

PAVEL NEDZELSKIY

Objective

Get a position of Middle Web Developer with ability take Senior/Team Lead positions in future

Summary

IT Experience 10+ years

Web Programming - 5+ years

Drafting of technical documentation and testing – 3+ years

Experience in develop web applications for different purposes (e-shops, personal sites, landing pages etc)

Highly motivated, sociable, able to work in team, ready to learn, flexible.

Personal

Date of birth: October 24, 1986.

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Education

Kyiv National University of Technology and Design, faculty of Mechatronics and Computer Technologies, specialty "Computer-aided technological processes and manufactures" (full-time student). Graduated in 2008.

Skills

Operation systems: MS Windows - 10+ years, Linux (Debian) - 3+ years.

Web Programming:

HTML, CSS, JS, jQuery, PHP, Twig – 5+ years.

Yii, Yii2, NodeJs, Silex, sass, Jasmine, Mocha, php unit, LoDash, Ejs – 1 year.

Databases: MySQL - 3+ years.

Less than 1 year: Twitter bootstrap, ECMAScript, Typescript, Backbone, Sails, Angular, Sequelize, Vue, MongoDB, Mongoose, Redis, PostgreSQL.

Other: git, gulp, Composer, Npm, Bower, Apache, Nginx, curl, BEM methodologic, IDE Netbeans/Webstorm/Atom.

Languages: English - Pre-intermediate, Russian and Ukrainian - native.

Experience Records

November 2015 – Present Time
Fironet

Project ucargo

Development from scratch of a new, ambitious project of the Lithuanian company Cargo. This is b2b project similar to uber system. The technologies used : NodeJS, Express, SailsJS, Vue, Mysql, Sequelize, Mocha, Jasmine and others.

November 2015 – Present Time
Fironet

Project Trainer (<http://trener.ua>)

Developing from scratch of new project "Trainer" - sport trainer search. Project is available in 8 languages and will be launched in 7 countries (currently is launched in Ukraine).

Some videos about this project:

<https://www.youtube.com/embed/cfzVjXyNFfo>

<https://www.youtube.com/embed/6lQYT56Bu6U>

<https://www.youtube.com/embed/BdMkJnWwcUU>

Responsibilities:

- creating of project's architecture from scratch;
- choosing of web technologies;
- creating of UI, participation in design of UI;
- creating site from psd layout;
- creating of client and server parts;
- design, creating and filling of database (parsing of information from different sources);
- creating modules for interaction with the API of social networks and Google Maps;
- creating of logging and migration systems;
- creating project build system;
- testing using php unit;
- installation and configuration of the virtual hosting;

- deploy web applications to the virtual hosting;
- maintenance, update, production deploy.

Technologies of trener.ua:

Server-side:

- PHP;
- Silex Framework (with modules);
- MySQL Date Base (innodb, multi triggers support);
- Twig Templater;
- PHP Active Record ORM;
- Phinx Migration Engine;
- SCSS (gulp compile);
- Gulp (project builder)
- Monolog Logger;
- PHP Unit Test;
- PHP WebTestCase;
- Social API;
- Google Maps API.

Standart PSR, Component render elements, MVC Project Structure, Git

Client-side:

- HTML 5;
- CSS3;
- Native Javascript;
- JQuery Library;
- JQuery UI;
- Twig Template render Lib;
- Bootstrap 4

Module js architecture, Ajax, Json

May 2015 – November 2015
Adphone (www.adphone.biz)

Position: Middle WEB Developer

Responsibilities:

- development of new functionality and refactoring (Yii/Yii2);
- development and decoration of web pages (HTML4/5, CSS2/3, SASS for desktop and mobile versions);
- development of client-side functionality (Javascript, jQuery, jQuery UI);
- development of server-side part (PHP5);
- database support (PostgreSQL, Redis).

July 2012 - April 2015
Freelance projects, own projects (GIFTS, JPAC)

Position: Full stack developer

Achievements:

- design with landing principles;
- navigation capability improvement;
- front-end development (including AJAX technology);
- design to supports different gadgets.
- development of online browser game with Javascript, which supports different levels and multiplayer mode;
- development of friendly environment for testing;
- creation of a movie about game.
- development of cross-browser online shop with MVC design pattern;
- development of administrator's interface;
- ordering with AJAX.

September 2008 - May 2015
Parus Corporation

Position: Technical writer and tester

Responsibilities:

- creation of different documentation and guides for users and administrators;
- testing of modules developed with Java and Delphi.