

Strings

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Core Java Technology

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String in Java

- A string is a **sequence** of **characters**.
- In many programming languages, a string is considered as an **array of characters**.
- In Java, a **string** is considered as an **object** of **String** class (i.e., `java.lang.String`).

Outline of Presentation

- 1 String class
- 2 StringBuffer class
- 3 StringTokenizer class
- 4 Command-Line Arguments

Creating a String Object

- Earlier, we have passed **string literals** to `println()` method.
- The Java **compiler** actually **converts** these **string literals** into **String objects** and passes to `println()` method.
- To create a string explicitly, we use the following syntax:

```
1 String s = new String("String in Java");
```

- Alternatively, we can declare and create a string using the following syntax:

```
1 String s = "String in Java";
```

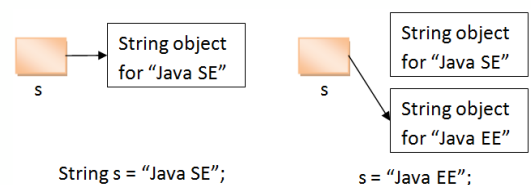
- We can also create a string from an array of characters:

```
1 char[] chars = {'S','t','r','i','n','g',' ','i','n',' ','J','a','v','a'};
2 String s = new String(chars);
```

String is Immutable

- A String object is **immutable**. That means, its **contents cannot be changed**.
- For the following code, a new string object is created when the second statement is executed:

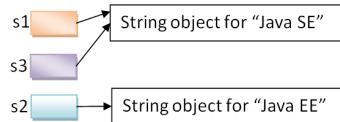
```
1 String s = "Java SE";
2 s = "Java EE";
```



Interned String

- As String is immutable, the JVM uses a **unique instance** for same string **literals** to save **memory** and improve **efficiency**.
- Such instance is called **interned**.

```
1 String s1 = "Java SE";
2 String s2 = new String("Java EE");
3 String s3 = "Java SE";
```



String Comparison

- For comparing values of two variables of **primitive** type we use **==** comparison **operator**.
- But, since a **string** in Java is an **object**, two strings **cannot** be **compared** using **==** comparison **operator**.
- To compare two strings, Java provides **equals()** method in String class.
- The signature of the equals() method is as follows:

```
1 boolean equals(String);
```

Program: String Comparison, Slide - I

```
1 class StringComparison{
2     public static void main(String[] args){
3         String s1 = "Java SE";
4         String s2 = "Java SE";
5         String s3 = new String("Java SE");
6         System.out.println("String comparison
7             using == and !=");
8         if(s1==s2)
9             System.out.println(s1+" == "+s2);
10        else
11            System.out.println(s1+" != "+s2);
12        if(s1==s3)
13            System.out.println(s1+" == "+s3);
14        else
15            System.out.println(s1+" != "+s3);
16        System.out.println("String comparison
17            using equals() method");
```

Program: String Comparison, Slide - II

```
17         if(s1.equals(s2))
18             System.out.println(s1+" equals "+s2);
19         else
20             System.out.println(s1+" !=equals "+s2);
21         if(s1.equals(s3))
22             System.out.println(s1+" equals "+s3);
23         else
24             System.out.println(s1+" !=equals "+s3);
25     }
26 }
```

Program: String Comparison, Slide - III

```
D:\programs\CJT\programs\arrayString>javac StringComparison.java
D:\programs\CJT\programs\arrayString>java StringComparison
String comparison using == and !=
Java SE == Java SE
Java SE != Java SE
String comparison using equals() method
Java SE equals Java SE
Java SE equals Java SE
```

Ordering and Comparison using compareTo()

- To **compare** two string, we can also use **compareTo()** method, as shown below:

```
1 s1.compareTo(s2);
```

- The compareTo() **returns 0** if two **strings** are **equal**. Note: **equals()** method returns **boolean** value.
- The compareTo() can be used to **order strings** in **lexicographic** (dictionary) order.
 - If s1 comes first (in lexicographic order) than s2, then compareTo() will return value less than 0
 - If s1 comes after s2 (in lexicographic order), then compareTo() will return value greater than 0.
 - The exact return value will be the difference between the first non-matching characters of s1 and s2.

Program: Comparison and Ordering, Slide - I

```

1 class StringCompareTo{
2     public static void main(String[] args){
3         String s1 = "Java SE";
4         String s2 = "Java se";
5         String s3 = new String("Java SE");
6         String s4 = new String("Java EE");
7         int result=0;
8
9         System.out.println("String comparison
10            using compareTo()");
11         if(s1.compareTo(s3)==0)
12             System.out.println("\t"+s1+" == "+s3);
13         else
14             System.out.println("\t"+s1+" != "+s3);
15
16         System.out.print("Ordering strings using
17            compareTo(), RV=");
18         if((result=s1.compareTo(s2))<0){

```

Program: Comparison and Ordering, Slide - II

```

17         System.out.println(result);
18         System.out.println("\t"+s1);
19         System.out.println("\t"+s2);
20     } else{
21         System.out.println(result);
22         System.out.println("\t"+s2);
23         System.out.println("\t"+s1);
24     }
25
26     System.out.print("Ordering strings using
27        compareTo(), RV=");
28     if((result=s2.compareTo(s4))<0){
29         System.out.println(result);
30         System.out.println("\t"+s2);
31         System.out.println("\t"+s4);
32     } else{
33         System.out.println(result);
34         System.out.println("\t"+s4);
35         System.out.println("\t"+s2);

```

Program: Comparison and Ordering, Slide - III

```

35     }
36 }
37 }

```

Program: Comparison and Ordering, Slide - IV

```

D:\programs\CJT\programs\arrayString>javac StringCompareTo.java
D:\programs\CJT\programs\arrayString>java StringCompareTo
String comparison using compareTo()
Java SE == Java SE
Ordering strings using compareTo(), RV=-32
Java SE
Java se
Ordering strings using compareTo(), RV=46
Java EE
Java se

```

Other ways of String comparison

- To compare two strings, we can use `compareTo()`
- If we want to **compare** strings **ignoring cases**, we can use `equalsIgnoreCase()` method.
- To compare strings, we **cannot** use comparison **operators** such as `>`, `>=`, `<`, `<=`, or `!=`.

String Methods

Length, Characters, Combining, and Substring

```

1 int length();
2 char charAt(int index);
3 String concat(String s2);
4 String substring(int start);
5 String substring(int start, int end);

```

- The `length()` method returns the number of characters.
- The `charAt(index)` method returns the character present on the specified index.
- The `concat(s2)` method returns a new string that concatenates invoking string with `s2`.
- The `substring(start)` method returns a new string containing characters starting from `start` index to the last character.
- The `substring(start, end)` method returns a new string containing characters starting from **start index** to the **end index-1**.

Program: Extract Information, Slide - I

```

1 import java.util.Scanner;
2 class ExtractInformation{
3     public static void main(String[] args){
4         Scanner input=new Scanner(System.in);
5         String s;
6         String[] info;
7
8         System.out.println("Format Ex:
9             IT000-Harshad Prajapati");
10        System.out.print("Enter profile name: ");
11        s = input.nextLine();
12        if(isValid(s)){
13            printValidity(s);
14            info=extractInfo(s);
15            System.out.println("Extracted
16                Information of "+s);
17            System.out.println("\tBranch:
18                "+info[0]);

```

Program: Extract Information, Slide - II

```

16        System.out.println("\tSeq. No :
17            "+info[1]);
18        System.out.println("\tName:
19            "+info[2]);
20    }
21    else{
22        printValidity(s);
23    }
24    public static void printValidity(String s){
25        if(isValid(s))
26            System.out.println("Valid: "+s);
27        else
28            System.out.println("Invalid: "+s);
29    }
30    public static boolean isValid(String s){
31        if(s.charAt(5)=='-')
32            return true;

```

Program: Extract Information, Slide - III

```

33        return false;
34    }
35    public static String[] extractInfo(String
36        s){
37        String[] result={"",""," "};
38        result[0]=s.substring(0,2);
39        result[1]=s.substring(2,5);
40        result[2]=s.substring(6);
41
42        return result;
43    }

```

Program: Extract Information, Slide - IV

```

D:\programs\CJT\programs\arrayString>javac ExtractInformation.java

D:\programs\CJT\programs\arrayString>java ExtractInformation
Format Ex: IT000-Harshad Prajapati
Enter profile name: IT108-Devang Mehta
Valid: IT108-Devang Mehta
Extracted Information of IT108-Devang Mehta
    Branch: IT
    Seq. No : 108
    Name: Devang Mehta

D:\programs\CJT\programs\arrayString>java ExtractInformation
Format Ex: IT000-Harshad Prajapati
Enter profile name: EC108 Sabbir Bhatia
Invalid: EC108 Sabbir Bhatia

```

String Methods

Convert, Replace, Trim, and Split

```

1 String toUpperCase();
2 String toLowerCase();
3 String trim();

```

- The toUpperCase() method returns a new string with all characters converted to uppercase.
- The toLowerCase() method returns a new string with all characters converted to lowercase.
- The trim() method removes leading and trailing blank characters.

String Methods

Convert, Replace, Trim, and Split

```

1 String replace(char oldC, char newC);
2 String replaceFirst(String oldS, String newS);
3 String replaceAll(String oldS, String newS);
4 String[] split(String delimiter);

```

- The replace(oldC, newC); method returns a new string with all matching old characters replaced by new characters.
- The replaceFirst(oldS, newS); method returns a new string with the first matching substring (old) replaced by new substring.
- The replaceAll(oldS, newS); method returns a new string with all matching substrings (old) replaced by new substring.
- The split(delimiter); method returns an array of strings consisting of the substrings split by the specified delimiter.

Program: Processing a String, Slide - I

```

1 class ProcessString{
2     public static void main(String[] args){
3         String s = "  Jav SE and Jav EE are Java
4             Technology.  ";
5         System.out.print("Original string s = ");
6         System.out.println(s);
7         s = s.trim();
8         System.out.println("After trim(), s =
9             "+s);
10        System.out.println("After toUpperCase, s
11            = "+s.toUpperCase());
12        System.out.println("After toUpperCase, s
13            = "+s.toLowerCase());
14        System.out.println("After
15            replaceAll(\"Jav\", \"Java\"), s = "+
16            s.replaceAll("Jav", "Java"));
17        System.out.println("After
18            replaceAll(\"Jav \", \"Java\"), s = "+
19            s.replaceAll("Jav ", "Java "));
20    }
21 }

```

Program: Processing a String, Slide - II

```

13         s.replaceAll("Jav ", "Java"));
14
15         String dateTime = "1/1/2000 12:30:59";
16         System.out.println("Splitting string
17             "+dateTime);
18         String[] parts = dateTime.split(" ");
19         for(int i=0; i<parts.length; i++)
20             System.out.println("\t"+parts[i]);
21     }
22 }

```

Program: Processing a String, Slide - III

```

D:\programs\CIT\programs\arrayString>java ProcessString
Original string s =   Jav SE and Jav EE are Java Technology.
After trim(), s = Jav SE and Jav EE are Java Technology.
After toUpperCase, s = JAV SE AND JAV EE ARE JAVA TECHNOLOGY.
After toLowerCase, s = jav se and jav ee are java technology.
After replaceAll("Jav", "Java"), s = Java SE and Java EE are Javaa Technology.
After replaceAll("Jav ", "Java"), s = JavaSE and JavaEE are Java Technology.
Splitting string 1/1/2000 12:30:59
1/1/2000
12:30:59

```

String Methods

Knowing Index of String or Character

```

1 int indexOf(char ch);
2 int indexOf(char ch, int fromIndex);
3 int indexOf(String s);
4 int indexOf(String s, int fromIndex);

```

- All these methods **return -1**, if **match** is **not found**.
- The `indexOf(ch)`; returns the first occurrence of character `ch` in the invoking string.
- The `indexOf(ch, fromIndex)`; returns the first occurrence of character `ch` **after** `fromIndex`, in the invoking string.
- The `indexOf(s)`; returns the first occurrence of string `s` in the invoking string.
- The `indexOf(s, fromIndex)`; returns the first occurrence of string `s` **after** `fromIndex`, in the invoking string.

String Methods

Knowing Index of String or Character

```

1 int lastIndexOf(char ch);
2 int lastIndexOf(char ch, int fromIndex);
3 int lastIndexOf(String s);
4 int lastIndexOf(String s, int fromIndex);

```

- All these methods **return -1**, if **match** is **not found**.
- The `lastIndexOf(ch)`; returns the last occurrence of character `ch` in the invoking string.
- The `lastIndexOf(ch, fromIndex)`; returns the last occurrence of character `ch` **before** `fromIndex`, in the invoking string.
- The `lastIndexOf(s)`; returns the last occurrence of string `s` in the invoking string.
- The `lastIndexOf(s, fromIndex)`; returns the last occurrence of string `s` **before** `fromIndex`, in the invoking string.

String Methods

Match, Replace, and Split with Patterns

```

1 boolean matches(String re);
2 String replaceFirst(String re, String s);
3 String replaceAll(String re, String s);
4 String[] split(String re);

```

- For comparing two strings, we use `equals()`.
- However, `matches()` provides us to check equality using **regular expression-RE** (pattern).
- We can also pass regular expression (pattern) to `replaceFirst()`, `replaceAll()` and `split()` methods.

Program: Processing a String with RE, Slide - I

```

1 class ProcessStringRE{
2     public static void main(String[] args){
3         String s = "Jav SE and Jav EE are Java
4             Technology.";
5         String profileName1 = "IT000-Harshad
6             Prajapati";
7         String profileName2 = "IT000 Harshad
8             Prajapati";
9         String dateTime = "1/1/2000 12:30:59";
10
11         System.out.print("Original string s = ");
12         System.out.println(s);
13
14         System.out.println("replaceAll
15             (\"Java|Java\\\", \"Java\\\")\", s = "+
16             s.replaceAll("Java|Java", "Java"));

```

Program: Processing a String with RE, Slide - II

```

14         System.out.println("replaceAll
15             (\"Java|Java\\\", \"Java\\\")\", s = "+
16             s.replaceAll("Java|Java", "Java"));
17
18         System.out.println(profileName1+
19             ".matches(\".*-.*\") = "+
20             profileName1.matches(".*-.*"));
21         System.out.println(profileName2+
22             ".matches(\".*-.*\") = "+
23             profileName2.matches(".*-.*"));
24
25         System.out.println("Splitting string
26             "+dateTime);
27         String[] parts = dateTime.split("[ /:]");
28         for(int i=0;i<parts.length;i++)
29             System.out.println("\t"+parts[i]);
30     }
31 }

```

Program: Processing a String with RE, Slide - III

```

D:\programs\CJT\programs\arrayString>javac ProcessStringRE.java
D:\programs\CJT\programs\arrayString>java ProcessStringRE
Original string s = Jav SE and Jav EE are Java Technology.
replaceAll("Jav|Java","Java"), s = Java SE and Java EE are Javaa Technology.
replaceAll("Java|Jav","Java"), s = Java SE and Java EE are Java Technology.
IT000-Harshad Prajapati.matches(".*-.*") = true
IT000 Harshad Prajapati.matches(".*-.*") = false
Splitting string 1/1/2000 12:30:59
1
1
2000
12
30
59

```

Outline of Presentation

- 1 String class
- 2 StringBuffer class
- 3 StringTokenizer class
- 4 Command-Line Arguments

StringBuffer and StringBuilder

- String object is immutable.
- StringBuffer and StringBuilder classes allow us to **add**, **insert**, or **append** new contents.
- StringBuffer and StringBuilder provide replacement for String class
- StringBuffer and StringBuilder are similar
 - **StringBuffer** is used if it is to be accessed among **multiple threads**. (Methods are synchronized)
 - **StringBuilder** is used if it is **not** to be accessed among **multiple threads**.
- Following constructors allow us to create StringBuffer object

```

1 StringBuffer(); //empty with capacity 16
2 StringBuffer(int capacity); //empty with
3     indicated capacity
4 StringBuffer(String s); //with capacity=
5     length of string plus 16

```

Methods of StringBuffer

- There are many forms of append() and insert() methods, i.e., for various primitive types, char array, and string. We show only widely used methods.

```

1 StringBuffer append(String s);
2 StringBuffer insert(int offset, String s);
3 StringBuffer delete(int startIndex, int
4     endIndex);
5 StringBuffer deleteCharAt(int index);

```

- The append() method **appends** given string **s** into the StringBuffer.
- The insert() method **inserts** the given string **s** at the specified **offset** in StringBuffer.
- The delete() method **deletes** characters from **startIndex** to **endIndex-1**.
- The deleteCharAt() method **deletes** character at the **specified index**.

Methods of StringBuffer

```
1 StringBuffer replace(int startIndex, int
    endIndex, String s);
2 StringBuffer reverse();
3 void setCharAt(int index, char ch);
```

- The replace() method **replaces** the characters from **startIndex** to **endIndex-1** with the specified string **s**.
- The reverse() method **reverses** the characters of the StringBuffer.
- The setCharAt() method **sets** a **new character** at the specified **index**.

Methods of StringBuffer

```
1 String toString();
2 String substring(int startIndex);
3 String substring(int startIndex, int endIndex);
4 char charAt(int index);
5 int length();
6
7 int capacity();
8 void setLength(int newLength);
9 void trimToSize();
```

- The methods: toString(), substring(), charAt(), and length() are similar to that of String class.
- The capacity(); method returns the **capacity** of the StringBuffer.
- The setLength(); method sets **new length** of StringBuffer.
- The trimToSize(); method **reduces storage** size used for the StringBuffer.

Program: Multiplication Table, Slide- I

```
1 class MultiplicationTable{
2     public static void main(String[] args){
3         StringBuffer buffer = new StringBuffer();
4         int product=0;
5         buffer.append("      Multiplication
6             Table"+'\n');
7         buffer.append("-----");
8         buffer.append("-----"+'\n');
9
10        buffer.append(" | ");
11        for(int j=1;j<=9;j++){
12            buffer.append(" "+j);
13        }
14        for(int i=1;i<=9;i++){
15            buffer.append(i+" | ");
16            for(int j=1;j<=9;j++){
17                product = i*j;
```

Program: Multiplication Table, Slide- II

```
18         if(product<10)
19             buffer.append("  "+product);
20         else
21             buffer.append(" "+product);
22         }
23         buffer.append(" "+'\n');
24     }
25     System.out.println(buffer);
26 }
27 }
```

Program: Multiplication Table, Slide- III

```
D:\programs\CJT\programs\arrayString>javac MultiplicationTable.java
D:\programs\CJT\programs\arrayString>java MultiplicationTable
Multiplication Table
-----
|  1  2  3  4  5  6  7  8  9
1 |  1  2  3  4  5  6  7  8  9
2 |  2  4  6  8 10 12 14 16 18
3 |  3  6  9 12 15 18 21 24 27
4 |  4  8 12 16 20 24 28 32 36
5 |  5 10 15 20 25 30 35 40 45
6 |  6 12 18 24 30 36 42 48 54
7 |  7 14 21 28 35 42 49 56 63
8 |  8 16 24 32 40 48 56 64 72
9 |  9 18 27 36 45 54 63 72 81
```

Outline of Presentation

- 1 String class
- 2 StringBuffer class
- 3 **StringTokenizer class**
- 4 Command-Line Arguments

StringTokenizer class

- StringTokenizer class is available in `java.util` package.
- StringTokenizer **breaks** a **string** into **pieces** so that **information** contained in string can be **retrieved** and **processed**.
- For example, we want to separate out all words of a sentence.
- While constructing StringTokenizer, We can specify a set of **delimiters**, which break string into pieces.
- These pieces are called **tokens**.
- For example, for a string "Welcome to Java World", the tokens are Welcome, to, Java, and World.

StringTokenizer class

- There are three forms of constructors:

```
1 StringTokenizer(String s);
2 StringTokenizer(String s, String delim);
3 StringTokenizer(String s, String delim,
  boolean returnTokens);
```

- The first constructor creates a string tokenizer for the give string **s** with **delimiters** as **white space characters**, ' ' '\t\n\r' (a space, tab, new line, and carriage return), and delimiters are not returned as tokens.
- The second form is similar to the first one, but it allows to **specify delimiters**.
- The third form is similar to the second one, but allows to specify **whether tokens** should be **returned or not**.

Methods of StringTokenizer

```
1 boolean hasMoreTokens();
2 String nextToken();
3 String nextToken(String delim);
```

- The `hasMoreTokens();` method returns **true** if there is any **token left** in the string. It is generally used in **loop continue-condition**.
- The `nextToken();` method returns the **next token** in the string.
- The `nextToken(delim);` method returns the **next token** after **resetting** the **delimiter** to the specified `delim`.

Program: Use of StringTokenizer, Slide - I

```
1 import java.util.StringTokenizer;
2 class UseStringTokenizer{
3     public static void main(String[] args){
4         StringTokenizer st1=new
5             StringTokenizer("Welcome to Java");
6         System.out.println("Tokens of "+ "Welcome
7             to Java");
8         while(st1.hasMoreTokens()){
9             System.out.println("\t"+
10                 st1.nextToken());
11         }
12         StringTokenizer st2=new
13             StringTokenizer("5+3=8", "+=", true);
14         System.out.println("Tokens with
15             delimiters of "+ "5+3=8");
16         while(st2.hasMoreTokens()){
17             System.out.println("\t"+
18                 st2.nextToken());
19         }
20     }
21 }
```

Program: Use of StringTokenizer, Slide - II

```
13 }
14 }
15 }
```

Program: Use of StringTokenizer, Slide - III

```
D:\programs\CJT\programs\arrayString>javac UseStringTokenizer.java

D:\programs\CJT\programs\arrayString>java UseStringTokenizer
Tokens of Welcome to Java
    Welcome
    to
    Java
Tokens with delimiters of 5+3=8
    5
    +
    3
    =
    8
```


Outline of Presentation

- 1 String class
- 2 StringBuffer class
- 3 StringTokenizer class
- 4 Command-Line Arguments

Passing Command-Line Arguments

- Earlier we learned to supply input to our program using two different ways:
 - Using Scanner class
 - Using command-line arguments
- We provide command-line arguments when we run our program using java interpreter, for example
 - java Program arg0 arg1 arg2
- These **command-line arguments** (arg0 arg1 arg2) are **placed** into a **String array** and are **passed** to **main() method**.
 - main(String[] args)
- Inside main() method, these arguments can be accessed using args[0], args[1], args[2], ...
- Each word separated by white space is considered as one argument.
- If **argument** itself contains **white spaces**, then it should be **enclosed** in **double quotes**, e.g., "Good Morning"

Program: Command-line Calculator, Slide - I

```

1 class Calc{
2     public static void main(String[] args){
3         int no1,no2;
4         double result=0;
5         char operator;
6         if(args.length!=3){
7             System.out.println("Please use as
8                 java Calc operand1 operator
9                 operand2");
10            System.exit(0);
11        }
12        no1=Integer.parseInt(args[0]);
13        operator=args[1].charAt(0);
14        no2=Integer.parseInt(args[2]);
15        switch(operator){
16            case '+':result=no1+no2;
17            break;
18            case '-':result=no1-no2;

```

Program: Command-line Calculator, Slide - II

```

17         break;
18         case '*':result=no1*no2;
19         break;
20         case '/':result=(no1*1.0)/no2;
21         break;
22     }
23     System.out.println(no1+" "+operator+"
24         "+no2+" = "+result);
25 }

```

Program: Command-line Calculator, Slide - III

```

D:\programs\CJT\programs\arrayString>javac Calc.java
D:\programs\CJT\programs\arrayString>java Calc 12 + 5
12 + 5 = 17.0
D:\programs\CJT\programs\arrayString>java Calc 12 - 5
12 - 5 = 7.0
D:\programs\CJT\programs\arrayString>java Calc 12 / 5
12 / 5 = 2.4
D:\programs\CJT\programs\arrayString>java Calc 12 * 5
Please use as java Calc operand1 operator operand2
D:\programs\CJT\programs\arrayString>java Calc 12 "*" 5
12 * 5 = 60.0

```

Summary of key terms

- String in Java, String class, Immutable string, interned string, string comparison, string ordering
- String methods
- StringBuffer and StringBuilder, Methods of StringBuffer
- StringTokenizer, methods of StringTokenizer
- Command-line arguments

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