## stop\_go.c

```
1// Stop Go C Example (Basic)
2// Jason Losh
4//-----
5// Hardware Target
8// Target Platform: EK-TM4C123GXL Evaluation Board
             TM4C123GH6PM
9// Target uC:
10// System Clock: 40 MHz
12// Hardware configuration:
13// Red LED:
14// PF1 drives an NPN transistor that powers the red LED
15// Green LED:
16// PF3 drives an NPN transistor that powers the green LED
17// Pushbutton:
     SW1 pulls pin PF4 low (internal pull-up is used)
19
20//-----
21// Device includes, defines, and assembler directives
22//-----
23
24#include <stdint.h>
25#include <stdbool.h>
26#include "tm4c123gh6pm.h"
27
29// Subroutines
32// Blocking function that returns only when SW1 is pressed
33 void waitPbPress()
34 {
35
     while(GPI0_PORTF_DATA_R & 0x10);
36}
37
38// Initialize Hardware
39 void initHw()
40 {
41
     // Configure HW to work with 16 MHz XTAL, PLL enabled, system clock of 40 MHz
     SYSCTL_RCC_R = SYSCTL_RCC_XTAL_16MHZ | SYSCTL_RCC_OSCSRC_MAIN | SYSCTL_RCC_USESYSDIV | (4
 << SYSCTL_RCC_SYSDIV_S);
43
44
     // Set GPIO ports to use APB (not needed since default configuration -- for clarity)
45
     SYSCTL\_GPIOHBCTL\_R = 0;
46
47
     // Enable GPIO port F peripherals
48
     SYSCTL RCGC2 R = SYSCTL RCGC2 GPIOF;
49
50
     // Configure LED and pushbutton pins
51
     GPIO_PORTF_DIR_R = 0x0A; // bits 1 and 3 are outputs, other pins are inputs
     GPIO_PORTF_DR2R_R = 0x0A; // set drive strength to 2mA (not needed since default
52
 configuration -- for clarity)
     GPIO_PORTF_DEN_R = Ox1A; // enable LEDs and pushbuttons
53
     GPIO_PORTF_PUR_R = 0x10; // enable internal pull-up for push button
54
```

## stop\_go.c

```
55 }
56
57 //-----
58// Main
59//----
60
61 int main(void)
62 {
63
    // Initialize hardware
    initHw();
64
65
    // Turn on red LED, turn off green LED, other port bits are zeroed
66
    GPIO_PORTF_DATA_R = 0x2;
67
68
    // Wait for PB press
69
70
    wai tPbPress();
71
72
    // Turn off red LED, turn on green LED, other port bits are zeroed
73
    GPIO_PORTF_DATA_R = 0x8;
74
75
    // Endless loop
76
    while(1);
77 }
78
```