**PAVEL NEDZELSKIY**

October 24, 1986, Ukraine

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Summary

IT Experience: 8+ years  
Web Programming: 6+ years  
Drafting of technical documentation and testing: 3+ years  
English level: Intermediate

Experience in developing web applications for different purposes (live-statistics aggregation platforms, b2b, b2с, e-shops, personal/corporate sites, etc.).

Experience in Scrum methodology and leading developers.

Highly motivated, sociable, able to work in a team, passion to learn, flexible, ready for business trips.

Education

Kyiv National University of Technology and Design, Faculty of Mechatronics and Computer Technologies, specialty "Computer-aided technological processes and manufactures" (full-time student). Graduated in 2008.

Skills

Html, Css, Scss, Javascript, Typescript, React (Redux, MobX, Thunk/Saga, Storybook), Webpack, Mocha, Enzyme, Eslint/Tslint, Node.js, Php (Laravel, Yii, Silex), Go, Mysql, Redis, GraphQl, Websocket, Git, Jira, Slack, Bitbucket.

OOP and functional programing, patterns, SOLID, DRY, YAGNI, KISS, clean code.

Languages

English – Intermediate, Russian and Ukrainian – native

Experience Records

**February 2019 – Present time  
Sport Labs Groups**

Project: Espace (under development, MPV status)   
Position: Team Lead and Lead Engineer of frontend developers department, Architect

The project is an e-sports analytical platform that aggregates online games translations, statistics, historical and online data, and betting.

My responsibility includes such parts us: choosing technologies stack, creating project architecture from scratch, interviewing and organizing a team of developers, estimating the speed of development process and creating a workflow with code review, working in close touch with business holders and designers.

For technical stack, we're using the newest versions and features of most popular development stuff of nowadays: React with Typescript, Scss, Webpack, WebSockets, Node.JS, atomic design, solid principles.

**February 2018 – February 2019  
6-Sytems (Sixt)**

Project: DriveNow ([https://www.drive-now.com](https://www.drive-now.com/en))  
Position: React and Go developer

DriveNow – it is a useful, simple, professional and profitable Carsharing service that integrated into such European countries as Germany, Italy, Belgium, Denmark, Finland and others. Being of a 50% part of multinational car rental company Sixt until July 2018, DriveNow was totally purchased by huge BMW Concern with the main development office in Munich.

As a developer of DriveNow team, I am responsible for corporate site drive-now.com, its frontend part (written in React + Redux, NodeJS); Middle-layer (written in Go) that provides API for content, caching and external request management system; and Drupal that keep all content. Besides this, I am also developing a web-shared project that holds all common react components for all DriveNow projects and Admin Tool that manage all DriveNow projects, fixing bugs, do refactoring, implementing new features and new technologies in project stack.

**December 2016 – February 2018  
Dukascopy Swiss Forex Bank And Marketplace**

Project: Forex-trades widgets (<https://www.dukascopy.com/trading-tools>)  
Position: Full-stack web developer

For this period of my work-life, I was responsible for client-side widgets that collect process and show information about Forex trades in real time on web pages. We used Google Closure library with Ant utility for compiling our JS code in one minimized bundle for using on web pages. On server-side, I was developing a widget server written in pure PHP code and widget corporate site written in Laravel Framework. Both of them used the MySQL database.

**November 2015 – December 2016  
Fironet**

Project: Trainer ([http://trener.ua](http://trener.ua/))  
Position: Full-stack web developer, Project Architect

Developing from scratch of new web project "Trainer" – sports coach search. The project is available in eight languages for seven countries. I was responsible for the creating of an architecture of the project, choosing of project stack technologies, frontend and backend code, MySQL database, settings of production Linux-nginx server and deploy process, so in total – for everything except design. At some period, I was leading junior college and conducted job interviews.  
  
You can also find some videos about this project here:

* <https://www.youtube.com/embed/cfzVjXyNFfo>
* <https://www.youtube.com/embed/6lQYT56Bu6U>
* <https://www.youtube.com/embed/BdMkJnWwcUU>

Since July 2015, in parallel with my main project "Trainer", I also started to develop with my Lithuanian-side colleges from scratch a new ambitious b2b project – cargo uber. The technologies used: NodeJS, Express, SailsJS, Vue, Mysql, Sequelize, Mocha, Jasmine, and others.

**May 2015 – November 2015  
Adphone** ([http://m.adphone.biz](http://m.adphone.biz/))

Project: Kyivstar and MTS marketplaces and advertisements

[http://mr.kyivstar.ua/mp](http://mr.kyivstar.ua/mp/)  
 <http://mr.kyivstar.ua/calls>

Position: Middle Full-stack web developer

Responsibilities:

* development of new functionality and refactoring (Yii/Yii2)
* development and decoration of web pages
* development of client-side functionality
* development of server-side part
* database support (PostgreSQL, Redis)

**July 2012 – May 2015  
Freelance projects**

Projects: A lot of different freelance projects, the most interesting for my opinion was a JPAC:  
 [http://jpac.adr.com.ua](http://jpac.adr.com.ua/)  
 <https://www.youtube.com/watch?v=MaK2zLl4-Nk>  
Position: Junior – Middle Full-stack web developer

In this period, I was working for developing e-shop sites (from scratch to production versions), landings, JS and PHP scripts, online browser games and managing to do other freelance orders such us: develop PSD to HTML/CSS/JS, create backend PHP code with REST API, refactoring, fixing bugs etc.

**September 2008 – May 2015  
Parus Corporation** ([http://parus.ua](http://parus.ua/))

Project: Enterprise Resource Planning System ([http://parus.ua/ua/139](http://parus.ua/ua/139/))  
Position: Technical writer and tester

Responsibilities:

* drafting of different documentation and guides for users and administrators
* testing of modules developed with Java and Delphi