✓

if (existsLinkedList(head))

return error //Linked List does not exists

else if (location equals 0) //insert at first position

node.next = head;

head = node; tail.next = head;

else if (location equals last) //insert at last position

node.next = head;

tail.next = node

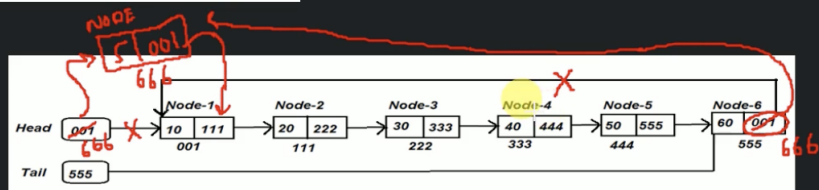
tail = node //to keep track of last node

else //insert at specified location

loop: tmpNode = 0 to location-1 //loop till we reach specified node and end the loop

node.next = tmpNode.next

tmpNode.next = node



Time Complexity - Insertion in Circular Single Linked List:

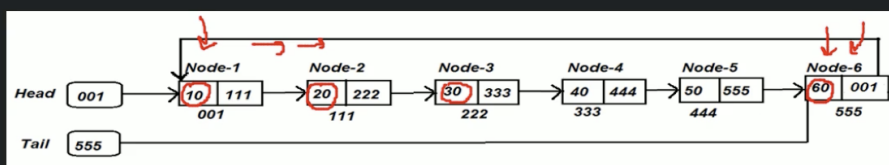
InsertInLinkedList(head, nodeValue, location):

create a blank node	$O(1)$
node.value = nodeValue	$O(1)$
if (!existsLinkedList(head))	$O(1)$
return error //Linked List does not exists	$O(1)$
else if (location equals 0) //insert at first position	$O(1)$
node.next = head	$O(1)$
head = node	$O(1)$
next = head	$O(1)$
else if (location equals last) //insert at last position	$O(1)$
node.next = head	$O(1)$
tail.next = node	$O(1)$
tail = node //to keep track of last node	$O(1)$
else //insert at specified location	$O(1)$
loop: tmpNode = 0 to location-1 //loop till we reach specified node and end the loop	$O(n)$
node.next = tmpNode.next	$O(1)$
tmpNode.next = node	$O(1)$

Time Complexity - $O(n)$

Space Complexity - $O(1)$

Traversal of Circular Single Linked List:



TraverseLinkedList (head):

if head == NULL, then return ✓

loop: head to tail

print currentNode.Value

Time Complexity - Traversal of Circular Single Linked List:

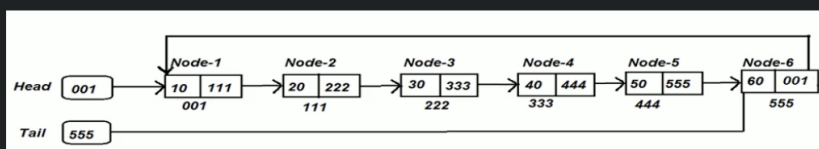
TraverseLinkedList (head):

if head == NULL, then return $O(1)$ ✓
loop: head to tail $O(n)$ } $O(n)$ ✓
 ↑
 print currentNode.Value $O(1)$

Time Complexity – $O(n)$

Space Complexity – $O(1)$

Searching a node in Circular Single Linked List:



SearchNode(head, nodeValue):

loop: tmpNode = start to tail

if (tmpNode.value equals nodeValue)

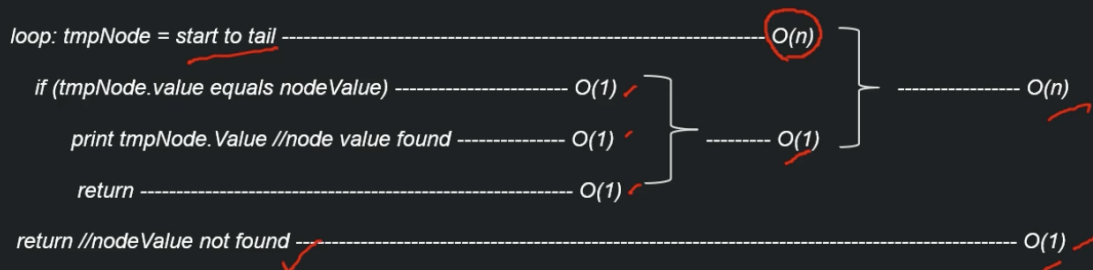
print tmpNode.Value //node value found

return ✓

return //nodeValue not found

Time Complexity - Searching a node in Circular Single Linked List:

SearchNode(head, nodeValue):



Time Complexity - $O(n)$

Space Complexity - $O(1)$

Deletion of node from Circular Single Linked List:

DeletionOfNode(head, Location):

if (!existsLinkedList(head))

return error //Linked List does not exists

else if (location equals 0) //we want to delete first element

head = head.next; tail.next = head

if this was the only element in list, then update head = tail = node.next = null;

else if (location >= last)

if (current node is only node in list) then, head = tail = node.next = null; return;

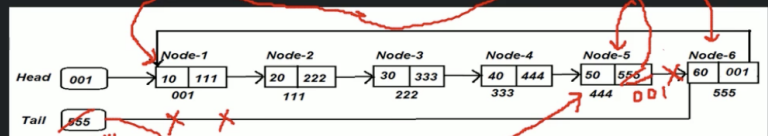
→ loop till 2nd last node (tmpNode)

tail = tmpNode; tmpNode.next = head;

else // if any internal node needs to be deleted

loop: tmpNode = start to location-1 //we need to traverse till we find the previous location

tmpNode.next = tmpNode.next.next //delete the required node



Time Complexity - Deletion of node from Circular Single Linked List:

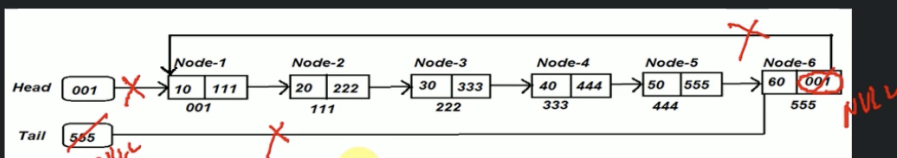
DeletionOfNode(head, Location):

```
if (!existsLinkedList(head)) ----- O(1)
    return error //Linked List does not exists ----- O(1)
else if (location equals 0) //we want to delete first element ----- O(1)
    head = head.next; tail.next = head ----- O(1)
    if this was the only element in list, then update tail = null ----- O(1)
else if (location >= last) ----- O(1)
    if (current node is only node in list) then, head = tail = null; return ----- O(1)
    loop till 2nd last node (tmpNode) ----- O(n)
    tail = tmpNode; tmpNode.next = head ----- O(1)
else // if any internal node needs to be deleted ----- O(1)
    loop: tmpNode = start to location-1 //we need to traverse till we find the previous location ----- O(n)
    tmpNode.next = tmpNode.next.next //delete the required node ----- O(1)
```

Time Complexity – $O(n)$

Space Complexity – $O(1)$

Deletion of entire Circular Single Linked List:



DeleteLinkedList(head, tail):

head = NULL

tail.next = NULL

tail = NULL

Time Complexity - Deletion of entire Circular Single Linked List:

DeleteLinkedList(head, tail):

<i>head = NULL</i> -----	<i>O(1)</i>
<i>tail.next = NULL</i> -----	<i>O(1)</i>
<i>last = NULL</i> -----	<i>O(1)</i>

Time Complexity – *O(1)* ✓

Space Complexity – *O(1)* ✓

Time & Space Complexity of Circular Single Linked List:

Particulars	Time Complexity	Space Complexity
Creation ✓	$O(1)$	$O(1)$
Insertion ✓	$O(n)$	$O(1)$
Traversing ✓ +	$O(n)$	$O(1)$
Searching ✓	$O(n)$	$O(1)$
Deletion of a node ✓	$O(n)$	$O(1)$
Deletion of Linked List ✓	$O(1)$	$O(1)$

