CS 558, Homework 2

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1 Binary Trees

```
main :: IO()
main =
        do
                print (allpaths tree1)
                print (allpaths tree2)
data T = Leaf | Node T T
       deriving Show
data P = GoLeft P | GoRight P | This
        deriving Show
tree1 :: T
tree1 = Node (Leaf) (Node Leaf Leaf)
tree2 :: T
tree2 = (Node (Node Leaf Leaf) (Node Leaf Leaf))
allpaths :: T -> [P]
allpaths Leaf = [This]
allpaths (Node ltree rtree) = [This] ++ (map GoLeft (allpaths ltree)) ++ (map GoRight (allpat
```

2 General Trees

3 Graphs

```
main :: IO()
main =
        do
                print (isTree graph1)
                print (isTree graph2)
                print (isDAG graph1)
                print (isDAG graph2)
                print (isDAG graph3)
                print (isRootedDAG graph1)
                print (isRootedDAG graph2)
                print (isRootedDAG graph3)
                print (calcDepth graph1)
type Graph = [(Int,Int)]
graph1 :: Graph
graph1 = [(1,2),(2,3),(1,4)]
graph2 :: Graph
graph2 = [(1,2),(2,3),(1,4),(4,2)]
graph3 :: Graph
graph3 = [(1,2),(2,3),(1,4),(4,2),(2,1)]
findVertices v zs = [y \mid (x,y) \leftarrow zs, x == v]
dfs :: [Int] -> Graph -> [Int]
dfs[]1 = []
dfs (y:ys) 1 = [y] ++ (dfs (findVertices y 1) 1) ++ <math>(dfs ys 1)
removeDuplicates [] = []
removeDuplicates (x:xs) = x : (removeDuplicates (filter (y \rightarrow not(x == y)) xs))
makeVertexList l = removeDuplicates ((fst (unzip l)) ++ (snd(unzip l)))
```

```
{- takes the vertex list and the original graph and returns the list of list of vertices reach
iterateDfs xs l = [[x] ++ (removeDuplicates(dfs (findVertices x l) l)) | x <- xs]
mysort [] = []
mysort (x:xs) = mysort y1 ++ [x] ++ mysort y2
                where
                        y1 = [p | p < -xs, p < =x]
                        y2 = [q | q < -xs, q > x]
{- will take the list of list of vertices reached by dfs from each vertex and the list of vert
connectedTest ls 12 = or[True | 11 <- ls, (mysort 11) == (mysort 12)]</pre>
{- the graph is a tree if the graph is connected and the number of vertices is one less than t
isTree :: Graph -> Bool
isTree g = (length (vl)) == (1 + length (g)) && (connectedTest (iterateDfs vl g) vl)
                        vl = makeVertexList g
isDAG :: Graph -> Bool
isDAG g = and[ not(v 'elem' (dfs (findVertices v g) g)) | v <- ( removeDuplicates ((fst (unzi
{- find a list of vertices in the graph with indegree 0 -}
findIndegree0 zs = removeDuplicates ([x \mid (x,y) \leftarrow zs, not (x 'elem' (map snd zs))])
{- if there is at least one vertex with outdegree 0 and there is one vertex from which all oth
isRootedDAG' g vs l = ((length vs) > 0) && (or [ (mysort ( [v] ++ (removeDuplicates(dfs (findV
isRootedDAG :: Graph -> Bool
isRootedDAG [] = True
isRootedDAG g = isRootedDAG' g (findIndegree0 g) (makeVertexList g)
dfsDepth [] v g dist = []
dfsDepth (u:us) v g dist
                | not (u == v) = (dfsDepth (findVertices u g) v g (dist + 1)) ++ (dfsDepth us
                | otherwise = [dist]
formTuple r g = [(v,head(mysort (dfsDepth r v g 0))) | v <- (makeVertexList g)]</pre>
findRoot' g vs l = [v | v <- vs, (mysort ( [v] ++ (removeDuplicates(dfs (findVertices v g) g))
```

```
findRoot g = findRoot' g (findIndegree0 g) (makeVertexList g)
calcDepth g = formTuple (findRoot g) g
```

4 Numbers

```
main :: IO()
main =
       do
              print (makeLongInt 123 10)
              print (evaluateLongInt (10,[1,2,3]))
              print (changeRadixLongInt (10,[1,2,3]) 8)
              print (changeRadixLongInt (10,[1,2,3]) 16)
              print (addLongInts (10,[1,2,3]) (3,[1]))
              print (multLongInts (10,[1,2,3]) (3,[2]))
type Numeral = (Int,[Int])
makeLongInt n r = (r, (makeLongInt' n r))
makeLongInt' 0 r = []
makeLongInt' n r = (makeLongInt' (n 'div' r) r) ++ [n 'mod' r]
evaluateLongInt (r,l) = foldr (\ (x,y) l \rightarrow x*y + l) 0 (zip (iterate (*r) 1) (reverse 1))
myAdd a b = a + b
myMult a b = a * b
myIntegerMod n r
       | n < r = n
       | n == r = 0
       | otherwise = myIntegerMod (n - r) r
myIntegerDiv n r = myIntegerDiv' n r 0
myIntegerDiv'n r c
       | n < 0 = c - 1
       | otherwise = myIntegerDiv' (n - r) r (c + 1)
withoutBuiltinMakeLongInt' 0 r = []
withoutBuiltinMakeLongInt n r = (r, (withoutBuiltinMakeLongInt' n r))
```

```
withoutBuiltinEvaluateLongInt (r,l) = foldr((x,y) l \rightarrow (myAdd(myMult x y) l)) 0 (zip (ite
changeRadixLongInt (r1, 1) r2 = makeLongInt (withoutBuiltinEvaluateLongInt (r1, 1)) r2
myzip [] = []
myzip [] (x:xs) = (0,x):(myzip [] xs)
myzip (x:xs) [] = (x,0):(myzip xs [])
myzip (x:xs)(y:ys) = (x,y):(myzip xs ys)
addLongInts (r1,11) (r2,12) = if r1 >= r2 then (r1, (addLong (r1,11) (changeRadixLongInt (r2,1
addLong (r,11) (t,12) = reverse (addLong' r (reverse ( zip (reverse (myzip (reverse 11) (reve
addLong'r [] = []
addLong'r [((x,y),w)]
                | x + y \rangle = r = [x + y - r, 1]
                | otherwise = [x + y]
addLong' r (((x1,y1),w1):(((x2,y2),w2):zs))
                | x1 + y1 \rangle = r = ((x1 + y1 - r):(addLong' r (((x2 + 1,y2),w2):zs)))
                | otherwise = ((x1 + y1):(addLong' r (((x2,y2),w2):zs)))
mulDigit x [] r z = []
mulDigit x [(y1,c1)] r z
                | x * y1 + c1 >= r = [x * y1 + c1 - r, 1]
                | otherwise = [x * y1 + c1]
mulDigit x ( (y1,c1):((y2,c2):ys) ) r z
                | x * y1 + c1 >= r = ((x * y1 + c1 -r):(mulDigit x ((y2,1):(ys)) r z))
                | otherwise = ((x * y1 + c1):(mulDigit x ((y2,0):(ys)) r z))
stripSecondNum [] l r z = []
stripSecondNum (x:xs) 1 r z = ((reverse (mulDigit x (reverse(zip 1 (iterate (id) 0))) r z)) ++
multLongInts' (r,11) (t,12) = foldr (addLongInts) (r,[0]) (zip (repeat r) (stripSecondNum (rev
multLongInts (r,11) (t,12)
                | r >= t = multLongInts' (r,11) (changeRadixLongInt (t,12) r)
                | otherwise = multLongInts' (changeRadixLongInt (r,11) t) (t,12)
```

5 HW 2.3 (Graphs)

5.1 1. Are all directed graphs representable in this fashion?

No, all directed graphs cannot be represented in this fashion. The edges are represented in the form [(Int,Int)] and one would run out of numbers to enumerate the vertices if the number of vertices exceeded

6 HW 2.6 (Programs)

```
foldr f e xs = foldl (flip f) e (reverse xs)
    axioms:
   foldr f v [] = v (Eq. 1)
   foldr f v (x:xs) = f x (foldr f v xs) (Eq. 2)
   foldl f v [] = v (Eq. 3)
   fold f v(x:xs) = fold f(f v x) xs(Eq. 4)
   flip f x y = f y x (Eq. 5)
   reverse (x:xs) = (reverse xs) ++ [x] (Eq. 7)
   [] ++ ys = ys (Eq. 8)
    (x:xs) ++ ys = x:(xs ++ ys) (Eq. 9)
   Proof by calculation
   Let xs = [x_0, x_1, x_2, ..., x_n] (Eq. 10)
   LHS = foldr f e xs
   = \{ by Eq. 10 \}
   foldr f e [x_0, x_1, x_2, ....., x_n]
   = { by Eq. 2 definition of foldr }
   f x_0 \text{ (foldr } f v [x_1, x_2, ..., x_n])
   = { by Eq. 2 definition of foldr }
   f x_0 (f x_1 (foldr f v [x_2, ...., x_n]))
   = { by Eq. 2 definition of foldr }
   f x_0 (f x_1 (f x_2 (foldr f v [x_3, ....., x_n])))
   = { after applying Eq. 2 n - 2 times}
   f x_0 (f x_1 (f x_2 (... (f x_n (foldr f v []))...)))
    = { by Eq. 1 base case definition of foldr}
   f x_0 (f x_1 (f x_2 (... (f x_n e)...)))
   RHS = foldl (flip f) e (reverse xs)
   = \{ by Eq. 10 \}
   foldl (flip f) e (reverse [x_0, x_1, x_2, ....., x_n])
   = { by Eq. 7 definition of reverse }
   foldl (flip f) e ((reverse [x_1, x_2, ....., x_n]) ++ [x_0])
   = { by Eq. 7 definition of reverse }
   foldl (flip f) e ( ((reverse [x_2, ....., x_n]) ++ [x_1]) ++ [x_0])
   = { by Eq. 7 definition of reverse }
   foldl (flip f) e ( ( ((reverse [x_3, ..., x_n]) ++ [x_2]) ++ [x_1]) ++ [x_0] )
   = { after applying Eq. 7 n - 2 times }
   foldl (flip f) e ( ( ( ( ..... ((reverse [ ]) ++ [x_n]) ++ .... ) ++ [x_2]) ++ [x_1]) ++ [x_0])
   = { after applying Eq. 6 base case of reverse }
   fold (flip f) e ( ( ( ( ..... ([ ] ++ [x_n]) ++ .... ) ++ [x_2]) ++ [x_1]) ++ [x_0] )
    = { after applying Eq. 8 base case of ++ }
```

```
foldl (flip f) e ( ( ( ( ..... ([x_n] ++ [x_{n-1}]) .... ) ++ [x_2]) ++ [x_1]) ++ [x_0] )
= { after applying Eq. 9 definition of ++ }
foldl (flip f) e ( ( ( ( ..... ([x_n, x_{n-1}]) .... ) ++ [x_2]) ++ [x_1]) ++ [x_0] )
= { after applying Eq. 9 n - 1 \text{ times } }
foldl (flip f) e ([x_n, x_{n-1}, ...., x_2, x_1, x_0])
= { after applying Eq. 4 definition of foldl }
foldl (flip f) (flip f e x_n) ([x_{n-1}, ...., x_2, x_1, x_0])
= { after applying Eq. 5 definition of flip }
foldl (flip f) (f x_n e) ([x_{n-1}, ...., x_2, x_1, x_0])
= { after applying Eq. 4 definition of foldl }
foldl (flip f) (flip f (f x_n e) x_{n-1}) ([x_{n-2}, ...., x_2, x_1, x_0])
= { after applying Eq. 5 definition of flip }
foldl (flip f) (f x_{n-1} (f x_n e)) ([x_{n-2}, ...., x_2, x_1, x_0])
= { after applying Eq. 5 definition of flip and Eq. 4 definition of fold n-4 times }
foldl (flip f) (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) ([x_2, x_1, x_0])
= { after applying Eq. 4 definition of foldl }
foldl (flip f) (flip f (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) x_2) ([x_1, x_0])
= { after applying Eq. 5 definition of flip }
fold! (flip f) (f x_2 (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) ([x_1, x_0])
= { after applying Eq. 4 definition of foldl }
fold (flip f) (flip f (f x_2 (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) x_1) ([x_1, x_0])
= { after applying Eq. 5 definition of flip }
foldl (flip f) (f x_1 (f x_2 (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) ) ([x_0])
= { after applying Eq. 4 definition of foldl }
foldl (flip f) (flip f (f x_1 (f x_2 (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) ) x_0) ([])
= { after applying Eq. 5 definition of flip }
foldl (flip f) (f x_0 (f x_1 (f x_2 (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) ) ([])
= { after applying Eq. 3 base case of foldl }
f x_0 (f x_1 (f x_2 (f x_3 (.... (f x_{n-1} (f x_n e)) ....) ) )
Hence LHS = RHS by the calculational proof method and foldr f e xs = foldl (flip f) e (reverse xs).
```