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Xincao Xu

Ph.D. Student of Computer Science

About Me I am currently pursuing a Ph.D. degree in computer science at Chongqing University, advised by Prof. Kai Liu. My research interests include vehicular networks, edge computing, and deep reinforcement learning. I have published more than 10 papers, including 5 SCI papers with over 90 citations in Google Scholar. I expect to graduate in June 2023, so I'm currently looking for a research job.

Education

2017 - 2023, Chongqing University

Ph.D. in Computer Science (Successive Master-Doctor Program)

2013 - 2017, North University of China

BS in Network Engineering

Publications

Journal

1. Channel Allocation Method for Vehicle Edge Computing Based on Potential Game, **Xincao Xu**, Kai Liu*, Chunhui Liu, et al., *Chinese J. Electron.*, (49) 5, 851-860, 2021. (CCF A)
2. A Hierarchical Architecture for the Future Internet of Vehicles, Kai Liu*, **Xincao Xu**, Mengliang Chen, et al., *IEEE Commun. Mag.*, 57 (7), 41-47, 2019. (SCI Q1)
3. Vehicular Fog Computing Enabled Real-time Collision Warning via Trajectory Calibration, **Xincao Xu**, Kai Liu*, Ke Xiao, et al., *Mob. Netw. Appl.*, 25 (6), 2482-2494, 2020. (SCI Q3)
4. Efficient Fog-assisted Heterogeneous Data Services in Software Defined VANETs, Ke Xiao, Kai Liu, **Xincao Xu**, et al., *J. Ambient Intell. Humaniz. Comput.*, 12 (1), 261-273, 2021. (SCI Q2)
5. Cooperative Coding and Caching Scheduling via Binary Particle Swarm Optimization in Software Defined Vehicular Networks, Ke Xiao, Kai Liu, **Xincao Xu**, et al., *Neural. Comput. Appl.*, 33 (5), 1467-1478, 2021. (SCI Q2)
6. RtDS: Real-time Distributed Strategy for Multi-period Task Offloading in Vehicular Edge Computing Environment, Chunhui Liu, Kai Liu, Hualing Ren, **Xincao Xu**, et al., *Neural. Comput. Appl.*, to appear, doi: 10.1007/s00521-021-05766-5. (SCI Q2)

Conference

1. Age of View: A New Metric for Evaluating Heterogeneous Information Fusion in Vehicular Cyber-Physical Systems, **Xincao Xu**, Kai Liu, et al., *IEEE ITSC'22*, Macau, October 8-12, 2022.
2. Potential Game-based Distributed Channel Allocation in Vehicular Fog Computing Environments, **Xincao Xu**, Yi Zhou, Kai Liu, et al., *CWSN'20*, Dunhuang, September, 18-21, 2020.
3. Design and Implementation of a Fog Computing Based Collision Warning System in VANETs, **Xincao Xu**, Kai Liu, Ke Xiao, et al., *IEEE ISPCE-CN'18*, Hong Kong/Shengzhen, December 5-7, 2018.



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4. Real-time Task Offloading for Data and Computation Intensive Services in Vehicular Fog Computing Environments, Chunhui Liu, Kai Liu, **Xincao Xu**, et al., *IEEE MSN'20*, Tokyo, December 17-19, 2020.
5. Multi-period Distributed Delay-sensitive Tasks Offloading in a Two-layer Vehicular Fog Computing Architecture, Yi Zhou, Kai Liu, **Xincao Xu**, et al., *NCAA'20*, Shenzhen, July 3-6, 2020.
6. Distributed Scheduling for Time-Critical Tasks in a Two-layer Vehicular Fog Computing Architecture, Yi Zhou, Kai Liu, **Xincao Xu**, et al., *IEEE CCNC'20*, Las Vegas, January 11-14, 2020.

Communication Skills

2021, Oral Presentation (Online), IEEE 25th International Conference on Intelligent Transportation Systems

Presented recent research on Age of View.

2018, Oral Presentation, IEEE International Symposium on Product Compliance Engineering-Asia

Presented a vehicular collision warning system implemented in VEC.

Patents

1. A Control Plane View Construction Method for Software-Defined Vehicular Networks, **Xincao Xu**, Kai Liu, Dong Li, Chinese Invention Patent (2021105918221), to appear.
2. An Edge Computing Based Collision Warning Method for Vehicles in Blind Areas, Liu Kai, Zhang Lang, **Xincao Xu**, et al., Chinese Invention Patent (ZL201910418745.2), 2021.
3. A Fog Computing-based Information Acquisition, Computing, and Transmission Architecture, Ren Hualing, Liu Kai, Chen Mengliang, Zhou Yi, **Xincao Xu**, Chinese Invention Patent (ZL201910146357.3), 2021.

Technologies

Methods

- Multi-agent DRL
- Game Theory
- Convex Opt.

Programming

- Python
- C++
- Matlab
- PyTorch
- TensorFlow
- Git

Awards

2018, Best Paper Award, IEEE ISPCE-CN'18

Awarded to the best paper in the conference, and only one this year.

2020, Best Paper Candidate, CWSN'20

Awarded to the top 10 papers in the conference.