Unit 6 Optimization & Gradient Descent

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ECE 5307: Introduction to Machine Learning, Sp23

Learning objectives

- Identify the cost function, parameters, and constraints in an optimization problem
- Compute the gradient of a cost function for scalar, vector, or matrix parameters
- Efficiently compute a gradient in Python
- Write the gradient-descent update
- Understand the effect of the stepsize on convergence
- Be familiar with adaptive stepsize schemes like the Armijo rule
- Be familiar with constrained optimization
- Understand the implications of convexity for gradient descent
- Determine if a loss function is convex

Outline

- Motivating Example: Build an Optimizer for Logistic Regression
- Gradients of Multi-Variable Functions
- Gradient Descent
- Adaptive Stepsize via the Armijo Rule
- Convexity
- Constrained Optimization

Motivation: Build an Optimizer for Logistic Regression

■ Recall the optimization problem for binary logistic regression with $y_i \in \{0,1\}$:

$$oldsymbol{w}_{\mathsf{ml}} \triangleq \arg\min_{oldsymbol{w}} \sum_{i=1}^{n} \left(\ln[1 + e^{z_i}] - y_i z_i \right) \; \; \mathsf{for} \; \; z_i = [1 \; oldsymbol{x}_i^{\mathsf{T}}] oldsymbol{w}$$

which has no closed-form solution. (For brevity, we use $w_0 \triangleq b$ here.)

■ Previously, we used the LogisticRegression method in sklearn to solve it:

- Can we solve this problem ourselves?
- Yes! And the tools we will learn will be very useful later

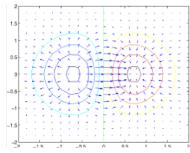
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Gradients and optimization

- \blacksquare Often, we need to find the minimizer of a cost, i.e., $\widehat{{\pmb w}} = \arg\min_{{\pmb w}} J({\pmb w})$
- lacksquare The gradient $abla J(oldsymbol{w})$ is very useful in this case
 - $lacksquare
 abla J(\widehat{oldsymbol{w}}) = oldsymbol{0}$ at the minimizer $\widehat{oldsymbol{w}}$
 - $\nabla J(w)$ gives the direction of maximum increase and slope at w
 - $lackbox{ }
 abla J(w) ext{ exists if } J(\cdot) ext{ is differentiable }$
 - We will assume this is the case



■ The gradient can also be used to linearly approximate a function (details later)

Definition of the gradient

- lacksquare Consider a scalar-valued function $J(\cdot)$
- If the input is vector-valued, then the gradient is vector-valued:

$$\nabla J(\boldsymbol{w}) = \begin{bmatrix} \partial J(\boldsymbol{w})/\partial w_1 \\ \vdots \\ \partial J(\boldsymbol{w})/\partial w_d \end{bmatrix}$$

• If the input is matrix-valued, then the gradient is matrix-valued:

$$\nabla J(\boldsymbol{W}) = \begin{bmatrix} \partial J(\boldsymbol{W})/\partial w_{11} & \cdots & \partial J(\boldsymbol{W})/\partial w_{1k} \\ \vdots & & \vdots \\ \partial J(\boldsymbol{W})/\partial w_{d1} & \cdots & \partial J(\boldsymbol{W})/\partial w_{dk} \end{bmatrix}$$

The gradient always has the same dimensions as the input!

Example 1

- Partial derivatives:
 - $\partial J(w)/\partial w_1 = 2w_1 + 2w_2^3$
 - $\partial J(\boldsymbol{w})/\partial w_2 = 6w_1w_2^2$
- Gradient: $\nabla J(\boldsymbol{w}) = \begin{bmatrix} 2w_1 + 2w_2^3 \\ 6w_1w_2^2 \end{bmatrix}$
- Example on right:
 - lacksquare computes $J(\boldsymbol{w})$ & $\nabla J(\boldsymbol{w})$ at $\boldsymbol{w} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$
 - gradient is a numpy array

```
def Jeval(w):
    # Function
    J = w[0]**2 + 2*w[0]*(w[1]**3)
    # Gradient
    dJ0 = 2*w[0]+2*(w[1]**3)
    dJ1 = 6*w[0]*(w[1]**2)
    Jgrad = np.array([dJ0, dJ1])
    return J. Jarad
# Point to evaluate
w = np.array([2,4])
J. Jorad = Jeval(w)
print('J={0}, Jgrad={1}'.format(J,Jgrad))
J=260. Jgrad=[132 192]
```

Example 2

- Fits an exponential model to data
- Partial derivatives:

$$\frac{\partial J(\boldsymbol{w})}{\partial a} = \sum_{i=1}^{n} (y_i - ae^{-bx_i})(-e^{-bx_i})$$
$$\frac{\partial J(\boldsymbol{w})}{\partial b} = \sum_{i=1}^{n} (y_i - ae^{-bx_i})(ax_ie^{-bx_i})$$

Gradient:

$$\nabla J(\mathbf{w}) = \begin{bmatrix} -\sum_{i=1}^{n} (y_i - ae^{-bx_i})e^{-bx_i} \\ a\sum_{i=1}^{n} (y_i - ae^{-bx_i})x_ie^{-bx_i} \end{bmatrix}$$

```
def Jeval(y,x,w):
    # Unpack vector
    a = w[0]
    b = w[1]
    # Compute the loss function
    verr = v-a*np.exp(-b*x)
    J = 0.5*np.sum(verr**2)
    # Compute the gradient
    dJ da = -np.sum( yerr*np.exp(-b*x))
    dJ db = np.sum(verr*a*x*np.exp(-b*x))
    Jgrad = np.array([dJ da, dJ db])
    return J, Jgrad
# Generate some random data
ny = 100
v = np.random.randn(nv)
x = np.random.rand(ny)
# Set some arbitrary parameters
w = np.arrav([1.2])
# Evaluate cost and gradient
J, Jgrad = Jeval(x,y,w)
print('J\t={0}\nJgrad\t={1}'.format(J,Jgrad))
        =3835.653983662096
Jorad
        =[ 7849.48274896 13608.30853013]
```

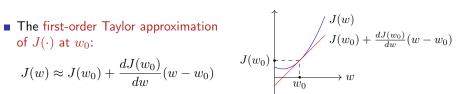
First-order approximation of scalar-input functions

- **Consider function** $J(\cdot)$ with scalar input w
- The Taylor series of $J(\cdot)$ at w_0 can be written as

$$J(w) = J(w_0) + \frac{dJ(w_0)}{dw}(w - w_0) + O((w - w_0)^2)$$

- Informally, $=O(\epsilon^2)$ means "is at most a constant times ϵ^2 when ϵ is close 0." Formally, $q(\epsilon) = O(\epsilon^2)$ means $\exists C, \delta > 0$ s.t. $q(\epsilon) < C\epsilon^2 \ \forall |\epsilon| \in (0, \delta)$

$$J(w) \approx J(w_0) + \frac{dJ(w_0)}{dw}(w - w_0)$$



- lacksquare This approximates $J(\cdot)$ by a linear function in the neighborhood of w_0
- Note that $\frac{dJ(w_0)}{dw} = J'(w_0)$ is the slope at w_0
- What if the function has a vector-valued input?

First-order approximation of vector-input functions

- Consider scalar-valued function $J(\cdot)$ with input $\boldsymbol{w} = [w_1, \dots, w_d]^\mathsf{T}$
- Fix a point $w_0 = [w_{01}, \dots, w_{0d}]^T$
- Then the first-order Taylor approximation of $J(\cdot)$ at ${\boldsymbol w}_0$ is

$$J(\boldsymbol{w}) = J(\boldsymbol{w}_0) + \sum_{j=1}^d \frac{\partial J(\boldsymbol{w}_0)}{\partial w_j} (w_j - w_{0j}) + O(\|\boldsymbol{w} - \boldsymbol{w}_0\|^2)$$

$$= J(\boldsymbol{w}_0) + \sum_{j=1}^d [\nabla J(\boldsymbol{w}_0)]_j [\boldsymbol{w} - \boldsymbol{w}_0]_j + O(\|\boldsymbol{w} - \boldsymbol{w}_0\|^2)$$

$$= J(\boldsymbol{w}_0) + \nabla J(\boldsymbol{w}_0)^\mathsf{T} (\boldsymbol{w} - \boldsymbol{w}_0) + O(\|\boldsymbol{w} - \boldsymbol{w}_0\|^2)$$

$$\approx J(\boldsymbol{w}_0) + \underbrace{\nabla J(\boldsymbol{w}_0)^\mathsf{T} (\boldsymbol{w} - \boldsymbol{w}_0)}_{\langle \nabla J(\boldsymbol{w}_0), \ \boldsymbol{w} - \boldsymbol{w}_0 \rangle} \text{ for } \boldsymbol{w} \text{ near } \boldsymbol{w}_0$$

- $lackbox{ } \langle a,b
 angle riangleq a^\mathsf{T}b$ is the inner product for real-valued vectors
- lacktriangle This approximates $J(\cdot)$ by a linear function in the neighborhood of $oldsymbol{w}_0$

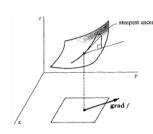
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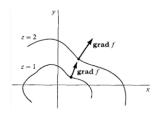
Understanding the gradient

- The gradient tells both the direction of maximum increase and the slope. Can we prove this?
- Choose a reference point w_0 , and look at slope in direction u (where ||u|| = 1)

$$\frac{J(\boldsymbol{w}_0 + \epsilon \boldsymbol{u}) - J(\boldsymbol{w}_0)}{\epsilon} = \frac{\nabla J(\boldsymbol{w}_0)^\mathsf{T}(\epsilon \boldsymbol{u}) + O(\epsilon^2)}{\epsilon}$$
$$\stackrel{\epsilon \to 0}{=} \nabla J(\boldsymbol{w}_0)^\mathsf{T} \boldsymbol{u} = \|\nabla J(\boldsymbol{w}_0)\| \underbrace{\frac{\nabla J(\boldsymbol{w}_0)^\mathsf{T} \boldsymbol{u}}{\|\nabla J(\boldsymbol{w}_0)\| \|\boldsymbol{u}\|}}_{\in [-1, 1]}$$

- Cauchy-Schwarz says $\frac{a^Tb}{\|a\|\|b\|} \in [-1,1]$ for any a,b, and that $\frac{a^Tb}{\|a\|\|b\|} = 1$ when a,b are colinear
- Thus $\|\nabla J(\boldsymbol{w}_0)\|$ is the maximum slope, and it occurs in the direction of $\nabla J(\boldsymbol{w}_0)$





First-order approximations of matrix-input funtions

- lacksquare Consider function $J(\cdot)$ with matrix-valued input $oldsymbol{W} = [w_{ij}]$
- lacksquare Fix a point $oldsymbol{W}_0$
- The first-order Taylor approximation of $J(\cdot)$ at ${m W}_0$ is

$$J(\boldsymbol{W}) = J(\boldsymbol{W}_0) + \sum_{i=1}^{d} \sum_{j=1}^{k} \frac{\partial J(\boldsymbol{W}_0)}{\partial w_{ij}} (w_{ij} - w_{0,ij}) + O(\|\boldsymbol{W} - \boldsymbol{W}_0\|_F^2)$$

$$= J(\boldsymbol{W}_0) + \sum_{j=1}^{k} \sum_{i=1}^{d} [\nabla J(\boldsymbol{W}_0)^{\mathsf{T}}]_{ji} [\boldsymbol{W} - \boldsymbol{W}_0]_{ij} + O(\|\boldsymbol{W} - \boldsymbol{W}_0\|_F^2)$$

$$= J(\boldsymbol{W}_0) + \operatorname{tr} \left\{ \nabla J(\boldsymbol{W}_0)^{\mathsf{T}} (\boldsymbol{W} - \boldsymbol{W}_0) \right\} + O(\|\boldsymbol{W} - \boldsymbol{W}_0\|_F^2)$$

$$\approx J(\boldsymbol{W}_0) + \operatorname{tr} \left\{ \nabla J(\boldsymbol{W}_0)^{\mathsf{T}} (\boldsymbol{W} - \boldsymbol{W}_0) \right\} \quad \text{for } \boldsymbol{W} \text{ near } \boldsymbol{W}_0$$

- $\|A\|_F^2 = \sum_i \sum_j a_{ij}^2$ is the squared Frobenius norm
- $\operatorname{tr}\{A\} \triangleq \sum_{j} a_{jj}$ is the trace (i.e., sum of diagonal elements)
- $lackbox{} \langle A,B \rangle \triangleq \operatorname{tr}\{A^\mathsf{T}B\} = \sum_i \sum_j a_{ij}b_{ij}$ is the inner product for real-valued matrices

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Example 3

- Suppose that $J(W) = a^\mathsf{T} W b = \sum_j \sum_k a_j w_{jk} b_k$ for fixed vectors a and b
- \blacksquare Then $[\nabla J({m W})]_{j'k'}=rac{\partial J({m W})}{\partial w_{j'k'}}=a_{j'}b_{k'}$ for any ${m W}$
- lacksquare Thus the gradient matrix is $abla J(oldsymbol{W}) = oldsymbol{a} oldsymbol{b}^\mathsf{T}$ for any $oldsymbol{W}$
- The linear approximation of $J(\cdot)$ at $oldsymbol{W}_0$ is

$$J(\boldsymbol{W}) \approx J(\boldsymbol{W}_0) + \operatorname{tr}\{\nabla J(\boldsymbol{W}_0)^{\mathsf{T}}(\boldsymbol{W} - \boldsymbol{W}_0)\}$$

$$= \boldsymbol{a}^{\mathsf{T}} \boldsymbol{W}_0 \boldsymbol{b} + \operatorname{tr}\{(\boldsymbol{a} \boldsymbol{b}^{\mathsf{T}})^{\mathsf{T}}(\boldsymbol{W} - \boldsymbol{W}_0)\}$$

$$= \boldsymbol{a}^{\mathsf{T}} \boldsymbol{W}_0 \boldsymbol{b} + \operatorname{tr}\{\boldsymbol{b} \boldsymbol{a}^{\mathsf{T}}(\boldsymbol{W} - \boldsymbol{W}_0)\}$$

$$= \boldsymbol{a}^{\mathsf{T}} \boldsymbol{W}_0 \boldsymbol{b} + \operatorname{tr}\{\boldsymbol{a}^{\mathsf{T}}(\boldsymbol{W} - \boldsymbol{W}_0) \boldsymbol{b}\}$$

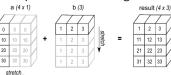
$$= \boldsymbol{a}^{\mathsf{T}} \boldsymbol{W}_0 \boldsymbol{b} + \boldsymbol{a}^{\mathsf{T}}(\boldsymbol{W} - \boldsymbol{W}_0) \boldsymbol{b}$$

$$= \boldsymbol{a}^{\mathsf{T}} \boldsymbol{W} \boldsymbol{b}$$
 per

since $\operatorname{tr}\{\boldsymbol{B}\boldsymbol{A}\}=\operatorname{tr}\{\boldsymbol{A}\boldsymbol{B}\}$ since $\operatorname{tr}\{c\}=c$ for scalar c perfect approx since J is linear!

Example 3 in Python

- Function $J(\mathbf{W}) = \mathbf{a}^\mathsf{T} \mathbf{W} \mathbf{b}$
 - In Python, can use .dot for matrix multiplication
- $\blacksquare \mathsf{Gradient} \ \nabla J(\boldsymbol{W}) = \boldsymbol{a}\boldsymbol{b}^\mathsf{T}$
 - Want to set Jgrad[j,k]=a[j]b[k]
 - But want to avoid for-loops
 - Use Python broadcasting!
 - \blacksquare a[:,None] is $m \times 1$
 - \blacksquare b[None.:] is $1 \times n$
 - "*" stretches as needed
- Example of broadcasting addition:



```
def Jeval(W,a,b):
    # Function
    J = a.dot(W.dot(b))
    # Gradient -- Use python broadcasting
    Jgrad = a[:,None]*b[None,:]
    return J.Jarad
 Some random data
   np.random.randn(m.n)
  = np.random.randn(m)
b = np.random.randn(n)
J.Jgrad = Jeval(W.a.b)
print('J\t={0}\nJgrad\t={1}'.format(J,Jgrad))
        =-0.18205418344529506
        =[[-0.19137257 -0.09198831 -0.1026666 ]
               0.79847574
                           0.891165321
  -0.93328792 -0.44860964 -0.500685661
               0.48372543
                           0.5398778 11
```

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Stationary points

lacksquare A stationary point of $J(\cdot)$ is any $oldsymbol{w}$ such that

$$\nabla J(\boldsymbol{w}) = \mathbf{0}$$

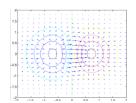
 \blacksquare The unconstrained minimizer of differentiable J

$$\widehat{\boldsymbol{w}} = \arg\min_{\boldsymbol{w}} J(\boldsymbol{w})$$

is one such stationary point

- In general, stationary points can be either
 - minimizers.
 - maximizers, or
 - saddle points
- But often we cannot explicitly solve $\nabla J(\boldsymbol{w}) = \boldsymbol{0}$
 - lacksquare Instead, use a numerical approach to find $\widehat{oldsymbol{w}}$



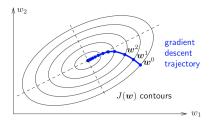






Gradient descent

- lacksquare Goal: Find the minimizer of $J(\cdot)$, i.e., $\widehat{m{w}} = rg \min_{m{w}} J(m{w})$
 - lacksquare $J(\cdot)$ is called the objective or cost or loss function
 - lacksquare The optimization is "unconstrained" since there are no constraints on $oldsymbol{w}$
 - lacktriangle Will assume that $abla J(oldsymbol{w})$ exists (i.e., $J(oldsymbol{w})$ is differentiable) at all $oldsymbol{w}$
- Gradient descent (GD) algorithm:
 - Choose an initial $m{w}^0$, then iterate $m{w}^{k+1} = m{w}^k \alpha_k \nabla J(m{w}^k)$ until convergence
 - In words: take small downhill steps until you reach the bottom
 - $\alpha_k > 0$ is the stepsize or learning rate
 - lacksquare Often $oldsymbol{w}^0$ is chosen randomly



Analysis of gradient descent

■ The Taylor series expansion of $J(\cdot)$ at ${m w}^k$ is

$$J(\boldsymbol{w}) = J(\boldsymbol{w}^k) + \nabla J(\boldsymbol{w}^k)^\mathsf{T}(\boldsymbol{w} - \boldsymbol{w}^k) + O(\|\boldsymbol{w} - \boldsymbol{w}^k\|^2)$$

lacksquare Evaluating this at $oldsymbol{w} = oldsymbol{w}^{k+1}$ yields

$$J(\boldsymbol{w}^{k+1}) = J(\boldsymbol{w}^k) + \nabla J(\boldsymbol{w}^k)^\mathsf{T} (\boldsymbol{w}^{k+1} - \boldsymbol{w}^k) + O(\|\boldsymbol{w}^{k+1} - \boldsymbol{w}^k\|^2)$$

lacksquare From the GD update, we know $oldsymbol{w}^{k+1} - oldsymbol{w}^k = -lpha_k
abla J(oldsymbol{w}^k)$, and so

$$J(\boldsymbol{w}^{k+1}) = J(\boldsymbol{w}^k) - \alpha_k \nabla J(\boldsymbol{w}^k)^\mathsf{T} \nabla J(\boldsymbol{w}^k) + O(\alpha_k^2 \|\nabla J(\boldsymbol{w}^k)\|^2)$$

= $J(\boldsymbol{w}^k) - \alpha_k \|\nabla J(\boldsymbol{w}^k)\|^2 + \underbrace{O(\alpha_k^2)}_{\leq C\alpha_k^2} \|\nabla J(\boldsymbol{w}^k)\|^2$

- Thus, if stepsize α_k is sufficiently small, then $J(\boldsymbol{w}^{k+1}) \leq J(\boldsymbol{w}^k)$
 - Why? For any C>0, the choice $\alpha_k<1/C$ will make $C\alpha_k^2<\alpha_k$, in which case the middle term will dominate the last term and GD will make progress

Local versus global minima

- Definitions
 - $J(\widehat{\boldsymbol{w}})$ is a global minima if $J(\widehat{\boldsymbol{w}}) \leq J(\boldsymbol{w}) \ \forall \boldsymbol{w}$
 - $J(\widehat{\boldsymbol{w}})$ is a local minima if $J(\widehat{\boldsymbol{w}}) \leq J(\boldsymbol{w}) \ \forall \boldsymbol{w}$ in some open neighborhood of $\widehat{\boldsymbol{w}}$
- In most cases, gradient descent only guarantees convergence to a local minimum
- For a convex function, any local minimum is a global minimum! (Will discuss more later . . .)



Gradient of cross-entropy loss

■ Recall the binary logistic regression problem when $y_i \in \{0,1\}$:

- To solve this problem, think of cost J(w) as a composition of two functions:
 - 1) linear transformation: z(w) = Aw for $A = \begin{bmatrix} 1 & X \end{bmatrix}$
 - 2) separable function: $f(z) = \sum_{i=1}^{n} f_i(z_i)$ for $f_i(z_i) = \ln[1 + e^{z_i}] y_i z_i$ so that $J(\boldsymbol{w}) = f(\boldsymbol{z}(\boldsymbol{w}))$

Computing cost and gradient

- Usually we want to compute both J(w) and $\nabla J(w)$
- Forward pass: Compute cost:
 - First compute z = Aw
 - Then $f_i(z_i) = \ln[1 + e^{z_i}] y_i z_i$ $= -\ln(\frac{e^{z_i}}{1 + e^{z_i}}) + (1 - y_i) z_i$ $= -\ln(\frac{1}{1 + e^{-z_i}}) + (1 - y_i) z_i$
 - Finally $J(\boldsymbol{w}) = f(\boldsymbol{z}) = \sum_i f_i(z_i)$
- Backward pass: Compute gradient:
 - Multivariate chain rule: $\frac{\partial J}{\partial u_j} = \sum_i \frac{\partial f}{\partial z_i} \frac{\partial z_i}{\partial u_j} = \sum_i \frac{\partial f}{\partial z_i} a_{ij}$

with
$$\frac{\partial f}{\partial z_i} = \frac{1}{1+e^{-z_i}} - y_i = [\nabla f]_i$$

■ So
$$\nabla J(\boldsymbol{w}) = \begin{bmatrix} \frac{\partial J}{\partial w_0} \\ \vdots \\ \frac{\partial J}{\partial x} \end{bmatrix} = \begin{bmatrix} \sum_i a_{i0} [\nabla f]_i \\ \vdots \\ \sum_i a_{id} [\nabla f]_i \end{bmatrix} = \begin{bmatrix} a_{10} & \cdots & a_{n0} \\ \vdots & & \vdots \\ a_{1d} & \cdots & a_{nd} \end{bmatrix} \begin{bmatrix} [\nabla f]_1 \\ \vdots \\ [\nabla f]_n \end{bmatrix} = \boldsymbol{A}^\mathsf{T} \nabla f$$

Only- $oldsymbol{w}$ -dependence using a lambda function

When implementing gradient descent in Python, we want a cost/gradient evaluation function that only depends on \boldsymbol{w}

- First create a function that
 - computes cost & gradient
 - \blacksquare given w, X, y
- Then create a "lambda function" that
 - fixes X, y at training values
 - same as "anonymous function" in Matlab:

```
Jeval = @(w) Jeval_param(w,Xtr,ytr)
```

```
Jeval = lambda w: Jeval_param(w,Xtr,ytr)

# Evaluate J and Jgrad at w0
J0, Jgrad0 = Jeval(w0)
```

Only-w-dependence by creating a Python class

A more powerful approach to building an only-w-dependent function is to create a "class" (i.e., object-oriented programming)

- Includes an constructor that
 - loads data (X, y)
 - does pre-computations

```
# Instantiate the class
log_fun = LogisticFun(Xtr,ytr)
```

- Includes an Jeval function to
 - compute cost & gradient
 - using data stored in the class

```
# Call the method
J0, Jgrad0 = log_fun.Jeval(w0)
```

```
class LogisticFun(object):
    def __init__(self,X,y):
        The constructor takes in the training features 'X' and
        self.X = X
        self.y = y
        n = X.shape[0]
        self.A = np.column_stack((np.ones(n,), X))
    def Jeval(self.w):
        The Jeval method computes the loss and gradient at weight
        # The loss is the binary cross entropy
        z = self.A.dot(w)
        py = 1/(1+np.exp(-z))
        J = np.sum((1-self.y)*z - np.log(py))
        # Gradient
        df dz = pv-self.v
        Jarad = self.A.T.dot(df dz)
        return J. Jarad
```

Always check your gradient implementation!

- lacksquare Randomly pick $oldsymbol{w}_0$ and $oldsymbol{w}_1$ that are close together
- Check that $J(\boldsymbol{w}_1) J(\boldsymbol{w}_0) \approx \nabla J(\boldsymbol{w}_0)^\mathsf{T} (\boldsymbol{w}_1 \boldsymbol{w}_0)$

Predicted J1-J0 = 8.7296e-04

```
# Take a random initial point
d = X.shape[1]
w0 = np.random.randn(d+1)
# Perturb the point
step = 1e-6
w1 = w0 + step*np.random.randn(d+1)
# Measure the function and gradient at w0 and w1
J0, Jgrad0 = log fun.Jeval(w0)
J1, Jgrad1 = log fun.Jeval(w1)
# Predict the amount the function should have changed based on the gradient
dJ pred = Jgrad0.dot(w1-w0)
# Print the two values to see if they are close
print("Actual J1-J0 = %12.4e" % (J1-J0))
print("Predicted J1-J0 = %12.4e" % dJ pred)
Actual J1-J0 = 8.7296e-04
```

■ The above follows from $J(w_1) \approx J(w_0) + \nabla J(w_0)^\mathsf{T} (w_1 - w_0)$

A simple implementation of gradient descent

- We now implement gradient descent
- Inputs:
 - Jeval(w): function that computes cost & gradient
 - \blacksquare initial parameters \boldsymbol{w}^0
 - \blacksquare learning rate α
 - \blacksquare number of iterations m
- Outputs:
 - lacksquare final cost & parameters $oldsymbol{w}^m$
 - history of cost & parameters (for debugging)

```
def grad_opt_simp(Jeval, winit, lr=1e-3,nit=1000):
    Simple gradient descent optimization
    Jeval: A function that returns f, fgrad, the objective
            function and its gradient
    winit: Initial estimate
    lr:
            learning rate
    nit:
            Number of iterations
    # Initialize
    w0 = winit
    # Create history dictionary for tracking progress per iteration.
    # This isn't necessary if you just want the final answer, but it
    # is useful for debugging
    hist = {'w': [], 'J': []}
    # Loop over iterations
    for it in range(nit):
        # Evaluate the function and gradient
        J0, Jgrad0 = Jeval(w0)
        # Take a gradient step
        w0 = w0 - lr*Jgrad0
         # Save history
        hist['J'].append(J0)
        hist['w'].append(w0)
    # Convert to numpy arrays
    for elem in ('J', 'w'):
        hist[elem] = np.array(hist[elem])
    return w0. J0. hist
```

Gradient descent for logistic regression

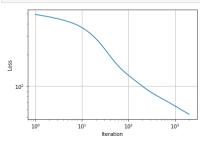
- random initialization
- 2000 iterations
- convergence is slow!
- test accuracy is not great!
 - weights not converged

```
def predict(X,w):
    z = X.dot(w[1:]) + w[0]
    yhat = (z > 0)
    return yhat

yhat = predict(Xts,w)
acc = np.mean(yhat == yts)
print("Test accuracy = %f" % acc)

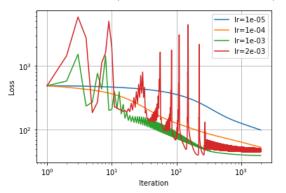
Test accuracy = 0.968198
```

```
# Initial condition
winit = rng.standard_normal(d+1)
# Parameters
Jeval = log_fun.Jeval
nit = 2000
lr = le-4
# Run the gradient descent
w, J0, hist = grad_opt_simp(Jeval, winit, lr=lr, nit=nit)
# Plot the training loss
t = 1+np.arange(nit)
plt.loglog(t, hist['J'])
plt.grid()
plt.ylabel('Loss')
plt.xlabel('Loss')
plt.xlabel('Iteration');
```



Effect of stepsize (or learning rate)

- $lue{}$ stepsize too small \Rightarrow slow convergence
- stepsize too large ⇒ instability (overshoots optimal solution)



```
lr= 1.00e-05, Loss = 99.58, Test accuracy = 0.9187
lr= 1.00e-04, Loss = 53.56, Test accuracy = 0.9859
lr= 1.00e-03, Loss = 39.68, Test accuracy = 0.9859
lr= 2.00e-03. Loss = 51.46. Test accuracy = 0.9859
```

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- Gradient Descent
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The Armijo approach to adaptive stepsize

Recall our gradient-descent analysis result:

$$J(\boldsymbol{w}^{k+1}; \alpha_k) = J(\boldsymbol{w}^k) - \alpha_k \|\nabla J(\boldsymbol{w}^k)\|^2 + O(\alpha_k^2 \|\nabla J(\boldsymbol{w}^k)\|^2)$$

- Armijo rule:
 - At each k, choose some stepsize $\alpha_k > 0$ and check if

$$J(\boldsymbol{w}^{k+1}; \alpha_k) \leq J(\boldsymbol{w}^k) - c \alpha_k \|\nabla J(\boldsymbol{w}^k)\|^2$$

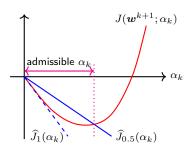
- Here $c \in (0,1)$ is a design parameter, for example c = 0.5
- lacksquare If yes, cost guaranteed to decrease (unless $abla J(oldsymbol{w}^k) = oldsymbol{0}$, when it stays the same)
 - lacktriangle Decreases by fraction c of that predicted by linear approximation of $J(\boldsymbol{w}^{k+1})$
- A simple Armijo-based α_k -update:
 - If Armijo rule passes: accept $w^{(k+1)}$ and set $\alpha_{k+1} = \beta_{incr}\alpha_k$ for some $\beta_{incr} > 1$
 - If Armijo rule fails: reject $w^{(k+1)}$ and set $\alpha_{k+1} = \beta_{\mathsf{decr}} \alpha_k$ for some $\beta_{\mathsf{decr}} < 1$
- Alternative: try several α_k and choose the one with smallest $J(\boldsymbol{w}^{k+1};\alpha_k)$
 - Can be more accurate than Armijo, but much more expensive

Armijo rule illustrated

- $\qquad \qquad \text{Recall } J(\boldsymbol{w}^{k+1}; \alpha_k) = J(\boldsymbol{w}^k) \alpha_k \|\nabla J(\boldsymbol{w}^k)\|^2 + O(\alpha_k^2 \|\nabla J(\boldsymbol{w}^k)\|^2)$
- Recall Armijo rule: fix $c \in (0,1)$ and accept any stepsize $\alpha_k > 0$ satisfying

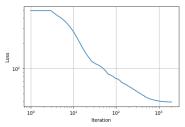
$$J(\boldsymbol{w}^{k+1}; \alpha_k) \leq J(\boldsymbol{w}^k) - c \alpha_k \|\nabla J(\boldsymbol{w}^k)\|^2 \triangleq \widehat{J}_c(\alpha_k)$$

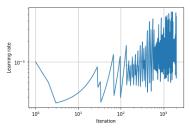
- Red curve shows $J(\boldsymbol{w}^{k+1}; \alpha_k)$ versus α_k
 - line-search would give samples of this
- Dashed line shows $\widehat{J}_1(\alpha_k)$ versus α_k
 - this is the $J(\boldsymbol{w}^{k+1}; \alpha_k)$ predicted by linear approximation
- Blue line shows $\widehat{J}_{0.5}(lpha_k)$ versus $lpha_k$
 - purple arrows show range of α_k satisfying the Armijo rule with c=0.5
 - what about other values of $c \in (0, 1)$?



Armijo example in Python

The Armijo method applied to logistic regression:





```
# Loop over GD iterations
for it in range(nit):

    # Take a gradient step
    w1 = w0 - lr*Jgrad0
    J1, Jgrad1 = Jeval(w1)

# Check if update passes the Armijo condition
    if (J1 < J0 - c*lr*np.linalg.norm(Jgrad0)**2):
        # If passes...
        w0 = w1 # accept the update
        J0 = J1 # accept the update
        Jgrad0 = Jgrad1 # accept the update
        lr = lr*beta_incr # increase learning rate
else:
    # If fails...
    lr = lr*beta_decr # decrease learning rate</pre>
```

Loss is better than best fixed-stepsize method:

```
yhat = predict(Xts,w)
acc = np.mean(yhat == yts)
print("Loss = %6.2f, Test accuracy = %6.4f" % (J0,acc))
Loss = 39.55, Test accuracy = 0.9894
```

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Convex sets

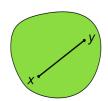
■ A set D is convex if, for any $x, y \in D$ and $t \in [0, 1]$

$$t\boldsymbol{x} + (1-t)\boldsymbol{y} \in D$$

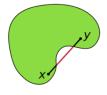
convex combination of $oldsymbol{x}$ and $oldsymbol{y}$

- lacktriangle The line between any two points in D remains in D
- Examples of convex sets:
 - Circle, square, ellipse
 - \mathbb{R}^n
 - \blacksquare a hyperplane in \mathbb{R}^n
 - lacksquare a half-space in \mathbb{R}^n

a convex set



a nonconvex set



Convex functions

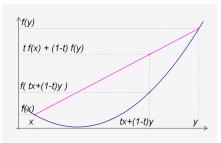
- A function $f(\cdot) \in \mathbb{R}$ is convex if
 - 1) its domain D is a convex set, and
 - 2) for any $x, y \in D$ and $t \in [0, 1]$, $f(tx + (1-t)y) \le tf(x) + (1-t)f(y)$
- Examples of convex functions:

$$f(x) = ax + b$$

$$f(x) = a^{\mathsf{T}}x + b$$

$$f(x) = ax^2 + bx + c \text{ iff } a > 0$$

- f(x) is convex if f''(x) exists everywhere and $f''(x) \ge 0$
 - vector case: Hessian must exist everywhere and be positive semidefinite
- \blacksquare norms are convex (e.g., $\|x\|$, $\|x\|_1$)
- lacksquare if f and g are convex, then so is f+g
- if f and g are convex and f is non-decreasing, then $f(g(\cdot))$ is convex
- RSS, logistic loss, and their L1 or L2 regularized versions are all convex

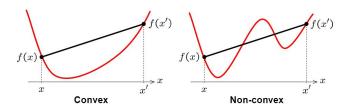


Local minimizers of convex functions

Theorem

If $f(\cdot)$ is convex and x is a local minimizer of f, then x is a global minimizer of f

- Implications for optimization:
 - Recall: with proper stepsize, gradient descent converges to a local minimizer
 - But local minimizers are not always global minimizers!
 - With a convex function, gradient descent converges to a *global* minimizer



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Constrained Optimization

- In some cases, we have constraints on the design variables w:
 - equality constraints: $h_l(\mathbf{w}) = 0$ for l = 1...L
 - inequality constraints: $g_m(\mathbf{w}) \leq 0$ for m = 1...M
- To handle these constraints, we can reformulate the constrained problem

$$\arg\min_{\boldsymbol{w}} J(\boldsymbol{w}) \text{ such that } \begin{cases} h_l(\boldsymbol{w}) = 0, & l = 1...L \\ g_m(\boldsymbol{w}) \leq 0, & m = 1...M \end{cases}$$

as an unconstrained one involving additional design variables!

 \blacksquare With only equality constraints, we'd add Lagrange multipliers $\{\lambda_l\}_{l=1}^L$:

$$\arg\min_{\boldsymbol{w},\boldsymbol{\lambda}} \mathcal{L}(\boldsymbol{w},\boldsymbol{\lambda}) \text{ with } \mathcal{L}(\boldsymbol{w},\boldsymbol{\lambda}) \triangleq J(\boldsymbol{w}) + \sum_{l=1}^{L} \lambda_l h_l(\boldsymbol{w}),$$

which exploits the fact $0=\frac{\partial \mathcal{L}(\boldsymbol{w}, \boldsymbol{\lambda})}{\partial \lambda_l}=h_l(\boldsymbol{w}) \ \forall l=1...L$ at the optimum $(\boldsymbol{w}, \boldsymbol{\lambda})$

 \blacksquare With inequality constraints: $\mathcal{L}(\boldsymbol{w},\boldsymbol{\lambda},\boldsymbol{\mu}) = J(\boldsymbol{w}) + \sum_l \lambda_l h_l(\boldsymbol{w}) + \sum_m \mu_m g_m(\boldsymbol{w})$

Other optimization topics

- There are many topics that we did not cover, e.g.,
 - Newton's method and quasi-Newton methods (i.e., matrix-valued α_k)
 - non-differentiable optimization (i.e., gradient does not exist everywhere: LASSO)
- Also, our Armijo-based optimizer works well with convex functions, but it may not work well with non-convex functions, as encountered in deep learning
- Take an optimization class and learn more!
 - ECE-5500 Intro to Optimization (Autumn every year) (was 5759)
 - ECE-6500 Convex Optimization (Spring odd years) (was 7100)
 - ECE-8101 Nonconvex Optimization for Machine Learning (Autumn even years)

Learning objectives

- Identify the cost function, parameters, and constraints in an optimization problem
- Compute the gradient of a cost function for scalar, vector, or matrix parameters
- Efficiently compute a gradient in Python
- Write the gradient-descent update
- Understand the effect of the stepsize on convergence
- Be familiar with adaptive stepsize schemes like the Armijo rule
- Be familiar with constrained optimization
- Understand the implications of convexity for gradient descent
- Determine if a loss function is convex