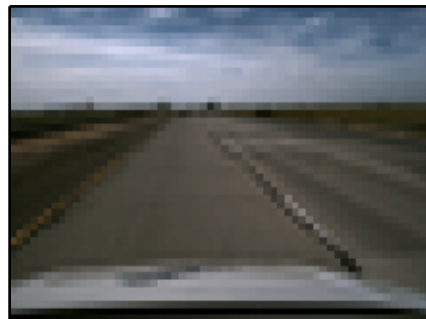


Original



nearest (PSNR 31.87)



bilinear (PSNR 31.74)



nearest conv (PSNR 32.00)



bilinear conv (PSNR 31.60)



subpixel conv (PSNR 32.17)



transposed conv (PSNR 31.66)

