

the productive programmer: practice *10 ways to improve your code*



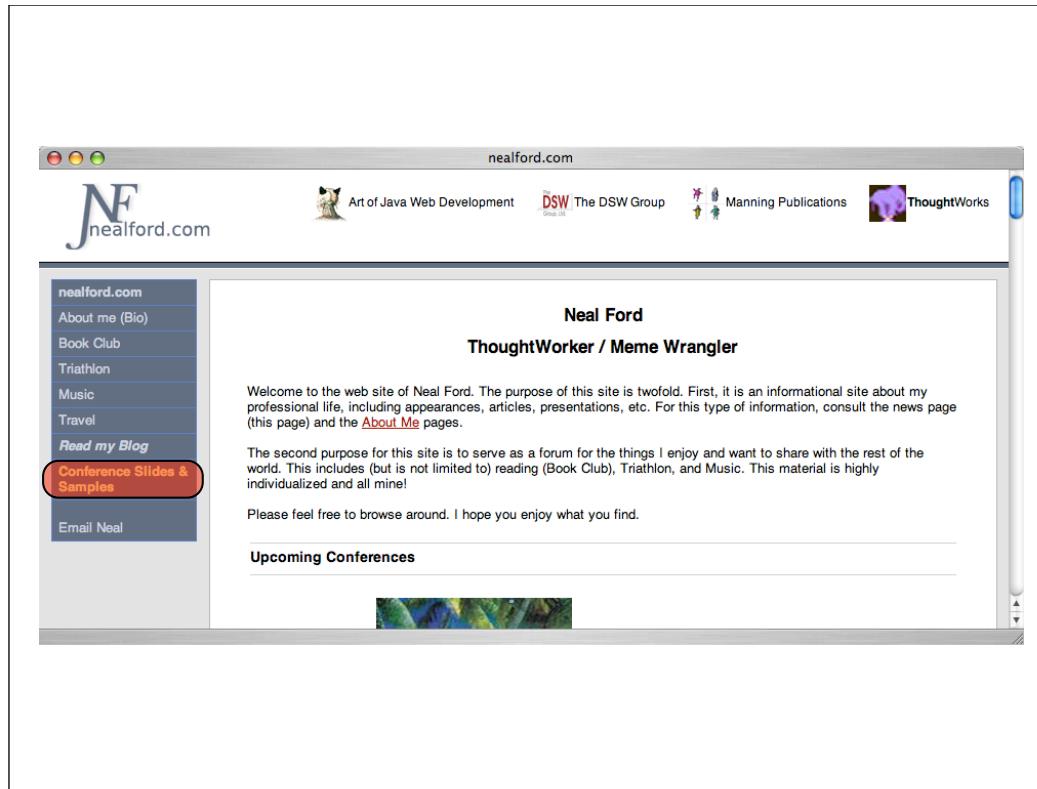
NF

NEAL FORD software architect / meme wrangler

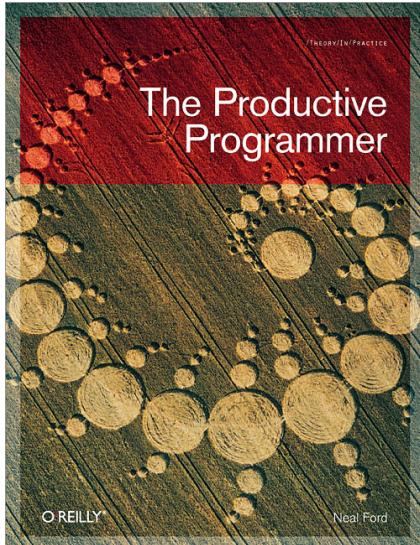
ThoughtWorks

nford@thoughtworks.com
3003 Summit Boulevard, Atlanta, GA 30319
www.nealford.com
www.thoughtworks.com
memeagora.blogspot.com

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from whence?



2 parts:

mechanics

practices

*the unexamined life
is not worth living*

socrates

*unexamined code isn't worth
executing*

neal, stealing from socrates

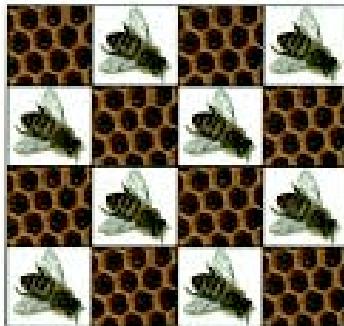
1



composed method

SMALLTALK

BEST PRACTICE PATTERNS



KENT BECK

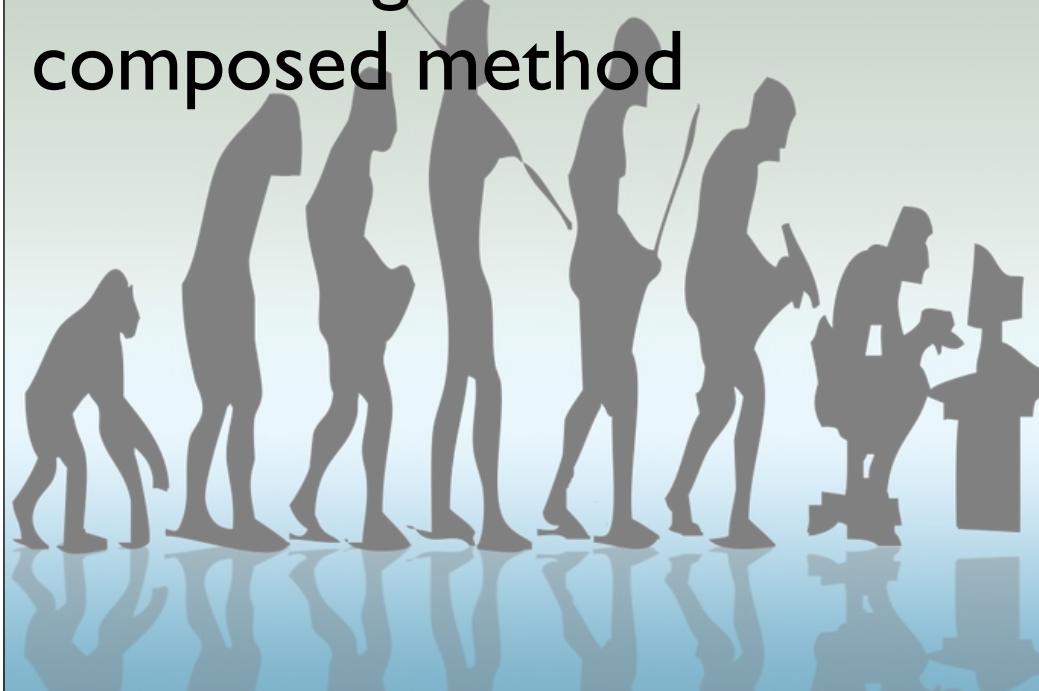
composed method

Divide your program into methods that perform one identifiable task.

Keep all of the operations in a method at the same level of abstraction.

This will naturally result in programs with many small methods, each a few lines long.

refactoring to
composed method



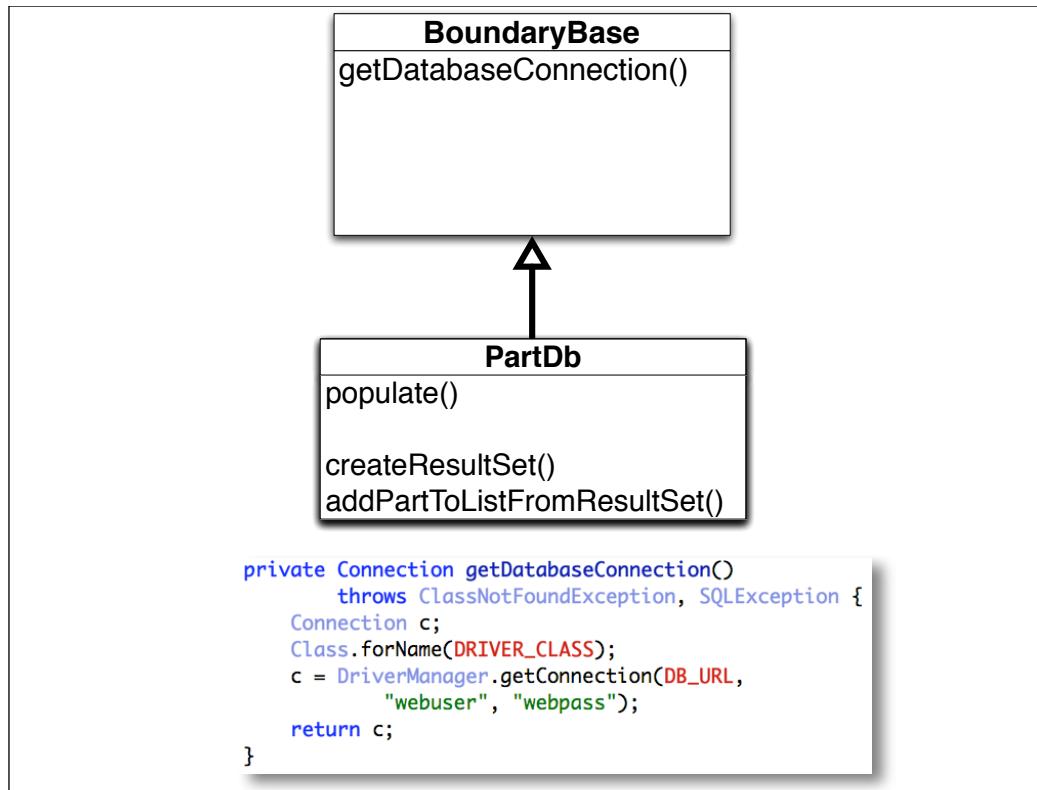
```
public void populate() throws Exception {
    Connection c = null;
    try {
        Class.forName(DRIVER_CLASS);
        c = DriverManager.getConnection(DB_URL, USER, PASSWORD);
        Statement stmt = c.createStatement();
        ResultSet rs = stmt.executeQuery(SQL_SELECT_PARTS);
        while (rs.next()) {
            Part p = new Part();
            p.setName(rs.getString("name"));
            p.setBrand(rs.getString("brand"));
            p.setRetailPrice(rs.getDouble("retail_price"));
            partList.add(p);
        }
    } finally {
        c.close();
    }
}
```

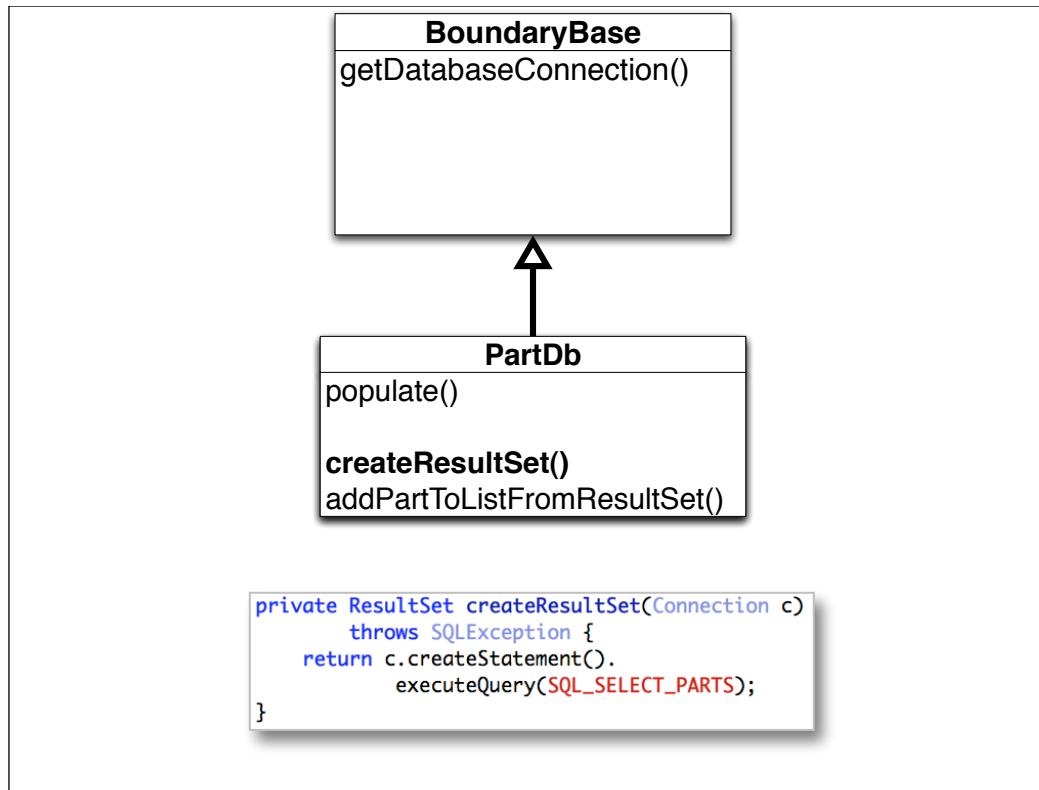
```
private void addPartToListFromResultSet(ResultSet rs)
    throws SQLException {
    Part p = new Part();
    p.setName(rs.getString("name"));
    p.setBrand(rs.getString("brand"));
    p.setRetailPrice(rs.getDouble("retail_price"));
    partList.add(p);
}

public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addPartToListFromResultSet(rs);
    } finally {
        c.close();
    }
}

private Connection getDatabaseConnection()
    throws ClassNotFoundException, SQLException {
    Connection c;
    Class.forName(DRIVER_CLASS);
    c = DriverManager.getConnection(DB_URL,
        "webuser", "webpass");
    return c;
}

private ResultSet createResultSet(Connection c)
    throws SQLException {
    return c.createStatement().
        executeQuery(SQL_SELECT_PARTS);
}
```





BoundaryBase

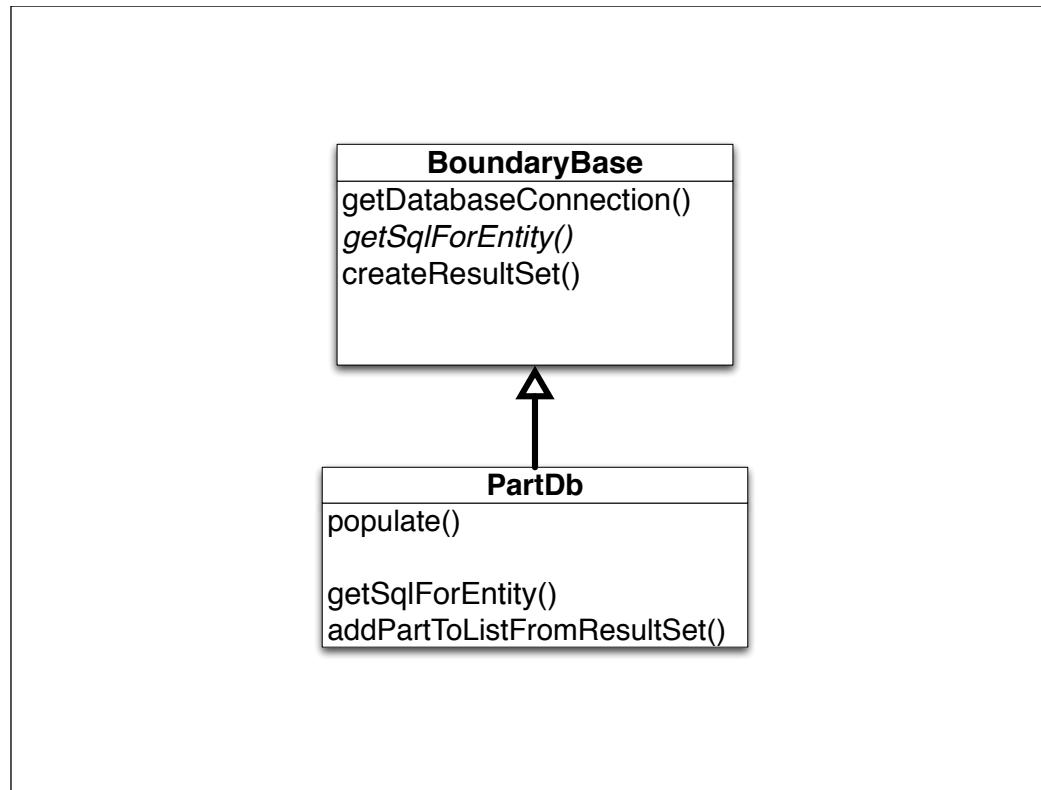
```
abstract protected String getSqlForEntity();

protected ResultSet createResultSet(Connection c) throws SQLException {
    Statement stmt = c.createStatement();
    return stmt.executeQuery(getSqlForEntity());
}
```

```
private ResultSet createResultSet(Connection c)
    throws SQLException {
    return c.createStatement().
        executeQuery(SQL_SELECT_PARTS);
}
```

PartDb

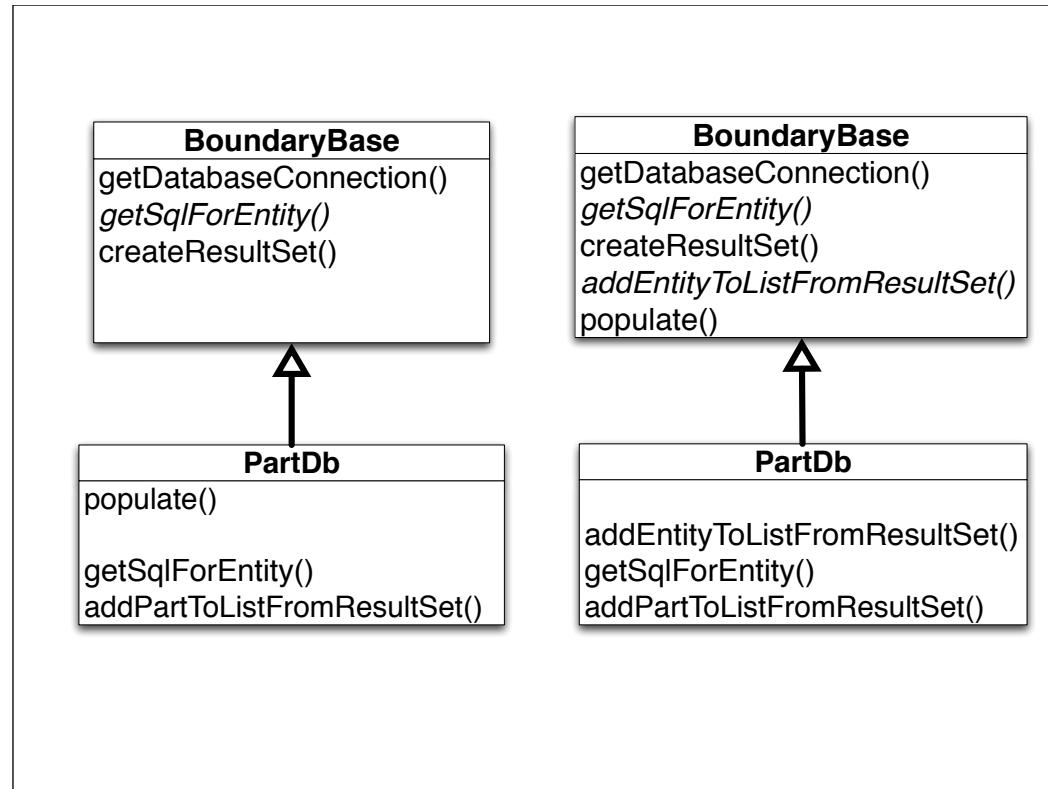
```
protected String getSqlForEntity() {
    return SQL_SELECT_PARTS;
}
```



```
public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addPartToListFromResultSet(rs);
    } finally {
        c.close();
    }
}
```

```
abstract protected void addEntityToListFromResultSet(ResultSet rs)
    throws SQLException;

public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addEntityToListFromResultSet(rs);
    } finally {
        c.close();
    }
}
```



```
protected Connection getDatabaseConnection() throws ClassNotFoundException,
    SQLException {
    Connection c;
    Class.forName(DRIVER_CLASS);
    c = DriverManager.getConnection(DB_URL, "webuser", "webpass");
    return c;
}

abstract protected String getSqlForEntity();

protected ResultSet createResultSet(Connection c) throws SQLException {
    Statement stmt = c.createStatement();
    return stmt.executeQuery(getSqlForEntity());
}

abstract protected void addEntityToListFromResultSet(ResultSet rs)
    throws SQLException;

public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addEntityToListFromResultSet(rs);
    } finally {
        c.close();
    }
}
```

BoundaryBase

PartDb

```
public Part[] getParts() {
    return (Part[]) partList.toArray(TEMPLATE);
}

protected String getSqlForEntity() {
    return SQL_SELECT_PARTS;
}

protected void addEntityToListFromResultSet(ResultSet rs) throws SQLException {
    Part p = new Part();
    p.setName(rs.getString("name"));
    p.setBrand(rs.getString("brand"));
    p.setRetailPrice(rs.getDouble("retail_price"));
    partList.add(p);
}
```

benefits of composed method

shorter methods easier to test

method names become documentation

large number of very cohesive methods

discover reusable assets that you didn't know
were there

2

test-driven
development

test-driven design

design benefits of tdd

first consumer

think about how the rest of the world uses this class

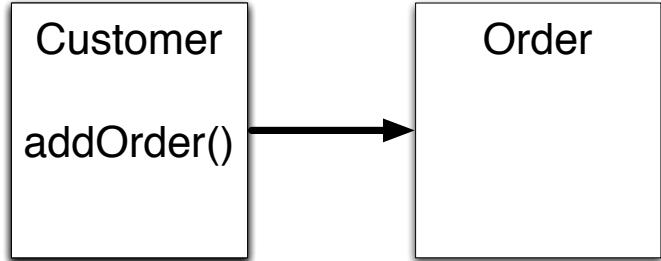
creates *consumption awareness*

design benefits of tdd

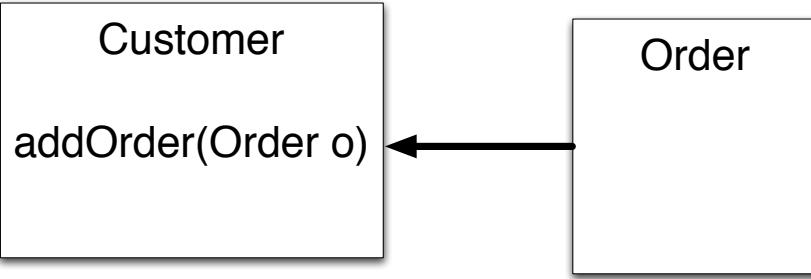
forces mocking of dependent objects

naturally creates composed method

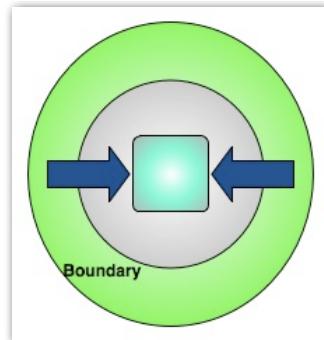
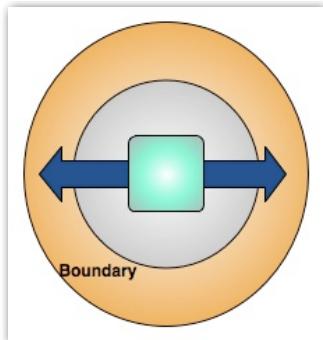
cleaner metrics



extroverted object



introverted object

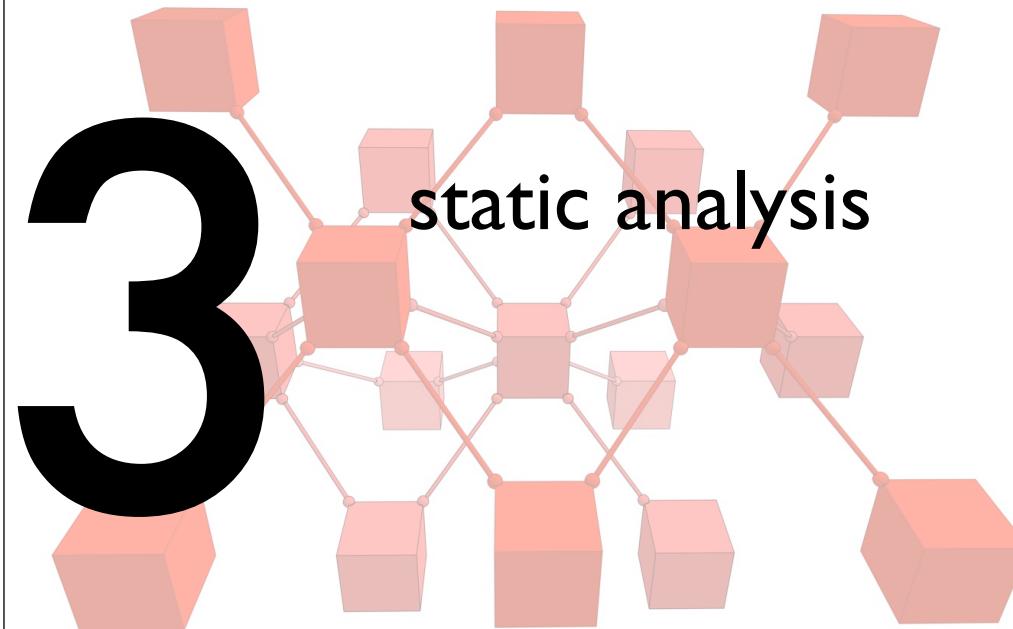


extroverted objects

“reach out” to create objects cleaner dependencies

ad hoc creation

moves object construction to
a few simple places



byte-code analysis: findbugs



bug categories

correctness

probable bug

bad practice

violation of recommended & essential
coding practice

dodgy

confusing, anomalous, written poorly

The screenshot shows the FindBugs interface with the title "FindBugs: Struts-2.0.11". The left sidebar displays a tree view of bugs, categorized under "Category" (Bugs (72)), "Bug Kind" (Bad practice (13)), and "Bug Pattern" (Equals method should not assume anything about the type of its argument (1)). A blue vertical bar highlights the selected bug pattern. The main pane shows the Java code for `ApplicationMap.java` in the package `org.apache.struts2.dispatcher`. The code implements the `Set` interface and overrides the `equals` and `hashCode` methods. Line 88 is highlighted in yellow, corresponding to the selected bug pattern. The bottom status bar indicates the bug is located at line 88 of the file `ApplicationMap.java`. A red warning message at the bottom states: "Equals method should not assume anything about the type of its argument" and provides a detailed explanation: "The equals(Object o) method shouldn't make any assumptions about the type of o. It should simply return false if o is not the same type as this."

FindBugs: Struts-2.0.11

Category | Bug Kind | Bug Pattern

- Equals method for P (3)
- Bad use of return value from equals() (1)
- Confusing method name (1)
- Equal objects must have equal hashCode() (1)
- Problems with equals() (1)
- Correctness (8)
 - Bad casts of object references (3)
 - Impossible cast (3)
 - Impossible cast from Double to Long (1)
 - Impossible cast from Double to Integer (1)
 - Impossible cast from Double to String (1)

unclassified

IteratorGeneratorTag.java in org.apache.struts2.views.jsp.iterator

```
194     // count
195     int count = 0;
196     if (countAttr != null & countAttr.length() > 0) {
197         Object countObj = findValue(countAttr);
198         if (countObj instanceof Integer) {
199             count = ((Integer)countObj).intValue();
200         } else if (countObj instanceof Float) {
201             count = ((Float)countObj).intValue();
202         } else if (countObj instanceof Long) {
203             count = ((Long)countObj).intValue();
204         } else if (countObj instanceof Double) {
205             count = ((Long)countObj).intValue();
206         } else if (countObj instanceof String) {
207             try {
208                 count = Integer.parseInt((String)countObj);
209             } catch (NumberFormatException e) {
210                 log.warn("unable to convert count attribute ["+countObj+"] to number, ignore");
211             }
212         }
213     }
214     // converter
215     Converter converter = null;
```

Find | Find Next | Find Previous

Impossible cast from java.lang.Double to java.lang.Long in doStartTag()
At IteratorGeneratorTag.java:[line 208]
In method org.apache.struts2.views.jsp.iterator.IteratorGeneratorTag.doStartTag() [Lines 185 - 245]
Actual type: java.lang.Double
Expected: java.lang.Long

Impossible cast
This cast will always throw a ClassCastException.

<http://findbugs.sourceforge.net/>  UNIVERSITY OF MARYLAND

source analysis & pmd



pmd targets

possible bugs

empty try/catch blocks

dead code

unused local variables
parameters
private variables

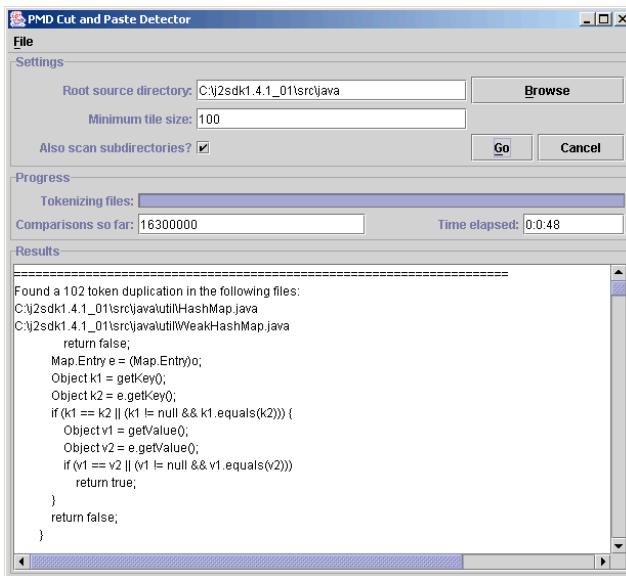
suboptimal code

wasteful string usage

overcomplicated expressions

31 hibernate/query/QueryTranslator.java	401	Avoid unused private fields such as 'NO_INTS'
32 hibernate/query/WhereParser.java	134	Avoid unused private fields such as 'quoted'
33 hibernate/query/WhereParser.java	136	Avoid unused private fields such as 'bracketsSinceFunction'
34 hibernate/test/Child.java	38	Avoid unused formal parameters such as 'id'
35 hibernate/test/Child.java	38	Avoid unused private methods such as 'setId(long)'
36 hibernate/test/FooComponent.java	76	Avoid unused private methods such as 'getNull()'
37 hibernate/test/FooComponent.java	79	Avoid unused private methods such as 'setNull(String)'
38 hibernate/test/Fum.java	46	Avoid unused private methods such as 'setId(FumCompositeID)'
39 hibernate/test/Qux.java	78	Avoid unused private methods such as 'setCreated(boolean)'
40 hibernate/test/Qux.java	86	Avoid unused private methods such as 'setDeleted(boolean)'
41 hibernate/test/Qux.java	93	Avoid unused private methods such as 'setLoaded(boolean)'
42 hibernate/test/Qux.java	100	Avoid unused private methods such as 'setStored(boolean)'
43 hibernate/test/Qux.java	108	Avoid unused private methods such as 'setKey(long)'
44 hibernate/test/Qux.java	149	Avoid unused private methods such as 'getChildKey()'
45 hibernate/test/Qux.java	153	Avoid unused private methods such as 'setChildKey(Long)'
46 hibernate/tools/SchemaExport.java	191	Avoid unused private methods such as 'format(String)'
47 hibernate/tools/SchemaExportTask.java	56	Avoid unused private fields such as 'formatSQL'
48 hibernate/tools/SchemaExportTask.java	59	Avoid unused private fields such as 'delimiter'
49 hibernate/tools/codegen/ClassMapping.java	399	Avoid unused private methods such as 'addImport(String)'
50 hibernate/tools/reflect/ReflectedClass.java	263	Avoid unused private methods such as 'capitalize(String)'
51 hibernate/tools/reverse/MapGui.java	548	Avoid unused formal parameters such as 'evt'
52 hibernate/tools/reverse/MapGui.java	560	Avoid unused formal parameters such as 'evt'
53 hibernate/tools/reverse/MapGui.java	570	Avoid unused formal parameters such as 'evt'
54 hibernate/tools/reverse/MapGui.java	606	Avoid unused formal parameters such as 'evt'
55 hibernate/tools/reverse/MapGui.java	612	Avoid unused formal parameters such as 'evt'
56 hibernate/tools/reverse/MapGui.java	617	Avoid unused formal parameters such as 'evt'
57 hibernate/tools/reverse/MapGui.java	641	Avoid unused formal parameters such as 'evt'
58 hibernate/tools/reverse/MapGui.java	651	Avoid unused formal parameters such as 'evt'
59 hibernate/tools/reverse/MapGui.java	709	Avoid unused formal parameters such as 'evt'
60 hibernate/tools/reverse/MapGui.java	737	Avoid unused private fields such as 'buttonGroup1'
61 hibernate/tools/reverse/ParamsPanel.java	142	Avoid unused formal parameters such as 'evt'
62 hibernate/tools/reverse/ParamsPanel.java	149	Avoid unused formal parameters such as 'evt'
63 hibernate/tools/reverse/ParamsPanel.java	158	Avoid unused formal parameters such as 'evt'
64 hibernate/tools/reverse/ParamsPanel.java	167	Avoid unused formal parameters such as 'evt'
65 hibernate/type/ArrayType.java	19	Avoid unused private fields such as 'elementClass'
66 hibernate/type/ComponentType.java	31	Avoid unused private fields such as 'parentProperty'

cpd





4

good citizenship

**getters & setters !=
encapsulation**

accessors/mutators

knee-jerk creating getters/setters voids
encapsulation

create atomic mutators for dependent fields

“should I unit test my getters & setters?”

the new strategy

only create getters & setters when you need them for other methods

testing:

shouldn't have to tdd them

they will get code coverage automatically

as easy upon use as upon creation

constructors

specific contract for how to create valid objects

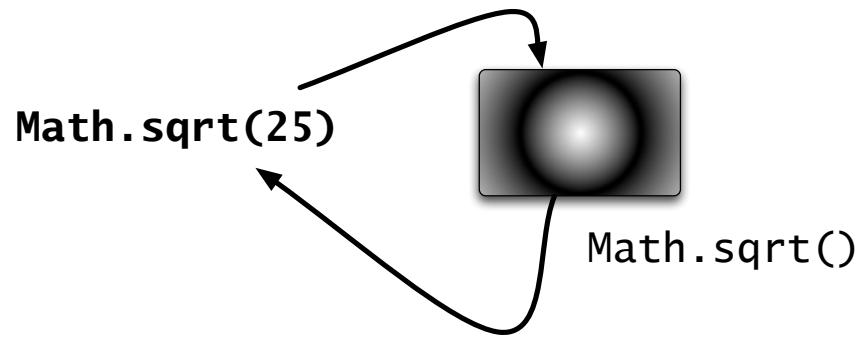
how often is a blank object valid?

never!

don't provide default constructors for domain objects

push back on frameworks that require this

static methods



mixing static + state

singleton

singleton is bad because:

mixes responsibilities

untestable

the object version of global variables

avoiding singletons

1. create a pojo for the business behavior

simple

testable!

2. create a factory to create the pojo

also testable

```
public class ConfigSingleton {
    private static ConfigSingleton myInstance;
    private Point _initialPosition;

    public Point getInitialPosition() {
        return _initialPosition;
    }

    private ConfigSingleton() {
        Dimension screenSize =
            Toolkit.getDefaultToolkit().getScreenSize();
        _initialPosition = new Point();
        _initialPosition.x = (int) screenSize.getWidth() / 2;
        _initialPosition.y = (int) screenSize.getHeight() / 2;
    }

    public static ConfigSingleton getInstance() {
        if (myInstance == null)
            myInstance = new ConfigSingleton();
        return myInstance;
    }
}
```

```
public class Configuration {
    private Point _initialPosition;

    private Configuration(Dimension screenSize) {
        _initialPosition = new Point();
        _initialPosition.x = (int) screenSize.getWidth() / 2;
        _initialPosition.y = (int) screenSize.getHeight() / 2;
    }

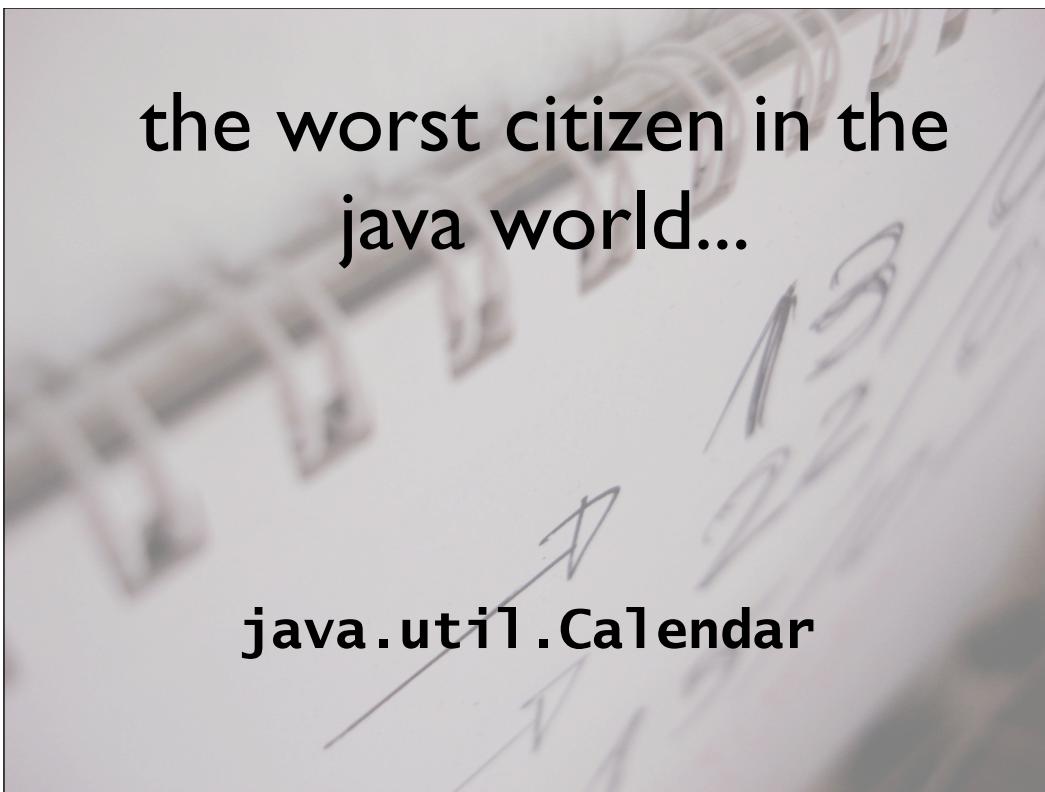
    public int getInitialX() {
        return _initialPosition.x;
    }

    public int getInitialY() {
        return _initialPosition.y;
    }
}
```

```
public class ConfigurationFactory {
    private static Configuration myConfig;

    public static Configuration getConfiguration() {
        if (myConfig == null) {
            try {
                Constructor<Configuration> cxtor[] =
                    Configuration.class.getDeclaredConstructors();
                cxtor[0].setAccessible(true);
                myConfig = (Configuration) cxtor[0].newInstance(
                    Toolkit.getDefaultToolkit().getScreenSize());
            } catch (Throwable e) {
                throw new RuntimeException("can't construct Configuration");
            }
        }
        return myConfig;
    }
}
```

```
public class TestConfigurationFactory extends TestCase {  
  
    public void test_Creation_creates_a_single_instance() {  
        Configuration config1 = ConfigurationFactory.getConfiguration();  
        assertNotNull(config1);  
        Configuration config2 = ConfigurationFactory.getConfiguration();  
        assertNotNull(config2);  
        assertEquals(config1, config2);  
    }  
}
```



the worst citizen in the
java world...

java.util.Calendar

5



yagni

you ain't gonna need it

discourages gold plating

build the simplest thing that we need *right now*

don't indulge in speculative development

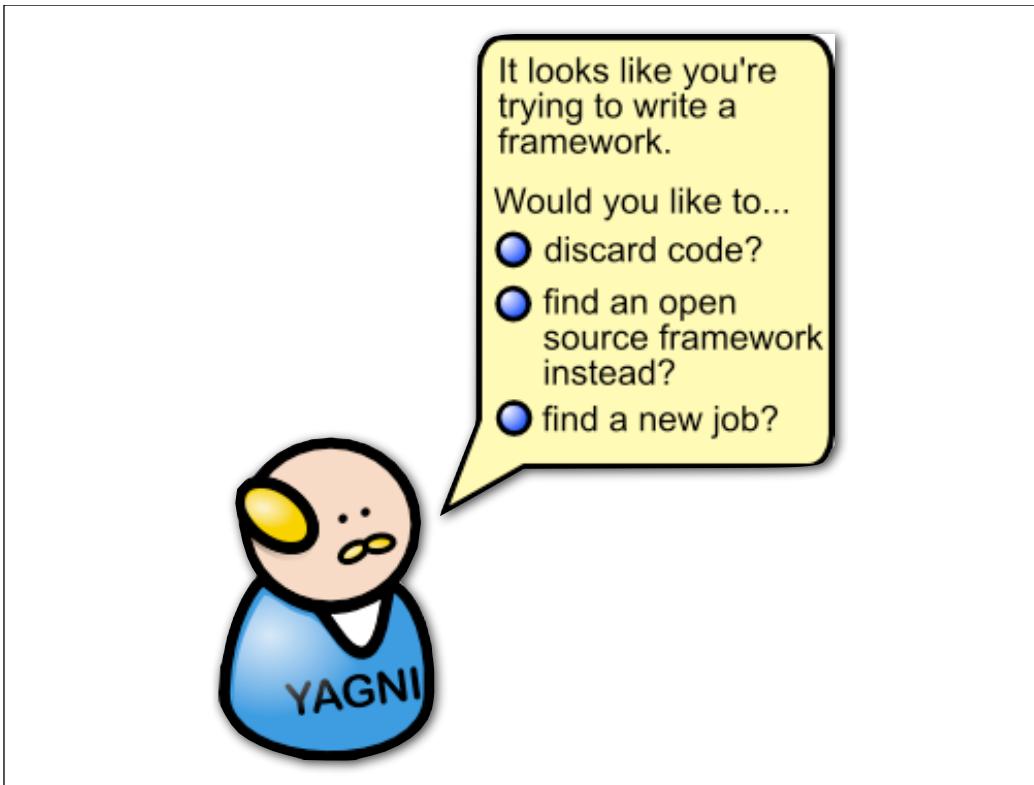
increases *software entropy*

only saves time if you can guarantee you
won't have to change it later

leads to *frameworks*

a public plea to the java
community:

please stop building frameworks!



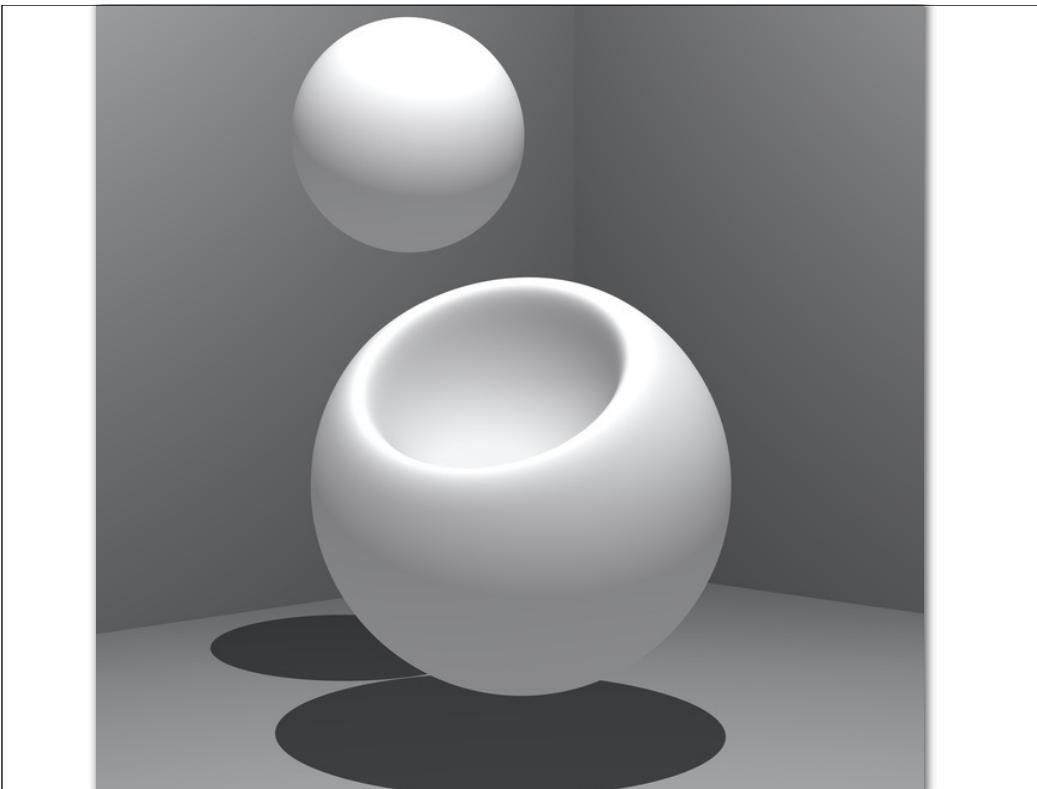
It looks like you're
trying to write a
framework.

Would you like to...

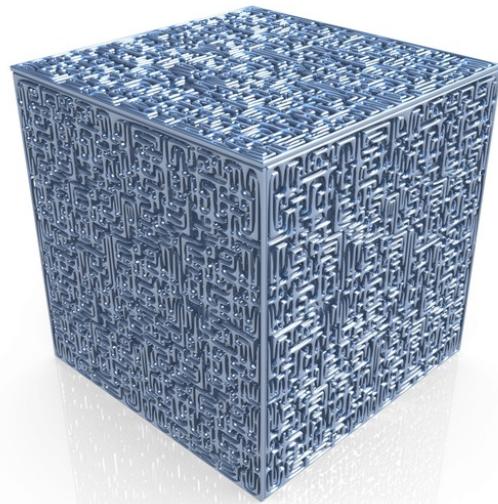
- discard code?
- find an open
source framework
instead?
- find a new job?



This is just
what they need!

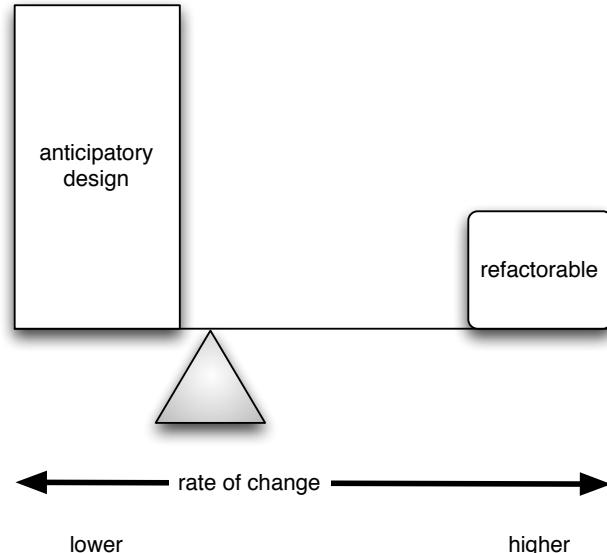


a cautionary tale



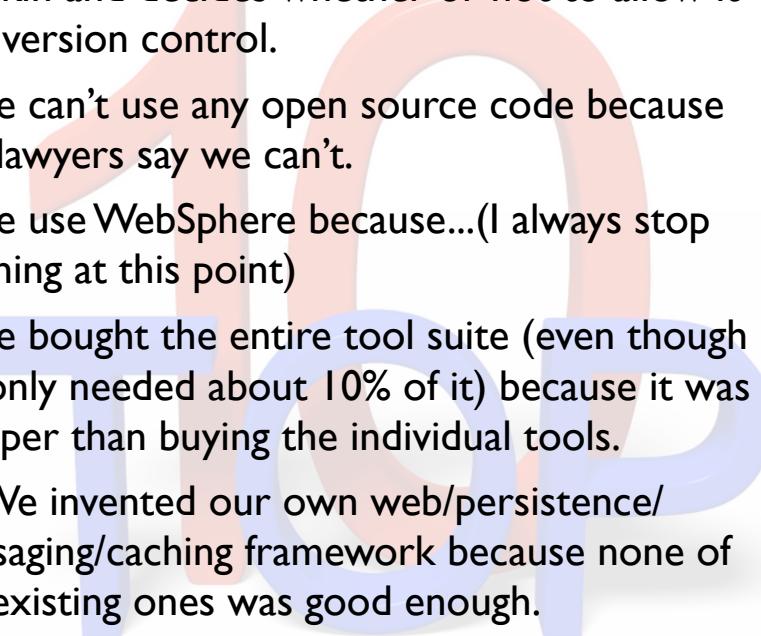
building a simple framework

changeability



10 TOP

corporate code smells

- 
6. We have an Architect who reviews all code pre-checkin and decides whether or not to allow it into version control.
 7. We can't use any open source code because our lawyers say we can't.
 8. We use WebSphere because...(I always stop listening at this point)
 9. We bought the entire tool suite (even though we only needed about 10% of it) because it was cheaper than buying the individual tools.
 10. We invented our own web/persistence/messaging/caching framework because none of the existing ones was good enough.

1. There is a reason that WSAD isn't called WHAPPY.
2. The initial estimate must be within 15% of the final cost, the post-analysis estimate must be within 10%, and the post-design estimate must be within 5%
3. We don't have time to write unit tests (we're spending too much time debugging)
4. We keep all of our business logic in stored procedures...for performance reasons.
5. The only JavaDoc is the Eclipse message explaining how to change your default JavaDoc template.

6



question authority

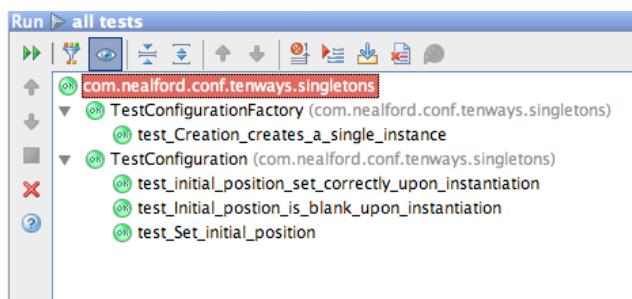


**angry monkeys &
christmas roasts**



test names

```
testUpdateCacheAndVerifyThatItemExists() {  
}  
  
test_Update_cache_and_verify_that_item_exists() {  
}
```



api's

```
Car car = new CarImpl();
MarketingDescription desc = new
    MarketingDescriptionImpl();
desc.setType("Box");
desc.setSubType("Insulated");
desc.setAttribute("length", "50.5");
desc.setAttribute("ladder", "yes");
desc.setAttribute("lining type", "cork");
car.setDescription(desc);
```

fluent interfaces

```
Car car = Car.describedAs()
    .box()
    .length(12)
    .includes(Equipment.LADDER)
    .has(Lining.CORK);
```

what stands in the way?

the javabean specification!

what's bad about beans?

forces you to create default constructors

creates bad citizens

harms constructor as specification

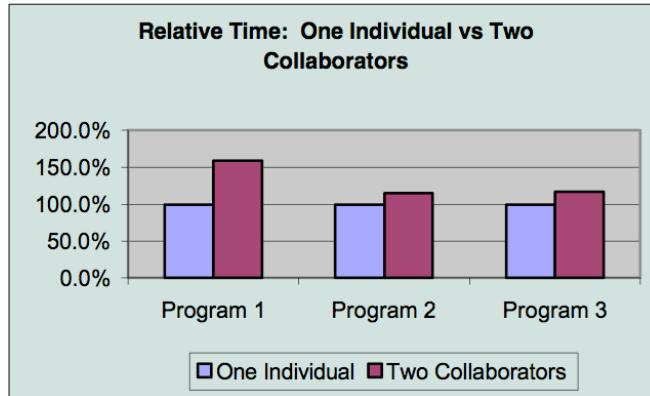
setXXX() methods return void

can't use beans for fluent interfaces

non-intuitive

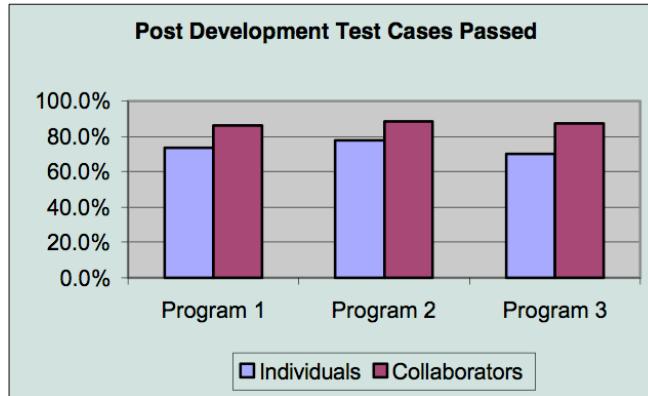


pair programming studies



after adjusting, pairs produced code 15%
more slowly than individuals...

pair programming studies



...with 15% fewer defects

7



slap

single level of
abstraction principle

s l a p

keep all lines of code in a method at the same level of abstraction

jumping abstraction layers makes code hard to understand

composed method => slap

refactor to slap

even if it means single-line methods

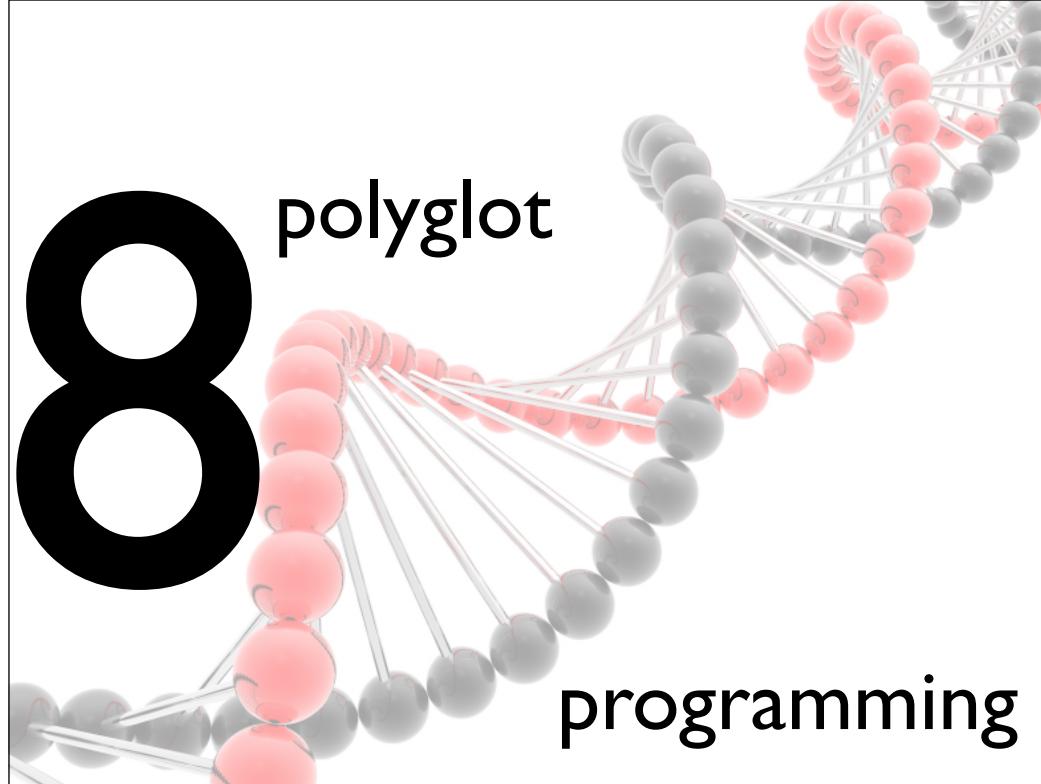
```
public void addOrder(final ShoppingCart cart, String userName,
                     Order order) throws SQLException {
    Connection c = null; PreparedStatement ps = null;
    Statement s = null; ResultSet rs = null;
    boolean transactionState = false;
    try {
        c = dbPool.getConnection();
        s = c.createStatement();
        transactionState = c.getAutoCommit();
        int userKey = getUserKey(userName, c, ps, rs);
        c.setAutoCommit(false);
        addSingleOrder(order, c, ps, userKey);
        int orderKey = getOrderKey(s, rs);
        addLineItems(cart, c, orderKey);
        c.commit();
        order.setOrderKey(orderKey);
    } catch (SQLException sqlx) {
        s = c.createStatement();
        c.rollback();
        throw sqlx;
    } finally {
        try {
            c.setAutoCommit(transactionState);
            dbPool.release(c);
            if (s != null) s.close();
            if (ps != null) ps.close();
            if (rs != null) rs.close();
        } catch (SQLException ignored) {
        }
    }
}
```

```
public void addOrder(final ShoppingCart cart, String userName,
                     Order order) throws SQLException {
    Connection connection = null; PreparedStatement ps = null;
    Statement statement = null; ResultSet rs = null;
    boolean transactionState = false;
    try {
        connection = dbPool.getConnection();
        statement = connection.createStatement();
        transactionState = setupTransactionStateFor(connection, transactionState);
        addSingleOrder(order, connection, ps, userKeyFor(userName, connection));
        order.setOrderKey(generateOrderKey(statement, rs));
        addLineItems(cart, connection, order.getOrderKey());
        completeTransaction(connection);
    } catch (SQLException sqlx) {
        rollbackTransactionFor(connection);
        throw sqlx;
    } finally {
        cleanUpDatabaseResources(connection, transactionState, statement, ps, rs);
    }
}
```

8

polyglot

programming



leveraging existing
platforms with *languages*
targeted at specific
problems and
applications

why do this?

looming problems/ opportunities

massively parallel threading

use a functional language: jaskell, scala

schedule pressure

jruby on rails, grails

looming problems/ opportunities

everyday coding

groovy, ruby

stop banging rocks together & get some
work done!

face it:



EBXL™

looming problems/ opportunities

writing more declarative code via **dsIs**

build fluent interfaces

complexity

doesn't polyglot programming add complexity?

In the past, language == platform

now, language != platform

```
public class LineNumbers {  
    public LineNumbers(String path) {  
        File file = new File(path);  
        LineNumberReader reader = null;  
        try {  
            reader = new LineNumberReader(new FileReader(file));  
            while (reader.ready()) {  
                out.println(reader.getLineNumber() + ":"  
                           + reader.readLine());  
            }  
        } catch (FileNotFoundException e) {  
            e.printStackTrace();  
        } catch (IOException e) {  
            e.printStackTrace();  
        } finally {  
            try {  
                reader.close();  
            } catch (IOException ignored) {}  
        }  
    }  
  
    public static void main(String[] args) {  
        new LineNumbers(args[0]);  
    }  
}
```



```
def number=0
new File(args[0]).eachLine { line ->
    number++
    println "$number: $line"
}
```



```
class SafeArray{
    private final Object[] _arr;
    private final int _begin;
    private final int _len;

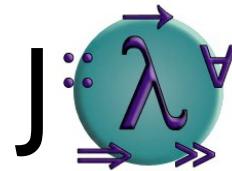
    public SafeArray(Object[] arr, int len){
        _arr = arr;
        _begin = begin;
        _len = len;
    }

    public Object at(int i){
        if(i < 0 || i >= _len){
            throw new ArrayIndexOutOfBoundsException(i);
        }
        return _arr[_begin + i];
    }

    public int getLength(){
        return _len;
    }
}
```



```
newSafeArray arr begin len = {
    length = len;
    at i = if i < begin || i >= len then
        throw $ ArrayIndexOutOfBoundsException.new[i]
    else
        arr[begin + i];
}
```





9



every nuance

java's back alleys

reflection

“reflection is slow”

no longer true

elegant solutions to problems

```
public class Configuration {
    private Point _initialPosition;

    private Configuration(Dimension screenSize) {
        _initialPosition = new Point();
        _initialPosition.x = (int) screenSize.getWidth() / 2;
        _initialPosition.y = (int) screenSize.getHeight() / 2;
    }

    public int getInitialX() {
        return _initialPosition.x;
    }

    public int getInitialY() {
        return _initialPosition.y;
    }
}
```

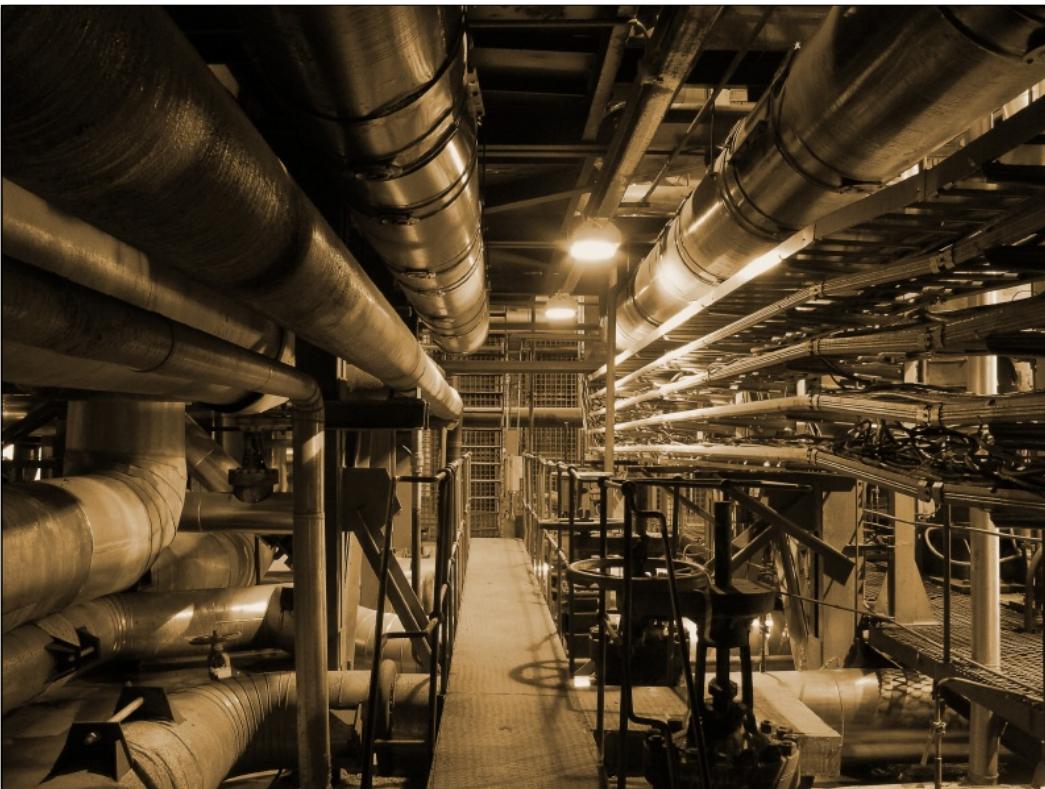
```
@Before public void setUp() {
    try {
        Constructor cxtor[] =
            Configuration.class.getDeclaredConstructors();
        cxtor[0].setAccessible(true);
        c = (Configuration) cxtor[0].newInstance(
            Toolkit.getDefaultToolkit().getScreenSize());
    } catch (Throwable e) {
        fail();
    }
}
```

```
@Test
public void initial_position_set_correctly_upon_instantiation() {
    Configuration specialConfig = null;
    Dimension screenSize = null;
    try {
        Constructor cxtor[] =
            Configuration.class.getDeclaredConstructors();
        cxtor[0].setAccessible(true);
        screenSize = new Dimension(26, 26);
        specialConfig = (Configuration) cxtor[0].newInstance(screenSize);
    } catch (Throwable e) {
        fail();
    }

    Point expected = new Point();
    expected.x = (int) screenSize.getWidth() / 2;
    expected.y = (int) screenSize.getHeight() / 2;
    assertEquals(expected.x, specialConfig.getInitialX());
    assertEquals(expected.y, specialConfig.getInitialY());
}
```

regular expressions &





learn the nuances of
java...

...then tell the other
people on your project

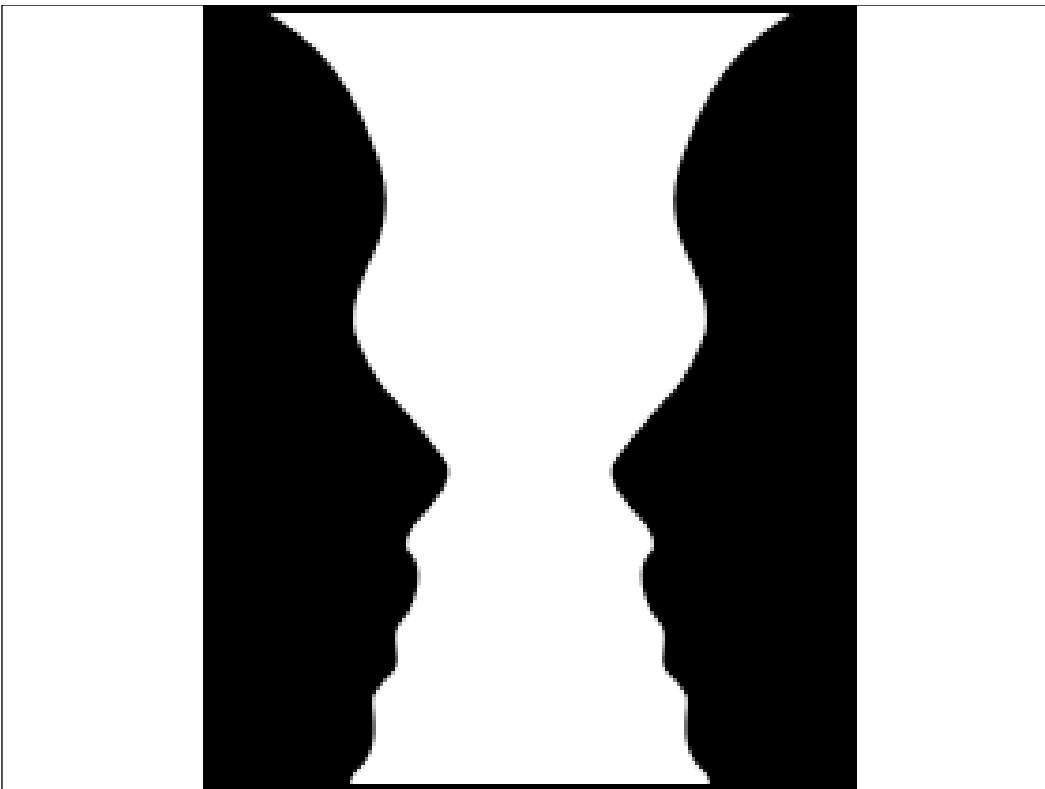
10 anti-objects

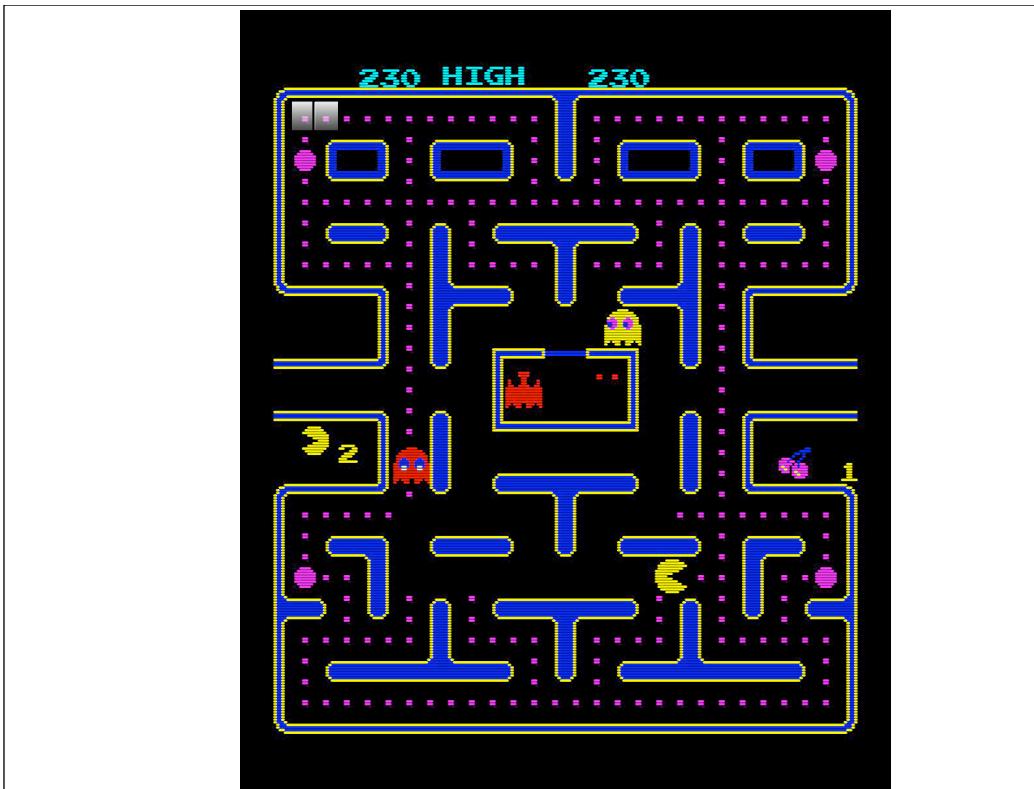


collaborative diffusion

“The metaphor of objects can go too far by making us try to create objects that are too much inspired by the real world.“

“...an antiobject is a kind of object that appears to essentially do the opposite of what we generally think the object should be doing.”







*to improve is to change; to be
perfect is to change often.*

winston churchill

*without continual growth and progress,
such words as improvement, achievement,
and success have no meaning.*

benjamin franklin

questions?

please fill out the session evaluations
slides & samples available at nealford.com



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NEAL FORD software architect / meme wrangler

ThoughtWorks

nford@thoughtworks.com
3003 Summit Boulevard, Atlanta, GA 30319
www.nealford.com
www.thoughtworks.com
memeargora.blogspot.com

nealford@thoughtworks.com
www.nealford.com
www.thoughtworks.com

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resources

An Initial Investigation of Test Driven Development in Industry -

Laurie Williams, Boby George

<http://collaboration.csc.ncsu.edu/laurie/Papers/TDDpaperv8.pdf>

findbugs

<http://findbugs.sourceforge.net/>

pmd/cpd

<http://pmd.sourceforge.net/>

The legend of the leaning tower

<http://physicsworld.com/cws/article/print/16806>

AntiPatterns Catalog

<http://c2.com/cgi/wiki?AntiPatternsCatalog>

resources

Smalltalk Best Practice Patterns Kent Beck

Prentice Hall PTR (October 13, 1996)

ISBN-10: 013476904X

Polyglot Programming

<http://memeagora.blogspot.com/2006/12/polyglot-programming.html>

Optical Illusions

http://en.wikipedia.org/wiki/Optical_illusion

Collaborative Diffusion: Programming

Anti-objects - A Repenning

<http://www.cs.colorado.edu/~ralex/papers/PDF/OOPSLA06antiobjects.pdf>

resources pair programming

<http://c2.com/cgi/wiki?PairProgramming>

<http://www.xprogramming.com/Practices/PracPairs.html>

[http://collaboration.csc.ncsu.edu/laurie/Papers/
XPSardinia.PDF](http://collaboration.csc.ncsu.edu/laurie/Papers/XPSardinia.PDF)

[http://www.cs.utah.edu/~lwilliam/Papers/
ieeeSoftware.PDF](http://www.cs.utah.edu/~lwilliam/Papers/ieeeSoftware.PDF)