# CIS 472/572, Winter 2017 Final Project

PAPER DUE: Monday, March 20th at 11:00pm

### 1 Description

Instead of a final exam, CIS 472/572 has a final project which counts for 30% of the grade. It is intended to provide realistic experience in using or researching machine learning.

There are several different ways to do this project:

- Kaggle Competition. (Recommended.) Pick one of the current contests on kaggle.com, download the data, and try to develop the best model you can. Kaggle provides training data, an initial set of features, a testing framework, and a leaderboard to compare your results to many other teams. Therefore, you can focus all of your time on developing better features, expanding the training data, selecting appropriate models and tuning them, and building an ensemble from a collection models.
- New Domain. Identify an interesting problem, collect data, design a feature representation, apply several machine learning algorithms (being careful not to train on test data), and analyze the results.
- Algorithm Development Develop and evaluate a new machine learning algorithm, representation, regularizer, optimization method, etc. It is hard to do this well, since most of the easy and obvious ideas have been tried already. Therefore, this kind of project is not recommended for most students.

If you want help picking a project, feel free to ask me questions. It's best if you already have some idea of what you want to do.

#### 2 Methods and Results

Your project must contain theoretical or empirical results. Coming up with new theoretical results of interest is difficult, so I expect that most of you will only present empirical results.

For an application paper, you should evaluate and justify the choices you made. Here are some questions to think about:

How did you select your data? How much data? What cleaning or processing did you do to the data. (For some problems, you may need to be creative about integrating data from multiple sources, or making do with noise labels.)

- How did you formulate your problem as a machine learning problem? Is this problem best posed as classification? Regression? Clustering? Ranking? Probability estimation?
- What features did you select and why?
- What algorithms did you use? (You should almost always use more than one, in order to have a comparison.)
- What baselines did you use (if proposing a novel algorithm or feature set or problem formulation)?
- How did you set up the training/tuning/testing data? Did you do cross-validation? How did you tune the parameters?
- How do you choose to measure performance? Accuracy? Learning curves?
  ROC curves? Confusion matrix? Precision/recall/F1 measure? Running time?
- Which algorithm performs best? Can you determine why that algorithm works best?

You do not need to implement everything yourself. Weka and scikit-learn are popular open-source toolkits that already include many common classifiers.

Please do follow the scientific method. Develop appropriate experiments to validate or refute your hypotheses, as well as to provide more insight. For example, which feature representation worked best? Which classifiers or combinations of classifiers worked best?

An accuracy with no explanation is not interesting. An explanation of how you obtained that accuracy, what worked and what didn't, and what you learned is more interesting. Explaining this quantitatively with tables, charts, and graphs is best.

This does not need to be publishable research, but it should demonstrate that you understand how to apply machine learning to a real problem (for an application paper) or how to develop and evaluate novel algorithms (for an algorithms paper).

Negative results are acceptable. If you get a negative result, explore what happened and why. Not enough data? Overfitting? Bad features? Noisy labels? Different distribution at test time? Explore what led to the poor results and try to determine if that could be overcome.

### 3 Writing

All papers are expected to be clearly written with a good structure. I will hold graduate students to a higher standard of formal, technical writing and analysis of experimental results. This project should be doable by a single person, so I expect that larger groups will have correspondingly more experiments and more analysis.

Many machine learning papers use a structure similar to the following:

- 1. Abstract: Summarize the entire paper (including results) in 50-250 words.
- 2. Introduction: Identify the problem you're trying to solve, describe why it's important, and outline the key method or strategy that you will use to solve it.
- 3. Background: Describe the technologies or ideas that you will build on in your method. For an application paper, this could simply be a detailed description of the problem you're trying to solve. For an algorithm paper, this could be the machine learning methods that you're extending.
- 4. Methods: Describe your approach to solving the problem. This should contain your key contributions.
- 5. Experiments: Evaluate your approach experimentally. Describe your methods in enough detail that another researcher could replicate them. How well does your method work? Does your method outperform reasonable baselines? How does your method compare to simplified versions of your method? What kinds of errors remain? What interesting things do you learn from your experiments? Tables of results are useful, but charts and figures are often better. This can also be integrated with the methods, so that each aspect of the model is evaluated as it is introduced (e.g., feature selection, classifier selection, ensemble construction).
- Conclusion: Summarize your contributions and discuss future work (50-500 words).
- 7. References: Works that you cite in the body of your paper. You may use any standard citation style as long as it is consistent.

I recommend that you use a structure similar to this one, unless you have a good reason. One common alternative is

I do not require perfect English, but I greatly appreciate clear writing. Your methods should be described clearly enough to replicate your results. Your conclusions should be supported by evidence. Your arguments should follow logically. Each paragraph should discuss a single idea. If you're having trouble, there is writing tutoring available on campus for all students.

Learning to write a good technical paper is an extremely valuable skill in both graduate school and industry. Writing well is very difficult, even for experienced writers, but it does get easier with practice.

## 4 Grading

The paper will be graded on a 30-point scale.

- Paper 10 points. Paper should be clearly written and structured. Use tables, figures, and other visualizations as appropriate. Description of methods and presentation of results should showcase the scientific method make it clear what you're evaluating, how you're evaluating it, and what the result is. Discussion and analysis of the results.
- Methods 15 points. Select appropriate feature representations, classifiers, ensembles, etc. For the most points, evaluate a variety of methods, select methods that are a good fit to the particular problem you're working on, and, if possible, include your own novel ideas about how to prepare the data or train the algorithms. Use proper experimental procedures for parameter tuning and classifier evaluation.
- In-class Presentation 5 points. Present your project to the class. Slides are recommended but not required, as long as you can clearly communicate your methods and your results.

**Feel free to ask for help!** We are happy to provide feedback on your project plans to help you succeed. For example, we may be able to suggest useful features, classifiers, or tuning methods.