

TACTICAL TEAM INTELLIGENCE REPORT

TEAM_ID: 79 | SERIES_PLAYED: 33

GENERATED: 2026-01-31
PROTOCOL: ANALYST_V4

Aggregated Win Probability

44.9%

DEFEAT_LIKELY

VICTORY_CONFIRMED

Combat Efficiency

180.0 / 184.0

K/D RATIO: 0.98

Precision Rating

82.5%

UNIT_HS_AVG

Teamwork Assist

0.42

DENSITY_INDEX

STRATEGIC STRENGTHS

FEATURE	IMPACT	SIGNAL
kill diff	<div style="width: 100%;">██████████</div>	strongly supports winning
sniper ratio	<div style="width: 80%;">███████</div>	strongly supports winning
least weapon ratio	<div style="width: 60%;">████</div>	minor influence
top weapon ratio	<div style="width: 60%;">████</div>	minor influence
smg ratio	<div style="width: 60%;">████</div>	minor influence

VULNERABILITY ASSESSMENT

FEATURE	DEFICIT SCORE	RISK LEVEL
kill diff	<div style="width: 20%; background-color: red;">███████████</div>	high impact
shotgun ratio	<div style="width: 20%; background-color: red;">███████████</div>	moderate impact
rifle ratio	<div style="width: 20%; background-color: red;">███████████</div>	moderate impact
eco ratio	<div style="width: 20%; background-color: red;">███████████</div>	moderate impact
assist density	<div style="width: 20%; background-color: red;">███████████</div>	low impact

WEAPON LOADOUT IMPACT

ODIN	SPECTRE	OUTLAW	SHORTY	MARSHAL	ARES
56.0%	53.0%	58.0%	59.0%	56.0%	67.0%

END OF INTELLIGENCE BRIEFING // DATA ENCRYPTED UNDER PROTOCOL 1611

SERIES INTEL REPORT

TEAM_OBJECT_REF: 79
SERIES_ID: 2843069

DATE: 2026.01.31

WIN PROBABILITY

STATUS: UNDERPERFORMING

CONFIDENCE: HIGH

1.1%

COMBAT K/D

0.82

197 K / 239 D

PRECISION RATIO

85.3%

ACCURACY INDEX

KILL DIFFERENTIAL

-42

NET SERIES IMPACT

POSITIVE SIGNALS

LEAST WEAPON RATIO	100.0%
TEAM ID	69.0%
SHOTGUN RATIO	26.0%
TOP WEAPON RATIO	21.0%
ASSIST DENSITY	15.0%

LOSS RISK FACTORS

KILL DIFF	100.0%
RIFLE RATIO	8.0%
SMG RATIO	4.0%
KILLS	3.0%
WEAPON ENTROPY	3.0%

TOP WEAPON SYNERGIES (>5% IMPACT)

ODIN	56.2%
OUTLAW	58.5%
SHORTY	59.4%
MARSHAL	56.2%
ARES	66.7%

DATASET_SERIES_COMPLETE // NO_ALTERATION_PERMITTED

INDIVIDUAL_REPORT

PLAYER_ID: 10612

STYLE: AIM HEAVY

SERIES_REF: #2843069

ROUNDS_PLAYED: 3

WIN_RATIO: 0/3

SERIES WIN PROBABILITY

27.5%

CONSISTENCY SCORE: 99.9%

ECONOMY INSIGHT

Player is an low-investment contributor, contributing 5% of team firepower. They conserves credits well.

LOADOUT RATIO	5.8%
NETWORTH RATIO	10.9%
CREDIT RESERVE	41.2%

WEAPON ENGAGEMENT

RIFLE

RIFLE	U:74.0% D:70.0%
SMG	U:12.0% D:4.0%
PISTOL	U:14.0% D:8.0%

PRIMARY STRENGTHS

● PISTOL DAMAGE RATIO	+0.079
● HEADSHOT DAMAGE RATIO	+0.017

CRITICAL WEAKNESSES

● DAMAGE EFFICIENCY	-4.405
● ALIVE	-0.084
● LEG DAMAGE RATIO	-0.054
● BODY DAMAGE RATIO	-0.044

INTEL_REPORT // GENERATED_2026

PLAYER_SERIES_PROTOCOL_V4

INDIVIDUAL_REPORT

PLAYER_ID: 10636

SERIES_REF: #2843069
ROUNDS_PLAYED: 3
WIN_RATIO: 0/3

STYLE: AIM HEAVY

SERIES WIN PROBABILITY

35.6%

CONSISTENCY SCORE: 100.0%

ECONOMY INSIGHT

Player is an economy-balanced contributor, contributing 21% of team firepower. They conserves credits well.

LOADOUT RATIO	21.5%
NETWORTH RATIO	25.9%
CREDIT RESERVE	39.8%

WEAPON ENGAGEMENT

RIFLE

RIFLE	U:52.0% D:43.0%
SMG	U:12.0% D:14.0%
SHOTGUN	U:5.0% D:0.0%
SNIPER	U:3.0% D:0.0%
PISTOL	U:17.0% D:6.0%
ABILITY	U:11.0% D:26.0%

PRIMARY STRENGTHS

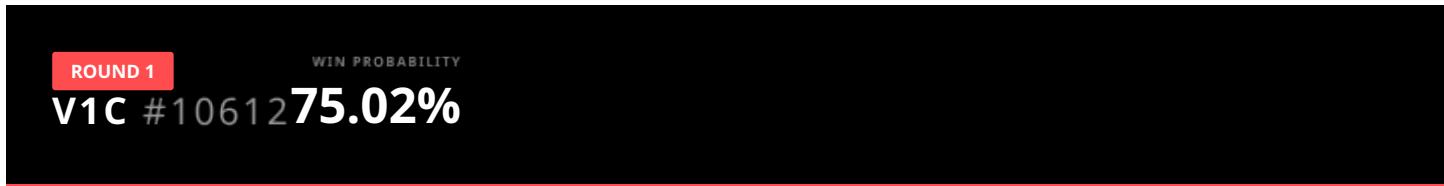
SHOTGUN DAMAGE RATIO	+0.069
RIFLE DAMAGE RATIO	+0.068
BODY DAMAGE RATIO	+0.042

CRITICAL WEAKNESSES

DAMAGE EFFICIENCY	-4.405
ALIVE	-0.116
HEADSHOT DAMAGE RATIO	-0.071

INTEL_REPORT // GENERATED_2026

PLAYER_SERIES_PROTOCOL_V4



CRITICAL TACTICAL OBSERVATIONS

>> Safety Concern: High self-damage recorded; check ability usage (Raze satchels/nades).
>> Sharp Shooter: High headshot frequency detected.

RECOMMENDED AGENT

RAZE

BEST ABILITY: SHROUDED-STEP

STRENGTH SCORE

2.0%

COMBAT EFFICIENCY LOW

PRIMARY WEAPON

VANDAL

PRIMARY RIFLER RELYING HEAVILY ON RIFLES

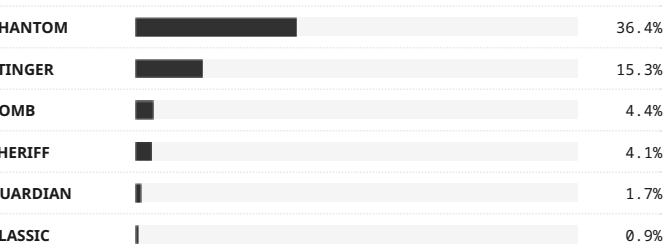
OBJECTIVE SUITABILITY

OBJECTIVE	COUNT	FIRST	SUITABILITY
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VANDAL		41.7%
PHANTOM		36.4%
STINGER		15.3%
BOMB		4.4%
SHERIFF		4.1%
GUARDIAN		1.7%
CLASSIC		0.9%

DAMAGE SOURCE DISTRIBUTION

WEAPON	PERCENTAGE
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DAMAGE TARGET PROFILE

PRIMARY: HEAD (48.3%)

Relies heavily on precision aiming and headshots

STRATEGIC RISK FACTORS

MODERATE IMPACT

HEADSHOT DAMAGE RATIO

SHAP: -0.06

HIGH IMPACT

BODY DAMAGE RATIO

SHAP: -0.157

HIGH IMPACT

DAMAGE EFFICIENCY

SHAP: -4.405

MODERATE IMPACT

ALIVE

SHAP: -0.074

TACTICAL_ENVELOPE: 2843069

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ROUND 2

WIN PROBABILITY

V1C #10612 5.75%

CRITICAL TACTICAL OBSERVATIONS

>> High-risk duelist: Takes massive damage during encounters.

RECOMMENDED AGENT

RAZE

BEST ABILITY: DARK-COVER

STRENGTH SCORE

2.0%

COMBAT EFFICIENCY LOW

PRIMARY WEAPON

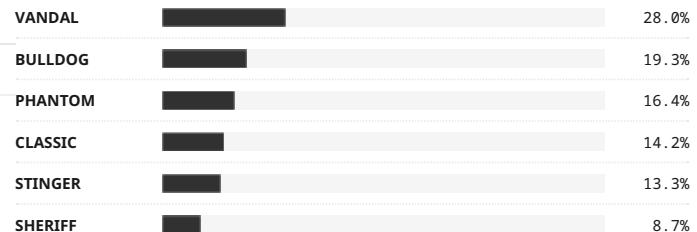
VANDAL

BALANCED WEAPON USAGE ACROSS CATEGORIES

OBJECTIVE SUITABILITY

OBJECTIVE	COUNT	FIRST	SUITABILITY
PLANT_BOMB	4	False	—

DAMAGE SOURCE DISTRIBUTION



DAMAGE TARGET PROFILE

PRIMARY: BODY (58.5%)

Primarily deals body damage, indicating spray-based engagements

STRATEGIC RISK FACTORS

MODERATE IMPACT

BODY DAMAGE RATIO

SHAP: -0.11

HIGH IMPACT

DAMAGE EFFICIENCY

SHAP: -4.405

MODERATE IMPACT

ALIVE

SHAP: -0.128

TACTICAL_ENVELOPE: 2843069

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ROUND 3

WIN PROBABILITY

V1C #10612 **1.82%**

CRITICAL TACTICAL OBSERVATIONS

>> Sharp Shooter: High headshot frequency detected.

RECOMMENDED AGENT

RAZE

BEST ABILITY: DARK-COVER

STRENGTH SCORE

4.0%

COMBAT EFFICIENCY LOW

PRIMARY WEAPON

VANDAL

PRIMARY RIFLER RELYING HEAVILY ON RIFLES

OBJECTIVE SUITABILITY

DAMAGE SOURCE DISTRIBUTION

OBJECTIVE	COUNT	FIRST	SUITABILITY	VANDAL		61.1%
PLANT_BOMB	3	True	<div style="width: 80%;"></div>	BULLDOG	<div style="width: 10%;"></div>	12.1%
EXPLODE_BOMB	1	False	<div style="width: 5%;"></div>	HOST	<div style="width: 15%;"></div>	6.8%
BEGINDEFUSE_BOMB	1	False	<div style="width: 5%;"></div>	PHANTOM	<div style="width: 10%;"></div>	5.3%
REACHDEFUSE_BOMBCHECKPOINT	1	False	<div style="width: 5%;"></div>	ODIN	<div style="width: 10%;"></div>	5.3%
STOPDEFUSE_BOMB	1	False	<div style="width: 5%;"></div>	STINGER	<div style="width: 5%;"></div>	4.3%
				GUARDIAN	<div style="width: 5%;"></div>	3.9%
				CLASSIC	<div style="width: 2%;"></div>	1.2%
				BOMB	<div style="width: 1%;"></div>	0.6%

DAMAGE TARGET PROFILE

PRIMARY: HEAD (73.2%)

Relies heavily on precision aiming and headshots

STRATEGIC RISK FACTORS

MODERATE IMPACT

LEG DAMAGE RATIO

SHAP: -0.054

HIGH IMPACT

DAMAGE EFFICIENCY

SHAP: -4.405

MODERATE IMPACT

ALIVE

SHAP: -0.051

TACTICAL_ENVELOPE: 2843069

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