**PAVEL NEDZELSKIY**

Objective

To get a position of Middle Web Developer

Summary

IT Experience 10+ years  
Web Programming - 4+ years  
Web Design - 2+ years  
Drafting of technical documentation and testing – 5+ years

Experience in develop web applications for different purposes (e-shops, personal sites, landing pages etc)

Highly motivated, sociable, able to work in team, ready to learn, flexible.

Personal

Date of birth: October 24, 1986.  
Contacts: +38 (068) 591-22-48, [pavel.nedzelskiy@gmail.com](mailto:pavel.nedzelskiy@gmail.com)  
Personal Site: [www.nedzelskiy.tk](http://www.nedzelskiy.tk)

Education

Kyiv National University of Technology and Design, faculty of Mechatronics and Computer Technologies, specialty "Computer-aided technological processes and manufactures" (full-time student). Graduated in 2008.

Skills

Operation systems: MS Windows - 10+ years, Linux (Debian) - 3+ years.

Web Programming: HTML, CSS, JS, jQuery, PHP - 4+ years, XHTML, XML, XSL, Yii, Yii2, Twitter Bootstrap, Sass, Less – 1 year.

Databases: MySQL - 3+ years, Redis, PostgreSQL - 1 year.

Desktop: Photoshop – 2+ years.

Languages: English - Pre-intermediate, Russian and Ukrainian - native.

Experience Records

May 2015 - Present Time  
Adphone (www.adphone.biz)

Position: Middle WEB Developer

Responsibilities:

• development of new functionality and refactoring (Yii/Yii2);  
• development and decoration of web pages (HTML4/5, CSS2/3, SASS for desktop and mobile versions);  
• development of client-side functionality (Javascript and jQuery);  
• development of server-side part (PHP5);  
• database support (PostgreSQL).

March 2015 - April 2015  
Freelance project (redesign)

Position: Full stack developer

Achievements:

• design with landing principles;  
• navigation capability improvement;  
• front-end development ( including AJAX technology);  
• design to supports different gadgets.

March 2013 - February 2015  
Own project jPAC

Position: Full stack developer

Achievements:

• development of online browser game with Javascript, which supports different levels and multiplayer mode;  
• development of friendly environment for testing;  
• creation of a movie about game.

July 2012 - March 2013  
Freelance project GIFTS

Achievements:

• development of cross-browser online shop with MVC design pattern;  
• development of administrator's interface;  
• ordering with AJAX.

September 2009 - July 2011  
Internet game magazine "RELOAD"

Position: Chief redactor's assistant

Responsibilities:

• creation and design of psd-pages with Photoshop;  
• official representative of the magazine in Ukraine;  
• visiting conferences;  
• taking interviews;  
• writing articles.

February 2013 - May 2015  
Parus Corporation

Position: Technical writer and tester  
Responsibilities:

• creation of different documentation and guides for users and administrators;  
• testing of modules developed with Java and Delphi.

September 2008 - February 2013  
Parus Corporation

Position: Technical writer

Responsibilities: creation of different documentation and guides for users and administrators.