A- You need to work on functions and have more practice.

B- Work on understanding the meaning of Returning/Receiving VS. printing or writing/scanning or reading in functions

C- In if-elseif-else structure only one of many conditions are executed

D- In Switch statements the "default" section only happens if no other values are a match.

E- Please have your answers as short and "to-the-point" possible.

F- Functions must have only one "return" statement in them.

G- Review loops and repetition.

H- It seems like you have copied your answers from people sitting beside you,
This is your first and last warning.

I- Review data Types (Integrals or integers and Reals or floating points)

J- Initialization is setting the values of a variable at the moment of creation:
int A = 0;   // A is initialized to 0
Setting a variable to a value happens after the creation of the variable:
int A;
A = 0; // A is set to zero

K- A true value is any value but zero.

L- Review Casting

M- Read the question and pay attention to what is asking before answering.

N- Prototype of a function is its return value, name and argument list ONLY (no body)

O- --------

P- In a switch statement, if after a case there is no break, following statements
are executed until a break statement is reached.

Q- When doing a walkthrough with "EXACT" output request, your output must be
"EXACT" avoid adding comma, newlines or dashes to separate values unless
the program is doing so

R- Review Variable declaration and initialization

S- Review format specifiers (%d int, %l long, %f float, %lf double… ect)

T- Each argument in function needs its own type:
int foo(float a , b , c) // wrong
int foo(float a, float b, float c) // correct

U- Review If and Conditions

V- Review and Study Operators

W- What you wrote does not answer the question asked

X- It seems like you did not study enough.

Y- Study about variables and their scope.

Z- Study about postfix and prefix ++ and -- operators