System Design Interesting Reads

Basics:

System Design Cheatsheet · GitHub

System Design Primer

How to Succeed in a System Design Interview

Approach a System Design Interview

System Design, Chapter 2: Sharding

System Design, Chapter 3: Load Balancing

System Design, Chapter 4: Caching

System Design, Chapter 5: Indexes in Databases

System Design, Chapter 6: Proxies

System Design, Chapter 7: Queues

Milestone Research Papers:

The Google File System

Dynamo: Amazon's Highly Available Key-value Store

MapReduce: Simplified Data Processing on Large Clusters

TAO: Facebook's Distributed Data Store for the Social Graph

Kafka: a Distributed Messaging System for Log Processing

Bigtable: A Distributed Storage System for Structured Data

Spark: Cluster Computing with Working Sets

Log Structured Merge Tree

Popular Datastores:

Choose the right data store - Azure Application Architecture Guide

Redis vs Aerospike

Elasticsearch vs MongoDB

MongoDB vs CouchDB

Cassandra

Cassandra writes in depth. Surprises you can expect from a... | by Andrzej Ludwikowski

Cassandra Data Modelling

Why Cassandra writes faster than Traditional RDBMS?

When to use Cassandra and when to steer clear

Log Structured Merge Trees

How is data read? | Apache Cassandra 3.0

Redis

Redis Persistence - Redis

Goodbye Cache: Redis as a Primary Database

Transactions in Redis

Partitioning: how to split data among multiple Redis instances. – Redis

Horizontal scaling in/out techniques for redis cluster

Redis Cluster

Key Problems with Redis Persistence

Elasticsearch

Elasticsearch from the Top Down

Uses of Elasticsearch, and Things to Learn

Elasticsearch from the Bottom Up, Part 1

PostgreSql

Comparing Data Stores for PostgreSQL - MVCC vs InnoDB

Postgres MVCC

PostgreSQL 10: Partitions of partitions!

Mongo

How To Decide If MongoDB Is Right For You

Interesting Blogs:

All Company Blogs !!

Building Reliable Reprocessing and Dead Letter Queues with Kafka

A Practical Introduction to the Internals of Kafka Storage

How To Design A Scalable Rate Limiting Algorithm

Data Compression for Large-Scale Streaming Experimentation | by Netflix Technology Blog

WhatsApp-Engineering Inside-1. Real Time messaging are now an...

WhatsApp-Engineering Inside-2. In "WhatsApp-Engineering Inside-1" we...

NETFLIX system design. System Design

A Design Analysis of Cloud-based Microservices Architecture at Netflix

Microservice Architecture pattern

Resiliency: Cache Me If You Can

Microservices Design Patterns

Kafka Message Delivery Semantics

Replication In Depth - Kafka

Design Decisions for Scaling Your High Traffic Feeds

The Architecture Twitter Uses to Deal with 150M Active Users, 300K QPS, a 22 MB/S Firehose,

and Send Tweets in Under 5 Seconds

Instagram Saves Switching to Cassandra from Redis

Jepsen Blog

Aerospike Developer Blog - Medium

Patterns for distributed transactions within a microservices architecture

A Guide to Atomikos

How to do distributed locking

Taming Garbage Collection

Whatsapp Scale Connections per server Tips

Modern Cache

Real World Videos:

Jeff Dean's talk at Stanford

Building Billion user Load Balancer at Facebook

Netflix Guide to Microservices

Amazon DynamoDB deep dive

Twitter: Timelines at Scale

Advanced Techniques:

Bloom Filter

Cache Stampede

Request Coalescing

Three Tier Caching

Consistent Hashing

Actual Questions:

Easy

Design Chess

Design Tic-Tac-Toe

Design Elevator System

Medium

Design Uber

Design Instagram

Design Facebook Messenger

Design URL Shortener

Design Dropbox / Google Drive

Design News Feed System / Quora

Design Price Surging Service

Design AirBnb

Hard

Design YouTube / Netflix

Design Web Crawler

https://medium.com/airbnb-engineering/avoiding-double-payments-in-a-distributed-payments-system-2981f6b070bb