

Ábel Neczpál

ABOUT

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I was born in Budapest in 1995. I got involved with web development in my late elementary years when I wanted to make dynamic websites. Therefore I read a book about PHP and started developing my own website. Later I got involved with Java and that is how I started to form a more object-oriented mindset.

I went to a high school that had IT faculty. I was taught the basic concepts of programming through the use of the C++ language. I was learning plenty of algorithms and the mindset of solving issues in a pragmatic way. With one of my classmates, we had the opportunity to work with IT Group Kft. on an interesting project. My job was to develop an Android database viewer application for security patrol car tablets while he created the editor tool. At the end of high school, I participated in the finals of the National High School Competition (OKTV) and reached 32nd place in the programming category.

After achieving an excellent school-leaving certificate, I went to study computer engineering at Budapest University of Technology and Economics, where I got more in-depth knowledge about the fields I was interested in. As time went by I had an opportunity to work as a trainee with a multinational company called Graphisoft. This was a change I wanted to make because I wanted to try myself as a mobile developer. Here I was able to expand my Android knowledge by working on their professional-grade 3D model viewer application.

Later I joined another workplace where we developed RESTful applications on Java EE environment with a small group using agile methodology. It was engaging to complete projects where you plan the whole architecture from database structures to the outfit of the website. As time went by, it started to seem like my university education had less and less to offer so I decided to quit and started working as a freelancer with Antlify creating various webpages for clients all around the globe.

I am an open-minded person, who likes learning and using new technologies in order to perform better. I always take the engineering approach, designing everything ahead to avoid later issues. Whether you are looking for a web developer or an ambitious software developer, feel free to contact me with the details.

EXPERIENCES	2019 – 2021	Antlify Web developer
	2017 – 2018	Alerant Java EE fullstack developer
	2016 – 2017	Graphisoft SE Android developer trainee
	2016	Ponte.hu Java developer
	2014	IT Group Kft. Android developer
EDUCATION	2015 – (2019)	Budapest University of Technology and Economics Computer Software Engineer BA
PROJECTS	2018 –	Blackjack Counter A blackjack card counter and simulator console program
	2016 –	Interstellar War Client-server multiplatform multiplayer game application
	2016	Zombie Survival 2D tile based survival game with clever AI enemies.
SKILLS	Java JavaScript PHP SQL C++ C Swift C# HTML5 CSS3 React Angular Bootstrap Jetbrains IDE's Eclipse Xcode Visual Studio macOS Linux Windows Android iOS Git Subversion Perforce	
LANGUAGES	English — fluent (B2) German — intermediate (B2) Hungarian — native	