

Projection of Solids-Introduction, Types, Important terms

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- **Drawing, Sketching**
- **Basics of Engineering Graphics**
- **Basics of Projections**



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To acquire knowledge about:

- ☐ Projection of solid
- ☐ Types of solid
- ☐ Important Terms Used in Projections of Solids

Definition of Solid:

A solid is a three dimensional object having length, breadth and thickness. It is completely bounded by a surface or surfaces which may be curved or plane.

- The shape of the solid is described by drawing its two orthographic views usually on the two principle planes i.e. H.P. & V.P.**
- For some complicated solids, in addition to the above principle views, side view is also required.**
- A solid is an aggregate of points, lines and planes and all problems on projections of solids would resolve themselves into projections of points, lines and planes.**

Solids may be divided into two main groups;

(A) Polyhedra

(B) Solids of revolution

(A) Polyhedra :

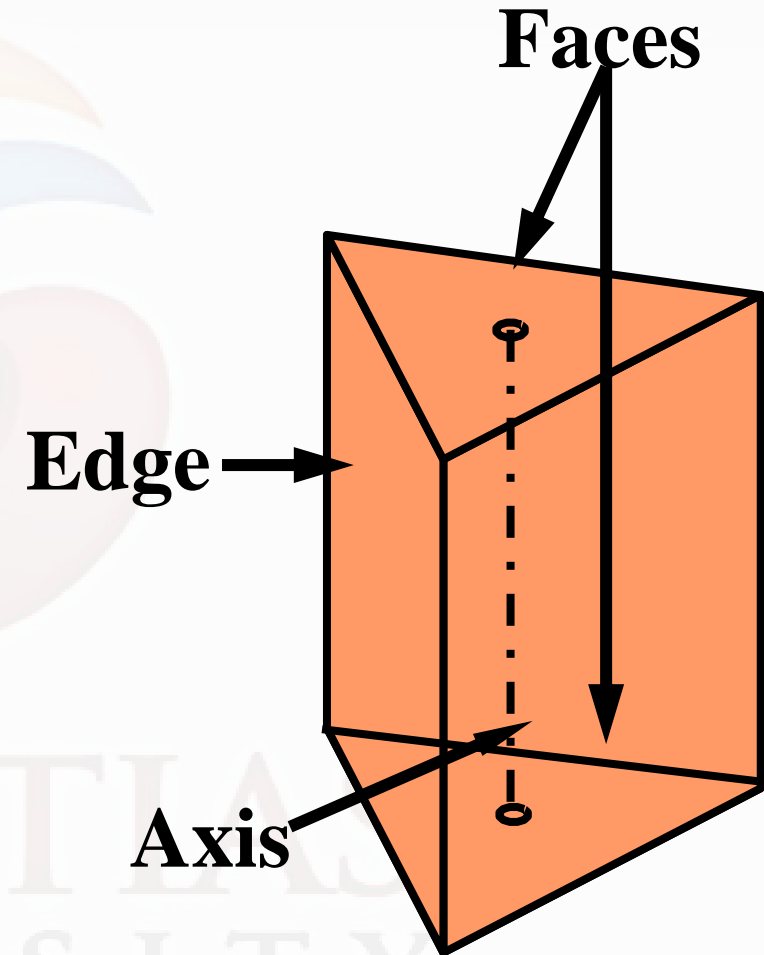
A *Polyhedra* is defined as a solid bounded by planes called *faces* which meet in straight lines called *edges*.

There are **seven** regular Polyhedra which may be defined as stated below;

- (1) Prism***
- (2) Pyramid***
- (3) Tetrahedron***
- (4) Cube or Hexahedron:***
- (5) Octahedron:***
- (6) Dodecahedron:***
- (7) Icosahedron:***

It is a polyhedra having **two equal and similar faces** called its ends or bases, parallel to each other and joined by other faces which are **rectangles**.

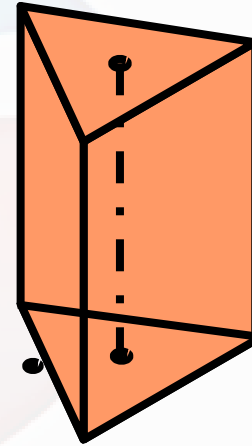
-The imaginary line joining the Centers of the bases or faces is called **Axis** of Prism.



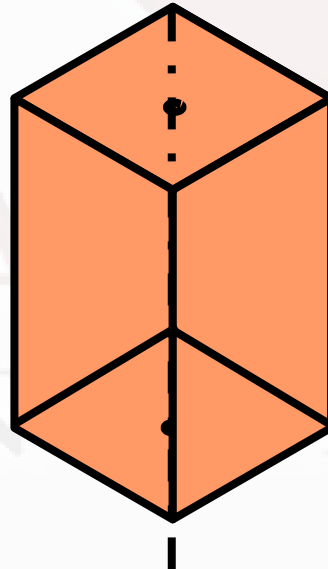
Classification of prism

According to the shape of its base, prism can be sub classified into following types:

(a) Triangular Prism:

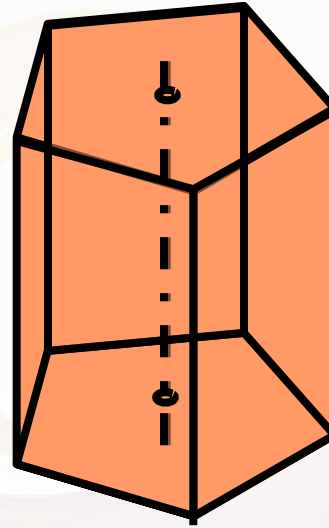


(b) Square Prism:

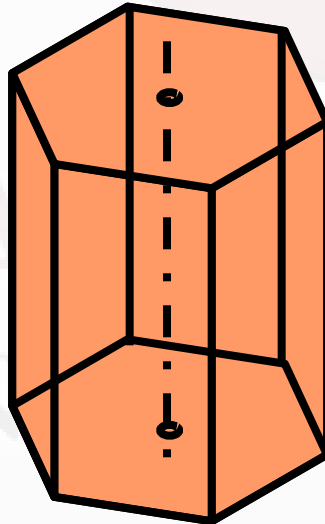


Classification of prism

(c) Pentagonal Prism:



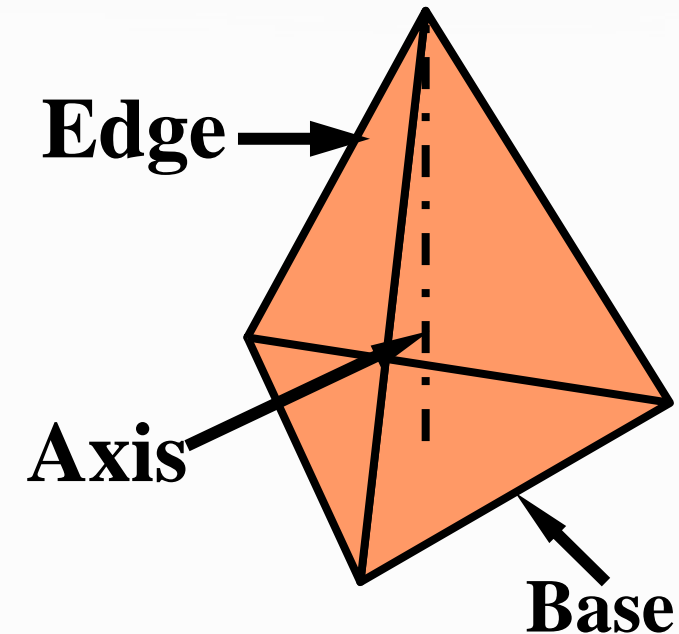
(d) Hexagonal Prism:



Pyramid

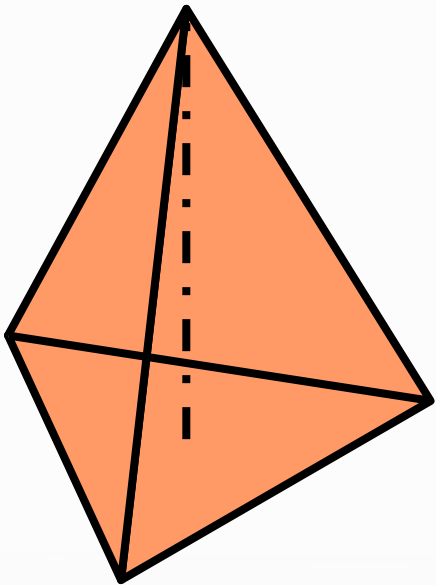
This is a polyhedra having plane surface as a base and a number of triangular faces meeting at a point called the **Vertex** or **Apex**.

-The imaginary line joining the Apex with the Centre of the base is called **Axis** of pyramid.

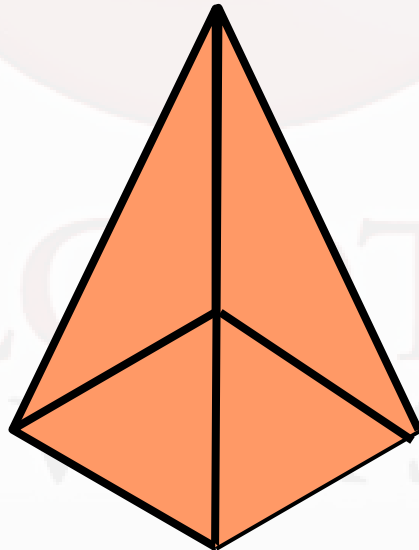


According to the shape of its base, pyramid can be sub classified into following types:

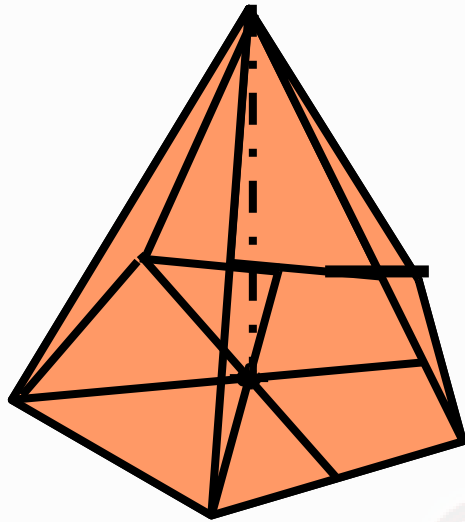
(a) Triangular Pyramid:



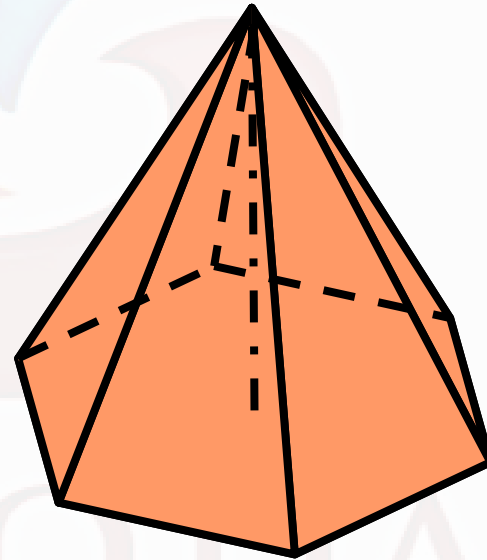
(b) Square Pyramid:



(c) Pentagonal Pyramid:



(d) Hexagonal Pyramid:



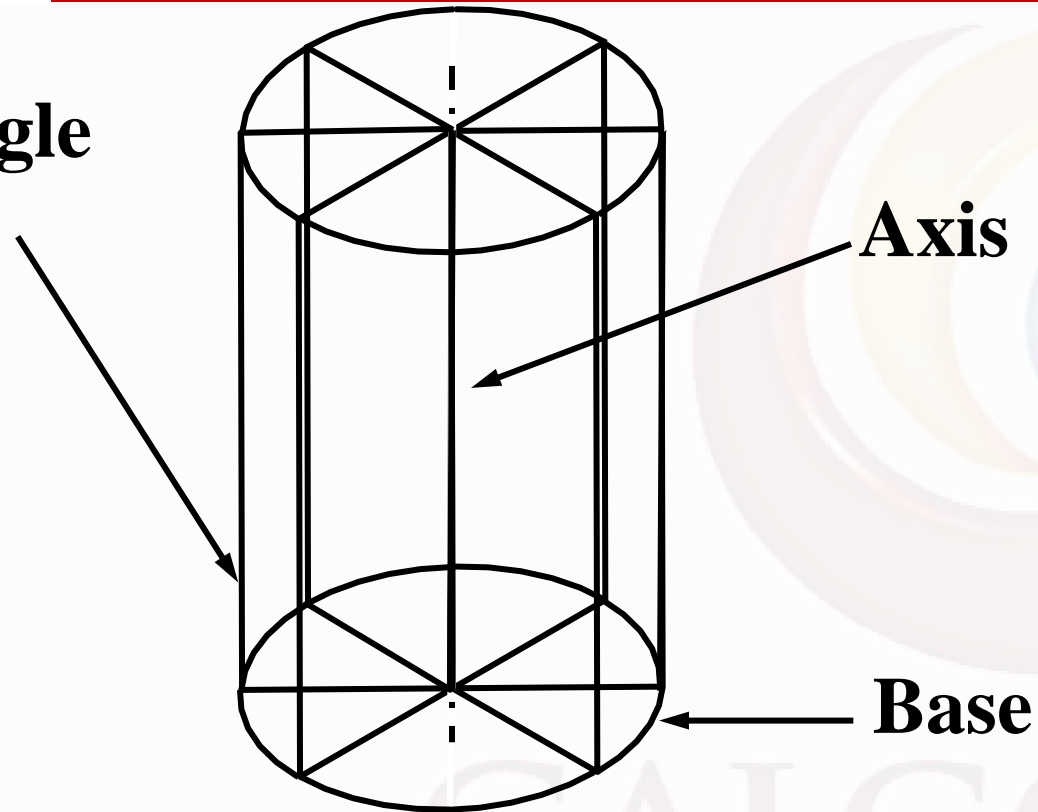
When a solid is generated by revolutions of a plane figure about a fixed line (Axis) then such solids are named as *solids of revolution*.

Solids of revolutions may be of following types;

- (1) Cylinder**
- (2) Cone**
- (3) Sphere**
- (4) Ellipsoid**
- (5) Paraboloid**
- (6) Hyperboloid**

Types of solids of Revolutions

Rectangle

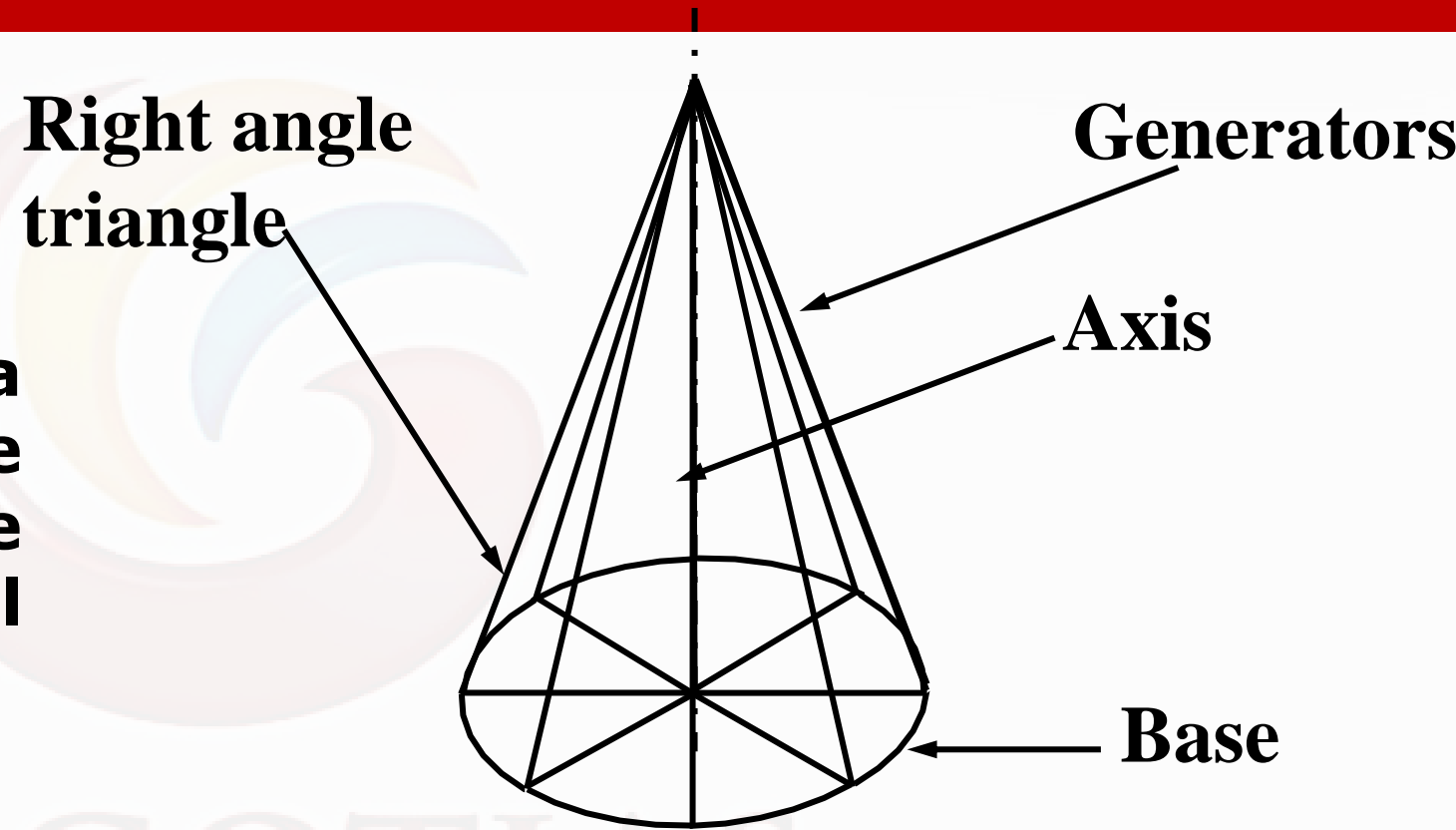


(1) Cylinder:

A right regular cylinder is a solid generated by the revolution of a rectangle about its vertical side which remains fixed.

(2) Cone:

A right circular cone is a solid generated by the revolution of a right angle triangle about its vertical side which remains fixed.

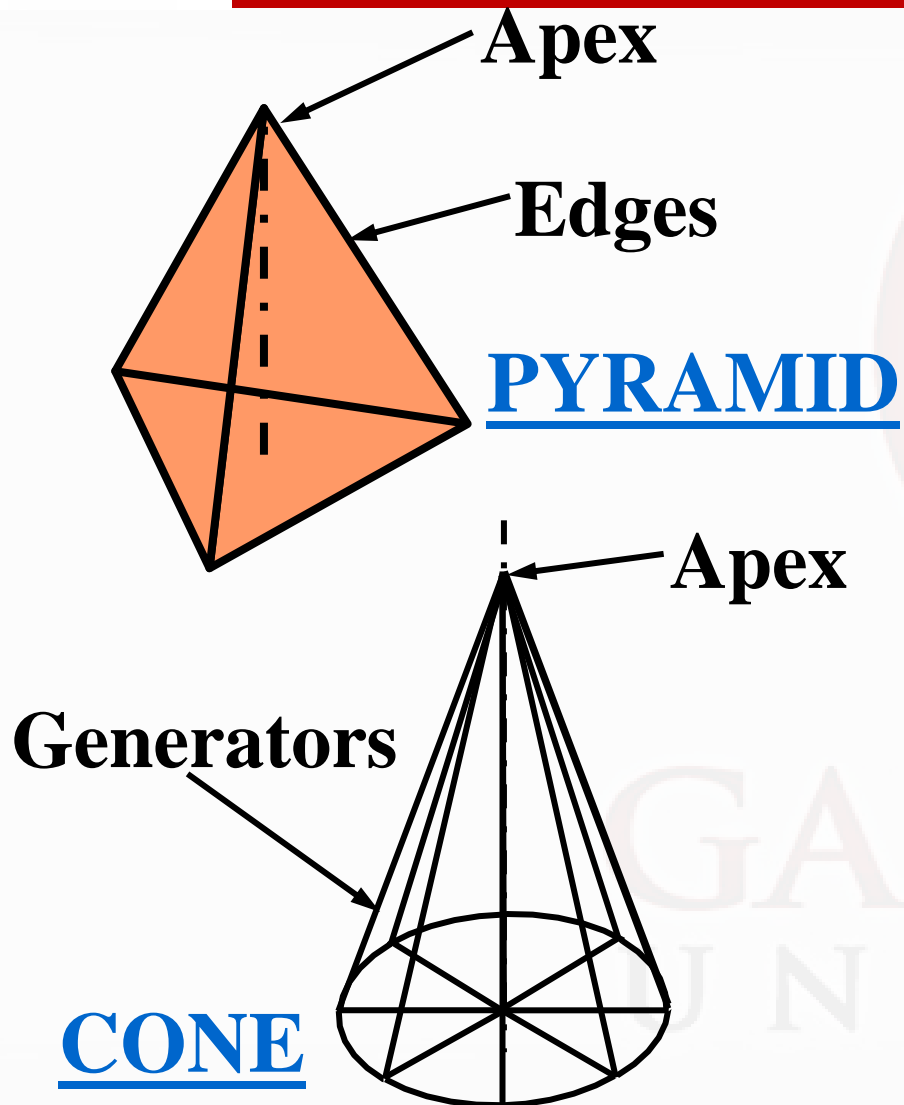


(1) Edge or generator:

For *Pyramids & Prisms*, edges are the lines separating the triangular faces or rectangular faces from each other.

For *Cylinder*, generators are the straight lines joining different points on the circumference of the bases with each other

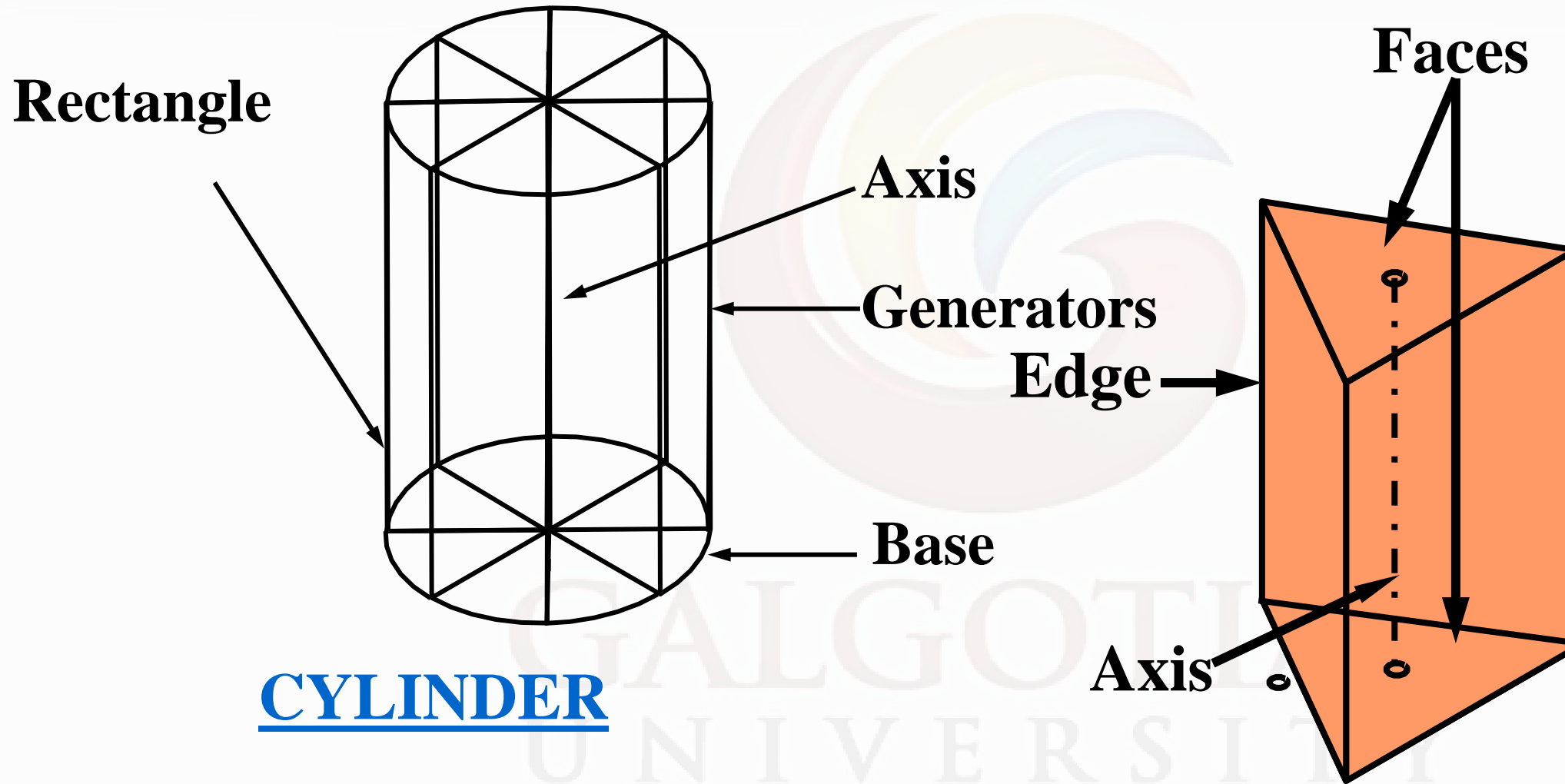
Important Terms Used in Projections of Solids:



(2) *Apex of solids:*

For *Cone and Pyramids* Apex is the point where all the generators or the edges meet.

Important Terms Used in Projections of Solids:



PRISM

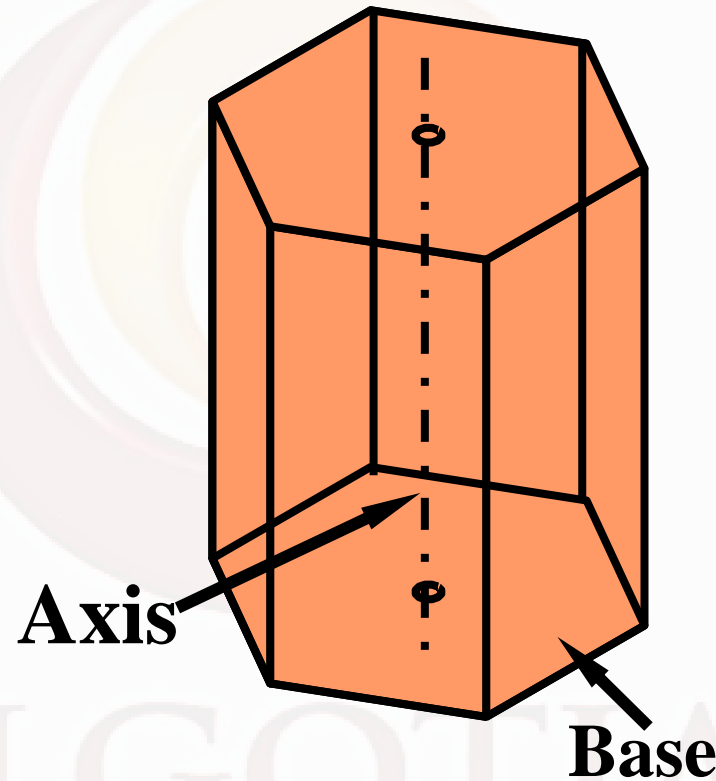
(3) Axis of Solid:

For Cone and Pyramids, Axis is an imaginary line joining centre of the base to the Apex.

For Cylinder and Prism, Axis is an imaginary line joining centres of ends or bases.

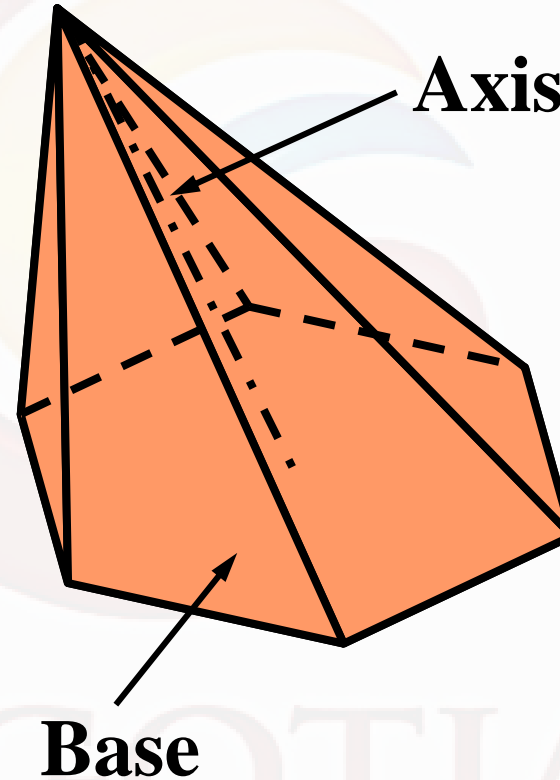
(4) Right Solid:

A solid is said to be a ***Right Solid*** if its axis is perpendicular to its base.



(5) Oblique Solid:

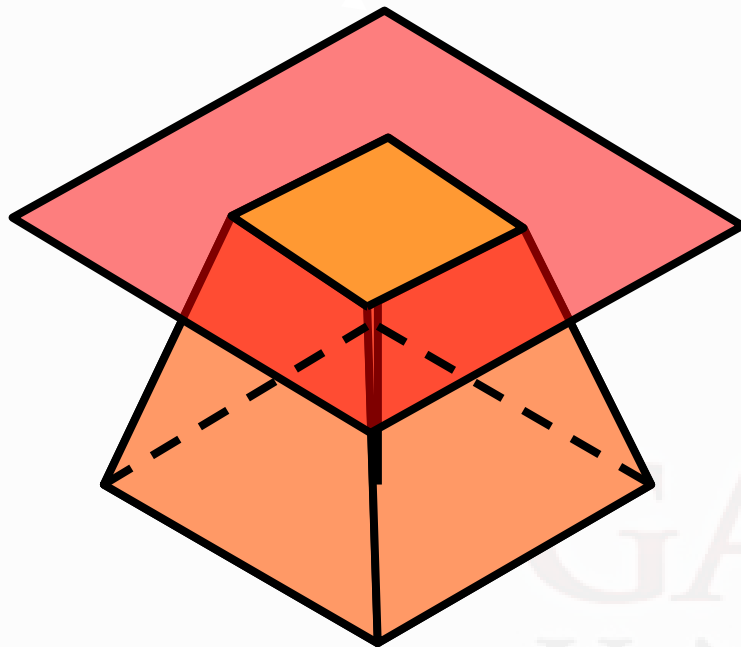
A solid is said to be a ***Oblique Solid*** if its axis is inclined at an angle other than 90° to its base.



(6) Regular Solid:

A solid is said to be a *Regular Solid* if all the edges of the base or the end faces of a solid are equal in length and form regular plane figures

CUTTING PLANE
PARALLEL TO BASE



FRUSTUM OF A
PYRAMID

(7) *Frustum of Solid:*

When a *Pyramid* or a *Cone* is cut by a Plane parallel to its base, thus removing the top portion, the remaining lower portion is called its frustum.

(8) Truncated Solid :

When a *Pyramid* or a *Cone* is cut by a Plane inclined to its base, thus removing the top portion, the remaining lower portion is said to be truncated.

Solid is a 3-D object having length, breadth and thickness and bounded by surfaces which may be either plane or curved, or combination of the two.

Solid is basically of two types:

Polyhedron

Solids of revolution

- What is the difference between solid of revolution and polyhedral?
- State the difference between prism and pyramid.
- A right regular pentagonal prism, side of base 30 mm and height of axis as 75mm rests on HP on one of its base corners such that its long edge containing the corner is inclined to the HP at 60° . Draw its projections.

- K C John (2009), Engineering Graphics for Degree, Prentice Hall of India. ISBN: 978-8-120-33788-3.
- P N Rao (2010), CAD/CAM Principles and Applications, 3rd Edition, Tata McGraw-Hill Education, ISBN: 978-0-070-68193-4.
- NPTEL



Thank You

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