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# Trajectome

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## TRAJECTOME

### 1.1 Trajectome

#### 1.1.1 Submodules

#### 1.1.2 `src.Interaction_Class` module

Author: Neelesh Soni, [neelesh@salilab.org](mailto:neelesh@salilab.org), [neeleshsoni03@gmail.com](mailto:neeleshsoni03@gmail.com) Date: April 5, 2024

`src.Interaction_Class.logger`

Description

**Type**

TYPE

**class** `src.Interaction_Class.Interaction(system)`

Bases: object

A class to represent interactions between proteins within a simulation system.

The *Interaction* class is responsible for defining and adding various types of restraints between proteins to model their interactions in a Brownian dynamics simulation.

**system**

The simulation system in which the interactions are defined.

**Type**

*System*

**add\_binding\_restraint**(*prot1\_tuple*, *prot2\_tuple*, *name*, *mean\_dist*, *kappa*)

Adds a harmonic binding restraint between two proteins.

This function defines a distance-based harmonic restraint between two protein particles, ensuring they remain within a defined mean distance with a given kappa value.

**Parameters**

- **prot1\_tuple** (*tuple*) – A tuple containing the first protein name and its index.
- **prot2\_tuple** (*tuple*) – A tuple containing the second protein name and its index.
- **name** (*str*) – The name of the restraint.
- **mean\_dist** (*float*) – The expected mean distance between the proteins.
- **kappa** (*float*) – The force constant for the harmonic function.

**Returns**

None

**add\_distance\_restraint**(*prot1*, *prot2*, *dist*, *k*)

Adds a distance-based restraint between two proteins.

This function creates a distance restraint to enforce a specific separation between two proteins. The restraint applies a force that maintains the proteins at a given distance with the specified force constant.

**Parameters**

- **prot1** (*Protein*) – The first protein.
- **prot2** (*Protein*) – The second protein.
- **dist** (*float*) – The target distance for the restraint.
- **k** (*float*) – The force constant for the restraint.

**Returns**

None

### 1.1.3 src.Protein\_Class module

Author: Neelesh Soni, [neelesh@salilab.org](mailto:neelesh@salilab.org), [neeleshsoni03@gmail.com](mailto:neeleshsoni03@gmail.com) Date: April 5, 2024

This module defines the *Protein* class used for protein simulations.

**src.Protein\_Class.logger**

Logger for the module.

**Type**

logging.Logger

```
class src.Protein_Class.Protein(model, name, center=[1, 1, 1], radius=30, mass=1000, diffcoeff=None,
                                color=0)
```

Bases: object

A class to represent a protein in a simulation.

**model**

The IMP model.

**Type**

IMP.Model

**name**

Name of the protein.

**Type**

str

**center**

Coordinates of the protein's center.

**Type**

list

**radius**

Radius of the protein.

**Type**  
int

**mass**  
Mass of the protein.

**Type**  
int

**diffcoff**  
Diffusion coefficient of the protein.

**Type**  
float

**color**  
Color index for display.

**Type**  
int

**protp**  
The main particle representing the protein.

**Type**  
IMP.Particle

**hier**  
Hierarchy setup for the protein.

**Type**  
IMP.atom.Hierarchy

**prb**  
Rigid body of the protein.

**Type**  
IMP.core.RigidBody

**mol**  
Molecule representation of the protein.

**Type**  
IMP.atom.Molecule

**dif**  
Diffusion setup for the protein.

**Type**  
IMP.atom.Diffusion

**create\_rigid\_body\_protein()**  
Creates a rigid body representation of the protein.  
  
This method sets up the protein structure by combining residues into a rigid body and configuring necessary attributes such as diffusion coefficient.

**Parameters**  
None

**Returns**  
None

```
class src.Protein_Class.ProteinStructure(model, state, h_root, name, pdbfile, pdb_multimodel=False,  
                                         resolution=50, color=0, centerize=False, diffcoff=None,  
                                         rot_diffcoff_scale=None)
```

Bases: object

A class representing a protein structure in the simulation.

The *ProteinStructure* class loads protein structural information from PDB or CIF files, processes it into a hierarchical representation, and applies coarse-grained modeling for molecular simulations. It also supports setting up diffusion properties and rigid-body representations.

**model**

The IMP model used for simulation.

**Type**

IMP.Model

**state**

The state of the protein in the simulation.

**Type**

IMP.pmi.topology.State

**h\_root**

Root hierarchy of the system.

**Type**

IMP.atom.Hierarchy

**name**

The name of the protein.

**Type**

str

**pdbfile**

Path to the PDB file containing the protein structure.

**Type**

str

**multi\_model**

Whether the PDB file contains multiple models.

**Type**

bool

**resolution**

Resolution level for coarse-graining the protein.

**Type**

int

**color**

Color index for visualization.

**Type**

int



**centerize**

Whether to centerize the protein coordinates.

**Type**

bool

**diffcoff**

Translational diffusion coefficient of the protein.

**Type**

float

**rot\_diffcoff\_scale**

Scaling factor for rotational diffusion.

**Type**

float

**protein**

IMP particle representing the protein.

**Type**

IMP.Particle

**hier**

Hierarchical representation of the protein structure.

**Type**

IMP.atom.Hierarchy

**mol**

IMP molecule representation for managing residues.

**Type**

IMP.atom.Molecule

**prb**

Rigid body representation of the protein.

**Type**

IMP.core.RigidBody

**amino\_acid\_radii**

Dictionary mapping amino acid names to their default radii.

**Type**

dict

**amino\_acid\_mass**

Dictionary mapping amino acid names to their default masses.

**Type**

dict

**All\_Residues**

Ordered dictionary storing protein residues.

**Type**

OrderedDict

### **Coarse\_Residues**

List of coarse-grained residue fragments.

**Type**  
list

### **Protein\_Residues**

List of IMP particles representing residues.

**Type**  
list

### **Tran\_dif**

Translational diffusion object for the protein.

**Type**  
IMP.atom.Diffusion

### **Rot\_diff**

Rotational diffusion object for the protein.

**Type**  
IMP.atom.RigidBodyDiffusion

### **Get\_Hierarchy\_From\_PDB()**

Extracts the hierarchy of the protein from a PDB or CIF file.

This function reads a protein structure file (PDB or CIF) and extracts the molecular hierarchy and residue information for simulation.

**Parameters**  
None

**Returns**  
None

### **combine\_residues\_to\_fragment(*Temp\_Frag*)**

Combines a set of residues into a single fragment.

This method calculates the center of mass, new radius, and total mass of a set of residues and groups them into a coarse-grained fragment.

**Parameters**  
**Temp\_Frag** (*list*) – List of residue data containing coordinates, radius, mass, and residue index.

**Returns**  
None

### **create\_rigid\_body\_protein()**

Creates a rigid body representation of the protein.

This function sets up the protein as a rigid body for simulation, assigning its molecular hierarchy and defining its diffusion properties.

**Parameters**  
None

**Returns**  
None

**create\_rigid\_body\_protein\_singlemodel()**

Creates a rigid body representation of a single-model protein.

This function loads the protein structure from a PDB or CIF file, sets up its hierarchy, and defines a rigid body for coarse-grained simulation.

**Parameters**

None

**Returns**

None

**setup\_residues(*mol\_id*, *residues*)**

Sets up and configures residues for the protein.

This method initializes residues, assigns attributes such as mass and diffusion, and groups them into coarse-grained fragments based on the defined resolution.

**Parameters**

- **mol\_id** (*str*) – Molecular identifier of the protein.
- **residues** (*list*) – List of residue particles to be set up.

**Returns**

None

**translate\_protein\_to\_center(*center*=[0, 0, 0])**

Translates the protein structure to a specified center position.

This function calculates the center of mass of the protein and applies a transformation to shift the protein to the desired location.

**Parameters**

**center** (*list*, *optional*) – The target center coordinates. Default is [0, 0, 0].

**Returns**

None

## 1.1.4 src.Simulation\_Class module

Author: Neelesh Soni, [neelesh@salilab.org](mailto:neelesh@salilab.org), [neeleshsoni03@gmail.com](mailto:neeleshsoni03@gmail.com) Date: April 5, 2024

**src.Simulation\_Class.logger**

Description

**Type**

TYPE

**class src.Simulation\_Class.Simulation(*param*, *system*)**

Bases: object

A class to represent and execute Brownian dynamics simulations on a protein system.

The *Simulation* class is responsible for setting up and running molecular simulations using Brownian dynamics. It initializes the simulation environment, defines system constraints, configures scoring functions, and records simulation trajectories.

**param**

Dictionary containing simulation parameters.

**Type**  
dict

**system**

The protein system being simulated.

**Type**  
*System*

**model**

The IMP model used for the simulation.

**Type**  
IMP.Model

**simulation\_time**

Total duration of the simulation in seconds.

**Type**  
float

**temperature**

Temperature of the simulation system.

**Type**  
float

**output\_dir**

Directory where simulation output files are stored.

**Type**  
str

**maximum\_move**

Maximum displacement allowed per simulation step.

**Type**  
float

**bd\_step\_size\_sec**

Step size for Brownian dynamics in seconds.

**Type**  
float

**output\_traj\_file**

Name of the trajectory output file.

**Type**  
str

**bd**

Brownian dynamics optimizer used for the simulation.

**Type**  
IMP.atom.BrownianDynamics

**scoring\_function**

Scoring function used to evaluate simulation restraints.

**Type**  
IMP.core.RestraintsScoringFunction

**sim\_time\_ns**

Total simulation time in nanoseconds.

**Type**

float

**sim\_time\_frames**

Number of simulation frames corresponding to the total simulation time.

**Type**

int

**rmf\_dump\_interval\_frames**

Number of frames after which RMF trajectory snapshots are saved.

**Type**

int

**convert\_time\_ns\_to\_frames(*time\_ns*, *step\_size\_fs*)**

Converts simulation time from nanoseconds to frames.

This function calculates the number of frames required based on the specified simulation time and Brownian dynamics step size.

**Parameters**

- **time\_ns** (*float*) – Time in nanoseconds.
- **step\_size\_fs** (*float*) – Step size in femtoseconds.

**Returns**

Number of simulation frames.

**Return type**

int

**run()**

Executes the simulation.

This function applies necessary updates to the system and runs the Brownian dynamics optimizer for the specified number of simulation frames. It logs the scoring function before and after the simulation.

**Parameters**

None

**Returns**

None

**setup\_brownian\_dynamics()**

Configures the Brownian dynamics simulation settings.

This function sets up simulation time parameters, scoring functions, and RMF file configurations. It also defines constraints such as the maximum movement and temperature.

**Parameters**

None

**Returns**

None

### 1.1.5 src.System\_Class module

Author: Neelesh Soni Contact: [neelesh@salilab.org](mailto:neelesh@salilab.org), [neeleshsoni03@gmail.com](mailto:neeleshsoni03@gmail.com) Date: Feb 5, 2024

Description: This module defines the *System* class, which represents the simulation system, including proteins, interactions, and spatial constraints such as bounding boxes and periodic boundary conditions (PBCs). The *System* class integrates various IMP (Integrative Modeling Platform) components to facilitate molecular simulations.

#### Classes:

- *System*: Represents the molecular simulation system.

#### `src.System_Class.logger`

Logger instance for logging system events.

##### Type

`logging.Logger`

#### `class src.System_Class.System(param)`

Bases: `object`

A class to represent the simulation system, including proteins, interactions, and spatial constraints.

This class provides methods for setting up molecular simulations using the Integrative Modeling Platform (IMP). It defines proteins, interactions, and spatial boundaries within the system while applying restraints such as excluded volume, Lennard-Jones potentials, and membrane exclusion constraints.

#### `bb`

Outer bounding box for the simulation.

##### Type

`IMP.algebra.BoundingBox3D`

#### `bb_cyt_bbss`

Bounding box for the cytoplasm.

##### Type

`IMP.core.BoundingBox3DSingletonScore`

#### `bb_cyt_harmonic`

Harmonic upper bound for the cytoplasm.

##### Type

`IMP.core.HarmonicUpperBound`

#### `bb_cytoplasm`

Bounding box for the cytoplasm.

##### Type

`IMP.algebra.BoundingBox3D`

#### `bb_harmonic`

Harmonic upper bound for the simulation box.

##### Type

`IMP.core.HarmonicUpperBound`

#### `bb_nuc_bbss`

Bounding box for the nucleus.

##### Type

`IMP.core.BoundingBox3DSingletonScore`

**bb\_nuc\_harmonic**

Harmonic upper bound for the nucleus.

**Type**

IMP.core.HarmonicUpperBound

**bb\_nucleus**

Bounding box for the nucleus.

**Type**

IMP.algebra.BoundingBox3D

**h\_root**

Root hierarchy of the system.

**Type**

IMP.atom.Hierarchy

**interactions**

List of interactions between proteins in the system.

**Type**

list

**K\_BB**

Harmonic upper bound constant for bounding boxes.

**Type**

float

**L**

Length of the bounding box sides.

**Type**

int

**mem\_thickness**

Thickness of the membrane.

**Type**

int

**model**

The IMP model for simulations.

**Type**

IMP.Model

**outer\_bbss**

Outer bounding box singleton score.

**Type**

IMP.core.BoundingBox3DSingletonScore

**proteins**

List of proteins included in the system.

**Type**

list

**restraints**

List of applied restraints, including spatial and interaction constraints.

**Type**

list

**state**

Current state of the system.

**Type**

IMP.pmi.topology.State

**sys**

IMP system topology object.

**Type**

IMP.pmi.topology.System

**tor\_R**

Major radius for the toroidal membrane.

**Type**

float

**tor\_r**

Minor radius for the toroidal membrane.

**Type**

float

**Iterate\_Hierarchy()**

Iterates through the hierarchical structure of the system.

This function traverses the hierarchy of molecular components and logs information about the system structure.

**Parameters**

None

**Returns**

None

**add\_LJ\_potential\_restraint(*param*)**

Adds a Lennard-Jones (LJ) potential restraint to the system.

This function applies an LJ potential to model attractive and repulsive interactions between proteins in the system.

**Parameters**

**param** (*dict*) – Dictionary containing LJ potential parameters, including: - min\_dist (float): Minimum distance for interaction. - max\_dist (float): Maximum distance for interaction. - epsilon (float): Energy well depth. - attractive\_weight (float): Weight for attractive forces. - repulsive\_weight (float): Weight for repulsive forces. - search\_dist\_cutoff (float): Cutoff distance for interaction search.

**Returns**

None

**add\_components()**

Adds protein components to the simulation based on the provided system parameters. Proteins are created with specified copies, resolution, color, and diffusion coefficients.



**Parameters****None****Returns**

A list of Protein objects added to the system.

**Return type**

list

**add\_excluded\_volume\_restraint()**

Adds an excluded volume restraint to prevent overlapping of proteins.

This function ensures that proteins are treated as spheres and prevents them from overlapping by applying an excluded volume restraint using their constituent residues.

**Parameters****None****Returns**

None

**add\_interaction(*protein1*, *protein2*, *interaction\_type*, *strength*)**

Creates and adds an interaction between two proteins in the system.

**Parameters**

- **protein1** ([Protein](#)) – The first protein involved in the interaction.
- **protein2** ([Protein](#)) – The second protein involved in the interaction.
- **interaction\_type** (*str*) – Type of interaction (e.g., binding, electrostatic).
- **strength** (*float*) – Strength of the interaction.

**Returns**

None

**add\_membrane\_exclusion\_restraint(*NGH\_proteins*)**

Adds a membrane exclusion restraint to prevent proteins from entering a defined membrane region.

**Parameters****NGH\_proteins** (*list*) – List of proteins near the membrane.**Returns**

None

**add\_membrane\_restraint(*NGH\_proteins*)**

Adds a membrane restraint to proteins using a custom implementation.

This function applies a constraint that ensures proteins remain in a specific membrane-associated region.

**Parameters****NGH\_proteins** (*list*) – List of proteins near the membrane.**Returns**

None

**add\_membrane\_restraint2(*NGH\_proteins*)**

Adds a membrane exclusion restraint using predefined NPC (Nuclear Pore Complex) methods.

This function applies a membrane restraint on selected proteins using a predefined membrane exclusion model in IMP.

**Parameters**

**NGH\_proteins** (*list*) – List of proteins near the membrane.

**Returns**

None

**add\_protein**(*name, center, radius, mass, color, diffcoff=None*)

Adds a protein to the system with specified physical properties.

**Parameters**

- **name** (*str*) – Name of the protein.
- **center** (*list*) – Coordinates of the protein's center in 3D space.
- **radius** (*int*) – Radius of the protein.
- **mass** (*int*) – Mass of the protein.
- **color** (*int*) – Color index for display purposes.
- **diffcoff** (*float, optional*) – Diffusion coefficient of the protein. Defaults to None.

**Returns**

None

**add\_protein\_from\_structure**(*name, pdbfile, pdb\_multimodel, resolution, color, centerize, diffcoff=None, rot\_diffcoff\_scale=None*)

Adds a protein to the system using a structure file.

**Parameters**

- **name** (*str*) – Name of the protein.
- **pdbfile** (*str*) – Path to the PDB file containing the protein structure.
- **pdb\_multimodel** (*bool*) – Whether the PDB file contains multiple models.
- **resolution** (*int*) – Resolution setting for the protein structure.
- **color** (*int*) – Color index for display purposes.
- **centerize** (*bool*) – Whether to center the protein coordinates.
- **diffcoff** (*float, optional*) – Diffusion coefficient of the protein. Defaults to None.
- **rot\_diffcoff\_scale** (*float, optional*) – Scaling factor for rotational diffusion. Defaults to None.

**Returns**

The added protein structure instance.

**Return type**

*ProteinStructure*

**add\_restraint**(*restraint*)

Adds a restraint to the system to constrain molecular motion or interactions.

**Parameters**

**restraint** (*IMP.core.Restraint*) – The restraint object to be added.

**Returns**

None

**apply\_boundary\_conditions()**

Applies periodic or spatial boundary conditions to the system by constraining protein positions within predefined bounding regions.

**Parameters**

**None**

**Returns**

None

**apply\_cytoplasm\_box\_boundary\_conditions(*proteins*)**

Applies bounding box constraints to the proteins inside the cytoplasm.

This function ensures that proteins within the cytoplasm remain within the defined cytoplasmic bounding box using singleton restraints.

**Parameters**

**proteins** (*list*) – List of Protein objects representing proteins in the cytoplasm.

**Returns**

None

**apply\_cytoplasm\_sphere\_boundary\_conditions(*proteins*)**

Applies spherical boundary conditions to the cytoplasm.

This function ensures that proteins inside the cytoplasm remain within the defined cytoplasmic sphere boundary using singleton restraints.

**Parameters**

**proteins** (*list*) – List of Protein objects representing proteins in the cytoplasm.

**Returns**

None

**apply\_nucleoplasm\_box\_boundary\_conditions(*proteins*)**

Applies bounding box constraints to the proteins inside the nucleoplasm.

This function ensures that proteins within the nucleoplasm stay confined within the defined nucleoplasmic bounding box using singleton restraints.

**Parameters**

**proteins** (*list*) – List of Protein objects representing proteins in the nucleoplasm.

**Returns**

None

**apply\_nucleoplasm\_excluded\_boundary\_conditions(*proteins*)**

Applies exclusion boundary conditions to the nucleoplasm.

This function ensures that proteins are excluded from the nucleoplasm by enforcing a minimum distance constraint from the nucleoplasmic sphere.

**Parameters**

**proteins** (*list*) – List of Protein objects representing proteins to be excluded from the nucleoplasm.

**Returns**

None

**apply\_nucleoplasm\_sphere\_boundary\_conditions(*proteins*)**

Applies spherical boundary conditions to the nucleoplasm.

This function ensures that proteins inside the nucleoplasm remain within the defined spherical boundary using singleton restraints.

**Parameters**

**proteins** (*list*) – List of Protein objects representing proteins in the nucleoplasm.

**Returns**

None

**create\_bounding\_box\_and\_pbc()**

Defines the bounding boxes and periodic boundary conditions (PBCs) for the simulation space.

**Parameters**

None

**Returns**

None

**create\_cell()**

Creates a spherical representation of the cell with mass and color attributes.

**Parameters**

None

**Returns**

The created particle representing the cell.

**Return type**

IMP.Particle

**create\_cell\_and\_nucleus\_bounding\_sphere()**

Creates bounding spheres for the cytoplasm and nucleus, defining the spatial constraints of the system.

**Parameters**

None

**Returns**

None

**create\_cell\_bounding\_sphere()**

Creates a bounding sphere for the cytoplasm to define spatial constraints for cellular components.

**Parameters**

None

**Returns**

None

**create\_nucleus()**

Creates a spherical representation of the nucleus with mass and color attributes.

**Parameters**

None

**Returns**

The created particle representing the nucleus.

**Return type**

IMP.Particle

**shuffle\_neighborhood\_proteins**(*bounding\_box*, *NGH\_proteins*)

Randomly shuffles the positions of proteins within a specified bounding box.

**Parameters**

- **bounding\_box** (*str*) – Type of bounding box ('nucleoplasm', 'cytoplasm', or 'default').
- **NGH\_proteins** (*list*) – List of proteins to shuffle.

**Returns**

None

**shuffle\_proteins**(*bounding\_box*, *Proteins*)

Randomly shuffles the positions of proteins within a specified bounding box.

**Parameters**

- **bounding\_box** (*str*) – The bounding box ('nucleoplasm', 'cytoplasm', 'cell', or 'box').
- **Proteins** (*list*) – List of proteins to shuffle.

**Returns**

None

**update()**

Updates the interactions within the system.

This function iterates over all interactions in the system and applies the specified interaction forces or constraints.

**Parameters**

None

**Returns**

None

## 1.1.6 src.Analysis\_Class module

**class** src.Analysis\_Class.**Analysis**(*trajectory\_file*)

Bases: object

A class for analyzing and visualizing protein trajectories from simulation data.

The *Analysis* class provides methods to read simulation trajectory files, extract protein movement data, convert trajectory data to JSON format, and generate visual representations of protein movement.

**trajectory\_file**

Path to the RMF trajectory file.

**Type**

str

**Protein\_Dict**

Dictionary containing protein trajectory data, where keys are protein names and values store radii and coordinate lists.

**Type**

OrderedDict

**calculate\_interaction\_matrix**(*trajectory\_data*, *distance\_threshold*=30.0, *selected\_proteins*=None)

Computes an interaction matrix for protein-protein interactions based on their coordinates. Merges different copies of the same protein type (e.g., NUP85\_0, NUP85\_1 → NUP85).

**Parameters**

- **trajectory\_data** (*dict*) – Dictionary containing protein trajectory data.
- **distance\_threshold** (*float*) – Maximum distance (in Angstroms) for proteins to be considered interacting.
- **selected\_proteins** (*list*, *optional*) – List of unique protein types (e.g., ['NUP85', 'ULP1']) to include. If None, all proteins are included.

**Returns**

Interaction matrix (NxN) where N is the number of unique protein types. list: List of unique protein names.

**Return type**

np.ndarray

**calculate\_interaction\_matrix\_no\_grouping**(*trajectory\_data*, *distance\_threshold*=30.0, *selected\_proteins*=None)

Computes an interaction matrix for protein-protein interactions based on their coordinates.

**Parameters**

- **trajectory\_data** (*dict*) – Dictionary containing protein trajectory data.
- **distance\_threshold** (*float*) – Maximum distance (in Angstroms) for proteins to be considered interacting.
- **selected\_proteins** (*list*, *optional*) – List of protein names to include in the interaction matrix. If None, all proteins are included.

**Returns**

Interaction matrix (NxN) where N is the number of selected proteins. list: List of selected protein names.

**Return type**

np.ndarray

**calculate\_msd**(*protein\_trajectory*)

Calculates the Mean Square Displacement (MSD) for a given protein trajectory.

**Parameters**

**protein\_trajectory** (*np.ndarray*) – Nx3 array containing (x, y, z) coordinates over time.

**Returns**

MSD values for different time lags.

**Return type**

np.ndarray

**calculate\_rdf**(*trajectory\_data*, *selected\_proteins*, *bin\_size*=5.0, *max\_distance*=100.0)

Computes the Radial Distribution Function (RDF) for selected proteins.

**Parameters**

- **trajectory\_data** (*dict*) – Dictionary containing protein trajectory data.
- **selected\_proteins** (*list*) – List of proteins for which RDF is computed.
- **bin\_size** (*float*) – Bin width for RDF computation (in Angstroms).

- **max\_distance** (*float*) – Maximum distance to consider (in Angstroms).

**Returns**

Distance bins. `np.ndarray`: RDF values.

**Return type**

`np.ndarray`

**convert\_trajectory\_to\_json**(*oname, precision=2*)

Converts the trajectory data into a JSON file.

**Parameters**

- **oname** (*str*) – Name of the output JSON file.
- **precision** (*int, optional*) – Decimal precision for coordinates. Default is 2.

**Returns**

None

**normalize\_interaction\_matrix**(*interaction\_matrix, method='global'*)

Normalizes the interaction matrix into probabilities.

**Parameters**

- **interaction\_matrix** (*np.ndarray*) – Raw interaction frequency matrix.
- **method** (*str*) – Normalization method. “row” (default) → Row-wise normalization (conditional probabilities). “global” → Global normalization (all probabilities sum to 1).

**Returns**

Normalized probability matrix.

**Return type**

`np.ndarray`

**plot\_interaction\_matrix**(*interaction\_matrix, protein\_names, save\_path=None, title='Interaction Matrix'*)

Plots a heatmap of the normalized interaction matrix.

**Parameters**

- **interaction\_matrix** (*np.ndarray*) – Normalized interaction matrix.
- **protein\_names** (*list*) – List of protein names for axis labels.
- **save\_path** (*str, optional*) – If provided, saves the plot instead of displaying.

**Returns**

None

**plot\_msd**(*msd\_values, save\_path=None*)

Plots the Mean Square Displacement (MSD) over time.

**Parameters**

- **msd\_values** (*np.ndarray*) – Computed MSD values.
- **save\_path** (*str, optional*) – If provided, saves the plot instead of displaying.

**Returns**

None

**plot\_protein\_trajectory**(*protein\_name*, *trajectory*, *save\_path=None*)

Plots the 3D trajectory of a single protein.

**Parameters**

- **protein\_name** (*str*) – Name of the protein.
- **trajectory** (*list*) – List of (x, y, z) coordinates for the protein trajectory.
- **save\_path** (*str*, *optional*) – Path to save the plot. If None, the plot is displayed.

**Returns**

None

**plot\_rdf**(*r\_bins*, *rdf\_values*, *save\_path=None*)

Plots the Radial Distribution Function (RDF).

**Parameters**

- **r\_bins** (*np.ndarray*) – Distance bins.
- **rdf\_values** (*np.ndarray*) – Computed RDF values.
- **save\_path** (*str*, *optional*) – If provided, saves the plot instead of displaying.

**Returns**

None

**plot\_two\_protein\_trajectory**(*protein\_name1*, *trajectory1*, *protein\_name2*, *trajectory2*,  
*save\_path=None*)

Plots the 3D trajectories of two proteins.

**Parameters**

- **protein\_name1** (*str*) – Name of the first protein.
- **trajectory1** (*list*) – List of (x, y, z) coordinates for the first protein.
- **protein\_name2** (*str*) – Name of the second protein.
- **trajectory2** (*list*) – List of (x, y, z) coordinates for the second protein.
- **save\_path** (*str*, *optional*) – Path to save the plot. If None, the plot is displayed.

**Returns**

None

**print\_json**(*oname*)

Loads and prints the JSON trajectory data.

**Parameters**

**oname** (*str*) – Path to the JSON file.

**Returns**

None

**read\_trajectory**()

Reads the simulation trajectory from an RMF file.

This function extracts protein coordinates at different frames and stores them in *Protein\_Dict*.

**Returns**

A dictionary containing protein names as keys and a list of their radius and trajectory coordinates as values.



**Return type**  
OrderedDict

### 1.1.7 src.Input\_Parser module

**class** src.Input\_Parser.InputParser(*file\_path*)

Bases: object

A class for parsing and loading simulation parameters from a YAML configuration file.

The *InputParser* class reads simulation parameters from a specified YAML file and makes them available as a dictionary for use in the simulation setup.

**parameters**

A dictionary containing the parsed simulation parameters.

**Type**  
dict

**get\_parameters()**

Retrieves the simulation parameters.

This method returns the simulation parameters dictionary, specifically extracting the “simulation\_parameters” section if available.

**Returns**  
The dictionary containing simulation parameters.

**Return type**  
dict

**load\_simulation\_parameters(*file\_path*)**

Loads the simulation parameters from a YAML file.

This method reads the YAML file, parses its contents into a dictionary, and stores it in the *parameters* attribute.

**Parameters**  
**file\_path** (*str*) – Path to the YAML file containing simulation parameters.

**Returns**  
Dictionary containing the simulation parameters.

**Return type**  
dict



## INDICES AND TABLES

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