

# Rapport des erreurs contextuelles

**Équipe (43 G8) :**

EL ARABI Mohamed  
ARDAN Fatima-Azzahra

EL GOUIJ Faical  
MOUNTASSIR Hamza  
TOUATI Ayoub

**Tuteur :**

M. NICOLLIN Xavier

**Date :**  
17 Janvier 2026



# Introduction

Ce document regroupe les erreurs contextuelles implémentées dans le compilateur Deca. Pour chaque règle :

- l'énoncé de la règle est pris du poly ;
- les erreurs correspondantes sont listées avec le fichier Java, le code Java déclenchant l'erreur (`throw new ContextualError`), et des exemples Deca.

## Règle 3.16 — list\_decl\_var (construction d'environnement)

$$\begin{aligned} \text{list\_decl\_var} &\downarrow \text{env\_types} \downarrow \text{env\_exp\_sup} \downarrow \text{env\_exp} \downarrow \text{class} \uparrow \text{env\_expr} \\ &\rightarrow \left\{ \text{env\_expr} := \text{env\_exp} \right\} \\ &\quad \left[ (\text{decl\_var} \downarrow \text{env\_types} \downarrow \text{env\_exp\_sup} \downarrow \text{env\_expr} \downarrow \text{class} \uparrow \text{env\_expr}) \right]^* \end{aligned}$$

Erreur (redéclaration au même niveau) — `DeclVar.java / EnvironmentExp`

Fichier Java : `DeclVar.java` (déclaration locale) + `EnvironmentExp` (détecte le doublon)

Code Java (détecte le doublon) :

```
1 public void declare(Symbol name, ExpDefinition def) throws DoubleDefException {
2     if (this.env.containsKey(name)) {
3         throw new DoubleDefException();
4     } else {
5         this.env.put(name, def);
6     }
7 }
```

Code Java (conversion en `ContextualError`) :

```
1 try {
2     localEnv.declare(symbol, def);
3 } catch (EnvironmentExp.DoubleDefException e) {
4     throw new ContextualError(
5         "Variable already declared: " + symbol.getName(),
6         varName.getLocation()
7     );
8 }
```

Exemple incorrect

```
1 {
2     int x;
3     float x;
4 }
```

Exemple correct

```
1 {
2     int x;
3     {
4         float x;
5     }
6 }
```

## Règle 3.17 — decl\_var (type non void)

```
decl_var ↓ env_types ↓ env_exp_sup ↓ env_exp ↓ class ↑ {name ↪ (var, type)} ⊕ env_exp
          → DeclVar[
              type ↓ env_types ↑ type
              Identifier ↑ name
              initialization ↓ env_types ↓ env_exp / env_exp_sup ↓ class ↓ type ]
          condition type ≠ void
```

### Erreur (variable de type void) — DeclVar.java

Fichier Java : DeclVar.java

Code Java :

```
1 if (ttype.isVoid()) {
2     throw new ContextualError(
3         "Variable cannot be declared with type void",
4         type.getLocation()
5     );
6 }
```

Exemple incorrect

```
1 {
2     void x;
3 }
```

## Règle 3.28 — rvalue (compatibilité d'affectation)

```
rvalue ↓ env_types ↓ env_exp ↓ class ↓ type1
          → expr ↓ env_types ↓ env_exp ↓ class ↑ type2
```

### Erreur (affectation incompatible) — Assign.java

Fichier Java : Assign.java

Code Java (tel que fourni) :

```
1 Type leftOperand_Type = this.getLeftOperand().verifyExpr(compiler, localEnv, currentClass);
2 Type rightOperand_Type = this.getRightOperand().verifyExpr(compiler, localEnv, currentClass);
3
4 // Rule: types must match for assignment
5 if (!rightOperand_Type.sameType(leftOperand_Type)) {
6     throw new ContextualError(
7         "Incompatible assignment: cannot assign " + rightOperand_Type.getName()
8         + " to " + leftOperand_Type.getName(),
9         this.getLocation()
10    );
11 }
```

Exemple incorrect

```

1 {
2     int a;
3     float b;
4     a = b;
5 }
```

### Exemple correct

```

1 {
2     float x;
3     x = 3;
4 }
```

## Erreurs (rvalue incompatible avec expectedType) — AbstractExpr.java

Fichier Java : AbstractExpr.java (méthode verifyRValue)

Code Java :

```

1 Type rvalueType = this.verifyExpr(compiler, localEnv, currentClass);
2
3 if (!expectedType.assignCompatible(rvalueType)) {
4     throw new ContextualError(
5         "Incompatible assignment: expected " + expectedType + ", got " + rvalueType,
6         this.getLocation()
7     );
8 }
```

### Exemple incorrect

```

1 {
2     int x;
3     x = true;
4 }
```

### Exemple correct

```

1 {
2     float x;
3     x = 1;
4 }
```

## Règle 3.8 — initialization

$$\begin{aligned}
 \text{initialization} &\downarrow \text{env\_types} \downarrow \text{env\_exp} \downarrow \text{class} \downarrow \text{type} \\
 &\rightarrow \text{Initialization} [ \\
 &\quad \text{rvalue} \downarrow \text{env\_types} \downarrow \text{env\_exp} \downarrow \text{class} \downarrow \text{type} \\
 &\quad ] \\
 &\quad \text{condition } \text{assign\_compatible}(\text{env\_types}, \text{type}_1, \text{type}_2)
 \end{aligned}$$

## Erreurs (initialisation incompatible) — Initialization.java

Fichier Java : Initialization.java

Code Java :

```

1 Type expression_type = this.expression.verifyExpr(compiler, localEnv, currentClass);
2 if (!expression_type.assignCompatible(t)) {
3     throw new ContextualError(
4         "Incompatible initialization: cannot initialize a variable of type "
5         + t.getName() + " with an expression of type " + expression_type.getName(),
6         this.getLocation()
7     );
8 }

```

#### Exemple incorrect

```

1 {
2     int a = 1.2;
3 }

```

#### Exemple correct

```

1 {
2     float a = 5;
3 }

```

## Règle 3.22 — IfThenElse.java

Fichier Java : IfThenElse.java

```

inst ↓ env_types ↓ env_exp ↓ class ↓ return
    → IfThenElse[
        condition ↓ env_types ↓ env_exp ↓ class
        list_inst ↓ env_types ↓ env_exp ↓ class ↓ return
        list_inst ↓ env_types ↓ env_exp ↓ class ↓ return
    ]
condition ↓ env_types ↓ env_exp ↓ class
    → expr ↑ boolean

```

Code Java :

```

1 Type cond_type = condition.verifyExpr(compiler, localEnv, currentClass);
2 if (!cond_type.isBoolean()) {
3     throw new ContextualError(
4         "If condition must be of type boolean",
5         condition.getLocation()
6     );
7 }

```

#### Exemple incorrect

```

1 {
2     if (3) {
3         inst1
4     } else {
5         inst2
6     }
7 }

```

#### Exemple correct

```

1 {
2     if (true) { inst1 }
3     else { inst2 }
4 }
```

## Règle 3.24 — While.java

Fichier Java : While.java

```

inst ↓ env_types ↓ env_exp ↓ class ↓ return
→ While[
    condition ↓ env_types ↓ env_exp ↓ class
    list_inst ↓ env_types ↓ env_exp ↓ class ↓ return
]

condition ↓ env_types ↓ env_exp ↓ class
→ expr ↑ boolean
```

Code Java :

```

1 Type condType = condition.verifyExpr(compiler, localEnv, currentClass);
2 if (!condType.isBoolean()) {
3     throw new ContextualError(
4         "While condition must be of type boolean",
5         getCondition().getLocation()
6     );
7 }
```

Exemple incorrect

```

1 {
2     while ("Kamehameha") {
3         print(1);
4     }
5 }
```

Exemple correct

```

1 {
2     while (x < 67) {
3         x = x + 1;
4     }
5 }
```

## Règle 3.33 — op\_bin (type\_binary\_op)

\begin{quote}

```

expr ↓ env_types ↓ env_exp ↓ class ↑ type

→ op_bin ↑ op [
    expr ↑ type1
    expr ↑ type2
]
affectation type := type_binary_op(op, type1, type2)

```

## Erreur (arithmétique sur types non numériques) — AbstractOpArith.java

Fichier Java : AbstractOpArith.java

Code Java :

```

1 // Arithmetic ops only allowed between int/float
2 if (leftOperand_Type.isInt()) {
3     if (rightOperand_Type.isInt()) { ... }
4     else if (rightOperand_Type.isFloat()) { ... }
5     else {
6         throw new ContextualError(
7             "Invalid right operand type for arithmetic operation: expected int or float",
8             this.getLocation()
9         );
10    }
11 } else if (leftOperand_Type.isFloat()) {
12     if (rightOperand_Type.isFloat()) { ... }
13     else if (rightOperand_Type.isInt()) { ... }
14     else {
15         throw new ContextualError(
16             "Invalid right operand type for arithmetic operation: expected int or float",
17             this.getLocation()
18         );
19    }
20 } else {
21     throw new ContextualError(
22         "Invalid left operand type for arithmetic operation: expected int or float",
23         this.getLocation()
24    );
25 }

```

Exemple incorrect

```

1 {
2     int a = 1 + true;
3 }

```

Exemple correct

```

1 {
2     float a = 1 + 2.0;
3 }

```

## Erreur (opérations booléennes sur non-bool) — AbstractOpBool.java

Fichier Java : AbstractOpBool.java

Code Java :

```

1 if (!leftOperand_Type.isBoolean()) {
2     throw new ContextualError(
3         "Invalid left operand type for boolean operation: expected boolean",
4         this.getLocation()
5     );
6 }

```

```

5     );
6 }
7
8 if (!rightOperand_Type.isBoolean()) {
9     throw new ContextualError(
10         "Invalid right operand type for boolean operation: expected boolean",
11         this.getLocation()
12     );
13 }

```

#### Exemple incorrect

```

1 {
2     boolean a = 1 || true;
3 }

```

#### Exemple correct

```

1 {
2     if ((hot = cold) && (cool != lame)) { ... }
3 }

```

### Erreurs (modulo sur non-entiers) — Modulo.java

Fichier Java : Modulo.java

Code Java :

```

1 if (!leftOperand_Type.isInt()) {
2     throw new ContextualError(
3         "Invalid left operand type for modulo operation: expected int",
4         this.getLocation()
5     );
6 }
7 if (!rightOperand_Type.isInt()) {
8     throw new ContextualError(
9         "Invalid right operand type for modulo operation: expected int",
10        this.getLocation()
11    );
12 }

```

#### Exemple incorrect

```

1 {
2     int a = 5;
3     float b = 12.0;
4     b % a;
5 }

```

#### Exemple correct

```

1 {
2     int a = 5 % 2;
3 }

```

## Règle 3.37 — op\_un (type\_unary\_op)

```
expr ↓ env_types ↓ env_exp ↓ class ↑ type
      → op_un ↑ op [
          expr ↑ type1
      ]
affectation type := type_unary_op(op, type1)
```

### Erreur (Not sur non-bool) — Not.java

Fichier Java : Not.java

Code Java :

```
1 Type operand_Type = this.getOperand().verifyExpr(compiler, localEnv, currentClass);
2 if (!operand_Type.isBoolean()) {
3     throw new ContextualError(
4         "Invalid operand type for Not operation: expected boolean",
5         this.getLocation()
6     );
7 }
```

Exemple incorrect

```
1 {
2     int a = 5;
3     boolean smart = Not a;
4 }
```

Exemple correct

```
1 {
2     boolean sigma = false;
3     boolean not_sigma = Not sigma;
4 }
```

### Erreur (moins unaire sur non-numérique) — UnaryMinus.java

Fichier Java : UnaryMinus.java

Code Java :

```
1 Type otype = getOperand().verifyExpr(compiler, localEnv, currentClass);
2 if (!otype.isInt() && !otype.isFloat()) {
3     throw new ContextualError(
4         "Unary minus can only be applied to int or float",
5         getOperand().getLocation()
6     );
7 }
```

Exemple incorrect

```
1 {
2     boolean b;
3     b = true;
4     println(-b);
5 }
```

Exemple correct

```

1 {
2     int x;
3     x = 5;
4     println(-x);
5 }
```

## Règles 3.56–3.61 — Comparaisons

**op\_bin**  $\uparrow eq \rightarrow \text{Equals}$   
 $\uparrow neq \rightarrow \text{NotEquals}$   
 $\uparrow gt \rightarrow \text{Greater}$   
 $\uparrow geq \rightarrow \text{GreaterOrEquals}$   
 $\uparrow lt \rightarrow \text{Lower}$   
 $\uparrow leq \rightarrow \text{LowerOrEquals}$

### Erreur (égalité sur types incompatibles) — AbstractOpExact.java

Fichier Java : AbstractOpExact.java

Code Java :

```

1 Type leftOperand_Type = this.getLeftOperand().verifyExpr(compiler, localEnv, currentClass); // les
   verifyExpr retournent tous les types
2 Type rightOperand_Type = this.getRightOperand().verifyExpr(compiler, localEnv, currentClass);
3 if (!(leftOperand_Type.assignCompatible(rightOperand_Type)) &&
   !(rightOperand_Type.assignCompatible(leftOperand_Type))){
4     // Règle : les types doivent être compatibles pour une comparaison
5     throw new ContextualError("Incompatible Types : cannot compare " +
   leftOperand_Type.getName() + " with " + rightOperand_Type.getName(),
   this.getLocation());
6 }
```

#### Exemple incorrect (Equals)

```

1 {
2     1 == true;
3 }
```

#### Exemple correct (Equals)

```

1 {
2     1.0 == 2;
3 }
```

#### Exemple incorrect (NotEquals)

```

1 {
2     1 != true;
3 }
```

#### Exemple correct (NotEquals)

```

1 {
2     1 != 1;
3 }
```

## Erreurs (inégalités sur non-numériques) — AbstractOpIneq.java

Fichier Java : AbstractOpIneq.java

Code Java :

```
1 Type leftOperand_Type = this.getLeftOperand().verifyExpr(compiler, localEnv, currentClass);
2 Type rightOperand_Type = this.getRightOperand().verifyExpr(compiler, localEnv, currentClass);
3
4 if (leftOperand_Type.isInt() || leftOperand_Type.isFloat()) {
5     if (!rightOperand_Type.isInt() && !rightOperand_Type.isFloat()) {
6         throw new ContextualError(
7             "Incompatible types: cannot apply inequality between "
8             + leftOperand_Type.getName() + " and " + rightOperand_Type.getName()
9             + " (right operand is not int/float)",
10            this.getLocation()
11        );
12    }
13    // implicit int->float conversions possible...
14 } else {
15     throw new ContextualError(
16         "Incompatible types: cannot apply inequality between "
17         + leftOperand_Type.getName() + " and " + rightOperand_Type.getName()
18         + " (left operand is not int/float)",
19         this.getLocation()
20     );
21 }
```

### Exemples incorrects

```
1 { 1 > false; }
2 { true >= true; }
3 { 1 < false; }
4 { 1 <= true; }
```

### Exemples corrects

```
1 { 2 > 1; }
2 { 2 >= 1; }
3 { 1 < 2; }
4 { 1 <= 2; }
```

## Règle 3.65 — Sélection de champ (public)

lvalue → Selection[  
expr ↑ type\_class(class<sub>2</sub>)  
field\_ident ↑ public ↑ \_ ↑ type  
]  
condition (class(\_\_, env\_exp<sub>2</sub>), \_\_) ∈ env\_types(class<sub>2</sub>)

## Erreurs (sélection sur non-classe) — Selection.java

Fichier Java : Selection.java

Code Java :

```
1 Type objectExprType = objectExpr.verifyExpr(compiler, localEnv, currentClass);
2 if (!objectExprType.isClass()) {
3     throw new ContextualError(
4         "Cannot select a field from " + objectExpr + ": it must be a class instance",
```

```

5         getLocation()
6     );
7 }

```

#### Exemple incorrect

```

1 {
2     int x;
3     int z = x.y;
4 }

```

#### Exemple correct

```

1 class A {
2     public int y;
3     public void f() { this.y = 3; }
4 }
5 {
6     A a = new A();
7     int z = a.y;
8 }

```

### Erreur (sélection d'une méthode au lieu d'un champ) — Selection.java

Fichier Java : Selection.java

Code Java :

```

1 Definition def = field.verifyIdent(envExp2);
2
3 if (!def.isField()) {
4     throw new ContextualError(
5         field.getName() + " is not a field",
6         field.getLocation()
7     );
8 }

```

#### Exemple incorrect

```

1
2 class A {
3     public int oneForAll;
4     public int getOneForAll() { return this.oneForAll;
5     }
6 }
7 {
8     A a = new A();
9     int x = a.getOneForAll;
10 }

```

### Règle 3.66 — Sélection de champ (protected)

**Selection** [ **field\_ident**  $\uparrow$  **protected**  $\uparrow$  **class\_field**  $\uparrow$  **type** ]

**condition** (*class*( , *env\_exp*<sub>2</sub>),  )  $\in$  *env\_types*(*class*<sub>2</sub>)  
 $\wedge$  *subtype*(*env\_types*, *type\_class*(*class*<sub>2</sub>), *type\_class*(*class*))  
 $\wedge$  *subtype*(*env\_types*, *type\_class*(*class*), *type\_class*(*class\_field*))

## Erreur (protected dans main) — Selection.java

Fichier Java : Selection.java

Code Java :

```
1 if (field_ident.getVisibility() == Visibility.PROTECTED) {
2     if (currentClass == null) {
3         throw new ContextualError(
4             "Access to " + field + " is not allowed in main because it is protected",
5             getLocation()
6         );
7     }
8 }
```

## Erreur (subtype(class2, class) violée) — Selection.java

Fichier Java : Selection.java

Code Java :

```
1 if (!objectExprType.isSubTypeOf(currentClass.getType())) {
2     throw new ContextualError(
3         "Access to " + field + " is not allowed: " + class2
4         + " is not a subtype of " + currentClass,
5         field.getLocation()
6     );
7 }
```

## Erreur (subtype(class, class\_field) violée) — Selection.java

Fichier Java : Selection.java

Code Java :

```
1 if (!currentClass.getType().isSubTypeOf(field_ident.getContainingClass().getType())) {
2     throw new ContextualError(
3         "Access to " + field + " is not allowed: " + currentClass
4         + " is not a subtype of the field's declaring class",
5         field.getLocation()
6     );
7 }
```

## Règle 3.42 — new

$$\begin{aligned} \text{expr} \downarrow \text{env\_types} \uparrow \text{type} \\ \rightarrow \text{New} \left[ \begin{array}{c} \text{type} \downarrow \text{env\_types} \uparrow \text{type} \end{array} \right] \\ \text{condition } \text{type} = \text{type\_class}(\_) \end{aligned}$$

## Erreur (new sur non-classe) — New.java

Fichier Java : New.java

Code Java :

```

1 Type ttype = type.verifyType(compiler);
2 if (!ttype.isClass()) {
3     throw new ContextualError(
4         "new can only be applied to a class",
5         type.getLocation()
6     );
7 }

```

#### Exemple incorrect

```

1 {
2     int x = new int;
3 }

```

#### Exemple correct

```

1
2 class A {};
3 {
4     A a = new A();
5 }

```

### Règle 3.43 — this

**expr**  $\downarrow env\_types \uparrow type$

$$\rightarrow \text{New} \left[ \begin{array}{l} \text{type} \downarrow env\_types \uparrow type \end{array} \right]$$

**condition**  $type = type\_class(\_)$

#### Erreur (this hors classe) — This.java

Fichier Java : This.java

Code Java :

```

1 if (currentClass == null) {
2     throw new ContextualError(
3         "Token 'this' can only be used inside a class",
4         getLocation()
5     );
6 }

```

#### Exemple incorrect

```

1 {
2     this;
3 }

```

#### Exemple correct

```

1
2 class A {
3     void f() {
4         println(this);
5     }
6 }

```

## Règles 3.71–3.73 — Appels de méthodes

```
method_call ↓ env_types ↓ env_exp ↓ class ↑ type
    → MethodCall[
        expr ↑ type_class(class2)
        method_ident ↑ sig ↑ type
        rvalue_star ↓ sig ]
condition type = type_class(_)
```

### Erreur (appel sur non-classe) — MethodCall.java

Fichier Java : MethodCall.java

Code Java :

```
1 Type objectExprType = objectExpr.verifyExpr(compiler, localEnv, currentClass);
2 if (!objectExprType.isClass()) {
3     throw new ContextualError(
4         "Cannot call a method on a non-class object",
5         objectExpr.getLocation()
6     );
7 }
```

#### Exemple incorrect

```
1 {
2     int x;
3     x.f();
4 }
```

#### Exemple correct

```
1 class A {
2     public void One() { println(1); }
3 }
4 {
5     A a = new A();
6     a.One();
7 }
```

### Erreur (identifiant de méthode n'est pas une méthode) — MethodCall.java

Fichier Java : MethodCall.java

Code Java :

```
1 if (!def.isMethod()) {
2     throw new ContextualError(
3         methodIdent.getName() + " is not a method",
4         methodIdent.getLocation()
5     );
6 }
```

#### Exemple incorrect

```
1 class A { int x; }
2 {
3     A a = new A();
4     a.x();
5 }
```

## Erreurs (mauvais nombre d'arguments) — ListExpr.java

Fichier Java : ListExpr.java

Code Java :

```
1 if (this.size() != signature.size()) {
2     throw new ContextualError(
3         "Incorrect number of arguments: expected " + signature.size()
4         + ", got " + this.size(),
5         getLocation()
6     );
7 }
```

Exemple incorrect

```
1 class A { void f(int x, String s) {} }
2 {
3     A a = new A();
4     a.f(1);
5 }
```

Exemple correct

```
1
2 class A { void f(int x, String s) {} }
3 {
4     A a = new A();
5     a.f(1, "Himsagi Himyoichi");
6 }
```

## Règle 3.24 — Return

$\text{inst} \downarrow \text{env\_types} \downarrow \text{env\_exp} \downarrow \text{class} \downarrow \text{return}$   
→ **Return** [  $\text{rvalue} \downarrow \text{env\_types} \downarrow \text{env\_exp} \downarrow \text{class} \downarrow \text{return}$  ]  
**condition**  $\text{return} \neq \text{void}$

## Erreurs (return dans méthode void) — Return.java

Fichier Java : Return.java

Code Java :

```
1 if (returnType.isVoid()) {
2     throw new ContextualError(
3         "Return value is not allowed in a void method",
4         getLocation()
5     );
6 }
```

Exemple incorrect

```
1 class A {
2     void f() { return 1; }
3 }
```

Exemple correct

```
1 class A {
2     void f() { return; }
3 }
```

## Erreur (type retourné incompatible) — Return.java

Fichier Java : Return.java

Code Java :

```
1 if (!returnType.assignCompatible(rvalueType)) {
2     throw new ContextualError(
3         "Incompatible return type: expected " + returnType + ", got " + rvalueType,
4         rvalue.getLocation()
5     );
6 }
```

Exemple incorrect

```
1 class A {
2     int f() { return 1.5; }
3 }
```

Exemple correct

```
1
2 class A {
3     float f() { return 1; }
4 }
```

## Erreur (return interdit dans main) — Return.java

Fichier Java : Return.java

Code Java :

```
1 if (currentClass == null) {
2     throw new ContextualError(
3         "Return statement is not allowed in main",
4         getLocation()
5     );
6 }
```

Exemples incorrects

```
1 { return; }
2 { return 3; }
```

Exemple correct

```
1 {
2     class A {
3         public int f() { return 3; }
4     }
5 }
```

## Règle 2.9 — Paramètre non void

**decl\_param**  $\downarrow env\_types \uparrow \{name \mapsto (param, type)\}$

$\rightarrow DeclParam \left[ \begin{array}{c} type \downarrow env\_types \uparrow type \quad Identifier \uparrow name \end{array} \right]$

condition  $type \neq void$

## Erreur (paramètre de type void) — DeclParam.java

Fichier Java : DeclParam.java

```
1 if (ttype.isVoid()) {
2     throw new ContextualError(
3         "Parameter cannot be of type void",
4         type.getLocation()
5     );
6 }
```

Exemple incorrect

```
1 {
2     int f(void x) { return 0; }
3 }
```

Exemple correct

```
1 {
2     int f(int x) { return x; }
3 }
```

## Règle 3.12 — Environnement des paramètres (pas de doublons)

$$\begin{aligned} \text{list\_decl\_param} &\downarrow \text{env\_types} \uparrow \text{env\_expr} \\ &\rightarrow \left\{ \text{env\_expr} := \emptyset \right\} \\ &\quad \left[ (\text{decl\_param} \downarrow \text{env\_types} \uparrow \text{env\_exp}) \left\{ \text{env\_expr} := \text{env\_expr} \oplus \text{env\_exp} \right\} \right]^* \end{aligned}$$

## Erreur (paramètre déclaré deux fois) — DeclParam.java

Fichier Java : DeclParam.java

```
1 try {
2     localEnv.declare(symbol, def);
3 } catch (EnvironmentExp.DoubleDefException e) {
4     throw new ContextualError(
5         "Parameter already declared: " + symbol.getName(),
6         paramName.getLocation()
7     );
8 }
```

Exemple incorrect

```
1 {
2     int f(int x, float x) { return 0; }
3 }
```

Exemple correct

```
1 {
2     int f(int x, float y) { return x; }
3 }
```

## Règle 3.5 — Déclaration de classe

```
decl_class ↓ env_types
    → DeclClass[
        Identifier ↑ class
        Identifier ↑ super
        list_decl_field ↓ env_types ↓ env_exp ↓ class
        list_decl_method ↓ env_types ↓ env_exp ↓ class
    ]
    condition (class(__, env_exp), __) ∈ env_types(class)
```

### Erreur (classe déjà définie) — DeclClass.java

Fichier Java : DeclClass.java

```
1 if (compiler.environmentType.defOfType(nomClasse) != null) {
2     throw new ContextualError(
3         "Class already defined: " + nomClasse.getName(),
4         name.getLocation()
5     );
6 }
```

Exemple incorrect

```
1 class A {}
2 class A {}
```

### Erreur (super-classe inexistante) — DeclClass.java

Fichier Java : DeclClass.java

```
1 if (superTypeDEF == null) {
2     throw new ContextualError(
3         "Superclass does not exist: " + nomClasseMere.getName(),
4         superClass.getLocation()
5     );
6 }
```

Exemple incorrect

```
1 class B extends Inconnue {}
```

### Erreur (super n'est pas une classe) — DeclClass.java

Fichier Java : DeclClass.java

```
1 if (!type.isClass()) {
2     throw new ContextualError(
3         "Superclass is not a class",
4         superClass.getLocation()
5     );
6 }
```

Exemple incorrect

```
1 int x;  
2 class B extends x{}
```

Exemple correct

```
1 class A{};  
2 class B extends A{}
```

## Règle 3.7 — Déclaration de champ

decl\_field  $\downarrow$  env\_types  $\downarrow$  env\_exp  $\downarrow$  class  
 $\rightarrow$  DeclField [  
    type  $\downarrow$  env\_types  $\uparrow$  type  
    Identifier  
    initialization  $\downarrow$  env\_types  $\downarrow$  env\_exp  $\downarrow$  class  $\downarrow$  type  
]

### Erreur (champ de type void) — DeclField.java

Fichier Java : DeclField.java

```
1 if (ttype.isVoid()) {  
2     throw new ContextualError(  
3         "Field cannot be declared with type void",  
4         type.getLocation()  
5     );  
6 }
```

Exemple incorrect

```
1 class A { void x; }
```

Exemple correct

```
1 class A { int x; }
```

### Erreur (cacher une méthode de la super-classe par un champ) — DeclField.java

Fichier Java : DeclField.java

```
1 ExpDefinition methodWithname = superClass.getMembers().get(fieldName.getName());  
2 if (methodWithname != null && methodWithname.isMethod()) {  
3     throw new ContextualError(  
4         "Name already used for a method in super class: you cannot hide a method with a field",  
5         fieldName.getLocation()  
6     );  
7 }
```

Exemple incorrect

```
1 class A { int f() { return 0; } }  
2 class B extends A { int f; }
```

## Erreur (champ déjà déclaré dans la classe) — DeclField.java

Fichier Java : DeclField.java

```
1 try {
2     currentClass.getMembers().declare(symbol, def);
3 } catch (EnvironmentExp.DoubleDefException e) {
4     throw new ContextualError(
5         "Field already declared in this class: " + symbol.getName(),
6         fieldName.getLocation()
7     );
8 }
```

Exemple incorrect

```
1 class A { int x; float x; }
```

Exemple correct

```
1 class A { int x; float y; }
```

## Règles 2.7 et 3.10–3.11 — Déclaration de méthode / redéfinition

Si une méthode est redéfinie : même signature, et type de retour sous-type du type hérité.

## Erreur (méthode cache un champ de la super-classe) — DeclMethod.java

Fichier Java : DeclMethod.java

```
1 if (mfWithName != null) {
2     if (mfWithName.isField()) {
3         throw new ContextualError(
4             "Name already used for a field in super class: you cannot hide a field with a method",
5             methodName.getLocation()
6         );
7     }
8 }
```

Exemple incorrect

```
1 class A { int x; }
2 class B extends A { int x() { return 0; } }
```

## Erreur (signature différente de la super-classe) — DeclMethod.java

Fichier Java : DeclMethod.java

```
1 if (!signature.equals(methodToOverride.getSignature())) {
2     throw new ContextualError(
3         "Overridden method signature does not match the one in the super class",
4         methodName.getLocation()
5     );
6 }
```

## Erreur (type de retour pas sous-type de celui de la méthode hérité) — DeclMethod.java

Fichier Java : DeclMethod.java

```
1 if (!ttype.isSubTypeOf(methodToOverride.getType())) {
2     throw new ContextualError(
3         "Overridden method return type must be a subtype of the super class method return type",
4         getLocation()
5     );
6 }
```

### Exemple incorrect

```
1 class A {
2     float f() { return 1.0; }
3 }
4
5 class B extends A {
6     int f() { return 1; }
7 }
```

```
1 Class C;
2 Class D extends C;
3
4 class A {
5     D f(){return new C()}
6 }
7
8 class B extends A {
9     C f(){return new D()} <-- C n'est pas une sous classe de D
10    }
```

### Exemple correct

```
1 Class C;
2 class A {
3     Object f() { return new Object(); }
4 }
5
6 class B extends A {
7     C f() { return new C(); } <-- C est une sous classe de Object
8 }
```

## Erreur (méthode déjà déclarée dans la classe) — DeclMethod.java

Fichier Java : DeclMethod.java

```
1 try {
2     currentClass.getMembers().declare(symbol, def);
3 } catch (EnvironmentExp.DoubleDefException e) {
4     throw new ContextualError(
5         "Method already declared: " + symbol.getName(),
6         methodName.getLocation()
7     );
8 }
```

## Règles 3.67–3.69 / 3.72 — Identificateurs

identifier doit être défini dans env\_exp ; et selon le contexte, correspondre à var/param/field/method.

## Erreurs (identifiant non déclaré dans env\_exp et parents) — Identifier.java

Fichier Java : Identifier.java

Code Java :

```
1 Definition ident_def = localEnv.get(name);
2 if (ident_def == null) {
3     throw new ContextualError(
4         "Identifier " + name.toString()
5         + " is not defined in the current scope nor in its parent scopes",
6         this.getLocation()
7     );
8 }
```

Exemple incorrect

```
1 {
2     int a;
3     b = a + 1;
4 }
```

Exemple correct

```
1 {
2     int a;
3     {
4         float b;
5         b = a + 1;
6     }
7 }
```

## Erreurs (identifiant pas une expression) — Identifier.java

Code Java :

```
1 if (!(ident_def instanceof ExpDefinition)) {
2     throw new ContextualError(
3         "Identifier " + name.toString() + " is not an expression",
4         this.getLocation()
5     );
6 }
```

## Erreurs (type non défini) — Identifier.java

Code Java :

```
1 TypeDefinition ident_def = compiler.environmentType.defOfType(name);
2 if (ident_def == null) {
3     throw new ContextualError(
4         "Type " + name.toString() + " is not defined in the type environment",
5         this.getLocation()
6     );
7 }
```

## Erreurs (verifyIdent : identifiant non défini dans env\_exp) — Identifier.java

```
1 Definition def = localEnv.get(name);
2 if (def == null) {
3     throw new ContextualError(
4         "Identifier " + name + " is not defined",
```

```

5     getLocation()
6 );
7 }

```

#### Exemple incorrect

```

1 {
2     { int x = 3; }
3     println(x);
4 }

```

#### Exemple correct

```

1 {
2     int x = 3;
3     { println(x); }
4 }

```

**Erreurs (identifiant utilisé déjà utilisé comme nom de la méthode contenant sa redéfinition) — Identifier.java**

Fichier Java : Identifier.java

Code Java :

```

1 d{lstlisting}
2     if (ident_def.isMethod()){
3         throw new ContextualError("Identifier " + name.toString() + " is used as a method name",
4             this.getLocation());
5 }

```

#### Exemple incorrect

```

1 class A {
2     int m() {
3         int x = m;
4     }
5 }

```

**Règles 3.70 / 3.72 / 3.65–3.71 — Aides de typage (asFieldDefinition, asMethodDefinition, asClassType)**

**Erreurs (utiliser une méthode comme champ) — Definition.java**

```

1 public FieldDefinition asFieldDefinition(String errorMessage, Location l)
2     throws ContextualError {
3     throw new ContextualError(errorMessage, l);
4 }

```

**Erreurs (utiliser un champ comme méthode) — Definition.java**

```

1 public MethodDefinition asMethodDefinition(String errorMessage, Location l)
2     throws ContextualError {
3     throw new ContextualError(errorMessage, l);
4 }

```

## Erreurs (utiliser un non-classe comme classe) — Type.java

```
1 public ClassType asClassType(String errorMessage, Location l)
2     throws ContextualError {
3     throw new ContextualError(errorMessage, l);
4 }
```

## Transtypage

### Erreurs (Transtypage avec des types incompatibles) — Cast.java

```
1 Type castingType = typeCast.verifyType(compiler);
2 Type exprType = expr.verifyExpr(compiler, localEnv, currentClass);
3
4     if (!(castingType.isCastCompatible(exprType))){
5         throw new ContextualError("Incompatible cast, can not cast " + exprType + " to " +
6             castingType, getLocation());
7     }
8 }
```

#### Exemple incorrect

```
1 {
2     boolean b = true;
3     int x = (int) (b);
4 }
```

```
1 class A {}
2 class B {}
3
4 {
5     A a = new A();
6     B b = (B) (a);
7 }
```

### Erreurs (Transtypage avec void) — Cast.java

```
1 Type castingType = typeCast.verifyType(compiler);
2 Type exprType = expr.verifyExpr(compiler, localEnv, currentClass);
3
4     if (castingType.isVoid()){
5         throw new ContextualError("Can not cast using a void Type", getLocation());
6     }
```

#### Exemple incorrect

```
1 class A {
2     void m() { }
3 }
4
5 {
6     A a = new A();
7     (void)(a.m());
8 }
```

## Est Instance de

### Erreur (L'expression n'est ni une classe ni Null) — InstanceOf.java

```
1 Type exprType = expr.verifyExpr(compiler, localEnv, currentClass);
2 Type instanceType = typeInstance.verifyType(compiler);
3
4 if (!(exprType.isClass() || exprType.isNull())){
5     throw new ContextualError("Instanceof could only be applied to a class or nullType, but a " +
6         exprType + " was given.", getLocation());
7 }
```

### Erreur (Le type de l'instance n'est pas celui d'une classe) — InstanceOf.java

```
1 if (!(instanceType.isClass())){
2     throw new ContextualError("Instanceof expected a class type but a " + instanceType + " was
3         given.", getLocation());
4 }
```

#### Exemple incorrect

```
1 class A {}
2
3 {
4     float f = 2.71;
5     if (f instanceof A) {
6         println("ça marche pas");
7     }
8 }
```

```
1 {
2     int x = 3;
3
4     if (x instanceof int) {
5         println("ça marche pas");
6     }
7 }
```

#### Exemple correct

```
1 class A {}
2 class B {}
3
4 {
5     A a;
6     a = new A();
7
8     if (a instanceof B) {
9         println("true");
10    } else {
11        println("false");
12    }
13 }
```

```
1 class A {}
2
3 {
4     if (null instanceof A) {
5         println("true");
6     } else {
7         println("false");
8     }
9 }
10 }
```