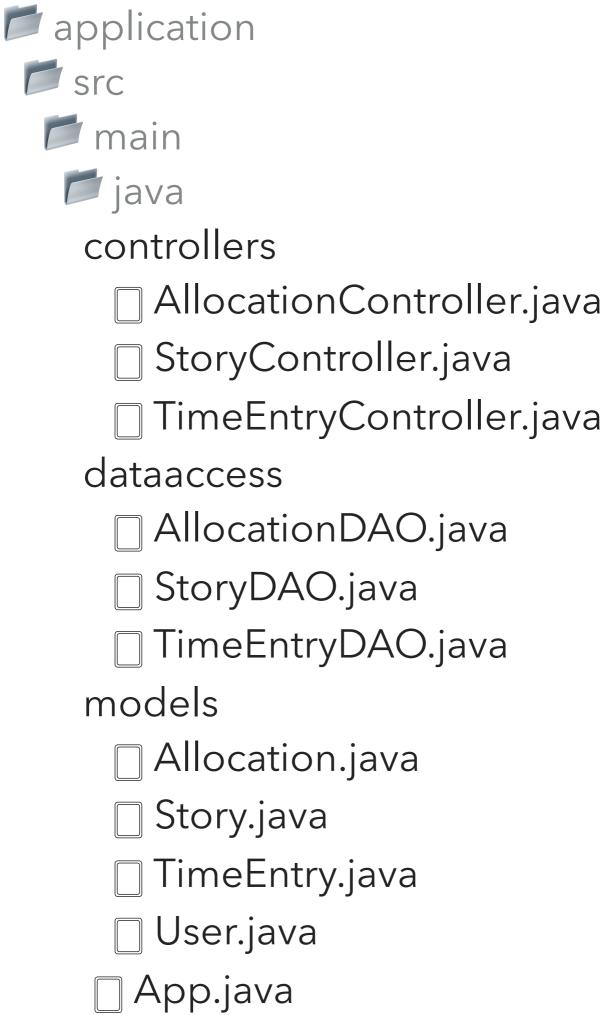




Upside Better organization Clear naming Clear domain;) Easy to read

Downside Still has circular dependencies Hard to maintain Hard to evolve

#### MOVE CLASSES INTO FEATURE GROUPS OR BOUNDED CONTEXTS



# FEATURE GROUPS (BOUNDED CONTEXTS)

### Story.java

# StoryController.java

### StoryDAO.java

### ☐ TimeEntry.java

# TimeEntryController.java

### ☐ TimeEntryDAO.java

# Allocation.java



# AllocationDAO.java





















































































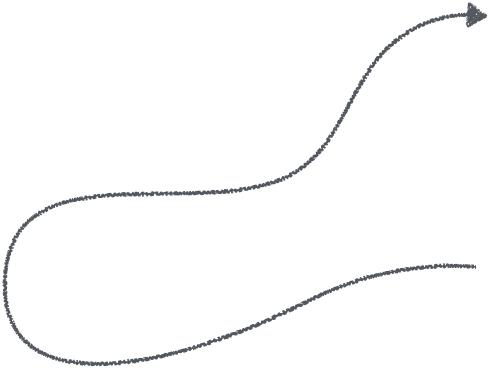




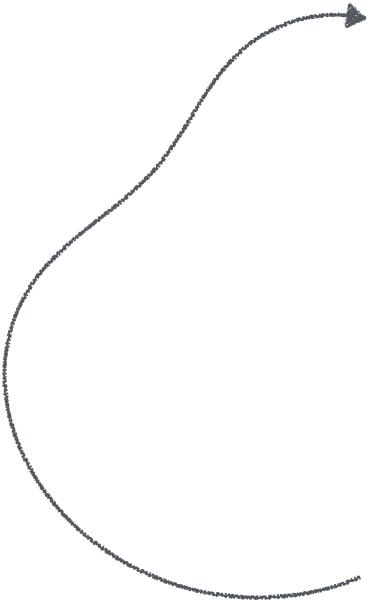




























































































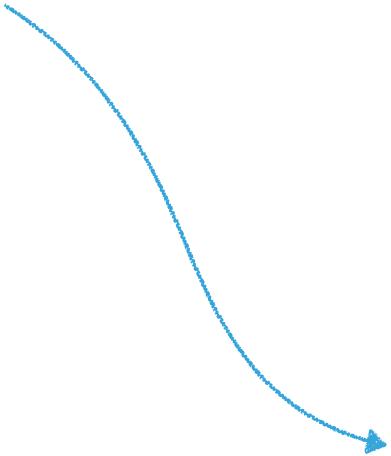


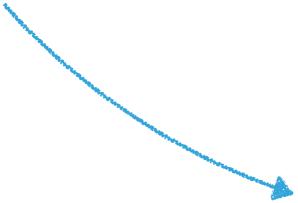






### Better organization















## The compiler still allows circular dependencies ;(

#### has\_many belongs\_to

# FEATURE GROUPS (BOUNDED CONTEXTS)



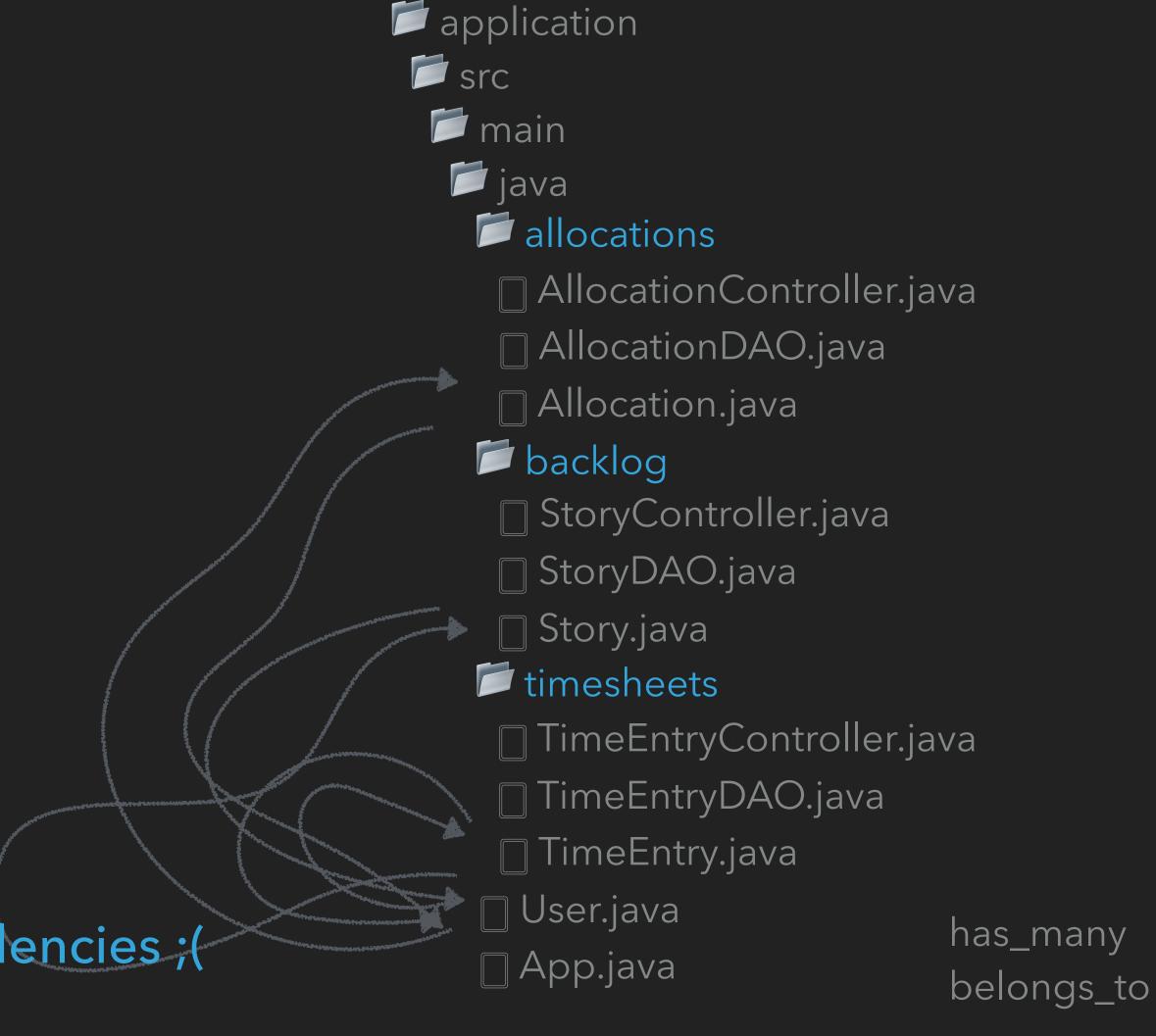








- Upside
  - Better organization
  - Clear naming
  - Clear domain;)
  - Easy to read
- Downside
  - Still has circular dependencies
  - Hard to maintain
  - Hard to evolve



The compiler still allows circular dependencies ;(

## SINGLE APPLICATION AND COMPONENTS

