1.Software engineering methodogy

Agile methodology

Teams use the agile development methodology to minimize risk.They emphasize collaboration,flexibility and adaptive planning.Development is divided into short alterations or sprints,with regular feedback and continuous improvement.

2.Context models

Defines how context data are structured and maintained.It aims to produce a formal or semi-formal description of the context information that is present in a context aware system.

3.Interaction models

It provides the underlying structure or blueprint for how a product or how a system behaves based on known user behaviors.

4.Structural models

Consists of the objects in the system and the static relationship that exists between them.Group of objects can be partitioned into packages or subsystems.

5.Behavioral models

Is specially designed to make us understand behavior and factors that influence behavior of a system.Behavior of a system is explained and represented with the help of a diagram.