

Draftify Roadmap

Phase 1 – MVP

- Draft simulator with standard LoL ban/pick flow (scrim, tournament, BO options, fearless draft). - Basic auto-suggestions based on soloQ + pro statistics. - Simple indicators: AP/AD balance, scaling (early/late), CC count. - Riot API integration with patch-by-patch updates. - Visual interface (official draft style). - Accounts + draft saving.

Phase 2 – V1

- Advanced algorithms: synergy, counters, meta-read. - Draft replay mode. - AI simulation opponent. - Training mode. - Tournament mode. - Dark/Light mode.

Phase 3 – V2

- Expert-level algorithm (multi-factor, adaptive learning). - Esports integration (caster/overlay tools). - Draft comparison (side by side). - Advanced draft planning (conditional decisions). - Community integration (Discord).

Phase 4 – V3 (Long term)

- Scouting & team analytics (regional trends, player champion pools). - AI coach: generate and explain draft. - Draft marketplace / shared drafts (optional).