

Tactical Team Intelligence Report

TEAM_ID: 79 | SERIES_PLAYED: 33

GENERATED: 2026-01-31
PROTOCOL: ANALYST_V4

Aggregated Win Probability

44.9%

DEFEAT_LIKELY

VICTORY_CONFIRMED

Combat Efficiency

180.0 / 184.0

K/D RATIO: 0.98

Precision Rating

82.5%

UNIT_HS_AVG

Teamwork Assist

0.42

DENSITY_INDEX

STRATEGIC STRENGTHS

FEATURE	IMPACT	SIGNAL
kill diff	<div><div></div></div>	strongly supports winning
sniper ratio	<div><div></div></div>	strongly supports winning
least weapon ratio	<div><div></div></div>	minor influence
top weapon ratio	<div><div></div></div>	minor influence
smg ratio	<div><div></div></div>	minor influence

VULNERABILITY ASSESSMENT

FEATURE	DEFICIT SCORE	RISK LEVEL
kill diff	<div><div></div></div>	high impact
shotgun ratio	<div><div></div></div>	moderate impact
rifle ratio	<div><div></div></div>	moderate impact
eco ratio	<div><div></div></div>	moderate impact
assist density	<div><div></div></div>	low impact

WEAPON LOADOUT IMPACT

ODIN	SPECTRE	OUTLAW	SHORTY	MARSHAL	ARES
56.0%	53.0%	58.0%	59.0%	56.0%	67.0%

END OF INTELLIGENCE BRIEFING // DATA ENCRYPTED UNDER PROTOCOL 1611

SERIES INTEL REPORT

TEAM_OBJECT_REF: 79
SERIES_ID: 2843069

DATE: 2026.01.31

WIN PROBABILITY

1.1%

STATUS: UNDERPERFORMING

CONFIDENCE: HIGH

COMBAT K/D

0.82

197 K / 239 D

PRECISION RATIO

85.3%

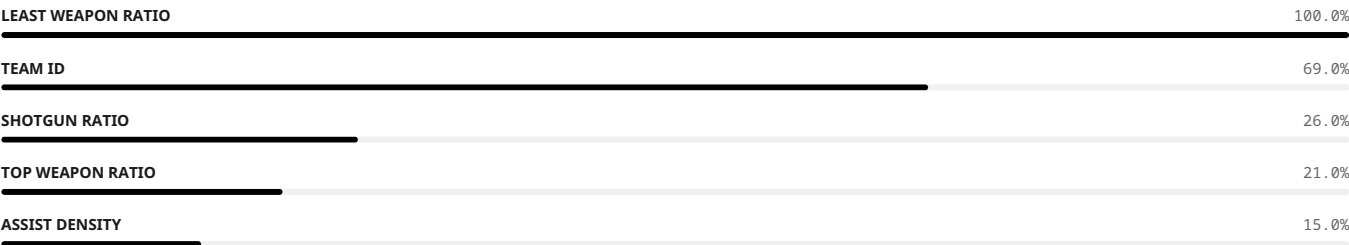
ACCURACY INDEX

KILL DIFFERENTIAL

-42

NET SERIES IMPACT

POSITIVE SIGNALS



LOSS RISK FACTORS



TOP WEAPON SYNERGIES (>55% IMPACT)

ODIN	56.2%
OUTLAW	58.5%
SHORTY	59.4%
MARSHAL	56.2%
ARES	66.7%

DATASET_SERIES_COMPLETE // NO_ALTERATION_PERMITTED

INDIVIDUAL_REPORT

PLAYER_ID: 10612

STYLE: AIM HEAVY

SERIES_REF: #2843069

ROUNDS_PLAYED: 3

WIN_RATIO: 0/3

SERIES WIN PROBABILITY

27.5%

CONSISTENCY SCORE: 99.9%

ECONOMY INSIGHT

Player is an low-investment contributor, contributing 5% of team firepower. They conserves credits well.

LOADOUT RATIO	5.8%
NETWORTH RATIO	10.9%
CREDIT RESERVE	41.2%

WEAPON ENGAGEMENT

RIFLE

RIFLE	U: 74.0%D: 70.0%
SMG	U: 12.0%D: 4.0%
PISTOL	U: 14.0%D: 8.0%

PRIMARY STRENGTHS

PISTOL DAMAGE RATIO	+0.079
HEADSHOT DAMAGE RATIO	+0.017

CRITICAL WEAKNESSES

DAMAGE EFFICIENCY	-4.405
ALIVE	-0.084
LEG DAMAGE RATIO	-0.054
BODY DAMAGE RATIO	-0.044

INTEL_REPORT // GENERATED_2026

PLAYER_SERIES_PROTOCOL_V4

INDIVIDUAL_REPORT

PLAYER_ID: 10636

STYLE: AIM HEAVY

SERIES_REF: #2843069

ROUNDS_PLAYED: 3

WIN_RATIO: 0/3

SERIES WIN PROBABILITY

35.6%

CONSISTENCY SCORE: 100.0%

ECONOMY INSIGHT

Player is an economy-balanced contributor, contributing 21% of team firepower. They conserves credits well.

LOADOUT RATIO	21.5%
NETWORTH RATIO	25.9%
CREDIT RESERVE	39.8%

WEAPON ENGAGEMENT

RIFLE

RIFLE	U:52.0%D:43.0%
SMG	U:12.0%D:14.0%
SHOTGUN	U:5.0%D:0.0%
SNIPER	U:3.0%D:0.0%
PISTOL	U:17.0%D:6.0%
ABILITY	U:11.0%D:26.0%

PRIMARY STRENGTHS

SHOTGUN DAMAGE RATIO	+0.069
RIFLE DAMAGE RATIO	+0.068
BODY DAMAGE RATIO	+0.042

CRITICAL WEAKNESSES

DAMAGE EFFICIENCY	-4.405
ALIVE	-0.116
HEADSHOT DAMAGE RATIO	-0.071

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PLAYER_SERIES_PROTOCOL_V4

ROUND 1

WIN PROBABILITY

V1C #1061275.02%

CRITICAL TACTICAL OBSERVATIONS

>> Safety Concern: High self-damage recorded; check ability usage (Raze satchels/nades).
>> Sharp Shooter: High headshot frequency detected.

RECOMMENDED AGENT

RAZE

BEST ABILITY: SHROUDED-STEP

STRENGTH SCORE

2.0%

COMBAT EFFICIENCY LOW

PRIMARY WEAPON

VANDAL

PRIMARY RIFLER RELYING HEAVILY ON RIFLES

OBJECTIVE SUITABILITY

OBJECTIVE	COUNT	FIRST	SUITABILITY
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DAMAGE SOURCE DISTRIBUTION

VANDAL	<div></div>	41.7%
PHANTOM	<div></div>	36.4%
STINGER	<div></div>	15.3%
BOMB	<div></div>	4.4%
SHERIFF	<div></div>	4.1%
GUARDIAN	<div></div>	1.7%
CLASSIC	<div></div>	0.9%

DAMAGE TARGET PROFILE

PRIMARY: HEAD (48.3%)

Relies heavily on precision aiming and headshots

STRATEGIC RISK FACTORS

MODERATE IMPACT

HEADSHOT DAMAGE RATIO

SHAP: -0.06

HIGH IMPACT

BODY DAMAGE RATIO

SHAP: -0.157

HIGH IMPACT

DAMAGE EFFICIENCY

SHAP: -4.405

MODERATE IMPACT

ALIVE

SHAP: -0.074

TACTICAL_ENVELOPE: 2843069

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ROUND 2

WIN PROBABILITY

V1C #106125.75%

CRITICAL TACTICAL OBSERVATIONS

>> High-risk duelist: Takes massive damage during encounters.

RECOMMENDED AGENT

RAZE

BEST ABILITY: DARK-COVER

STRENGTH SCORE

2.0%

COMBAT EFFICIENCY LOW

PRIMARY WEAPON

VANDAL

BALANCED WEAPON USAGE ACROSS CATEGORIES

OBJECTIVE SUITABILITY

OBJECTIVE	COUNT	FIRST	SUITABILITY
PLANT_BOMB	4	False	<div><div></div></div>

DAMAGE SOURCE DISTRIBUTION

VANDAL	<div><div></div></div>	28.0%
BULLDOG	<div><div></div></div>	19.3%
PHANTOM	<div><div></div></div>	16.4%
CLASSIC	<div><div></div></div>	14.2%
STINGER	<div><div></div></div>	13.3%
SHERIFF	<div><div></div></div>	8.7%

DAMAGE TARGET PROFILE

PRIMARY: BODY (58.5%)

Primarily deals body damage, indicating spray-based engagements

STRATEGIC RISK FACTORS

MODERATE IMPACT

BODY DAMAGE RATIO

SHAP: -0.11

HIGH IMPACT

DAMAGE EFFICIENCY

SHAP: -4.405

MODERATE IMPACT

ALIVE

SHAP: -0.128

TACTICAL_ENVELOPE: 2843069

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ROUND 3

WIN PROBABILITY

V1C #10612 1.82%

CRITICAL TACTICAL OBSERVATIONS

>> Sharp Shooter: High headshot frequency detected.

RECOMMENDED AGENT

RAZE

BEST ABILITY: DARK-COVER

STRENGTH SCORE

4.0%

COMBAT EFFICIENCY LOW

PRIMARY WEAPON

VANDAL

PRIMARY RIFLER RELYING HEAVILY ON RIFLES

OBJECTIVE SUITABILITY

DAMAGE SOURCE DISTRIBUTION

OBJECTIVE	COUNT	FIRST	SUITABILITY	VANDAL	<div><div></div><div></div></div>	61.1%
PLANT_BOMB	3	True	<div><div></div><div></div></div>	BULLDOG	<div><div></div><div></div></div>	12.1%
EXPLODE_BOMB	1	False	<div><div></div><div></div></div>	GHOST	<div><div></div><div></div></div>	6.8%
BEGINDEFUSE_BOMB	1	False	<div><div></div><div></div></div>	PHANTOM	<div><div></div><div></div></div>	5.3%
REACHDEFUSE_BOMB	1	False	<div><div></div><div></div></div>	ODIN	<div><div></div><div></div></div>	5.3%
CHECKPOINT	1	False	<div><div></div><div></div></div>	STINGER	<div><div></div><div></div></div>	4.3%
STOPDEFUSE_BOMB	1	False	<div><div></div><div></div></div>	GUARDIAN	<div><div></div><div></div></div>	3.9%
				CLASSIC	<div><div></div><div></div></div>	1.2%
				BOMB	<div><div></div><div></div></div>	0.6%

DAMAGE TARGET PROFILE

PRIMARY: HEAD (73.2%)

Relies heavily on precision aiming and headshots

STRATEGIC RISK FACTORS

MODERATE IMPACT

LEG DAMAGE RATIO

SHAP: -0.054

HIGH IMPACT

DAMAGE EFFICIENCY

SHAP: -4.405

MODERATE IMPACT

ALIVE

SHAP: -0.051