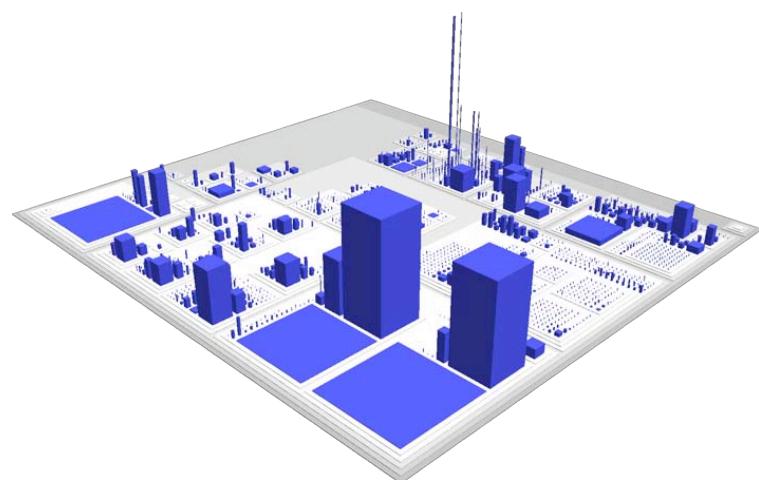


# visualizations for code metrics



**NEAL FORD** software architect / meme wrangler

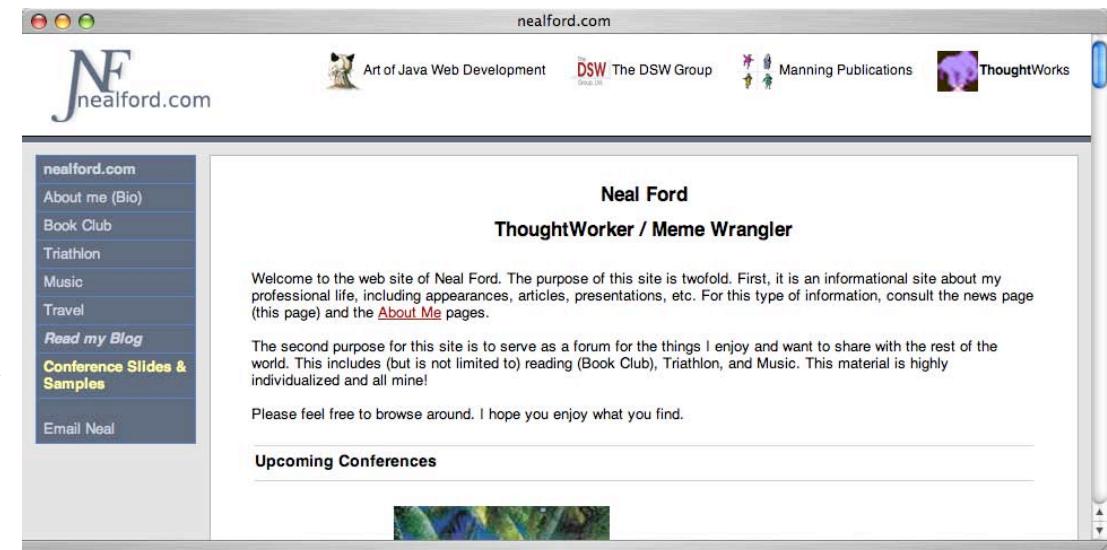
**ThoughtWorks**

[nford@thoughtworks.com](mailto:nford@thoughtworks.com)  
3003 Summit Boulevard, Atlanta, GA 30319  
[www.nealford.com](http://www.nealford.com)  
[www.thoughtworks.com](http://www.thoughtworks.com)  
blog: [memeagora.blogspot.com](http://memeagora.blogspot.com)  
twitter: [neal4d](https://twitter.com/neal4d)

# housekeeping

ask questions anytime

download slides from  
nealford.com



download samples from [github.com/nealford](https://github.com/nealford)

# what was *that*?

code\_swarm

<http://code.google.com/p/codeswarm/>

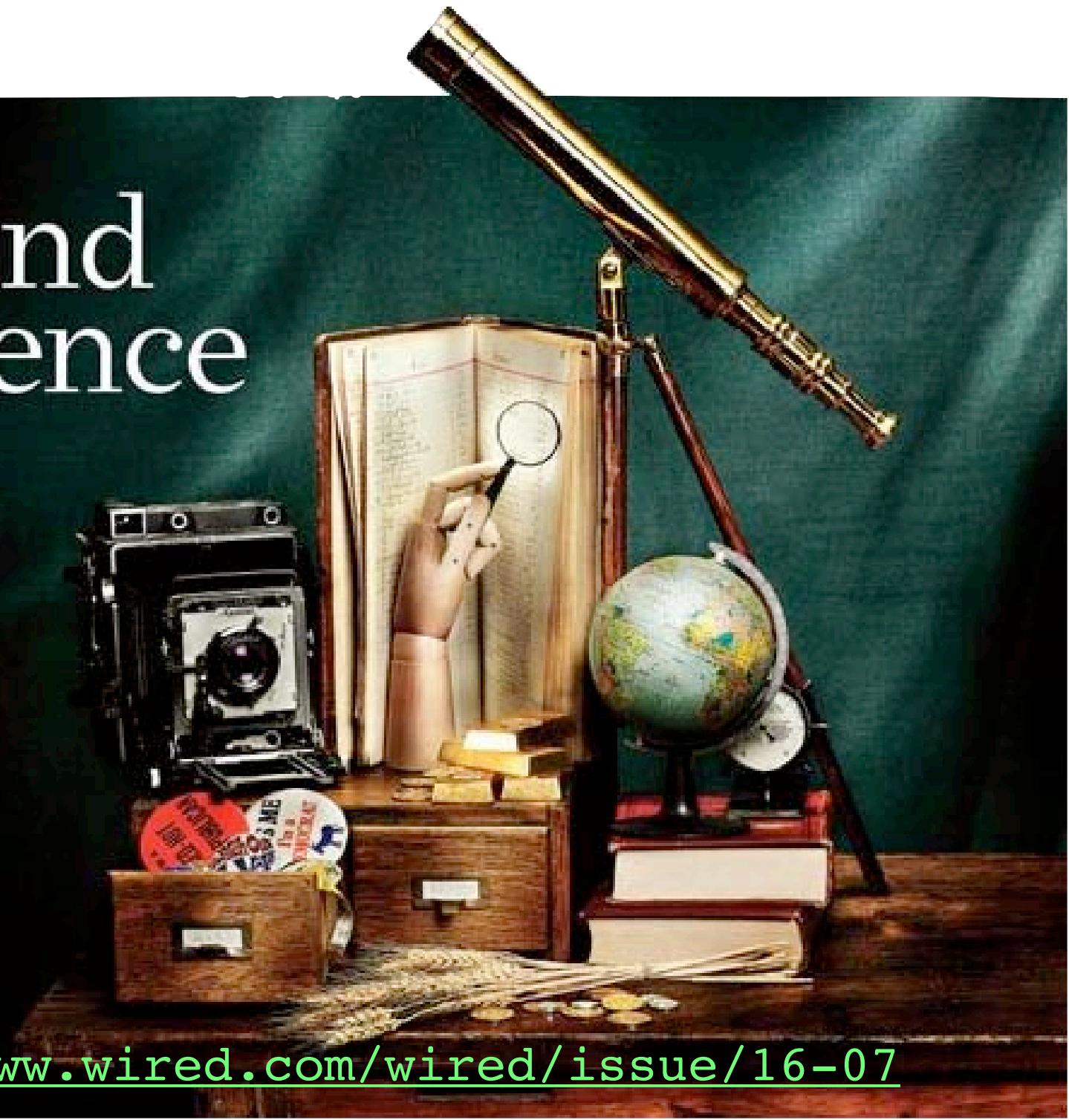
point it to a subversion repository

visualization of check-ins over time

useful? cool!

# The End of Science

The quest for knowledge used to begin with grand theories. Now it begins with massive amounts of data. Welcome to the Petabyte Age.



<http://www.wired.com/wired/issue/16-07>

**1 TERABYTE**

A \$200 HARD DRIVE  
THAT HOLDS  
260,000 SONGS.

**20 TERABYTE**

PHOTOS UPLOADED TO  
FACEBOOK EACH MONTH

**120 TERABYTE**

ALL THE DATA  
AND IMAGES  
COLLECTED BY  
THE HUBBLE  
SPACE TELESCOPE.

**330 TERABYTE**

DATA THAT  
THE LARGE HADRON  
COLLIDER WILL  
PRODUCE EACH WEEK.

**460 TERABYTE**

ALL THE DIGITAL  
WEATHER  
DATA COMPILED  
BY THE NATIONAL  
CLIMATIC DATA  
CENTER.

**530 TERABYTE**

ALL THE VIDEOS  
ON YOUTUBE.

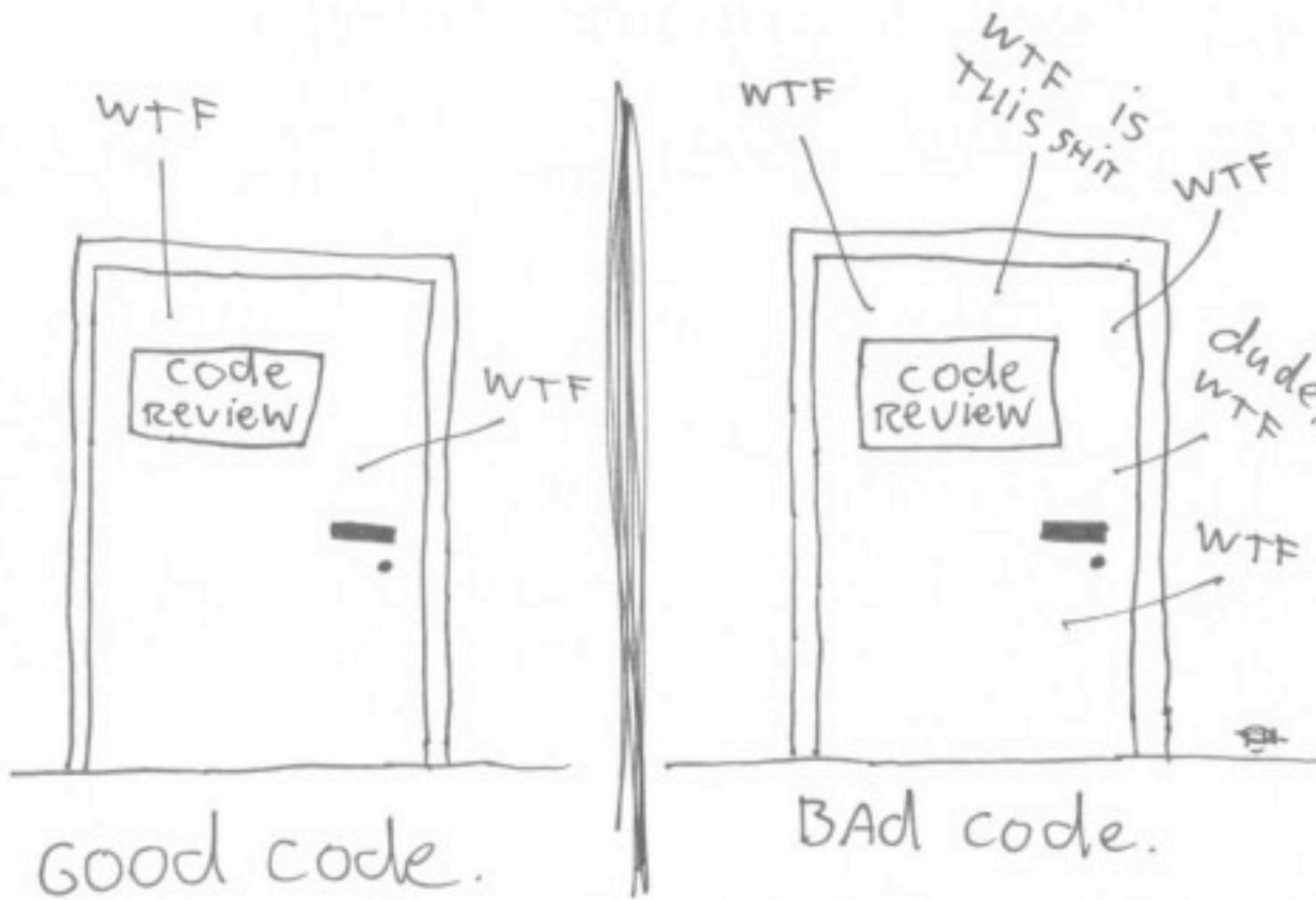
**600 TERABYTE**

ANCESTRY.COM'S  
GENEALOGY  
DATABASE (INCLUDES  
ALL U.S. CENSUS  
RECORDS 1790-2000).

**1 PETABYTE**

DATA PROCESSED  
BY GOOGLE'S  
SERVING EVERY  
72 MINUTES.

# The ONLY VALID MEASUREMENT OF Code QUALITY: WTFs/MINUTE



A photograph of a Gothic cathedral facade, likely Cologne Cathedral, featuring intricate stonework, pointed arches, and tall spires. The image is used as a background for the text.

**external  
perspective**

**is the software valuable to its users?**

# internal perspective

how appropriate is the design?

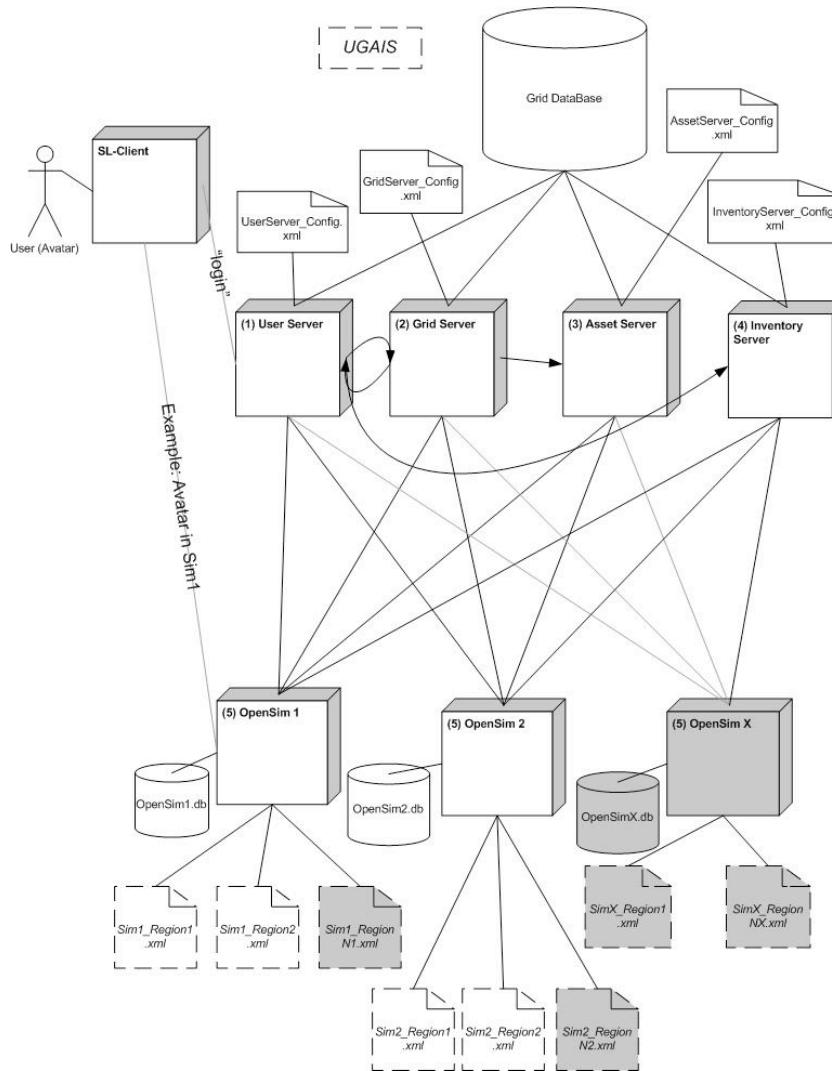
how amenable is emergent design?

how easy is it to understand & extend?

how maintainable is it?

*is it salvageable?*

# 30,000 feet



[http://opensimulator.org/wiki/Grid\\_Architecture\\_Diagram](http://opensimulator.org/wiki/Grid_Architecture_Diagram)

# ground level

```

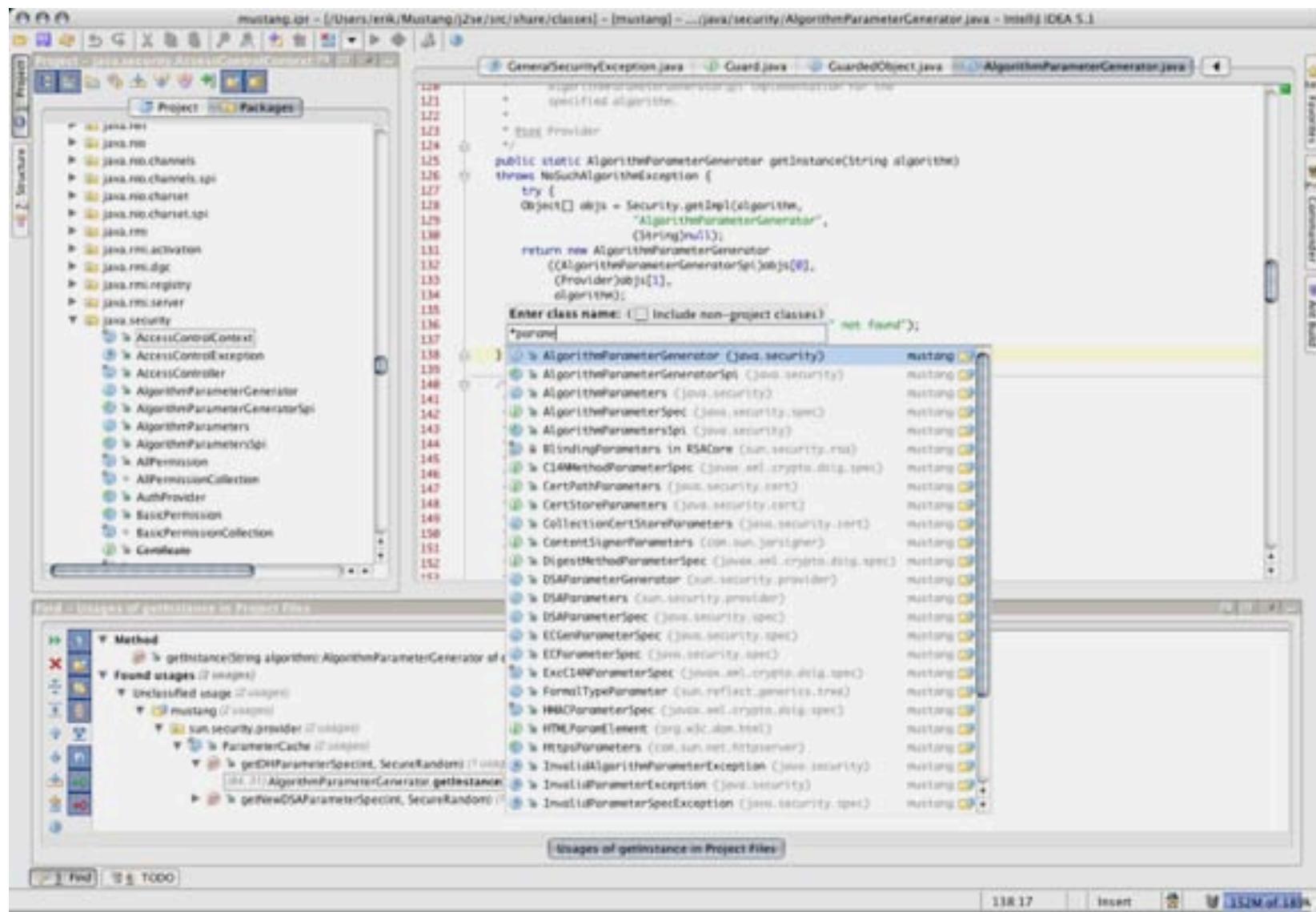
public void mergePluginOutput(BuildDetail build, Map parameters) {
    Iterator iterator = lines().iterator();
    while (iterator.hasNext()) {
        try {
            assemblePlugin(build, parameters, (String) iterator.next());
        } catch (Exception e) {
            logger.error(e);
            continue;
        }
    }
}

void assemblePlugin(BuildDetail build, Map parameters, String className) {
    String line = iterator.next();
    if (className.startsWith("#") || StringUtils.isEmpty(className))
        return;
    Class clazz = Class.forName(className);
    Widget digesterService = (Widget) clazz.newInstance();
    mergeParameters(build, parameters);
    build.addPluginOutput(digesterService.getDisplayName(),
        digesterService.getOutput(parameters));
}

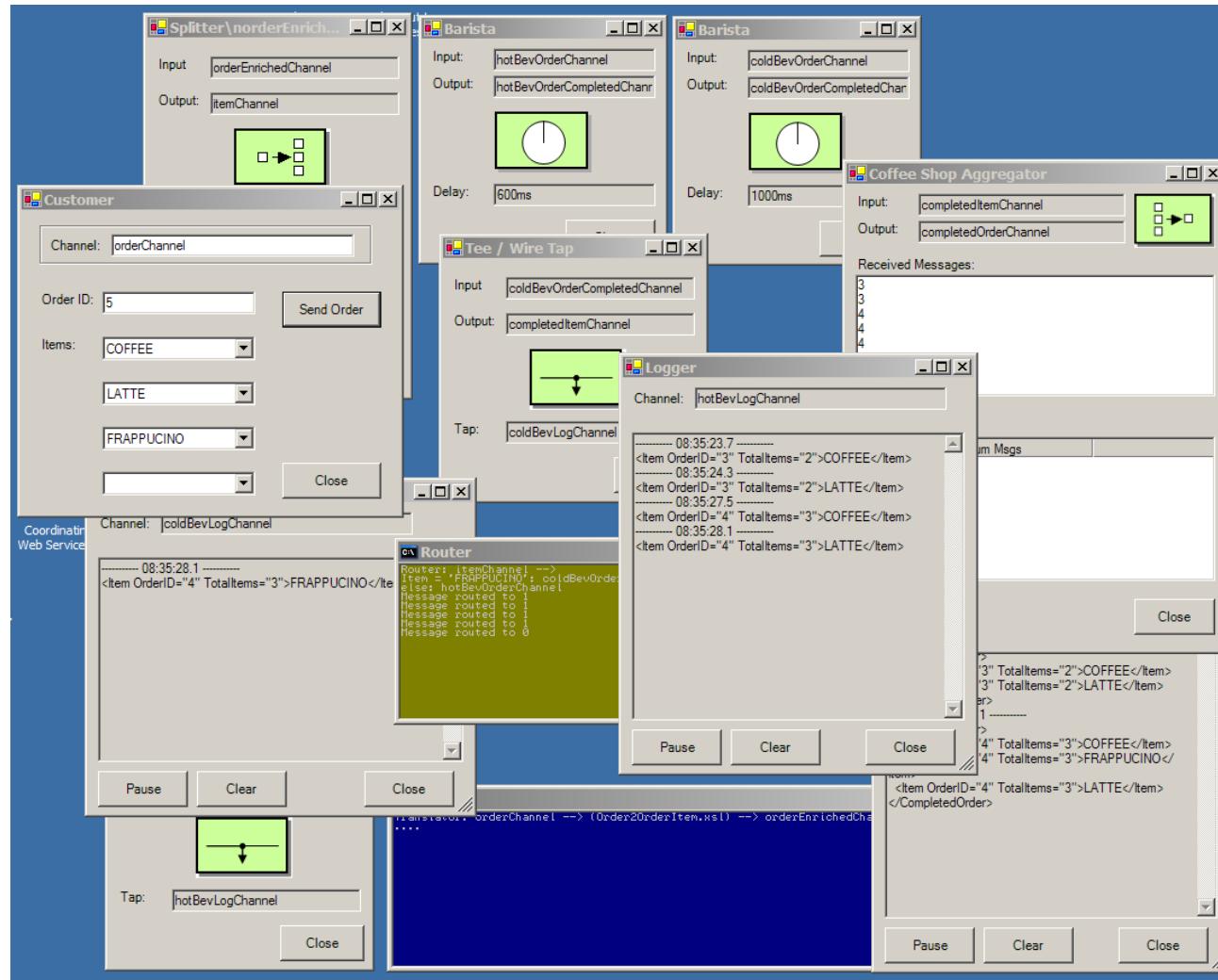
private void mergeParameters(BuildDetail build, Map parameters) {
    parameters.put(Widget.PARAM_CC_ROOT, configuration.getCCRoot());
    parameters.put(CCRoot.PARAM_DIT_NAME, build.getBuildName());
}

```

# where are the defects?



# which way do the messages flow?



# where do the pictures come from?

models created upfront convey a vision but  
usually don't reflect reality

generating a complete model for large systems  
is nearly impossible

systems evolve locally, often uncontrolled

the best picture very much depends on the  
question you are trying to answer

need tools to create ad-hoc models more  
easily

# I. select a meta-model

a model that describes a model

example: meta-model for a class diagram

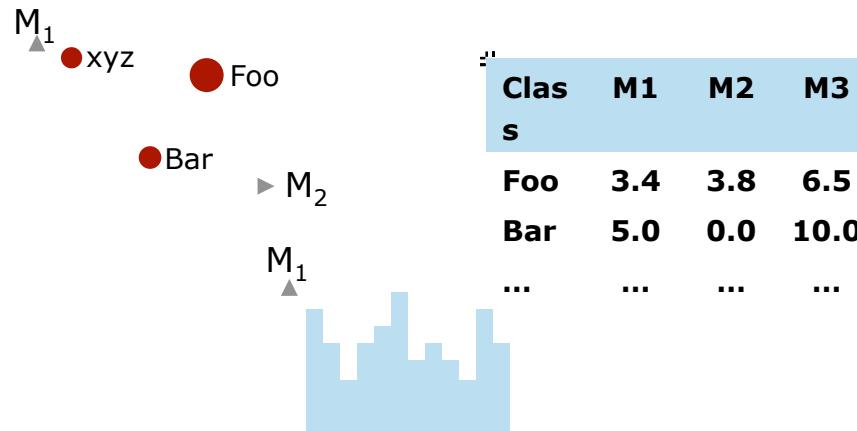
a class is a box with name, methods, fields,...

available connectors: association,  
inheritance, aggregation...

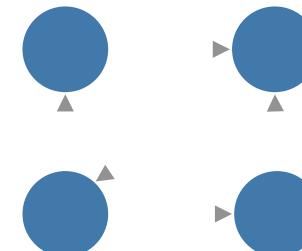
rules: no circles in inheritance, etc.

# common meta-models

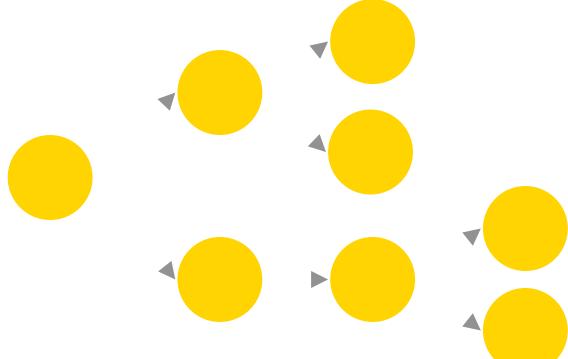
## Metrics (Quantitative)



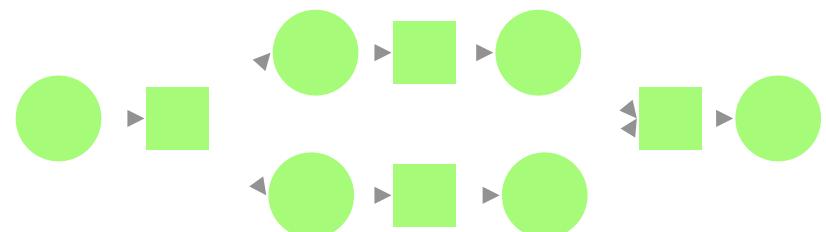
## Directed Graph



## Tree



## Process Model (e.g. Petri Net)



# 2. inspection / instrumentation

static analysis

source code

byte code

dynamic analysis

profiling, listen to messages, log files,  
network sniffer, etc.

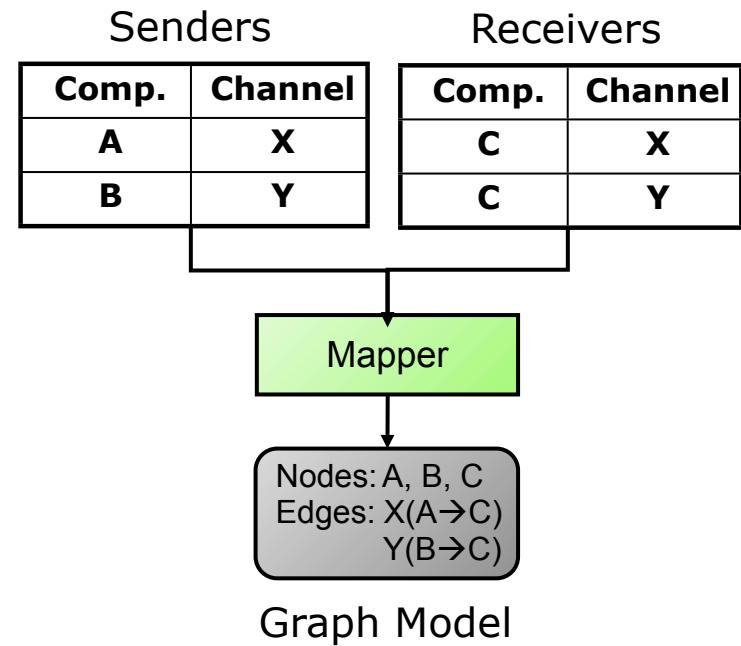


# 3. mapping to the model

example: messaging system

capture send/receive actions

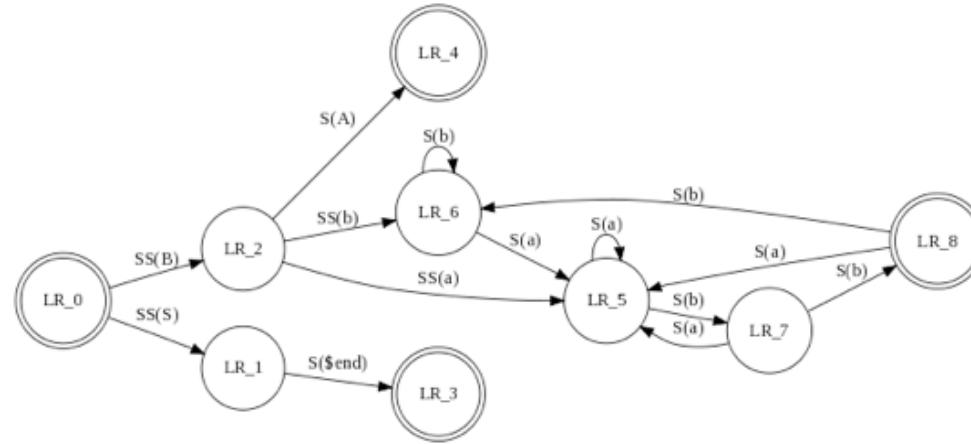
map onto directed graph



# 4. visualization &...



## Graphviz



# ...validation

don't simply observe

verify & alert

enforce rules or best practices

detect cycles

islands on a dependency graph



metrics

# cyclomatic complexity

measures complexity of a function

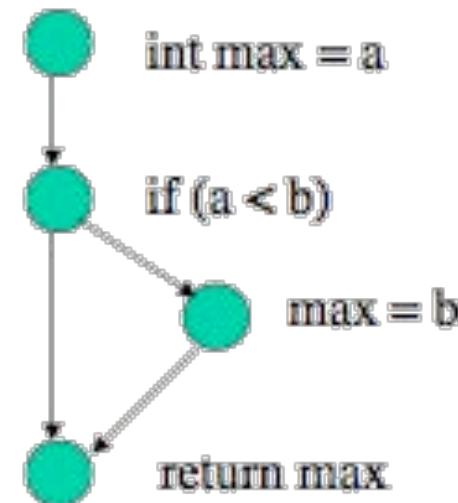
$$V(G) = e - n + 2$$

$V(G)$  = cyclomatic complexity of G

e= # edges

n= # of nodes

```
int max (int a, int b) {  
    int max = a;  
    if (a < b) {  
        max = b;  
    }  
    return max;  
}
```

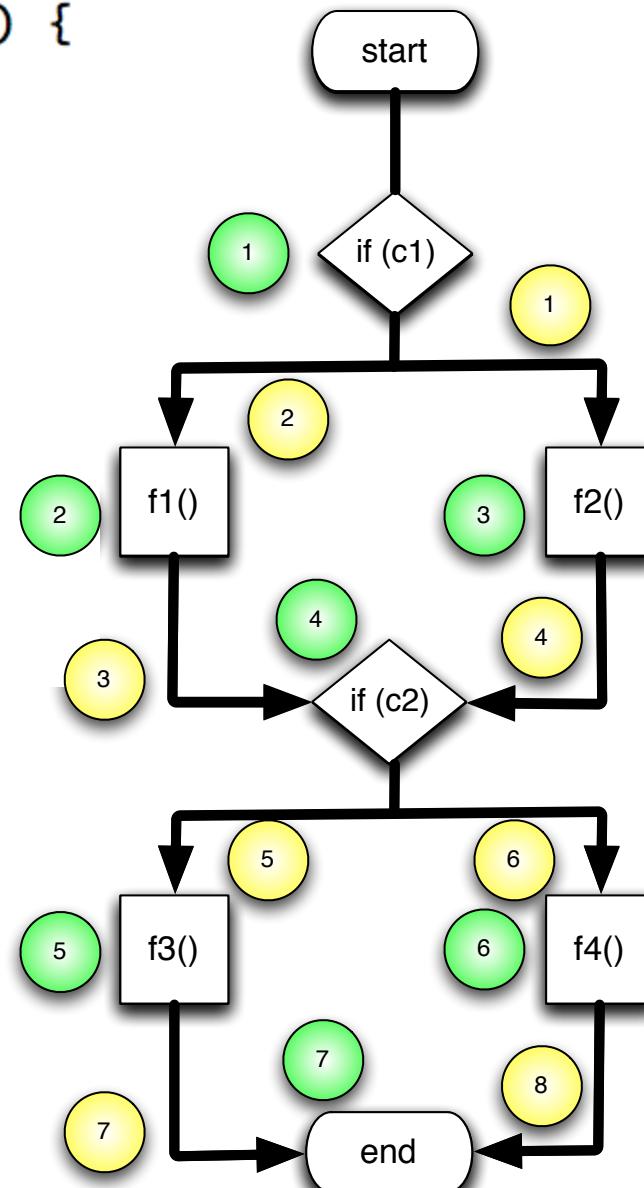


```

public void doIt() {
    if (c1) {
        f1();
    } else {
        f2();
    }
    if (c2) {
        f3();
    } else {
        f4();
    }
}

```

nodes  
 edges



# chidamber & kemerer object-oriented metrics

shyam r chidamber  
chris f kemerer

easy but not terribly useful

very useful

# easy (but trivial)

dit	depth of inheritance tree	# levels of inheritance
noc	number of children	# immediate descendants
npm	number of public methods	# public methods in class

# very useful

wmc	weighted methods/ class	$\Sigma$ of cyclomatic complexity
rfc	response for class	# of methods executed due to method call
lcom	lack of cohesion	$\Sigma$ of sets of methods not shared via sharing fields
cbo/ ce	efferent couplings	$\Sigma$ of other classes this class uses (outgoing calls)
ca	afferent couplings	$\Sigma$ of how many other classes use this class (incoming calls)

# *visualizations*

A black and white image showing a repeating binary code pattern (0s and 1s) across the entire frame. A large, semi-transparent circular watermark is centered over the pattern. Inside the circle, the word "ERROR" is written in red capital letters. The rest of the circle is filled with the binary code pattern.

# source monitor



freeware tool for gathering metrics

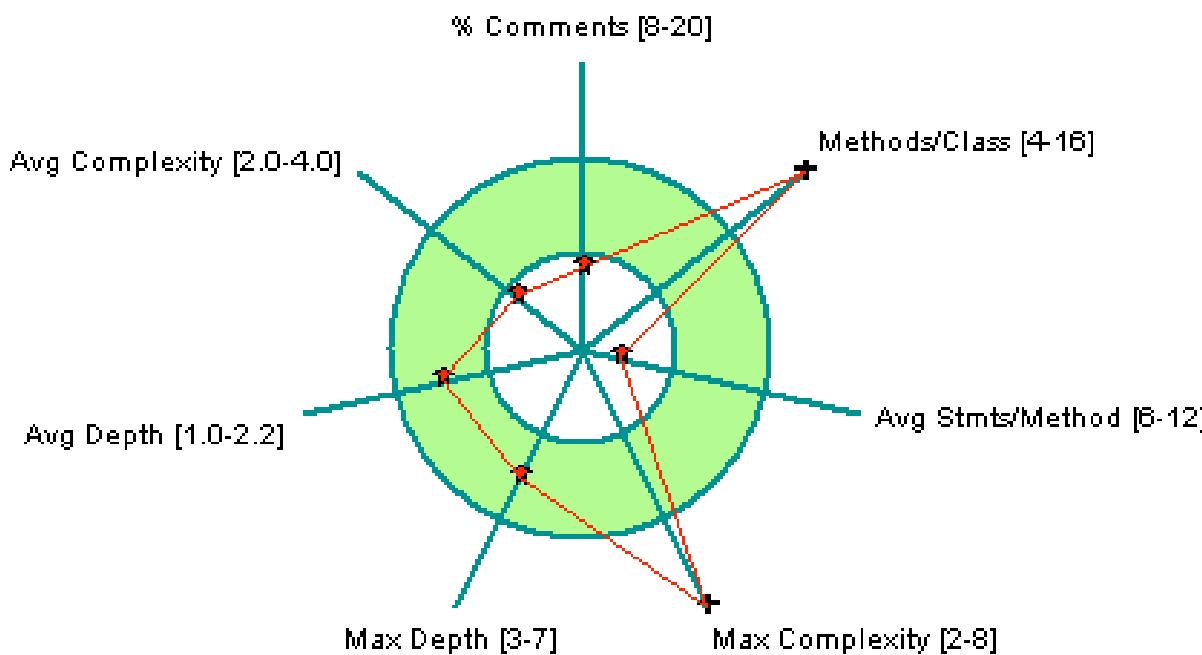
metrics:

lines, statements, % branches, calls, %  
comments, classes, methods/class, avg stmts/  
method, max complexity, max depth, average  
depth, average complexity

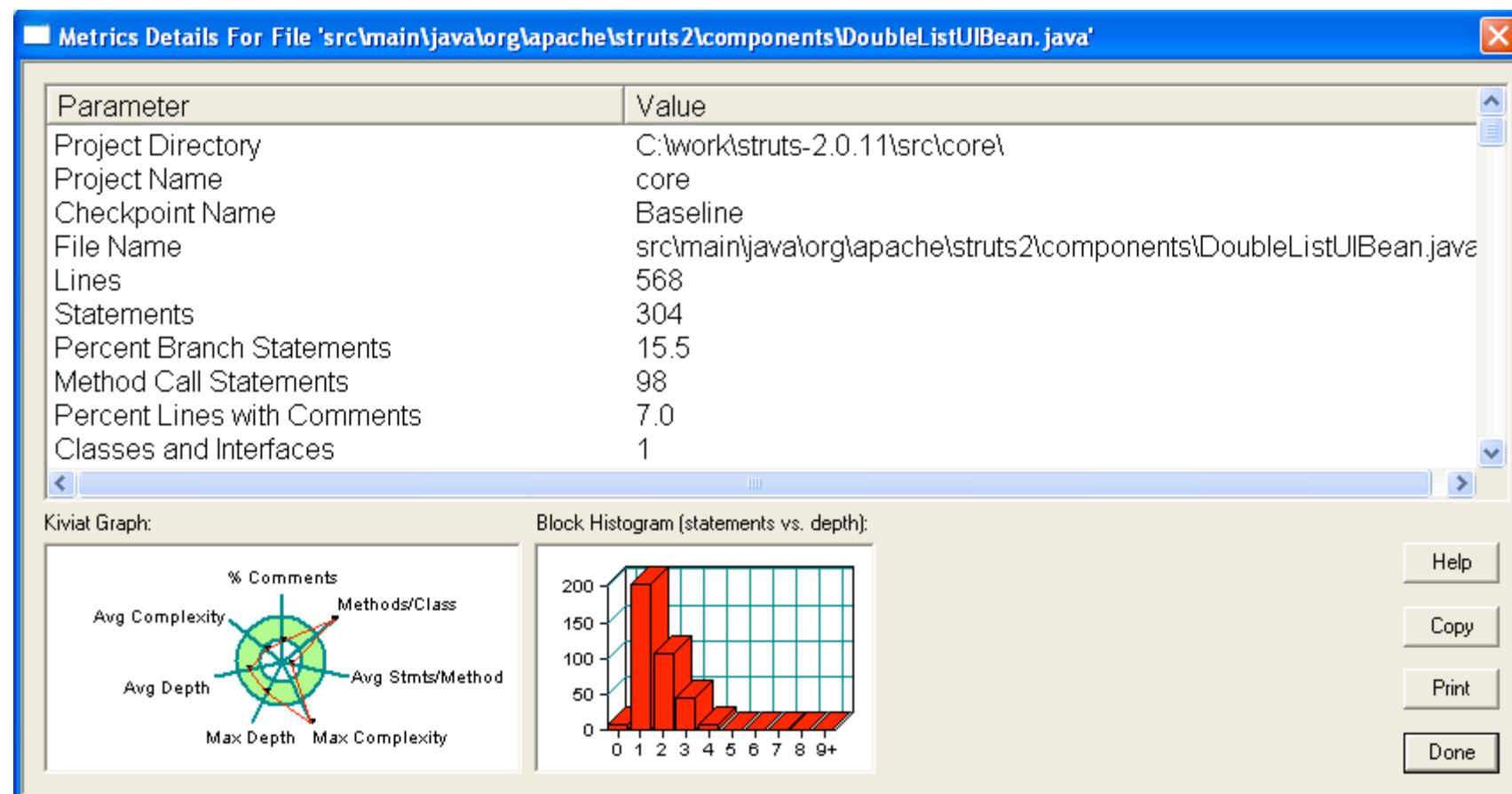
graphical user interface, windows only!

# source monitor: kiviat graphs

Kiviat Metrics Graph: Project 'core'  
Checkpoint 'Baseline'  
File 'src\main\java\org\apache\struts2\components\DoubleListUIBean.java'



# source monitor: class summary



# source monitor w/ c#

Metrics Details For File 'project\core\util\PathUtil.cs'

Parameter	Value
Project Directory	C:\work\ccnet\
Project Name	ccnet
Checkpoint Name	Baseline
File Name	project\core\util\PathUtil.cs
Lines	462
Statements	191
Percent Comment Lines	10.4
Percent Documentation Lines	9.7
Classes, Interfaces, Structs	1
Methods per Class	4.00
Calls per Method	8.50

Kiviat Graph:

Block Histogram (statements vs. depth):

Depth	Statements
0	5
1	10
2	50
3	55
4	40
5	35
6	25
7	10
8	8
9+	5

Help

Copy

Print

Done



looking for...

classes that violate several kiviat graph ranges

really odd shapes



*“A project dedicated to making code metrics so widely understood, valuable, and simple that their use becomes ubiquitous, thus raising the quality of software across the industry.”*

# panopticode parts

code coverage with emma

1-line change to switch to cobertura

checkstyle

1-line switch for custom rule sets

jdepend

code duplication using simian

javancss

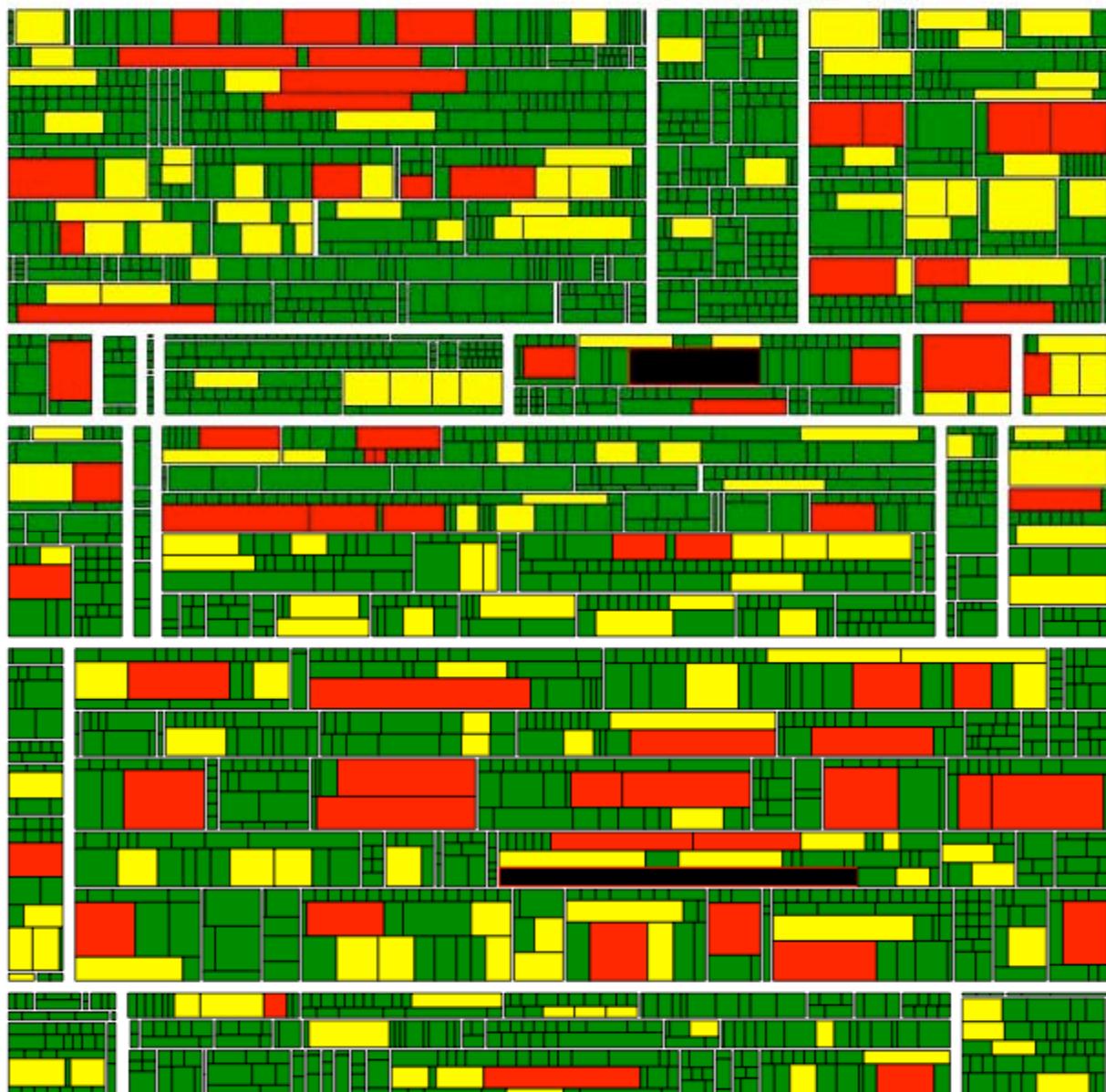
aggregator & reports

volatility

*treemaps*

## interactive-complexity-treemap.svg

### CruiseControl Complexity



#### Details

(Click on a rectangle to view details)

Project:

Package:

File:

Class:

NCSS:

Method Coverage:

Block Coverage:

Line Coverage:

Method:

NCSS:

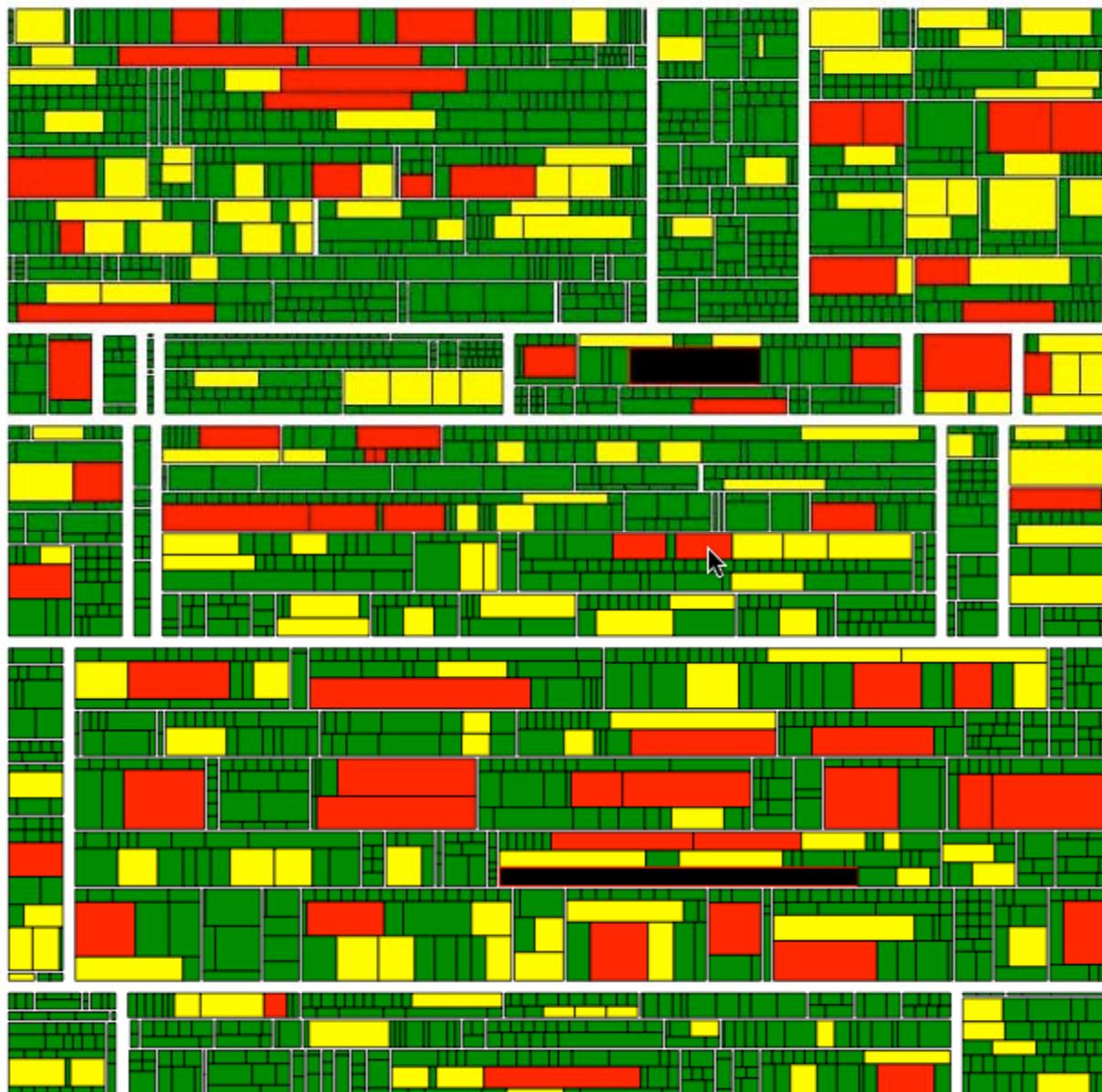
CCN:

Block Coverage:

Line Coverage:

## interactive-complexity-treemap.svg

### CruiseControl Complexity



#### Details

(Click on a rectangle to view details)

Project: CruiseControl

Package: net.sourceforge.cruisecontrol.publishers

File: EmailPublisher.java

Class: EmailPublisher

NCSS: 345

Method Coverage: 72.0% (360/500)

Block Coverage: 67.4% (819.0/1215.0)

Line Coverage: 68.2% (187.6/275.0)

Method: createUserSet(XMLLogHelper)

NCSS: 19

CCN: 11

Block Coverage: 100.0% (122.0/122.0)

Line Coverage: 100.0% (18.0/18.0)

■ CCN 1-5

■ CCN 6-9

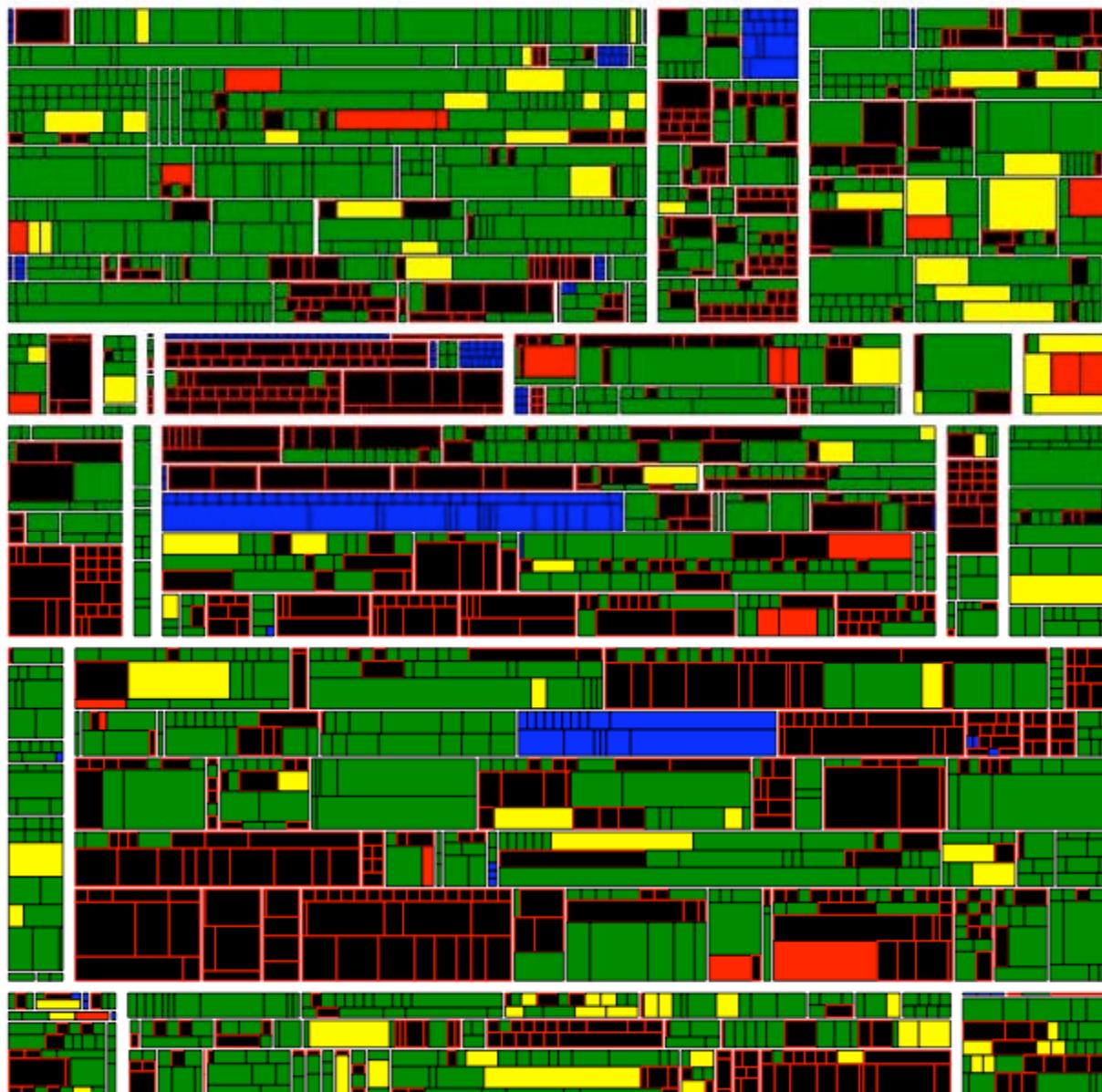
■ CCN 10-24

■ CCN 25+

■ N/A

# interactive-coverage-treemap.svg

## CruiseControl Code Coverage



### Details

(Click on a rectangle to view details)

Project:

Package:

File:

Class:

NCSS:

Method Coverage:

Block Coverage:

Line Coverage:

Method:

NCSS:

CCN:

Block Coverage:

Line Coverage:

Coverage >= 75%

Coverage >= 50%

Coverage > 0%

Coverage = 0%

N/A

# looking for...

20,000 foot view along a single dimension

simple view of one dimension

information radiators



# size & complexity pyramid

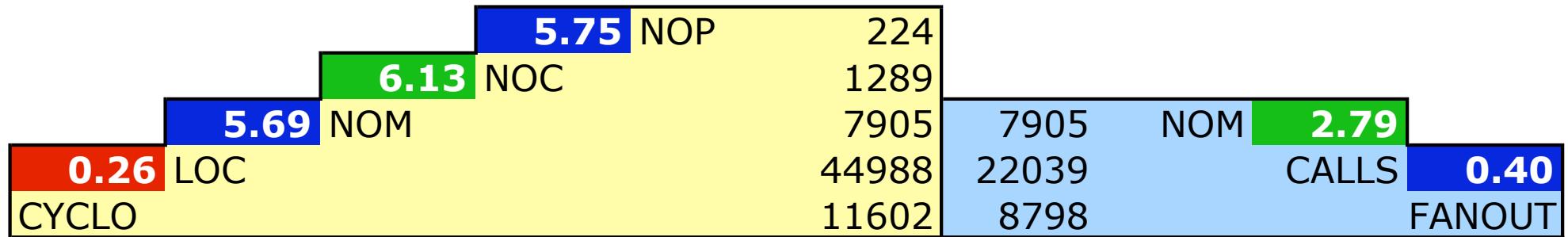
developed at Universities of Berne and Lugano

shows key metrics and their relationships

allows comparison to “industry standards”

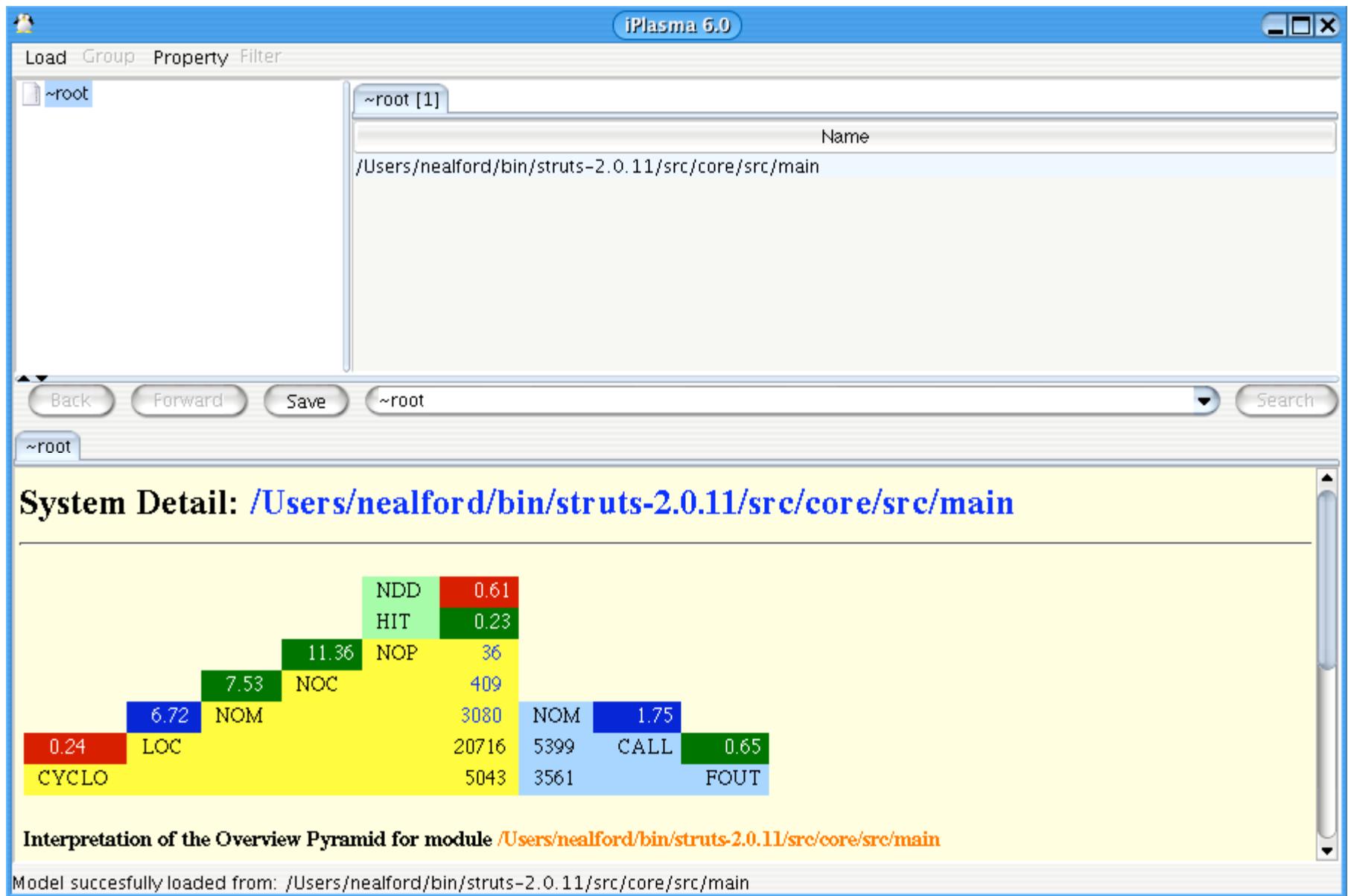
created by iPlasma tool from source code

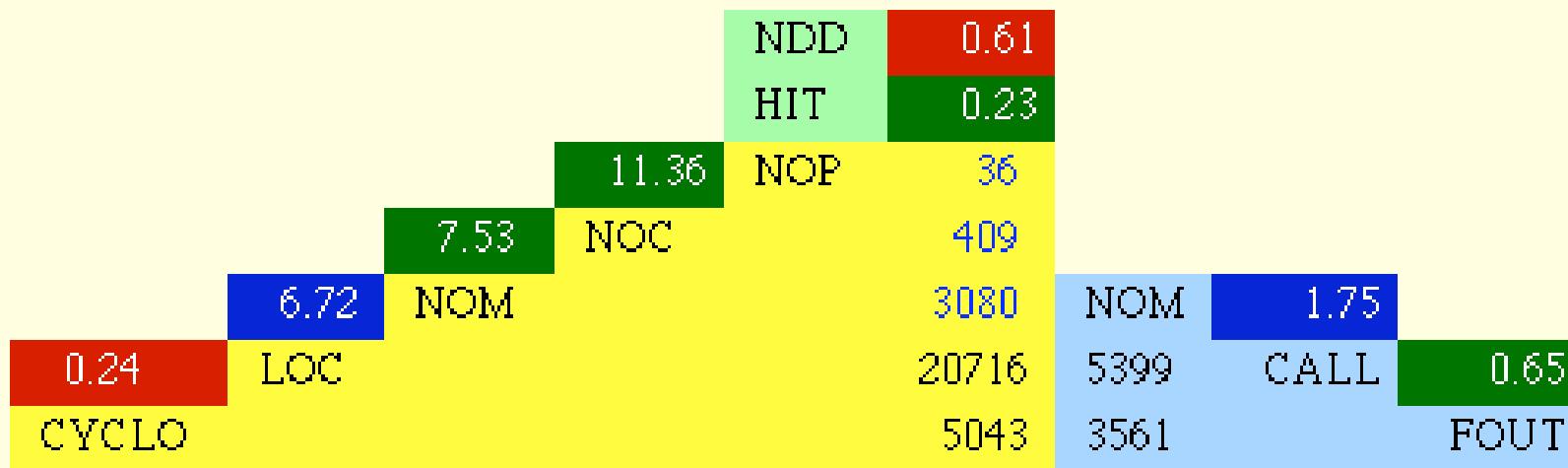
# pyramid



	Low	Medium	High
CYCLO / Line	0.16	0.20	0.24
LOC / method	7	10	13
NOM / class	4	7	10
NOC / package	6	17	26
CALLS / method	2.01	2.62	3.20
FANOUT / call	0.56	0.62	0.68

# iPlasma + Struts





Interpretation of the Overview Pyramid for module [/Users/nealford/bin/struts-2.0.11/src/core/src/main](#)

**Class Hierarchies** tend to be of **average height** and **wide**

(i.e. inheritance trees tend to have base-classes with many directly derived sub-classes)

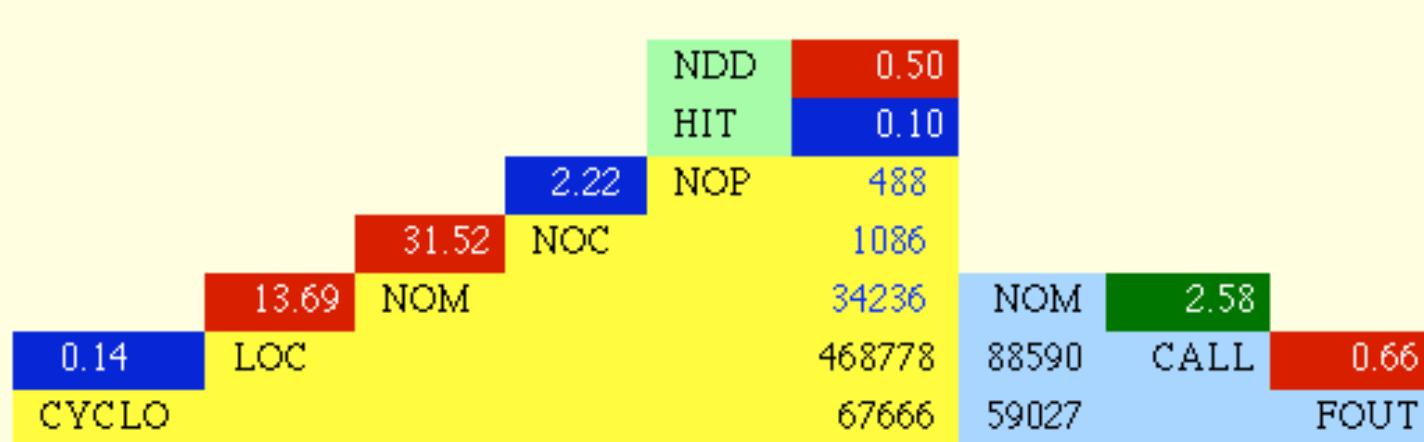
**Classes** tend to:

- contain an **average** number of methods;
- be organized in **average-sized packages** ;

**Methods** tend to:

- tend to be rather **short** yet having a rather **complex logic** (i.e. many conditional branches);
- tend to call **few methods** (low coupling intensity) from **several other classes** ;

# Vuze



## Interpretation of the Overview Pyramid for module

/Users/nealford/Downloads/Applications/Vuze\_4.2.0.2\_source.zip Folder

**Class Hierarchies** tend to be **shallow** and **wide**

(i.e. inheritance trees tend to have only few depth-level(s) and base-classes with many directly derived sub-classes)

**Classes** tend to:

- be rather **large** (i.e. they define many methods);
- be organized in rather **fine-grained packages** (i.e. few classes per package);

**Methods** tend to:

- tend to be rather **long** yet having a rather **simple logic** (i.e. few conditional branches);
- tend to call an **several methods** from **many other classes** (high coupling dispersion);

# looking for...

adherence to industry standards

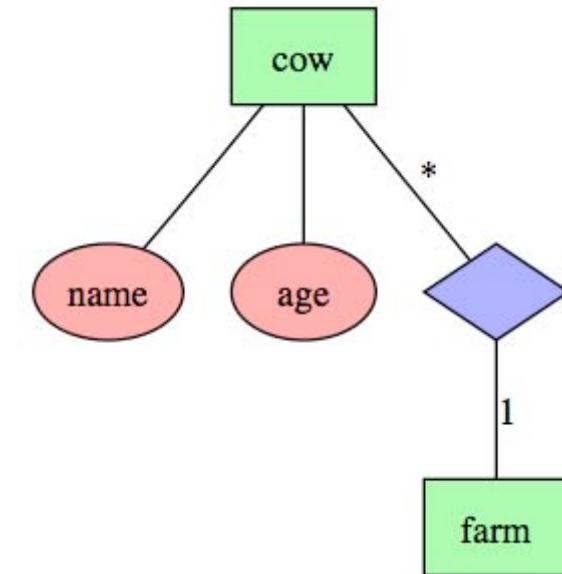
low number of lines / method  
(see composed method pattern)

low cyclomatic complexity / line



# GraphViz

```
graph ER {
    node [shape=box style=filled fillcolor="#00ff005f"];
    farm;
    cow;
    node [shape=ellipse style=filled fillcolor="#ff00005f"];
    {node [label="name"] cow_name;}
    {node [label="age"] cow_age;}
    node [shape=diamond style=filled fillcolor="#0000ff5f"];
    {node [label=""]
        cow_farm;}
    cow -- cow_name;
    cow -- cow_age;
    cow -- cow_farm [label="*"];
    cow_farm -- farm [label="1"];
}
```

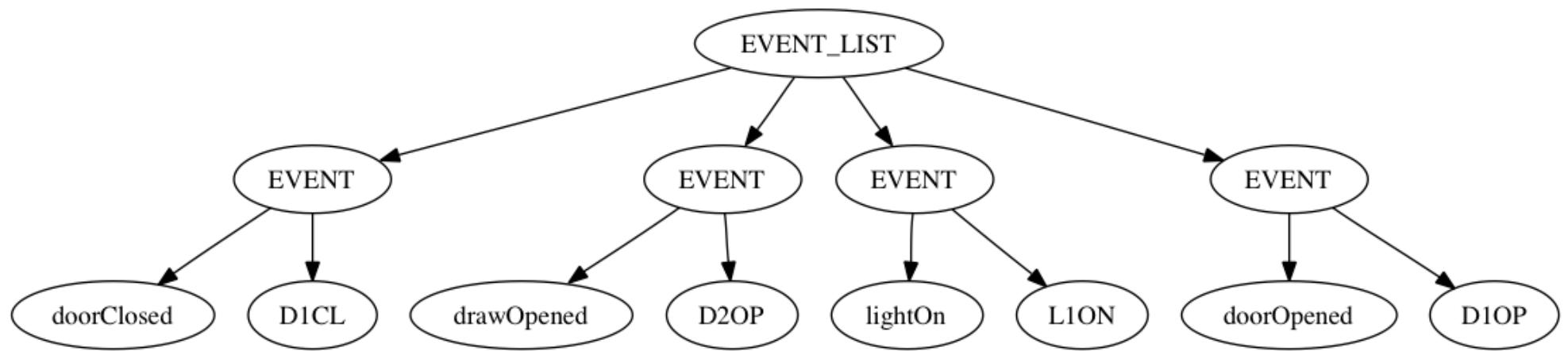


e  
v  
e  
n  
t  
|  
i  
s  
t

d  
o  
t  
|  
f  
i  
|  
e

```
digraph simple {  
    ordering=out  
    e1 [label = "EVENT"]  
    e2 [label = "EVENT"]  
    e3 [label = "EVENT"]  
    e4 [label = "EVENT"]  
    eventList [label = "EVENT_LIST"]  
    eventList -> e1  
    eventList -> e2  
    eventList -> e3  
    eventList -> e4  
    c1 [label = "D1CL"]  
    c2 [label = "D2OP"]  
    c3 [label = "L1ON"]  
    c4 [label = "D1OP"]  
    e1 -> doorClosed  
    e1 -> c1  
    e2 -> drawOpened  
    e2 -> c2  
    e3 -> lightOn  
    e3 -> c3  
    e4 -> doorOpened  
    e4 -> c4  
}
```

# output



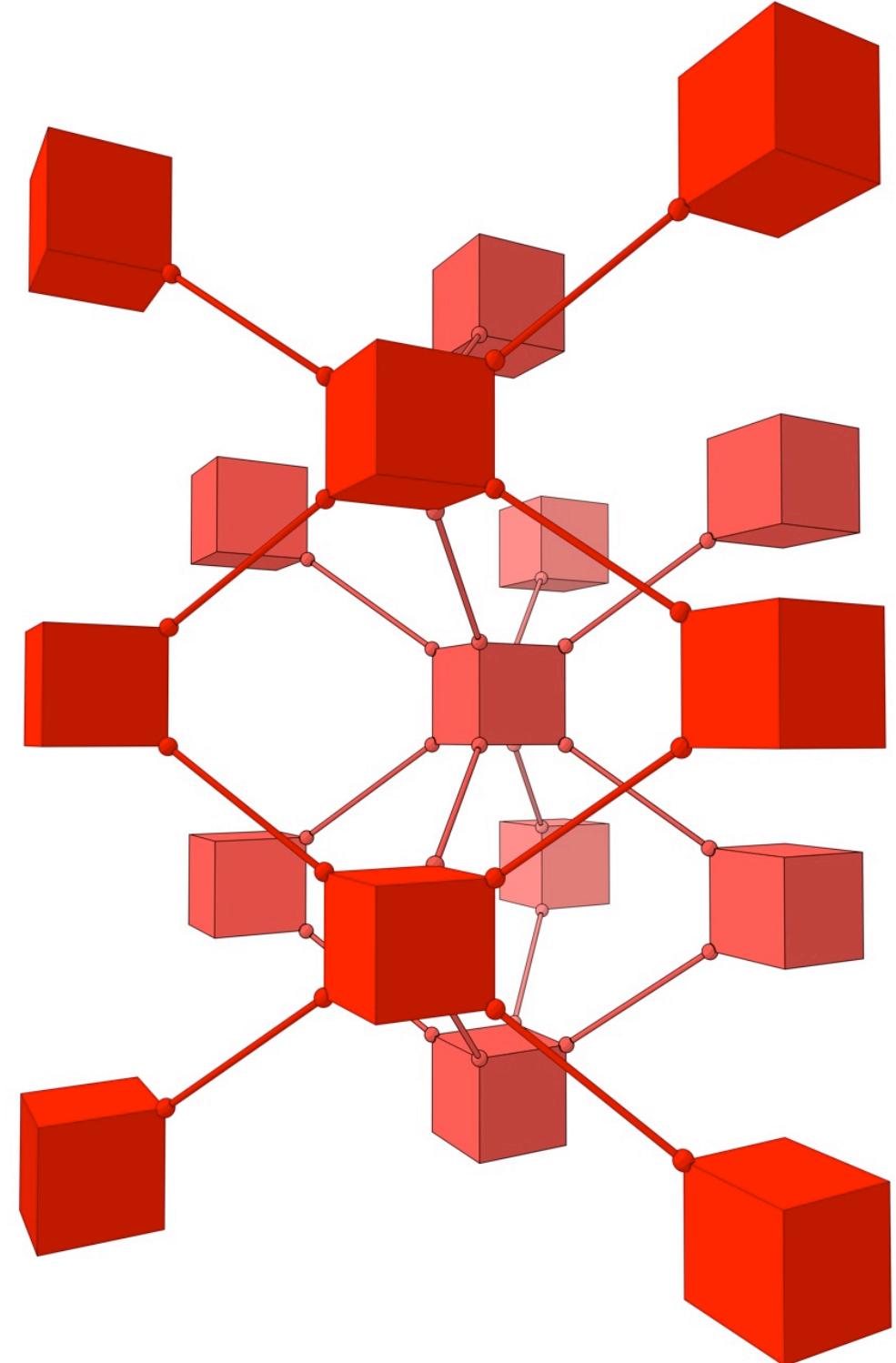
# generating dot files

```
public void toDot(StringBuilder result) {
    String dotLabel = String.format("{%s", name);
    if (!commands.isEmpty()) {
        dotLabel += "|";
        for(Command c : commands) dotLabel += String.format("%s\\n", c.getName());
    }
    dotLabel += "}";
    result.append(String.format("%s [shape = Mrecord fontsize = 12 label = \"%s\"]\\n", name, dotLabel));
    for(Map.Entry<Event,State> e : transitions.entrySet()) {
        result.append(String.format("%s -> %s [ label = \"%s\" fontsize = 10 arrowhead = open];\\n",
            name, e.getValue().name, e.getKey().getName()));
    }
}
```

# untangling jars

## jar analyzer

Kirk Knoernschild  
[www.kirkk.com](http://www.kirkk.com)



# xml output

```
<JarAnalyzer>
  - <Jars>
    - <Jar name="antlr.jar">
      - <Summary>
        - <Statistics>
          <ClassCount>210</ClassCount>
          <AbstractClassCount>48</AbstractClassCount>
          <PackageCount>10</PackageCount>
          <Level>1</Level>
        </Statistics>
      - <Metrics>
        <Abstractness>0.23</Abstractness>
        <Efferent>0</Efferent>
        <Afferent>1</Afferent>
        <Instability>0.00</Instability>
        <Distance>0.77</Distance>
      </Metrics>
    - <Packages>
      <Package>antlr</Package>
      <Package>antlr.build</Package>
      <Package>antlr.collections</Package>
      <Package>antlr.debug</Package>
      <Package>antlr.preprocessor</Package>
      <Package>antlr.actions.cpp</Package>
      <Package>antlr.actions.csharp</Package>
      <Package>antlr.actions.java</Package>
      <Package>antlr.collections.impl</Package>
      <Package>antlr.debug.misc</Package>
    </Packages>
    <OutgoingDependencies> </OutgoingDependencies>
    - <IncomingDependencies>
      <Jar>struts.jar</Jar>
    </IncomingDependencies>
    <Cycles> </Cycles>
    <UnresolvedDependencies> </UnresolvedDependencies>
  </Summary>
  </Jar>
  - <Jar name="commons-beanutils.jar">
    - <Summary>
      - <Statistics>
        <ClassCount>66</ClassCount>
        <AbstractClassCount>7</AbstractClassCount>
        <PackageCount>4</PackageCount>
        <Level>2</Level>
      </Statistics>
    - <Metrics>
      <Abstractness>0.11</Abstractness>
```

# JarAnalyzer Analysis

Run with [JarAnalyzer](#) on

## Summary

[[summary](#)] [[jars](#)] [[cycles](#)] [[explanations](#)]

Jar Name	Total Classes	Abstract Classes	Packages	Level	Abstractness	Efferent	Afferent	Instability	Distance
<a href="#">antlr.jar</a>	210	48	10	1	0.23	0	1	0.00	0.77
<a href="#">commons-beanutils.jar</a>	66	7	4	2	0.11	2	3	0.40	0.49
<a href="#">commons-collections.jar</a>	187	15	3	1	0.08	0	4	0.00	0.92
<a href="#">commons-digester.jar</a>	55	9	3	3	0.16	3	2	0.60	0.24
<a href="#">commons-fileupload.jar</a>	16	4	1	1	0.25	0	1	0.00	0.75
<a href="#">commons-logging.jar</a>	18	2	2	1	0.11	0	4	0.00	0.89
<a href="#">commons-validator.jar</a>	30	1	2	4	0.03	5	1	0.83	0.14
<a href="#">jakarta-oro.jar</a>	62	13	6	1	0.21	0	1	0.00	0.79
<a href="#">struts.jar</a>	289	33	25	5	0.11	7	0	1.00	0.11

## Jars

[[summary](#)] [[jars](#)] [[cycles](#)] [[explanations](#)]

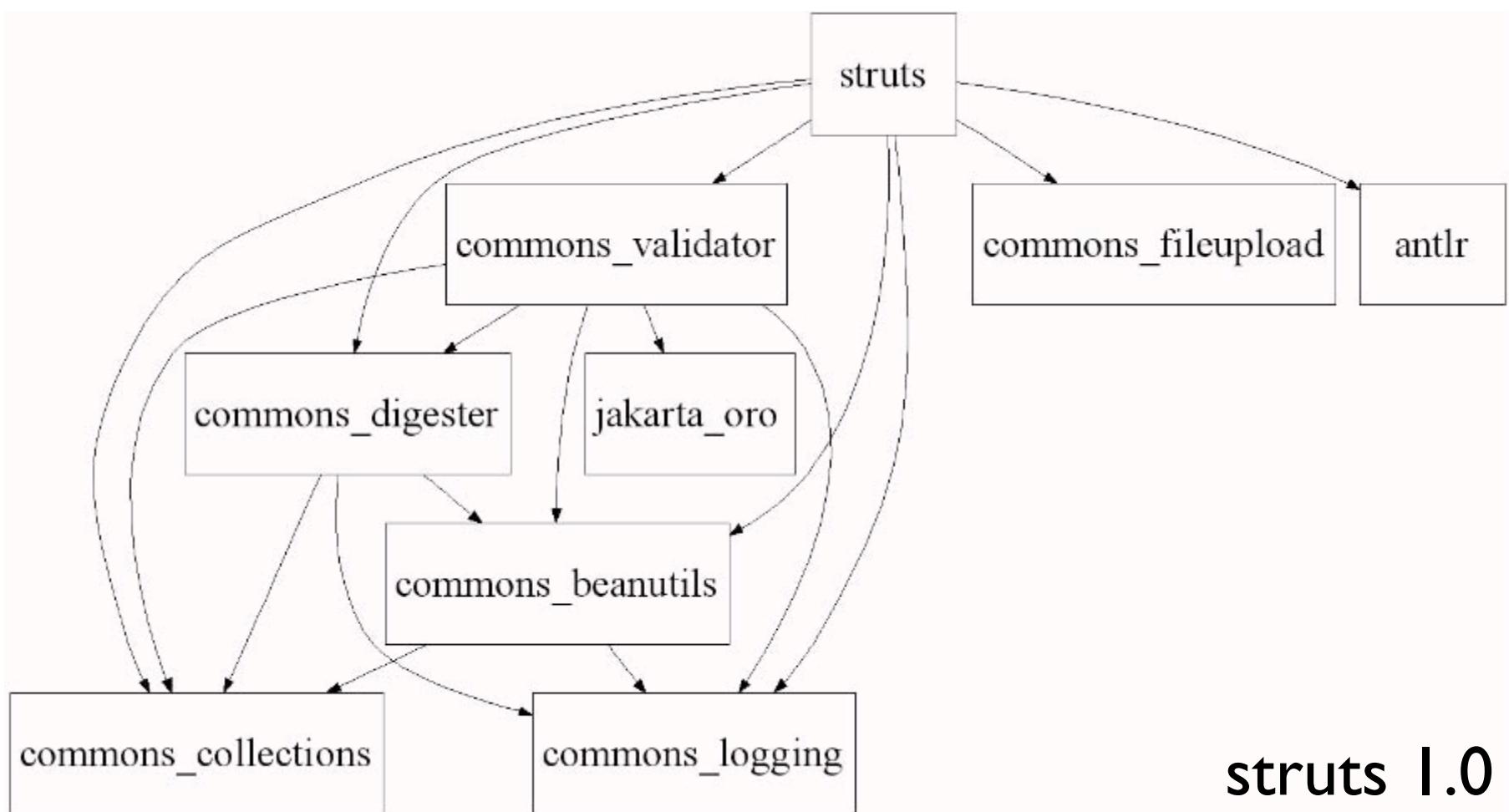
### antlr.jar

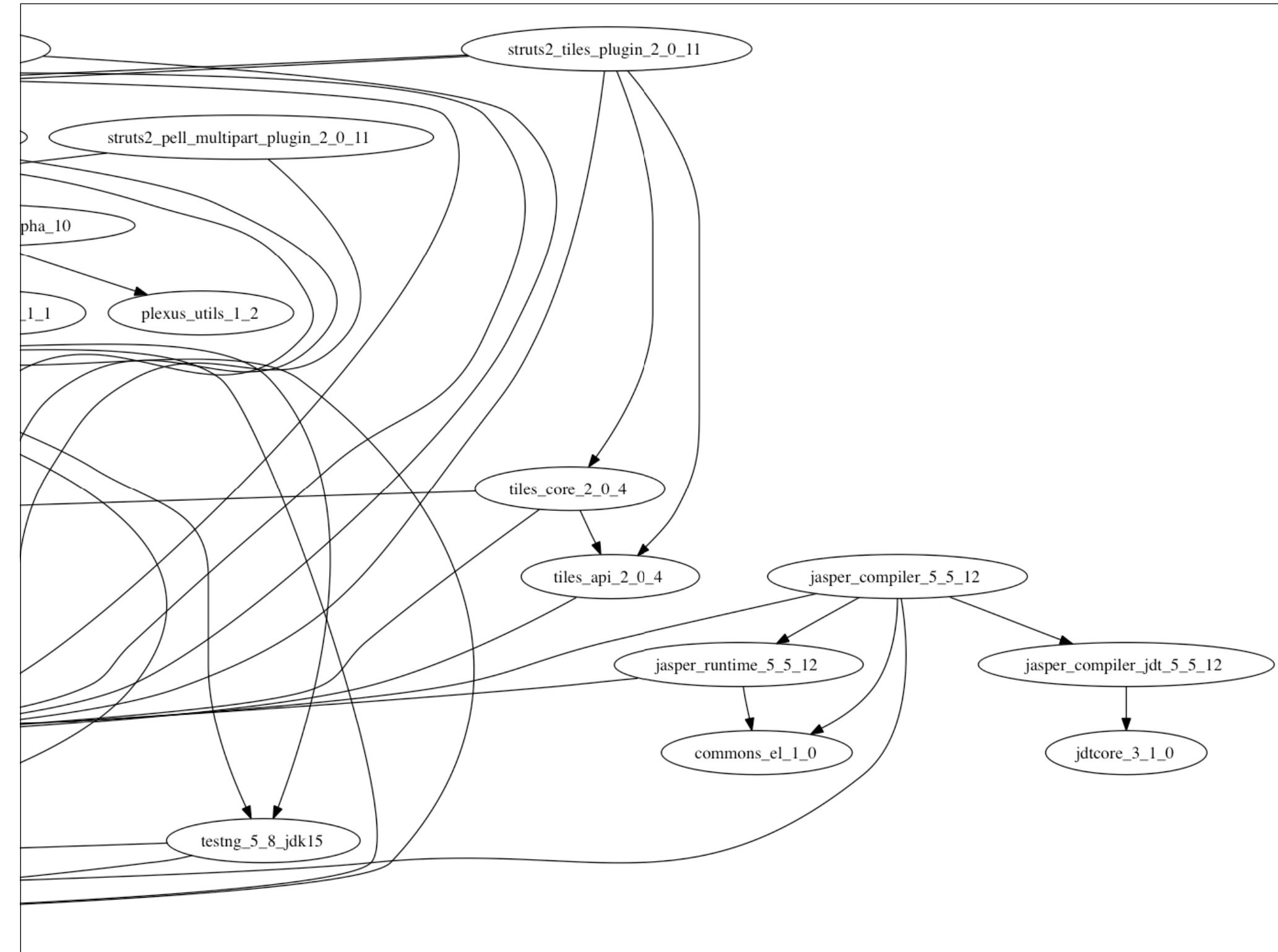
Level: 1	Afferent Couplings: 1	Efferent Couplings: 0	Abstractness: 0.23	Instability: 0.00	Distance: 0.77		
<b>Uses Jars</b>		<b>Used by Jars</b>		<b>Cycles With</b>			
None		<a href="#">struts.jar</a>		None			
<b>Packages within jar</b>			<b>Unresolved Packages</b>				
antlr antlr.build antlr.collections antlr.debug antlr.preprocessor antlr.actions.cpp antlr.actions.csharp antlr.actions.java antlr.collections.impl antlr.debug.misc			None				

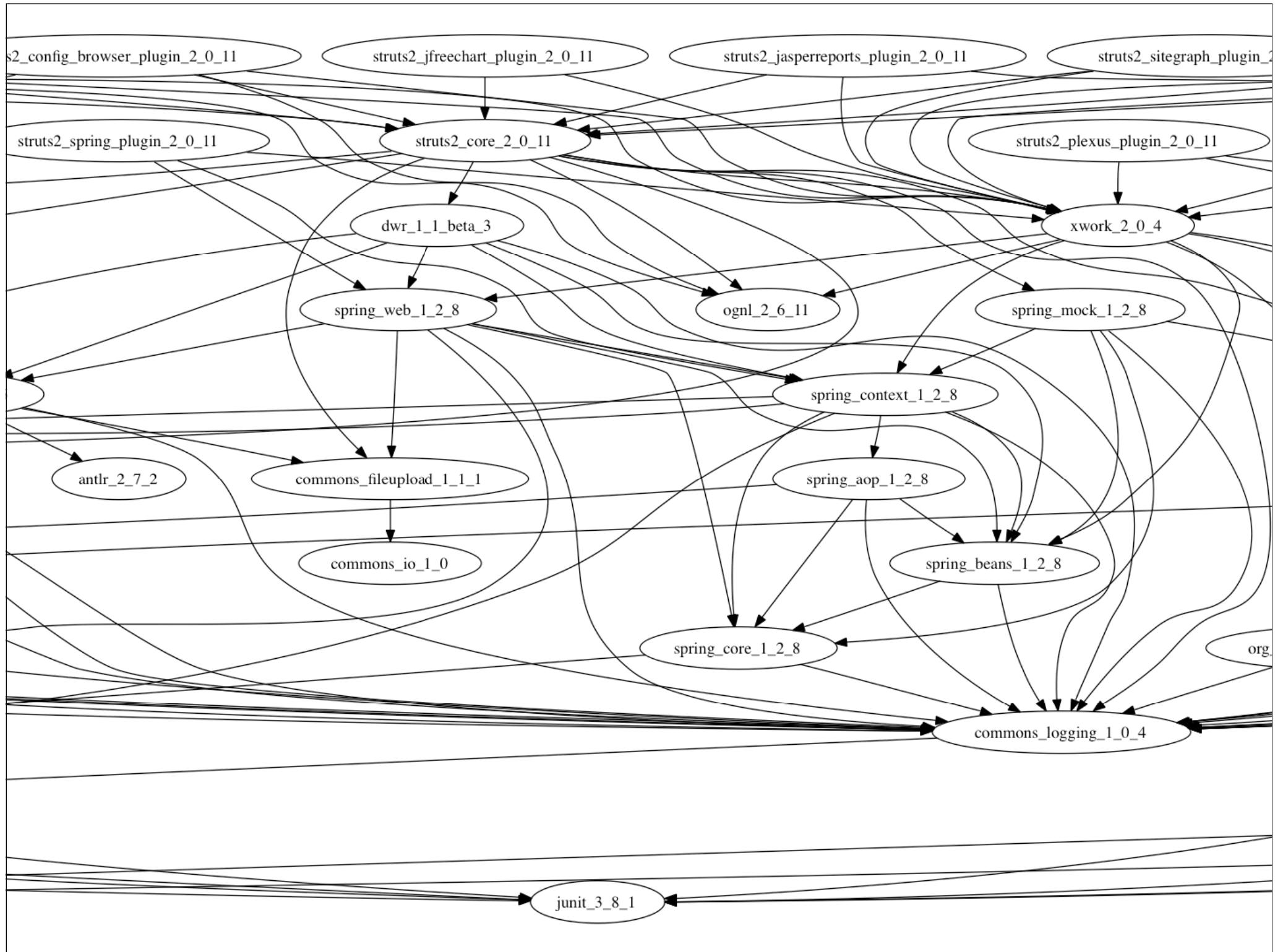
### commons-beanutils.jar

Level: 2	Afferent Couplings: 3	Efferent Couplings: 2	Abstractness: 0.11	Instability: 0.40	Distance: 0.49		
<b>Uses Jars</b>		<b>Used by Jars</b>		<b>Cycles With</b>			
<a href="#">commons-collections.jar</a> <a href="#">commons-logging.jar</a>		<a href="#">commons-digester.jar</a> <a href="#">commons-validator.jar</a> <a href="#">struts.jar</a>		None			
<b>Packages within jar</b>			<b>Unresolved Packages</b>				
org.apache.commons.beanutils.converters org.apache.commons.beanutils org.apache.commons.beanutils.locale.converters org.apache.commons.beanutils.locale			None				

# graphical







# looking for...

not that!

small number of one-way dependencies

no “rats’ nests”

no cycles



A detailed close-up of a red ant's body, showing its segmented exoskeleton, six legs, and two antennae. The ant is positioned diagonally across the frame, moving from the bottom left towards the top right. The background is a blurred, dark, textured surface.

# Vizant

ant task to create a GraphViz  
DOT file from an ant build file

<http://vizant.sourceforge.net/>

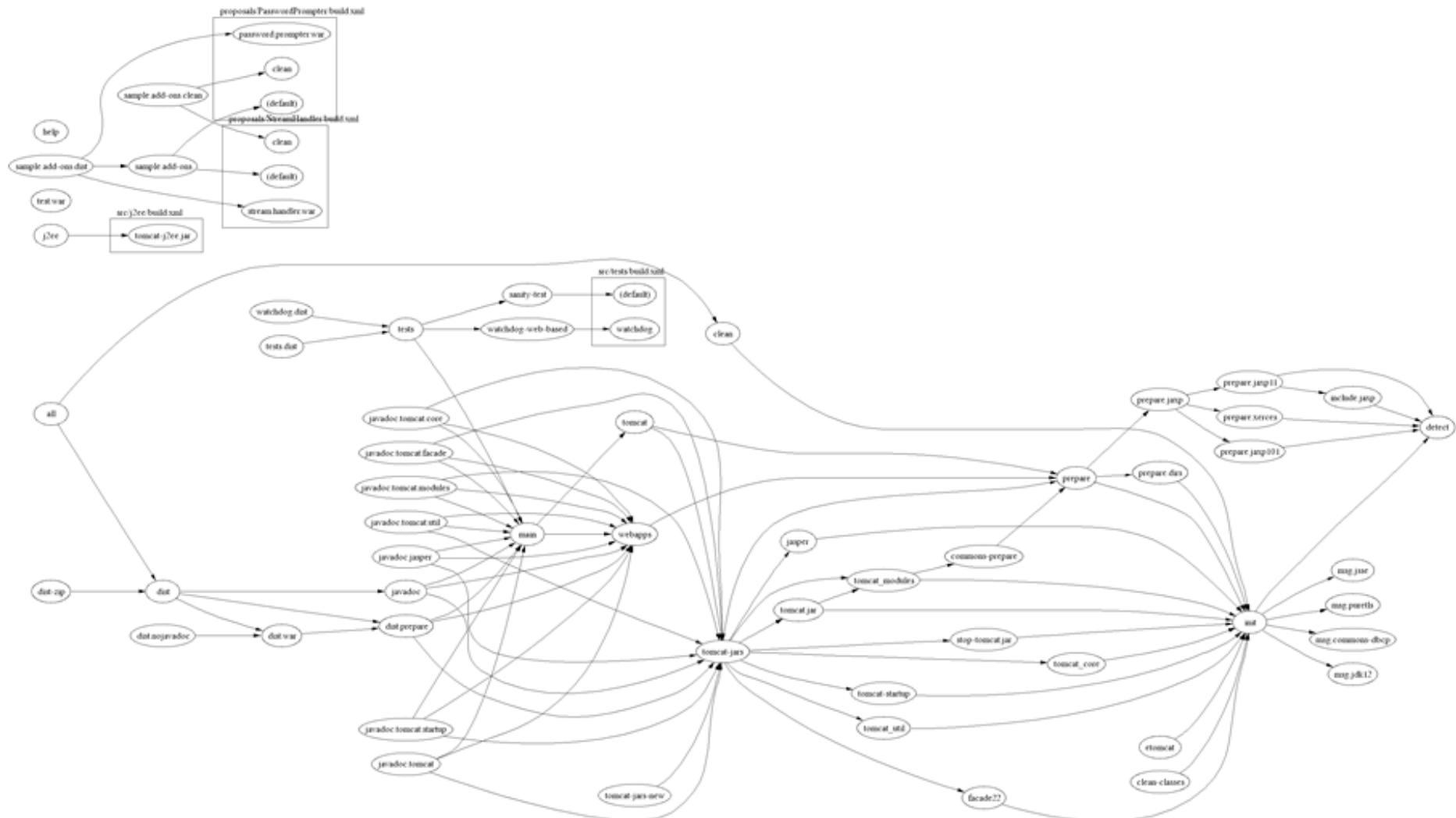
# ant l.5



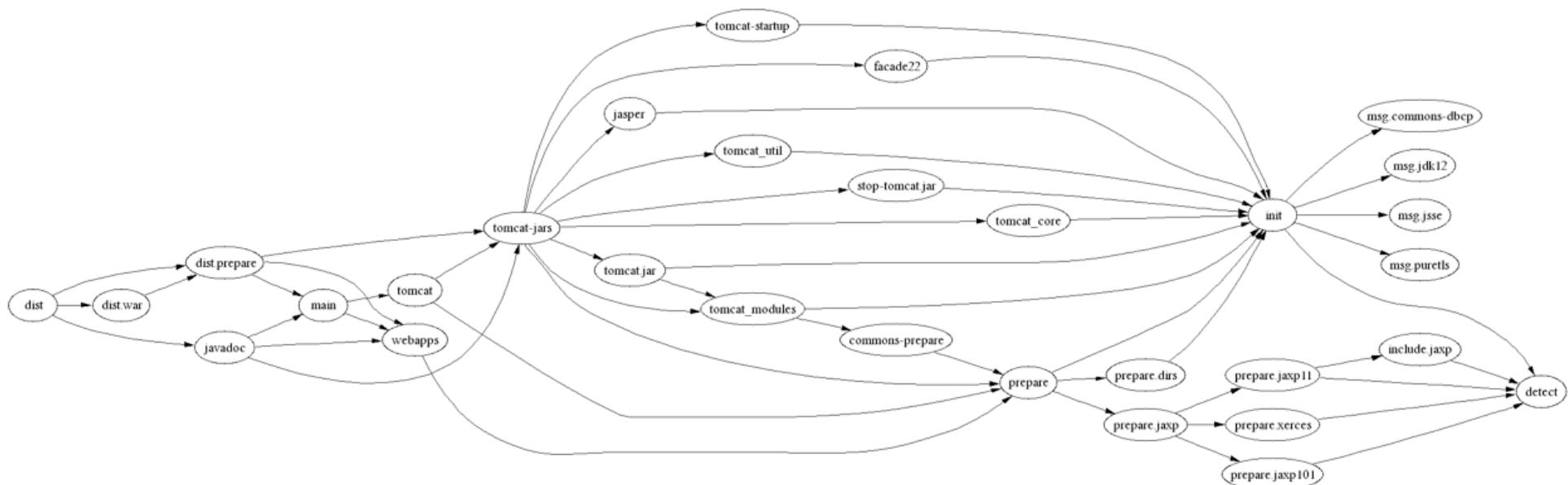
# log4j



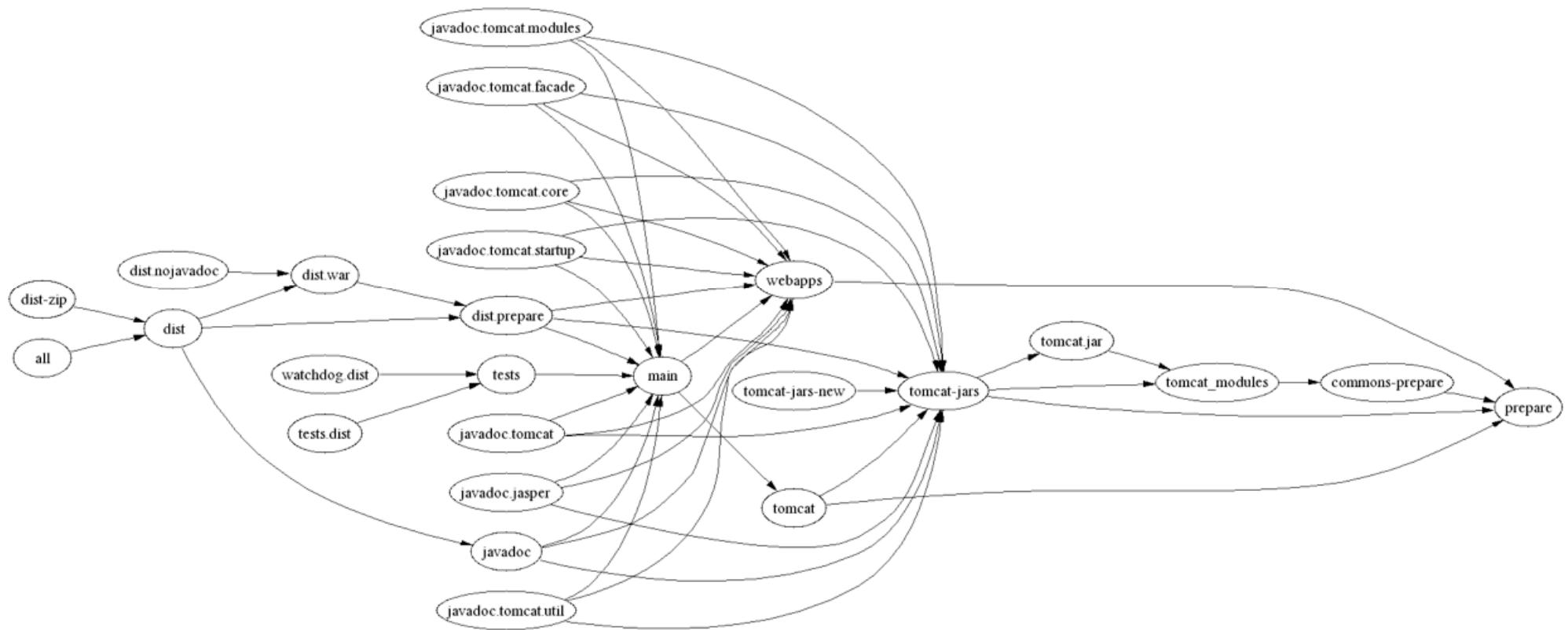
# tomcat 3.3.1



# from=“dist”



# to=“prepare”



# look for...

hot spots

more even distribution

networks around common dependent elements

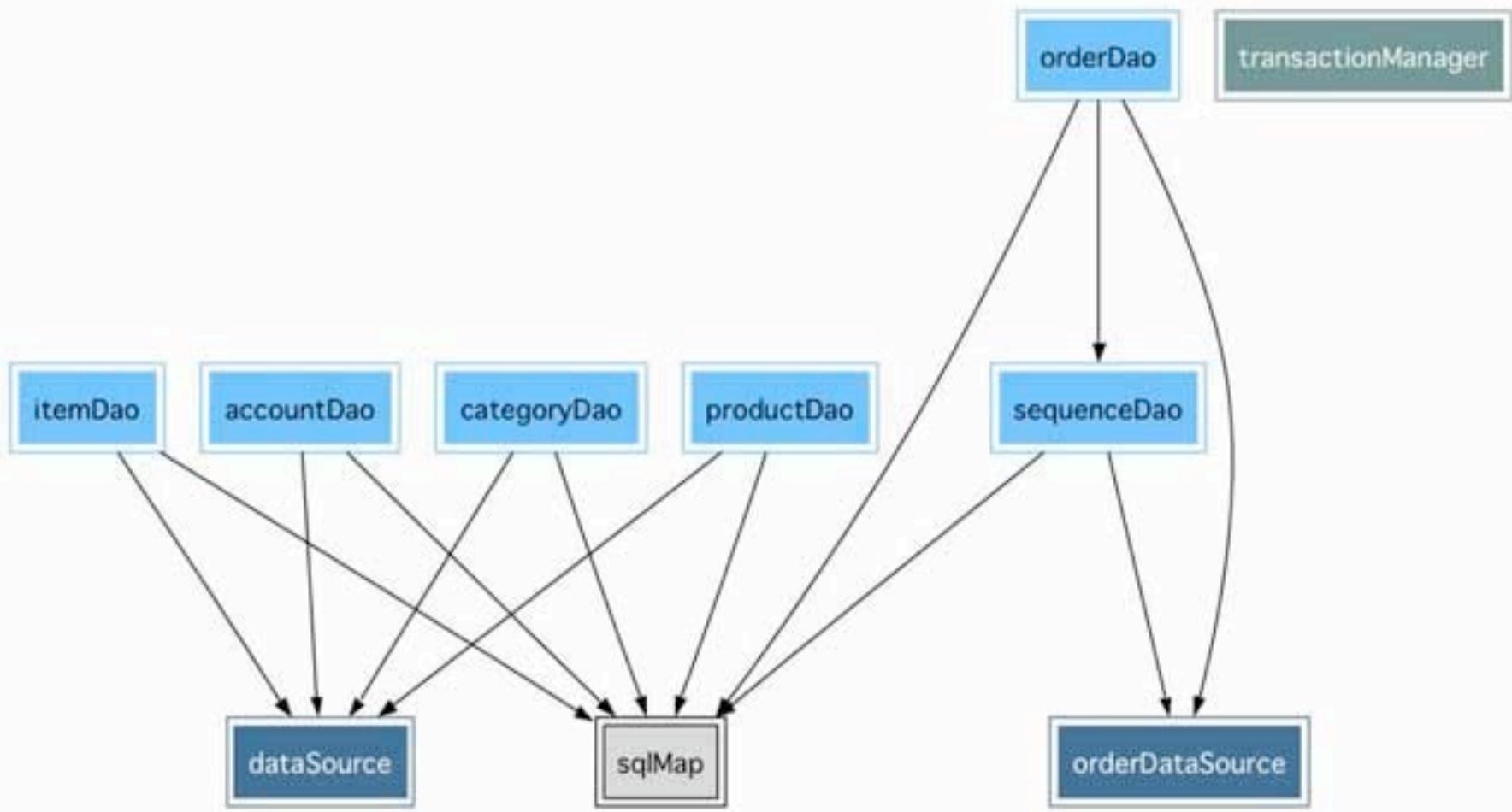
think about extracting  
via macrodef



# SpringViz

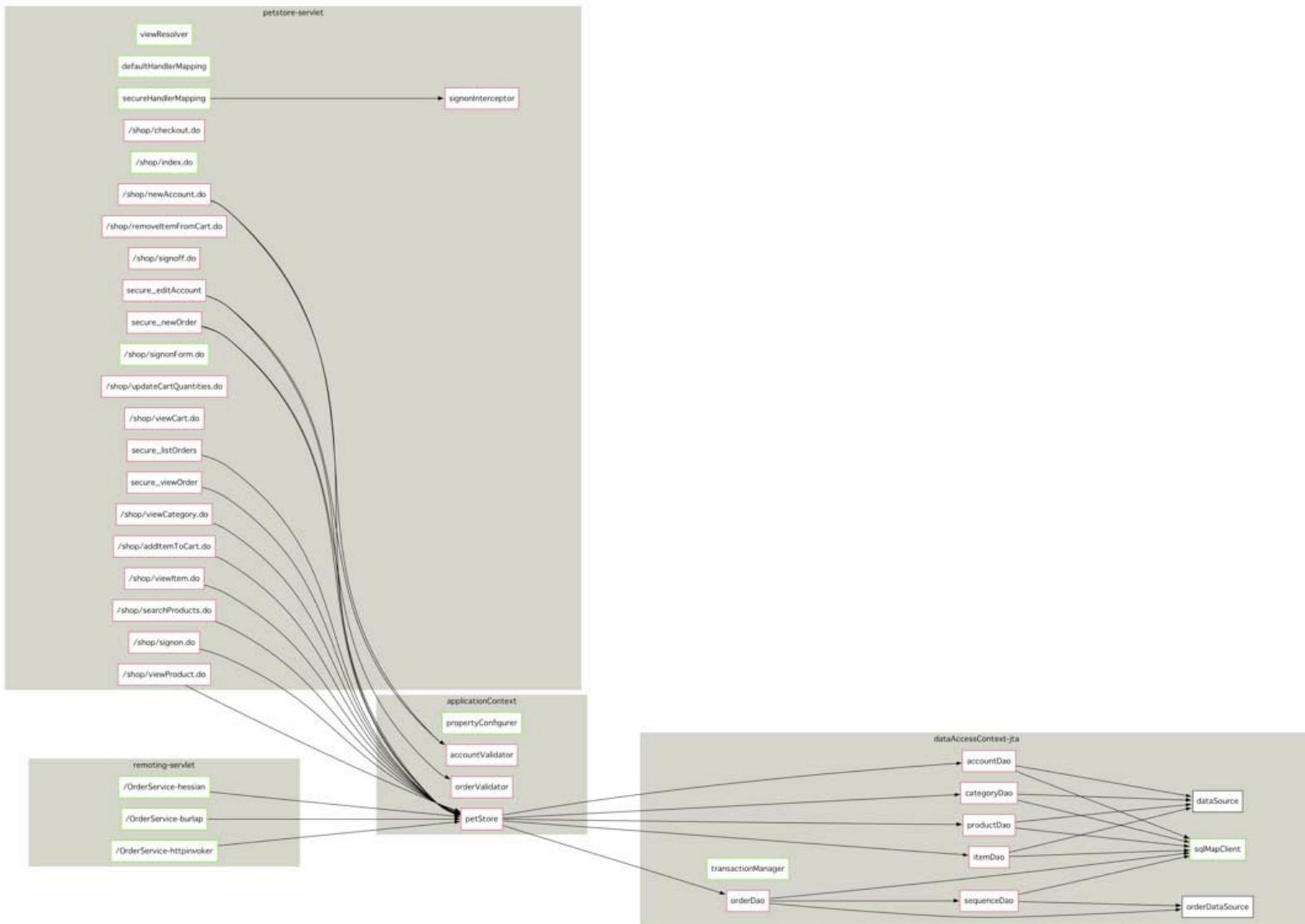
XSLT => DOT for spring  
dependencies

<http://www.samoht.com/wiki/wiki.pl?SpringViz>





# SpringViz



look for...



regularity

symmetry

overloaded dependencies

isolated pockets

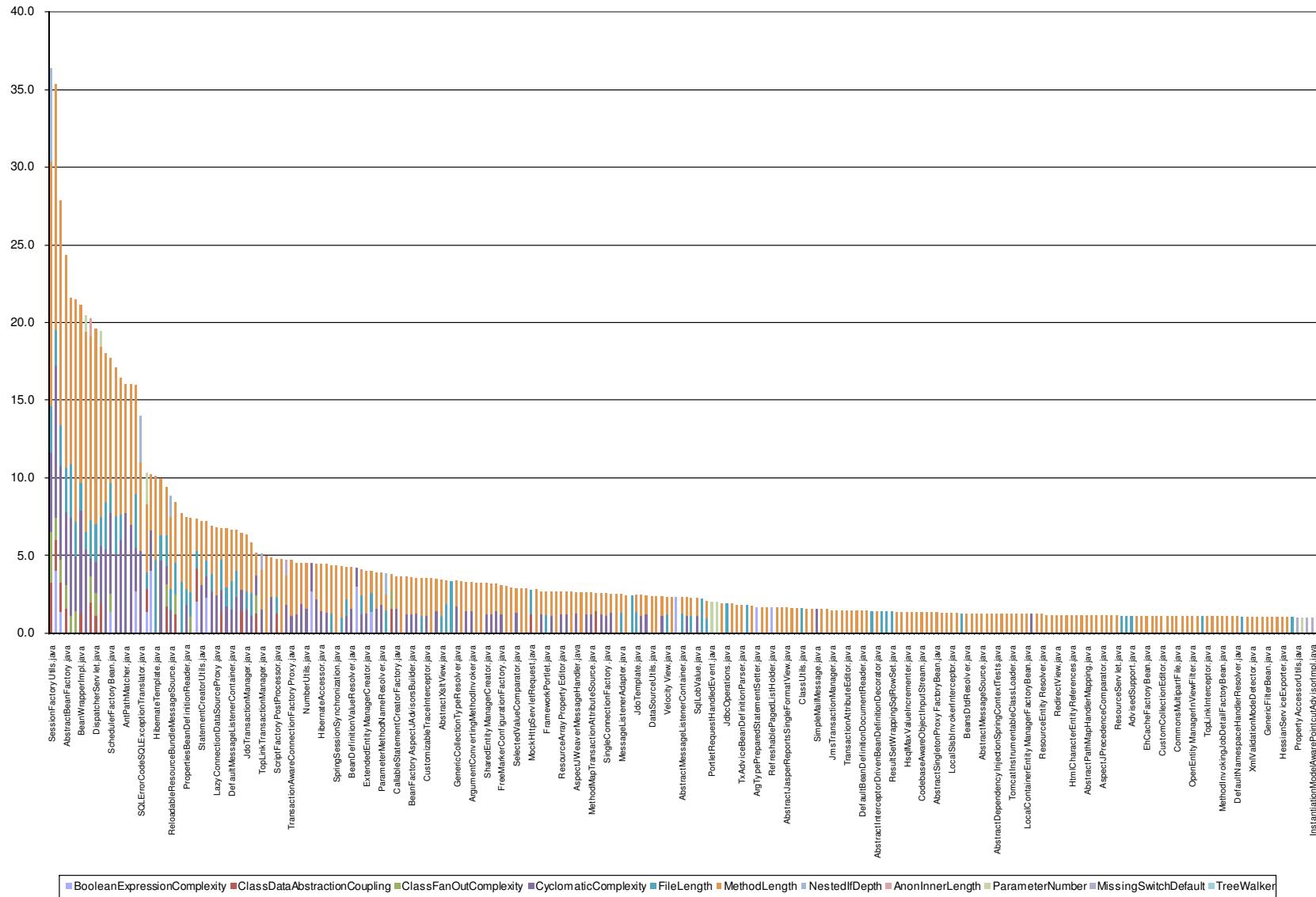
# **toxicity chart**

**provides easy to compare  
overview of quality**

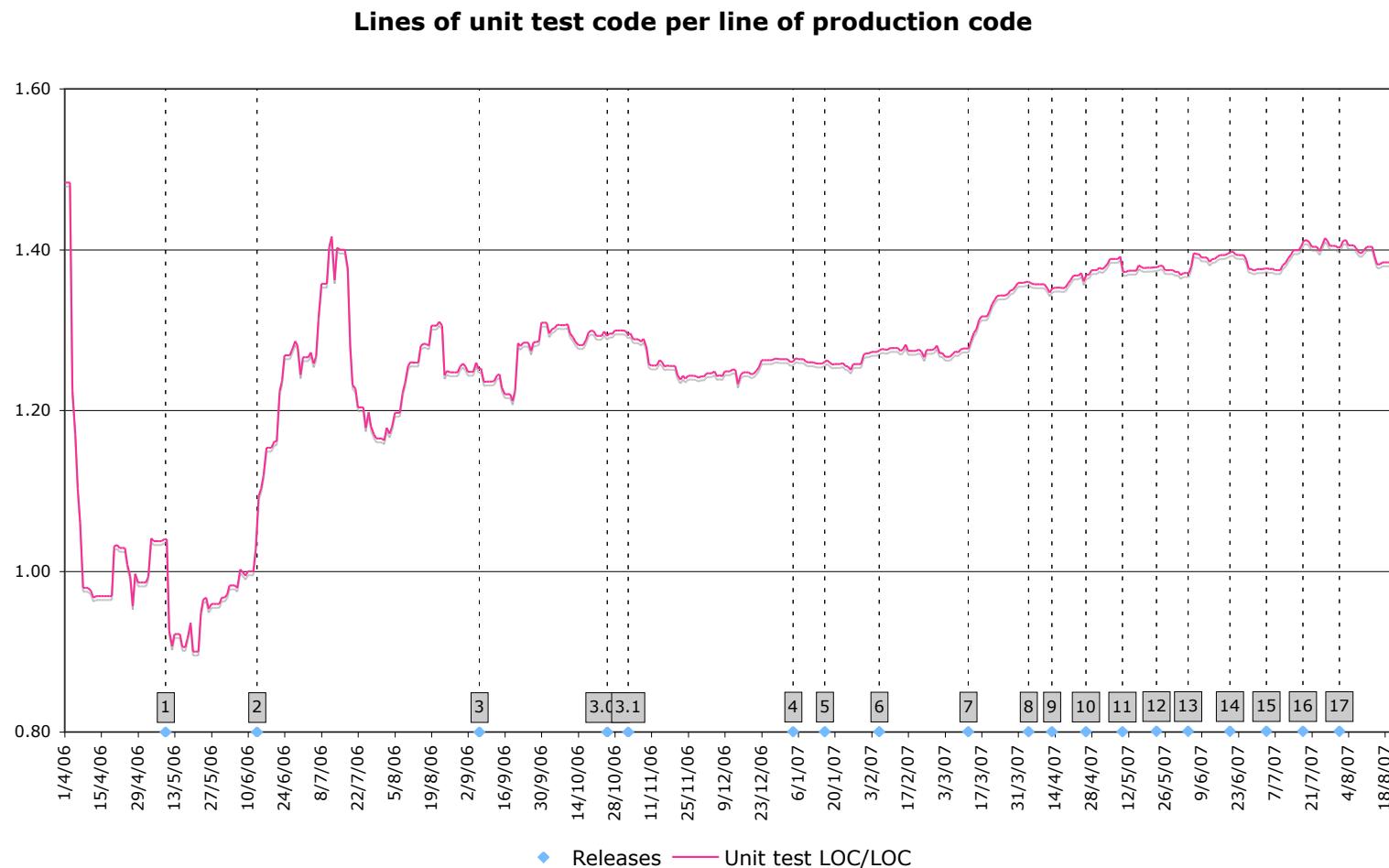
**created with checkstyle +  
excel**



# toxicity chart

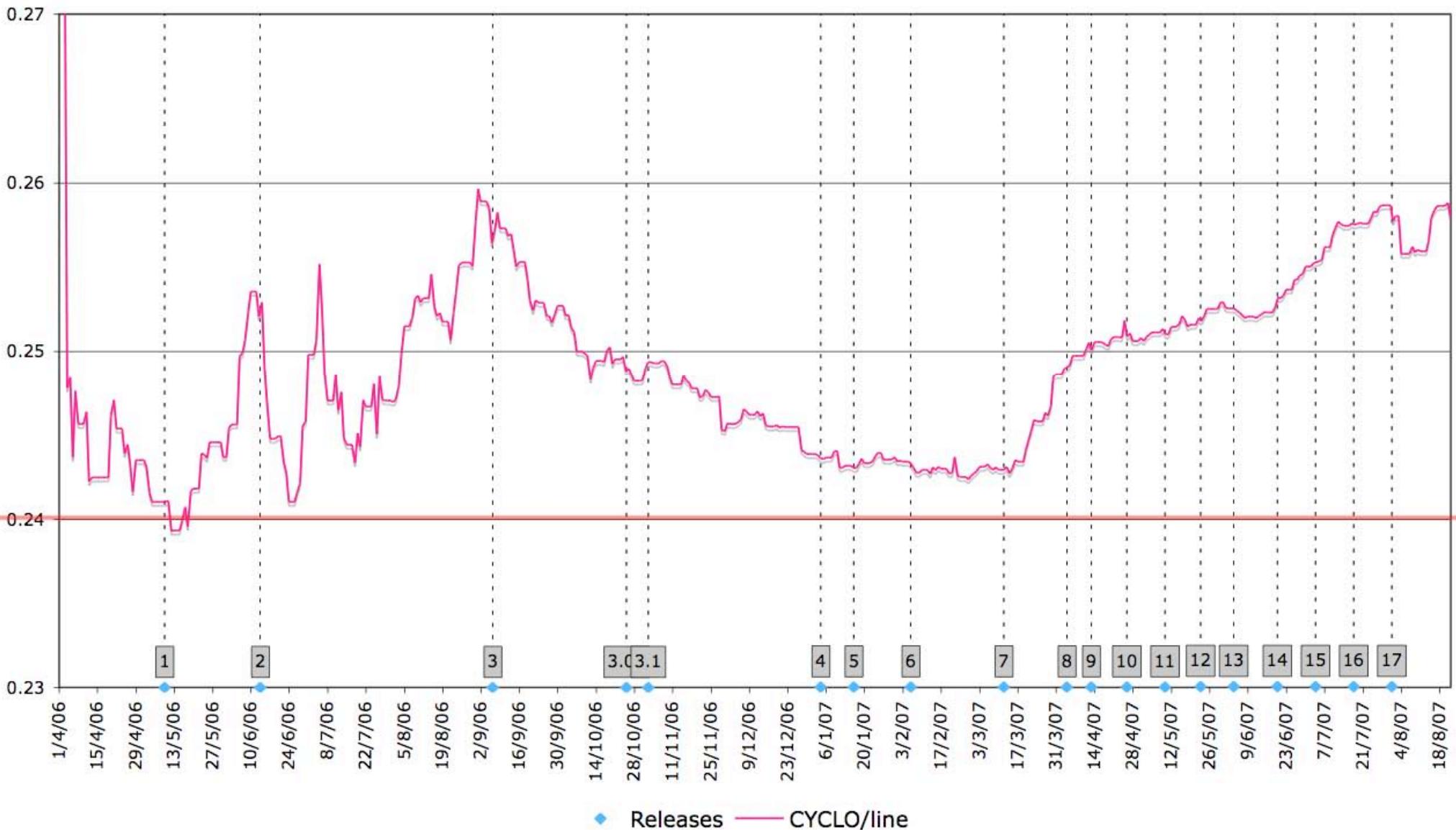


# test to code ratio



created using unix tools + excel

## Operational Complexity (branching point density)



# look for...

notifications along your key dimension

toxicity: high-spikes

test-to-code ratio: higher is better

complexity / loc: trends

deltas more interesting than  
raw numbers



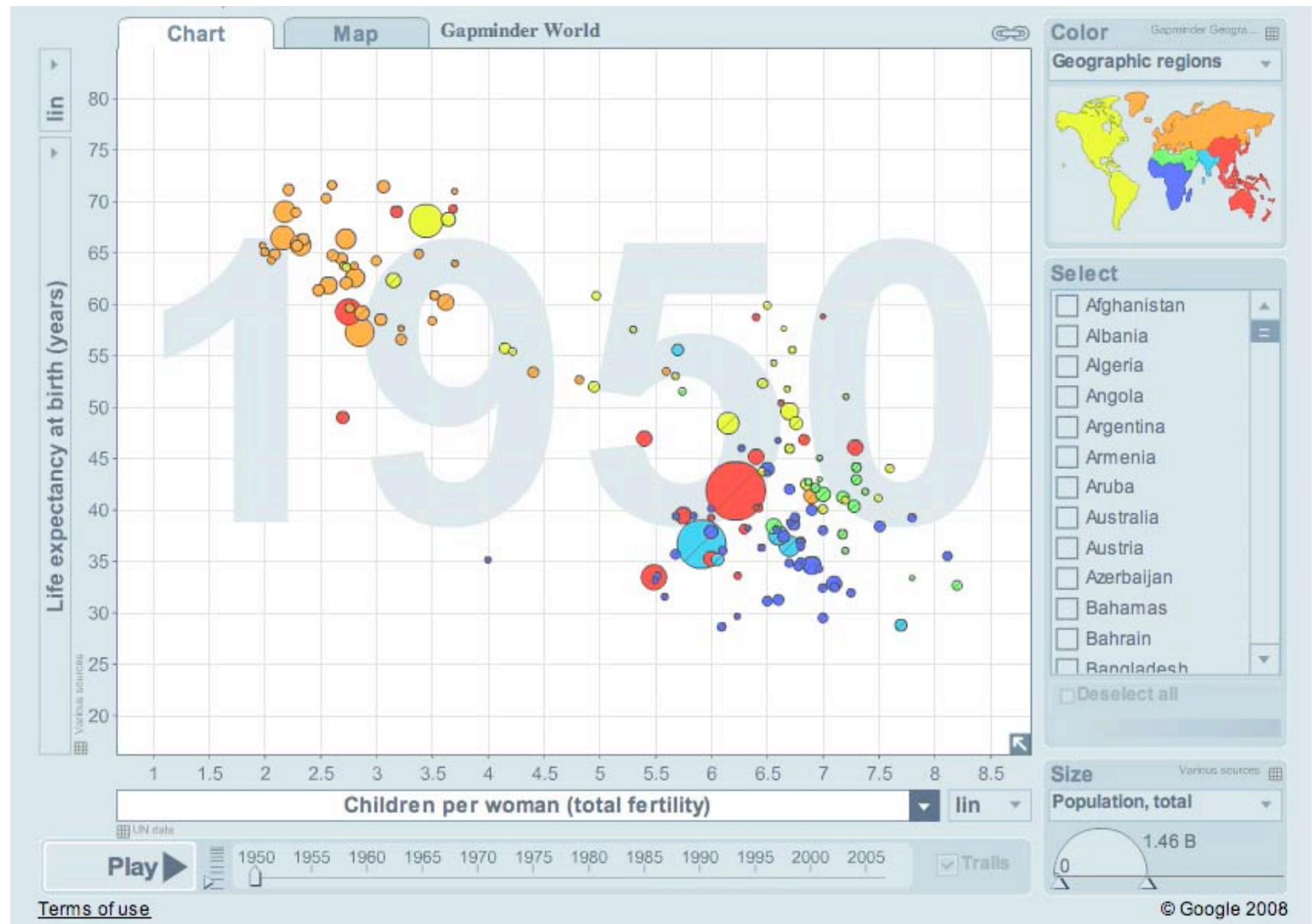


“Unveiling the beauty of statistics for a fact based world view.”

time-based statistical view of chart data

founded in Stockholm by Ola Rosling, Anna Rosling Rönnlund and Hans Rosling

now realized in the google spreadsheet motion gadget



# the data

	Version		loc/cc	LOC	CC
1	v1	1999	6.02941176470588	12915	2142
3	v2	2000	6.17486583184258	13807	2236
4	v3	2001	6.17706949977866	13954	2259
5	v4	2002	6.16593886462882	14120	2290
6	v5	2003	6.29637618636756	14595	2318
7	v6	2004	6.22636327971754	15871	2549
8	v7	2005	6.22466281310212	16153	2595
9	v8	2006	6.20398773006135	16180	2608
10	v9	2007	6.17825921702775	16255	2631
11	v10	2008	6.21148725751236	16330	2629

# motion chart gadget



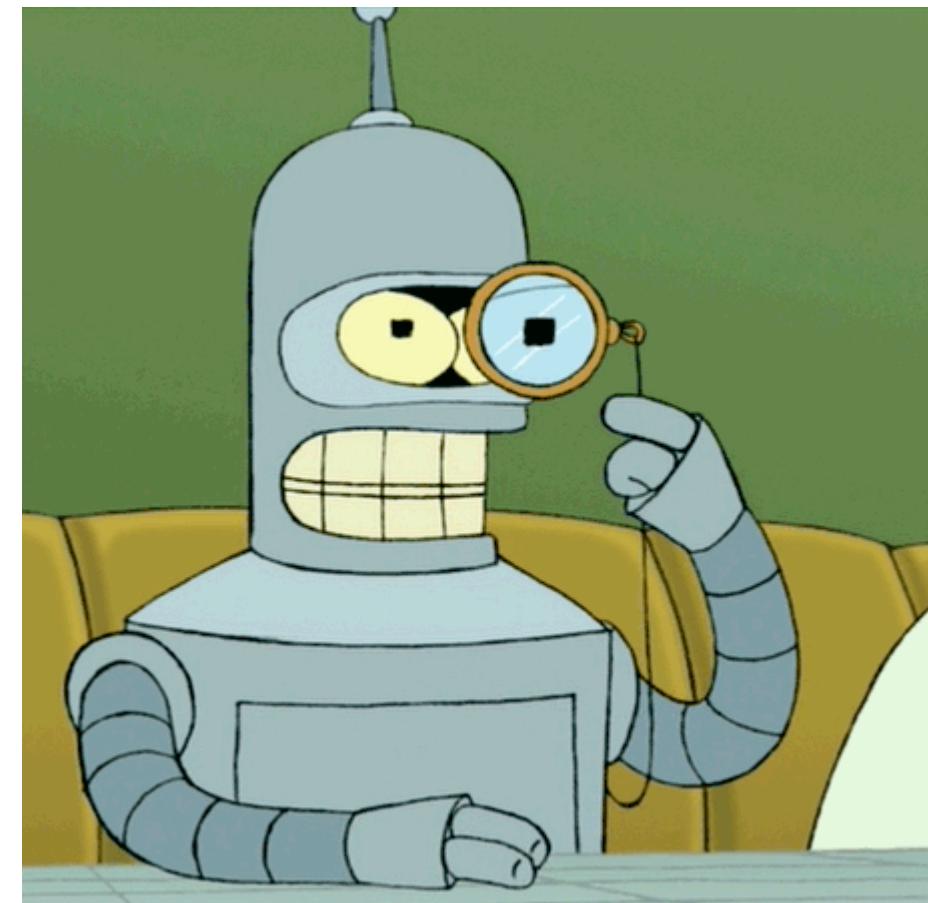
# look for...

time-based trends

odd outliers along  
dimensions

symmetry

fluidity

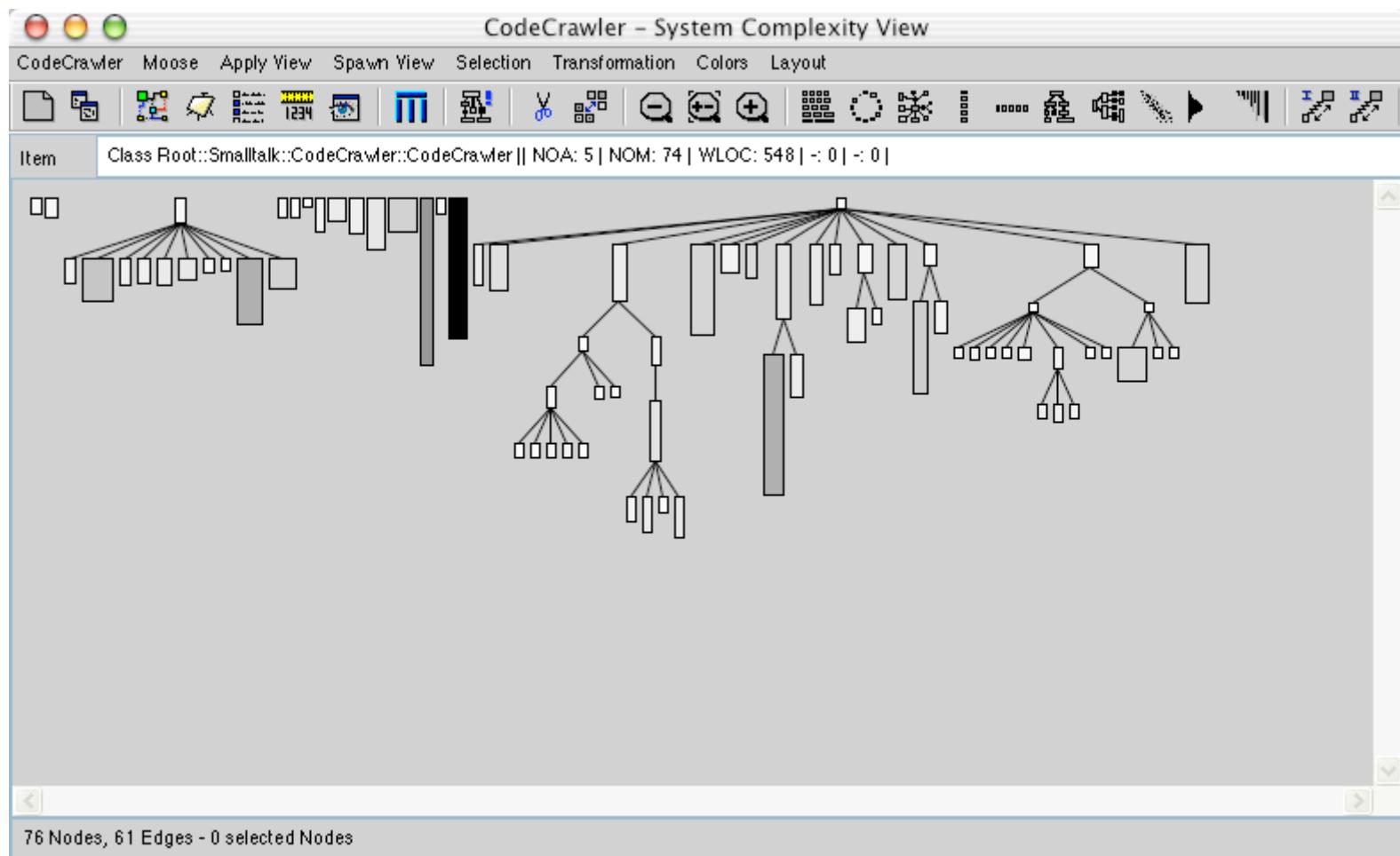


# CodeCrawler

[www.inf.unisi.ch/faculty/lanza/codecrawler.html](http://www.inf.unisi.ch/faculty/lanza/codecrawler.html)



# CodeCrawler



# CodeCrawler

academic graphical metrics tool

language independent

written in VisualAge Smalltalk

based on the Moose platform

quirky but powerful

# x-ray

graduate student project written by Jacopo  
Malnati (<http://atelier.inf.unisi.ch/~malnatij/xray.php>)

open-source software visualization plug-in for  
eclipse

provides system complexity view, class &  
package dependency view

model of the underlying Java project can be  
triggered and used by other plug-ins

java - X-Ray (src/org/mainatj/xplugin/views/ViewFacade.java - Eclipse SDK)

Outline ViewFacade.java Node.java DependencyBuilder.java

```
private Composite parent = null;
// viewPanel
private ScrollPane panel = null;
// tree
private LightweightSystem tree = null;

// constants
public static final String SYSTEM_COMPLEXITY = "system complexity";
public static final String CLASS_DEPENDENCY = "class dependency";
public static final String PACKAGE_DEPENDENCY = "package dependency";
public static String CURRENT_VISUALIZATION = SYSTEM_COMPLEXITY;

// handlers
private SystemComplexityHandler systemComplexityHandler = null;
private ClassDependencyHandler classDependencyHandler = null;
```

Javadoc Declaration Search Progress X-Ray X-Ray | P:19 C:114 M:799 L:9095

x-ray visualizing itself through via system complexity view

# using x-ray

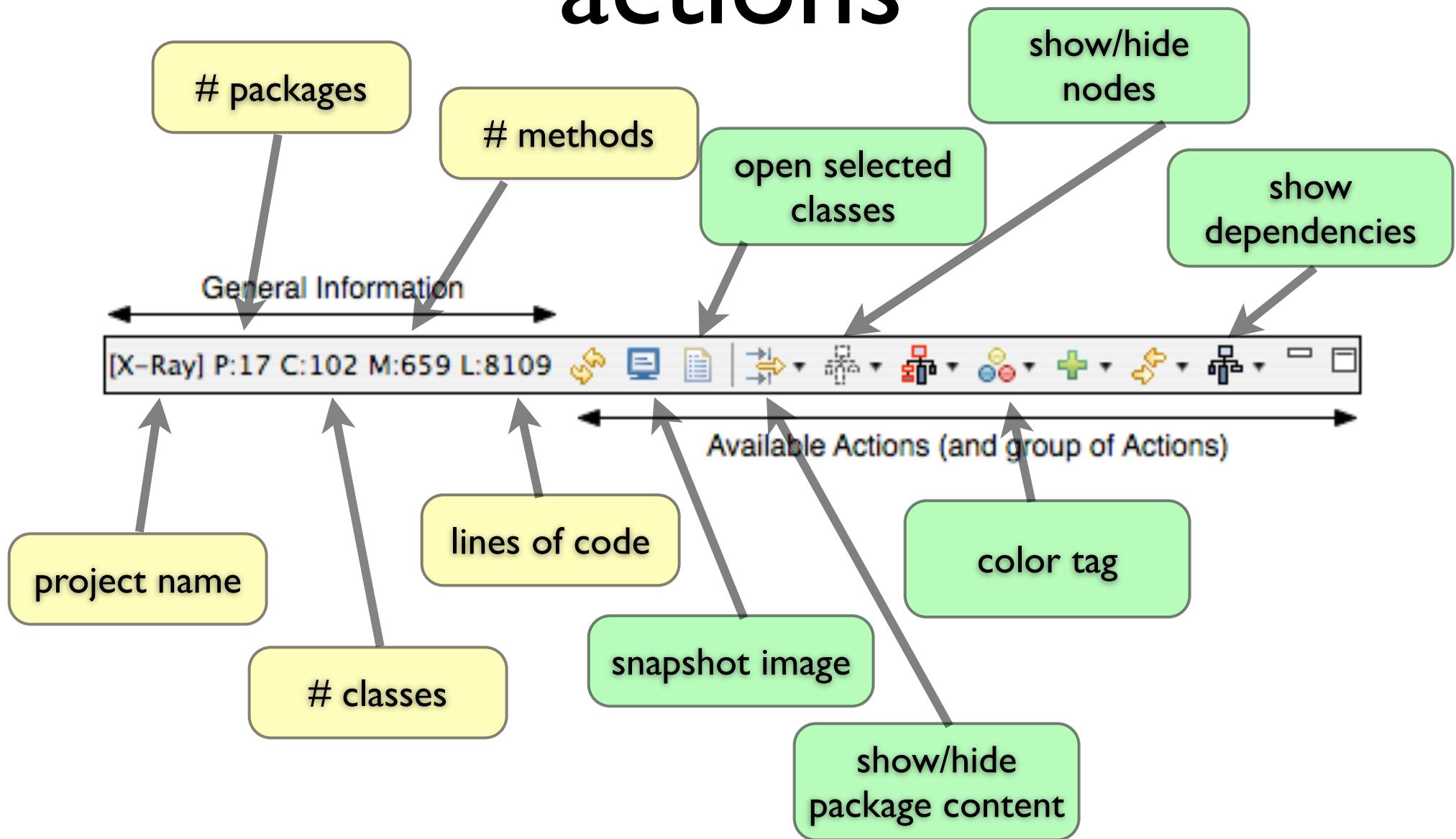
install the plug-in

choose the Analyze Current Project action  
from the package explorer

x-ray creates *textual information* and *actions*

visualizations characterized by entities  
positioned according to layouts and criterions

# actions



# polymetric views



system complexity view

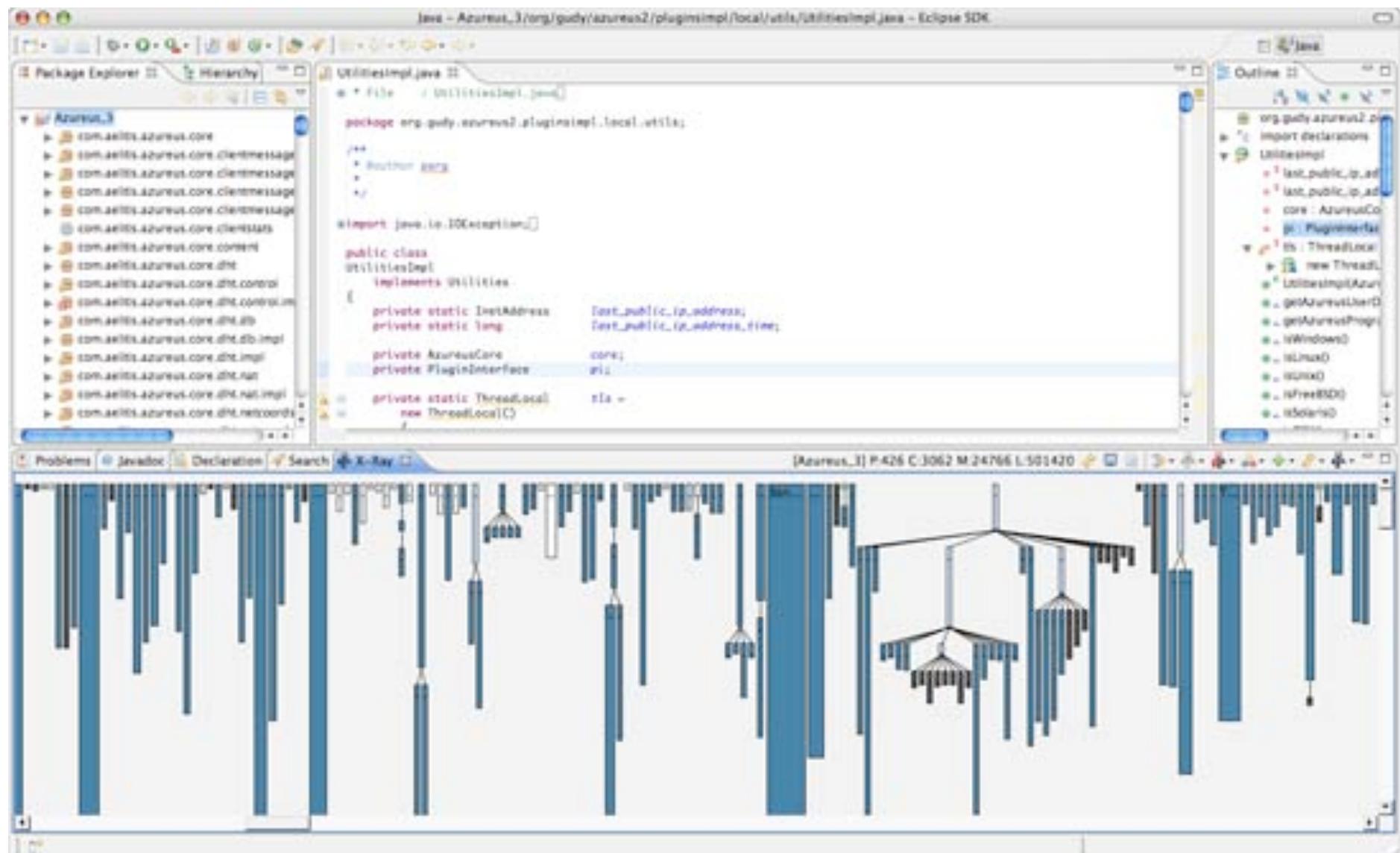


class dependency view



package dependency view

# system complexity view



# system complexity view

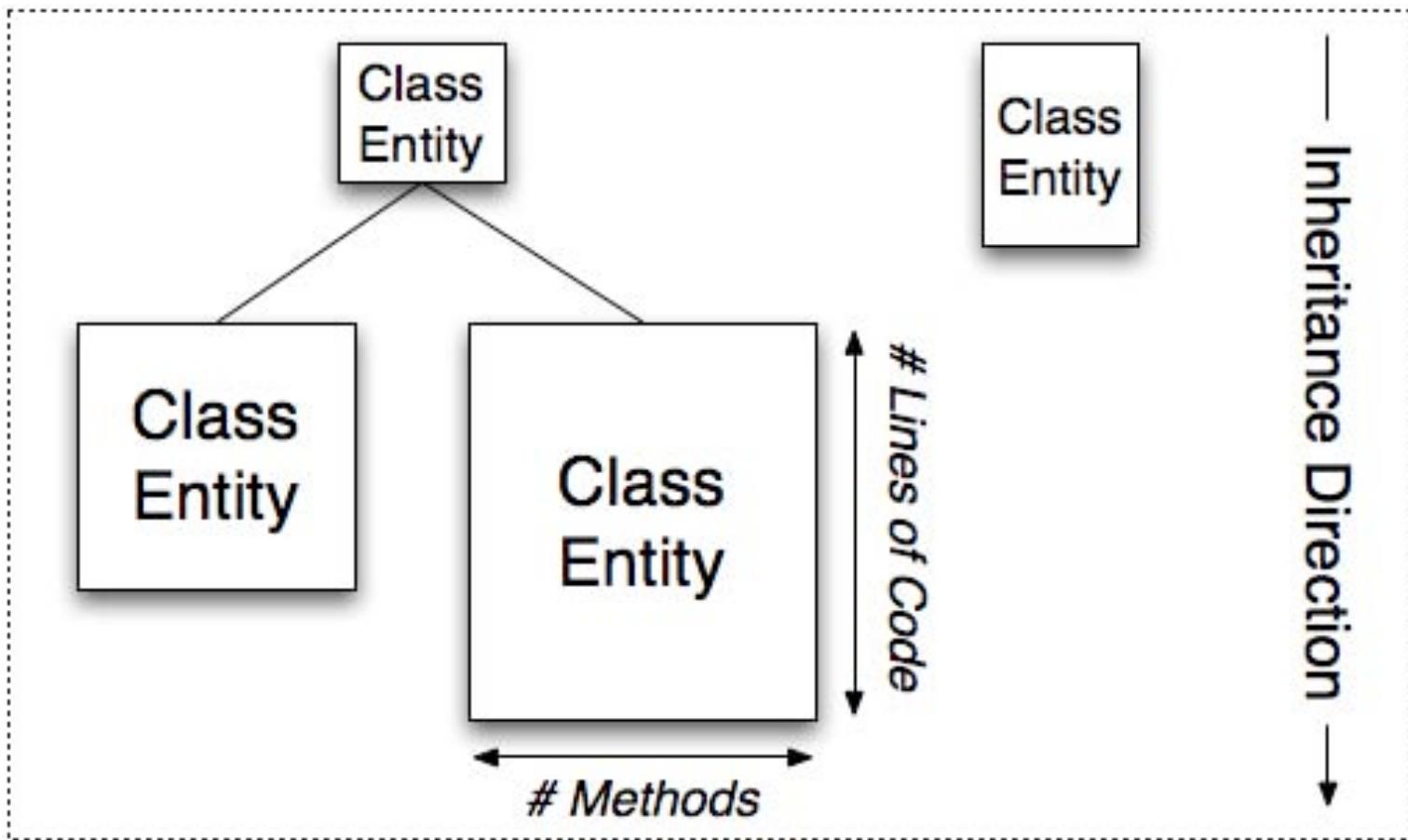
tries to illustrate disharmonies in the design and implementation of a system.

identify big nodes (compared to the others)

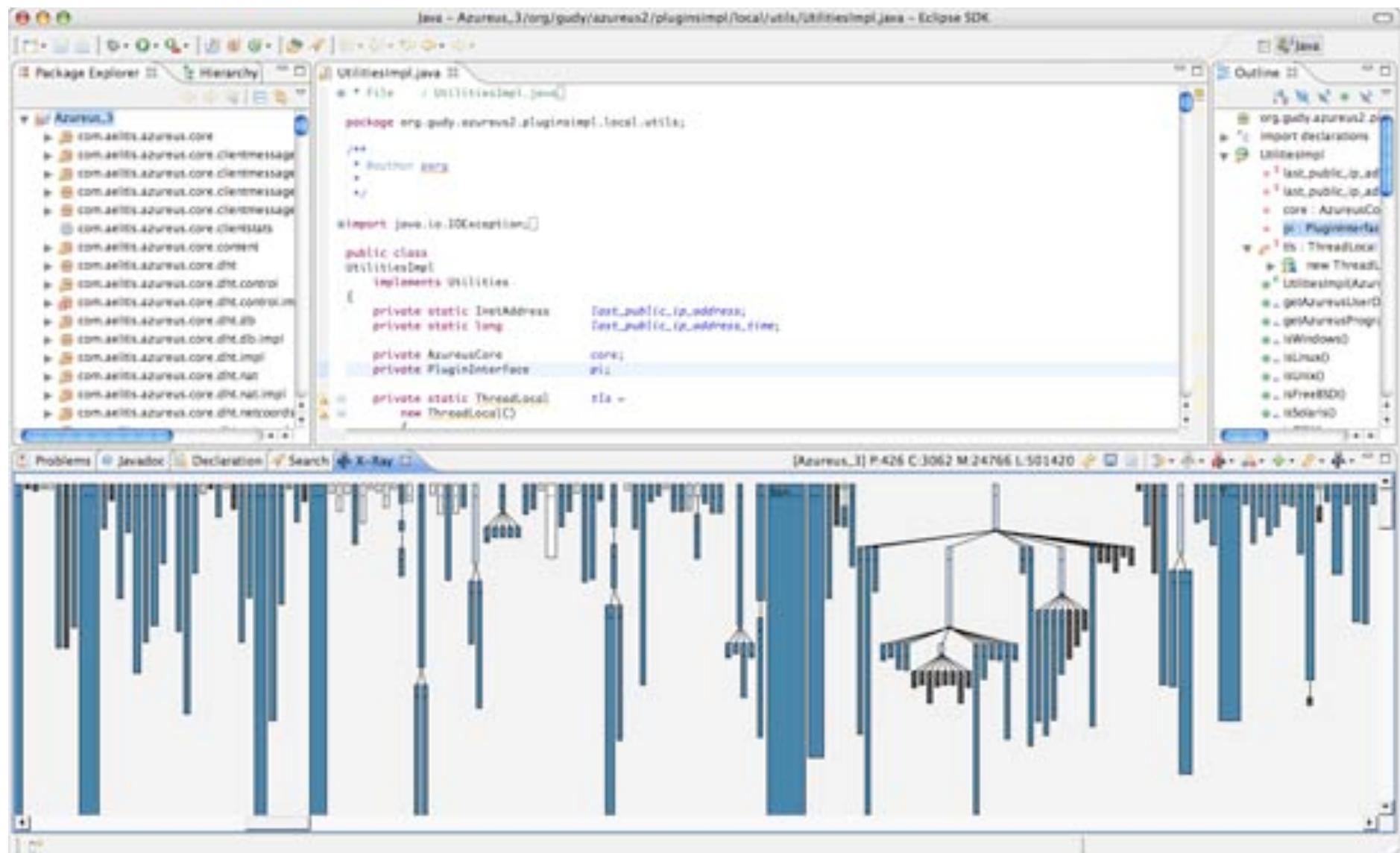
anomalies of shape (provided by the inheritance tree)

view provides several different dimensions of metrics

# positional metrics



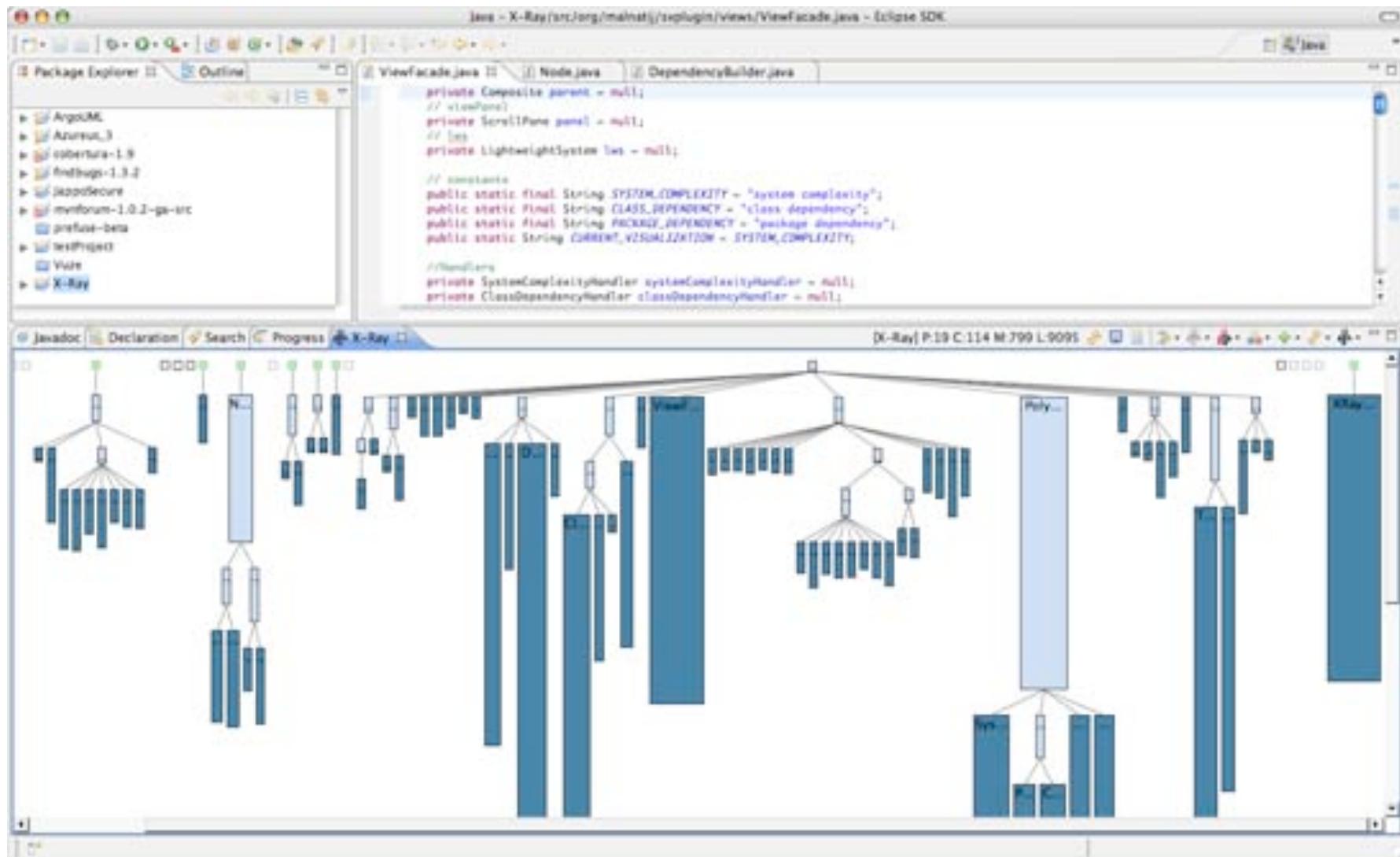
# system complexity view



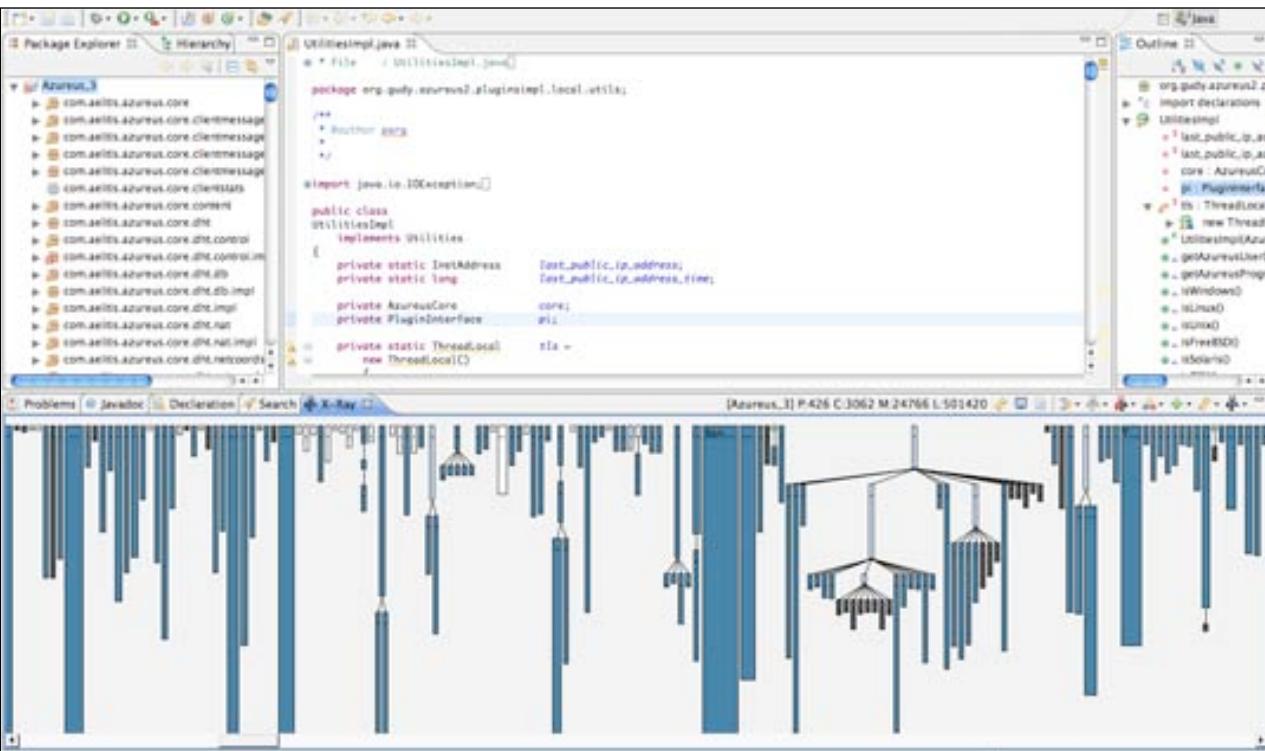
# color metrics

- **Dark Blue** implies a concrete class.
- **Light Blue** implies an abstract class.
- **White** implies an interface.
- **Green** implies an external class. By external class we mean a class that is external to the project, while some internal classes are inheriting from it.
- **Light Gray** implies an abstract inner class.
- **Dark Gray** implies a concrete inner class.

# system complexity view



# Azureus 3.0 (more than 500,000 lines of code)

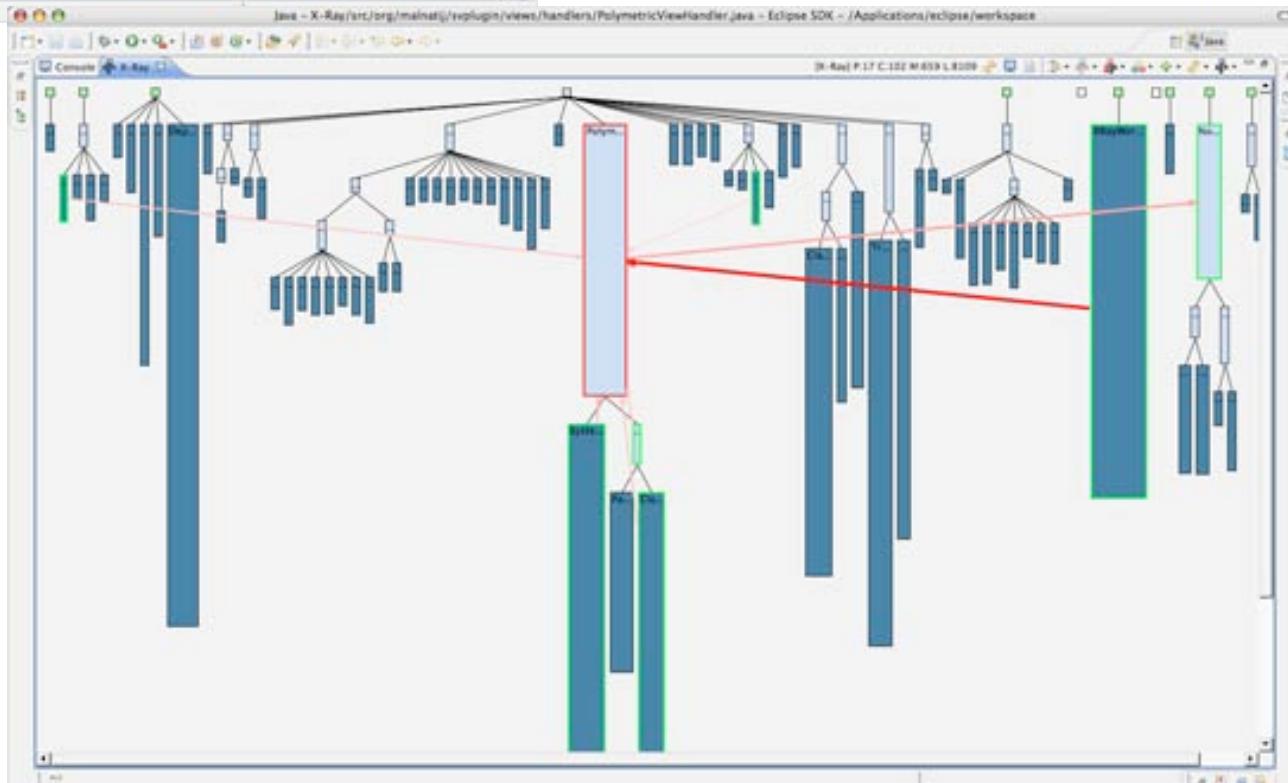


UtilitiesImpl.java

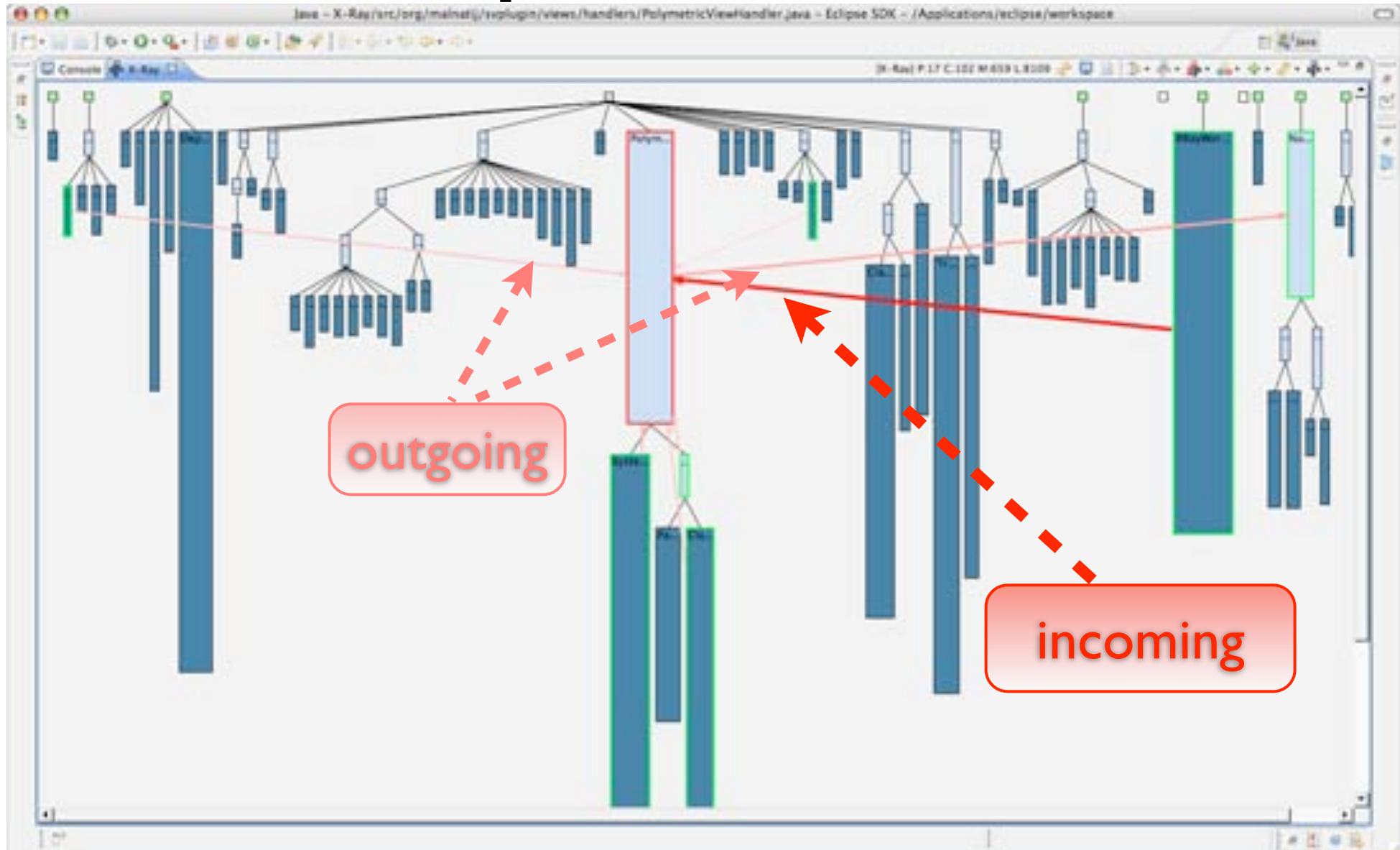
```
package org.gudy.azureus2.pluginsimpl.local.util;

public class UtilitiesImpl
    implements Utilities {
    private static InetAddress test_public_ip_address;
    private static long test_public_ip_address_time;
    private AzureusCore core;
    private PluginInterface plugin;
    private static ThreadLocal<new ThreadLocal()> rta =
```

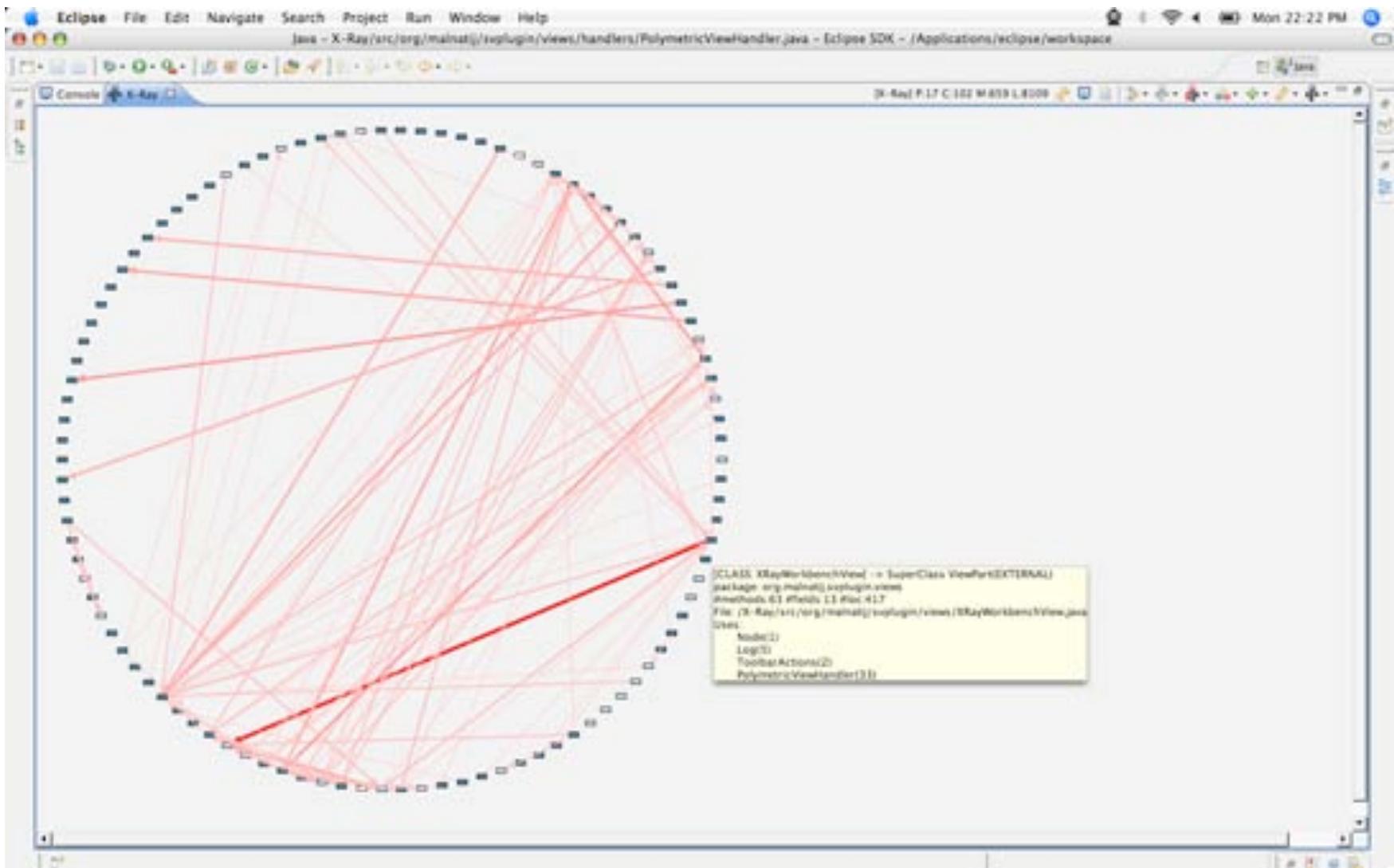
x-ray itself



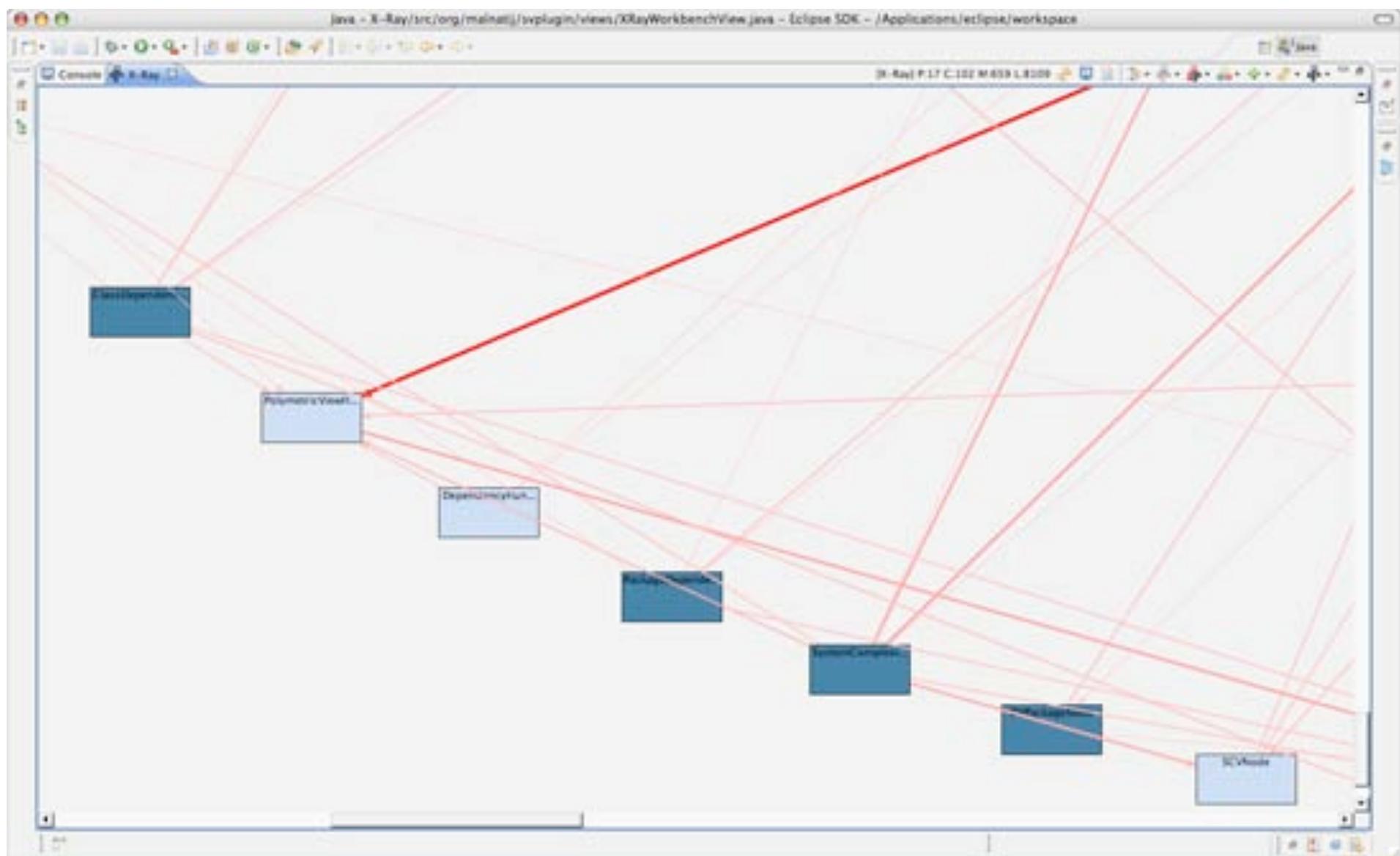
# dependencies



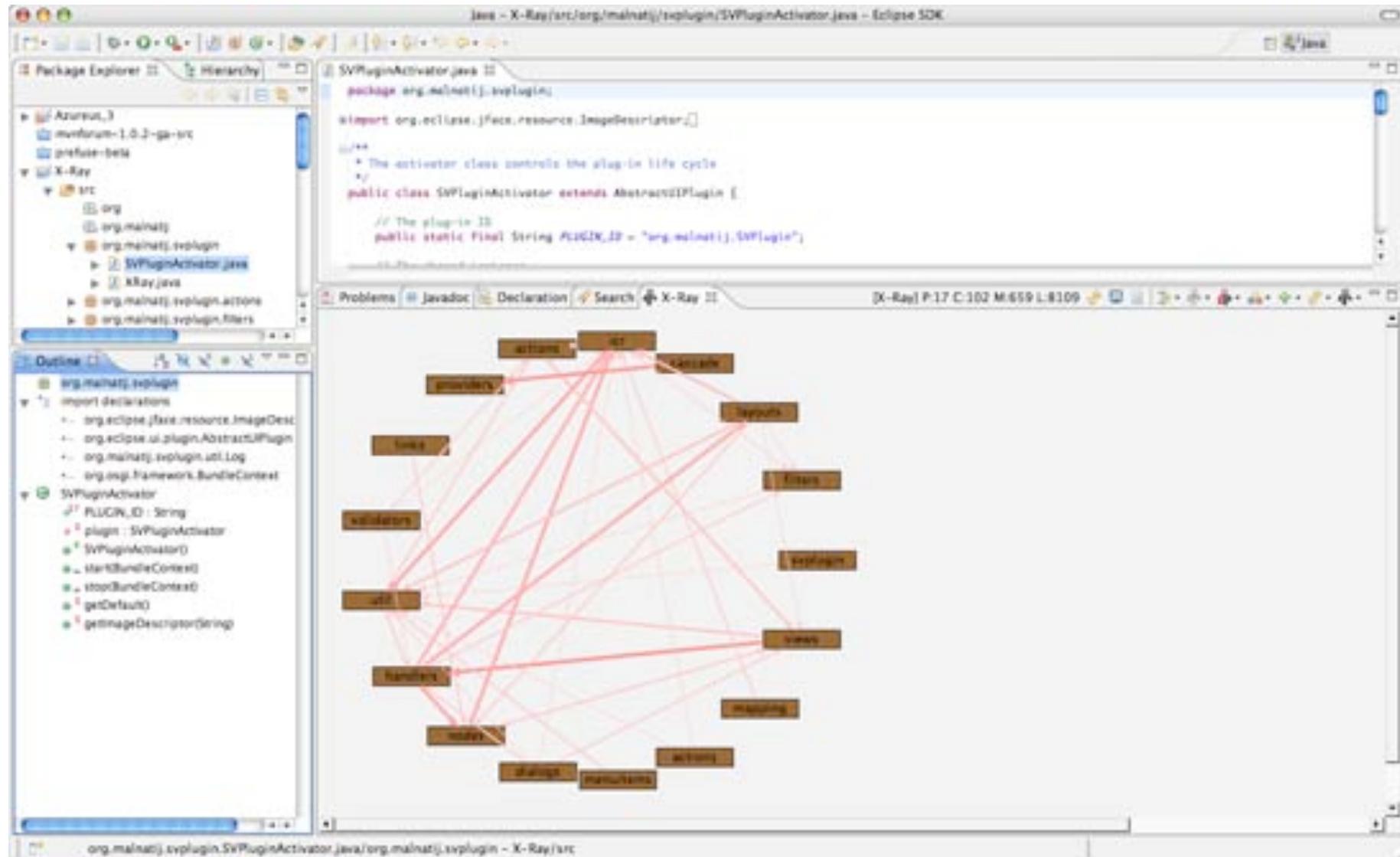
# class & package dependency views



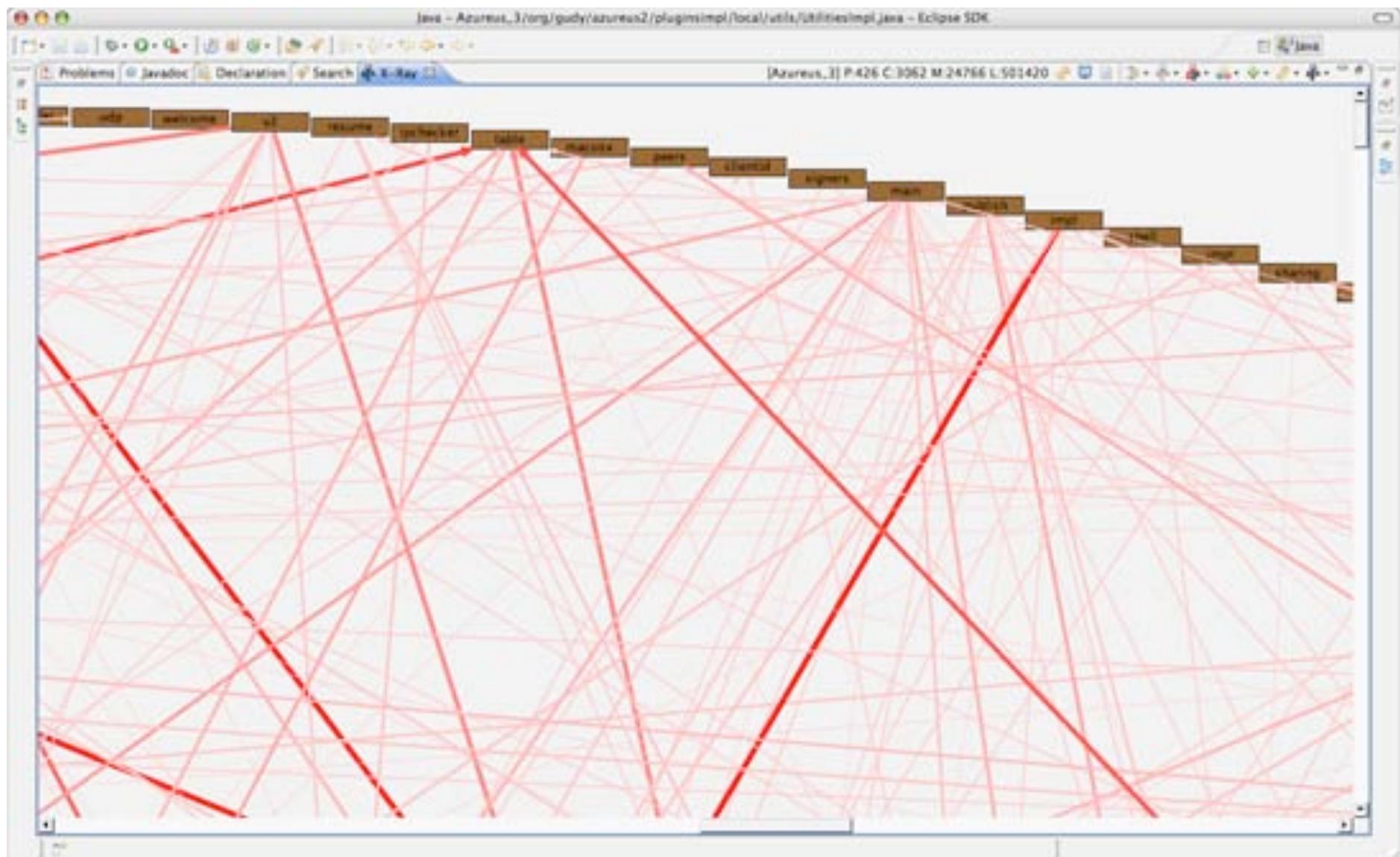
# class dependency view



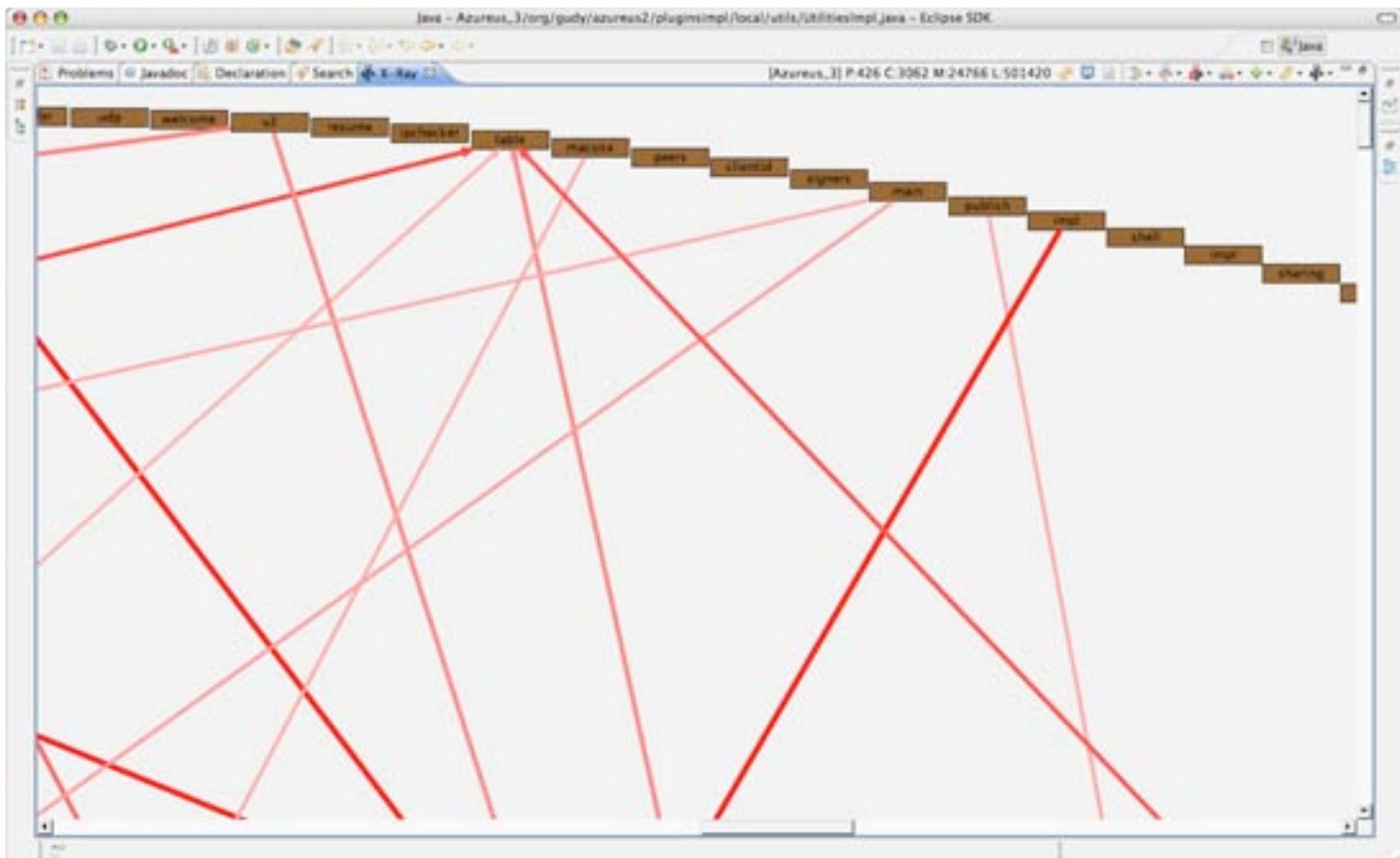
# package dependency



# Azureus packages



# filtering (< 30 weight)



# proximity alert

The screenshot shows the X-Ray Eclipse plugin interface. The top part displays the Java code for `ClassRepresentation.java` in the Package Explorer. The bottom part features a heatmap titled "Proximity Alert" comparing various classes based on their proximity metrics.

**Code View:**

```
java - X-Ray/src/org/malinatj/xplugin/model/ClassRepresentation.java - Eclipse SDK - /Applications/eclipse/workspace
File ClassRepresentation.java Project Dependencies TreeLayout.java EdgesCreatorAction.java
package org.malinatj.xplugin.model;

import java.util.ArrayList;
/*
 * This class represents a "close entity" found in the project that the
 * plugin is analyzing. It holds information about the name and type
 * of class
 * Author: malinatj
 */
public class ClassRepresentation
    extends ContainedEntityRepresentation
    implements UniquelyIdentifiableObject {
    // every class may implement several INTERFACES
    private ArrayList<ClassRepresentation> interfaces =
        new ArrayList<ClassRepresentation>();
    // every class may extend one class, setting that class as SUPERCLASS
    private ClassRepresentation superClass = null;
}
```

**Analysis Results:**

Class Name	Package	Proximity Alert	Fields	i-Fields	Methods	i-M._ads	Constr.	i-Constr.	Uses	Impls	User	Imples	Loc
ZoomItemMenuProvider	org.malinatj.xplugin.views.actions.menuitems.providers	27.0	0	21	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 0	0	0	0	38
ZoomAction	org.malinatj.xplugin.views.actions	21.0	0	0	2	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 0	0	0	45
XRayWorldbenchView	org.malinatj.xplugin.views	29.0	6	0	81	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 17	12	18	117
XRay	org.malinatj.xplugin	19	1	0	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 8	0	0	0	12
ViewFilter	org.malinatj.xplugin.model.viewcommunication	111	2	1	2	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 1	0	0	29
ViewFacade	org.malinatj.xplugin.views	364.0	28	1	33	0	6 <sup>1</sup>	6 <sup>1</sup>	6	6 <sup>2</sup> 12	1	22	248
ViewActionDelegate	org.malinatj.xplugin.actions	23.0	1	1	1	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 3	0	0	38
UpAnchor	org.malinatj.xplugin.graph.links	11.0	0	0	2	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 0	0	0	18
UntagButtonProvider	org.malinatj.xplugin.views.actions.menuitems.providers	27.0	0	2	2	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 0	0	0	27
UniquelyIdentifiableObject	org.malinatj.xplugin.model	26.0	0	0	1	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 6	0	0	8
TreeLayout	org.malinatj.xplugin.layouts	264.0	1	7	27	0	6 <sup>1</sup>	6 <sup>1</sup>	5	6 <sup>2</sup> 21	1	18	417
ToolbarActions	org.malinatj.xplugin.views.actions	43.0	3	1	1	0	6 <sup>1</sup>	6 <sup>1</sup>	4	6 <sup>2</sup> 4	3	3	69
TicksPredictor	org.malinatj.xplugin.model.core	35.0	1	0	3	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 0	1	1	62
SystemIconsHandler	org.malinatj.xplugin.views.handlers	181.0	0	6	23	0	6 <sup>1</sup>	6 <sup>1</sup>	8	6 <sup>2</sup> 8	0	8	143
SystemComplexityHandler	org.malinatj.xplugin.views.handlers	337.0	4	9	42	0	6 <sup>1</sup>	6 <sup>1</sup>	8	6 <sup>2</sup> 31	1	1	547
StringValidator	org.malinatj.xplugin.views.actions	10.0	0	1	0	0	6 <sup>1</sup>	6 <sup>1</sup>	0	6 <sup>2</sup> 0	0	0	22
SnapshotsWarning	org.malinatj.xplugin.views.actions.dialogs	18.0	0	0	1	0	6 <sup>1</sup>	6 <sup>1</sup>	1	6 <sup>2</sup> 1	0	0	31
SnapShotAction	org.malinatj.xplugin.views.actions	53.0	1	1	7	0	6 <sup>1</sup>	6 <sup>1</sup>	2	6 <sup>2</sup> 3	0	0	93
SaveArrowLink	org.malinatj.xplugin.graph.links	2.0	0	1	1	0	6 <sup>1</sup>	6 <sup>1</sup>	1	6 <sup>2</sup> 2	0	0	21

# look for...

towers (=> lots of code, lots of methods)

tangled dependencies

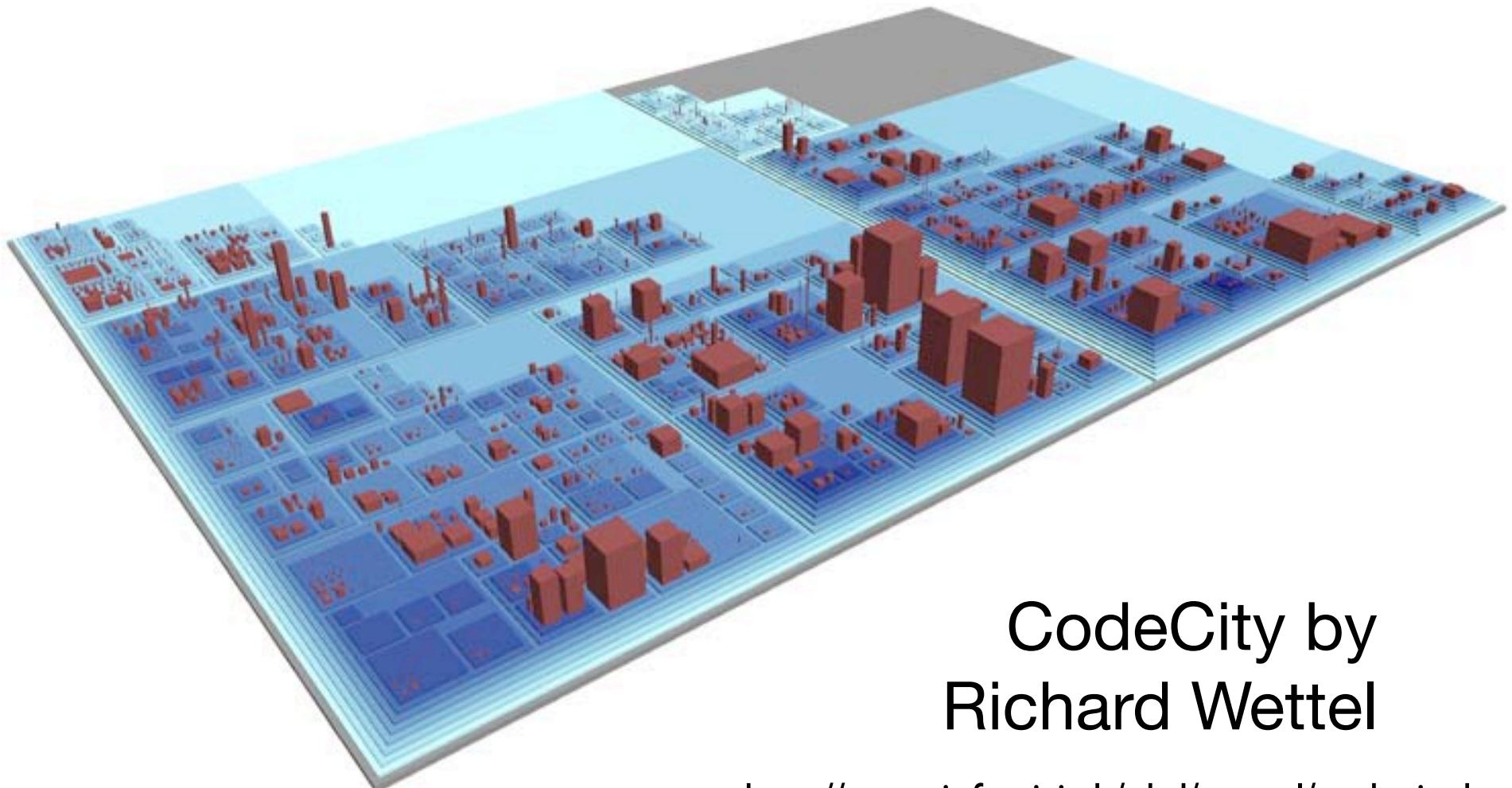
exuberant responsibility

natural partitions

balance



# 10,000 ft view (literally)



CodeCity by  
Richard Wettel

<http://www.inf.unisi.ch/phd/wettel/codecity.html>

# CodeCity

integrated environment for software analysis

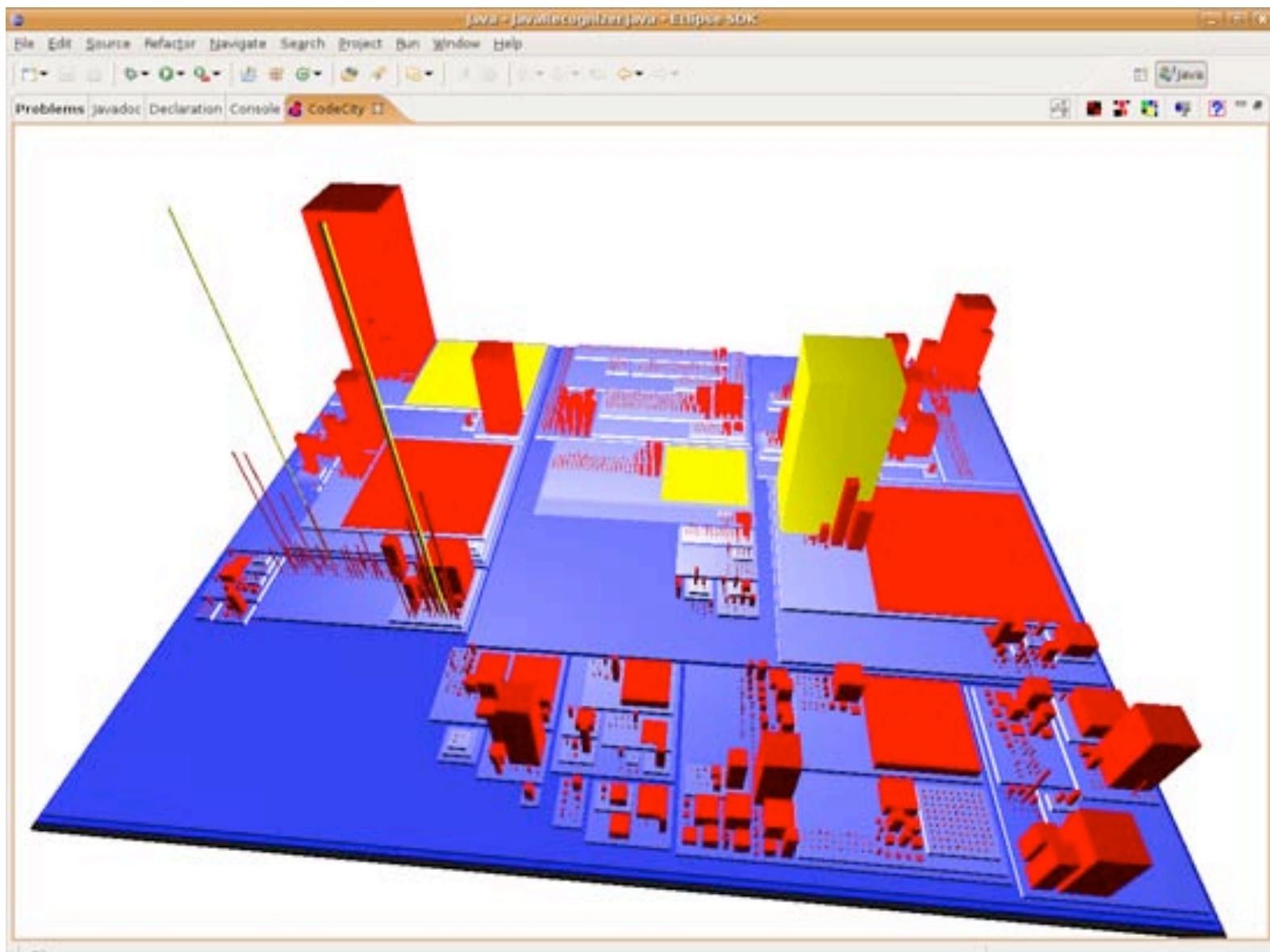
software systems are visualized as interactive,  
navigable 3D cities

written in VisualWorks Smalltalk, atop the  
Moose platform

classes => buildings

packages => districts

# citylyzer



# Citylyzer

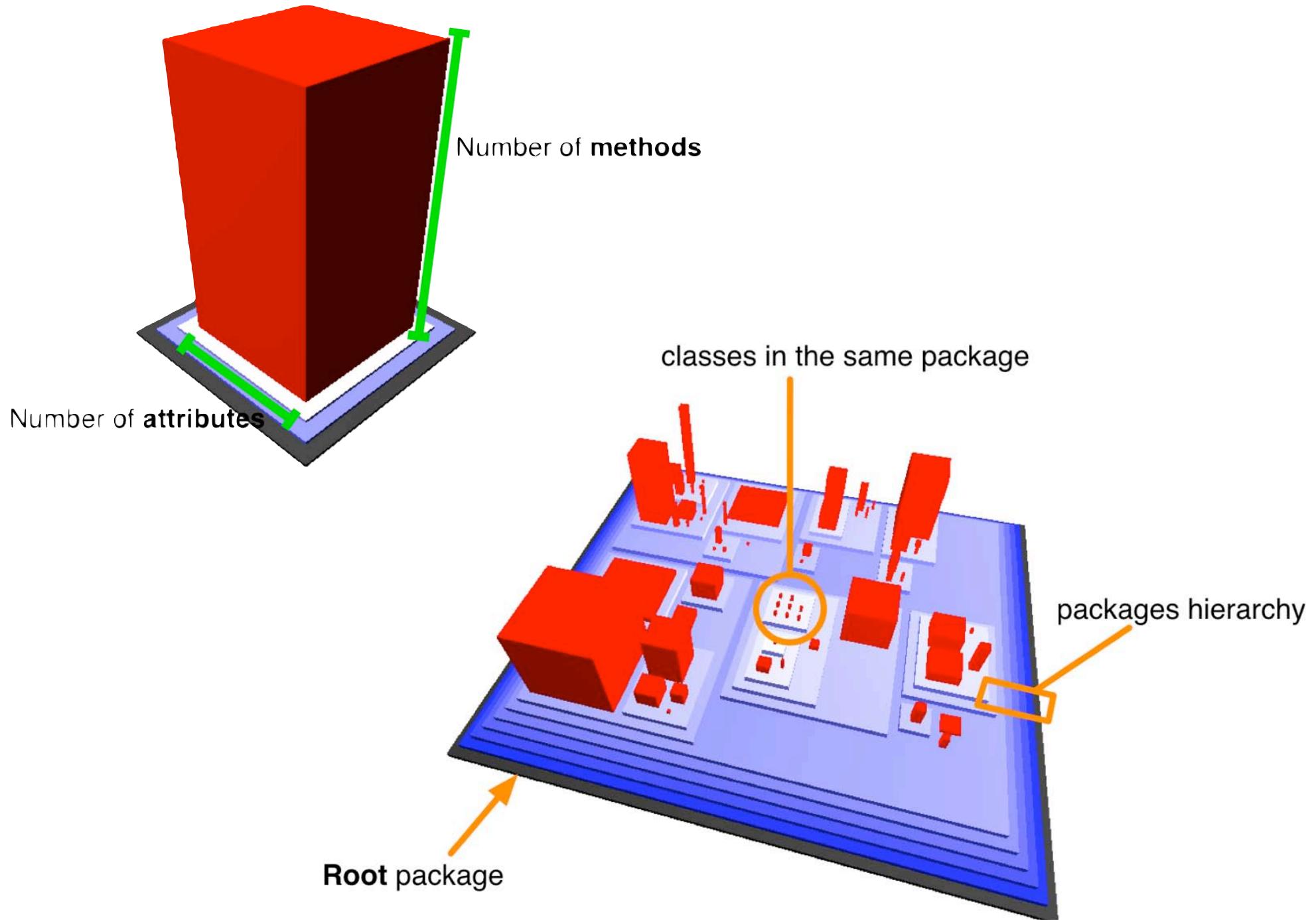
written atop x-ray

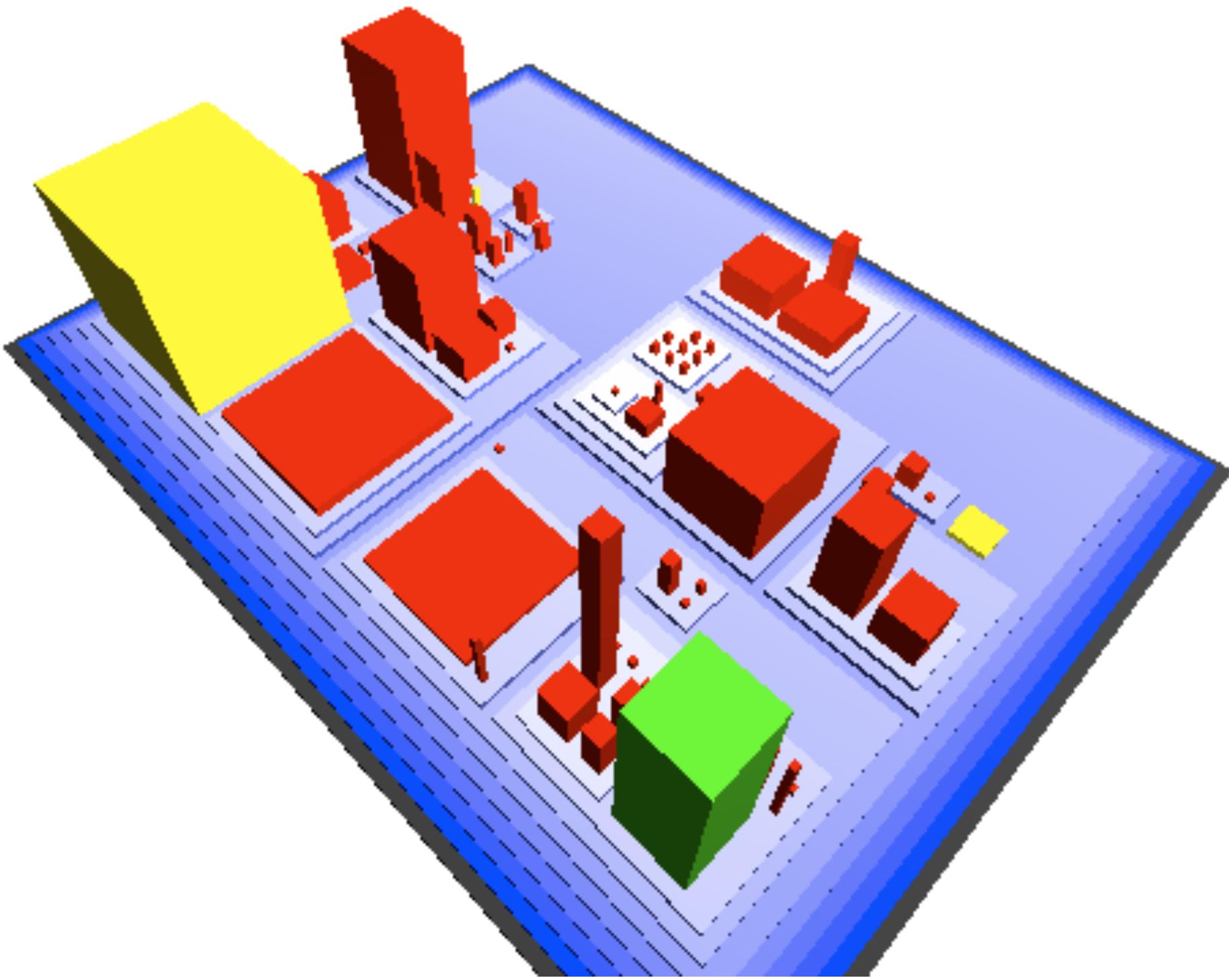
inspired by CodeCity

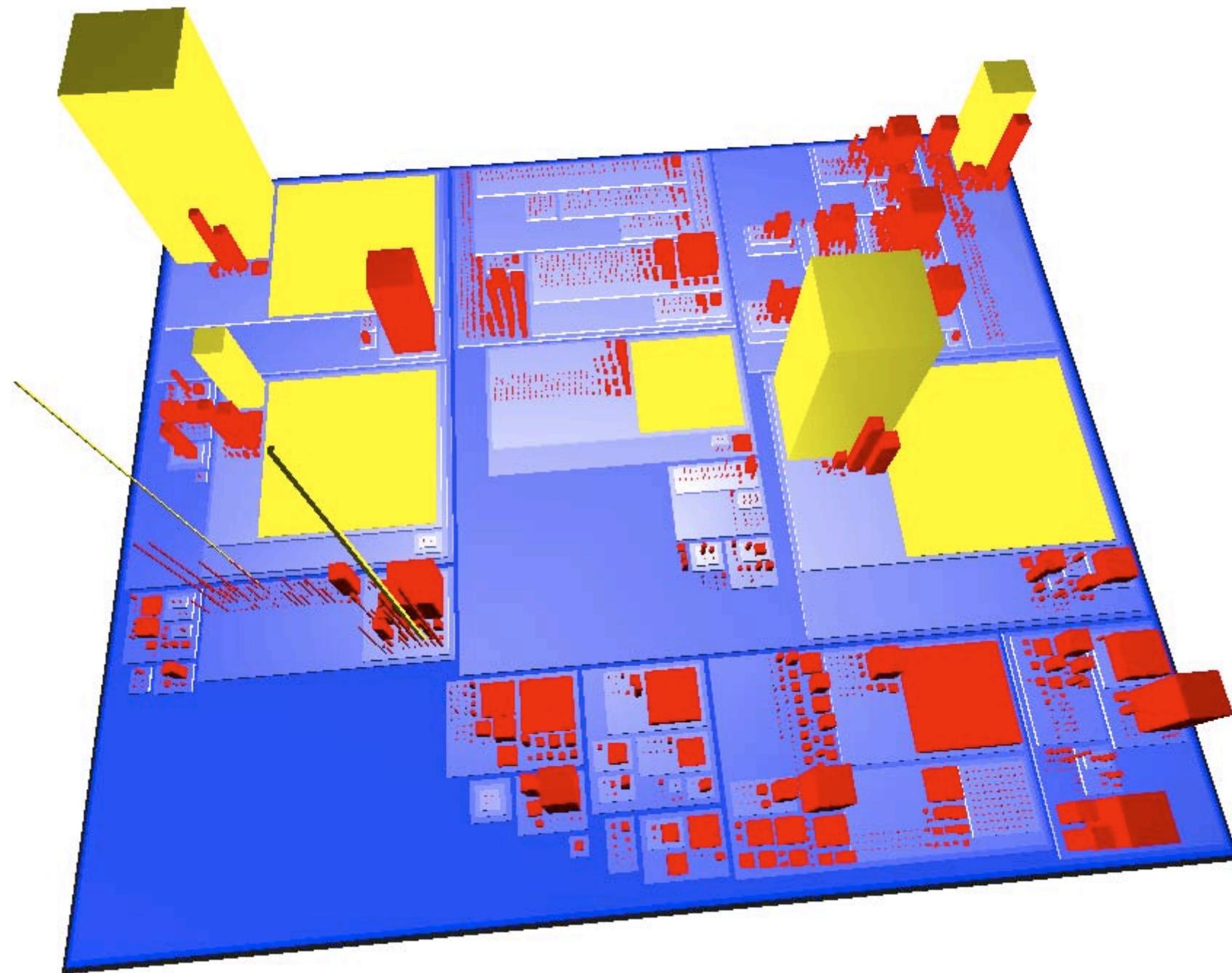
building height => number of methods

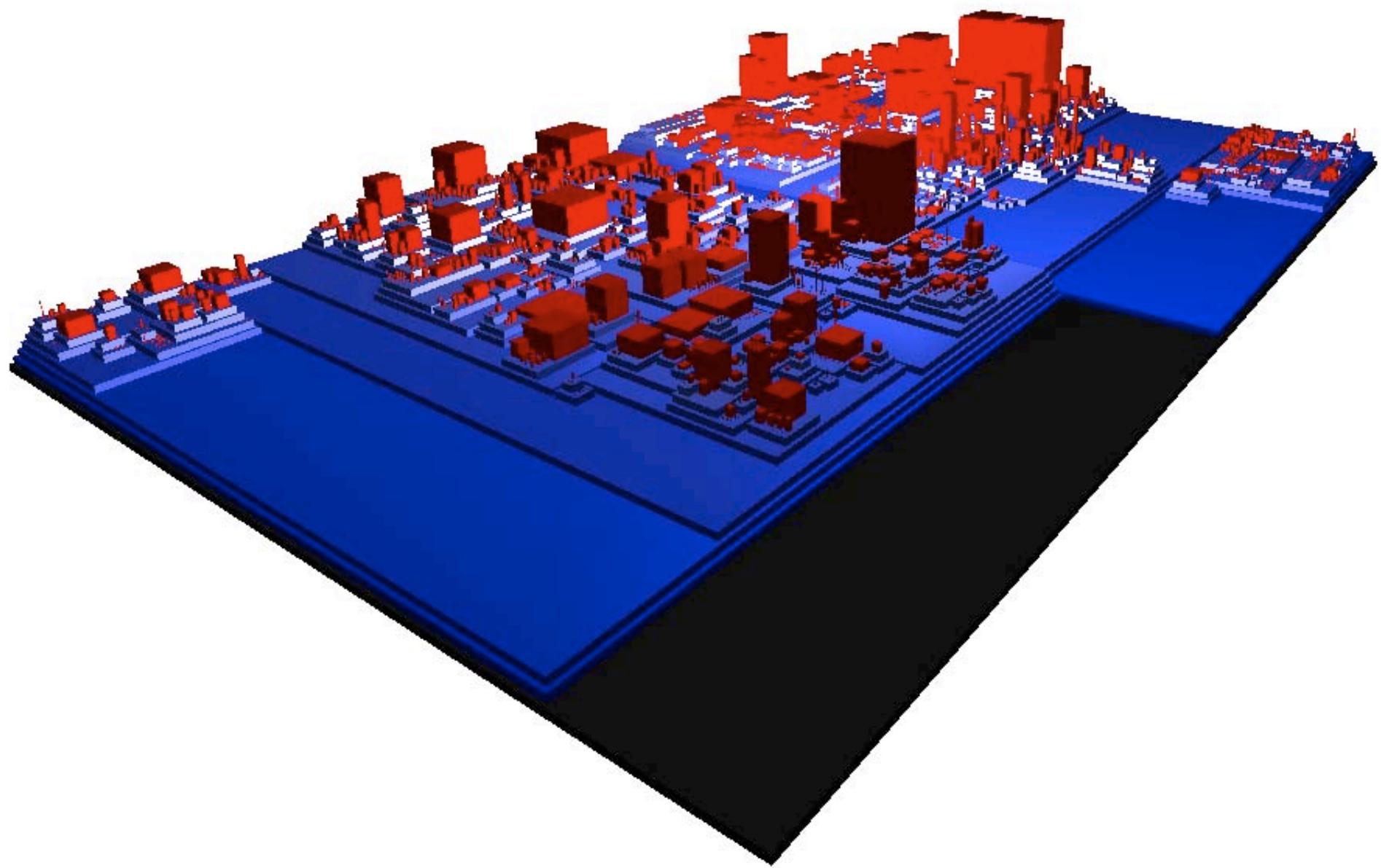
width/length => number of attributes

packages => districts









# look for...

“real” cityscape

buildings that wouldn’t  
exist in the real world

overly crowded neighborhoods

abandoned parts of town

would you live there?



# summary

intermediate altitude

information radiators

single dimensions

compelling evidence

cool!

? , S

please fill out the session evaluations  
samples at [github.com/nealford](https://github.com/nealford)



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**NEAL FORD** software architect / meme wrangler

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