

Rick Neely

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<https://neelyre.github.io/neelyportfolio/>

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As a creative technician for 20 years, I am both a driven and proven professional to meeting my client and employer's needs. Formally as a broadcast technician, I excelled in solving technical problems quickly without neglecting the creative and unique demands of the final product. This plus the humility and willingness to constantly adapt and upgrade my skillset to the changing requirements of IT makes me an invaluable & relevant asset to my employer.

TECHNICAL SKILLS

LANGUAGES & FRAMEWORKS: JavaScript, CSS, HTML, BootStrap, Skeleton, Ruby on Rails, DOM, Angular

DATABASE/DBMS: MEAN, JQuery, MySQL, API

MANAGEMENT & DEPLOYMENT: Heroku, github

METHODOLOGIES: Trello, Agile Fundamentals

OTHER SOFTWARE: Adobe Creative Cloud, Final Cut Studio, Microsoft Office

TECHNICAL EXPERIENCE

WEB DEVELOPMENT IMMERSIVE REMOTE, GENERAL ASSEMBLY, Online (Aug 2016–Nov 2016)

Full-stack web development program focused on common best practices in object-oriented programming, MVC frameworks, data modeling, and test-driven development. Developed a portfolio of individually focused and collaboratively focused projects. Projects include:

- Project 1 - Mastermind Game
- Project 2 - College Football Tailgaters
- Project 3 - Coffee for Coders
- Project 4 – MovieReviewer App

ADDITIONAL EXPERIENCE

PREVIOUS JOB, Weather Channel, Atlanta, GA (9/2013–10/2016)

Craft Post Editor- created Custom news packages and motion grfx elements for TV broadcast & digital delivery. Implemented templates for producers + trained apprentice editors.

PREVIOUS JOB, Coca-Cola Company, Atlanta, GA(2/2005–8/2010)

Craft Post producer/editor/motion graphics - created internal video/gfx for internal communications & marketing. Established workflows within department, consulted on hardware updates/upgrades, served as liason between ad/marketing departments

PREVIOUS JOB, PSAV, Norcross, GA (2/1999–5/2012)

Contract video/grfx producer - Created/directed highlight video reels for corporate shows. worked/crewed production teams to assemble quality vignettes for immediate presentation. built & programmed remote edit systems, coordinated camera teams & producers.

VOLUNTEERING/AFFILIATIONS

VOLUNTEER, Habitat for Humanity, Atlanta, GA (3/2003–7/2008)

MEMBER, Cobb County Chamber of Commerce, Smyrna, GA (5/2009- 5/2014)

EDUCATION

GENERAL ASSEMBLY, Online (Jun 2017–Sept 2017)

Web Development Immersive Remote

UNIVERSITY OF FLORIDA, (Aug/1990–May/1995)

B.S. Telecommunications Broadcast, B.S. Marketing