

f) WAP implement single link list with following operations.

- sort the linked list
- Reverse the linked list
- Concatenation of two linked lists.

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct node {
    int data;
    struct node *next;
};
```

```
void create(struct node **hptr) {
```

```
    struct node *newnode, *temp;
    int item;
```

```
    newnode = (struct node *) malloc (sizeof
        (struct node));
```

```
    printf("Enter the data");
```

```
    scanf("%d", &item);
```

```
    newnode->data = item;
```

```
    newnode->next = NULL;
```

```
    if (*hptr == NULL) {
        *hptr = newnode;
    }
```

```
    else {
```

```
        temp = *hptr;
```

```
while (temp->next != NULL) {  
    temp = temp->next;  
}
```

```
    temp->next = newnode;  
}
```

```
void display (struct node *Aptr) {
```

```
    struct node *temp;  
    temp = Aptr;
```

```
    if (Aptr == NULL) {  
        printf ("The list is empty");  
    }
```

```
    else {  
        while (temp != NULL) {  
            printf ("%d", temp->data);  
            printf ("->");  
            temp = temp->next;  
        }  
    }
```

```
void reverse (struct node **Aptr) {
```

```
    struct node *prev = NULL, *current  
    = *Aptr, *next = NULL;
```

```
    while (current != NULL) {  
        next = current->next;  
        current->next = prev;  
        prev = current;  
        current = next;  
    }
```

```
} *hptr = prev;
```

```
void concat (struct node *temp1,  
             struct node *temp2) {
```

```
    while (temp1->next != NULL) {
```

```
        temp1 = temp1->next;
```

```
    }
```

```
    temp1->next = temp2;
```

```
}
```

```
void sort (struct node *hptr) {
```

```
    struct node *current = NULL, *next = NULL;
```

```
    current = hptr;
```

```
    int temp;
```

```
    while (current->next != NULL) {
```

```
        next = current->next;
```

```
        while (next != NULL) {
```

```
            if ((current->data) > (next->data)) {
```

```
                temp = current->data;
```

```
                current->data = next->data;
```

```
                next->data = temp;
```

```
            }
```

```
        } next = next->next;
```

```
    } current = current->next;
```

```
}
```