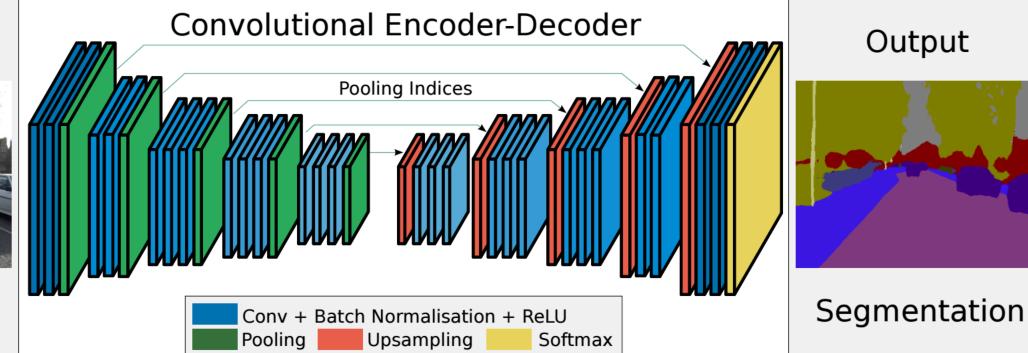
Input



RGB Image



Output