

## PC/SC Workgroup

- ◆ Formed in May '96
- ◆ Founding Members:
  - Microsoft
  - Bull CP8 Transac
  - Hewlett-Packard
  - Schlumberger
  - Siemens Nixdorf Information Systems

## Goals

- ◆ Address need for PC-ICC interoperability
  - ☞ Interfaces to IFDs
  - ☞ Common programming interfaces and control mechanisms
  - ☞ Compatibility with existing devices
- ◆ Develop solutions meeting broad industry needs

## Workgroup Objectives

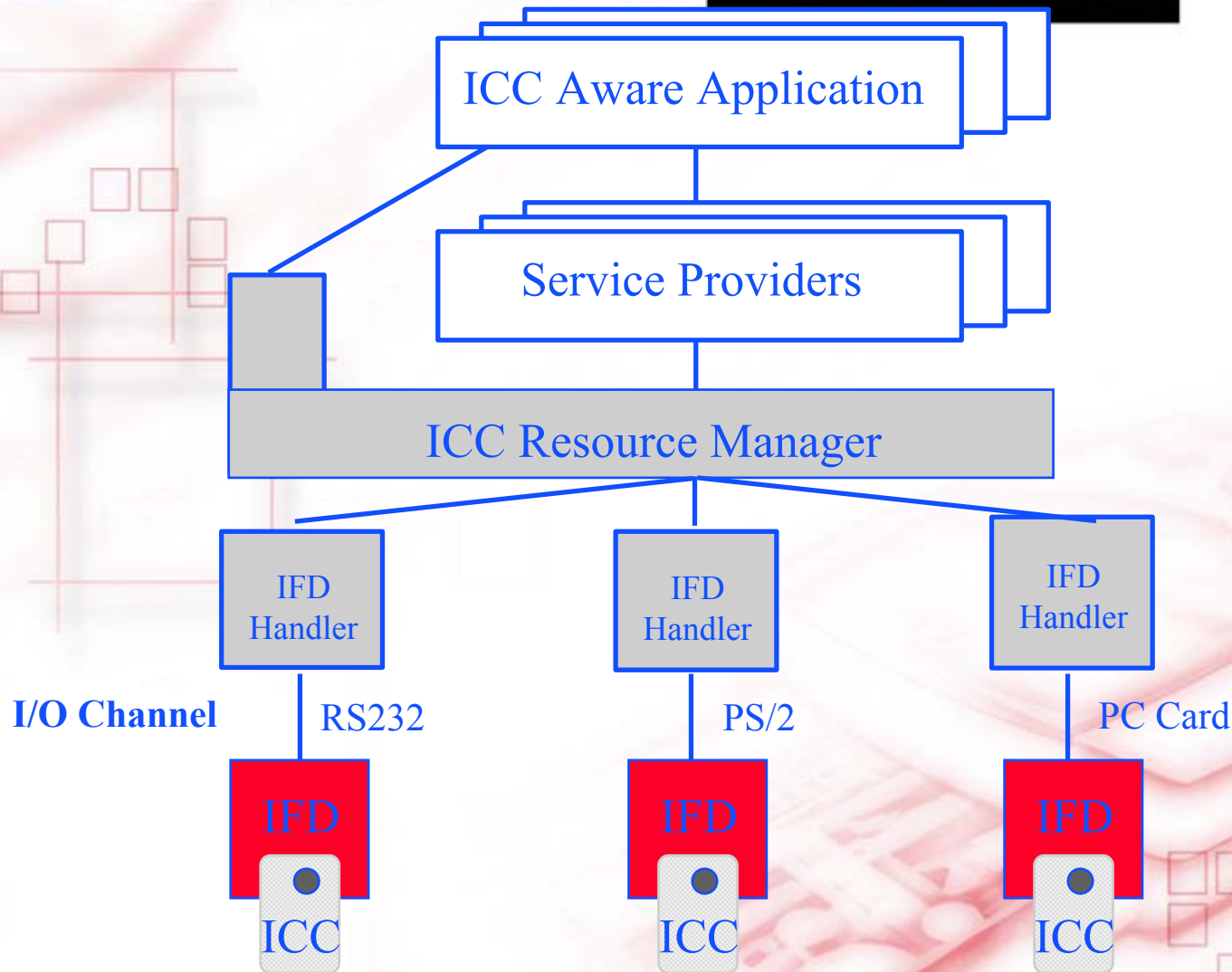
- ◆ Define comprehensive solution
  - ☞ Device compatibility requirements
  - ☞ Standard IFD interfaces
  - ☞ High level interface abstracts card services
  - ☞ Proposal for crypto and storage services
- ◆ Application and vendor neutral
- ◆ Deliver as proposed standards

## Architecture

- ◆ ICC devices are accessed by PC-based applications through an IFD
- ◆ Can have multiple IFDs and a varieties of I/O channels e.g. RS-232C, USB, PS/2, PCMCIA
- ◆ Associated IFD is an IFD Handler (device driver)
- ◆ ICC Resource Manager provide system level service
  - ☞ Manages the ICC and IFD resources
  - ☞ Controls shared access to these devices
  - ☞ Supports transaction management primitives



## Architecture



## Prior To PC/SC Standard

- ◆ No standard to PC-reader communication protocol
- ◆ No standard to reader vendor API
- ◆ Application is locked to a particular reader vendor
- ◆ Cannot switch reader vendor without application software modification
- ◆ Reader is very expensive

**End Result : Application cannot take-off**

## PC/SC Standard

- ◆ Standard model for interfacing smart card readers and cards with PCs
- ◆ Microsoft Smart Card Component req'd in Windows 95, 98, standard in Windows 2000
- ◆ PC/SC reader vendor supply PC/SC driver, interfaced to operating system
- ◆ Application access smart card and reader via reader vendor independent API

## Implication Of PC/SC Standard

- ◆ New PC will be equipped with PC/SC reader as a standard option
  - ☞ Floppy mount smart card reader
  - ☞ Keyboard smart card reader
- ◆ Existing PC can be equip with external smart card reader
- ◆ Low cost reader
- ◆ Wide-spread smart card applications
  - ☞ PC access control
  - ☞ Electronic ID / Electronic Commerce
  - ☞ Software Intellectual Proprietary Protection



**PC/SC API defines.h**

**BYTE** unsigned char  
**USHORT** unsigned short  
**ULONG** unsigned long  
**BOOL** short  
**DWORD** unsigned long  
**WORD** unsigned long  
**LONG** long  
**RESPONSECODE** long  
**LPCSTR** const char \*  
**LPSTR** char \*  
**LPCWSTR** char \*

**SCARDCONTEXT** unsigned long  
**PSCARDCONTEXT** unsigned long \*  
**LPSCARDCONTEXT** unsigned long \*  
**SCARDHANDLE** unsigned long  
**PSCARDHANDLE** unsigned long \*  
**LPSCARDHANDLE** unsigned long \*  
**LPCVOID** const void \*  
**LPVOID** void \*  
**LPCBYTE** const unsigned char \*  
**LPBYTE** unsigned char \*  
**LPDWORD** unsigned long \*



## PC/SC - error messages

SCARD\_E\_NOTIMPL  
SCARD\_E\_INVALID\_HANDLE  
SCARD\_E\_INVALID\_TARGET  
SCARD\_F\_COMM\_ERROR  
SCARD\_E\_UNKNOWN\_CARD  
SCARD\_W\_REMOVED\_CARD  
SCARD\_E\_NO\_SMARTCARD  
SCARD\_E\_PROTO\_MISMATCH  
SCARD\_E\_PCI\_TOO\_SMALL  
SCARD\_E\_NO\_SERVICE

SCARD\_E\_UNSUPPORTED\_INTERFACE  
SCARD\_E\_INSUFFICIENT\_BUFFER  
SCARD\_E\_UNKNOWN\_READER  
SCARD\_E\_SHARING\_VIOLATION  
SCARD\_E\_SYSTEM\_CANCELLED  
SCARD\_E\_READER\_UNAVAILABLE  
SCARD\_W\_UNSUPPORTED\_CARD  
SCARD\_W\_UNPOWERED\_CARD  
SCARD\_E\_UNKNOWN\_READER  
SCARD\_E\_DUPLICATE\_READER



## PC/SC - error messages

SCARD\_E\_INVALID\_ATR  
SCARD\_E\_INVALID\_VALUE  
SCARD\_F\_INTERNAL\_ERROR  
SCARD\_E\_NO\_SMARTCARD  
SCARD\_E\_NOT\_READY  
SCARD\_W\_RESET\_CARD  
SCARD\_W\_INSERTED\_CARD  
SCARD\_E\_UNKNOWN\_CARD  
SCARD\_E\_TIMEOUT

SCARD\_E\_UNSUPPORTED\_FEATURE  
SCARD\_E\_UNSUPPORTED\_FUNCTION  
SCARD\_E\_INVALID\_PARAMETER  
SCARD\_E\_NOT\_TRANSACTED  
SCARD\_F\_UNKNOWN\_ERROR  
SCARD\_W\_UNRESPONSIVE\_CARD  
SCARD\_E\_SYSTEM\_CANCELLED  
SCARD\_E\_READER\_UNSUPPORTED  
SCARD\_E\_CARD\_UNSUPPORTED  
SCARD\_E\_SERVICE\_STOPPED

## PC/SC API - SCardEstablishContext

SCardEstablishContext( DWORD dwScope,  
LPCVOID pvReserved1, LPCVOID pvReserved2,  
LPSCARDCONTEXT phContext )

- ◆ Creates a communication context to the PC/SC Resource Manager
- ◆ Must be first function called



## PC/SC API - SCardReleaseContext

```
rv = SCardReleaseContext(hContext);
```

- ◆ Destroy a communication context to the PC/SC Resource Manager
- ◆ Must be the last function called

## PC/SC API - SCardListReaders

LONG SCardListReaders( SCARDCONTEXTThContext,  
LPCSTR szGroups, LPSTR mszReaders, LPDWORD  
pcchReaders );

- ◆ Returns a list of currently available readers  
mszReaders is a pointer to a character string
- ◆ If the application sends mszGroups and mszReaders as NULL then this function will return the size of the buffer needed to allocate in pcchReaders.
- ◆ The reader names will be a multi-string and separated by a NULL character and ended by a double NULL e.g. "ReaderA\0ReaderB\0\0"

## PC/SC API - SCardConnect

LONG SCardConnect( SCARDCONTEXT hContext,  
LPCSTR szReader, DWORD dwShareMode, DWORD  
dwPreferredProtocols, LPSCARDHANDLE phCard,  
LPDWORD pdwActiveProtocol );

- ◆ This function establishes a connection to the reader name specified in szReader
- ◆ The first connection will power up and perform a reset on the card

## PC/SC API - SCardDisconnect

```
LONG SCardDisconnect( SCARDHANDLE hCard,  
    DWORD dwDisposition );
```

- ◆ This function terminates a connection to the connection made through SCardConnect



## PC/SC API - SCardBeginTransaction

`LONG SCardBeginTransaction( SCARDHANDLE hCard );`

- ◆ Establishes a temporary exclusive access mode for doing a series of commands or transaction
- ◆ Can be used when selecting a few files and then writing a large file to ensure another application will not change the current file
- ◆ If another application has a lock on this reader or this application is in `SCARD_SHARE_EXCLUSIVE` there will be no action taken.

## PC/SC API - SCardEndTransaction

LONG SCardEndTransaction( SCARDHANDLE hCard,  
DWORD dwDisposition );

- ◆ This function ends a previously begun transaction
- ◆ The calling application must be the owner of the previously begun transaction or an error will occur

## PC/SC API - ScardTransmit

```
LONG ScardTransmit( SCARDHANDLE hCard, LPCSCARD_IO_REQUEST  
pioSendPci,  
LPCBYTE pbSendBuffer, DWORD cbSendLength,  
LPSCARD_IO_REQUEST pioRecvPci,  
LPBYTE pbRecvBuffer, LPDWORD pcbRecvLength );
```

- ◆ Sends an APDU to the smartcard
- ◆ Responds from the APDU stores in pbRecvBuffer
- ◆ Length of response in pcbRecvLength
- ◆ SendPci and RecvPci are structures :

```
typedef struct {  
    DWORD dwProtocol; /* SCARD_PROTOCOL_T0 or  
    SCARD_PROTOCOL_T1 */  
    DWORD cbPciLength; /* Length of this structure – not used */  
} SCARD_IO_REQUEST;
```

## PC/SC API : SCardStatus

```
LONG SCardStatus( SCARDHANDLE hCard, LPSTR  
szReaderName, LPDWORD pcchReaderLen,  
LPDWORD pdwState, LPDWORD pdwProtocol,  
LPBYTE pbAtr, LPDWORD pcbAtrLen );
```

### ◆ Returns the current status of the reader

- ☞ Reader Name stored in szReaderName
- ☞ pcchReaderLen - size of buffer for szReaderName
- ☞ pdwState - current state
- ☞ pdwProtocol – protocol



## PC/SC API - SCardGetStatusChange

LONG SCardGetStatusChange( SCARDCONTEXT Context,  
DWORD dwTimeout, PSCARD\_READERSTATE  
rgReaderStates, DWORD cReaders );

- ◆ This function blocks for a change in state to occur on any of the OR 'd values contained in dwCurrentState for a maximum blocking time of dwTimeout or forever for a specified reader
- ◆ The new event state will be contained in dwEventState
- ◆ A status change might be a card insertion or removal event, a change in ATR, etc.

## PC/SC API - SCardCancel

`LONG SCardCancel( SCARDCONTEXT hContext );`

- ◆ This function cancels all pending blocking requests on the GetStatusChange function.