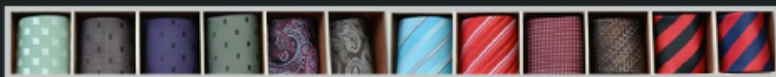


What is an Array ?



Observations from above Picture:

- ✓ It's a box of 'Tie'.
- ✓ All the compartments are contiguous.
- ✓ Each compartment can be identified uniquely.
- ✓ Size of the box is fixed and cannot be modified (as they come from standard manufacturers).

Properties of Array:

- ✓ Array can store data of specified data type'.
- ✓ It has contiguous memory location.
- ✓ Every 'cell' of an Array has an unique 'Index'.
- ✓ 'Index' starts with 0.
- ✓ 'Size of Array' needs to be specified mandatorily and can not be modified.

10	20	30	40	50	60
----	----	----	----	----	----

0 1 2

Definition of Array:

- ✓ Array is a data structure consisting of a collection of elements, each identified by array index. An array is stored such that the position of each element can be computed from its index cell by a mathematical formula.

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✓ **Problem Statement:** We want to store 1 million similar data types in memory.

✓ **Solution#1:**

✓ We declare 1 million Primitive Data Structure like Integer, Float, Character, Boolean. ❌

✓ **Problem:** How will we maintain such a huge list of variables ?

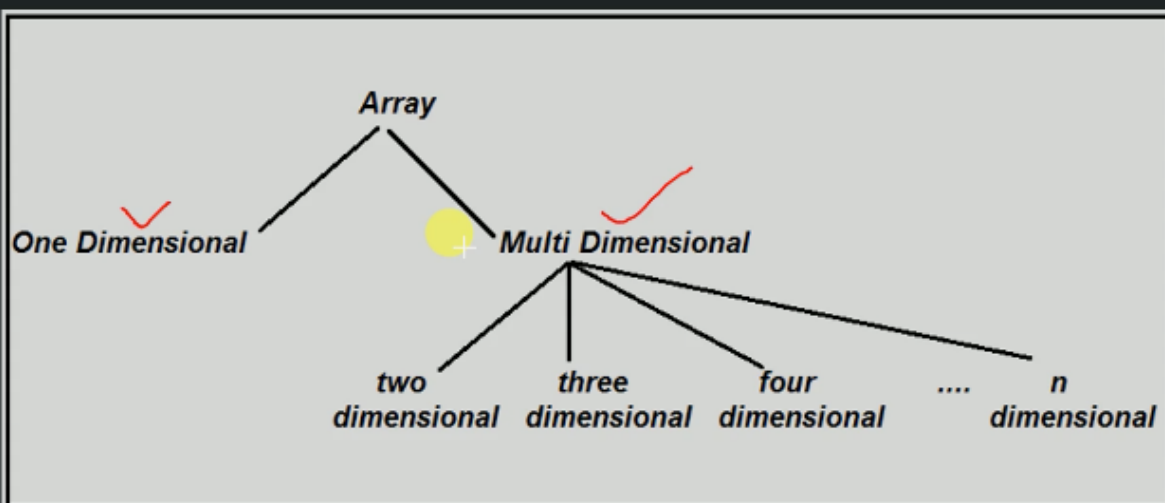
✓ **Solution#2:**

✓ We declare an array of size 1 million. ✓

✓ **Advantage:** We just need to reference the cell number of the array and we can access that cell.

10	20	30	40	50	60
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Types of Array ?



Types of Array ?

✓ **One Dimensional Array:** In it each element is represented by a single subscript. The elements are stored in consecutive memory locations. Ex: Arr [7], Arr[col]

10	20	30	40	50	60	70
----	----	----	----	----	----	----

→ arr[2]

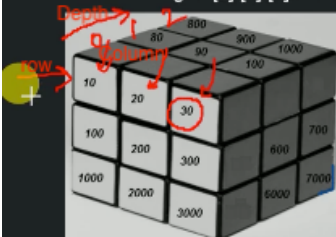
✓ **Multi Dimensional Array:**

✓ **Two dimensional array:** In it each element is represented by two subscripts. Thus a two dimensional $m \times n$ array A has m rows and n columns and contains $m \times n$ elements. Ex: Arr [3] [7] has 3 rows and 7 columns and $2 \times 3 = 6$ elements. Arr[row][col]

10	20	30	40	50	60	Text
100	200	300	400	500	600	700
1000	2000	3000	4000	5000	6000	7000

arr[0][5]

✓ **Three dimensional array:** In it each element is represented by three subscripts. Thus a three dimensional $m \times n \times l$ array A contains $m \times n \times l$ elements. E.g. A [3] [3] [3] has $3 \times 3 \times 3 = 27$ elements. Arr[depth][row][col]



arr[0][0][2]

[illegible]

How is an Array represented in Memory ?

✓ 2D Array:

✓ `Arr[row][col]`

✓ Array[5][2] = {{00, 10}, {20, 30}, {40, 50}, {60, 70}, {80, 90}};

✓ It will not store like this in RAM:

[illegible]

✓ It will store like this:

[illegible]

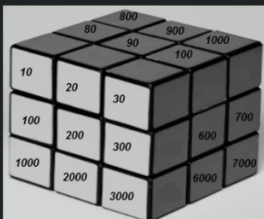
- ✓ 3D Array ✓
- ✓ `Arr[width][row][col]`

- ✓ 3D Array ✓
- ✓ `Arr[width][row][col]`
- ✓ `int arr[2][3][3] = {`

$$\{\{11, 12, 13\}, \{15, 16, 17\}, \{19, 20, 21\}\},$$

$$\{\{23, 24, 25\}, \{27, 28, 29\}, \{31, 32, 33\}\}$$
 $\}$

✓ It will not store like this in RAM:.

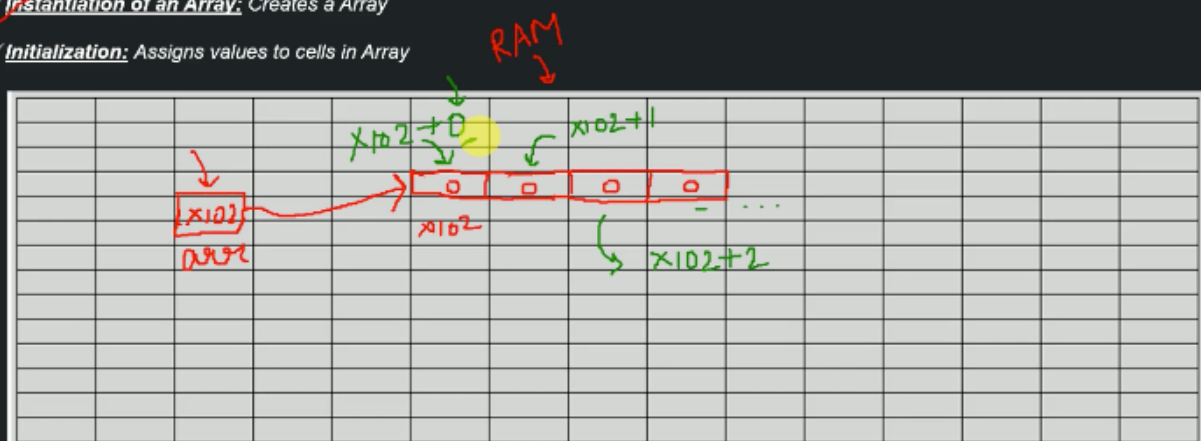


✓ It will store like this:

[illegible]

Declaring, Instantiating, Initializing a 1D Array:

- ✓ Declare: Creates a reference to Array
- ✓ Instantiation of an Array: Creates a Array
- ✓ Initialization: Assigns values to cells in Array



Time Complexity - Declaring, Instantiating, Initializing a 1D Array:

✓ Declare:

✓ `dataType[] arr` ----- $O(1)$

✓ Example: `int[] arr`

✓ Instantiation of an Array:

✓ `arrayRefVar=new dataType[size];` ----- $O(1)$

✓ Example: `arr = new int[5]`

✓ Initialization:

✓ `arr[0]=10;` ----- $O(1)$

✓ `arr[1]=20;` ----- $O(1)$

✓ `arr[2]=30;` ----- $O(1)$

✓ `arr[3]=40;` ----- $O(1)$

✓ `arr[4]=50;` ----- $O(1)$

$n \times 5$ $O(n)$

✓ Declaration, instantiation and initialization:

✓ `int arr[]={10,20,30,40,50};` ----- $O(1)$

Time/Space Complexity of 1D Array:

Particulars	Time Complexity	Space Complexity
Creating an empty Array ✓	$O(1)$	$O(n)$
Inserting a value in an array ✓	$O(1)$	$O(1)$
Traversing a given Array ✓	$O(n)$	$O(1)$
Accessing given cell# ✓	$O(1)$	$O(1)$
Searching a given value ✓	$O(n)$	$O(1)$
Deleting a given cell's value ✓	$O(1)$	$O(1)$

10	20	30	40 ³¹	50		
----	----	----	-----------------------------	----	--	--

Declaring, Instantiating, Initializing a 2D Array:

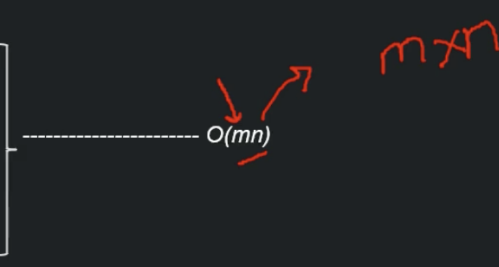
✓ Declare:

- ✓ `dataType[][] arr` ----- $O(1)$ ✓
- ✓ Example: `int[][] arr`

✓ Instantiation of an Array:

- ✓ `arrayRefVar = new dataType[row][col];` ----- $O(1)$ ✓
- ✓ Example: `arr = new int[2][3]`

✓ Initialization:

- ✓ `a[0][0]=10;` ----- $O(1)$
 - ✓ `a[0][1]=20;` ----- $O(1)$
 - ✓ `a[0][2]=30;` ----- $O(1)$
 - ✓ `a[1][0]=40;` ----- $O(1)$
 - ✓ `a[1][1]=50;` ----- $O(1)$
 - ✓ `a[1][2]=60;` ----- $O(1)$
- } ----- $O(mn)$ $m \times n$
- 

✓ Declaration, instantiation and initialization:

- ✓ `int [][] arr = {{10,20,30}, {40,50,60}};` ----- $O(1)$ ✓ +

Time Complexity - Traversing a given 2D Array:

TraverseArray(arr):

loop: row = 0 to rows ----- $O(m)$ → 0 1 2

loop: col = 0 to col ----- $O(n)$ → n n n

print arr[row][col] ----- $O(n)$ ↗ ↗ ↗

3 × n
m × n

③

Time Complexity = $O(mn)$

Space Complexity = $O(1)$

Searching a given value in 2D Array:

✓ 10 ✓	✓ 20 ✓	✓ 30 ✓	✓ 40 ✓	50 ✓	60 ✓
70 ✓	80 ✓	90 ✓			

SearchInAnArray(arr, valueToSearch): $[1][2]$

loop: row = 0 to rows ✓

loop: col = 0 to col ✓

if (arr[row][col] equals valueToSearch) ✓

print (row,col);return; ✓

print (value not found)

100

Time Complexity - Searching a given value in 2D Array:

SearchInAnArray(arr, valueToSearch):

loop: row = 0 to rows ----- $O(m)$

loop: col = 0 to col ----- $O(n)$

if (arr[row][col] equals valueToSearch) ----- $O(1)$

print (row,col);return; ----- $O(1)$ ✓

print (value not found) ----- $O(1)$ ✓

return ----- $O(1)$ ✓

$(m \times n)$

Time Complexity = $O(mn)$ ✓

Space Complexity = $O(1)$ ✓

Time Complexity - Deleting a given cell's value from 2D Array:

DeletingValueFromArray(arr, rowNumber, colNumber):

arr[rowNumber][colNumber] = Integer.MIN_VALUE ----- O(1)

Time Complexity = $O(1)$

Space Complexity = $O(1)$

Time/Space Complexity of 2D Array:

Particulars	Time Complexity	Space Complexity
Creating an Array ✓	✓ $O(1)$	$O(mn)$
Inserting a value ✓	✓ $O(1)$	✓ $O(1)$
Traversing given Array ✓	✓ $O(mn)$	✓ $O(1)$
Accessing given cell# ✓	✓ $O(1)$	✓ $O(1)$
Searching a given value ✓	✓ $O(mn)$	✓ $O(1)$
Deleting a given cell's value ✓	✓ $O(1)$	✓ $O(1)$

10	20	30	40	50	60
70	80	90			

When to Use/Avoid Array:

✓ When to Use:

- ✓ When there is a need to store multiple similar type of data. ✓
- ✓ When random access is regular affair.

✓ When to Avoid :

- ✓ Data to be stored are non-homogenous. ↩
- ✓ When number of data to be stored is not known in advance.

Practical use of 'Array':

✓ Dynamic Programming

	B	A	N	A	N	A
B	T	F	F	F		
A		T	F	T	F	
N			T	F	T	
A				T	F	T
N					T	F
A						T

Time complexity $\rightarrow O(n^3)$ $O(n^2)$
 Space complexity $\rightarrow O(n)$ $O(n^2)$

✓ HashTables

