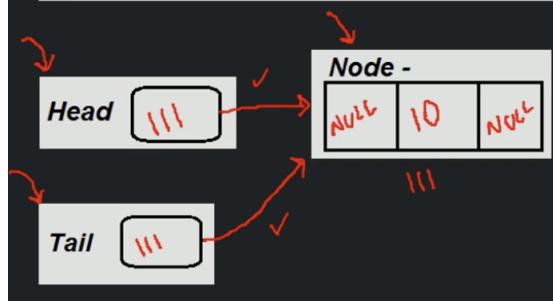


Creation of Double Linked List:



CreateDoubleLinkedList(nodeValue):

 create a blank node ✓

 node.value =nodeValue; ✓

 head = node; ✓

 tail = node; ✓

 node.next = node.prev = null; ✓

Time Complexity - Creation of Double Linked List:

`CreateDoubleLinkedList(nodeValue):`

<code>create a blank node -----</code>	<code>O(1)</code>	✓
<code>node.value =nodeValue -----</code>	<code>O(1)</code>	✓
<code>head = node -----</code>	<code>O(1)</code>	}
<code>tail = node -----</code>	<code>O(1)</code>	
<code>node.next = node.prev = null -----</code>	<code>O(1)</code>	

Time Complexity – O(1)

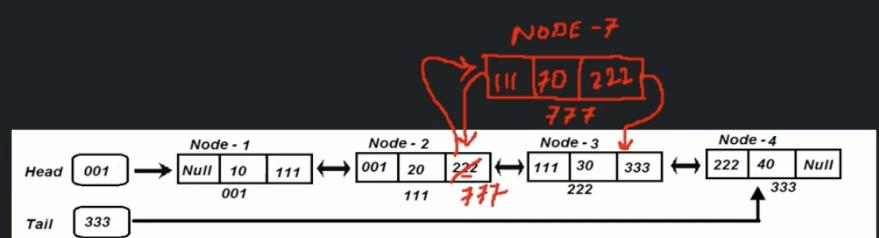
Space Complexity – O(1)

Insertion in Double Linked List:

```

InsertInLinkedList(head, nodeValue, location):
    create a blank node ✓
    node.value = nodeValue; ✓
    if (!existsLinkedList(head))
        return error //Linked List does not exists
    else if (location equals 0) //Insert at first position
        node.next = head;
        node.prev = null;
        head.prev = node
        head = node;
    else if (location equals last) //Insert at last position
        node.next = null;
        node.prev = tail
        tail.next = node
        tail = node
    else //Insert at specified location
        loop: tmpNode = 0 to location-1
        node.next = tmpNode.next; node.prev = tmpNode;
        tmpNode.next = node; node.next.prev = node;
    }
}

```



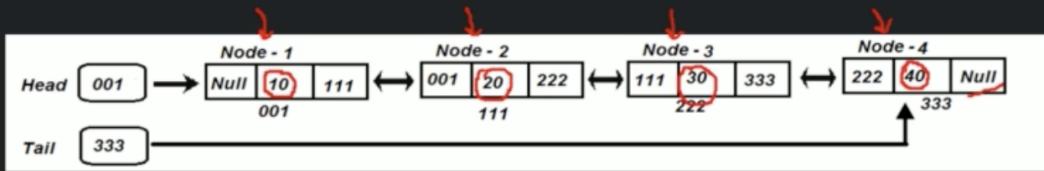
Time Complexity - Insertion in Double Linked List:

```
InsertInLinkedList(head, nodeValue, location):
```

```
create a blank node ----- O(1) {  
node.value =nodeValue ----- O(1) }  
if (!existsLinkedList(head)) ----- O(1) {  
    return error //Linked List does not exists ----- O(1)  
else if (location equals 0) //insert at first position ----- O(1) {  
    node.next = head ----- O(1) }  
    node.prev = null ----- O(1) }  
    head.prev = node ----- O(1) }  
    head = node ----- O(1) }  
else if (location equals last) //insert at last position ----- O(1) {  
    node.next = null ----- O(1) }  
    node.prev = last ----- O(1) }  
    last.next = node ----- O(1) }  
    last = node //to keep track of last node ----- O(1) }  
else //insert at specified location ----- O(1) {  
loop: tmpNode = 0 to location-1 //loop till we reach specified node ----- O(n) {  
    node.next = tmpNode.next; node.prev = tmpNode ----- O(1) }  
    tmpNode.next = node; node.next.prev = node ----- O(1) }
```

Time Complexity – $O(n)$
Space Complexity – $O(1)$

Traversal of Double Linked List:



TraverseLinkedList ():

```
if head != NULL, then return ✓  
loop: head to tail  
    print currentNode.Value
```

Time Complexity - Traversal of Double Linked List:

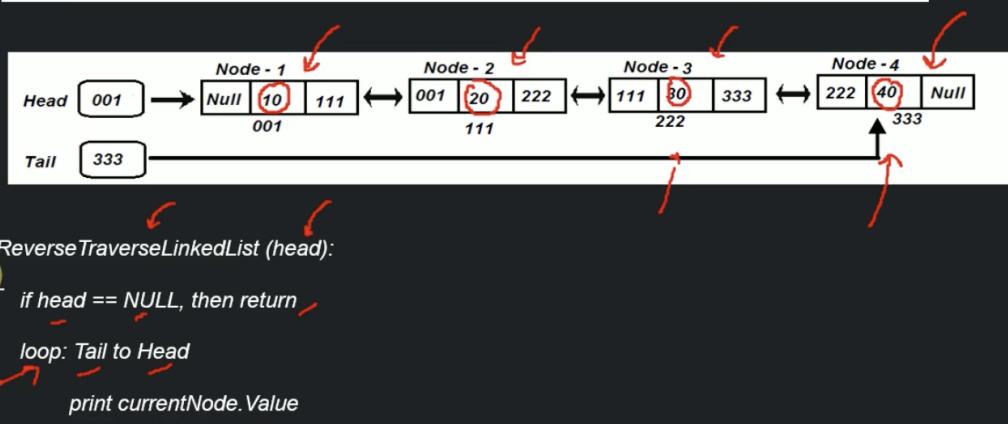
TraverseLinkedList (head):

```
if head == NULL, then return ----- O(1) ✓  
loop: head to tail ----- O(n) } ----- O(n)  
    |  
    print currentNode.Value ----- O(1)
```

Time Complexity – O(n)

Space Complexity – O(1)

Reverse Traversal of Double Linked List:



Time Complexity - Reverse Traversal of Double Linked List:

ReverseTraverseLinkedList (head):

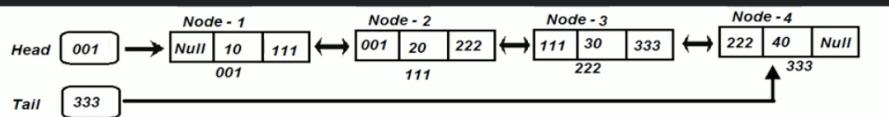
 if head == NULL, then return ----- $O(1)$ ✓

 loop: Tail to Head ----- $O(n)$ } ----- $O(n)$
 print currentNode.Value ----- $O(1)$

Time Complexity – $O(n)$

Space Complexity – $O(1)$

Searching a node in Double Linked List:



SearchNode(head, nodeValue):

```
loop: tmpNode = head to tail  
if (tmpNode.value equals nodeValue)  
    print tmpNode.Value //node value found  
    return  
return //nodeValue not found
```

Time Complexity - Searching a node in Double Linked List:

```
SearchNode(head,nodeValue):
```

```
loop: tmpNode = head to tail ----- O(n)
    if (tmpNode.value equalsnodeValue) ----- O(1)
        print tmpNode.Value //node value found ----- O(1)
        return ----- O(1)
    return //nodeValue not found ----- O(1)
```

Time Complexity – $O(n)$

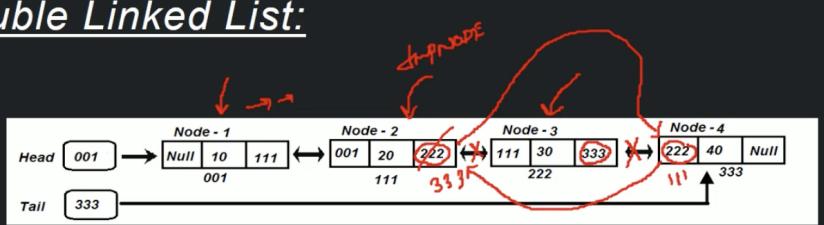
Space Complexity – $O(1)$

Deletion of node from Double Linked List:

```

DeletionOfNode(head, Location):
    if (!existsLinkedList(head))
        return error //Linked List does not exists
    else if (location equals 0) //we want to delete first element
        if this was the only element in list, then update head = tail = null; return
        head = head.next; head.prev = null
    else if (location >= last)
        if this was the only element in list, then update head = tail = null; return
        tail = tail.prev; tail.next = null;
    else // if any internal node needs to be deleted
        loop: tmpNode = start to location-1 //we need to traverse till we find the previous location
        tmpNode.next = tmpNode.next.next //link current node with next node
        tmpNode.next.prev = tmpNode //link next node with current node
    }
}

```



Time Complexity - Deletion of node from Double Linked List:

DeletionOfNode(head, Location):

```
if (!existsLinkedList(head)) ----- O(1)
    return error //Linked List does not exists ----- O(1) }

else if (location equals 0) //we want to delete first element ----- O(1)
    if this was the only element in list, then update head = tail = null; return ----- O(1)
    head = head.next; head.prev = null ----- O(1)

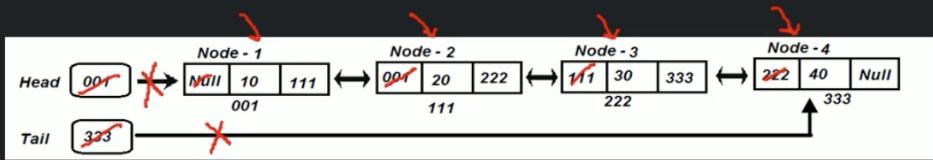
else if (location >= last) ----- O(1)
    if this was the only element in list, then update head = tail = null; return ----- O(1)
    tail = tail.prev ; tail.next = null ----- O(1)

else // if any internal node needs to be deleted ----- O(1)
    loop: tmpNode = start to location-1 //we need to traverse till we find the previous location ----- O(n)
        tmpNode.next = tmpNode.next.next ----- O(1)
        tmpNode.next.prev = tmpNode ----- O(1)
```

Time Complexity – O(n)

Space Complexity – O(1)

Deletion of entire Double Linked List:



DeleteLinkedList(head, tail):

```
loop(tmp : head to tail)
    tmp.prev = null;
head = tail = null
```

Time Complexity - Deletion of entire Double Linked List:

DeleteLinkedList(head, tail):

```
loop(tmp : head to tail) ----- { O(n) ✓
    tmp.prev = null ----- { O(1) ✓
    head = tail = null ----- { O(1) ✓
```

Time Complexity – O(n)

Space Complexity – O(1)

Time & Space Complexity of Double Linked List:

Particulars	Time Complexity	Space Complexity
Creation	$O(1)$	$O(1)$
Insertion	$O(n)$	$O(1)$
Traverse(Both)	$O(n)$	$O(1)$
Searching	$O(n)$	$O(1)$
Deletion of a node	$O(n)$	$O(1)$
Deletion of Linked List	$O(n)$	$O(1)$ +

