

DBMS notes

Important points

- DBMS provides an organized way of managing, retrieving, and storing a collection of logically related data.
 - Database -> collection of related data that represent some real-world entities
 - Data -> facts that can be recorded like text, numbers, videos, speech, etc
- RDBMS is the same as DBMS but RDBMS has relations b/w the data and the data is stored in tables.
- Types of DBMS →
 - 1. Relational
 - 2. Hierarchical => structure similar to tree
 - 3. Network => similar to hierarchical, this model supports many to many relationships, as child tables can have more than one parent
 - 4. Object-Oriented => the information is represented as objects, with different types of relationships possible between two or more objects.
- Advantages of DBMS →
 - 1. DATA INDEPENDENCE -> change the structure of data without changing applications
 - 2. SHARING OF DATA -> concurrent access to data
 - 3. INTEGRITY CONSTRAINTS -> check on data before storing
 - 4. REDUNDANCY CONTROL -> store reference to the data instead of storing a copy of data
 - 5. PROVIDE BACKUP AND RECOVERY FACILITY
- Different languages in DBMS ->
 - 1. DDL -> Data Definition Language (CREATE, DROP, ALTER, TRUNCATE, COMMENT, RENAME)
 - 2. DQL -> Data Query Language (SELECT)

- 3. DML -> Data Manipulation Language (INSERT, UPDATE, DELETE)
- DCL -> Data Control Language (GRANT, REVOKE)
- 5. TCL -> Transaction Controle Language (COMMIT, ROLLBACK, SAVEPOINT)
- NULL value represent a value that is unavailable, 0 is a number, BLANK SPACE is a character THER ARE NOT SAME
- Different levels of abstraction ->
 - 1. Physical level
 - 2. Logical level
 - 3. View level -> describes user interaction with database
- E-R model -> Diagrammatic approach to database design represents entities and relationships between them.
- · Different relationships ->
 - 1. ONE TO ONE
 - 2. ONE TO MANY / MANY TO ONE
 - 3. MANY TO MANY
- Concurrency Controle -> Concurrency Control is the management procedure that is required for controlling the concurrent execution of the operations that take place on a database.
- ACID properties in DBMS ->
 - 1. ATOMICITY -> transactions are completely successful or failed
 - 2. CONSISTENCY -> the data remains consistent before and after a transaction in a database
 - 3. ISOLATION -> concurrency control, i.e multiple transactions occur independently without interference
 - 4. DURABILITY -> changes in successful transactions remain even after system failure occurs
- Normalization -> it is the organization of data to avoid and duplication or redundancy
- Different types of keys in the database ->
 - 1. Candidate key A candidate key is an attribute or set of an attribute that can uniquely identify a tuple.
 - 2. Primary key A primary key is a column of a table or a set of columns that helps to identify every record present in that table uniquely
 - 3. Alternate Key The candidate key other than the primary key is called an alternate key
 - 4. Foreign Key Foreign keys are the column of the table which is used to point to the primary key of another table.
- Database partitioning -> process where very large tables are divided into multiple smaller parts. By splitting a large table into smaller, individual tables, queries that access only a fraction of the data can run faster because there is fewer data to scan.
- Difference b/w Unique Key and Primary Key -> U.K. can have NULL value & P.K. can only be one

• 2 tier and 3 tier architecture ->

- 2 tier architecture -> application program fetches data directly to the database server. e.g -> physically going to a bank the employees check the database directly from their application program.
 disadvantages -> security, scalability
- 3 tier architecture -> all the queries are processed at the business layer instead of the database server

File system vs DBMS ->

- 1. data is stored in a remote location and only the needed data can be retrieved instead of getting the whole file
- 2. no need for the metadata i.e. where the file is stored, what is the file name, etc.
- 3. no protocols for concurrency in the file system but present in DBMS
- 4. different users can only access the part of data that is allowed to them
- 5. no need to store the same data in different places
- Different normal form ->
 - 1. 1st Normal Form ->

It states that an attribute of a table can not hold multiple values. i.e. every column should have at most one value in every row.

2. 2ns Normal Form ->

no partial dependency [no part of candidate key should determine non-prime(not a subset of candidate key) attributes] i.e. only candidate key determines the non-prime attributes

3. 3rd Normal Form ->

no transitive dependancy[no non-prime attribute should determine a non-prime attribute] i.e. either L.H.S. is candidate key or R.H.S. is a prime-attribute

4. Boyce Codd Normal Form (BCNF) ->

L.H.S. of all dependency should be a candidate or super key

- Index ->
 - 1. implemented using b trees, b+ trees
 - 2. provides quick lookups based upon queries
 - 3. needs extra space and can slow down writes
- Types of INDEX →
 - Clustered Index ->
 - 1. change the way data is stored in the database as per the index
 - 2. can only be one per table
 - Non-Clustered Index ->
 - 1. maintain a separate data structure to optimize queries

- 2. store the reference to the data point separately
- 3. slower than clustered as we have to go to the data from the points stored separately
- Views -> acts like a new table with only the limited information that we want to share with someone but the
 data is stored in one place only.

SQL(Structured Query Language)

- Aggregate Functions-> used to summarize data from table
 - 1. COUNT(COL) SELECT COUNT(col) as <name> from
 - 2. SUM(COL)
 - 3. AVG(COL)
 - 4. MIN(COL)
 - 5. MAX(COL)
- Difference b/w DELETE AND TRUNCATE ->
 - o DELETE ->

this command is needed to delete rows from a table based on the condition provided by the WHERE clause.

- 1. It deletes only the rows which are specified by the WHERE clause.
- 2. It can be rolled back if required.
- 3. It maintains a log to lock the row of the table before deleting it and hence it's slow.
- TRUNCATE ->

this command is needed to remove complete data from a table in a database. It is like a DELETE command which has no WHERE clause.

- 1. It removes complete data from a table in a database.
- 2. It cannot be rolled back even if required.
- 3. It doesn't maintain a log and deletes the whole table at once and hence it's fast.
- Difference b/w Alter and Update \rightarrow
 - ALTER →
 - DDL
 - updates structure of the table
 - UPDATE →

- DML
- only updates the data of the table
- HAVING VS GROUP BY VS WHERE->
 - GROUP BY -> used to aggregate data with similar values
 - HAVING -> works on the aggregated data from group by
 - WHERE -> works on individual tuple
- Creating an INDEX ->

```
create index name_of_index on table_name(column_name1, coulumn_name2);
```

Creating a View →

```
create view view_name as select c1, c2 from table_name where condition;
```

- WHERE clause pattern matching ->
 - Wild card patterns ->

```
kh% → all strings starting with kh
```

- % \rightarrow any string with length >= 0
- Wild card for specific position ->
 - $_{-}$ \rightarrow any single character
- FIRST() AND LAST() ->
 - o FIRST -> returns the first element in the order in which the select statement would have returned
 - LAST -> returns the last element in the order in which select statement would have returned
- · Constraints in SQL ->
 - 1. UNIQUE
 - 2. NOT NULL
 - 3. PRIMARY KEY
 - 4. DEFAULT
 - 5. CHECK
 - 6. FOREIGN KEY
- Domain type in SQL ->
 - 1. char(n)
 - 2. varchar(n)
 - 3. int

- 4. smallint
- 5. float(n)

Queries

• Print maximum salary →

```
select max(salary) from emp;
```

Print name of the employee with MAX SALARY →

```
select name from emp where salary = (select max(salary) from emp);
```

• Print 2nd Highest salary →

```
select max(salary) from emp where salary <> (select max(salary) from emp);

select salary from emp order by salary offset 1 fetch next 1 rows only;

select salary from emp order by salary limit 1 offset 1;

select salary from emp order by salary limit 1 , 1;
```

• Print the name of the employee with 2nd HIGHEST SALARY \rightarrow

```
select name from emo where salary = ([x]);
```

Print DEPARTMENT NAME WITH NUMBER OF EMPLOYEES in them →

```
select count(emp) as no_of_emp, dep_name from emp group by dep_name;
```

Print all departments with LESS THAN 2 EMPLOYEES →

```
select dept from emp group by dept having count(*) < 2;
```

ullet Print employee's name and department with HIGHEST SALARY DEPARTMENT WISE ullet

```
select name,dep_name from emp where salary in (select max(salary) from emp group by dep);
```

Print Nth HIGHEST SALARY →

```
select salary from emp as emp1 where n-1 = (select count(distinct(salary)) from emp where salary > emp1.salary);

select salary from emp order by salary offset n-1 fetch next 1 rows only;

select salary from emp order by salary limit 1 offset n-1;

select salary from emp order by salary limit 1, n-1;
```

• Print all employees whose names begin with "kh" \rightarrow

```
select name from emp where name like "kh%";
```

Print all employees whose name has with "amk" in their name →

```
select name from emp where name like "%amk%";
```

Print all employees with 3rd CHARACTER in name as "m" →

```
select name from emp where name like "__m%";
```

Print all employees with names having more than or equal to 4 characters →

```
select name from emp where name like "____%";
```

• Create a table with the exact structure of another table \rightarrow

```
select * into emp_copy from emp where 3=4;
```