# PAVEL NEDZELSKIY

# **Objective**

To get a position of Middle Web Developer

# **Summary**

IT Experience 10+ years
Web Programming - 4+ years
Web Design - 2+ years
Drafting of technical documentation and testing – 5+ years

Experience in develop web applications for different purposes (e-shops, personal sites, landing pages etc)

Highly motivated, sociable, able to work in team, ready to learn, flexible.

# Personal

Date of birth: October 24, 1986.

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Personal Site: www.nedzelskiy.tk

#### **Education**

Kyiv National University of Technology and Design, faculty of Mechatronics and Computer Technologies, specialty "Computer-aided technological processes and manufactures" (full-time student). Graduated in 2008.

#### **Skills**

Operation systems: MS Windows - 10+ years, Linux (Debian) - 3+ years.

Web Programming: HTML, CSS, JS, jQuery, PHP - 4+ years, XHTML, XML, XSL, Yii, Yii2, Twitter Bootstrap, Sass, Less, PHPUnit, ORM Active Record – 1 year.

Databases: MySQL - 3+ years, Redis, PostgreSQL - 1 year.

Desktop: Photoshop – 2+ years.

Languages: English - Pre-intermediate, Russian and Ukrainian - native.

# **Experience Records**

# May 2015 - Present Time Adphone (<u>www.adphone.biz</u>)

Position: Middle WEB Developer

#### Responsibilities:

- development of new functionality and refactoring (Yii/Yii2);
- development and decoration of web pages (HTML4/5, CSS2/3, SASS for desktop and mobile versions);
- development of client-side functionality (Javascript, jQuery, jQuery UI);
- development of server-side part (PHP5);
- database support (PostgreSQL, Redis).

March 2015 - April 2015 Freelance project (redesign)

Position: Full stack developer

#### Achievements:

- design with landing principles;
- navigation capability improvement;
- front-end development (including AJAX technology);
- design to supports different gadgets.

March 2013 - February 2015 Own project jPAC

Position: Full stack developer

#### Achievements:

- development of online browser game with Javascript, which supports different levels and multiplayer mode;
- development of friendly environment for testing;
- creation of a movie about game.

#### July 2012 - March 2013 Freelance project GIFTS

#### Achievements:

- development of cross-browser online shop with MVC design pattern;
- development of administrator's interface;
- ordering with AJAX.

# September 2009 - July 2011 Internet game magazine "RELOAD"

Position: Chief redactor's assistant

#### Responsibilities:

- creation and design of psd-pages with Photoshop;
- official representative of the magazine in Ukraine;
- visiting conferences;
- taking interviews;
- writing articles.

February 2013 - May 2015 Parus Corporation

Position: Technical writer and tester Responsibilities:

- creation of different documentation and guides for users and administrators;
- testing of modules developed with Java and Delphi.

September 2008 - February 2013
Parus Corporation

Position: Technical writer

Responsibilities: creation of different documentation and guides for users and

administrators.