

GitHub Self-Hosted Runner Setup Guide (MoJ Project)

Assignment: Week 9 ICE Prep Deliverable: A screenshot of your "Idle" runner in the GitHub settings.

This guide will set up your local machine to act as a **CI Server (Runner)** for your team's [github.iu.edu](#) repository. This is a **mandatory, graded, individual assignment** that must be completed *before* Lecture 2.

The entire "CI/CR Fire Drill" workshop (ICE 2) will not work for your team if your runners are not configured and "Idle."

Step 0: Essential Pre-Flight Checklist

Before starting, ensure these two things are true:

1. **Python 3.10+:** You have Python 3.10 or newer installed and available in your system's [PATH](#).
 - **Action:** Open your terminal and run `python3 --version`.
 2. **Permissions:** You have a working terminal and permission to create directories in your user's home folder.
-

Step 1: Navigate to the Runner Configuration Page

1. Log in to [github.iu.edu](#).
 2. Navigate to your team's **private** repository (e.g., [FA25-SE1-TeamXX-moj](#)).
 3. Go to the repository [Settings](#) tab.
-

! CRITICAL TROUBLESHOOTING: "I don't see the [Settings](#) tab!"

You have just hit our first real-world permissions problem! This is a perfect teachable moment.

- **The Problem:**
 1. In ICE 1, your [Repo Admin](#) added you as a "[Collaborator](#)," which defaults to the "[Write](#)" role.
 2. This assignment requires you to add a **Self-Hosted Runner**.
 3. Only users with the "[Admin](#)" role can access the [Settings](#) → [Actions](#) → [Runners](#) page.
- **The Teachable Moment:** This is a classic "Role-Based Access Control" (RBAC) issue. We set up permissions for *writing code* ("Write") but forgot about *administering infrastructure* ("Admin").
- **THE FIX:**
 1. Contact your team's [Repo Admin](#) from ICE 1 *immediately*.
 2. Direct them to go to [Settings](#) → [Collaborators](#).
 3. Have them change your role from "[Write](#)" to "[Admin](#)".

4. Once they have done this, refresh the page. You should now see the "Settings" tab and can proceed.
-

4. On the left-hand menu, click **Actions**, then **Runners**.
 5. Click the green **New self-hosted runner** button.
-

Step 2: Create a Professional Runner Directory

We will create a scalable directory structure to manage this runner and any future runners you might create.

1. Open your terminal/command prompt.
2. Create a "parent" directory in your home folder to house *all* your runners:

```
mkdir -p ~/github-runners
```

3. Now, create a *project-specific* directory for your MoJ runner. **Use your exact repo name.**

```
mkdir -p ~/github-runners/FA25-SE1-TeamXX-moj
```

(Replace **XX** with your team number)

4. Navigate into your new project-specific runner directory. **All remaining steps will happen here.**

```
cd ~/github-runners/FA25-SE1-TeamXX-moj
```

Step 3: Configure and Start Your Runner

You will now see a page with instructions for **Download** and **Configure**. Follow them precisely.

1. **Select OS:** Choose the correct Operating System (macOS, Linux, Windows) and Architecture (e.g., **ARM64** for Apple Silicon Macs, **x64** for most other machines).
2. **Download:**
 - Copy and paste the **curl** command from the "Download" section to download the runner package *into your current directory*.
3. **Configure:**
 - **CRITICAL:** Copy the **config.sh ...** (or **config.cmd**) command from the "Configure" section on the GitHub page. This command includes your **unique, temporary registration token**.
 - Run this command in your terminal (e.g., **./config.sh --url ... --token ...**).
 - The script will ask you for a few settings:

- **Enter the name of runner group to add this runner to:** Press **Enter** to accept the **default** group.
 - **Enter the name of runner:** **TeamXX-YourIUUsername** (e.g., **Team05-seiffert**).
 - **Enter any additional labels:** Press **Enter** to accept the defaults.
 - **Enter name of work folder:** Press **Enter** to accept the **_work** default.
- After a moment, you should see **Settings Saved**.

4. Start the Runner:

- In the same terminal (still inside **~/github-runners/FA25-SE1-TeamXX-moj**), run the script:

```
./run.sh
```

- You should see the runner connect successfully, ending with:

```
✓ Connected to GitHub  
...Listening for Jobs
```

- **Leave this terminal window open.** Your runner is now "Idle" and waiting for a job from ICE 2.

Step 4: Verify and Submit Your Evidence

This is the **Definition of Done** and the deliverable for your Canvas assignment.

1. With the **./run.sh** script still running in your terminal, go back to your browser.
2. Refresh the **Settings** \rightarrow **Actions** \rightarrow **Runners** page in your repository.
3. You should now see your named runner (e.g., **Team05-seiffert**) in the list with a **green "Idle" status dot** .
4. Take a single screenshot that **clearly shows** your runner with its **green "Idle" status**.
5. Submit this screenshot to the Canvas assignment **Week 9 ICE Prep**.

Example of a successful screenshot:

Step 5: Managing Your Runners (Going Forward)

- **To stop this runner:** Go to the terminal where **./run.sh** is running and press **Ctrl+C**. The runner will go "Offline" in GitHub.
- **To run this runner again (for ICE 2):** Open a terminal, **cd** **~/github-runners/FA25-SE1-TeamXX-moj**, and run **./run.sh**.
- **To add a runner for another project:**
 1. Create a *new* directory (e.g., **mkdir ~/github-runners/new-project**).
 2. **cd** into that new directory.
 3. Go to the *new repo's* settings and follow this guide again from **Step 3**.

4. To run both at once, you will need **two separate terminal windows**, one for each runner.
-

Common Failures & Diagnostics

Symptom	Cause	Diagnostic Check
Runner is "Offline" (Red Dot)	The <code>./run.sh</code> script is not running, or your computer lost its connection.	Check: Is the <code>./run.sh</code> script still running in your terminal? If you re-run it, does the dot turn green?
Configuration Fails (Step 3)	The token expired (they only last 60 minutes).	Check: Refresh the "New self-hosted runner" page to get a new token and run the <code>./config.sh ...</code> command again.
<code>./config.sh: Permission denied</code>	The script is not executable (macOS/Linux).	Check: Run <code>chmod +x config.sh</code> and <code>chmod +x run.sh</code> , then try again.