## MICROPROCESSORS AND INTERFACING

**Design Project** 

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Question – 24 Group 40

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## The Problem Statement (Weather Monitoring Station)

**System Description:** This system monitors weather parameters such as: Air Temperature, Air-Humidity, barometric Pressure and wind-speed. It then displays the average over regular intervals of an hour on a seven-segment display. The Display is continuous. Update of the display is done once in an hour. Weather parameters are sensed at regular intervals of 2 minutes.

The display is of the format: "Temperature – Value OC" and so on.

 Other than the regular display, the user can request the display of the weather parameters to be updated at any point of time by pressing a push button key. The accuracy of the parameters monitored has to be up to two decimal points.

#### **SPECIFICATIONS**

The analog input for the system is received from the sensors which are connected to an 8 bit parallel ADC (0808). These sensor modules generate analog voltages ~0-5V which is connected to the ADC, which in turn, generates an 8 bit value between 0 and 255.

There is an 8259 Programmable Interrupt controller device that accepts four interrupts from various sources, namely the timers, an external button and an EOC interrupt from the ADC. The IVT for the 8259 is stored in the ROM at a vector address of 80h onwards (corresponding to a memory address 80h\*4=00200h). There are two timer IC's (8253) generating interrupts every 2 minutes and every one hour.

Every two minutes, an interrupt is generated and an ISR is invoked in which the ADC value is read and this digital data is stored in the RAM. It is as though an array of 30 elements is maintained for each sensor, where after the 30th reading of data, the next value is stored in the first position. Therefore, the past 30 readings are always maintained.

Every one hour, there is an interrupt generated that invokes an ISR that averages the values for the past hour. For the first hour, averaging is done for only the number of values available. After averaging, the values are scaled according to the specifications of the sensors. This scaled and average value is displayed.

There is also an external button which on pressing, generates an interrupt which takes a reading and averages the past 30 readings (including the current reading i.e. the past hour). This displays value on the LCD as per the request of the external button.

#### **MEMORY INTERFACING**

The memory interfaced uses 6116 RAM chips and 2732 ROM chips to interface a total of 8k of ROM and 4k of RAM. Addressing starts at 00000h so that the complete memory addressing is as:

ROM1 - 00000h- 01FFFh

RAM1 - 02000h- 02FFFh

Both, even and odd banks have been incorporated in the design. The decoding logic is obtained from:

#### ROM1:

1 9	1	18	17	16	15	1 4	1 3	12	11	10	9	8	7	6	5	4	3	2	1	0
0	C	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	C	)	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1

#### RAM1:

1 9		18	17	16	15	1 4	1 3	12	11	10	9	8	7	6	5	4	3	2	1	0
	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	1	1

Hence, to decode memory, we use bits A15, A14 and A13 of the address lines.

### I/O INTERFACING

The following I/O devices need to be interfaced to address lines:

- 8259
- Two 8255s (labeled 8255a and 8255b)
- Two 8253s (labeled 8253a and 8253b)

The addressing is:

- 8259 (Interrupt controller) 04000h
- 8255a (for LCD operations) 04010h
- 8255b(for ADC operations) 04020h
- 8253a (2 min timer) 04030h
- 8253b (1hr timer) -- 04040h

#### **ASSUMPTIONS**

Some assumptions are being made in consideration for the design:

- The display on the LCD displays an average of the previous 30 values read, i.e., the previous hour.
- Each time the user presses the external button, the clocks are not reset, implying that the next reading continues to take place as per the original 2 minute scheme which is set. On the button press, a new value is taken, added to data stored in memory and then, the past 30 values are taken
  - for averaging, scaling and displaying on the LCD monitor.
- The button press does not clash with the 2 minute interrupt in normal usage. This is a fair assumption to make, as the probability for the same is very small in real-time usage of the weather monitoring station.
- In case of clash during operation (highly unlikely), and non-servicing of button interrupt, a second
  press will ensure the servicing of the interrupts, without affecting the 2minute interrupt-servicing.
- For the simulations and debugging, we have connected a faster (than 2 min) output of clock to see the output changes. In actual usage, 2 minute interrupt is used.

### INTEGRATED CIRCUITS AND DEVICES USED

- 1) Random Access Memory UT-6116
- 2) Read Only Memory UT-2732
- 3) Two 8 bit latches 74LS373
- 4) 8 bit bidirectional buffer 74LS245
- 5) Microprocessor 8086
- 6) Programmable Interrupt Controller 8259
- 7) Programmable Peripheral Interface 8255
- 8) 8x1 Decoders 74LS138
- 9) Programmable Interval Timer 8253
- 10) Analog to Digital Converter AD0808
- 11) External Push Button
- 12) Resistors 10k ohm
- 13) Quad 2-input OR gate chip 7432
- 14) Temperature, Humidity, Pressure and Wind speed Sensors (using appropriate voltage generators)

### **SENSORS USED**

#### Temperature:

#### AD8494

Sensing Temperature	5°C ~ 50°C					
Output Type	Analog					
Accuracy	± 1°C					

#### **Humidity:**

HF 3223 / HTF 3223 Temperature and Humidity Module

Humidity Range	0% ~ 99% RH				
Operating Temperature	-30°C ~ 80°C				
Sensitivity	-				
Accuracy	± 5% RH				
Response Time	10s				
Output	Linear Voltage				

#### Pressure:

**KP125 Absolute Pressure Sensor** 

Humidity Range	0% ~ 99% RH					
Operating Pressure	5.80 ~ 16.68 PSI, 40 ~ 115 kPa					
Port Size	-					
Accuracy	± 1.5%					
Voltage – Supply	4.5 V ~ 5.5 V					
Output	0.5 V ~ 4.5 V					

#### Wind Speed:

WE550 Wind Speed Sensor

Threshold	<=3 mph (1.35 m/s)
Output	4-20 mA
Range	>= 4 mph to 110 mph (>= 1.8 to 50 m/s)
Accuracy	: 0.2 mph over the range 11 to 110 mph (0.09 m/s from 4.9 to 24.6 m/s)
Operating Voltage	10-26 VDC
Warm Up Time	3 seconds minimum
Operating Temp	-40 to +131°F (-40 to +55°C

## **CALCULATIONS FOR SCALING**

The ADC used in the design produces a voltage between 0 and 255d for the sensors. To scale it to the values for Pressure, Temperature and Humidity, we use a scaling function that employs the following formulae:

Pressure: (0-2bar)

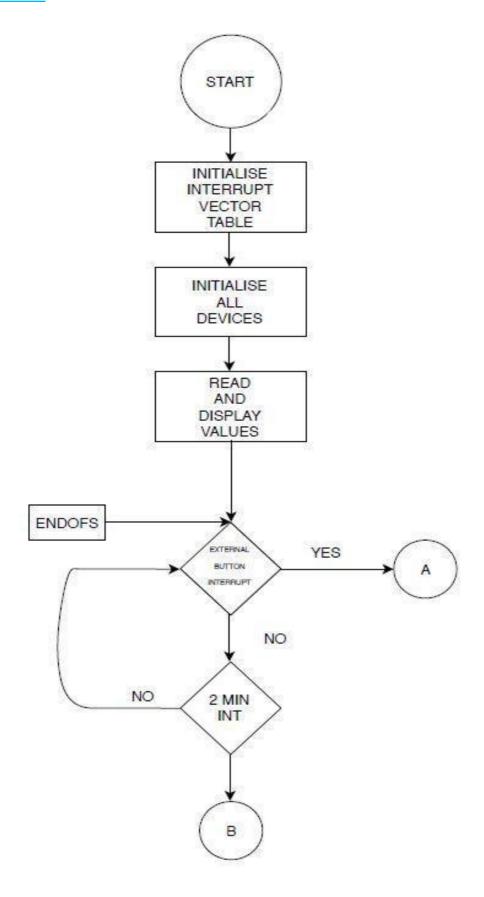
Hex value is obtained by: ADC value \*02h/FFh

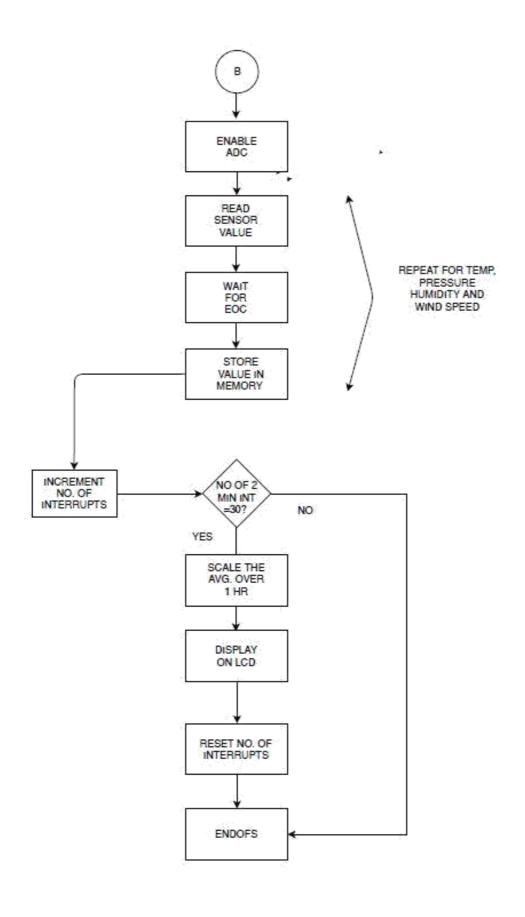
Temperature: (5-50°C): ADC value \*32h/FFh

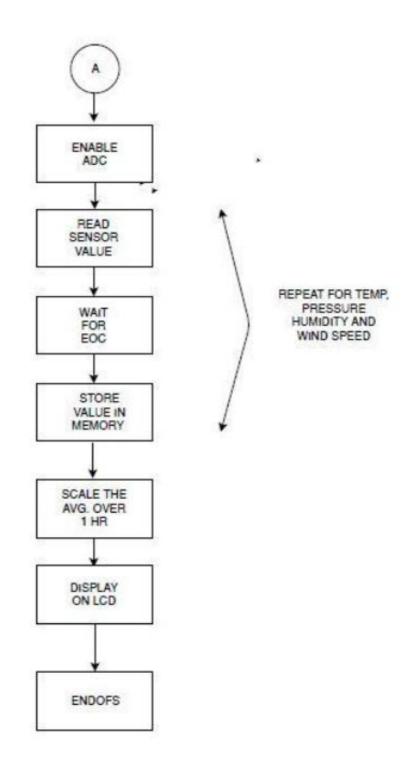
Humidity: (0-99%): ADC value \*63h/FFh

Windspeed: (0-30mph): ADC value \*1D/FFh.

## **FLOWCHART**



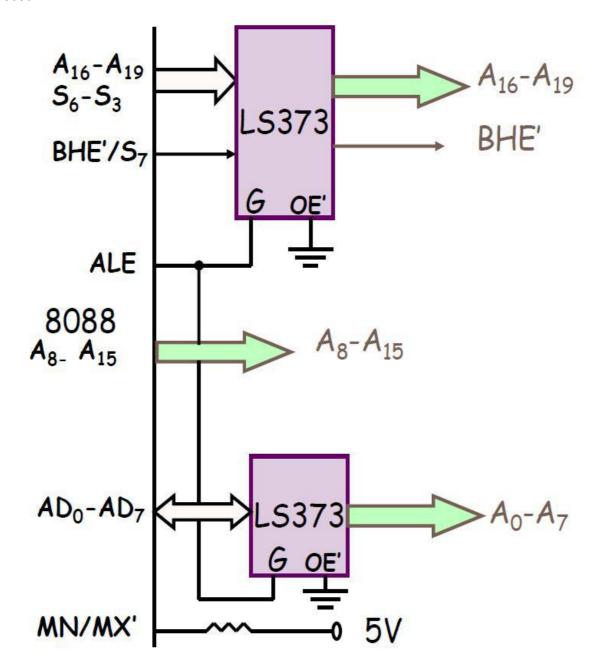




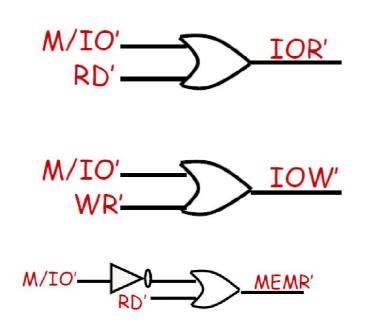
## **CIRCUIT DIAGRAM:**

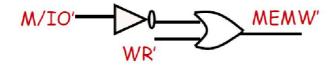
## System bus (Address):`

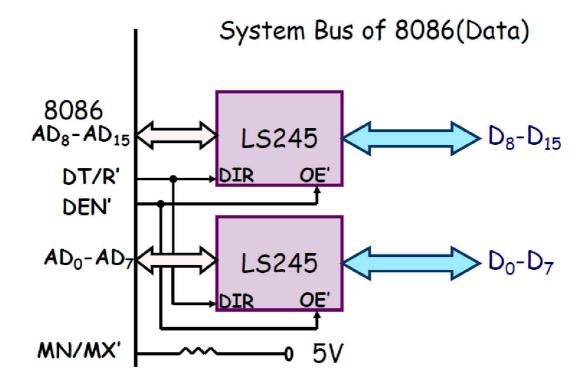
8086

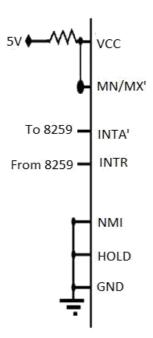


## System Bus (Control and Data):

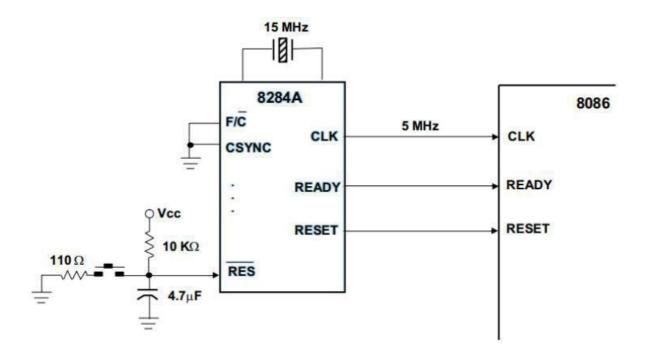






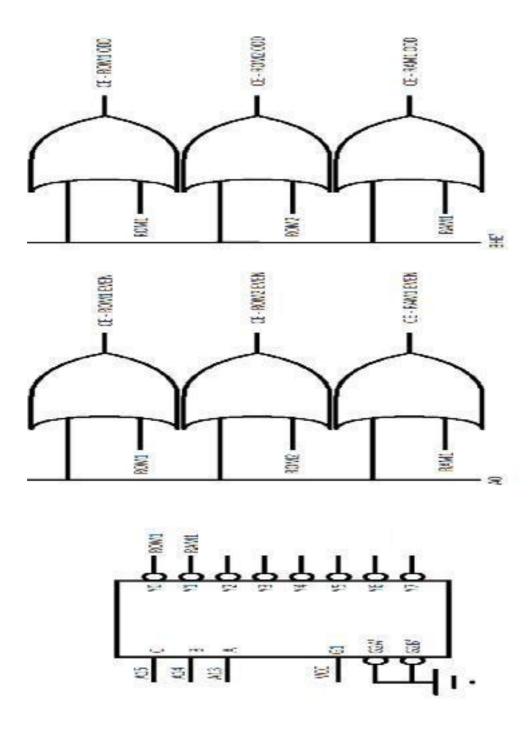


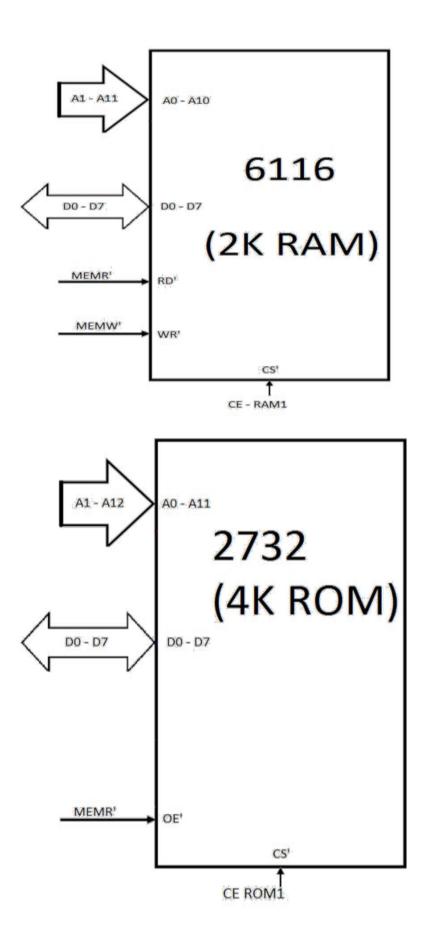
inputs



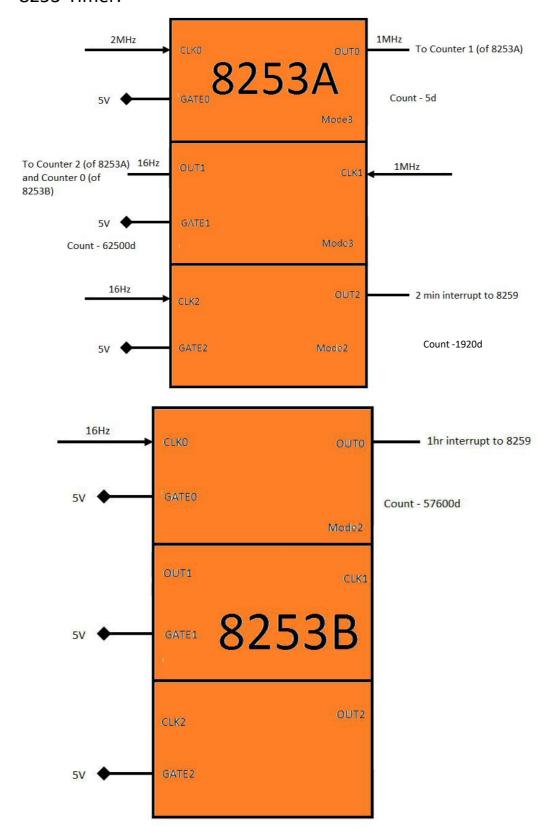
Clock Generator (8284)

# Memory Interfacing:

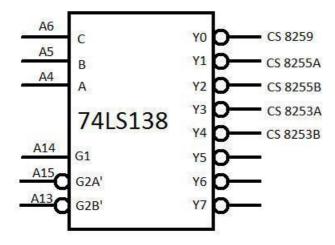




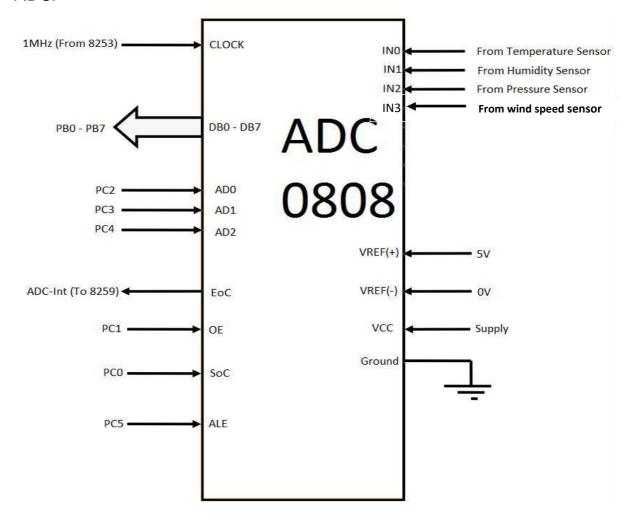
## 8253-Timer:



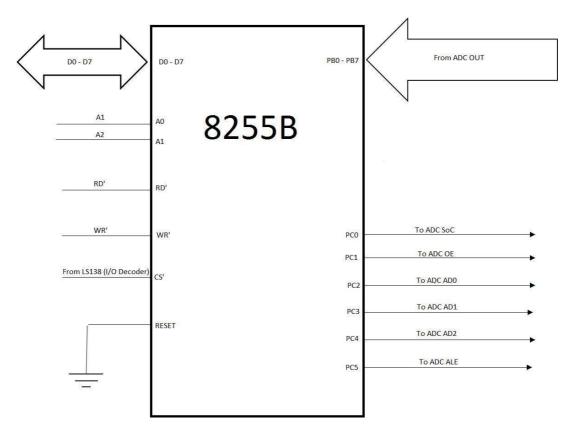
## IO-decoder



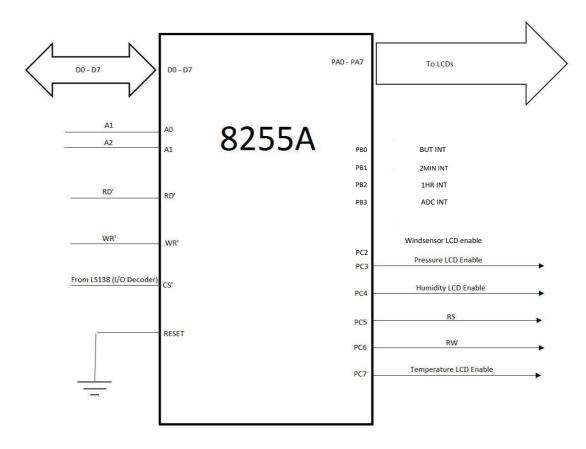
## ADC:



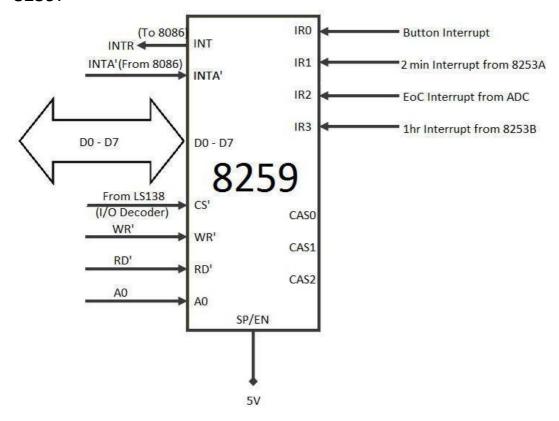
8255-B: (For the ADC)



8255-A: (For display)

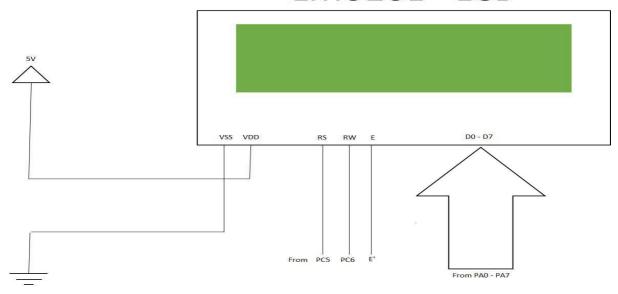


## 8259:



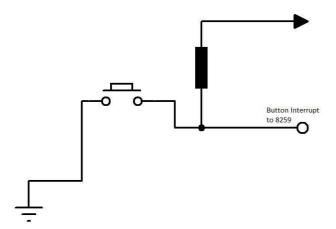
## Display:

# LM016L - LCD



E' IS PC7 FOR TEMP LCD, PC4 FOR HUMIDITY LCD, PC2 FOR PRESSURE LCD,PC2 FOR WIND SPEED

### **Button**



## **DATASHEETS FOR SENSORS**

Lm016l- display

http://www.datasheetlib.com/datasheet/1311536/lm016l hitachi-semiconductor.html

Temperature sensor(AD8494)

https://www.digchip.com/data/041/041-93390-AD8494.pdf

Humidity sensor(HF 323)

https://www.digchip.com/datasheets/parts/datasheet/816/HF3223-pdf.php

Pressure sensor (KP125)

http://media.digikey.com/PDF/Data%20Sheets/Infineon%20PDFs/KP125 V1+0 DS Rev2+14.pdf

WE 550 Wind Speed Sensor

 $\underline{http://www.globalw.com/products/we550.html \# Specifications}$ 

## **CODE**

```
#LOAD_SEGMENT=0100h#
#LOAD_OFFSET=0000h#
#CS=0100h#
#IP=0000h#
#DS=0000h#
#ES=0000h#
#SS=0000h#
#SP=FFFEh#
#AX=0000h#
#BX=0000h#
#CX=0000h#
#DX=0000h#
#SI=0000h#
#DI=0000h#
#BP=0000h#
;-----;
mov ax, offset isr0
mov [00200h], ax
mov ax, seg isr0
mov [00202h], ax
mov ax, offset isr1
mov [00204h], ax
mov ax, seg isr1
mov [00206h], ax
mov ax, offset isr2
mov [00208h], ax
mov ax, seg isr2
mov [0020Ah], ax
mov ax, offset isr3
mov [0020Ch], ax
mov ax, seg isr3
mov [0020Eh], ax
;-----;
jmp start
db 512 dup(0)
;-----;
cstatea db 00h
cstateb db 00h
lcdln1 db 'Temp(C): '
lcdln2 db 16 dup('-')
lcdln3 db 16 dup('.')
lcdln4 db 16 dup('*')
```

Icdcnt1 db 9d Icdcnt2 db 16d Icdcnt3 db 16d Icdcnt4 db 16d

flagcount dw 0

vals db 30 dup(0) ctr dw 0

readyForHour db 1 dup(0)

thp db 1 dup(0)

lcdln11 db 'Humi1(%): '

lcdln22 db 16 dup('-')

lcdln33 db 16 dup('.')

lcdln44 db 16 dup('\*')

Icdcnt11 db 9d

lcdcnt22 db 16d

lcdcnt33 db 16d

lcdcnt44 db 16d

;Humi~

flagcount11 dw 0

vals11 ctr11 db 30 dup(0)

dw 0

;-----

lcdln111 db 'Pres(Ba):'

lcdln222 db 16 dup('-')

lcdln333 db 16 dup('.')

lcdln444 db 16 dup('\*')

lcdcnt111 db 9d

lcdcnt222 db 16d

lcdcnt333 db 16d

lcdcnt444 db 16d

;Pres

flagcount111 dw 0

vals111 db 30 dup(0)

ctr111 dw 0

;-----

lcdln1111 db 'Spd(mph):'

lcdln2222 db 16 dup('-')

lcdln3333 db 16 dup('.')

lcdln4444 db 16 dup('\*')

lcdcnt1111 db 9d

lcdcnt2222 db 16d

lcdcnt3333 db 16d

lcdcnt4444 db 16d

```
;Pres
flagcount1111
vals1111
ctr1111
dw 0
db 30 dup(0)
dw
numstr db 16 dup(0)
q db 0
r db 0
divby dw 30d
updatenow db 00h
;-----;
start: cli
a8259 equ 4000h
a8255 equ 4010h
b8255 equ 4020h
a8253 equ 4030h
b8253 equ 4040h
8259_init:
;icw1
mov al, 00010011b ;ICW4 Needed (single 8259)
mov dx, a8259+00h; dx has 1st address of 8259
out dx, al
;icw2
mov al, 10000000b; dx has 2nd address of 8259
mov dx, a8259+02h; 80h is generated for IRO ie But-INT
out dx,al
;icw4
mov al, 00000011b ; rest follow 80h - 87h
out dx,al
;ocw1
mov al, 11111110b; non buffered mode with AEOI enabled
out dx, al
; Initialising 8255A ...
8255_init:
mov al, 10000010b
                     ;Cmnd Word - port a(o/p), !(prt B: i/p)
mov dx, a8255+06h
out dx, al
; !(Same as prev 8255) B - i/p C - for controlling ADC
mov al, 10000010b
```

mov dx, b8255+06h

```
out dx, al
8253_init:
                 ; counter0 - sq. wave - binary i/p(2MHz-i/p)
;1Mhz
mov al, 00010110b
mov dx, a8253+06h
out dx, al
mov al, 02h
mov dx, a8253+00h
                      ; To divide by 2 - to give 1MHz
out dx, al
;16hz
mov al, 01110110b
                      ;counter1 - sq. wave - binary i/p
mov dx, a8253+06h
out dx, al
mov al, 24h
                  ; count = 62500 = 0f424h
mov dx, a8253+02h
out dx, al
mov al, 0F4h
out dx, al
;2min
                      ;cntr3 - Using mode 2 - every 2 min(low)
mov al, 10110100b
mov dx, a8253+06h
                      ;Must be inverted and given as interrupt
out dx, al
mov al, 80h
mov dx, a8253+04h
out dx, al
mov al, 07h
out dx, al
;1hr
mov al, 00110100b
                      ;counter 0 - 16Hz to 1Hr pulse
mov dx, b8253+06h
out dx, al
mov al, 00h
mov dx, b8253+00h
out dx, al
mov al, 0E1h
out dx, al
;-----For temperature
LCD_init:
Icden equ 80h
lcdrw equ 40h
Icdrs equ 20h
aclrb lcdrw
lcd_out 38h
Icd_out 0Eh
lcd_out 06h
lcd_clear
;-----For humidity
LCD_init1:
lcden1 equ 10h
```

lcdrw equ 40h

```
Icdrs equ 20h
aclrb lcdrw
lcd_out1 38h
lcd_out1 0Eh
lcd_out1 06h
lcd_clear
;-----For pressure
LCD_init11:
lcden11 equ 08h
lcdrw equ 40h
Icdrs equ 20h
aclrb lcdrw
lcd_out11 38h
lcd_out11 0Eh
lcd_out11 06h
lcd_clear
;-----For wind speed
LCD_init112:
lcden112 equ 04h
Icdrw equ 40h
Icdrs equ 20h
aclrb lcdrw
lcd_out112 38h
lcd_out112 0Eh
lcd_out112 06h
lcd_clear
;-----;
; Perform Initial display ...
;turn on adc - temperature
mov thp,00h
int 81h
;wait for eoc
eocint08:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint08
eocint18:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint18
```

;Store Values - Temperature

```
mov thp,00h
int 83h
;Repeat process for Humi~ty
;-----
mov thp,01h
int 81h ; do same for humi~
;wait for eoc
eocint010:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint010
eocint101:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint101
mov thp,01h
int 83h
; FOR pressure
mov thp,11h
int 81h ; do same for pressure
;wait for eoc
eocint0109:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint0109
eocint1018:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint1018
mov thp,11h
int 83h
;-----
;For windpseed
mov thp,12h
int 81h ; do same for wspeed
;wait for eoc
```

eocint0111:

mov dx, a8255+02h

```
in al, dx
mov bl, al
and bl, 08h
jnz eocint0111
eocint1111:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint1111
mov thp,12h
int 83h
;-----
;----- end
mov thp,00h
int 82h
mov thp,01h
int 82h
mov thp,11h
int 82h
mov thp,12h
int 82h
; -----END of initial display -----
;poll portb of a8255 forever
xinf:
;check if button is pressed using a flag stored in memory
mov al, updatenow
cmp al, 01h
jnz cont
mov updatenow, 00h
mov thp,00h
                ;FOR TEMPERATURE
int 81h; turn on adc
;wait for eoc
eocint0:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint0
eocint1:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
```

jz eocint1

```
mov thp,00h
int 83h
;-----
mov thp,01h
int 81h ; do same for humi
;wait for eoc
eocint00:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint00
eocint11:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint11
mov thp,01h
int 83h
;-----
mov thp,11h; FOR PRESSURE
int 81h
;wait for eoc
eocint000:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint000
eocint111:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint111
mov thp,11h
int 83h
;-----
mov thp,12h; FOR Windspeed
int 81h
```

;wait for eoc eocint002: mov dx, a8255+02h in al, dx mov bl, al

```
and bl, 08h
jnz eocint002
eocint112:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint112
mov thp,12h
int 83h
;-----
mov thp,00h
int 82h
mov thp,01h
int 82h
mov thp,11h
int 82h
mov thp,12h;
int 82h
;regular polling
cont:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 01h
jz butint
mov bl, al
and bl, 02h
jz twomin
mov bl, al
and bl, 04h
jz onehr
mov bl, al
and bl, 08h
jz eocint
jmp xinf
;low logic detected. Wait for whole pulse
butint:
in al, dx
and al, 01h
jz butint
int 80h
jmp xinf
twomin:
```

in al, dx

```
and al, 02h
jz twomin
;-----Next part starts here
mov thp,00h
int 81h
eocint09:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint09
eocint19:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint19
mov thp,00h
int 83h
;-----
mov thp,01h
int 81h
;wait for eoc
eocint009:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jnz eocint009
eocint119:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint119
mov thp,01h
```

;wait for eoc eocint00999: mov dx, a8255+02h in al, dx mov bl, al and bl, 08h

jnz eocint00999

int 83h

mov thp,11h int 81h

```
eocint11999:
mov dx, a8255+02h
in al, dx
mov bl, al
and bl, 08h
jz eocint11999
mov thp,11h
int 83h
;Change value of no. of 2 min intervals taken during simulation
inc readyForHour
cmp readyForHour,02h
jnz donotcallonehour
mov thp,00h
int 82h; Call the 1 hour interrupt
mov thp,01h
int 82h
mov thp,11h
int 82h
mov thp,12h
int 82h
mov readyForHour,00h; Reset the 30, 2-min interval count
donotcallonehour: jmp xinf
; -----
onehr:
in al, dx
and al, 04h
jz onehr
int 82h
jmp xinf
eocint:
in al, dx
and al, 08h
jz eocint
mov thp,00h
int 83h
mov thp,01h
int 83h
mov thp,11h
```

int 83h

jmp xinf

```
;-----;
pushall macro
 push ax
  push bx
 push cx
  push dx
  push si
 push di
endm
popall macro
  pop di
 pop si
 pop dx
 рор сх
 pop bx
 pop ax
endm
;set/clear pins since BSR was faulty
asetb macro mbit
 pushall
 mov al, mbit
 mov bl, cstatea
 or al, bl
 mov dx, a8255+04h
 out dx, al
 mov bl, al
 mov cstatea, bl
  popall
endm
aclrb macro mbit
 pushall
 mov al, mbit
 xor al, OFFh
 mov bl, cstatea
 and al, bl
 mov dx, a8255+04h
 out dx, al
 mov bl, al
 mov cstatea, bl
  popall
endm
adcst equ 01h
adcoe equ 02h
adcA equ 04h
adcB equ 08h
adcC equ 10h
```

adcALE equ 20h

jmp quit

```
bsetb macro mbit
  pushall
  mov al, mbit
  mov bl, cstateb
  or al, bl
  mov dx, b8255+04h
  out dx, al
  mov bl, al
  mov cstateb, bl
  popall
endm
bclrb macro mbit
  pushall
  mov al, mbit
  xor al, OFFh
  mov bl, cstateb
  and al, bl
  mov dx, b8255+04h
  out dx, al
  mov bl, al
  mov cstateb, bl
  popall
endm
lcd_out macro dat
  aclrb lcdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden
  aclrb lcden
  call delay_20ms
  popall
endm
lcd_out1 macro dat
  aclrb lcdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden1
  aclrb lcden1
  call delay_20ms
  popall
endm
lcd_out11 macro dat
  aclrb lcdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
```

asetb lcden11

```
lcd_out112 macro dat
  acIrb Icdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden112
  aclrb lcden112
  call delay_20ms
  popall
endm
lcd_write_char macro dat
  asetb lcdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden
  aclrb lcden
  ;call delay_20ms
  popall
endm
lcd_write_char1 macro dat
  asetb lcdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden1
  aclrb lcden1
  ;call delay_20ms
  popall
endm
lcd_write_char11 macro dat
  asetb lcdrs
  pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden11
  aclrb lcden11
  ;call delay_20ms
  popall
endm
lcd_write_char112 macro dat
  asetb lcdrs
```

acirb icden11 call delay\_20ms

popall endm

```
pushall
  mov al, dat
  mov dx, a8255+00h
  out dx, al
  asetb lcden112
  aclrb lcden112
  ;call delay_20ms
  popall
endm
lcd_clear macro
  Icd_out 01h
endm
; division routine since div was acting strange
wow_divide macro divi
  pushall
  mov cx, 00
  mov bx, divi
  loopy:
  sub ax, bx
  inc cx
  cmp ax, 0
  jge loopy
        dec cx
        add ax, bx
        mov r, al
        mov q, cl
        popall
endm
wow_divide1 macro divi
  pushall
  mov cx, 00
  mov bx, divi
  loopy1:
  sub ax, bx
        inc cx
  cmp ax, 0
  jge loopy1
        dec cx
        add ax, bx
        mov r, al
        mov q, cl
        popall
endm
```

wow\_divide2 macro divi

```
mov cx, 00
  mov bx, divi
  loopy2:
  sub ax, bx
        inc cx
  cmp ax, 0
  jge loopy2
        dec cx
        add ax, bx
        mov r, al
        mov q, cl
        popall
endm
wow_divide3 macro divi
  pushall
  mov cx, 00
  mov bx, divi
  loopy3:
  sub ax, bx
        inc cx
  cmp ax, 0
  jge loopy3
        dec cx
        add ax, bx
        mov r, al
        mov q, cl
        popall
endm
        -----;
;delay proc: just a huge loop
delay_20ms proc near
  mov dx, 10
r1: mov cx, 2353
r2: loop r2
  dec dx
 jne r1
  ret
delay_20ms endp
; write a string in memory to \ensuremath{\mathsf{LCD}}
write_string proc near
  lea si, lcdln1
  mov cl, lcdcnt1
l1: lcd_write_char [si]
  inc si
  loop I1
```

pushall

```
ret
write_string endp
;write a string in memory to LCD
write_string1 proc near
  lea si, lcdln11
  mov cl, lcdcnt11
l11: lcd_write_char1 [si]
  inc si
  loop I11
  ret
write_string1 endp
;write a string in memory to LCD
write_string11 proc near
  lea si, lcdln111
  mov cl, lcdcnt111
l111: lcd_write_char11 [si]
  inc si
  loop l111
  ret
write_string11 endp
;write a string in memory to LCD
write_string111 proc near
  lea si, lcdln1111
  mov cl, lcdcnt1111
l112: lcd_write_char112 [si]
  inc si
  loop l112
  ret
write_string111 endp
;Scale Humidity
convert_humi proc near
  ;get it to scale (0-99%)
  mov ah, 00h
  mov al, q
  mov bl, 99d
  mul bl
  mov bl, 0FFh
                     ;FFh is the max o/p from ADC
  div bl
  ;split the numbers
  mov ah, 00h
  mov bl, 10d
  div bl
                     ;Load appropriate ascii value(quo)
  lea si, numstr
  add ax, 3030h
  mov [si], al
```

mov [si+1], ah

```
mov al, r
mov ah, 00h
```

mov bx, 100d mul bx mov bl, 12d div bl

mov ah, 00h mov bl, 10d div bl add ax, 3030h

mov [si+2], al ;Load appropriate ascii value(rem) mov [si+3], ah

ret

```
convert_humi endp
; Scaling fns ------
;Scale temperature
convert_temp proc near
  ;get it to scale (5-50 C)
  mov ah, 00h
  mov al, q
  mov bl, 45d
  mul bl
  mov bl, 0FFh
  div bl
        add ax, 05h
  ;split the numbers
  mov ah, 00h
  mov bl, 10d
  div bl
  lea si, numstr
  add ax, 3030h
  mov [si], al
  mov [si+1], ah
  mov al, r
  mov ah, 00h
  mov bx, 100d
  mul bx
  mov bl, 12d
  div bl
  mov ah, 00h
  mov bl, 10d
  div bl
  add ax, 3030h
  mov [si+2], al
  mov [si+3], ah
  ret
convert_temp endp
;Scale Pressure
convert_pres proc near
  ;get it to scale (0-2 Bar)
  mov ah, 00h
  mov al, q
  mov bl, 02d
```

mul bl

```
mov bl, 0FFh
                     ;FFh is the max o/p from ADC
  div bl
  ;split the numbers
  mov ah, 00h
  mov bl, 10d
  div bl
  lea si, numstr
                     ;Load appropriate ascii value(quo)
  add ax, 3030h
  mov [si], al
  mov [si+1], ah
  mov al, r
  mov ah, 00h
  mov bx, 100d
  mul bx
  mov bl, 12d
  div bl
  mov ah, 00h
  mov bl, 10d
  div bl
  add ax, 3030h
  mov [si+2], al
                  ;Load appropriate ascii value(rem)
  mov [si+3], ah
  ret
convert_pres endp
;Scale wind speed
convert_wind proc near
  ;get it to scale (0-30mph)
  mov ah, 00h
  mov al, q
  mov bl, 30d
  mul bl
  mov bl, 0FFh
                     ;FFh is the max o/p from ADC
  div bl
  ;split the numbers
  mov ah, 00h
  mov bl, 10d
  div bl
                     ;Load appropriate ascii value(quo)
  lea si, numstr
  add ax, 3030h
  mov [si], al
  mov [si+1], ah
```

```
mov al, r
  mov ah, 00h
  mov bx, 100d
  mul bx
  mov bl, 12d
  div bl
  mov ah, 00h
  mov bl, 10d
  div bl
  add ax, 3030h
  mov [si+2], al
;Load appropriate ascii value(rem
mov [si+3], ah
  ret
convert_wind endp
;output ascii equiv values on LCD1 from mem location
num_out proc near
  lcd_out 01h
  call write_string
  mov al, numstr
  mov ah, numstr+1
  lcd_write_char al
  lcd_write_char ah
  lcd_write_char '.'
  mov al, numstr+2
  mov ah, numstr+3
  lcd_write_char al
  lcd_write_char ah
  ret
num_out endp
;output ascii equiv values on LCD2 from mem location
num_out1 proc near
  lcd_out1 01h
  call write_string1
  mov al, numstr
  mov ah, numstr+1
  lcd_write_char1 al
  lcd_write_char1 ah
  lcd_write_char1 '.'
  mov al, numstr+2
  mov ah, numstr+3
```

```
lcd_write_char1 al
 lcd_write_char1 ah
  ret
num_out1 endp
;output ascii equiv values on LCD3 from mem location
num_out11 proc near
 lcd_out11 01h
 call write_string11
 mov al, numstr
 mov ah, numstr+1
 lcd write char11 al
 lcd_write_char11 ah
 lcd_write_char11 '.'
 mov al, numstr+2
  mov ah, numstr+3
 lcd_write_char11 al
 lcd_write_char11 ah
 ret
num_out11 endp
;output ascii equiv values on LCD4 from mem location
num_out112 proc near
 lcd out112 01h
 call write_string111
 mov al, numstr
  mov ah, numstr+1
 lcd_write_char112 al
 lcd_write_char112 ah
 lcd_write_char112 '.'
  mov al, numstr+2
 mov ah, numstr+3
 lcd_write_char112 al
 lcd_write_char112 ah
 ret
num_out112 endp
; ----- End of procedure Defs -----
;-----;
;5 minute interrupt
```

isr1:

## ; First make OE high PC1 bsetb adcoe

cmp thp,00h jnz humiisr1

;Assuming that CBA is connected to PC 4-3-2 ;select channel 000 bclrb adcA bclrb adcB bclrb adcC

;Now make a high-low pulse on ALE;PC5 bsetb adcALE bclrb adcALE ;High-low pulse on SOC - connected to PC0 bsetb adcst bclrb adcst

;now wait for EOC interrupt jmp isr1end

humiisr1: cmp thp,01h jnz presisr1

```
; thp == 1
;select channel 001
        bsetb adcA
        bclrb adcB
        bclrb adcC
        ;Now make a high-low pulse on ALE;PC5
        bsetb adcALE
        bclrb adcALE
        ;High-low pulse on SOC - connected to PCO
        bsetb adcst
        bclrb adcst
  jmp isr1end
  presisr1:
cmp thp,11h
 jnz windisr1
  ;select channel 010
        bclrb adcA
        bsetb adcB
        bclrb adcC
        ;Now make a high-low pulse on ALE;PC5
        bsetb adcALE
        bclrb adcALE
        ;High-low pulse on SOC - connected to PCO
        bsetb adcst
        bclrb adcst
        windisr1:
        ;select channel 011
        bsetb adcA
        bsetb adcB
        bclrb adcC
        ;Now make a high-low pulse on ALE;PC5
        bsetb adcALE
        bclrb adcALE
        ;High-low pulse on SOC - connected to PCO
        bsetb adcst
        bclrb adcst
        ;now wait for EOC interrupt
isr1end:
iret
;-----
```

;EOC interrupt

```
isr3:
        tempisr3:
  cmp thp,00h
  jnz humiisr3
        mov dx, b8255+02h
        in al, dx
        ;Finally make OE low
        bclrb adcoe
        cmp flagcount, 0
        jnz x4
        ; for the first hour, flagcnt = 0; for consecutive iterations, it'll be >0
        mov bx, ctr
        lea si, vals
        mov [si+bx], al
        inc bx
        mov ctr, bx
        cmp bx, 30
        jnz x5
        mov flagcount, 1
        mov ctr, 0
        jmp endisr1
        x4:
                 mov bx, ctr
        lea si, vals
        mov [si+bx], al
        inc bx
        cmp bx, 30
        jnz x5
        mov bx, 0
        x5:
                 mov ctr, bx
  jmp endisr1
               ;thp == 1
  humiisr3:
  cmp thp,01h
  jnz presisr3
        mov dx, b8255+02h
        in al, dx
```

;Finally make OE low

## bclrb adcoe

```
cmp flagcount11, 0
      jnz x41
      mov bx, ctr11
      lea si, vals11
      mov [si+bx], al
      inc bx
      mov ctr11, bx
      cmp bx, 30
      jnz x51
      mov flagcount11, 1
      mov ctr11, 0
      jmp endisr1
      x41:
              mov bx, ctr11
      lea si, vals11
      mov [si+bx], al
      inc bx
      cmp bx, 30
      jnz x51
      mov bx, 0
      x51:
              mov ctr11, bx
jmp endisr1
presisr3:
      cmp thp,11h
jnz windisr3
      mov dx, b8255+02h
      in al, dx
      ;Finally make OE low
      bclrb adcoe
      cmp flagcount111, 0
      jnz x411
      mov bx, ctr111
      lea si, vals111
      mov [si+bx], al
      inc bx
      mov ctr111, bx
      cmp bx, 30
      jnz x511
      mov flagcount111, 1
      mov ctr111, 0
      jmp endisr1
      x411: mov bx, ctr111
      lea si, vals111
      mov [si+bx], al
```

```
cmp bx, 30
        jnz x511
        mov bx, 0
        x511: mov ctr111, bx
        windisr3:
        mov dx, b8255+02h
        in al, dx
        ;Finally make OE low
        bclrb adcoe
        cmp flagcount1111, 0
        jnz x4111
        ;for the first hour, flagcnt = 0; for consecutive iterations, it'll be >0
        mov bx, ctr1111
        lea si, vals1111
        mov [si+bx], al
        inc bx
        mov ctr1111, bx
        cmp bx, 30
        jnz x5111
        mov flagcount1111, 1
        mov ctr1111, 0
        jmp endisr1
        x4111: mov bx, ctr1111
        lea si, vals1111
        mov [si+bx], al
        inc bx
        cmp bx, 30
        jnz x5111
        mov bx, 0
        x5111: mov ctr1111, bx
        endisr1:
;1hr int
cmp thp,00h
```

inc bx

iret

isr2:

jnz humiisr2

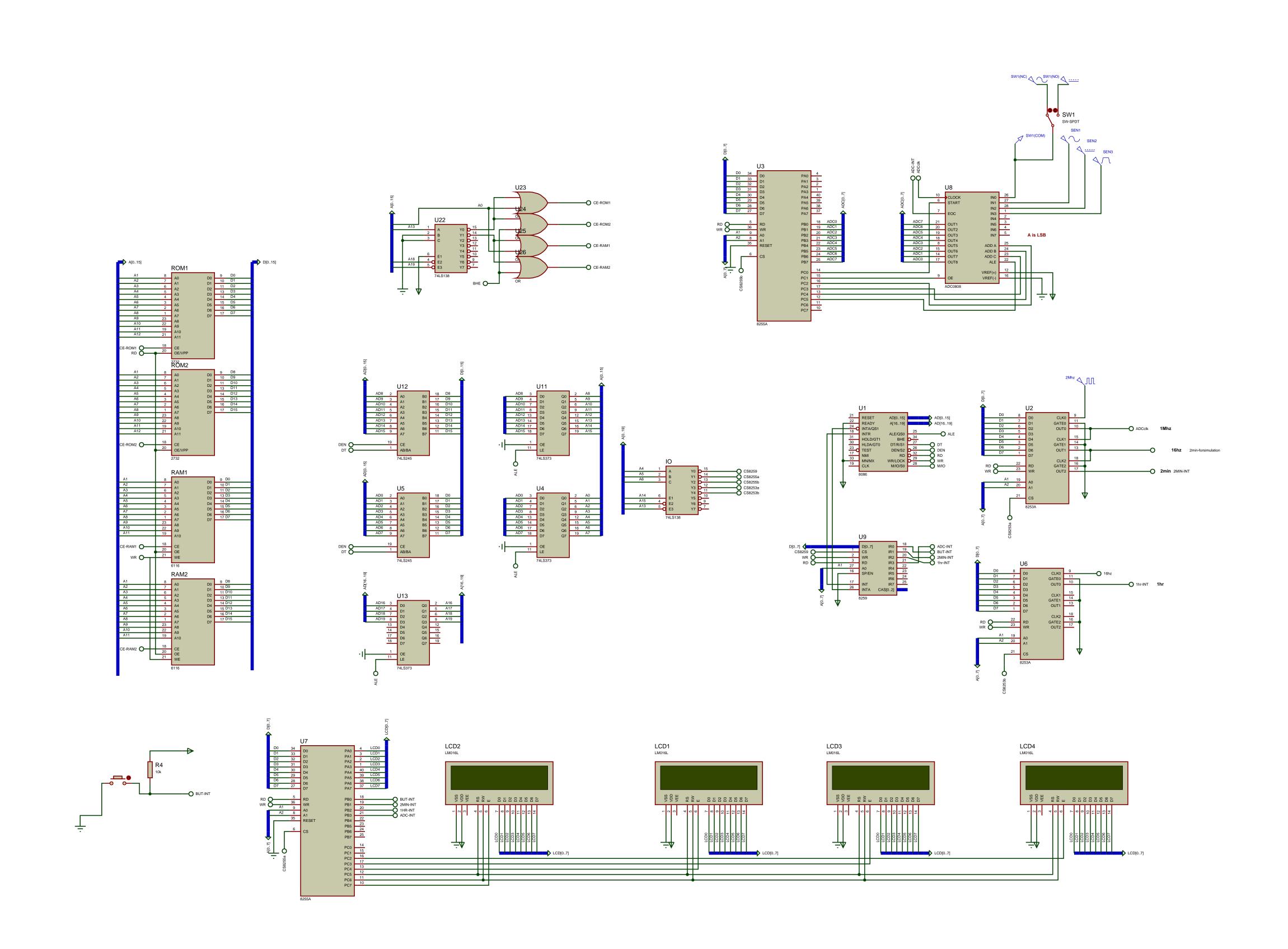
```
mov bx, 00h
        mov cx, 30d
        lea si, vals
        xadd:
        mov dl, [si]
        mov dh, 00h
        add bx, dx
        inc si
        dec cx
        jnz xadd
        mov ax, bx
        mov dx, flagcount
        cmp dx, 1
        jnz x2
        mov divby, 30d
        jmp x3
        x2:
        mov dx, ctr
        mov divby, dx
        х3:
        wow_divide divby
        call convert_temp
        call num_out
jmp endisr2:
  humiisr2:
  cmp thp,01h
  jnz presisr2
        mov bx, 00h
        mov cx, 30d
        lea si, vals11
        xadd1:
        mov dl, [si]
        mov dh, 00h
        add bx, dx
        inc si
        dec cx
        jnz xadd1
        mov ax, bx
        mov dx, flagcount11
        cmp dx, 1
        jnz x21
        mov divby, 30d
        jmp x31
        x21:
        mov dx, ctr11
```

mov divby, dx

x31:

```
wow_divide1 divby
      call convert_humi
      call num_out1
jmp endisr2
presisr2: ;-----
cmp thp,11h
jnz windisr2
      mov bx, 00h
      mov cx, 30d
      lea si, vals111
      xadd11:
      mov dl, [si]
      mov dh, 00h
      add bx, dx
      inc si
      dec cx
      jnz xadd11
      mov ax, bx
      mov dx, flagcount111
      cmp dx, 1
      jnz x211
      mov divby, 30d
      jmp x311
      x211:
      mov dx, ctr111
      mov divby, dx
      x311:
      wow_divide2 divby
      call convert_pres
      call num_out11
windisr2: ;-----
      mov bx, 00h
      mov cx, 30d
      lea si, vals1111
      xadd111:
      mov dl, [si]
      mov dh, 00h
      add bx, dx
      inc si
      dec cx
      jnz xadd111
      mov ax, bx
      mov dx, flagcount1111
      cmp dx, 1
      jnz x2111
```

	mov divby, 30d
	jmp x3111
	x2111:
	mov dx, ctr1111
	mov divby, dx
	x3111:
	wow_divide3 divby
	call convert_wind
	call num_out112
endisr2:	
iret	
;button interrupt	
isr0:	
	mov updatenow, 01h
iret	
;	;
quit:	
hlt	



FILE NAME: Final\_Design Mod.DSN

DESIGN TITLE: G:\Weather Station\Final\Final\_Design Mod.DSN

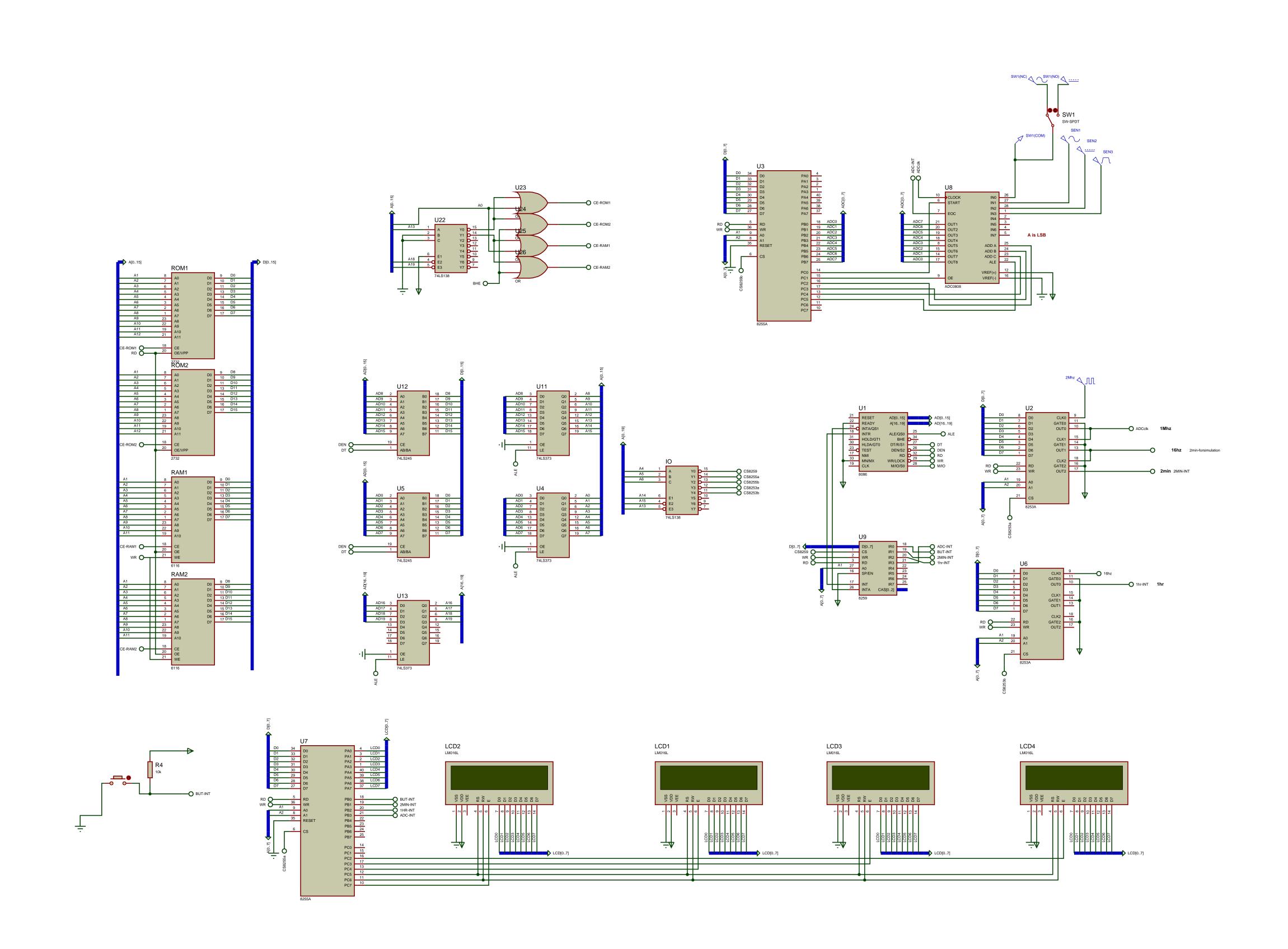
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PAGE:
N1 of 1

BY: <NONE>

REV:<NONE>

TIME: 10:09:03 AM



FILE NAME: Final\_Design Mod.DSN

DESIGN TITLE: G:\Weather Station\Final\Final\_Design Mod.DSN

PATH: G:\Weather Station\Final\Final\_Design Mod.DSN

PAGE:
N1 of 1

BY: <NONE>

REV:<NONE>

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