Rick Neely

https://dashk	ooard.heroku.com/apps• https://neelyre.github.io/
Brand Statement	
	TECHNICAL SKILLS
LANGUAGES & FRAMEWORKS: JavaScript, CSS, HTML, BootStrap, DATABASE/DBMS: MEAN, Jquery, MySQL MANAGEMENT & DEPLOYMENT: Heroku, github METHODOLOGIES:	Ruby on Rails, DOM,
OTHER SOFTWARE: Adobe Creative Cloud, Final Cut Studio, Microsoft	
WEB DEVELOPMENT IMMERSIVE REMOTE, GENERAL ASSEMBLY, Full-stack web development program focused on common best practic frameworks, data modeling, and test-driven development. Developed a collaboratively focused projects. Projects include: • Project 1 - Mastermind Game • Project 2 - College Football Tailgaters • Project 3 - Coffee for Coders • Project 4 - MovieReviewer App	Online (Aug 2016–Nov 2016) es in object-oriented programming, MVC portfolio of individually focused and
PREVIOUS JOB, Weather Channel, Atlanta, GA (9/2013–10/2016) Craft Post Editor- created Custom news packages and motion grfx eler Implemented templates for producers + trained apprentice editors.	ments for TV broadcast & digital delivery.
PREVIOUS JOB, Coca-Cola Company, Atlanta, GA(2/2005–8/2010) Craft Post producer/editor/motion graphics - created internal video/gfx Established workflows within department, consulted on hardware updarad/marketing departments	_
PREVIOUS JOB, PSAV, Norcross, GA (2/1999–5/2012) Contract video/grphx producer - Created/directed highlight video reels teams to assemble quality vignettes for immediate presentation. built reproducers.	·
	VOLUNTEERING/AFFILIATIONS
VOLUNTEER, Habitat for Humanity, Atlanta, GA (3/2003-7/2008)	
MEMBER, Cobb County Chamber of Commerce, Smyrna, GA (5/2009-	•
GENERAL ASSEMBLY, Online (Jun 2017-Sept 2017) Web Development Immersive Remote	

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UNIVERSITY OF FLORIDA, (Aug/1990-May/1995)

B.S. Telecommunications Broadcast, B.S. Marketing