

## Basic Properties of an inner product:

- (a) For each fixed  $u \in V$ , the inner product that takes  $v$  to  $\langle v, u \rangle$  is a linear map from  $V$  to  $F$  (real or complex)
- (b)  $\langle 0, u \rangle = 0$  for every  $u \in V$
- (c)  $\langle u, v+w \rangle = \langle u, v \rangle + \langle u, w \rangle$  for all  $u, v, w \in V$
- (d)  $\langle u, \lambda v \rangle = \bar{\lambda} \langle u, v \rangle$  for all  $\lambda \in F$  and  $u, v \in V$ .

Norm (length): For  $v \in V$ , the norm of  $v$ , denoted by  $\|v\|$ , is defined by  $\|v\| = \sqrt{\langle v, v \rangle}$ .

Ex. If  $v = (x_1, x_2, \dots, x_n) \in \mathbb{R}^n$  (with the usual inner product) then

$$\|v\| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{\langle v, v \rangle}$$

Ex. If  $f(x) \in C[0, 1]$  then

$$\|f(x)\| = \sqrt{\int_0^1 (f(x))^2 dx} = \sqrt{\langle f, f \rangle}$$

Orthogonal Sets: A set of vectors  $\{v_1, v_2, \dots, v_k\}$  in  $\mathbb{R}^n$  is called an orthogonal set if all pairs of distinct vectors in the set are orthogonal, i.e.,

$$\langle v_i, v_j \rangle = 0 \text{ whenever } i \neq j \text{ for } i, j = 1, 2, \dots, k$$

Geometrically, the vectors in set are mutually perpendicular.

1.  $0$  is orthogonal to every vector in  $V$
2.  $0$  is the only vector in  $V$  that is orthogonal to itself.

Ex. Show that  $\{v_1, v_2, v_3\}$  is an orthogonal set in  $\mathbb{R}^3$  if

$$v_1 = (2, 1, -1), v_2 = (0, 1, 1), v_3 = (1, -1, 1)$$

The inner product in  $\mathbb{R}^n$  is usual dot product, so

$$v_1 \cdot v_2 = 2 \cdot 0 + 1 \cdot 1 + (-1) \cdot 1 = 0, \quad v_2 \cdot v_3 = 0 \cdot 1 + 1 \cdot (-1) + 1 \cdot 1 = 0, \quad v_3 \cdot v_1 = 2 \cdot 1 + 1 \cdot (-1) + 1 \cdot (-1) = 0$$



Orthogonal basis: An orthogonal basis for a subspace  $W$  of  $\mathbb{R}^n$  is a basis of  $W$  that is an orthogonal set.

$\{(1,0), (0,1)\}$  is an orthogonal basis of  $\mathbb{R}^2$ .

Ex. Find an orthogonal basis for the subspace  $W$  of  $\mathbb{R}^3$  given by

$$W = \left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix} : x - y + 2z = 0 \right\}.$$

$$x - y + 2z = 0 \Rightarrow x = y - 2z$$

$$\therefore W = \left\{ \begin{bmatrix} y-2z \\ y \\ z \end{bmatrix} = y \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} -2 \\ 0 \\ 1 \end{bmatrix} \right\}$$

Since  $u = (1, 1, 0)$  &  $v = (-2, 0, 1)$  are L.I. so they form a basis for  $W$ . But they are not orthogonal as  $u \cdot v = -2 \neq 0$ .

It suffices to find another nonzero vector in  $W$  that is orthogonal to either one of  $u$  and  $v$ .

Suppose  $w = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$  is a vector in  $W$  that is orthogonal to  $u$ .

Then  $x - y + 2z = 0$  since  $w$  is in  $W$ . Since  $u \cdot w = 0$ , so

$$x + y = 0$$

Solving, these two equations, we find  $x = -z$ ,  $y = z$ .

Thus, any nonzero vector  $w$  of the form  $w = \begin{bmatrix} -z \\ z \\ z \end{bmatrix}$  will  $\perp$  to  $u$ . To be specific, we could take  $w = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$ .

$\therefore \{u, w\}$  is an orthogonal set in  $W$  and hence an orthogonal basis for  $W$ , since  $\dim W = 2$ .

The advantage of working with an orthogonal basis is that the coordinates of a vector w.r.t. such a basis are easy to compute.



Orthogonal set and basis: A set of vectors in  $\mathbb{R}^n$  is an orthonormal set if it is an orthogonal set of unit vectors.

An orthonormal basis for a subspace  $W$  of  $\mathbb{R}^n$  is a basis of  $W$  that is an orthonormal set.

Ex: Show that  $S = \{q_1, q_2\}$  is an orthonormal set in  $\mathbb{R}^3$  if

$$q_1 = \begin{bmatrix} 1/\sqrt{3} \\ -1/\sqrt{3} \\ 1/\sqrt{3} \end{bmatrix}, \quad q_2 = \begin{bmatrix} \sqrt{6} \\ 2/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}$$

Check that  $q_1 \cdot q_2 = \frac{1}{\sqrt{18}} - \frac{2}{\sqrt{18}} + \frac{1}{\sqrt{18}} = 0$

$$\|q_1\| = q_1 \cdot q_1 = \frac{1}{3} + \frac{1}{3} + \frac{1}{3} = 1$$

$$\|q_2\| = q_2 \cdot q_2 = \frac{1}{6} + \frac{4}{6} + \frac{1}{6} = 1$$

→ If we have an orthogonal set, we can easily obtain an orthonormal set from it: simply normalize each vector i.e. divide each vector with its norm (length).

Orthogonal Matrix: An  $n \times n$  matrix  $Q$  whose columns form an orthonormal set is called an orthogonal matrix.

Q. Determine the matrix  $A = \begin{bmatrix} \cos\theta \sin\theta & -\cos\theta & -\sin^2\theta \\ \cos^2\theta & \sin\theta & -\cos\theta \sin\theta \\ \sin\theta & 0 & \cos\theta \end{bmatrix}$  is orthogonal.

If it is, find its inverse.

To check  $AA^T = I$

$$AA^T = \begin{bmatrix} \cos\theta \sin\theta & -\cos\theta & -\sin^2\theta \\ \cos^2\theta & \sin\theta & -\cos\theta \sin\theta \\ \sin\theta & 0 & \cos\theta \end{bmatrix} \begin{bmatrix} \cos\theta \sin\theta & \cos^2\theta & \sin\theta \\ -\cos\theta & \sin\theta & 0 \\ -\sin^2\theta & -\cos\theta \sin\theta & \cos\theta \end{bmatrix}$$

$$= \begin{bmatrix} \cos^3\theta \sin^2\theta + \cos^3\theta + \sin^4\theta & \cos^3\theta \sin\theta - \sin\theta \cos\theta + \cos\theta \sin^3\theta & \cos\theta \sin^3\theta - \cos\theta \sin^2\theta \\ \cos^3\theta \sin\theta - \sin\theta \cos\theta + \cos\theta \sin^3\theta & \cos^4\theta + \sin^2\theta + \cos^2\theta \sin^2\theta & \cos^3\theta \sin\theta - \cos^2\theta \sin\theta \\ \cos\theta \sin^3\theta - \cos\theta \sin^2\theta & \cos^2\theta \sin\theta - \cos^2\theta \sin\theta & \sin^2\theta + \cos^2\theta \end{bmatrix}$$

$$= I \quad \therefore A \text{ is orthogonal matrix} \therefore A^{-1} = A^T$$