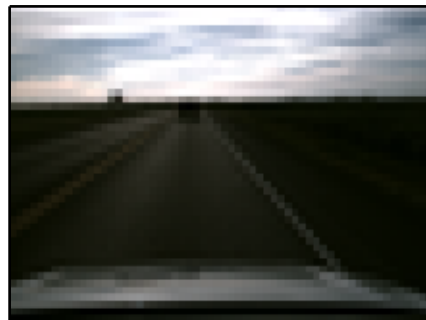


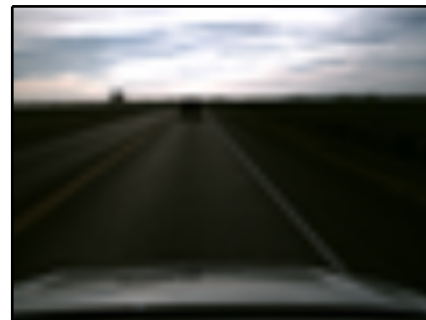
Original



nearest (PSNR 32.20)



bilinear (PSNR 31.89)



nearest conv (PSNR 32.36)



bilinear conv (PSNR 31.97)



subpixel conv (PSNR 32.59)



transposed conv (PSNR 31.99)

