INTRODUCTION TO AI – AI FOR EVERYONE

Outline

- 1. What is Al
- 2. Background of Al
- 3. Machine Learning
- 4. Deep Learning
- 5. Summary

THE DELUGE OF DATA

DAILY BY 2020

AVERAGE INTERNET USER 15 613

AUTONOMOUS VEHICLE 4 13

CONNECTED AIRPLANE 5 11

SMART FACTORY 1 21

CLOUD VIDEO PROVIDER 750 PB









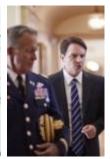
AI WILL TRANSFORM



















CONSUMER

Smart Assistants

Chatbots

Search

Personalization

Augmented Reality

Robots

HEALTH

Enhanced Diagnostics

Drug Discovery

Patient Care

Research

Sensory

Aids

FINANCE

Algorithmic Trading

Fraud Detection

Research

Personal Finance

Risk Mitigation

RETAIL

Support

Experience

Marketing

Merchandising

Loyalty

Supply Chain

Security

GOVERNMENT

Defense

Data Insights

Safety & Security

Resident Engagement

> Smarter Cities

ENERGY

Oil & Gas Exploration

> Smart Grid

Operational Improvement

Conservation

TRANSPORT

In-Vehicle Experience

Automated Driving

Aerospace

Shipping

Search & Rescue

INDUSTRIAL

Automation

Predictive

Maintenance

Precision

Agriculture

Field

Automation

Factory Advertising

Education

OTHER

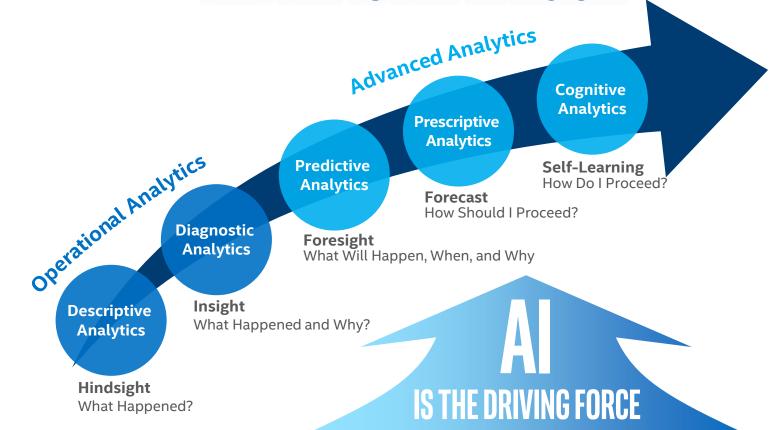
Gaming

Professional & IT Services

Telco/Media

Sports

THE PATH TO DEEPER INSIGHT



AI ADOPTION IS NASCENT

According to a recent Gartner survey...

46%

of Chief Information Officers (CIOs) have developed plans to implement AI, but only

4%

have implemented AI so far.

THE AI LIFECYCLE

1. Define the Challenge

HitTiH

*

7. Organization

Organization embraces data insights, sponsors properly resourced teams, and prioritizes analytic development work

6. Infrastructure

Organization secures hardware and software infrastructure that supports data processing in a timely manner

5. Source Data

Team understands and obtains the right data that explains the business problem to achieve results

2. Approach

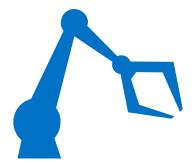
Team breaks down the defined business problem into workable steps to translate the right data to achieve results

3. Expertise

A team of management sponsors, data scientists, data engineers, solution architects, and domain experts identifies the right data and works to translate the data to achieve results

4. Philosophy

Team embraces fail-fast continuous improvement practices to evaluate their success in translating data to achieve results



WHICH APPROACH IS RIGHT?

A large **manufacturer** uses data to improve their operations, with each challenge using a different approach to deliver maximum business value at the lowest possible cost

CHALLENGE	BEST APPROACH	APPROACH	PROACH ANSWER	
How many widgets should we manufacture?	Analyze historical supply/demand	Analytics/ Business Intelligence	10,000	
What will our yield be?	Algorithm that correlates many variables to yield	Statistical/ Machine Learning	At current conditions, yield will be at 90% with 10% loss expected	
Which widgets have visual defects?	Algorithm that learns to identify defects in images	Deep Learning	Widget 1003, Widget 1094	

ARTIFICIAL INTELLIGENCE

is the ability of machines to learn from experience, without explicit programming, in order to perform cognitive functions associated with the human mind

ARTIFICIAL INTELLIGENCE

MACHINE LEARNING

Algorithms whose performance improve as they are exposed to more data over time

DEEP LEARNING

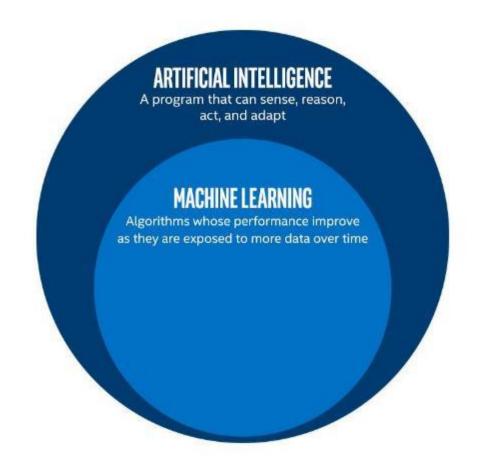
Subset of machine learning in which multi-layered neural networks learn from vast amounts of data

Artificial Intelligence

- "A branch of computer science dealing with the simulation of intelligent behavior in computers." (Merriam-Webster)
- "Colloquially, the term 'artificial intelligence' is applied when a machine mimics 'cognitive' functions that humans associate with other human minds, such as 'learning' and 'problem solving'." (Wikipedia)

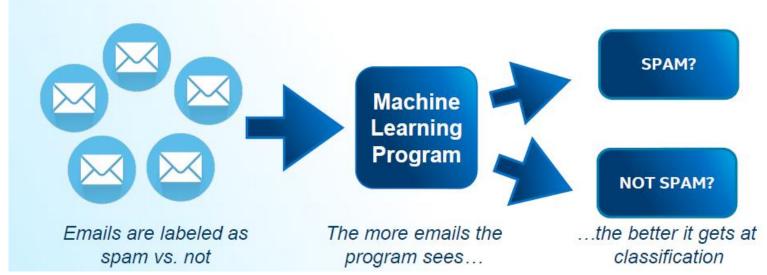
Machine Learning

"The study and construction of programs that are *not explicitly programmed*, but learn patterns as they are exposed to more data over time.



Machine Learning

These programs learn from repeatedly seeing data, rather than being explicitly programmed by humans.



Machine Learning Terminology

This example is learning to classify a species from a set of measurement features.

Features:

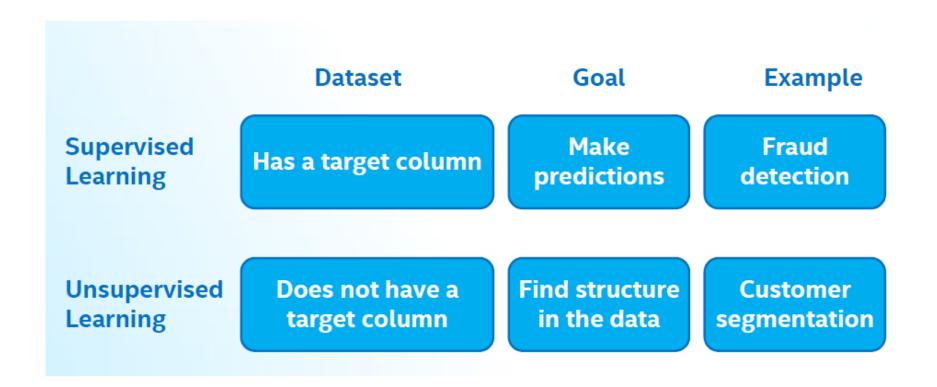
Attributes of the data.

Target:

Column to be predicted.

sepal length	sepal width	petal length	petal width	species
6.7	3.0	5.2	2.3	virginica
6.4	2.8	5.6	2.1	virginica
4.6	3.4	1.4	0.3	setosa
6.9	3.1	4.9	1.5	versicolor
4.4	2.9	1.4	0.2	setosa
4.8	3.0	1.4	0.1	setosa
5.9	3.0	5.1	1.8	virginica
5.4	3.9	1.3	0.4	setosa
4.9	3.0	1.4	0.2	setosa
5.4	3.4	1.7	0.2	setosa

Two Main Types of Machine Learning



Machine Learning Example – fraud detection

- Suppose you wanted to identify fraudulent credit card transactions.
- You could define features to be:
 - Transaction time
 - Transaction amount
 - Transaction location
 - Category of purchase
- The algorithm could learn what feature combinations suggest unusual activity.



Machine Learning Limitations

- Suppose you wanted to determine if an ima a dog.
- What features would you use?
- This is where Deep Learning can come in.

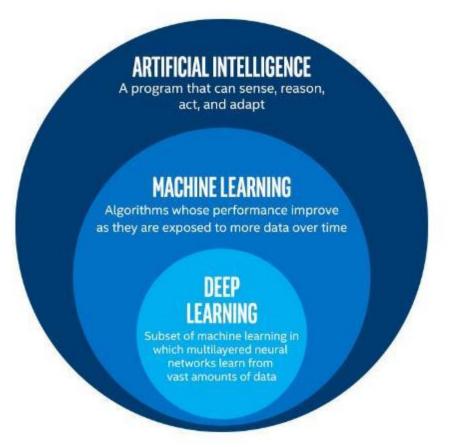


Dog and cat recognition

Deep Learning

"Machine learning that involves using very complicated models called "deep neural networks"."

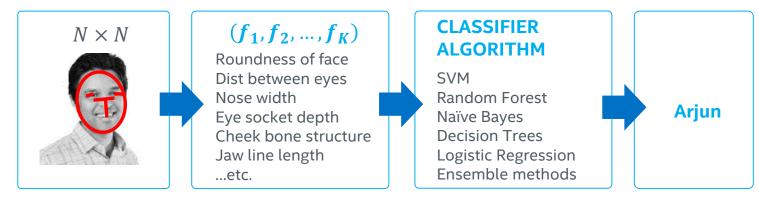
Models determine best representation of original data; in classic machine learning, humans must do this.



MACHINE VS. DEEP LEARNING

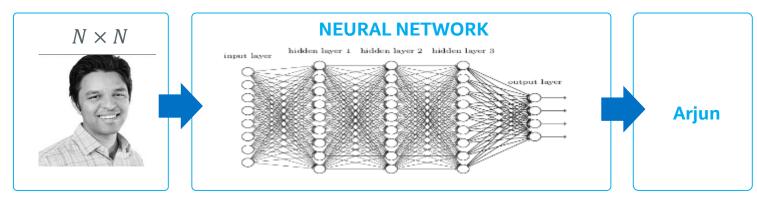
MACHINE LEARNING

How do you engineer the best features?



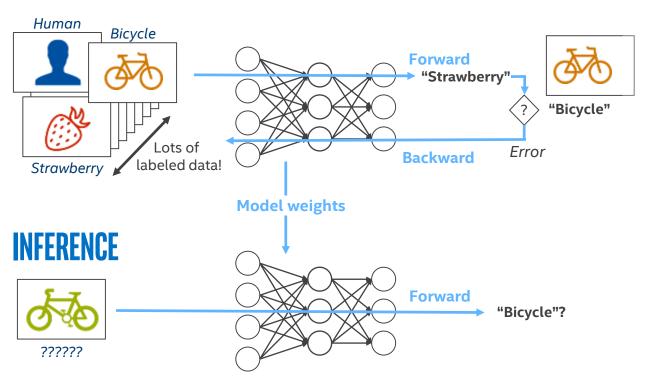
DEEP LEARNING

How do you guide the model to find the best features?



DEEP LEARNING BASICS

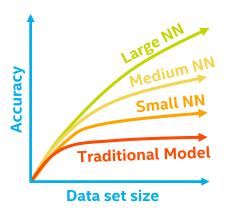
TRAINING





DID YOU KNOW?

Training with a large data set AND deep (many layered) neural network often leads to the highest accuracy inference





Data Science Workflow

Problem Statement

What problem are you trying to solve?

0110101101110 110101101011 00101101010

Data Collection

What data do you need to solve it?

Data Exploration & Preprocessing

How should you clean your data so your model can use it?

Modeling

Build a model to solve your problem?

Validation

Did I solve the problem?



Decision Making & Deployment

Communicate to stakeholders or put into production?

MACHINE LEARNING

Machines Learn in Two Ways: Supervised Learning & Unsupervised Learning



Supervised Learning

We train the model. We feed the model with correct answers. Model Learns and finally predicts.

We feed the model with "ground truth".



Unsupervised Learning

Data is given to the model. Right answers are not provided to the model. The model makes sense of the data given to it.

Can teach you something you were probably not aware of in the given dataset.



Types of Supervised and Unsupervised learning

SUPERVISED

CLASSIFICATION

REGRESSION

UNSUPERVISED

CLUSTERING

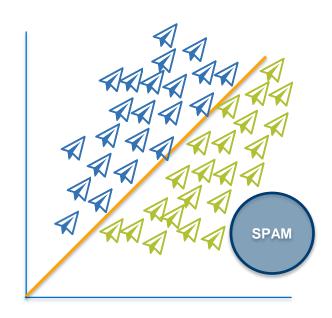
RECOMMENDATION

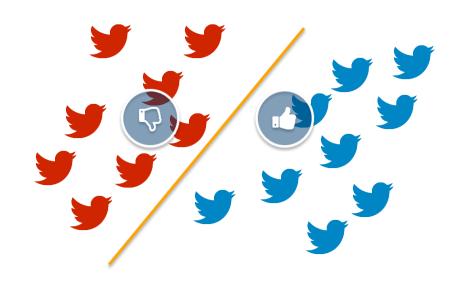
EXAMPLES OF SUPERVISED LEARNING - CLASSIFICATION

Predict a label for an entity with a given set of features.

PREDICTION

SENTIMENT ANALYSIS







Supervised Learning Overview

Training: Train a model with known data.

Inference: Feed unseen data into trained model to make predictions.



Which Model?

Some considerations when choosing are:

- Time needed for training
- Speed in making predictions
- Amount of data needed
- Type of data
- Problem complexity
- Ability to solve a complex problem
- Tendency to overcomplicate a simple one



Evaluation Metric

There are many metrics available* to measure performance, such as:

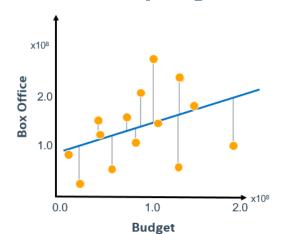
Accuracy: how well predictions match true values.



$$\min_{\beta_0,\beta_1} \frac{1}{m} \sum_{i=1}^{m} \left(\left(\beta_0 + \beta_1 x_{obs}^{(i)} \right) - y_{obs}^{(i)} \right)^2$$



Accuracy target



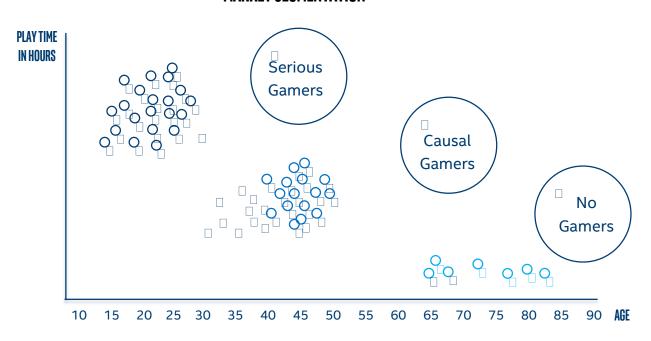
*The wrong metric can be misleading or not capture the real problem.



EXAMPLE OF UNSUPERVISED LEARNING - CLUSTERING

Group entities with similar features

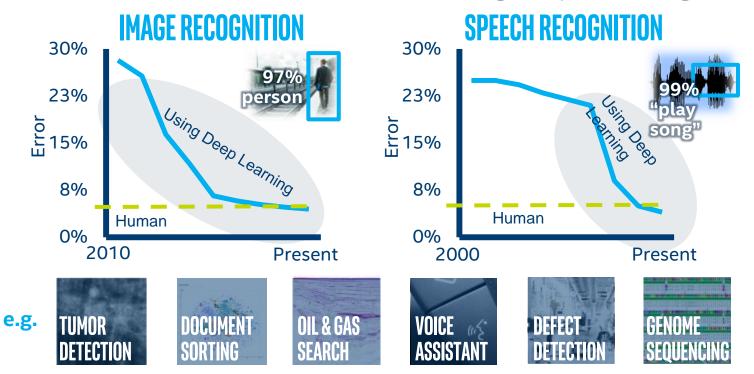
MARKET SEGMENTATION



DEEP LEARNING

DEEP LEARNING BREAKTHROUGHS

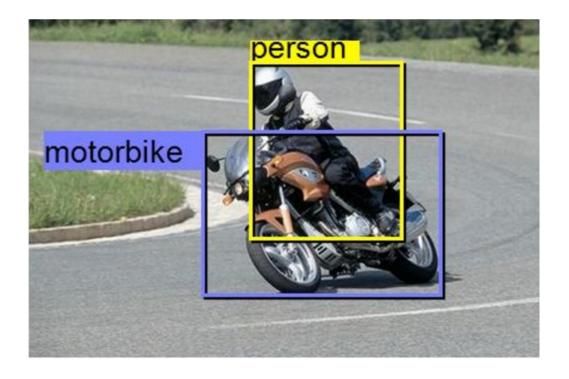
Machines able to meet or exceed human image & speech recognition



Classification and Detection

Detect and label the image

- Person
- Motor Bike



Semantic Segmentation

Label every pixel



https://people.eecs.berkeley.edu/~jhoffman/talks/lsda-baylearn2014.pdf



Natural Language Object Retrieval

a scene with three people query='man far right'



query='left guy'

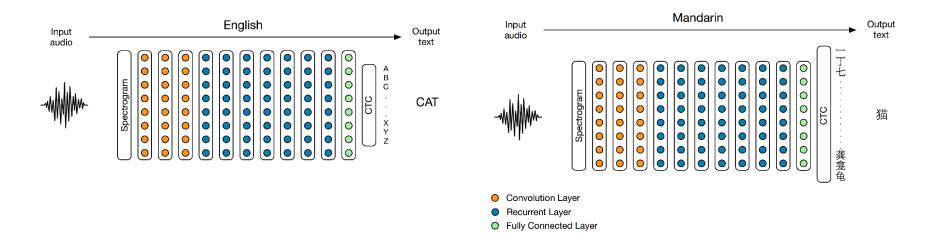


query='cyclist'



http://arxiv.org/pdf/1511.04164v3.pdf

Speech Recognition and Language Translation



The same architecture is used for English and Mandarin Chinese speech recognition

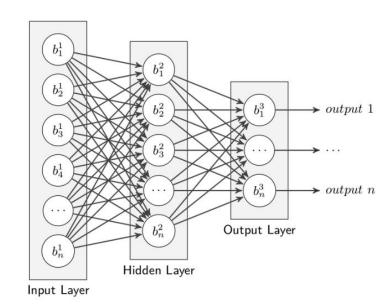


NEURAL NETWORKS CONNECTIVITY

Fully Connected Network

More complicated problems can be solved by connecting multiple neurons together and using more complicated activation functions.

- Organized into layers of neurons.
- Each neuron is connected to every neuron in the previous layer.
- Each layer transforms the output of the previous layer and then passes it on to the next.
- Every connection has a separate weight

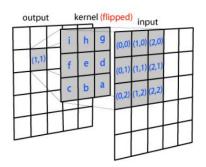


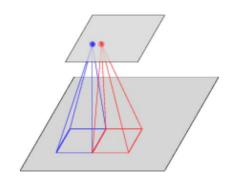


Convolutional Neural Network

Convolutional neural networks reduce the required computation and are good for detecting features.

- Each neuron is connected to a small set of nearby neurons in the previous layer
- The same set of weights are used for each neuron
- Ideal for spatial feature recognition, Ex: Image recognition
- Cheaper on resources due to fewer connections







Summary

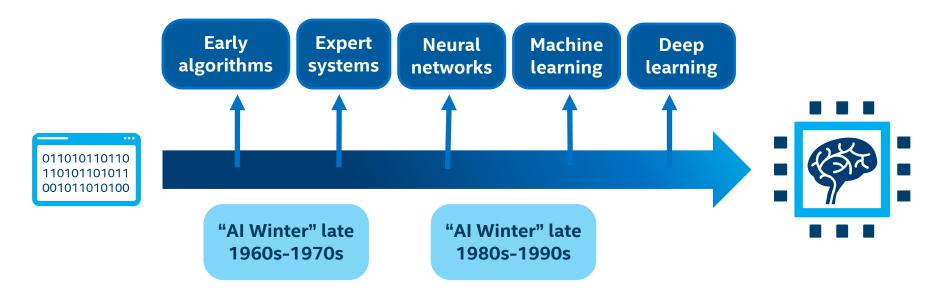
- The differences between machine learning and deep learning are:
 - Machine learning requires humans to engineer the features and the algorithms that will learn either in supervised or unsupervised modes.
 - Deep learning where the algorithms represent a variety of connection between computational nodes – the so called neural-networks.
- The differences between training and inference are:
 - Training refers to the process where data is processed by an algorithm to produce a model that is consistent with the features of the given data.
 - Inference refers to the process where a trained model when presented with new data can make predictions.



HISTORY

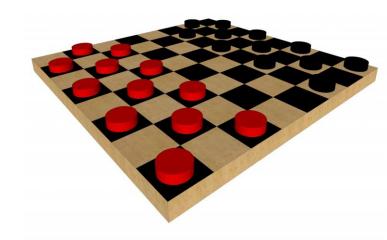
History of Al

Al has experienced several hype cycles, where it has oscillated between periods of excitement and disappointment.



1950s: Early AI

- 1950: Alan Turing developed the Turing test to test a machines ability to exhibit intelligent behavior.
- 1956: Artificial Intelligence was accepted as a field at the Dartmouth Conference.
- 1957: Frank Rosenblatt invented the perceptron algorithm. This was the precursor to modern neural networks.
- 1959: Arthur Samuel published an algorithm for a checkers program using machine learning.



The First "Al Winter"

- 1966: ALPAC committee evaluated AI techniques for machine translation and determined there was little yield from the investment.
- 1969: Marvin Minsky published a book on the limitations of the Perceptron algorithm which slowed research in neural networks.
- 1973: The Lighthill report highlights Al's failure to live up to promises.
- The two reports led to cuts in government funding for AI research leading to the first "AI Winter."



John R. Pierce, head of ALPAC

1980's Al Boom

- Expert Systems systems with programmed rules designed to mimic human experts.
- Ran on mainframe computers with specialized programming languages (e.g. LISP).
- Were the first widely-used AI technology, with two-thirds of "Fortune 500" companies using them at their peak.
- 1986: The "Backpropogation" algorithm is able to train multi-layer perceptrons leading to new successes and interest in neural network research.



Early expert systems machine

Another Al Winter (late 1980's – early 1990s)

- Expert systems' progress on solving business problems slowed.
- Expert systems began to be melded into software suites of general business applications (e.g. SAP, Oracle) that could run on PCs instead of mainframes.
- Neural networks didn't scale to large problems.
- Interest in AI in business declined.

Late 1990's to early 2000's: Classical Machine Learning

- Advancements in the SVM algorithm led to it becoming the machine learning method of choice.
- Al solutions had successes in speech recognition, medical diagnosis, robotics, and many other areas.
- Al algorithms were integrated into larger systems and became useful throughout industry.
- The Deep Blue chess system beat world chess champion Garry Kasparov.
- Google search engine launched using artificial intelligence technology.



IBM supercomputer

2006: Rise of Deep Learning

- 2006: Geoffrey Hinton publishes a paper on unsupervised pre-training that allowed deeper neural networks to be trained.
- Neural networks are rebranded to deep learning.
- 2009: The ImageNet database of human-tagged images is presented at the CVPR conference.
- 2010: Algorithms compete on several visual recognition tasks at the first ImageNet competition.



MODERN AI

Deep Learning Breakthroughs (2012 – Present)

- In 2012, deep learning beats previous benchmark on the ImageNet competition.
- In 2013, deep learning is used to understand "conceptual meaning" of words.
- In 2014, similar breakthroughs appeared in language translation.
- These have led to advancements in Web Search, Document Search, Document Summarization, and Machine Translation.



Google Translate

Deep Learning Breakthroughs (2012 – Present)

- In 2014, computer vision algorithm can describe photos.
- In 2015, Deep learning platform TensorFlow* is developed.
- In 2016, DeepMind* AlphaGo, developed by Aja Huang, beats Go master Lee Se-dol.



Modern AI (2012 – Present): Deep Learning Impact

Computer vision



Self-driving cars: object detection

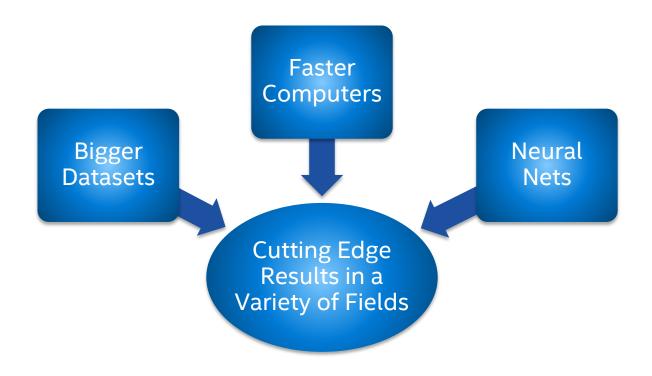
Healthcare: improved diagnosis

Natural language



Communication: language translation

How Is This Era of Al Different?



Other Modern Al Factors

- Continued expansion of open source AI, especially in Python*, aiding machine learning and big data ecosystems.
- Leading deep learning libraries open sourced, allowing further adoption by industry.
- Open sourcing of large datasets of millions of labeled images, text datasets such as Wikipedia has also driven breakthroughs.





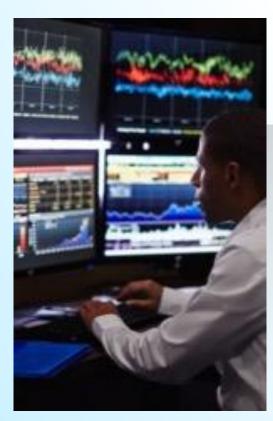
Health

Enhanced
Diagnostics
Drug Discovery
Patient Care
Research
Sensory Aids



Industrial

Factory
Automation
Predictive
Maintenance
Precision
Agriculture
Field
Automation



Finance

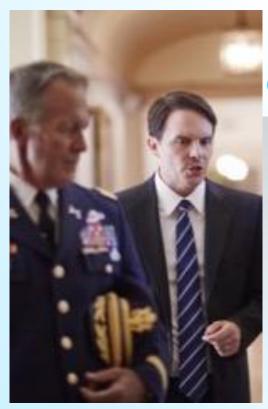
Algorithmic Trading Fraud Detection Research Personal Finance Risk Mitigation



Energy

Oil & Gas

Exploration
Smart
Grid
Operational
Improvement
Conservation



Government

Defense

Data Insights

Safety & Security

Engagement

Smarter Cities



Transport

Autonomous Cars

Automated Trucking

Aerospace

Shipping

Search & Rescue



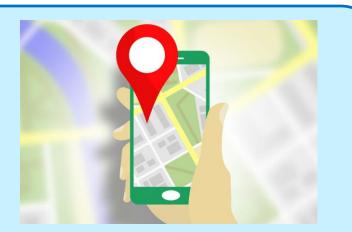
Other

Advertising
Education
Gaming
Professional &
IT Services
Telco/Media
Sports

APPLICATIONS

Al Omnipresence In Transportation

Navigation



Google & Waze find the fastest route, by processing traffic data.

Ride sharing



Uber & Lyft predict real-time demand using AI techniques, machine learning, deep learning.

Al Omnipresence In Social Media

Audience



Facebook & Twitter use AI to decide what content to present in their feeds to different audiences.

Content



Image recognition and sentiment analysis to ensure that content of the appropriate "mood" is being served.

Al Omnipresence In Daily Life

Natural language



We carry around powerful natural language processing algorithms in our phones/computers.

Object detection



Cameras like Amazon DeepLens* or Google Clips* use object detection to determine when to take a photo.

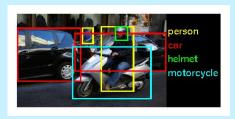
Latest Developments: Computer Vision



Deep Learning "proven" to work for image classification.



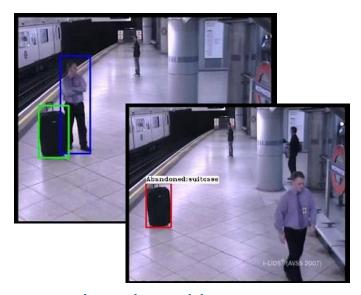
Models outperform humans on image classification.



Object detection models beat previous benchmarks.

Application Area: Abandoned Baggage Detection

- We can automatically detect when baggage has been left unattended, potentially saving lives.
- This system relies on the breakthroughs we discussed:
 - Cutting edge object detection.
 - Fast hardware on which to train the model



Abandoned baggage